

in v e n t i o n s

Eurotherm

nanodac™  
User Guide

nanodac™ recorder/controller  
Versions 2.2 and later

HA030554/3  
Feb 2011

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## Declaration of Conformity

Manufacturer's name:	Eurotherm Limited
Manufacturer's address:	Faraday Close, Worthing, West Sussex, BN13 3PL, United Kingdom
Product type:	Recorder / controller
Models:	nanodac Status level A1 and above
Safety specification:	EN61010-1: 2001
EMC emissions specification:	EN61326-1: 2006 Class B (100 to 230V ac supply) EN61326-1: 2006 Class A (24V ac/dc supply)
EMC immunity specification:	EN61326-1: 2006 Industrial locations

Eurotherm Limited hereby declares that the above products conform to the safety and EMC specifications listed. Eurotherm Limited further declares that the above products comply with the EMC Directive 2004/108/EC, and also with the Low Voltage Directive 2006/95/EC.

Signed:



Dated: 11/11/10

Signed for and on behalf of Eurotherm Limited.

Kevin Shaw  
(R&D Director)



### Restriction of Hazardous Substances (RoHS)

Product group nanodac

#### Table listing restricted substances

Chinese

限制使用材料一览表

产品 nanodac	有毒有害物质或元素					
	铅	汞	镉	六价铬	多溴联苯	多溴二苯醚
印刷线路板组件	X	O	O	O	O	O
附属物	O	O	O	X	O	O
显示器	O	O	O	O	O	O
O	表示该有毒有害物质在该部件所有均质材料中的含量均在SJ/T11363-2006标准规定的限量要求以下。					
X	表示该有毒有害物质至少在该部件的某一均质材料中的含量超出SJ/T11363-2006标准规定的限量要求。					

English

Restricted Materials Table

Product nanodac	Toxic and hazardous substances and elements					
	Pb	Hg	Cd	Cr(VI)	PBB	PBDE
PCBA	X	O	O	O	O	O
Enclosure	O	O	O	X	O	O
Display	O	O	O	O	O	O
O	Indicates that this toxic or hazardous substance contained in all of the homogeneous materials for this part is below the limit requirement in SJ/T11363-2006.					
X	Indicates that this toxic or hazardous substance contained in at least one of the homogeneous materials used for this part is above the limit requirement in SJ/T11363-2006.					

#### Approval

Name: Position: Signature: Date:

Martin Greenhalgh

Quality Manager

Martin Greenhalgh

11<sup>th</sup> April 2010

# nanodac Recorder/Controller

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### Associated documents

- HA028838 Printable version of iTools Help
- HA025464 EMC installation guidelines
- HA027962 Printable version of 'Review' Help

### Application notes

- HA030817U001 Archiving data from the nanodac recorder/controller
- HA030817U002 Heat/Cool with carbon potential or oxygen level monitoring
- HA030817U003 Heat only temperature control and carbon potential control
- HA030817U004 Virtual channels using the nanodac recorder/controller.

### Software effectivity

This manual refers to instruments fitted with software version 2.20. Software version 2.20 is 'backwards compatible' so that it can be used on all hardware versions of the unit. Previous software versions are not compatible with instruments with hardware status greater than 2. The status level may be found on the instrument label and consists of a letter indicating software status followed by a numeral indicating the hardware status (e.g. 'B2')

# nanodac Recorder/Controller

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## SAFETY NOTES

### WARNINGS

1. Any interruption of the protective conductor inside or outside the apparatus, or disconnection of the protective earth terminal is likely to make the apparatus dangerous under some fault conditions. Intentional interruption is prohibited.
2. Live sensors: The unit is designed to operate if the temperature sensor is connected directly to an electrical heating element. It must be ensured that service personnel do not touch connections to such inputs whilst the inputs are live. With live sensors, all cables, connections and switches for connecting the sensor must be mains rated for use in 240V Cat II.
3. Grounding the temperature sensor shield: Where it is common practice to replace the temperature sensor whilst the instrument is live, it is recommended that the shield of the temperature sensor be grounded to safety earth, as an additional protection against electric shock.
4. The instrument must not be wired to a three-phase supply with an unearthing star connection, because, under fault conditions, such a supply could rise above 240V RMS with respect to ground, thus rendering the instrument unsafe.

#### Notes:

1. Safety requirements for permanently connected equipment state:
  - a. A switch or circuit breaker shall be included in the building installation.
  - b. It shall be in close proximity to the equipment and within easy reach of the operator.
  - c. It shall be marked as the disconnecting device for the equipment.
2. Recommended external fuse ratings are: 2A Type T 250V.
3. This instrument is intended for industrial temperature and process control applications within the requirements of the European directives on safety and EMC.
4. Installation may be carried out only by qualified personnel.
5. To prevent hands or metal tools coming into contact with parts that are electrically live the instrument must be installed in an enclosure.
6. Where conductive pollution (e.g. condensation, carbon dust) is likely, adequate air conditioning/filtering/sealing etc. must be installed in the enclosure.
7. The mains supply fuse within the power supply is not replaceable. If it is suspected that the fuse is faulty, the manufacturer's local service centre should be contacted for advice.
8. Whenever it is likely that protection has been impaired, the unit shall be made inoperative, and secured against accidental operation. The manufacturer's nearest service centre should be contacted for advice.
9. If the equipment is used in a manner not specified by the manufacturer, the protection provided by the equipment might be impaired.
10. The unit must be wired according to the instructions in this manual.
11. Before any other connection is made, the protective earth terminal shall be connected to a protective conductor. The mains (supply voltage) wiring must be terminated in such a way that, should it slip, the Earth wire would be the last wire to become disconnected. The protective earth terminal must remain connected (even if the equipment is isolated from the mains supply), if any of the I/O circuits are connected to hazardous voltages\*.
 

The protective earth connection must always be the first to be connected and the last to be disconnected.

Wiring must comply with all local wiring regulations, e.g. in the UK, the latest IEE wiring regulations (BS7671) and in the USA, NEC class 1 wiring methods.
12. Signal and supply voltage wiring should be kept separate from one another. Where this is impractical, shielded cables should be used for the signal wiring.

\* A full definition of 'Hazardous' voltages appears under 'Hazardous live' in BS EN61010. Briefly, under normal operating conditions, hazardous voltages are defined as being > 30V RMS (42.2V peak) or > 60V dc.

**SAFETY NOTES (Cont.)**

11. The maximum continuous voltage applied between any of the following terminals must not exceed 240Vac.
  1. Relay output to logic, dc or sensor input connections
  2. Any connection to ground.

The ac supply must not be connected to sensor input or low-level inputs or outputs.
12. Over temperature protection: A separate over-temperature protection unit (with an independent temperature sensor) should be fitted to isolate the process heating circuit should a fault condition arise. Alarm relays within the recorder/controller do not give protection under all fault conditions/
13. In order to allow the power supply capacitors to discharge to a safe voltage, the supply must be disconnected at least two minutes before the instrument is removed from its sleeve. The touching of the exposed electronics of an instrument which has been removed from its sleeve should be avoided.
14. Instrument labels may be cleaned using iso-propyl alcohol, or water or water-based products. A mild soap solution may be used to clean other exterior surfaces.

**USB DEVICE PRECAUTIONS**

**Note:** the use of U3 USB Flash drives is not recommended.

1. Precautions against electrostatic discharge should be taken when the instrument terminals are being accessed. The USB and Ethernet connections are particularly vulnerable.
2. Ideally, the USB device should be plugged directly into the instrument, as the use of extension leads may compromise the instrument's ESD compliance. Where the instrument is being used in an electrically 'noisy' environment however, it is recommended that the user brings the USB socket to the front of the panel using a short extension lead. This is because the USB may 'lock up' or reset in noisy environments and the only means of recovery is to remove the device, then re-insert it. For memory sticks, EMC-related failure during a write operation might cause corruption of the data held on the stick. For this reason, the data on the memory stick should be backed up before insertion and checked after removal.
3. When using a USB extension cable, a high quality screened cable must be used. The total length of USB cable between the device and the USB port must not exceed 3 metres (10 ft.)
4. Most barcode readers and keyboards are not designed for use in industrial EMC environments, and their operation in such environments may result in impaired performance of the recorder/controller.

**32-BIT RESOLUTION**

Floating point values are stored in IEEE 32-bit single precision format. Values which require greater resolution than is available in this format are rounded up or down.

**SYMBOLS USED ON THE RECORDER LABELLING**

One or more of the symbols below may appear as a part of the recorder labelling.

	Refer to manual for instructions		Risk of electric shock
	This unit is CE approved		Precautions against static electrical discharge must be taken when handling this unit
	C-Tick mark for Australia (ACA) and New Zealand (RSM)		Ethernet connector
	Underwriters laboratories listed mark for Canada and the U.S.A.		USB connector
	For environmental reasons, this unit must be recycled before its age exceeds the number of years shown in the circle.		Protective conductive terminal (Safety Earth)

## 1 INTRODUCTION

This document describes the installation, operation and configuration of a paperless graphic recorder/controller. The instrument comes with four input channels and is equipped, as standard, for secure archiving via FTP transfer and/or to USB memory stick.

### 1.1 UNPACKING THE INSTRUMENT

The instrument is despatched in a special pack, designed to give adequate protection during transit. Should the outer box show signs of damage, it should be opened immediately, and the contents examined. If there is evidence of damage, the instrument should not be operated and the local representative contacted for instructions. After the instrument has been removed from its packing, the packing should be examined to ensure that all accessories and documentation have been removed. The packing should then be stored against future transport requirements.

## 2 INSTALLATION

### CAUTION

Before installation, ensure that the specified instrument supply voltage matches the facility supply.

### 2.1 MECHANICAL INSTALLATION

Figure 2.1 gives installation details.

#### 2.1.1 Installation procedure

1. If it is not already in place, fit the IP65 sealing gasket behind the front bezel of the instrument.
2. Insert the instrument through the panel cutout, from the front of the panel.
3. Spring the retaining clips into place, and secure the instrument by holding it firmly in place whilst pushing both clips towards the rear face of the panel.
4. The protective membrane can now be removed from the display.

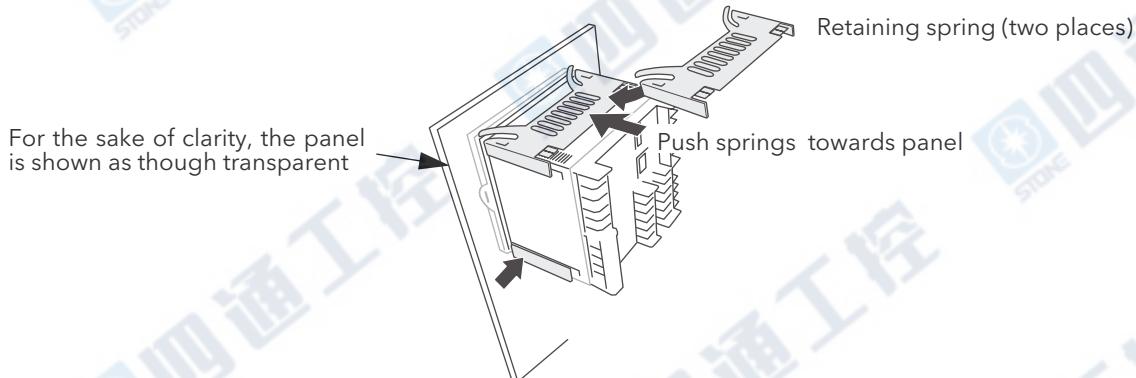


Figure 2.1.1 Securing the instrument

#### 2.1.2 Demounting

### WARNING

Before removing the supply voltage wiring, isolate the supply voltage and secure it against unintended operation.

1. Isolate the mains supply and secure it against accidental operation. Remove all wiring and the USB device and Ethernet cable (if any).
2. Remove the retaining springs by unhooking them from the sides using a small flat-blade screwdriver.
3. Pull the instrument forwards out of the panel.

Note: See section C1 (Battery replacement) for a more detailed description

## 2 MECHANICAL INSTALLATION (Cont.)

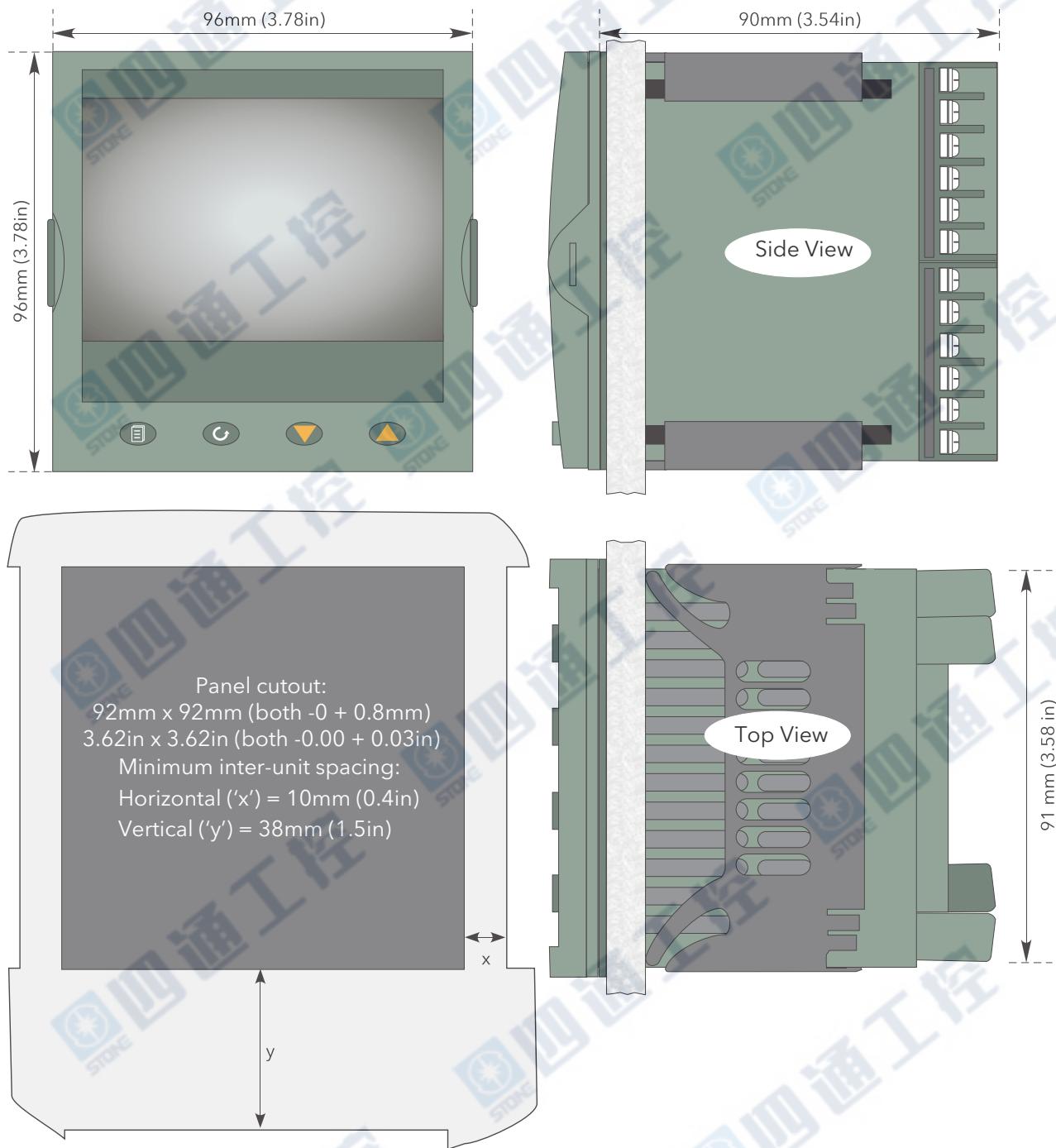


Figure 2.1 Mechanical installation details

## 2.2 ELECTRICAL INSTALLATION

Figure 2.2 shows the locations of the various user terminations along with signal and supply wiring pinouts.

### 2.2.1 Termination details

The screw terminals accept single wires in the range 0.21 to 2.08 mm<sup>2</sup> (24 to 14 AWG) inclusive, or two wires each in the range 0.21 to 1.31 mm<sup>2</sup> (24 to 16 AWG) inclusive.

Screw terminals should be tightened to a torque not exceeding 0.4Nm (3.54 lb in)

## 2.2 ELECTRICAL INSTALLATION (Cont.)

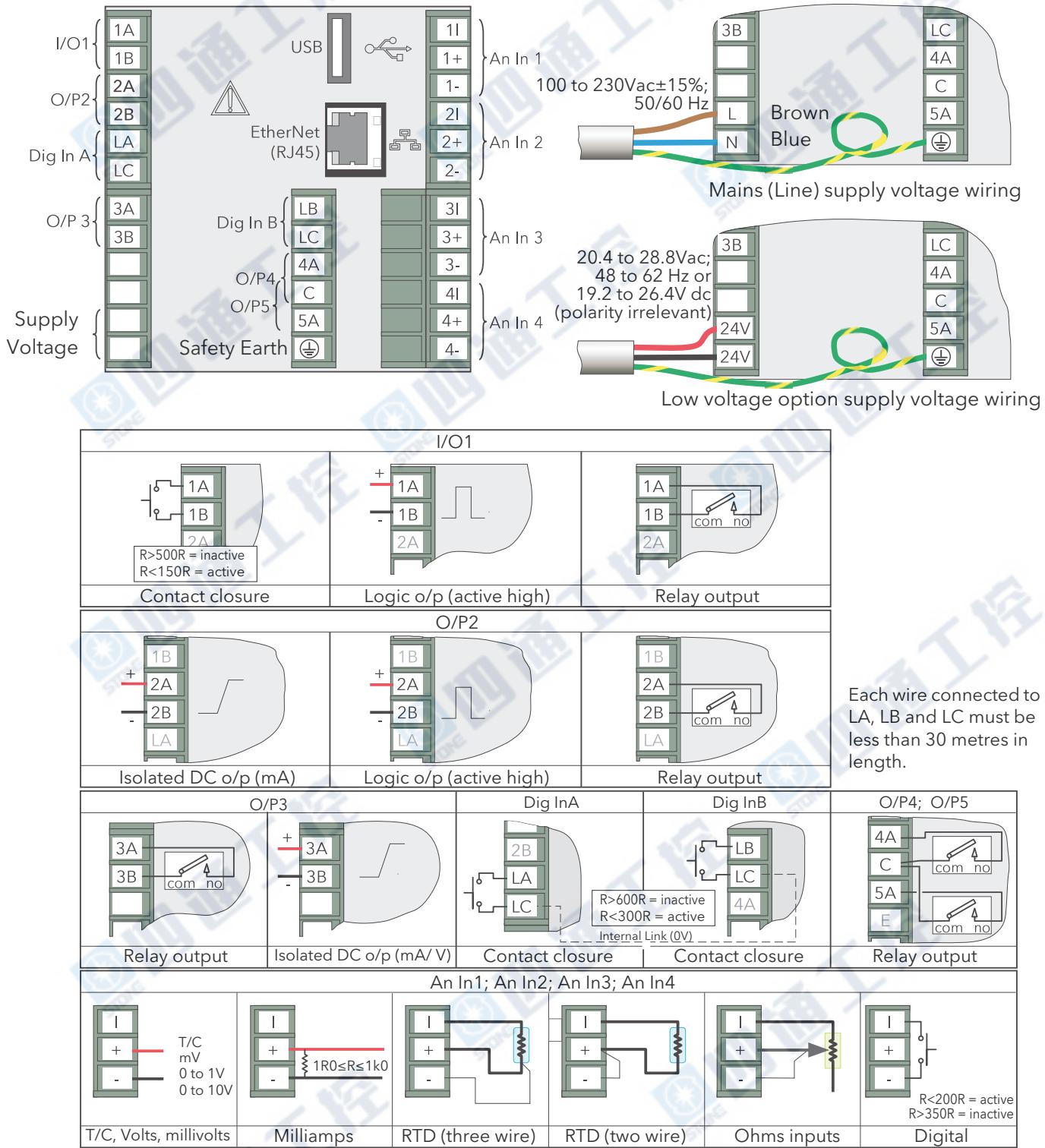


Figure 2.2 Connector locations and pinouts (rear panel)

### 2.2.2 Low Voltage option

This option allows the use of a low voltage ac or dc 24 V supply. The specification in Appendix A gives full details. The polarity of the dc supply connection is not important - it may be connected either way round.

## 3 OPERATION

### 3.1 INTRODUCTION

The operator interface consists of a display screen and four push buttons.

#### 3.1.1 Display screen

The display screen is used both to display channel information (in one of a number of display modes), and to display the various configuration screens which allow the user to setup the recorder to display the required channels, to set up alarms and so on. Display modes are described in [section 3.4](#), below; configuration is described in [section 4](#).

In display mode, the screen is split horizontally into three areas (figure 3.1.1)

1. a faceplate giving channel details.
2. the main display screen showing channel traces etc.
3. the status area, displaying instrument name, the current time and date and any system icons.

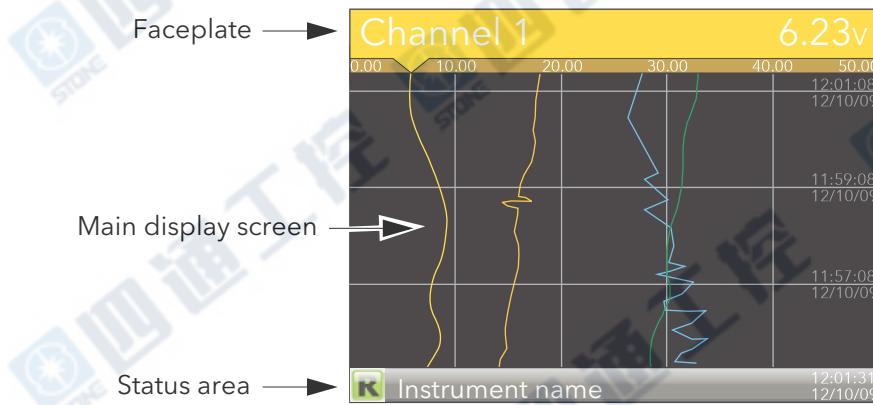


Figure 3.1.1 Display mode screen (vertical trend)

In configuration mode, the entire display screen is devoted to the selected configuration menu.

#### 3.1.2 Navigation pushbuttons

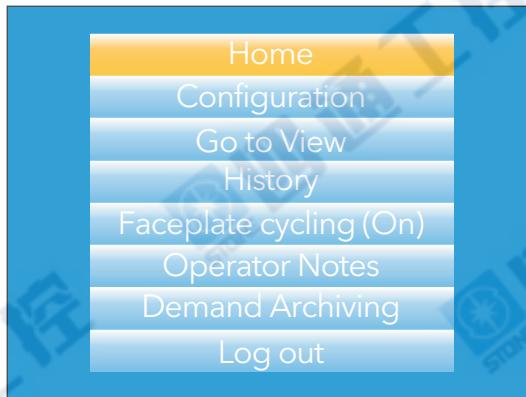


Figure 3.1.2 Top level menu (Engineer level access)

There are four navigation buttons, called 'Page', 'Scroll', 'Lower' and 'Raise' located below the screen.

The general properties of these buttons are described in the remainder of this section, but some have additional, context sensitive functions, which, for the sake of clarity are not described here but in the relevant sections (e.g. 'Message summary') of the manual.

### 3.1.2 NAVIGATION PUSHBUTTONS (Cont.)

#### PAGE BUTTON

From any non-configuration page, pressing this push button causes the top level menu (figure 3.1.2) to appear. The figure shows the menu for a user logged in with 'Engineer' level access. Other access levels may have fewer menu items.

Within configuration pages, the Scroll button can be used as an enter key to select lower menu levels. In such cases the page button is used to reverse this action, moving the user up one menu level per operation.

#### SCROLL BUTTON

From trending pages, operation of the scroll push-button scrolls through the channels enabled in the group. The Faceplate cycling 'Off' selection can be used to keep a particular channel permanently displayed, and the scroll pushbuttons can then be used to select channels manually.

In configuration pages, the scroll key operates as an 'enter' key to enter the next menu level associated with the highlighted item. Once the lowest menu level is reached, operation of the scroll key allows the value of the selected item to be edited by the relevant means (for example, the raise/lower keys, or a keyboard entry).

The 'Page' key is used to move the user back up the menu structure, until the top level menu is reached, when the scroll key can be used again to return to the Home page.

The scroll button is also used to initiate user wiring as described in section 7

#### RAISE/LOWER BUTTONS

Within trending displays, the Raise and Lower keys can be used to scroll through the enabled display modes in the sequence: vertical trend, horizontal trend, vertical bargraph, horizontal bargraph, numeric, vertical trend... and so on.

Within configuration pages, these pushbuttons act as cursor keys, allowing, for example, the user to highlight menu items for selection using the scroll button, and in many cases allowing the user to select one from a number of alternative values within menu items. These keys are also used to navigate through the virtual keyboards (section 3.6) and number pads used to enter text or numeric strings.

### 3.1.3 On screen help

The top level configuration menu includes contextual help text on the right-hand half of the screen. Mostly this text fits within on screen height. Where this is not the case, the text can be moved up or down the screen by holding the Page button operated whilst using the up and down arrows to move the text.

The down arrow moves the text upwards on the screen; the up arrow moves it downwards.

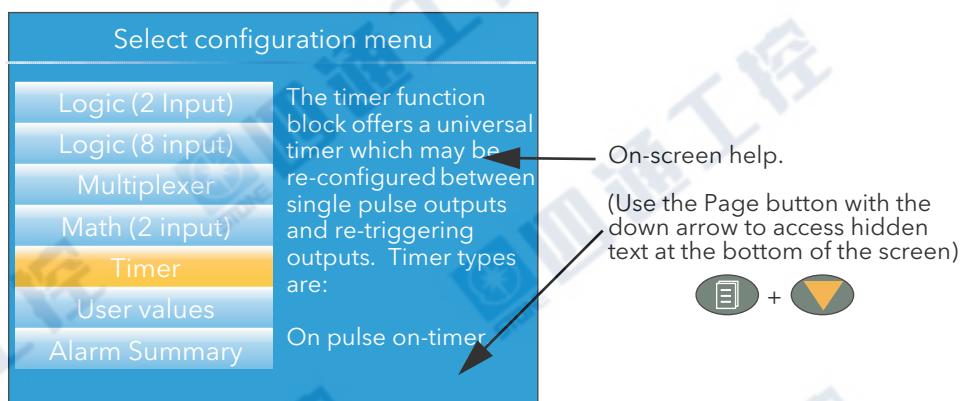


Figure 3.1.3 On-screen help (typical)

### 3.2 PROCESS VARIABLE DISPLAY

As discussed above, the operator interface consists of a display screen and associated push buttons. The display screen shows process variables in one of a number of formats, or operational details (notes or alarm history for example), or configuration details for use in setting up the recorder to produce the required displays and history formats. The remainder of section three discusses the process variable displays, alarm displays and so on; configuration details are to be found in [section 4](#).

Note: Some of the items below can be selected for use only by users with a suitable permission level as set up in the 'Instrument' 'Security' menu described in section 4.1.6

Figure 3.2 below, depicts a typical trend display and gives details of the various areas of the display page.

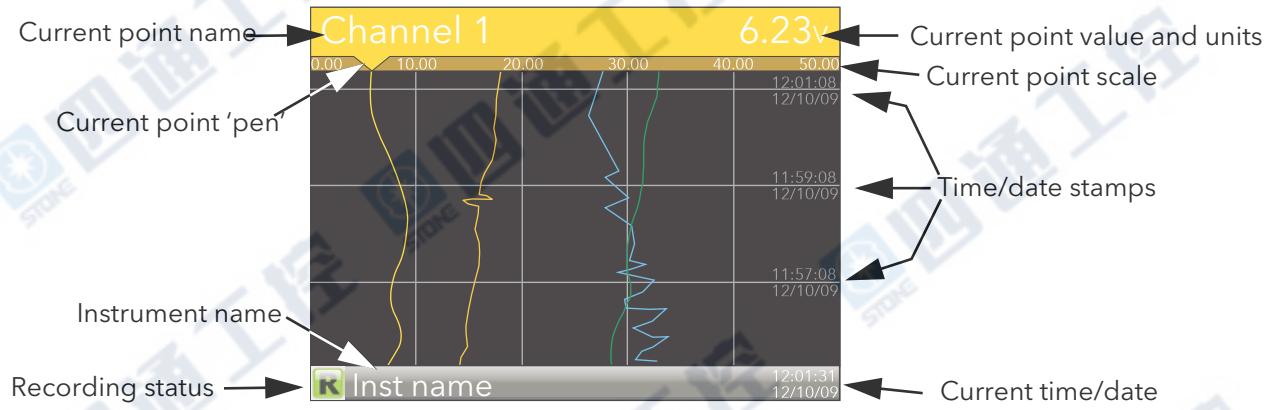


Figure 3.2 Typical display screen (Vertical trend)

Figure 3.2 shows a vertical trend page. Operating the Raise/Lower push-buttons allows the user to scroll through the other display modes: Horizontal trend, Vertical bargraph, horizontal bargraph, numeric, vertical trend... and so on. All these display modes are described in [section 3.4](#), below.

A display mode can also be selected from the Top level menu 'Go To View' item which appears when the 'Page' key  is operated.

The scroll button can be used to scroll through the points in the group, overriding the 'Faceplate Cycling' on or off selection

### 3.2.1 Alarm icons

---

## Notes:

1. A full discussion of alarms is given in the Channel Configuration section of this manual (section 4.4.3)
2. Trigger alarms do not display threshold marks or bars, or faceplate symbols

The alarm icons shown below appear in some display modes. The icons on a channel faceplate show the status of that channel's alarm(s), as follows:

Icon is flashing alarm is active but unacknowledged or it is an Auto alarm which is no longer active but which has not been acknowledged

Icon steadily illuminated the alarm is active and has been acknowledged.

Alarm thresholds and deviation alarm bars appear for horizontal and vertical trend modes. For deviation bars, the bar stretches from (Reference - Deviation) to (Reference + Deviation). Vertical and Horizontal bar-graph modes display only absolute alarm symbols.

### 3.2.1 ALARM ICONS (Cont.)

▲	Absolute High
▼	Absolute Low
▲	Deviation High
▼	Deviation Low
▲	Deviation Band
▲	Rising Rate of change
▼	Falling Rate of change
▲	Digital High
▼	Digital Low

Table 3.2.1 Alarm icons

### 3.2.2 Status bar Icons

The following items can appear in a dedicated window immediately to the left of the time and date, at the bottom right-hand corner of the display. The width of this window expands as the number of icons increases, and the instrument name is truncated, as necessary, to make room.

#### SYSTEM ALARMS

This indicator appears, flashing, if any one or more of the alarms listed below is active. The System Alarms summary page (accessed from 'Go to View in the top level menu) allows the user to view such system alarms as are active. It is not possible to 'acknowledge' system alarms

Archive Disabled	An unattended archiving strategy has temporarily been disabled.
Archiving Failed	An unattended archiving strategy has failed to complete.
Archiving Timeout	A configured archiving strategy has timed out.
Battery failure	Indicates that the battery is approaching the end of its useful life, or that it is missing or is completely exhausted. Immediate battery replacement is recommended (Appendix C; <a href="#">section C1</a> ).
Clock failure	The internal clock was found to be corrupt at power up, or that the time has never been set. Time is forced to 00:00 1/1/1900. Can be caused by battery failure, in which case a battery failure message appears. The error is cleared by setting the time and date.
Channel error	Indicates a hardware failure in the channel circuit or in the internal cold junction temperature measurement.
Database failure	Corrupted EEPROM or flash memory.
DHCP Server failure	For units with 'IP Type' set to 'DHCP' (Network.Interface configuration) this alarm occurs if the instrument is unable to obtain an IP address from the server.
FTP Archiving file lost	A file has been deleted that had not yet been archived. Possible causes: Communications with the server could not be established; archive is disabled; archive rate too slow.
FTP Archiving to slow	The archive rate is too slow to prevent the internal memory from overflowing. The recorder effectively switches to 'Automatic' ( <a href="#">Section 4.2.2</a> ) to ensure that data is not lost.

(Continued)

### 3.2.2 STATUS BAR ICONS (Cont.)

FTP Primary Server Failure

This error occurs if the recorder fails to establish connection with the primary server, after two attempts. After the second attempt fails, the recorder attempts to establish connection with the secondary server instead. Primary and secondary server details are entered in the Network.Archiving area of configuration (Section 4.2.2).

FTP Secondary Server Failure

This error occurs if the recorder fails to establish connection with the secondary server, after two attempts. Primary and secondary server details are entered in the Network.Archiving area of configuration (section 4.2.2).

Maths channel failure

Appears if, for example, the divisor of a divide function is zero.

Media archiving file lost

A file has been deleted that had not yet been archived. Possible causes: Memory stick missing, full or write protected; archiving has been disabled; archiving rate too slow.

Media archiving to slow

The archive rate is too slow to prevent the internal memory from overflowing. The recorder effectively switches to 'Automatic' (Section 4.2.2) to ensure that data is not lost.

Media full

Archive storage device is full. The alarm becomes active only when an archive is in progress.

Media missing

No archive storage device present when archive attempted.

Non-volatile memory failure

RAM copy of non-volatile parameters is corrupted.

Recording failure (message)

Message explains reason for failure.

USB overcurrent

USB power fault - too much current (i.e. >100mA) is being drawn by a USB device.

Wiring failure

The user wiring has failed to verify, i.e. one or more wires has been detected that does not have both a source and a destination defined. This may be the result, for example, of power loss during a download from iTools.

### CHANNEL ALARM

This indicator appears if any channel (including channels not in the display group) is in an alarm state. The symbol is illuminated continuously if all alarms are acknowledged or flashes if any one or more alarms is unacknowledged. Alarms are acknowledged from the Root menu 'Alarm summary' item as described in section 3.3.3 or in the Channel configuration area (Section 4.4.3) if the user's access permission is appropriate.

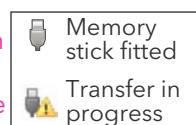
### USB

This icon appears whenever a memory stick (max. capacity 8GB) or other supported USB device (section 8) is plugged into the USB port at the rear of the recorder.

When data transfer is in progress between the instrument and the memory stick, the icon changes to a 'busy' version.

#### CAUTION

The Memory stick must not be removed while archiving (demand or automatic) is in progress, as to do so may irreparably damage the file system of the memory stick, rendering it unusable. It is recommended that all archiving be suspended before the memory stick is removed.



### FTP ICON

The FTP icon appears whenever transfer activity is taking place.

### 3.2.2 STATUS BAR ICONS (Cont.)

#### RECORD ICON

One of four icons appears at the bottom left corner of the display to indicate recording status.

Record 

This indicates that the recorder is recording the items selected in the Group Recording area of configuration (section 4.3).

Stopped 

This means that 'Enable' has been set to 'no' in the Group Recording area of configuration (section 4.3). Trending is not affected.

Paused (Suspended) 

This means that recording has been paused by a wire to the Suspend parameter (Group Recording area of configuration (section 4.3)) going true (high). Trending is not affected.

In Configuration 

The recorder has been placed in configuration mode either at the user interface, or via iTools. Recording is stopped until the recorder is no longer in configuration mode. For each non-recording state (Stopped, Paused or In Configuration). A new history file is created when the unit comes out of configuration mode.

**Note:** For recording to be enabled, configuration status must be 'logged out' both at the instrument and at iTools.

#### MESSAGE ICON

This 'envelope' icon appears when a message is generated and it remains on display until the [Message Summary](#) is accessed, when it is removed from the display until the next new message is generated.

#### AUTOTUNE ICON

For instruments fitted with the Loop option, this symbol appears during the Autotune process.

### 3.3 TOP LEVEL MENU

This menu appears when the page key is operated from any non-configuration page. The menu items displayed depend on the access permission of the user. One of the menu items is highlighted, and if the scroll key is operated, then it is the highlighted item that is 'entered'.

Figure 3.3 shows the top level menu for Engineer level access.

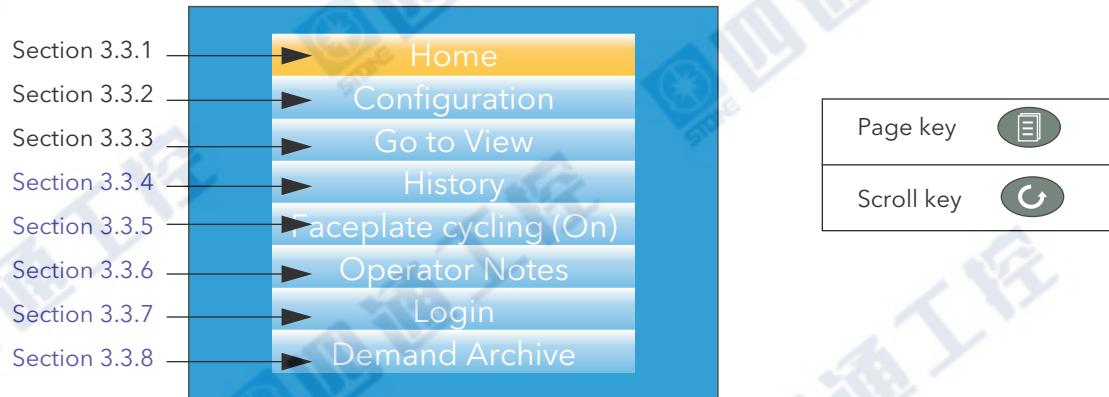


Figure 3.3 Top level menu

#### 3.3.1 Home

Operating the scroll key whilst 'Home' is highlighted causes a return to the 'Home' page. By default, this is the vertical trend mode, but the mode can be changed in 'Instrument.Display' configuration (section 4.1.3)

#### 3.3.2 Configuration

Operating the down arrow key highlights the 'Configuration' item. Operating the Scroll key enters the configuration submenu described in section 4 of this manual.

Note: 'Configuration' appears only if the user has an appropriate access level.

#### 3.3.3 Go to View

Operating the scroll key whilst the 'Go to view' item is highlighted, calls the Go to view submenu (figure 3.3.3a). This allows the user to view channel alarms, system alarms, messages or to select a different display mode.



Figure 3.3.3a Go to view submenu

### 3.3.3 GO TO GO TO VIEW (Cont.)

#### ALARM SUMMARY

For each active alarm, this page displays the channel identifier with alarm number (e.g. C1(2) = channel 1; alarm 2), the channel descriptor, the alarm threshold the current process value and an alarm type symbol.

To return to the top level menu, operate the Page key.

Notes:

1. The background colour to the channel ID is the same as that chosen for the channel.
2. A prefix 'C' in the channel ID means that this is a measuring channel; A prefix 'V' means that this is a virtual channel (i.e. a totaliser, counter or maths channel)

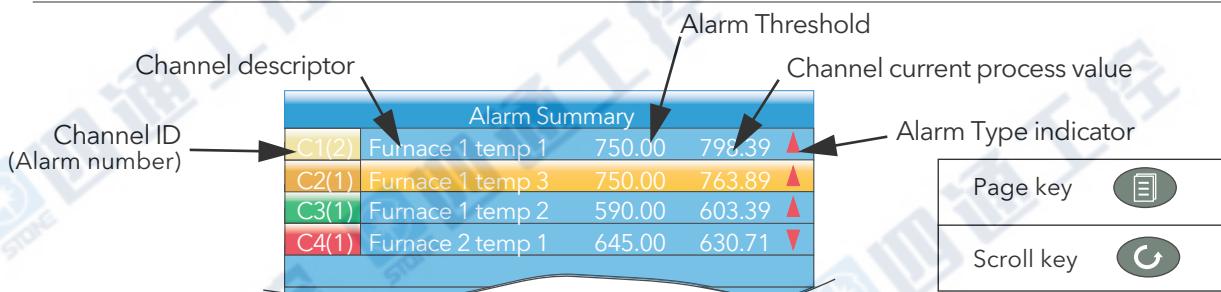
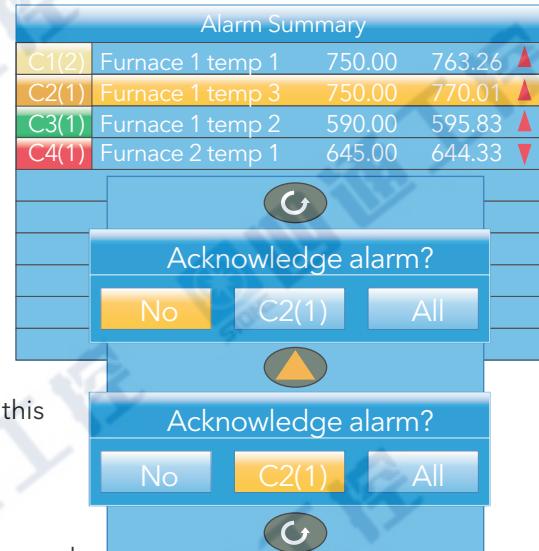


Figure 3.3.3b Alarm summary page with acknowledge confirmation display

#### ALARM ACKNOWLEDGEMENT

To acknowledge an alarm from this view:

1. Use the up and down arrows to highlight the required alarm
2. Operate the scroll button. The 'Acknowledge alarm' window appears.
3. Use the up arrow to highlight the relevant field (C2(1) in this example), or 'All' if all alarms are to be acknowledged.
4. Operate the scroll key to confirm. If the alarm fails to respond, this may be due to the fact that it has been configured as a 'Manual' alarm, and the trigger has not yet returned to a 'safe' (non-alarm) state, or it could be that the instrument is in a logged out state.



#### SYSTEM ALARMS

Operating the scroll button whilst the 'System Alarms' field is highlighted displays a list of all currently active system alarms. [Section 3.2.2](#) contains a list of system alarms and their interpretations. To return to the top level menu, operate the Page key.

A further operation of the scroll button displays a 'Help Information' page, giving the reason for the highlighted alarm.

Operate the scroll button again to return to the system alarm display.

### 3.3.3 GO TO VIEW (Cont.)

#### MESSAGE SUMMARY

Operating the scroll key whilst the 'Message summary' field is highlighted displays the 10 most recent messages.

Operating the scroll key whilst a message is highlighted shows the selected message in more detail (and using the up/down keys allows the other messages to be scrolled through). Whilst in this mode, operating the scroll key again, allows the user to choose to jump to the message's location in trend history mode ([section 3.5](#)) or to return to the summary page.

By default, the interface is set up such that:

1. all message types are included
2. the up and down arrow keys cause the highlighted selection to move up or down by one message at a time.

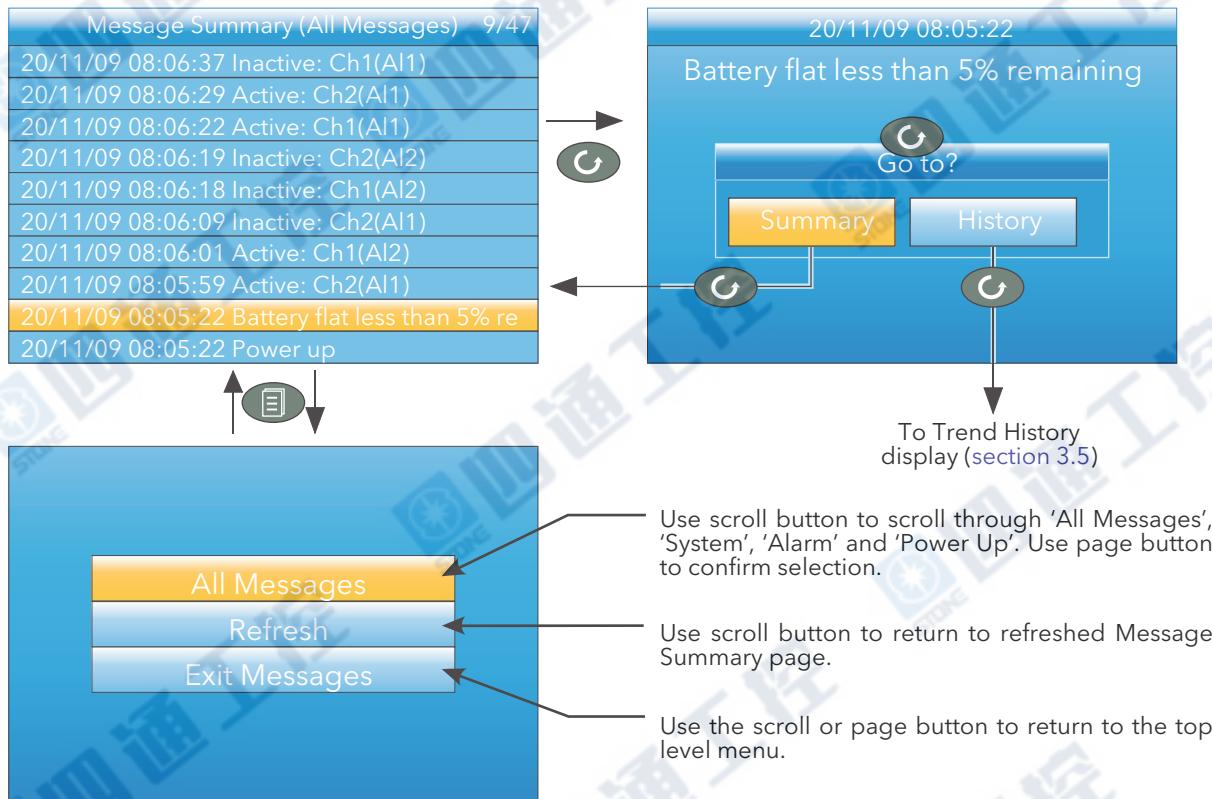


Figure 3.3.3c Message summary features

#### MESSAGE FILTERS

- All Messages
- System
- Alarm
- Power up
- Login/out

- Causes all messages to be displayed on the screen.
- Shows only system alarms
- Shows only channel alarms
- Shows only power up messages
- Limits the display to Log in and Log out events.

Alarm Summary

System Alarms

Message Summary

Vertical Trend

Horizontal Trend

Vertical Bargraph

Horizontal Bargraph

Numeric

▼

Alarm Panel

Control

Control (Dual Loop)

Steriliser

Promote List

### 3.3.3 GO TO VIEW (Cont.)

#### DISPLAY MODE SELECTION

Use the up/down arrow buttons to highlight the required display mode. Once the required display mode is highlighted, operation of the scroll button causes the recorder to leave the 'Go to View' menu and to display channel values in the selected mode. See [section 3.4](#) for a description of the various display modes.

Alternatively the up and down arrow buttons can be used from any of the display modes to cycle through the available modes in the order listed in the figure.

### 3.3.4 History

This top level menu item allows the user to switch from real-time trending to review mode, where channel values, messages, alarm triggers etc. can be viewed back as far as the last significant configuration change. History mode is fully discussed in [section 3.5](#).

### 3.3.5 Faceplate Cycling on/off

For the purposes of this document the channel whose faceplate is currently displayed and whose 'pen' symbol is visible is called the 'Active' channel.

By default, the recorder scrolls through all the channels in the display group, with each channel becoming the active channel in turn. This top level menu 'Faceplate Cycling' item allows the user to inhibit this scrolling action such that the currently active channel remains active permanently, or until a manual scroll is performed using the scroll button (or until Faceplate Cycling is re-enabled).

'Faceplate Cycling' is highlighted by using the up/down arrow buttons. Once highlighted, the status can be changed from 'On' to 'Off' or vice-versa using the scroll button. Operation of the 'Page' button returns the user to the trend display.

### 3.3.6 Operator Notes

This area allows up to 10 notes to be created when logged in as Engineer, using either the text entry techniques described in [section 3.6](#), or 'iTools' described in [section 6](#). Once logged out, operating the scroll button whilst a note is highlighted calls a selection box allowing the user either to send that note to the chart, or to write a Custom Note.

#### CUSTOM NOTE

The Custom Note is written using the text entry techniques described in [section 3.6](#). Once the note is complete, operation of the page button calls a confirmation display. The down arrow is used to highlight 'Yes', and when the scroll key is then operated, the message is sent to the chart. This custom message is not retained for further use, so if it is required on a regular basis, it is suggested that one of the Operator Notes 1 to 10 be configured (Engineer access level required) so that it may be used instead.

**Note:** Each note can contain up to 100 characters.

### 3.3.7 Login

Login allows the user to enter a password in order to gain access to areas of the unit's configuration which are not available when the user is logged out.

#### LOGGED OUT ACCESS LEVEL

Logged out mode allows the user to select viewing mode, to view history, to view alarms, to toggle faceplate cycling on and off, to send notes, to suspend/resume USB archiving and to access the login process.

#### OPERATOR ACCESS LEVEL

In addition to the logged out features, Operator access level allows the user to acknowledge alarms, to edit notes and to perform demand archive operations.

By default, no password is required in order to enter Operator level, but a password can be set either at Supervisor level or at Engineer level.

### 3.3.7 LOGIN (Cont.)

#### SUPERVISOR ACCESS LEVEL

In addition to the logged out level function, this access level allows the user to view the recorder's configuration, and to edit some values (such as alarm thresholds). By default, there is no password required to enter Supervisor level, but a password can be set in the Instrument area of configuration, either at Supervisor level or at Engineer level.

#### ENGINEER ACCESS LEVEL

This allows full access to all areas of the recorder configuration. The default password is 100, but this can be edited in the Instrument area of configuration (section 4.1.5).

**Note:** recording is stopped for as long as the user is logged in at Engineer level, even if the recorder is not being configured. This is indicated by the Record icon at the bottom left corner of the process value display screen being replaced by the Configuration (wrench) icon.



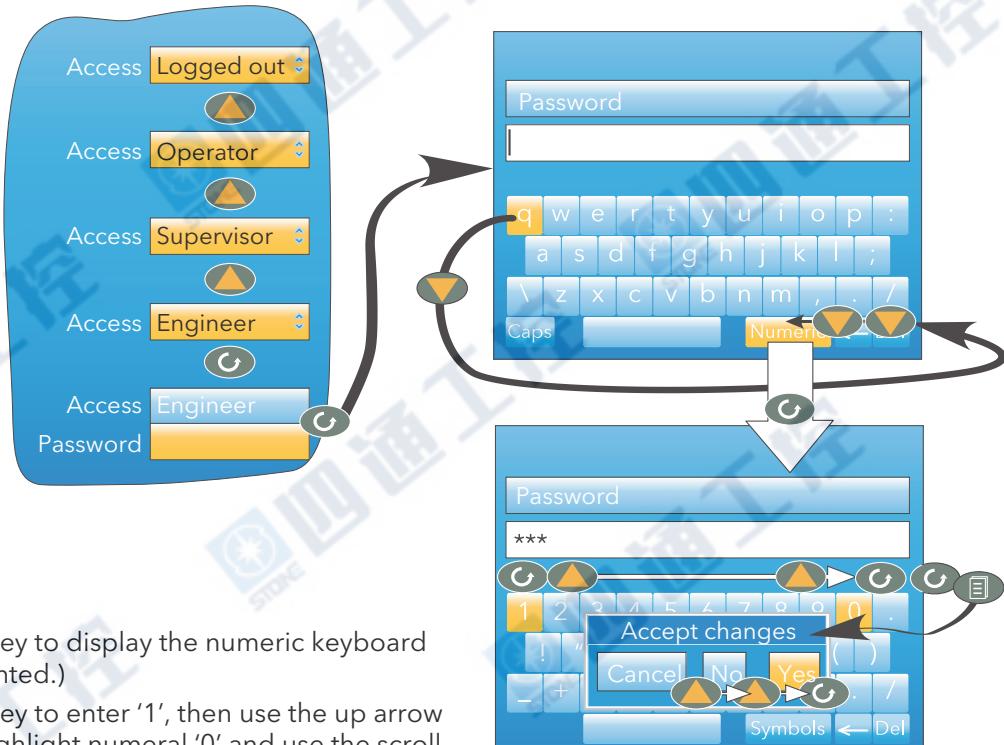
#### LOGIN PROCEDURE

From the top level menu, use the up or down arrow keys as often as necessary in order to highlight 'Login', and then operate the Scroll key to produce the 'Access Logged out' display.

**Note:** this procedure describes how to login to an access level with a password associated with it. For non-password protected logins, the user needs only to select the required access level, and press the scroll key.

To log in as Engineer (password = 100):

1. Operate the up arrow key three times, to display 'Engineer'.
2. Press the scroll key to call the 'alpha' keyboard, with the letter 'q' highlighted.
3. Use the down arrow key three times to highlight 'Numeric'.
4. Operate the scroll key to display the numeric keyboard (numeral '1' highlighted.)
5. Operate the scroll key to enter '1', then use the up arrow key nine times to highlight numeral '0' and use the scroll key twice to enter '0' 0', completing the password of 100.
6. Use the Page key to call the confirmation display.
7. If the password entry is as required, use the up arrow twice (or the down arrow once) to highlight the word 'Yes' and operate the scroll key to confirm. The top level configuration menu appears. Otherwise, 'Cancel' can be used to clear the entry in order to start again, or 'No' can be used to quit login.



### 3.3.8 Demand Archive

This allows a user, with a high enough access level, to archive a selected portion of the recorder history, either to a 'memory stick' plugged into the USB port at the rear of the recorder (Local Archiving), or to a pc, by means of the FTP protocol (Remote Archiving). The archived data remains in the flash memory of the instrument. When the flash memory is full, new data causes the oldest file(s) to be discarded.

The up and down arrow keys are used to navigate to the required field.

#### ARCHIVE MENU



Figure 3.3.8 Demand Archive menu (Local Archiving on left; Remote Archiving on right)

Archive To	With this item highlighted, the scroll button and the up/down arrows can be used to select 'USB' or 'FTP Server'. For 'USB', the archive will be made to the rear USB memory stick. For 'FTP Server' the archive will be made to the Primary or Secondary server (configured in the Network.Archive area of configuration described in <a href="#">section 4.2.2</a> .) For more details about remote archiving, see 'Remote archiving', below.
Archive	In a similar way, select the archive period: None: No archiving to take place. (Not editable when logged out) Last Hour: Archives all files created within the last 60 minutes. Last Day: Archive all files created in the last 24 hours. Last Week: Archives all files created in the past seven days. Last Month: Archives all files created in the past 31 days. Archive All: Archives all the files in the recorder's history. Bring To Date: Archives all files created or updated since the 'Last Archive' date and time.
Suspend Schedule	When set to 'Yes', automatic (scheduled) archiving is stopped, once the transfer of the current file is complete. Suspend Schedule must be set to 'No' again, to restart the suspended archive. Suspend can be used to allow the memory stick to be removed and re-fitted safely.
Cancel All	When set to 'Yes', this cancels USB archiving activity immediately, or cancels FTP archiving once transfer of the current file (if any) is complete.
Last Written on	Shows the date and time at which the last archive (demand or automatic) was performed. If a demand archive is requested, or is in operation when an automatic archive is triggered, the automatic archive takes precedence.
Status	For Archive to USB only 'Complete' means that no archiving is currently taking place. 'Transferring' indicates that an archiving is in progress. Accompanied by an animated circular display. 'Suspended' means that archiving has been suspended as requested.
PriStatus	For Archive to FTP Server only, this shows the transfer status between the instrument and the primary host computer.
SecStatus	For Archive to FTP Server only, this shows the transfer status between the instrument and the secondary host computer.

### 3.3.8 DEMAND ARCHIVE (Cont.)

#### FTP SERVER ARCHIVING

This allows the archiving of recorder files to a remote computer via the RJ45 type connector at the rear of the recorder, either directly or via a network.

In order to carry out a successful transfer:

1. Details of the remote host must be entered in the Network.Archive area of configuration ([section 4.2.2](#)).
2. The remote computer must be set up as an FTP server. Help from the user's IT department may be necessary in order to achieve this. [Appendix C, Section C2](#) to this manual suggests one way, using Filezilla.
3. The remote computer must also be set up to respond to 'pings'. This is because the nano pings the host whilst establishing connection, and if it does not receive a response the archive attempt fails.

When accessing files using Microsoft® Internet Explorer, the address (URL) field can be in one of two formats:

1. `ftp://<instrument IP address>`. This allows a user to log in as the anonymous user (if the recorder has any account with the user name set to 'anonymous' with a blank password).
2. `ftp://<user name>:<password>@<instrument IP address>` to log in as a specific user.

For IE5 users, Microsoft® Internet Explorer displays, by default' history files only. to quit the history folder, either uncheck the Tools/Internet Options/Advanced/Browsing/'Enable folder view for FTP sites' option, or check the Tools/Internet Options/Advanced/Browsing/'Use Web based FTP' option.

#### REVIEW SOFTWARE

'Review' is a proprietary software package which allows the user to extract 'archive' data from one or more suitable instruments\* and to present this data on a host computer, as if on a chart, or as a spreadsheet. The host computer must be set up as an ftp server (see [Appendix C section C2](#) for a description of one way of doing this).

As described in the Review help system, 'Review' allows the user to set up a regular transfer of data (using ftp) from connected instruments into a database on the pc, and then from this database to the chart or spreadsheet. The chart/spreadsheet can be configured to include one or more 'points' from one or all connected instruments (where a 'point' is an umbrella term for channel, totaliser, counter etc.).

It is also possible to archive instrument history files to a memory stick, Compact Flash card etc. (depending on instrument type) and to use this to transfer the data to the pc.

Each type of instrument has its own remote user name and password configuration - for this instrument, the user name and password are both 'history' and they are not editable.

\*Suitable instruments are connected instruments, the archive files of which have the suffix '.uhh'.

## 3.4 DISPLAY MODES

The following subsections describe the various display modes available to the user. By default, the 'Home' display mode is 'Vertical Trend', but this can be edited as a part of 'Instrument.Display' configuration. This configuration area also allows the user to disable one or more display modes should they not be required.

The current display mode can be chosen either by using the top level menu 'Go to View' item or, from any display mode, by scrolling through the enabled modes using the up or down arrow button.

Details of the various display modes are to be found in the following subsections:

Vertical trend .....	section 3.4.1	Numeric .....	section 3.4.6
Horizontal trend .....	section 3.4.2	Control loop 1/2 .....	section 3.4.7
Vertical bargraph .....	section 3.4.3	Steriliser .....	section 3.4.8
Horizontal bargraph .....	section 3.4.4	Promote list .....	section 3.4.9
Alarm panel .....	section 3.4.5		

### 3.4.1 Vertical trend

In this mode, channel values are traced as though on a chart rolling downwards (i.e with the latest data at the top). The chart speed, and the number of major divisions are configured in the 'Group.Trend' area of configuration (section 4.3.1). By default, the chart background is black, but this can be changed to white or grey in the 'Instrument' 'Display' area of configuration (section 4.1.3).

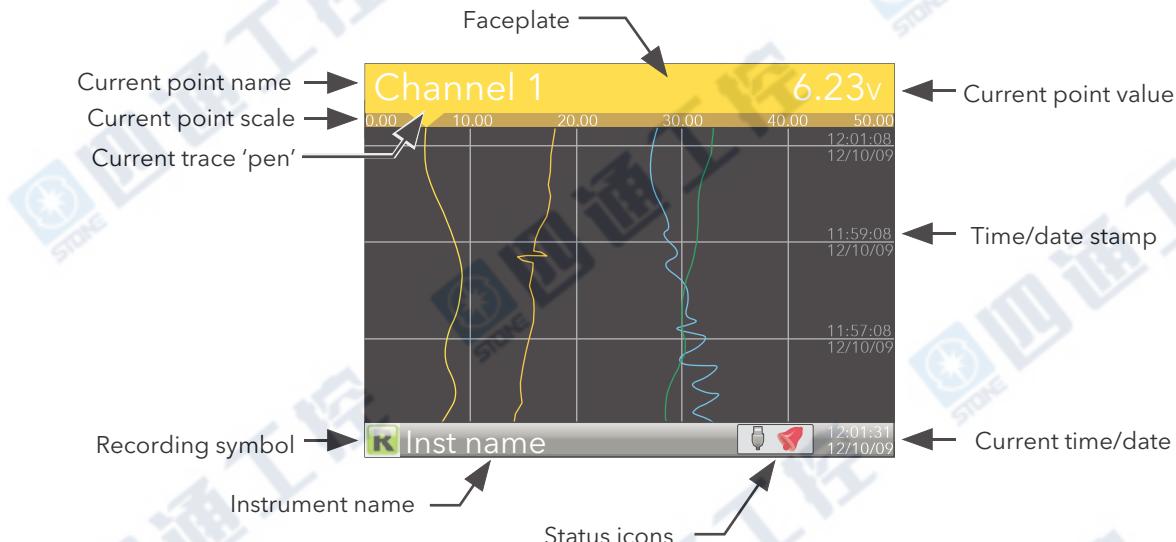


Figure 3.4 Vertical trend mode display elements

One of the channels is said to be the 'current' or 'scale' channel. This channel is identified by its pen icon being displayed, and by the channel descriptor, dynamic value and its scale being displayed on a 'faceplate' across the width of the display, above the chart.

Each channel in the Group becomes the 'current' channel in turn, for approximately five seconds -i.e. the channels are cycled through, starting with the lowest numbered channel. Once the final channel in the Group has been displayed for five seconds, the first channel is returned-to and the process repeats. This scrolling behaviour can be enabled/disabled from the top level menu 'Faceplate Cycling (Off)' item described in section 3.3.5.

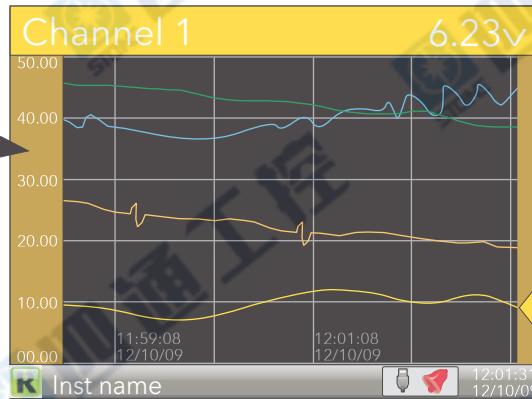
The scroll button can be used to cycle through the channels manually in both Faceplate cycle on and off modes.

Use of the up arrow button causes the next enabled display mode to be entered (default = horizontal trend).

The page key calls the top level menu.

### 3.4.2 Horizontal Trend mode

This view is similar to the vertical trend mode described in section 3.4.1 above, except that the traces are produced horizontally rather than vertically. Initially, as each channel appears, its scale appears at the left edge of the display (as shown below), but in order to show the maximum amount of trend data, the scale is overwritten after a few seconds.



By default, after a few seconds, the 'chart' expands leftwards to hide the scale. This feature can be disabled in the **Instrument.Display** area of configuration (section 4.1.3, [H.Trend scaling](#)) so that the scale is permanently on display.

Figure 3.4.2 Horizontal trend display mode

**Note:** Timestamps appear to the right of the gridline to which they relate

Use of the up arrow button causes the next enabled display mode to be entered (default = vertical bargraph). Use of the page key calls the top level menu.

### 3.4.3 Vertical Bargraph mode

This display mode shows the channel values as a histogram. Absolute alarm threshold values appear as lines across the bars, grey if the alarm is not triggered; red if the alarm is triggered. Alarm symbols appear for active alarms.

Bargraph widths for four to six channels divide the width of the display screen equally between them. For one and two channels, the width is fixed, and the bars are centred on the screen. Figure 3.4.3 shows some examples (not to the same scale).

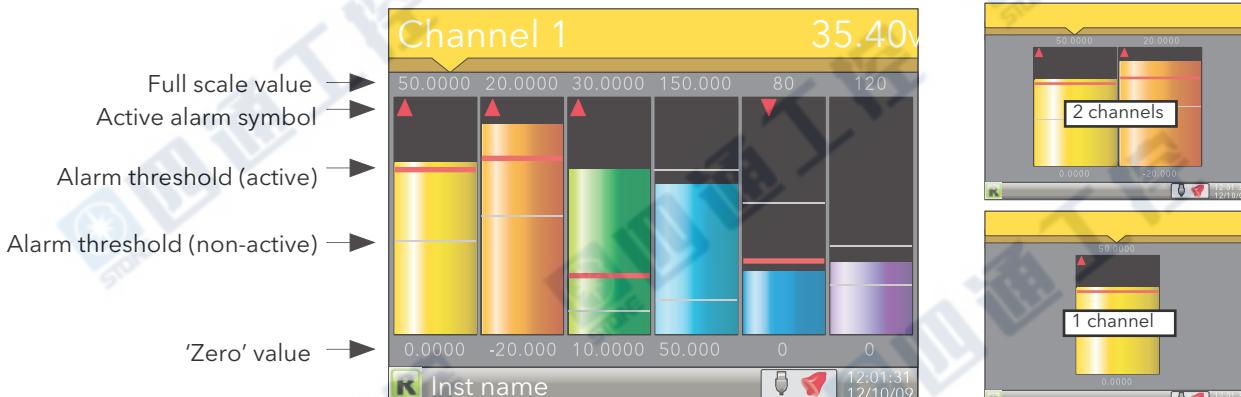


Figure 3.4.3 Vertical bargraph display mode

Use of the up arrow button causes the next enabled display mode to be entered (default = horizontal bargraph). Use of the page key calls the top level menu.

### 3.4.4 Horizontal Bargraph mode

Similar to the Vertical bargraph mode described in section 3.4.3, above, but includes channel descriptors.



Figure 3.4.4 Horizontal bargraph mode

Use of the up arrow button causes the next enabled display mode to be entered (default = numeric).

Use of the page key calls the top level menu.

### 3.4.5 Alarm panel

This display appears only if enabled in the Instrument Display configuration (section 4.1.3) Alarm panel mode shows current value and alarm status for each channel enabled in the Trend Group. The status is shown in two ways, by the colour of the relevant bar, and by the alarm status indicators.



Figure 3.4.5a Alarm panel display (six channels)

The figure above shows an example where the Trend group contains six channels. Figure 3.4.5b shows how the display appears for trend groups with fewer than six channels.

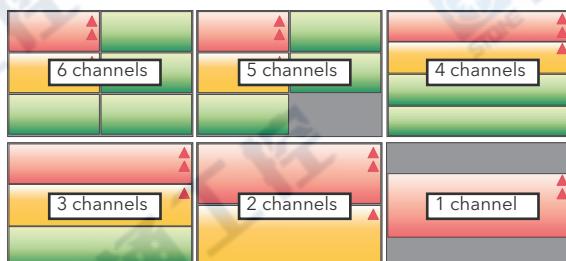


Figure 3.4.5b Alarm panel display layouts for trend groups with fewer than six channels

### 3.4.6 Numeric mode

Shows the enabled channels' values along with their descriptors and with indications of the type(s) of alarm configured for each channel.

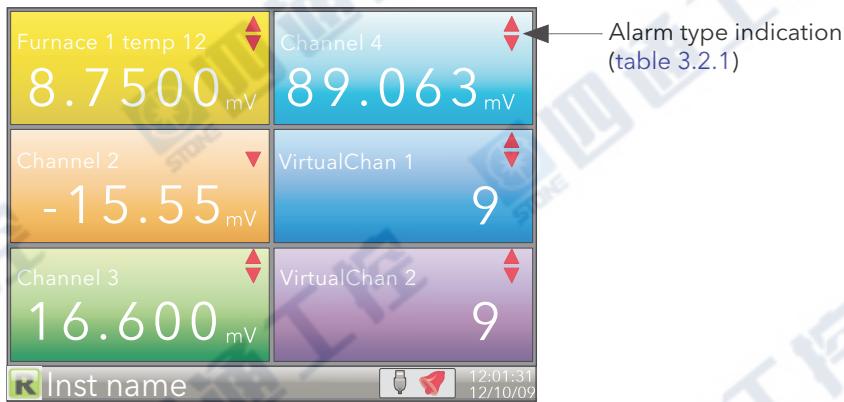


Figure 3.4.6a Numeric display mode (six enabled channels)

The figure above shows an example where the Trend group contains six channels. Figure 3.4.6b shows how the display appears for trend groups with fewer than six channels configured

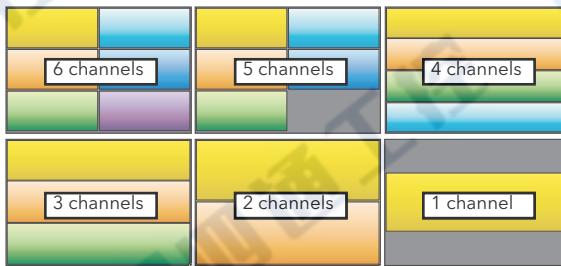


Figure 3.4.6b Display layout for different numbers of channels

The up arrow button returns to the vertical trend display mode; the page key calls the top level menu.

### 3.4.7 Control Loop1/Loop2

These displays appear only if the controller option is enabled (section 4.1.6).

Unlike other display modes, the loop display modes are interactive, in that the setpoint, the Auto/Manual mode and the Manual Output value can be edited from the user interface. Full configuration is carried out in the Loop setup menus (section 4.6) and a fuller description of control loops is to be found as Appendix B to this manual.

Figure 3.4.7 depicts a single loop display and the dual loop display. The up and down arrow keys are used as normal to scroll through Loop1, Loop2 and Dual loop pages.



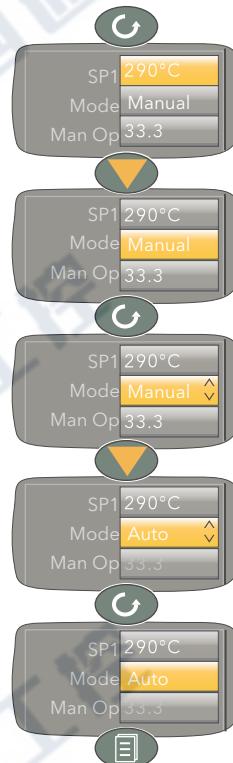
Figure 3.4.7 Loop displays

Note: The colours associated with the loops are those of the channels to which they are wired.

#### EDITING TECHNIQUES

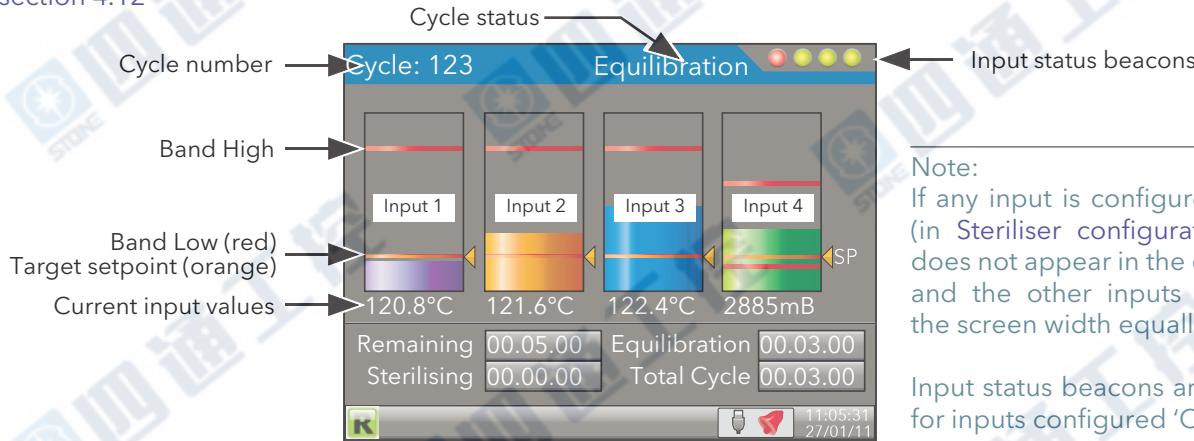
1. With the loop page on display, operate the Scroll key. This highlights the first editable item (SP1). The scroll order includes both loop1 and loop 2 parameters in the dual loop display.
2. Use the up and down arrow keys to select the required field for editing. When the required field is highlighted, operate the scroll key again, to enter edit mode.
3. Use the up/down arrows to edit the current setting.
4. Operate the scroll key to confirm the edit.
5. Select a further parameter for editing, or operate the page key to return to normal operation.

Note: Edit permissions for Setpoint and Auto/Manual are set in the Loop Setup configuration menu (section 4.6.2).



### 3.4.8 Steriliser display mode

This display mode appears only if the Steriliser option is fitted and if the display mode has been enabled in the Instrument Display configuration (section 4.1.3) Steriliser configuration parameters are to be found in section 4.12



#### Note:

If any input is configured 'Off' (in Steriliser configuration), it does not appear in the display, and the other inputs occupy the screen width equally.

Input status beacons are black for inputs configured 'Off'

Figure 3.4.8a Steriliser display mode (typical) (four inputs)

## OPERATION

A sterilising cycle cannot be initiated whilst the unit is in Configuration (Engineer) mode.

A steriliser cycle is started by setting its relevant 'Start' input to 'Yes' for the duration of the cycle. The cycle waits (status 'Waiting') until input 1 reaches its setpoint, at which point the cycle enters the equilibration period (status 'Equilibration'), and remains there until all the configured inputs are valid. The cycle then enters the sterilising period and stays in this mode until the sterilising period has expired (status 'Passed') or until one of the inputs becomes invalid (status 'Failed') for longer than its configured 'Failure Dwell' time.

**Note:** The cycle stops (status 'Failed') if the trigger source is removed.

## TERMINOLOGY

Holding time	Most operating cycles have a stage in which the load must be exposed to sterilisation conditions for a specified length of time, known as the 'Holding time'.
Equilibration time	The holding time (above) is preceded by a period during which, although the sterilising condition is present in the chamber, the load has not yet attained that temperature due to its thermal inertia. 'Equilibration time' is defined as the time between the attainment of sterilisation temperature in the chamber, and the attainment of that temperature in all parts of the load.
Bands	For steam and dry heat sterilisers, sterilisation conditions are specified by a sterilisation temperature band, defined by a minimum acceptable temperature (known as the sterilisation temperature) and a maximum allowable temperature. A sterilisation band is normally quoted for each steriliser type.

## BEACONS

There are four input status beacons near the top right hand corner of the display, one for each input.

During equilibration, the beacons are flashing red for inputs that have not attained the Target setpoint, and go green when the target setpoint is reached, remaining green even if the input value rises above the Band High value. The beacons revert to red if input falls below\* the target setpoint.

During sterilisation, the beacons go red for any input whose value rises above Band High or falls below\* set-point for a duration exceeding the configured 'Failure Dwell' period.

Beacons are black for inputs that are configured as 'Off'.

\* 'rises above' for input types 'Falling Pressure' or 'Fall Air Detect'

### 3.4.8 STERILISER DISPLAY MODE (Cont.)

#### DISPLAYED INFORMATION

Cycle	A five-digit counter to indicate the total number of cycles started.
Status	<p>Wait start: The initial state at power up. This status remains until the first cycle is initiated</p> <p>Waiting: Waiting for input 1 to reach its target setpoint. The cycle then enters Equilibration.</p> <p>Equilibration: Currently in the equilibration period, during which the cycle waits until all inputs have reached sterilisation conditions.</p> <p>Sterilising: Currently in the decontamination phase</p> <p>Passed: The cycle has completed successfully</p> <p>Failed: The cycle has failed either through one or more inputs becoming invalid, or because the 'Start' signal was removed.</p> <p>Test cycle: A test cycle is in progress</p>
Remaining	The sterilising time remaining for the current cycle. Display field is replaced by 'Target Time' (below) when the cycle is not running.
Target time	The intended sterilisation time. This can be configured by operating the scroll button twice (once to highlight the field, and again to enter edit mode), and then using the up and/or down arrows to edit the time. Use the Scroll button again to quit edit mode, and the page key to 'unhighlight' the field.
Equilibration	Replaced by 'Remaining' (above) when the cycle is running.
Sterilising	The equilibration time period for the current cycle
Total Cycle	The time for which the load has currently been at sterilisation conditions
Input values	The elapsed time since the initiation of the current cycle. This time increments from the time the cycle is triggered until the time the trigger is removed.
	Temperature are required in °C; pressure inputs in mBar. If necessary, maths channels and user values can be used to convert from other units (see 'Note' overleaf).

#### STERILISING CYCLE DIAGRAM

Figure 3.4.8b, below, shows a steriliser cycle in diagrammatic form.

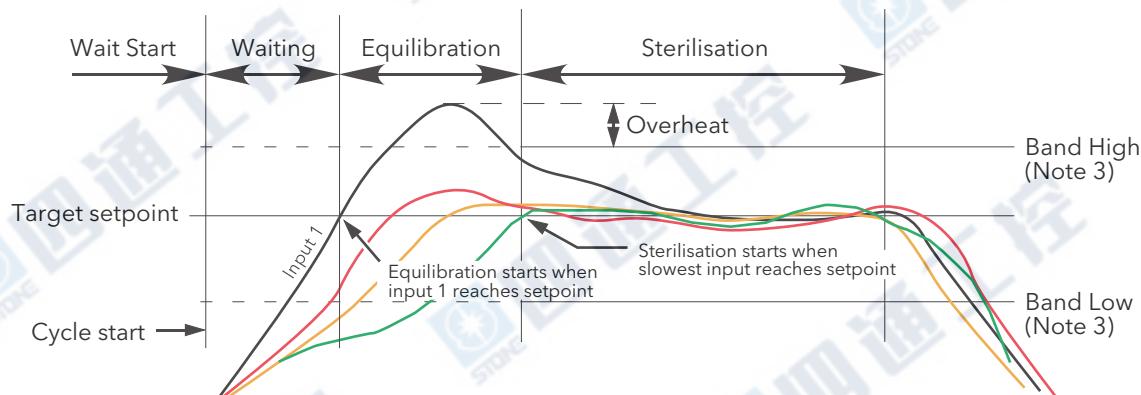


Figure 3.4.8b Steriliser cycle

#### Notes:

1. For temperature inputs in most applications, the Setpoint value is the same as the Band Low value. For the sake of clarity, this is not as shown in the figure above.
2. For the sake of clarity all four inputs in the figure above are shown with the same Band High, Band Low and Setpoint value. This would not be unusual for temperature units, but the pressure input would normally have a different set of values from temperature inputs.
3. Band High and Band Low are effective only during Sterilisation phase.

### 3.4.8 STERILISER DISPLAY MODE (Cont.)

#### APPLICATION DETAILS

Figure 3.4.8c shows a typical steriliser application, with temperature and pressure signals from the sterilisation chamber being applied directly to the rear terminals of the controller/recorder, and control signals connected from the controller to both the chamber and the controller/recorder.

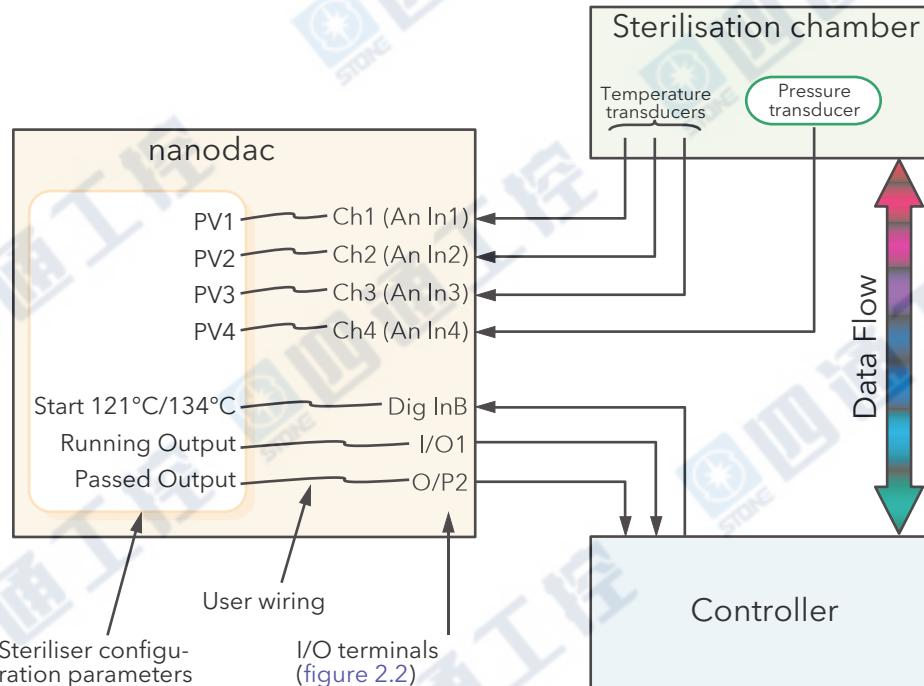


Figure 3.4.8c Typical steriliser application

Analogue inputs 1 to 3 receive signals from temperature transducers (typically thermocouples) within the chamber. These inputs are internally connected to channels 1 to 3 respectively, allowing transducer type, ranges, alarms etc. to be configured (section 4.4). Inputs are assumed to be degrees Celsius\*.

The pressure transducer is connected to channel 4 and can be configured in the same way. The input is assumed to be in milliBar. Other pressure inputs should be converted using virtual channels\*.

PV1 to PV4 in the Steriliser configuration is software wired (section 7) to Ch 1 to Ch4.

Start cycle input and the 'Running Output' and 'Passed Output' signals are software wired to suitable DIO terminals, for connection to the Controller.

\*Note: For Fahrenheit inputs, use one virtual channel to subtract 32, and a second to divide the result by 1.8 (where 32 and 1.8 can be configured as user values). Similar techniques should be used to convert pressure input units if necessary.

#### TEST CYCLES

A 'Test' cycle is initiated by initiating a 121°C cycle and a 134°C cycle simultaneously. A test cycle allows the user to check actual performance against expected performance.

### 3.4.8 STERILISER DISPLAY MODE (Cont.)

#### F<sub>0</sub>

F<sub>0</sub> is a means of calculating 'equivalent time at sterilising temperature' for temperatures below, at and above sterilizing temperature, using the equation below.

$$F_0 = \text{Sterilisation time} \times 10^{\frac{\text{Temp}-T_s}{Z}}$$

Where:

Sterilisation time      Depends on the application, typically 15 minutes at T<sub>s</sub> = 121°C

Temp                      The value of the temperature measuring input.

T<sub>s</sub>                        Desired Sterilising temperature

Z                            Temperature interval representing a factor-of-10 reduction in killing efficiency. Z = 10 for steam sterilising (F<sub>0</sub>), or Z=20 for dry heat sterilising (F<sub>H</sub>). Z = 10 for thermal disinfection (A<sub>0</sub>).

To ensure that steriliser loads which contain materials with different thermal inertias are thoroughly sterilised, a number of sensors are located withing the load. The F value should be calculated using the sensor closest to that part of the load which has the highest thermal inertia. For maximum accuracy, the temperature sensor should be calibrated and the input adjust function used to compensate for any inaccuracy found.

#### F<sub>0</sub> calculation examples

For all the examples following, the following are assumed: Sterilisation time = 15 minutes; Sterilisation target temperature =121°C and Z = 10.

1. For an actual sterilising temperature of 111°C

$$F_{\text{val}} = 15 \times 10^{\frac{111-121}{10}} = 15 \times 10^{\frac{-10}{10}} = 1.5 \text{ minutes}$$

Which means that 15 minutes at 111°C is equivalent to 1.5 minutes at 121°C

2. For a sterilising temperature of 121°C

$$F_{\text{val}} = 15 \times 10^{\frac{121-121}{10}} = 15 \times 10^{\frac{0}{10}} = 15 \text{ minutes}$$

Which means that the sterilising temperature is ideal (by definition)

3. For a sterilising temperature of 124°C

$$F_{\text{val}} = 15 \times 10^{\frac{124-121}{10}} = 15 \times 10^{\frac{3}{10}} = 15 \times 1.995 = 29.925 \text{ minutes}$$

Which means that 15 minutes at 124°C is equivalent to nearly 30 minutes at 121°C.

Normally sterilising temperatures would not remain constant at temperatures below or above the target value, so the above equations are illustrative only of the facts:

- 1 Temperatures below the target have some killing efficacy
- 2 Temperatures above the target value have a greater killing efficiency, so that the sterilising time can be reduced.

In order to calculate the value dynamically, the instrument uses the equation:

$$F_{\text{val}_t} = F_{\text{val}_{t-1}} + T \times 10^{\frac{\text{mat}-\text{Target temp}}{Z}}$$

where

F<sub>val<sub>t</sub></sub> = F value this iteration

F<sub>val<sub>t-1</sub></sub> = F value last time

T = Iteration period (minutes)

mat = input temperature value this iteration

Target Temp = 121°C for F<sub>0</sub>, 170°C for F<sub>H</sub>, 80°C for A<sub>0</sub>

Z = 10°C for F<sub>0</sub>, 20C for F<sub>H</sub>, 10°C for A<sub>0</sub>

### 3.4.9 Promote list

This display page allows the user to display up to 10 of the parameters that appear anywhere in the operator interface. The parameters can be selected only by using iTools, as described below.

#### Notes:

1. 'Promote List' must be enabled (in 'Instrument.Display' configuration), before it appears in the 'Go to View' list.
2. There are more parameters visible in iTools than appear at the operator interface. If non-operator interface parameters are selected for inclusion in the promote list, they do not appear.
3. If parameters which appear only in certain circumstances are selected, then they appear in the promote list only when they appear in the Operator interface. For example, a channel PV is not visible unless that channel is enabled (i.e. it is not 'Off').

### PARAMETER SELECTION

1. Open iTools and scan for the instrument, (see [section 6](#)).
2. Once the instrument has been found, stop the scan. When the instrument has synchronised, click on the 'Access' button near the top of the display to set the unit into configuration mode (a password may be required).
3. Click on the '+' sign to the left of the Instrument folder in the tree list (left-most pane) to expand the folder. Double-click on 'Promote List', to display the Promote list in the main pane. The list contains 20 entries, 1 to 10 being for parameters, 11 to 20 being available to the user to add descriptors for parameters 1 to 10 respectively.
4. Expand further folders, as necessary, to access the required parameters, and click-drag these parameters into the promote list. Enter a descriptor for the parameter if the default is not as required. As each parameter is dragged into the list, it appears in the Promote list.
5. If the parameters are modified at the operator interface, the changes are reflected in iTools, and vice-versa.
6. Once all the parameters have been added, it is recommended that the Access button be used to quit configuration mode, as otherwise it will not subsequently be possible to quit from the operator interface.

Figure 3.4.9 shows typical displays.

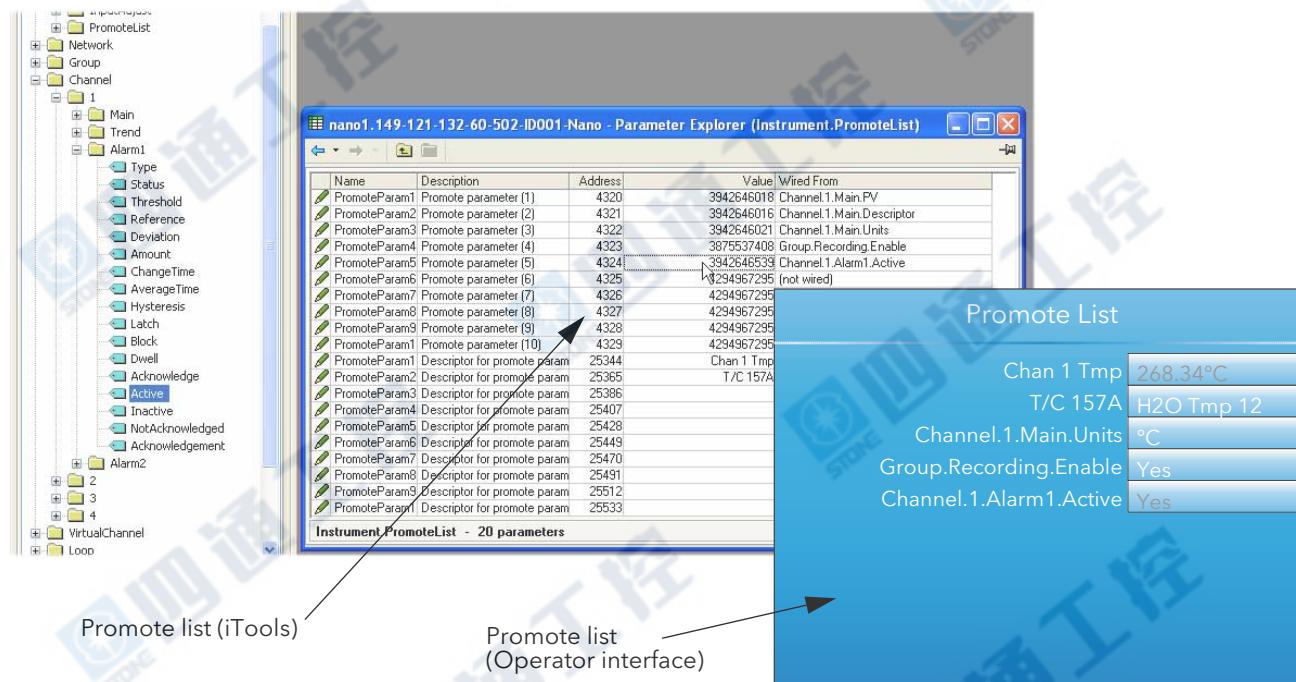


Figure 3.4.9 Promote list displays.

### 3.5 TREND HISTORY

Entered from the top level menu (section 3.1), this allows vertical and horizontal traces to be reviewed for Trend group channels. The amount of data displayed in one screen depends on the 'Zoom In/Out' setting in the History menu (section 3.5.2) and on the recording interval selected in Group Recording configuration (section 4.3.2). It is also possible to enter a time and date to which the history then jumps.

The history display is identical in appearance with the trend display except:

1. History displays can include messages if so configured in the History menu.
2. For horizontal trends, the scale is displayed permanently at the left edge of the display.

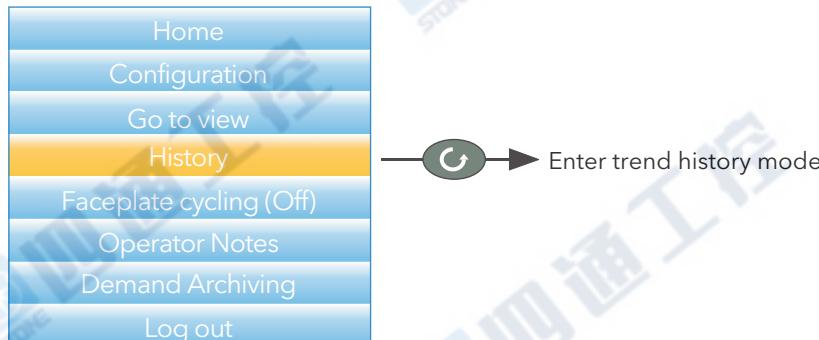


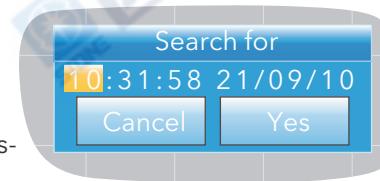
Figure 3.5a Top level menu

#### 3.5.1 Navigation

- The down arrow button moves the display backwards in time by  $1/3$  screen-full per operation (assuming that the current display is not the earliest). See also 'SEARCH FOR', below.
- The up arrow button moves the display forwards in time by  $1/3$  screen-full per operation (assuming that the current display is not the latest). See also 'SEARCH FOR', below
- The scroll key scrolls through the trend group channels, emphasizing each channel (and displaying its faceplate) as it is selected.
- The page key calls the History Menu, described in section 3.5.2, below.

#### SEARCH FOR

In the history display, holding the up or down arrow key operated for approximately two seconds produces a 'Search for' display which allows the user to enter a time and date. Once a time and date have been entered, 'Yes' then causes the history display to jump to that time and date (if such history exists).



To enter a time and date:

1. Use the up/down arrows to highlight the item to be edited.
2. When highlighted (orange background), operate the scroll button. The highlighted text turns black.
3. Use the up and down arrow keys to scroll to the required value for the field, then operate the scroll button again. The text goes white.
4. Repeat the above editing process for all the remaining items which are to be edited.
5. Use the up/down keys to select 'Yes'. The 'Search for' window closes, and the history display jumps to the selected time and date.

Notes:

1. If no history exists for the selected time and/or date 'No History Available' is displayed.
2. The time and date format and Daylight Savings Time (DST) effects are as set in the 'Locale' area of Instrument configuration. See section 4.1.2 for further details.

### 3.5.2 History Options Menu

Operating the page key from within a history display, causes the History Options menu to appear.



Figure 3.5.2 History Options menu

#### PARAMETERS

Zoom In/out      Allows the user to select the amount of history displayed on the screen.

Trend      Select either 'All Points' or 'Each Point'.  
 'All points' displays all channels in the trend group, with the first channel emphasized on the screen and its faceplate displayed. The Scroll button is used to select the next channel in the group.  
 'Each Point' initially displays only the first point in the trace group. The scroll key is used to cycle through individual group channels in turn.

Show Messages      'Off' disable the inclusion of messages in history display. 'On' causes messages to appear, superimposed upon the point traces (vertical trend mode only).

Exit History      Selecting 'Yes' for this item causes a return to the top level menu or to the message summary page.

**Note:** Operating the page key from the History menu causes a return to the history display.

### 3.6 TEXT ENTRY

The user is often required to enter text characters or numbers (when editing operator notes, for example). This is done using the pop-up keyboards which are displayed when required. When only numerals are required a special keyboard is presented which contains only numerals.

Figure 3.6 shows the three standard keyboards, along with a 'scan' direction for operations of both up arrow and down arrow keys. To change keyboards, use the arrow pushbuttons to highlight the keyboard name ('Numeric', 'Symbols' or 'Alpha'), and then operate the scroll button.

Generally, to enter text, the required character is highlighted using the up and down arrows and the scroll button is used as an 'Enter' key. Once text entry is complete, the Page button is used to confirm the edit (use the down arrow to select 'Yes' then operate the scroll button).

Pressing and holding the scroll button and then immediately operating the up or down arrow, causes the character insertion point to move to the left (down arrow) or to the right (up arrow).

The user can press and hold the scroll key to display variations on certain characters (the letter 'e' in the figure). Once displayed, the up and down arrows can again be used to scroll through auxiliary list, allowing capital letters, and characters with diacriticals (e.g. accents, umlauts, tildes, cedillas) to be selected and entered using the scroll button.

The backarrow key is used as a back space key - i.e. it deletes the character to the left of the cursor position. The 'Del' key deletes the character to the right of the cursor.

**Note:** Leading and trailing space characters are automatically removed from text strings.

Press and hold scroll button for alternative character set.

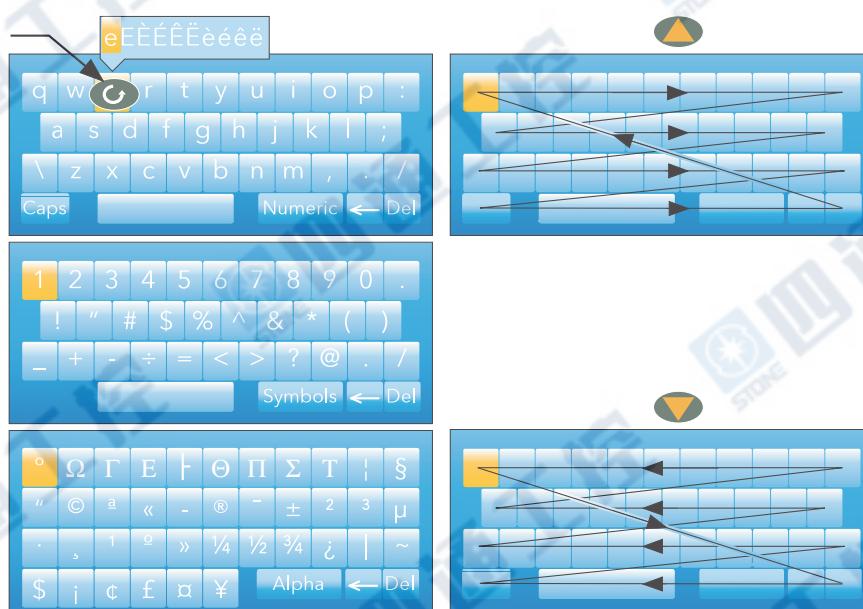


Figure 3.6 Standard Keyboards

#### 3.6.1 Numeric keyboard

As mentioned previously, for functions which can take only numerals, a special numeric keyboard appears, as depicted in figure 3.6.1.



Figure 3.6.1 Numeric keyboard

#### 3.6.2 USB keyboard

Text and numeric entry can also be carried out using a USB keyboard as described in section 8.3.

## 4 CONFIGURATION

Entered from the top level menu (section 3.1) this allows the recorder configuration to be accessed and edited ('Engineer' access level required for full editing).

### CAUTION

Recording is stopped for as long as the recorder login is at Engineer level. This means that Input/output circuits are switched off during configuration.

As shown in figure 4, below, the recorder configuration is arranged in a number of 'areas', each of which is allocated its own sub-section within section 4.

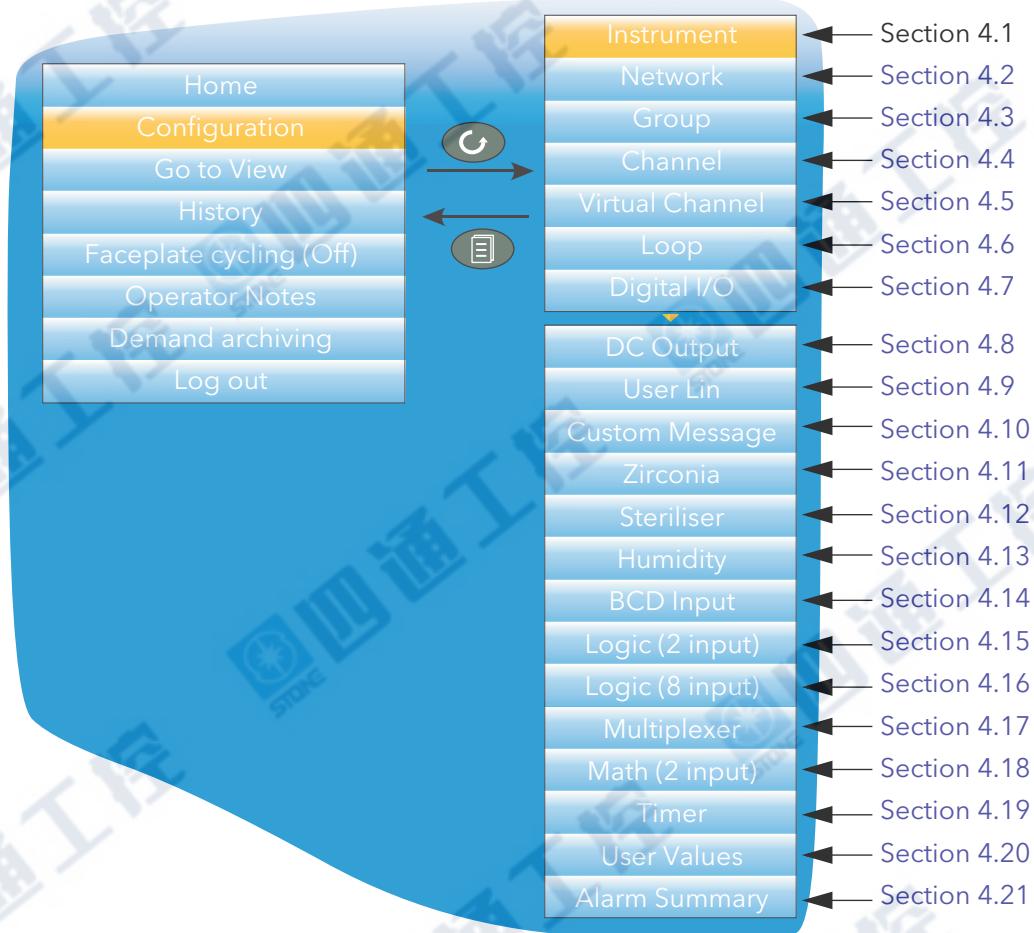
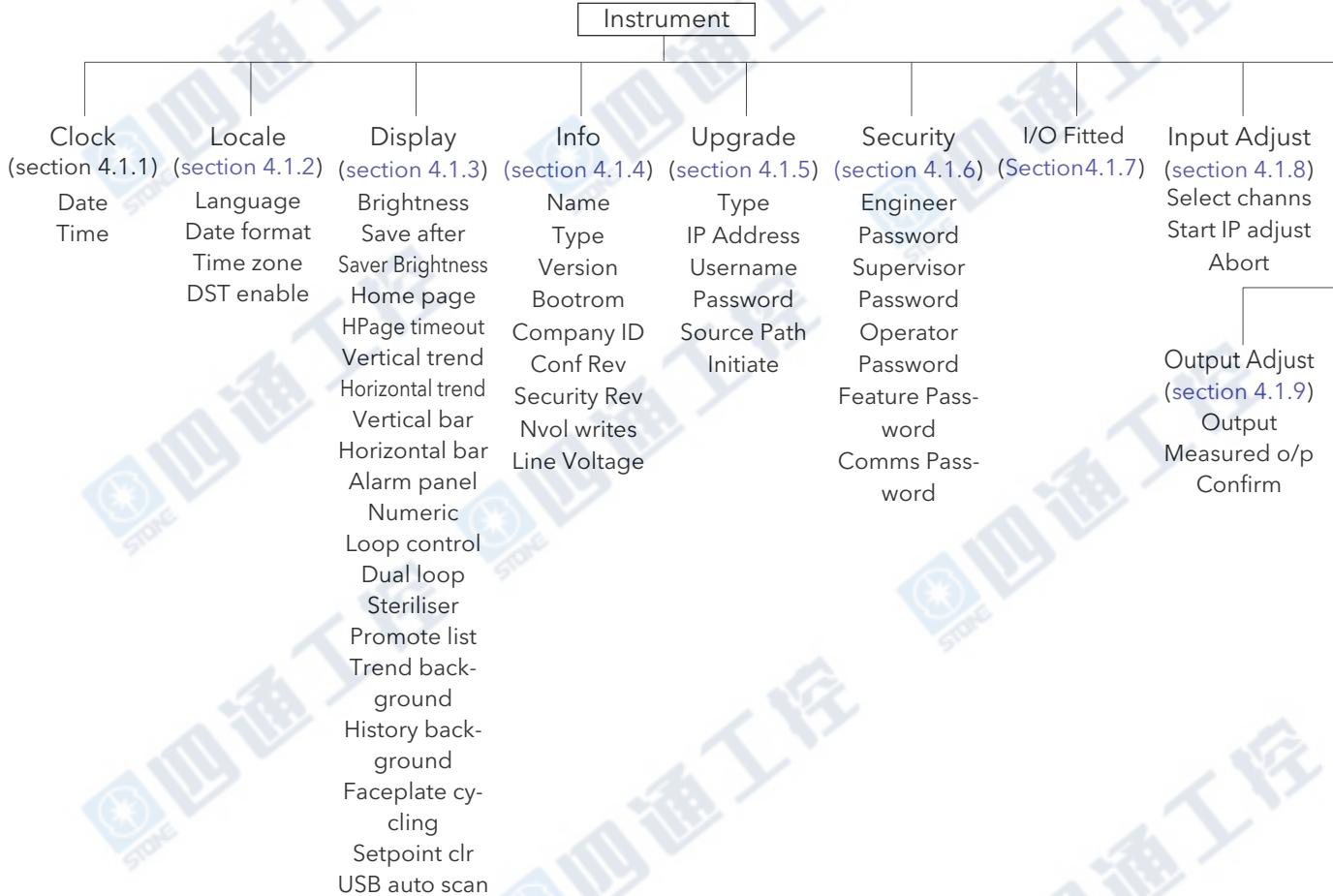


Figure 4: Top level configuration menu

The factory default configuration can be returned-to, if required, by entering a special Engineer password, as described in section 4.1.6.

## 4.1 INSTRUMENT MENU



### 4.1.1 Clock

The up and down arrows are used to highlight 'Date' (default) or 'Time'.

To set the date, the scroll button is used to display the numeric keyboard described in [section 3.6.1](#). The up and down arrows are used to highlight the relevant numeral or separator ('/' or ':') and the scroll key used to enter it into the display window.

To set the time, the scroll button is operated to enter edit mode, then the up and down buttons are used to scroll to display a time, say 15 seconds later than the current time. Once the current time matches the display, the scroll button is pressed to confirm the time and to start the clock.



The 'DST' field appears only if 'DST Enable' is selected 'Yes', in 'Locale' ([section 4.1.2](#)). If the 'box' contains a cross (as shown) then Daylight Saving Time (DST) is not currently active. A 'tick' means that the time shown has been advanced by an hour because DST is active.

#### 4.1.2 Locale

Instrument.Locale	
Language	English
Date Format	DD/MM/YY
Time Zone	GMT
DST Enable	Yes
Start Time	01:00
Start On	Last
Start Day	Sunday
Start Month	March
End Time	02:00
End On	Last
End day	Sunday
End Month	October

Figure 4.1.2 Typical Instrument configuration menu (expanded to show all fields)

Language      Select the language to be used for displays etc.

Date format    Select MM/DD/YY, YY/MM/DD as the required format.

Time Zone     Select the required offset from GMT (UTC). This setting affects only the displayed time. Archiving, recording etc. times remain in GMT.

DST Enable    Daylight Saving Time enable. Once the selection is enabled, the following (previously hidden) fields appear, allowing the start and end dates for Daylight Saving Time (DST) to be configured. DST affects only the displayed time. Archiving, recording etc. times remain in GMT.

Start Time     Appears only when 'DST Enable' (above) is set to 'Yes'. Use the up/down keys to scroll to the required start time.

Start On       Select 'Last', 'First', 'Second', 'Third' or 'Fourth' as the required week. Used in conjunction with the 'Start Day' and 'Start Month' entries following.

Start Day      Select the day of the week on which DST is to commence.

Start Month    Select the month in which DST is to commence.

End Time, End On, End Day, End Month    As for 'Start Time' etc. above, but specifies the end time and date for daylight savings.

#### 4.1.3 Display configuration

This allows the user to set display brightnesses and screen saver details, to select a display mode as the 'Home' page, and to enable/ disable the various display modes. The normal 'Select, Scroll, Enter' editing technique is used as has been previously described.

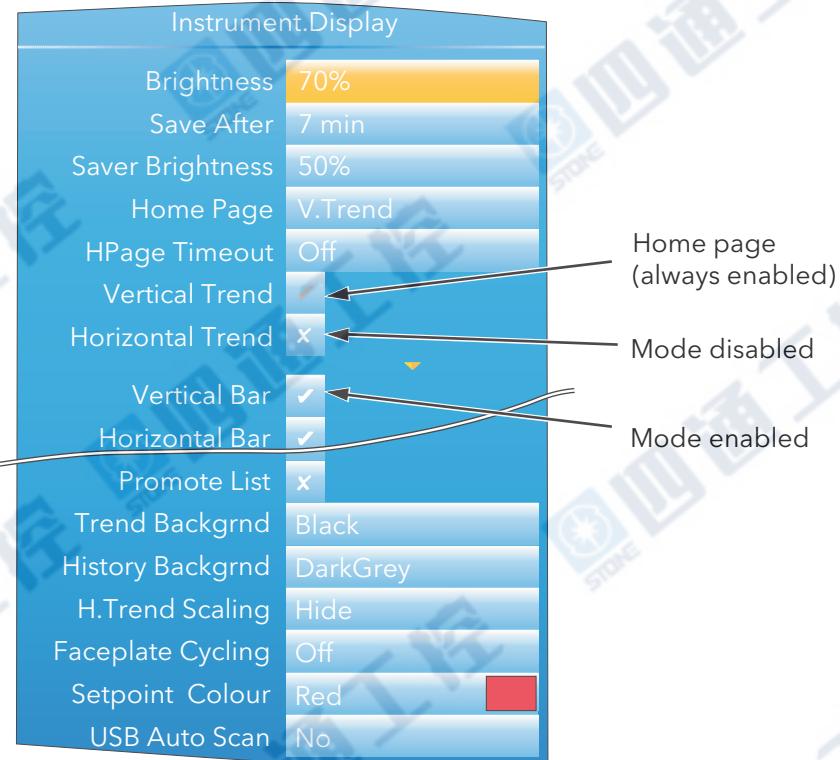


Figure 4.1.3 Display menu (expanded to show all fields)

##### Brightness

Allows the user to select a normal operating brightness for the screen from 10% to 100%, in 10% steps.

##### Save After

The elapsed time (since last button press) before the screen switches from 'Brightness' to 'Saver Brightness'. (Off = saver function disabled)

##### Saver Brightness

The screen saver brightness. Valid entries are 10% to 100% inclusive, in 10% steps. Using a lower power when not 'in use' not only saves power, but also increases display life. Typical screen power consumption is 0.5W at 100%, falling in a linear fashion to 0.05W at 10%.

##### Home page

Allows any display mode to be chosen as the 'Home' page. This is the page that the recorder displays at power up, and also the page displayed when the 'Home' key is selected from the top level menu (section 3.3). The selected display mode (vertical trend in figure 4.1.3) is always enabled in the following display mode enable fields (its 'tick' is greyed out and cannot be edited). See section 3.4 for a description of the available modes.

##### HPage Timeout

The elapsed time (since last button press) before the display returns to the home screen. (Off = disabled)

##### Vertical Trend

This is the default home page, and its tick is greyed. If this is not the home page, the tick can be changed to a cross, by highlighting it and operating the scroll button.

Horizontal Trend, Vertical Bar, Horizontal bar, Numeric, Alarm Panel, Loop control\*, Dual Loop, Steriliser, Promote List. As for Vertical Trend, above, but by default all the enable ticks/crosses are white and are thus editable. If any of these display modes has been selected as the home page then the tick associated with that mode is non editable and is greyed.

\*Note: Control loop pages appear only if the Loop option is fitted.

#### 4.1.3 DISPLAY CONFIGURATION (Cont.)

Trend Background	Allows the user to select black (default), white dark grey or light gray as the 'chart' colour.
History Background	As above for 'Trend background', but for history displays.
H.Trend Scaling	As described in <a href="#">section 3.4.2</a> , by default, the scale for horizontal trends appears at the left edge of the chart for a few seconds before the chart expands leftwards to occupy the scale area. Setting 'H.Trend Scaling' to 'Permanent', ensures that the scale remains permanently on display.
Faceplate cycling	Allows the default faceplate cycling state to be defined as 'On' or 'Off' ( <a href="#">section 3.3.5</a> ).
Setpoint colour	The colour for the setpoint in Control Loop display pages ( <a href="#">section 3.4.7</a> ).
USB Auto Scan	If set to 'Yes', bar code data messages are automatically generated and appear on the display and in the Message list without operator intervention. If set to 'No', the Message appears on the screen for editing and/or confirmation, before being displayed etc. <a href="#">Section 8.2</a> provides further details.

#### 4.1.4 Info menu

Gives information about the recorder hardware and software, and allows the user to enter a descriptor for the instrument. The normal 'Select, Scroll, Enter' editing technique, previously described) is used to edit those fields that are not read only.



Figure 4.1.4 Info menu (expanded to show all fields)

Name	Allows the user to enter a descriptor of up to 20 characters, using the text entry techniques described in <a href="#">section 3.6</a> . The number of characters visible in the display mode pages varies according to the number of alarm symbols on display.
Type	Nano. Read only display of the instrument model (used by 'iTools').
Version	Read only. The software version of the instrument.
Bootrom	Read only. Instrument software Boot ROM version
Company ID	Read only. For CNOMO* purposes over Modbus (1280 decimal; 0500 hex).
Config Rev	Read only. This value is updated, and a message including this value generated, every time configuration is quit, if any one or more configuration parameter has been changed.
Security Rev	Read only. This number is incremented every time configuration is quit, if any one or more passwords has been changed, or if the FTP Server username has been changed, or if the Comms Enable field has been edited.
Nvol writes	Number of non volatile write operations for diagnostic purposes.
Line voltage	The instantaneous value of the supply voltage applied to the instrument. Used in some control loop operations.

\* CNOMO = Comité de normalisation des moyens de production.

#### 4.1.5 Upgrade

##### CAUTION

1. Power must not be removed from the unit whilst upgrade is in progress, as to do so will cause permanent damage to the unit.
2. For USB upgrades, the memory stick must not be removed whilst upgrade is in progress or the instrument will be permanently damaged.

This item allows the user to update the instrument firmware, either from a memory stick in the USB socket at the rear of the unit, or via FTP transfer from a host computer. Firmware upgrade files are downloaded from the recorder manufacturer and transferred to the instrument by memory stick or by FTP transfer. Splash screens are prepared by the user and transferred using a memory stick. The unit restarts automatically after an upgrade or splash screen replacement.



Figure 4.1.5 Typical Upgrade menus

Upgrade      Select 'Firmware (USB)', 'Firmware (FTP)', 'Bootrom (USB)' or 'Splash (USB)' as the source of the upgrade.

Server IP Address      For 'Upgrade' = 'Firmware (FTP)' only, this field must contain the IP address of the pc which is to supply the upgrade file.

Account Username      For 'Type' = 'Firmware (FTP)' only, the username set up in the host ftp server

Account Password      For 'Type' = 'Firmware (FTP)' only, the password set up in the host ftp server

Source Path      The name of the directory from which the upgrade file is to be read. This is only the name of the directory without any path elements (e.g. '/') included unless the path is 'release/upgrade/files'.

Initiate      Select 'Yes' to initiate the upgrade.

#### CUSTOMISING THE SPLASH SCREEN

'Splash (USB)' allows the user to select a new image for the splash screen (i.e. the screen that appears at power up or restart). When 'Initiate' is set to 'Yes', the instrument searches the USB device for a file called 'splash.bmp' located in the 'release' folder. If such a file is found, it is loaded, and the instrument re-starts with the new image as the 'splash' screen. If no file is found, the request is ignored. If the image is not of the correct type or size, the instrument re-starts with the default splash screen.

The original splash screen is included on the 'tools' DVD, so that it can be restored if required.

Rules:

1. This feature is available only with Bootrom versions 2.0 and above.
2. The file must be located in a folder called 'release' and the file name must be 'splash.bmp'.
3. The image must be 320 x 240; 24-bit resolution.
4. The image must be in bitmap (suffix.bmp) format.
5. The image may not exceed 256kB.

#### 4.1.6 Security menu

This allows the user to enter passwords for all security levels (except logged out), and to enable/disable serial communications security.



Figure 4.1.6 Security menu

Engineer Pass	Gives access to configuration menus. Set to 100 when despatched, but can be edited here, if required, by entering an alternative of up to 20 characters (note 1). If 'reset' (case sensitive) is entered as the Engineer Password, the 'Default Config.' field appears allowing the instrument default configuration to be restored (note 2).
Supervisor Pass	A password (none by default) of up to 20 characters can be entered here to protect Supervisor level access.
Operator Pass	A password (none by default) of up to 20 characters can be entered here to protect Operator level access.
Feature Pass	This is a password supplied by the manufacturer to enable the software options (e.g. Loop, Zirconia block, Toolkit blocks etc.). When applying for this code, the manufacturer will require the instrument's MAC address (Network.Interface menu <a href="#">section 4.2.1</a> ) and the instrument's firmware Version (Instrument.info menu - <a href="#">section 4.1.4</a> ). The password is MAC address dependent so that it cannot be used on any other instrument.
Feature2 Pass	Similar to 'Feature Pass' above, but for application features such as Humidity and Steriliser.
Comms Pass	Enables/disables password security for external communications (including via iTools). If set to 'Enabled', the Engineer level password will be required if an attempt is made to enter the configuration menus from a remote pc. If set to 'Disabled', then access to configuration can be gained over a communications link, without a password. If enabled, then entry to configuration mode via the Instrument Mode (IM) parameter must be completed within 5 seconds of entering the password, or the attempt will fail.
Default Config	This field appears only if 'reset' has been entered as the Engineer Password. Selecting 'Yes' Causes the instrument to restart with default configuration (i.e. the instrument 'cold starts'). See note 2.

##### Notes:

1. It is recommended that only such characters as appear on the user's pc keyboard be used in the Engineer password. The use of other characters makes it necessary to use 'Escape' codes (e.g. Alt 0247 for the '÷' sign) when trying to enter configuration mode from iTools, for example.
2. Restoring factory default configuration can also be carried out in iTools, using the Engineer password 'reset' and selecting Default Config to 'Yes'.

#### 4.1.7 I/O fitted

This provides a read only display showing what type of input or output circuit is associated with each set of rear terminals.



Figure 4.1.7 I/O fitted display

#### I/O TYPES

Dig.IO	Digital input/output
Relay	Relay output
Dig.In	Digital input
Dig.Out	Digital output
DC.Op	DC output

Note: The I/O types fitted in locations LALC, LBLC, 4AC and 5AC are always as shown above. The types of I/O fitted in locations 1A1B, 2A2B and 3A3B depends on the options specified at time of order.

#### 4.1.8 Input adjust

##### Notes

1. Input adjust cannot be applied to input channels with input type of 'Digital', 'Test' or 'Off'.
2. Input adjustments can be carried out only by users logged in as 'Engineer' (see section 3.3.7).
3. The instrument must be powered for a sufficient time (e.g. 30 minutes) for it to reach thermal equilibrium before an input adjust is performed.

This facility allows the user to compensate for tolerance errors etc. The technique used is to select those channels to which adjust is to be applied, then for each channel to:

- a apply a known low level signal (at or close to the low input range value) to the relevant input. When the recorder reading is steady, press 'Apply'.
- b. apply a known high level signal (at, or close to, the high input range value) to the relevant input. When the recorder reading is steady, press 'Apply'.

Figure 4.1.8a shows a typical display when 'Input adjust' is selected from the Instrument menu, and Apply adjust has been selected. As can be seen, channel 3 has previously been adjusted.



Figure 4.1.8a Input adjust top level display

Channel 1 to 4

Shows the adjust status of each channel

Apply Adjust

Selecting 'Yes' initiates the adjustment procedure described below.

Remove Adjust

Selecting 'Yes' initiates the adjustment removal procedure described below.

Abort

Allows the user to abandon input adjustment at any point in the procedure.

#### ADJUSTMENT PROCEDURE

1. As shown in figure 4.1.8b, highlight the 'Apply Adjust' field, and operate the scroll key to enter edit mode. Use the up or down arrow key to select 'Yes'. Use the scroll button to change Channel 1 'cross' to a 'tick' (check mark). Similarly select any other channels which require adjustment.



Figure 4.1.8b Channel adjustment procedure (1)

#### 4.1.8 INPUT ADJUST (Cont.)

##### ADJUSTMENT PROCEDURE (Cont.)

2. Highlight the 'Start IP 'Adjust' field and use the scroll and up/down arrow to select 'Yes'. Use the scroll key again to enter the low value adjust page.
3. Apply the known low value and wait for the value to stabilise. Enter the 'Low Target Value' (the value that the recorder is to read for the applied input). When all is steady, use the scroll and up/down arrow to set the 'Confirm Low' field to 'Yes', then operate the scroll button again.



Figure 4.1.8c Channel adjustment procedure (2)

4. The display changes to the high value adjust page.
5. Apply the known high value and wait for the value to stabilise. Enter the High Target Value (the value that the recorder is to read for the applied input). When all is steady, set 'Confirm High' to 'Yes'.

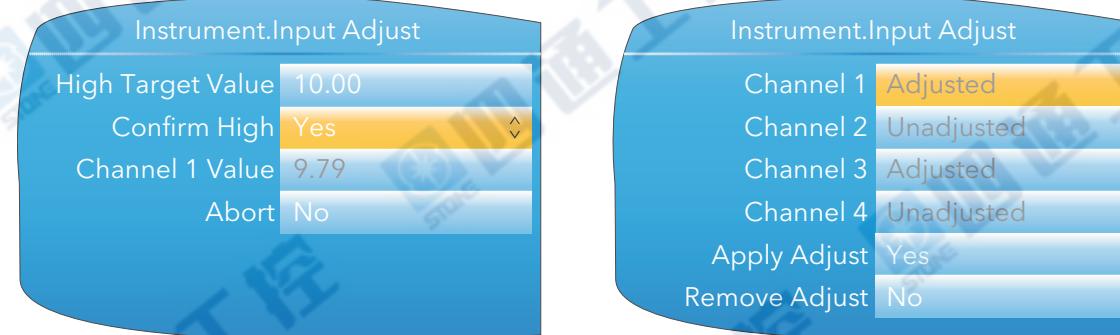


Figure 4.1.8d Channel adjustment procedure (3)

##### REMOVAL PROCEDURE

1. Set 'Remove Adjust' to 'Yes' and operate the scroll button.
2. Use the scroll and up/down arrow buttons to change the required channel icons from crosses to ticks.
3. Select Remove IP Adjust to 'Yes' and operate the scroll key. The adjustment is removed from all selected channels without further confirmation.

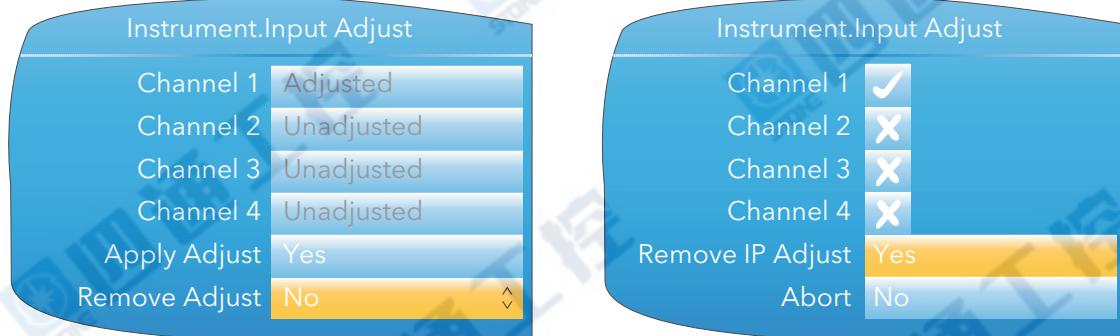
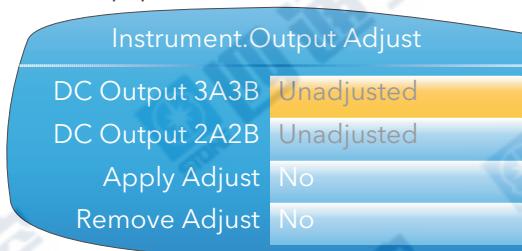


Figure 4.1.8e Channel adjustment removal

#### 4.1.9 Output adjust

This item appears only if one or more of I/O type DC Output is fitted and allows the user to compensate for tolerance errors etc. in connected equipment.



2A2B can be configured only as a mA output.  
3A3B can be configured as mA or Volts.  
See [section 4.8](#) for configuration details.

Figure 4.1.9a Output adjust initial display

#### ADJUST PROCEDURE

1. Highlight the 'Apply Adjust' field, and operate the scroll key to enter edit mode. Use the up or down arrow key to select the required output and confirm with the scroll key. The output adjust page appears for the low point.
2. Measure the output at the required point, and enter this value in the 'Measured Output' field using the text entry techniques described in [section 3.6](#). To skip this stage go to step 3.
3. Set 'Confirm Low' to 'Yes'. The output adjust page appears for the high point.
4. Measure the output at the required point, and enter this value in the 'Measured Output' field as described for the low point. To skip this stage go to step 5.
5. Set 'Confirm High' to 'Yes'. The output adjust initial display reappears, with the word 'Adjusted' in the relevant DC Output field.

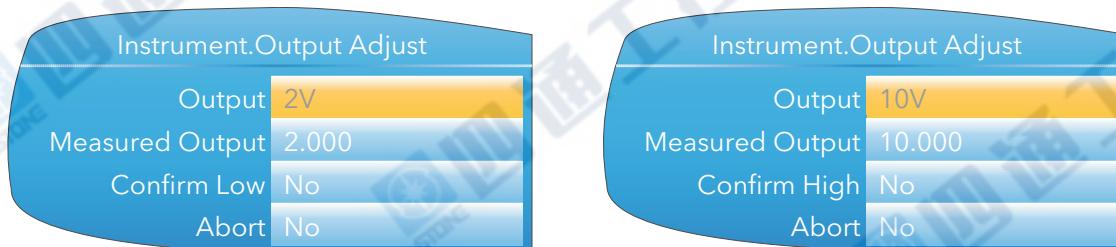


Figure 4.1.9b Low and High adjust point displays

#### Notes:

1. The figures above show the displays when the DC output is set to 'Volts' ([section 4.8](#)) (3A3B only). The mA displays are similar, but the fixed low and high values are 4mA and 20mA respectively.
2. 'Abort' cancels operations so far and returns to the output adjust initial display (figure 4.1.9a).

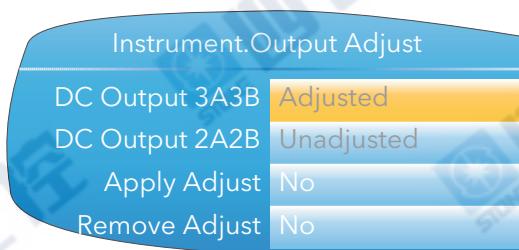
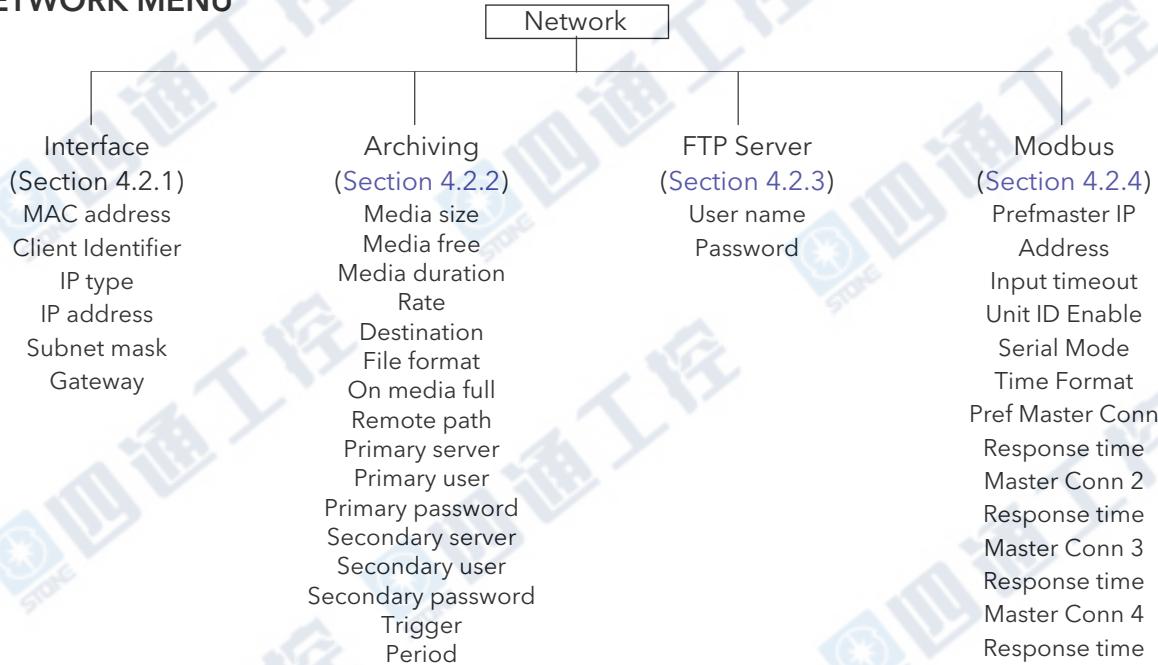


Figure 4.1.9c Adjusted display

#### ADJUST REMOVAL

In the output adjust initial display (figure 4.1.9c) highlight the 'Remove Adjust' field, and operate the scroll key to enter edit mode. Use the up or down arrow key to select the required output and confirm with the scroll key. The output adjustment is removed, without confirmation. The initial display returns to 'Unadjusted' as in figure 4.1.9a.

## 4.2 NETWORK MENU



### 4.2.1 Interface

This area of configuration allows the user to set up an IP address for the instrument, either by typing one in (Fixed), or automatically (DHCP), assuming a DHCP server is running.

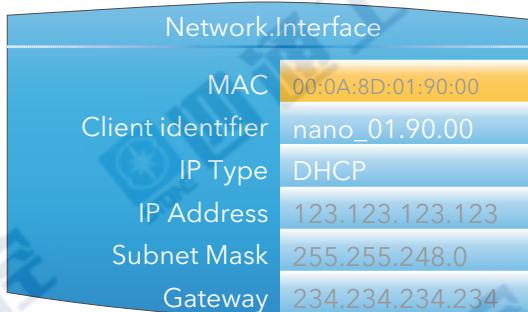


Figure 4.2.1 Network Interface menu

MAC	Read only. Media Access Control. A unique address for each instrument, entered at the factory.
Client Identifier	The client identifier is a unique id used by DHCP servers that implement option 61. Each nano product will have a unique ID built up from their MAC address. If the DHCP server is configured to use option 61, then it will use this id instead of the MAC address to assign a dynamic IP address.
IP Type	If 'Fixed', the user needs to enter an IP address and Subnet Mask in the following fields, and a Gateway address if required. If 'DHCP' the subsequent fields become read only, with the entries automatically generated by the DHCP server. When set to DHCP, it takes several seconds before the IP address is obtained from the DHCP server.
IP Address	Read only if 'IP Type' = 'DHCP'. If 'IP Type' = 'Fixed', the user may enter an IP address (IPV4 dot notation). This would normally be supplied by the user's IT department, or from the Network supervisor.
Subnet Mask	Read only if 'IP Type' = 'DHCP'. If 'IP Type' = 'Fixed', this sets a range of IP addresses that can be accessed. Normally supplied by the user's IT department, or from the Network supervisor.

#### 4.2.1 INTERFACE (Cont.)

Gateway      Read only if 'IP Type' = 'DHCP'.  
 If 'IP Type' = 'Fixed' this allows the user to enter a gateway address for use when the unit is to communicate outside the local network. Normally supplied by the user's IT department, or from the Network supervisor.

#### 4.2.2 Archiving

This area of configuration is used to set up the parameters for use during unattended archiving. Some of the fields appear only if other fields are set to a particular value. For example, the CSV fields appear only if 'File Format' is set to 'CSV' or to 'Both'.

The archived data is not removed from the flash memory of the instrument. When the flash memory is full, new data causes the oldest file(s) to be discarded.

**Note:** For remote archiving, the host computer must be set up to respond to 'pings'. This is because the nano pings the host whilst establishing connection, and if it does not receive a response the archive attempt fails.

Network.Archiving	
Media Size	1907.46 MB
Media Free	1902.90 MB
Media Duration	763.77 Days
Rate	Automatic
Destination	FTP server
File Format	Binary (UHH)
On Media Full	Overwrite
Remote Path	/archive
Primary Server	123.123.123.123
Primary User	history
Primary Password	*****
Sec. Server	234.234.234.234
Sec. User	anonymous
Sec. Password	****
Trigger	No
Period	None

Remote with Binary file format

Network.Archiving	
Rate	Monthly
Destination	USB
File Format	Both
CSV Values	Yes
CSV Messages	No
CSV Headers	No
CSV Headings	Yes
CSV Date Format	Text
CSV Tab Del	No
On Media Full	Overwrite
Remote Path	/archive
Primary Server	123.123.123.123
Primary User	history
Primary Password	*****
Sec. Server	234.234.234.234
Sec. User	anonymous
Sec. Password	****
Trigger	No
Period	None

Local with CSV files included

Figure 4.2.2a Unattended Archive configuration (typical settings)

Media Size	Appears only for File Format = 'Binary (UHH)'. A read only value showing the capacity of the memory stick inserted in the USB port at the rear of the unit. Shows zero if no memory stick is present.
Media Free	Appears only for File Format = 'Binary (UHH)'. A read only value showing the space remaining in the memory stick inserted in the USB port at the rear of the unit. Shows zero if no memory stick is present.
Media Duration	Appears only for File Format = 'Binary (UHH)'. A read only value showing the time it will take to fill the Memory stick if the recorder configuration remains unchanged.

#### 4.2.2 ARCHIVING (Cont.)

Rate	Allows the user to specify the frequency at which the contents of the Flash memory are archived to the USB port or, via FTP, to a pc. Scrollable settings are:	
None	Automatic archiving is disabled. Any archiving must be initiated by the user using Demand Archiving, as described in <a href="#">section 3.3.8</a> .	
Hourly	Archive occurs on the hour, every hour.	
Daily	Archive initiated at 00:00* each day	
Weekly	Archive is initiated at midnight* every Sunday	
Monthly	Archive is initiated at 00:00* on the 1st of every month.	
Automatic	The recorder selects the least frequent of the above archive periods which is guaranteed not to lose data as a result of the internal flash memory's running out of space.	

\*Note: Archive times are not adjusted for daylight saving time (DST). Thus, if the archive is set to 'Daily', 'Weekly' or 'Monthly', then during summer time, the archive will be triggered an hour late (i.e at 01:00 hours instead of midnight).

Destination	Select 'FTP Server' for archive to a remote pc, or 'USB' to archive to the USB port device.	
File format	Select 'Binary (UHH)' 'CSV' or 'Both'.	
	Binary (UHH)	A proprietary format used by the instrument that needs other software (e.g. Review', to interpret the data before it can be presented in spreadsheets etc. Binary files have the extension '.uhh'.
CSV	CSV	This format is a standard open-file format for numeric data. A simple ASCII-based format, it is readable by a wide range of pc applications as well as being suitable for direct import into many commercial databases. CSV files have the extension '.csv'.
	Both	Archiving includes both .uhh and .csv files.

Note: CSV is ASCII based and cannot interpret Unicode characters. For this reason, some characters available to the user will not be displayed correctly in .csv files.

CSV Values	Appears only if 'File Format' is set to 'CSV' or 'Both'. If 'Yes' is selected, then process values are included in the file (see figure 4.2.2b for details).
CSV Messages	Appears only if 'File Format' is set to 'CSV' or 'Both'. If 'Yes' is selected, then messages are included in the file (see figure 4.2.2b for details).
CSV Headers	Appears only if 'File Format' is set to 'CSV' or 'Both'. If 'Yes' is selected, then Header details are included in the file (see figure 4.2.2b for details).
CSV Headings	Appears only if 'File Format' is set to 'CSV' or 'Both'. If 'Yes' is selected, then column headers are included in the file (see figure 4.2.2b for details).
CSV Date Format	Appears only if 'File Format' is set to 'CSV' or 'Both'. Allows 'Text' or 'Spreadsheet' to be selected. Text causes a time/date to appear in the spreadsheet. 'Spreadsheet Nu' displays the number of days since December 30th 1899. The decimal part of the number represents the latest six hours. For example: DDD---DD.25 represents 06:00 hours and DDD---DD.5 represents 12:00 hours. Spreadsheet Numeric format is more easily interpreted than 'Text' by some spreadsheet applications.
CSV Tab Del	Appears only if 'File Format' is set to 'CSV' or 'Both'. CSV (Comma Separated Variables) does not always use commas as separators. For example, in some countries the decimal point is represented by a full stop (period), whilst in others a comma is used. In order to avoid confusion between a comma as a decimal point and a comma as a separator, a different separator can be used. This field allows the 'tab' character (^t) to be used instead of a comma.

#### 4.2.2 ARCHIVING (Cont.)

On Media Full

For 'Destination' = 'USB' only, this allows the user to select 'Overwrite' or 'Stop' as the action to be taken when the memory stick is full. 'Overwrite' causes the oldest data to be discarded from the memory stick to make room for newer data. 'Stop' inhibits archiving activity.

Remote Path

Left blank if the archive destination is the home folder. If the destination is to a subfolder within the home folder, then the name of the subfolder is entered here, preceded by a '/' character (e.g. '/history').

Primary Server

Allows the user to enter the IP address for the pc to be used as the primary FTP server.

Primary User/Password

These are the Login name and password of the remote host account, assigned either by the Network administrator, or set up in the 'Guest' account of the remote host's 'FTP server' or 'User Manager' configuration.

Sec. Server/user/password

As Primary server details above, but for the secondary FTP server used when the primary is not available for any reason.

Trigger

This parameter can be 'wired' to, say, an alarm going active, or a digital input, to allow an archive to be triggered remotely. Can also be set to 'yes' manually.

Period

Appears only if 'Trigger' is wired (section 7). Allows a period of history to be selected for archiving when 'Trigger' goes 'true'. Selections are: None, Last Hour, Last Day, Last Week, Last Month, All, Bring to Date. ('Last Month' archives the last 31 days of history.)

Click/drag separator to edit field width

Instrument														
A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
1	Instrument	Name=	Distil temp	Serial Num	9921	Software V	4.0							
2		Mac Addr	00:AB:8D:80:26:C0	Language=	en	Country=	GB							
3	Group Nar	Tank Temp												
4	Tank1	Tem Low=	0	High=	40	-C								
5	Tank1	Tem Low=	0	High=	40	-C								
6	Tank1	Tem Low=	0	High=	40	Deg C								
7	Tank2	Tem Low=	0	High=	40	Deg C								
8	Tank2	Tem Low=	0	High=	40	Deg C								
9	Tank2	Tem Low=	0	High=	40	Deg C								
10	Difference	Low=	-20	High=	+20	Deg C								
11	Date/Time	Tank1 Tem	Tank1 Tem	Tank2 Tem	Tank2 Tem	Tank2 Tem	Difference							
12	-C	-C	Deg C	Deg C	Deg C	Deg C								
13	09.39.0	23.49	23.74	24.01	31.2334	29.7693	30.0983	6.61						
14	09.44.0	23.53	23.70	23.88	30.6458	29.0673	29.9083	6.13						
15	09.49.0	23.57	23.68	23.91	30.0945	28.8936	29.9083	5.91						
16	09.54.0	23.50	23.69	23.99	31.1437	29.4387	30.0235	6.47						
17	09.54.0	08/04/05 14:09:54	Alarm off											
18	End of archive													
19	Right click, then:													
20	Format cells...													
21	select 'time' as number category													
22	Select time/date 'type' as required.													
23														
24														
25														
26														
27														
28														
29														
30														
31														
32														
33														
34														
	Tank Temps~8026C026000002A9 /													
	Ready													

Figure 4.2.2b CSV data example

#### 4.2.3 FTP Server

This area of configuration allows the user to enter the Username and Password used to access the instrument from a remote FTP client.

#### 4.2.4 Modbus TCP

This allows the user to configure the recorder so as to allow it to communicate using Modbus Transmission Control Protocol.



Figure 4.2.4 Modbus TCP configuration menu

PrefMaster IP	The IP address of the relevant Modbus master. The Preferred master is guaranteed to be able to connect, even if all slave connections (max. = 4 for TCP) are in use.	
Address	The Modbus address for this slave. This address must be unique for the network to which it is attached. The recorder will respond to this address and to Address 255.	
Input Timeout	Allows a value of between 0 and 3600 seconds to be entered to set the timeout period for modbus input channels. If a modbus input is not written to within this period the value of the channel is set to -9999.0 with a 'No Data' status. A value of 0 disables the comms inactivity timeout feature.	
Unit ID Enable	Enables/Disables the checking of the Modbus TCP unit identity field.	
	Strict	The Modbus TCP Unit Identity Field (UIF) does not have to match the instrument address. The instrument responds only to Hex value FF in the UIF. iTools finds this instrument only at location 255, and then stops scanning.
	Loose	The Modbus TCP Unit Identity Field (UIF) does not have to match the instrument address. The instrument responds to any value in the UIF
	Instrument	The Modbus TCP Unit Identity Field (UIF) must match the instrument address or no response will be made to messages.
Serial Mode	Slave communications via the side mounted configuration port interface (CPI) clip (for iTools use.) Parameters: Baud rate 19,200; Parity = none; Number of data bits = 8; Number of stop bits = 1; no flow control. Can be set to 'Modbus Slave' or 'Off'. The unit must be restarted before any change takes effect.	
Time Format	Allows the user to choose milliseconds, seconds, minutes or hours as the time format. Sets the resolution for the reading and writing of time format parameters.	
PrefMaster Conn	Read only. Shows the IP address of the preferred master, when connected.	
Response Time	Read only. Shows the response time for a single communications request to the relevant master.	
Master Conn 1 to 4	Read only. Shows the IP addresses of any other masters connected to this recorder.	

## 4.3 GROUP CONFIGURATION

Group configuration is separated into two areas, one which defines trending characteristics (for display channels) the other defining the recording characteristics for saving data to the Flash memory ready for archiving.

### 4.3.1 Group Trend configuration

This allows the user to define which points are to be traced on the display and at what interval, and also allows the number of chart divisions to be set up. Figure 4.3.1 shows a typical configuration page.

Note: The background chart colour is set up as a part of Instrument Display configuration (section 4.1.3)



Figure 4.3.1 Group Trend Configuration

Descriptor	Allows the user to enter a descriptor (20 characters max.) for the group.
Interval	The trending interval which defines how much data appears on one screen height or width. A number of discrete intervals can be chosen between 0.125 seconds to 1 hour. The selection should be made according to how much detail is required, and how much data is to be visible on the screen.
Major Divisions	Allows the user to select the number of divisions into which the scale is divided and how many gridlines are displayed. Setting the value to 1 results in just the zero and full scale values appearing. Setting the value to 10 (the maximum) results in a scale with zero, full scale and nine intermediate values appearing, with associated grid lines.
Point1 to Point6	Allows the user to select which channels and virtual channels are to be traced. The maximum number of traces is six.

### 4.3.2 Group Recording configuration

Similar to Trend configuration, above, but for saving the data to Flash memory history files. Each point can individually be enabled or disabled for recording, or recording can be disabled for the whole group.

Figure 4.3.2 shows a typical page.

Group Recording	
Flash Size	50.00 MB
Flash Duration	17.06 Days
Enable	Yes
Interval	1 sec
UHH Compression	Normal
Channel 1	Yes
Channel 2	Yes
Channel 3	Yes
Channel 4	Yes
VirtualChan 1	Yes
VirtualChan 2	No
VirtualChan 14	No
Suspend	No

Figure 4.3.2 Group trend recording configuration

Flash Size	Read only. Shows the size of the Flash memory fitted in MB.
Flash Duration	Read only. Shows the time it will take to fill the Flash memory if the recorder configuration remains unchanged.
Enable	'Yes' enables group recording so that all points set to 'Yes' are stored in the recorder's flash memory. 'No' disables group recording.
Interval	Defines the rate at which data is saved to the recorder's Flash memory. The value affects how much trace history appears on the screen in trend history mode.
UHH Compression	Select 'Normal' or 'High'. 'Normal' compresses the data, but still provides an exact copy. 'High' compresses more, but values are saved only to 1 part in $10^8$ resolution.

**Note:** Where very high values are involved, such as in some totaliser values, 'High' compression may cause the value displayed at the recorder, and held in the history file, to be incorrect. The problem may be resolved by changing to 'Normal' compression, or, in the case of a totaliser, by re-scaling it (for example from MegaWatt hours to TeraWatt hours).

#### Channel 1 to VirtualChan14

Read only (greyed 'yes') for points being trended, (these are automatically recorded). For non-trending points the user may enable or disable each point individually.

**Suspend** Ignored unless the user has wired to this field. If wired then when set to 'No' recording is active, when set to 'Yes' recording is paused.

## 4.4 INPUT CHANNEL CONFIGURATION

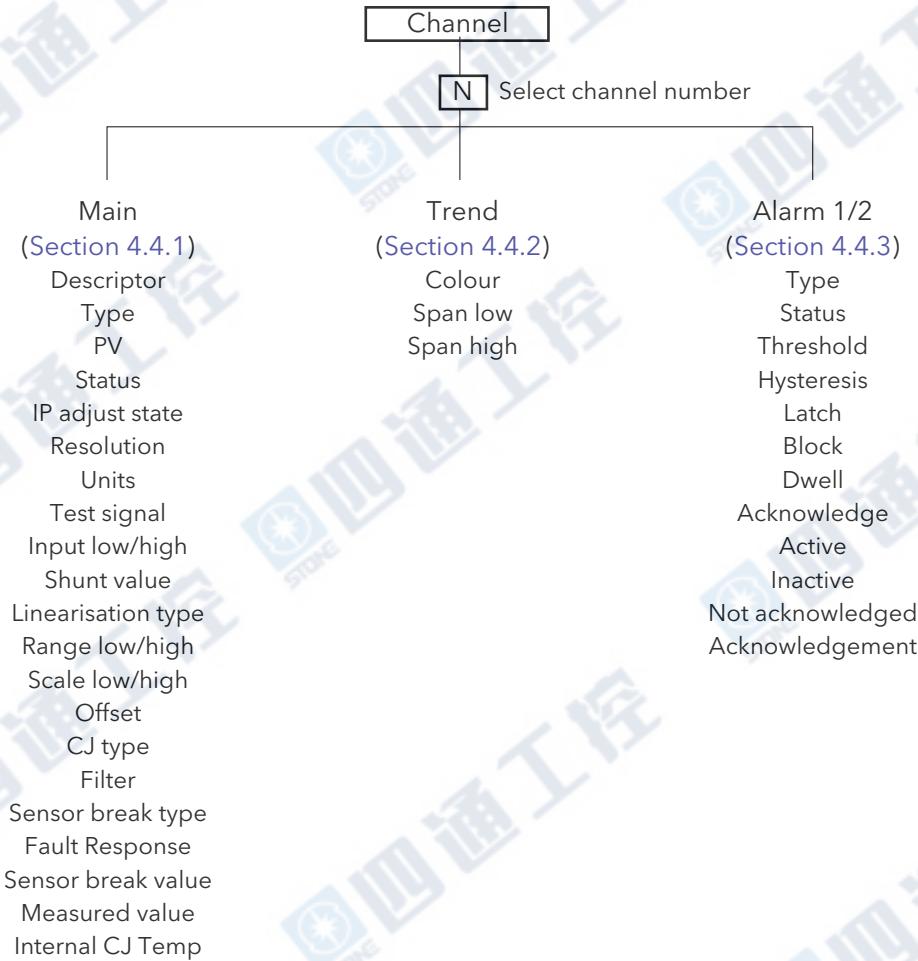


Figure 4.4 Channel configuration menu

#### 4.4.1 Channel Main

This section describes all possible menu items, but it should be noted that some items are context dependent (e.g. Cold Junction settings appear only for Type = 'Thermocouple').

Channels one to four in the configuration relate to An In 1 (terminals 1L, 1+ and 1-) to An In 4 (terminals 4L, 4+ and 4-) respectively - see [figure 2.2](#).

Channel.1.Main	
Descriptor	Channel 1
Type	Thermocouple
PV	197.35
Status	Good
IP Adjust State	Adjusted
Resolution	2
Units	°C
Test Signal	Triangle 5 Hr
Input Low	0
Input High	10
Shunt	2.49
Lin Type	Type K
Range Low	0.00
Range High	100.00
Range Units	°C
Scale Low	0.00
Scale High	100.00
Offset	0.000
CJ Type	External
Ext CJ Temp	0.00
Filter	1.0 sec
Sensor Break Type	Break High
Fault Response	Drive Low
Sensor Break Val	1%
Measured Value	0.2
Internal CJ Temp	35.1

Figure 4.4.1a Channel main menu (expanded)

Note: For the sake of completeness, the figure above shows all possible fields, even though many are mutually exclusive. For example, 'Test signal' appears only when 'Test' is selected as Type. It would never appear when Type = thermocouple (as shown). Similarly, 'Shunt' would appear only for Type = mA.

#### 4.4.1 CHANNEL MAIN (Cont.)

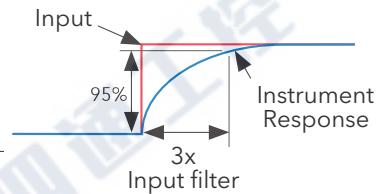
Descriptor	Allows a (20 character max.) descriptor to be entered for the channel. Some thought should be given to ensure that the descriptor is meaningful because in some display screens it is truncated. For example, 'Furnace 1 area 1' and 'Furnace 1 area 2' might both appear as 'Furnace 1 a' and thus be indistinguishable from one another, except in background colour.
PV	Read only. Displays the current value of the channel.
Status	Read only. Shows the channel status as one of: 'Good', 'Channel Off', 'Over range', 'Under range', 'HW error', 'Ranging', 'HW (capability) exceeded'.
IP Adjust State	Appears only for channels which have been included in the 'Adjust Input' procedure described in <a href="#">section 4.1.8</a> .
Resolution	Allows the number of decimal places to be defined for the channel. Valid entries are zero to nine.
Units	Allows a units string of up to five characters to be entered.
Type	Allows the user to select an input type for the channel. Available selections are: 'Off', 'Thermocouple', 'mV', 'V', 'mA', 'RTD', 'Digital', 'Test' or 'Ohms'.
Test signal	Appears only if 'Test' is selected as 'Type'. Allows either a sinusoidal or a triangular waveform to be selected at one of a number of cycle times between 40 seconds and five hours.
Input Low*	For Type = mV, V, mA or Ohms, the lowest value of the applied signal in electrical units.
Input High*	For Type = mV, V mA or Ohms, the highest value of the applied signal in electrical units.
Shunt value	For input type = mA only, this allows the value of the shunt resistor (in Ohms) to be entered. The recorder does not validate this value - it is up to the user to ensure that the value entered here matches that of the shunt resistor fitted.
Lin type	Linear, Square root, x3/2, x5/2, User Lin. Thermocouple types (alphabetical order): B, C, D, E, G2, J, K, L, N, R, S, T, U, NiMo/NiCo, Platinel, Ni/MiMo, Pt20%Rh/Pt40%Rh. User 1 to User 4 Resistance thermometer types: Cu10, Pt100, Pt100A, JPT100, Ni100, Ni120, Cu53. See <a href="#">Appendix A</a> for input ranges, accuracies etc. associated with the above thermocouple and RTD types. See <a href="#">section 4.9</a> for details of user linearisations.
Range Low*	For thermocouples, RTDs, User linearisations and retransmitted signals only, the lowest value of the required linearisation range.
Range High*	For thermocouples, RTDs, User linearisations and retransmitted signals only, the highest value of the required linearisation range.
Range Units	For thermocouples only and RTDs, Select °C, °F or K.
Scale Low/High	Maps the process value to (Scale High - Scale Low). For example, an input of 4 to 20mA may be scaled as 0 to 100% by setting Scale low to 0 and Scale High to 100.
Offset	Allows a fixed value to be added to or subtracted from the process variable.

\*Note: See [section 4.9](#) for details of the configuration of Range High/Low and Input High/Low when 'Type' = User 1 to User 4.

#### 4.4.1 CHANNEL MAIN (Cont.)

##### Input filter

Damping can be used to filter out noise from slowly changing signals so that the underlying trend can be seen more clearly. Valid input values are between 0 and 60 seconds.



**Note:** Applying a filter to an input channel can affect the operation of any Rate-of-change alarms configured to act on that channel.

##### CJC Type

For thermocouple input types only, this allows the user to select 'None', 'Internal', 'External' or 'Remote 1' to 'Remote 4'.  
 'None': No Cold junction compensation applied.  
 'Internal' uses the recorder's internal cold junction temperature measurement.  
 'External' means that the cold junction is to be maintained by the user, at a fixed, known temperature. This temperature is entered in the 'External CJ Temp' field which appears when 'External' is selected.  
 Remote 1 (2) (3) (4) means that the cold junction temperature is being measured by input channel 1 (2) (3) (4) respectively. (This must be a different channel from that currently being configured).

##### Ext. CJ Temp

Appears only if CJC type is set to 'External', and allows the user to enter the temperature at which the external cold junction is being maintained.

##### Sensor Break Type

Defines whether the sensor break becomes active for circuit impedances greater than expected.  
 'Off' disables Sensor Break detection.  
 Break Low: Sensor break active if measured impedance is greater than the 'Break Low impedance' value given in table 4.4.1.  
 Break High: Sensor break active if measured impedance is greater than the 'Break High Impedance' value given in table 4.4.1.

##### Fault Response

Specifies the behaviour of the recorder if a sensor break is detected or if the input is over driven (saturated high or low).  
 'None' means that the input drifts, with the wiring acting as an aerial.  
 'Drive High' means that the trace moves to (Scale High +10%). 'Drive Low' means that the trace moves to (Scale Low -10%), where the 10% values represent 10% of (Scale High - Scale Low).

##### Sensor Break Val

A diagnostic representation of how close the sensor break detection circuitry is to tripping.

##### Measured Value

The (read only) input channel measured value before any scaling or linearisation is applied.

##### Internal CJ temp

The (read only) temperature of the internal cold junction associated with this channel.

Range	Break Low impedance	Break High Impedance
40mV	~5kΩ	~20kΩ
80mV	~5kΩ	~20kΩ
2V	~12.5kΩ	~70kΩ
10V	~12.5kΩ	~120kΩ

Table 4.4.1 Minimum impedances for sensor break detection

**Note:** Break High impedance values would be used typically for sensors which have a high nominal impedance when working normally

#### 4.4.2 Channel Trend configuration

This area allows the configuration of channel colour and span.



Figure 4.4.2a Channel Trend menu

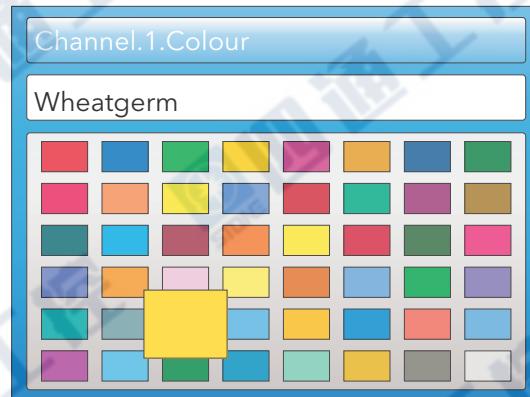


Figure 4.4.2b Colour selection

Colour	Allows a colour to be specified for the channel. The Scroll key is used to enter the colour swatch page. The up and down arrows are used to scroll through the available colours, with each colour being enlarged for as long as it is 'selected'. Once the required colour, is reached, the scroll key is used again to return to the Trend Configuration.
Span Low/High	Span low and high values.

#### SPAN EXAMPLE

In an input range of 0 to 600 degrees C, the temperature range between 500 and 600 degrees is of most interest. In such a case, Span Low is set to 500 and Span High to 600 so that the recorder trends only the required part of the temperature range, effectively magnifying the area of interest.

**Note:** Trending is restricted to the PV range (Span High - Span Low), but the instrument can display values outside this range.

#### CHANNEL CONFIGURATION EXAMPLE

A type J thermocouple is used to measure a temperature range of 100 to 200 degrees Celsius. This thermocouple output is transmitted to the recorder by a 4 to 20mA transmitter, for display as a value between 0 and 100%.

In Channel.Main, set the following for the relevant channel:

Type	= mA
Units	= %
Input Low	= 4.00
Input high	= 20.00
Shunt	= 250 Ohms
Lin Type	= Type J
Range Low	= 100.00
Range High	= 200.00
Range Units	= °C
Scale Low	= 0
Scale High	= 100

Other items may be left at their defaults.

#### 4.4.3 Alarm 1 menu

Allows the alarm characteristics for Alarm 1 to be configured. The figure below shows a typical configuration page (expanded for clarity). Actual configuration parameters are context sensitive.

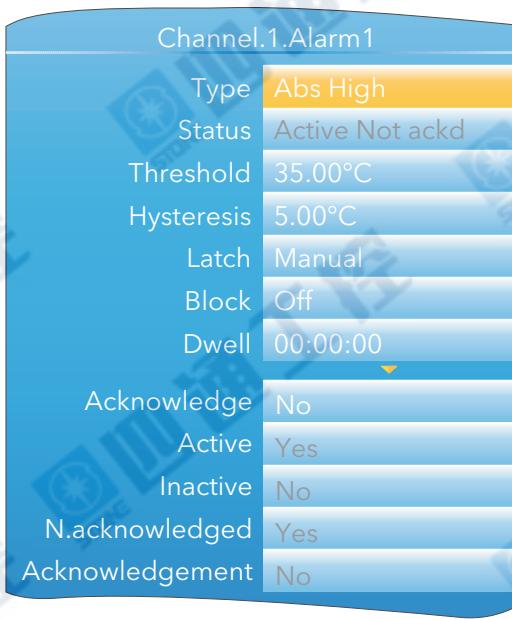


Figure 4.4.3 Typical alarm 1 configuration menu

Type	Select an alarm type from: 'Off', 'Abs. High' (absolute high), 'Abs. Low' (absolute low), 'Dev. High' (deviation high), 'Dev. Low' (deviation low), 'Dev. Band' (deviation band), 'Rise ROC' (rate-of-change: rising), 'Fall ROC' (rate-of-change: falling), 'Digital High', 'Digital Low'. See 'Alarm types', below, for definitions.
Status	Read only. This shows that the alarm is Off, Active, SafeNotAcked or ActiveNotAcked. For 'Auto' and 'Manual' alarms only, 'SafeNotAcked' means that the alarm trigger source has returned to a non-alarm state, but the alarm is still active because it has not been acknowledged. Similarly, 'ActiveNotAcked' means that the source is still active and the alarm has not been acknowledged.
Threshold	For absolute alarms only, this is the trip point for the alarm. For absolute high alarms, if the threshold value is exceeded by the process value (PV) of this channel, then the alarm becomes active, and remains active until the PV falls below the value (threshold - hysteresis). For absolute low alarms, if the PV of this channel falls below the threshold value, then the alarm becomes active and remains active until the PV rises above (Threshold + Hysteresis).
Reference	For deviation alarms only, this provides a 'centre point' for the deviation band. For 'deviation high' alarms, the alarm becomes active if the process value (PV) rises above the value (Reference + Deviation) and remains active until the PV falls below (Reference + Deviation - Hysteresis). For 'deviation low' alarms, the alarm becomes active if the process value (PV) falls below the value (Reference - Deviation) and remains active until the PV rises above (Reference - Deviation + Hysteresis). For 'deviation band' alarms, the alarm is active whenever the process value (PV) lies outside the value (Reference $\pm$ Deviation) and remains active until the PV returns to within the band, minus or plus Hysteresis as appropriate.
Deviation	For deviation alarms only, 'Deviation' defines the width of the deviation band, each side of the Reference value, as described immediately above.
Hysteresis	For absolute and deviation alarms, this provides a means of preventing multiple alarm triggering, if the process value is drifting close to the trigger value.

#### 4.4.3 ALARM 1 MENU (Cont.)

Amount	For rate-of-change alarms only. The alarm becomes active if the process value rises (Rise ROC) or falls (Fall ROC) by more than the specified 'Amount' within the time period defined in 'Change Time', below. The alarm remains active until the rate of change falls below the value (Amount/Change Time) in the relevant sense.
Change Time	Settable to 1 second, 1 minute or 1 hour. See 'Amount' (above).
Average Time	For rate-of-change alarms only. This allows an averaging period (for the process value) to be entered to reduce nuisance trips due to signal noise, or if the rate of change is hovering around the trip value.
Latch	<p>None: the alarm remains active until the monitored value has returned to a non alarm state, when it becomes inactive.</p> <p>Auto: The alarm remains active until the monitored value has returned to a non alarm state and the alarm has been acknowledged. Acknowledgement can take place either before or after the value has returned a non alarm state.</p> <p>Manual: The alarm remains active until the monitored value has returned to a non alarm state and the alarm has been acknowledged. Acknowledgement is permitted only after the value has returned a non alarm state.</p> <p>Trigger: Not enunciated, this mode is used only to initiate an action defined by user wiring either using iTools or using the user interface.</p>
Block	Alarms with 'Block' set to 'On' are inhibited until the monitored value has entered the 'safe' condition after a start-up. This prevents such alarms from becoming active whilst the process is brought into control. If a latching alarm is not acknowledged then the alarm is re-asserted (not blocked), unless the alarm's threshold or reference value is changed, in which case the alarm is blocked again.
Dwell	Initiates a delay between the trigger source becoming active, and the alarm becoming active. If the trigger source returns to a non alarm state before the dwell time has elapsed, then the alarm is not triggered and the dwell timer is reset.
Acknowledge	Select 'yes' to acknowledge the alarm. Display returns to 'No'.
Active	Read only. Shows the status of the alarm as 'Yes' if it is active, or No, if inactive. The active/inactive state depends on the Latch type (above) and acknowledgment status of the alarm.
Inactive	As for 'Active' above, but shows 'Yes' if the alarm is inactive and 'No' if the alarm is active.
N.acknowledged	As for 'Active' above but shows 'Yes' for as long as the alarm is unacknowledged, and 'No' as soon as it is acknowledged.
Acknowledgement	Fleeting goes 'Yes' on alarm acknowledgement, and then returns to 'No'.

#### 4.4.4 Alarm 2 menu

As above for Alarm 1 menu.

Note: The parameters 'Acknowledge', 'Active', 'Inactive', 'N(not) Acknowledged' and, 'Acknowledgement' can all be 'wired' to other parameters, so, for example, a relay can be made to operate whilst the alarm is inactive or whilst it is active or on acknowledgement etc. by wiring the relevant parameter to the relay's 'PV' input. See section 7 for details of user wiring.

#### 4.4.5 Alarm types

The following figures attempt to show graphically the meanings of the alarm parameters which can be set for the various alarm types available.

#### ABSOLUTE ALARMS

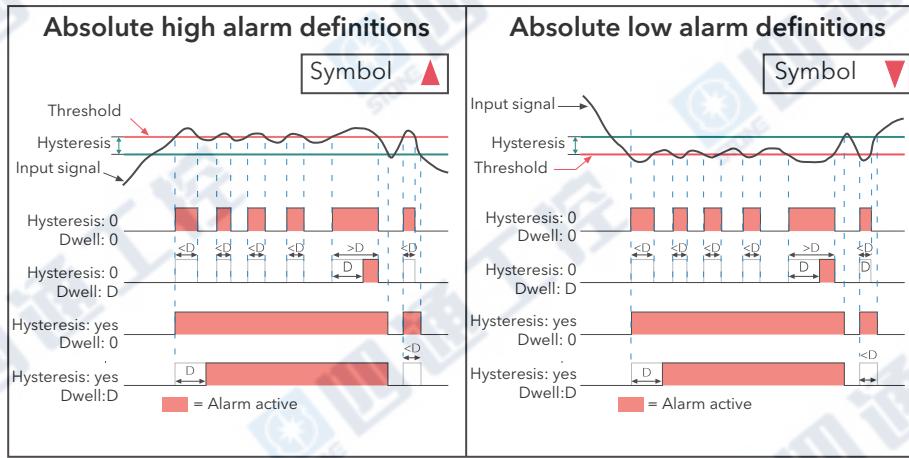


Figure 4.4.5a absolute alarm parameters

#### DEVIATION ALARMS

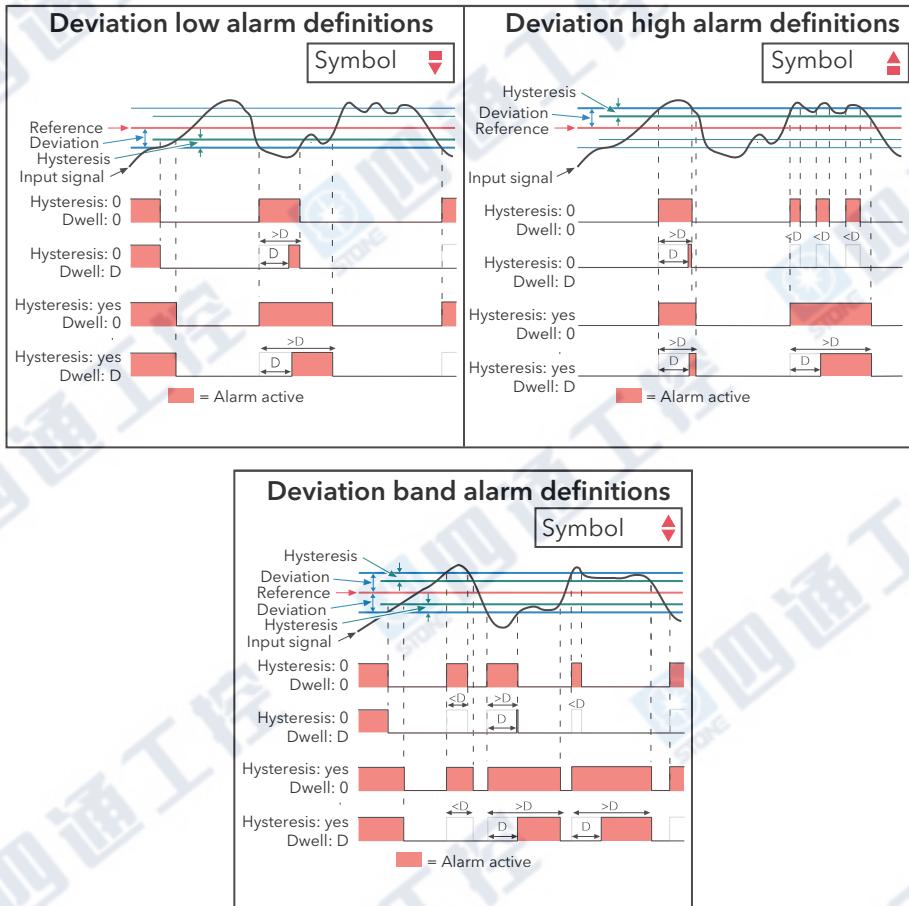


Figure 4.4.5b Deviation alarm parameters

## 4.4.5 ALARM TYPES (Cont.)

## RATE-OF-CHANGE ALARMS

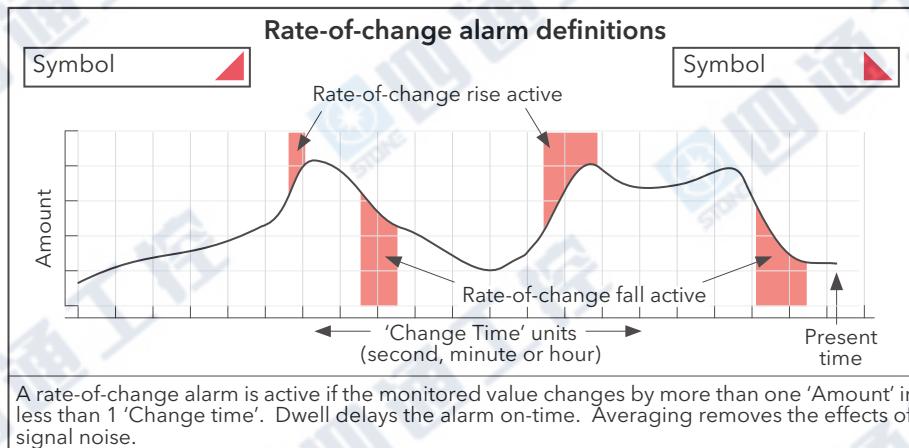


Figure 4.4.5c Rate-of-change alarm parameters

Note: Operation of rate-of-change alarms may be affected if an input filter (section 4.4.1) is applied to the input signal.

## 4.5 VIRTUAL CHANNEL CONFIGURATION

This allows the configuration of maths channels totalisers and counters. The configuration is divided into the following areas: 'Main', 'Trend', 'Alarm 1' and 'Alarm 2'. Items appearing in the 'Trend', 'Alarm 1' and 'Alarm 2' areas are identical with the equivalent items described in [section 4.4](#) (Input channels), above.

### 4.5.1 Maths channel configuration

The following maths functions are available (listed in up-arrow scroll order)

Off, Add, Subtract, Multiply, Divide, Group Average, Group minimum, Group maximum, Modbus input, Copy, Group minimum (latch), Group maximum (latch), Channel maximum, Channel minimum, Channel Average, Configuration revision, Off.

Figure 4.5.1 shows a typical maths channel configuration

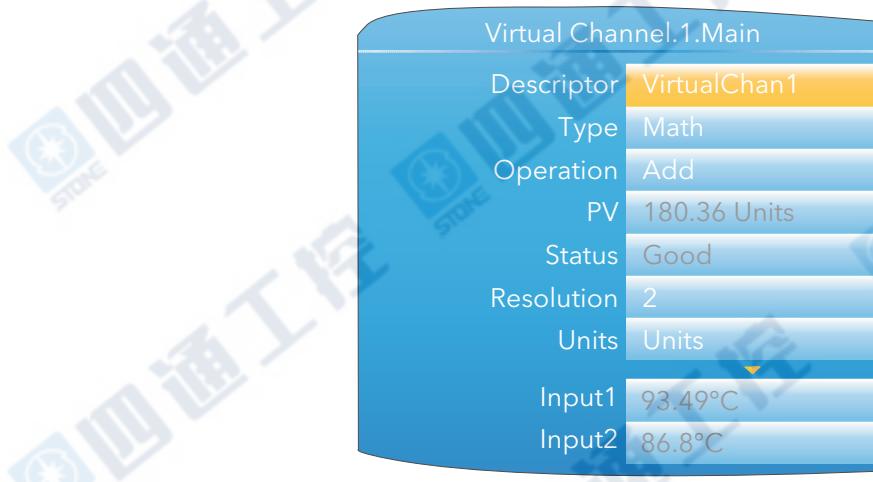


Figure 4.5.1 Maths channel configuration (typical) (expanded)

Descriptor	Allows the user to enter a descriptor (20 characters max.) for the maths channel
Type	Math selected for this example. (See sections <a href="#">4.5.2</a> and <a href="#">4.5.3</a> for totalisers and counters respectively.)
Operation	Allows the user to select the required maths function. See 'Maths Functions', below.
PV	Read only. Shows the dynamic value of this channel in the units entered in 'Units' below.
Status	Read only. Shows the status of this channel, reflecting the status of the input sources.
Resolution	Enter the number of decimal places required
Units	Allows a five character string to be entered to be used as the channel units.
Input1	The value of input 1. May be entered manually, or it may be wired from another parameter ( <a href="#">section 7</a> ). Uses the resolution of the source.
Input 2	As for 'Input 1', Appears only when the operation requires two inputs.
Reset	Allows the user to reset latching functions (e.g. Channel Max) or averaging functions (e.g. Channel Avg). Reset is carried out by setting the field to 'Yes', then operating the scroll key. The display returns to 'No'. Alternatively the function can be reset by another parameter wired to 'Reset'.
Time Remaining	The period of time remaining before the virtual channel performs its operation. For example, the time remaining for the maths channel average operation to sample the input before performing the calculation.
Period	For averaging functions, allows the period over which the value is to be averaged to be entered. Selectable periods are: 0.125, 0.25, 0.5, 1, 2, 5, 10, 20, 30 seconds, 1, 2, 5, 10, 20, 30 minutes, 1, 2, 6, 12, 24 hours.

#### 4.5.1 MATHS CHANNEL CONFIGURATION (Cont.)

##### MATHS FUNCTIONS

Off	Out = -9999; status = Off
Add	Out = Input1 + Input2
Subtract	Out = Input1 - Input2
Multiply	Out = Input1 x Input2
Divide	Out = Input1 ÷ Input2. If Input2 = 0, Out = -9999; Status = 'Bad'.
Group Avg*	Out = Instantaneous sum of all points in the recording group (except this one and any channel that has been configured with operation = group average, group minimum, group maximum, group minimum (latched), group maximum (latched), channel maximum or channel minimum), divided by the number of points in the group (excluding this one). Any point that has a status other than 'Good' is excluded from the calculation. If the group contains no channels, Out = -9999; Status = 'No data'.
Group Min*	Out = Instantaneous value of whichever point (except this one) in the recording group has the lowest value. Any point that has a status other than 'Good' is excluded from the calculation. If the group contains no channels, Out = -9999; Status = 'No data'.
Group Max*	Out = Instantaneous value of whichever point (except this one) in the recording group has the highest value. Any point that has a status other than 'Good' is excluded from the calculation. If the group contains no channels, Out = -9999; Status = 'No data'.
Modbus Input	Out = value written to this channel's modbus input. If the comms timeout expires, Out = -9999; status = 'No data'.
Copy	Allows an input or other derived channel to be copied.
Grp Min Latch*	Out = Lowest value reached by any point in the recording group (except this one) since last reset. Any point that has a status other than 'Good' is excluded from the calculation. If the group contains no channels, Out = -9999; Status = 'No data'.
Grp Max Latch*	Out = Highest value reached by any point in the recording group (except this one) since last reset. Any point that has a status other than 'Good' is excluded from the calculation. If the group contains no channels, Out = -9999; Status = 'No data'.
Channel Max	Out = Highest value reached by Input1 since last reset. If Input1 has a status other than 'Good', then Out = -9999 and 'Status' depends on the status of Input1.
Channel Min	Out = Lowest value reached by Input1 since last reset. If Input1 has a status other than 'Good', then Out = -9999 and 'Status' depends on the status of Input1.
Channel Avg	Out = the average value of Input1 over the time specified in 'Period'. If Input1 has a status other than 'Good', then Out = -9999 and 'Status' depends on the status of Input1.
Config Revision	Out = current Configuration Revision value.

\*Note: All 'Group' functions operate on the 'Recording' group, not on the 'Trend' group.

#### 4.5.2 Totaliser configuration

Totalisers allow the user to maintain a running total of any input channel, or of any maths channel. Using maths channels, it is possible to totalise combinations of input channels so that, for example, the sum of two channels or the difference between them could be totalised if required.

The maximum capacity for each totaliser is 1,000,000. This range can be expanded by wiring from the 'Roll-over' output of the totaliser to the 'trigger' input of a counter. Wiring is carried out either at the operator interface (section 7) or in iTools (section 6).

The totaliser equation is:

$$tot_t = tot_{t-1} + \frac{ma_t}{PSF \times USF} \quad \text{where,}$$

$tot_t$  = totaliser value this sample

$tot_{t-1}$  = totaliser value last sample

$ma_t$  = process value this sample

PSF = Period Scaling Factor (Period)

USF = Units Scaling Factor (Units scaler)

Note: the time between samples is 125ms.

Figure 4.5.2 shows a typical configuration page.

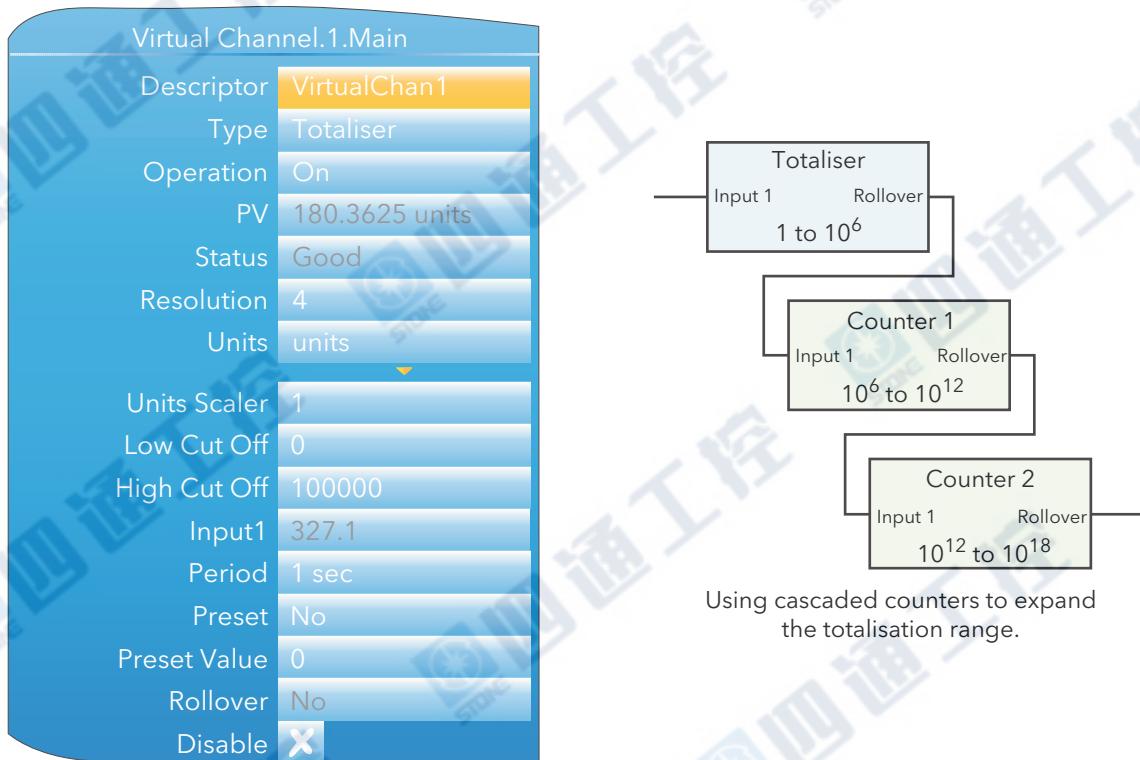


Figure 4.5.2 Typical totaliser configuration menu

Descriptor	Allows the user to enter a descriptor (20 characters max.) for the totaliser.
Type	Select: Math, Counter or Totaliser.
Operation	Allows the user to enable ('On') or disable ('Off') the totaliser.
PV	Read only. Shows the dynamic value of the totaliser.

#### 4.5.2 TOTALISER CONFIGURATION (Cont.)

Status	Read only. Shows the status of the totaliser.
<b>Notes:</b>	
1.	Because of the way in which the totaliser value is stored (IEEE 32-bit floating point), it is possible that if the current totaliser value is very large, then very small input values can be smaller than the minimum that can be resolved. In such a case the small value is not totalised, and the status 'Overflow' is set. This should not be confused with 'Rollover', described below.
2.	The incremental value (ma/(PSF*USF)) at the rollover point (1,000,000) should be $\geq 1$ .
Resolution	Allows the number of decimal places (up to 6) to be selected for the totaliser.
Units	Allows a units string of up to five characters to be entered for the totalised value.
Units Scaler	Allows a units scaler to be selected. If, for example, the input channel has units of litres per hour, then, if the Units Scaler is set to one, the totalised value will be in litres. If the Units Scaler is set to 1000, then the totalised value will be in thousands of litres. Setting the Units Scaler to a negative value, causes the totaliser to decrement rather than increment.
Low Cut Off	Used to restrict the input operating range of the totaliser. Minimum value = -100 000
High Cut Off	Used to restrict the input operating range of the totaliser. Maximum value = 100 000
Input1	The value of the source. May be entered manually, or this parameter can be wired from an external channel PV.
Period	The totaliser equation works in seconds. If the totalised channel units are other than 'per second', a period scaler different from the default (1 sec) must be used. The 'Period' field presents a number of fixed periods from 0.125 seconds to 24 hours for selection.
Preset	Setting this to 'Yes' causes the totaliser to adopt the Preset Value. The field returns immediately to 'No'. The totaliser can also be preset by an external source 'wired' to this parameter.
Preset Value	Allows the entry of a value, from which the totaliser is to start incrementing or decrementing. The direction of the count is set by the sign of the units scaler: positive = increment; negative = decrement.
Rollover	The maximum capacity of the totaliser is 1 000 000. If, for example, the current totaliser value is 999 999 and 'Input 1' = 10, then the next sample will set the totaliser value to (999,999 + 10 - 1,000,000 = 9) and 'Rollover' is set to 'Yes' for one iteration period. This can be used to increment a counter by wiring the totaliser 'Rollover' parameter to the 'Trigger' parameter of the counter. The maximum capacity of each counter is also 1 million and if necessary, counters can be cascaded in a similar way, the first counter counting in millions, the second in units of $10^{12}$ , the third in units of $10^{18}$ , and so on.
Disable	Allows the user temporarily to suspend totalising action. The output retains the pre-disabled value until the totaliser is re-enabled, when it resumes from that value. The totaliser is toggled between being enabled (cross symbol) and disabled (tick symbol) by means of the scroll key.

### 4.5.3 Counter configuration

This allows the user to set up a counter to count trigger inputs (or it may be incremented from the Configuration page. Maximum count is 1 000 000. Counters can be cascaded by wiring from 'Rollover' of one counter to 'trigger' of the next. Wiring is carried out from the operator interface ([section 7](#)) or in iTools ([section 6](#)). For 'Trend', 'Alarm 1' and 'Alarm 2' configurations please see the relevant parts of [section 4.4](#).

Virtual Channel.1.Main	
Descriptor	VirtualChan1
Type	Counter
Operation	On
PV	123436 units
Status	Good
Resolution	0
Units	units
Low Cut Off	0
High Cut Off	999999
Input1	015.3241
Preset	0
Preset Value	0
Trigger	No
Rollover	No
Disable	X

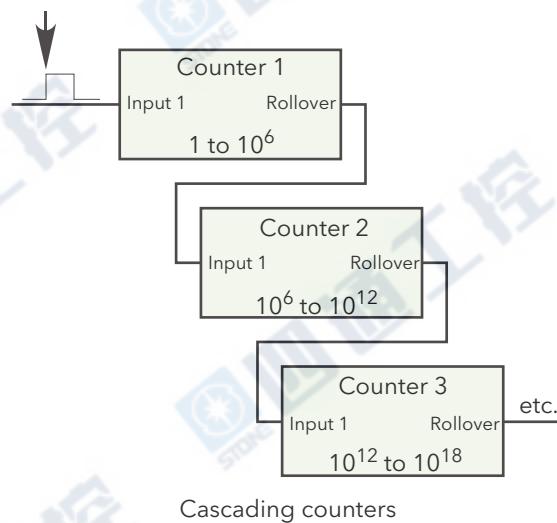


Figure 4.5.3 Typical Counter configuration

Descriptor	Allows the user to enter a descriptor (20 characters max.) for the counter.
Type	Select: Math, Counter or Totaliser.
Operation	Allows the user to enable ('On') or disable ('Off') the counter.
PV	Read only. Shows the dynamic value of the counter.
Status	Read only. Reflects the status of the input channel.
Resolution	Allows the number of decimal places (up to six) to be defined for the channel.
Units	Allows a units string of up to five characters to be entered for the counter value
Low Cut Off	Specifies a value below which the counter will not decrement.
High Cut Off	Specifies a value above which the counter will not increment.
Input1	The amount by which the counter is incremented each time 'Trigger' goes high. The value may be entered manually, or wired from another parameter. Negative values cause the counter to decrement.
Preset	Setting this to 'Yes' causes the counter to adopt its Preset Value. The field returns immediately to 'No'. The counter can also be preset by wiring from another parameter.
Preset Val	Allows the entry of a value, from which the counter is to start incrementing or decrementing.
Trigger	Setting this to 1, causes the current value of the input source to be added to the Counter value. This function can be carried out manually, or the input can be wired from another parameter ( <a href="#">section 7.2</a> ).
Rollover	The maximum capacity of the counter is 1 000 000. If, for example, the current value is 999 999 and Input 1 = 15, then the next sample will set the totaliser value to 14 (999,999 + 15 - 1,000,000) and 'Rollover' is set to 'Yes' for one iteration period. This can be used to increment a further counter by wiring 'Rollover' to 'Trigger'.
Disable	Allows the user temporarily to suspend counting. The output retains the pre-disabled value until the counter is re-enabled, when it resumes counting from that value. The counter is toggled between being enabled (cross symbol) and disabled (tick symbol) by means of the scroll key.

## 4.6 LOOP OPTION CONFIGURATION

This configuration area allows the user to set up two control loops. This description refers to temperature control loops, but the configuration parameters apply equally to other types of control. For each loop, channel 1 is assumed to be a heating channel; channel 2 a cooling channel.

The configuration is divided into a number of areas, as shown in the overview below.

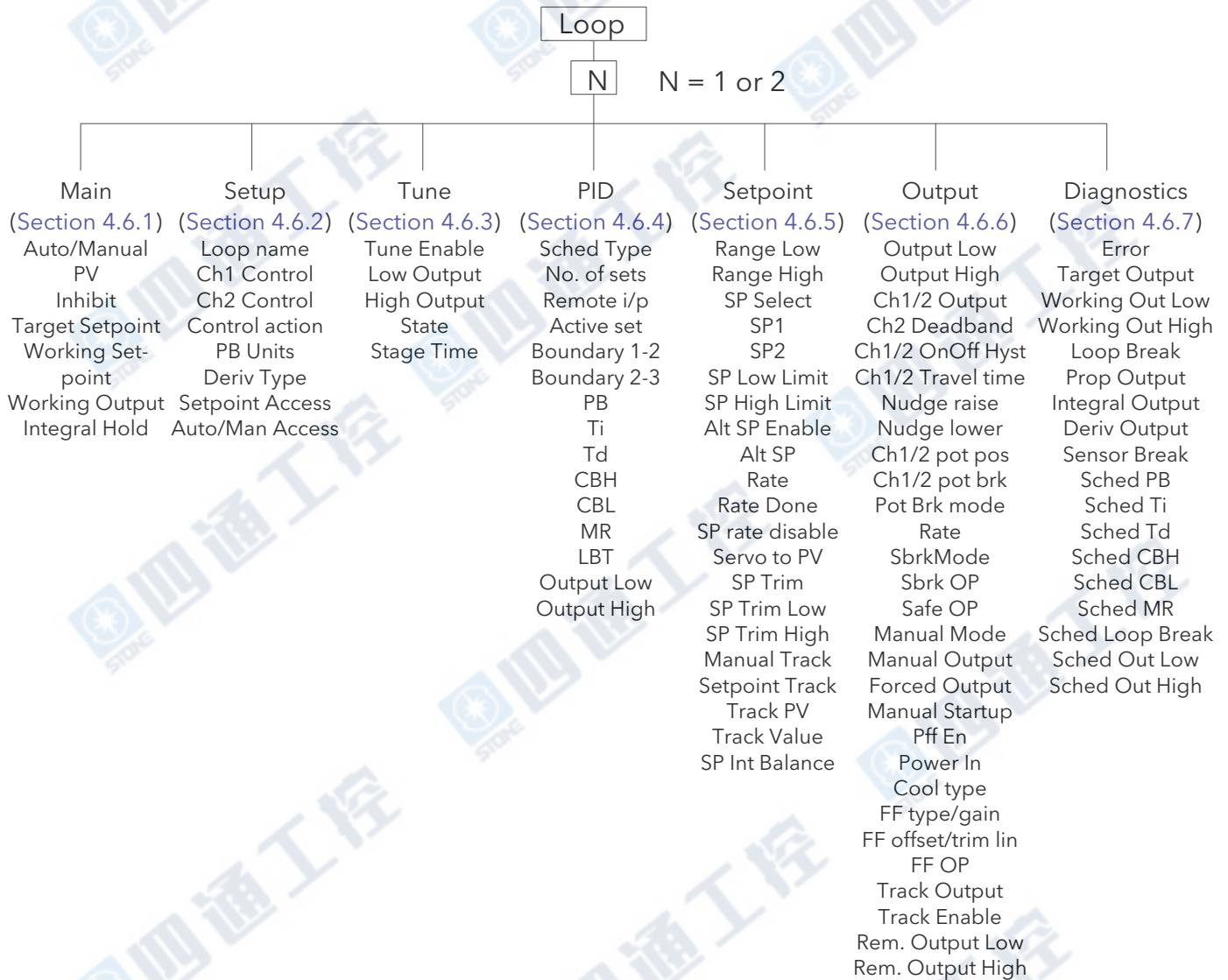


Figure 4.6 Loop configuration overview

For a general discussion of control loops, please see [Appendix B](#) to this manual.

#### 4.6.1 Main menu parameters

Auto/Manual	Selects Auto(matic) or Manual operation. 'Auto' automatically controls output power in a closed loop configuration. In manual mode, the operator controls the output power.
PV	The Process Variable input value. The value can be entered by the user, but is most often 'wired' from an analogue input.
Inhibit	Select 'No' or 'Yes'. 'Yes' stops the loop and sets the output to a 'safe' value, this value being entered as a part of the Output configuration ( <a href="#">section 4.6.6</a> ). If an output rate limit is set, then the output ramps to the safe level at that rate, otherwise it performs a step change. If setpoint or manual tracking is enabled (in setpoint configuration <a href="#">section 4.6.5</a> ), Inhibit overrides tracking. If 'No' is selected, the loop operates normally. Inhibit can be enabled/disabled from an external source.
Target Setpoint	The value at which the control loop is aiming. SP may be derived from a number of sources, as described in <a href="#">Appendix B, section B2.5</a> . The value range limited by the set-point limits (SP High Limit and SP Low Limit) described in <a href="#">section 4.6.5</a> .
Working Setpoint	A read-only value displaying the current value of setpoint being used by the loop. This might or might not be the Target setpoint. The value may come from a number of sources, but is limited by the setpoint limits (SP High Lim and SP Low Lim) described in <a href="#">section 4.6.5</a> .
Working Output	The actual working output value before being split into channel 1 and 2 outputs.
Integral Hold	Select 'Yes' or 'No'. 'Yes' freezes the integral term at its current value. IntHold ensures that the power is reapplied smoothly after the loop has been broken for service reasons, for example.

#### 4.6.2 Setup menu parameters

Loop Name	Allows entry of an 11 character name for the loop.
Ch1 Control	Selects the type of control for channel one from: Off: Channel is turned off OnOff: Channel uses on/off control PID: Proportional + integral + derivative (three-term) control. VPU: Valve positioning unbounded VPB: Valve positioning bounded. <a href="#">Appendix B, Section B2.2</a> provides more details.
Ch2 Control	As above, but for loop channel two.
Control Action	Select 'Reverse' or 'Direct'. 'Reverse' means that the output is 'on' when the process value (PV) is below the target setpoint (SP). This is normal for heating control. 'Direct' means that the output is on when PV is above SP. This is normal for cooling control.
PB Units *	Select 'Engineering' or 'Percent'. 'Engineering' displays values in (for example) temperature units (e.g. °C or °F). 'Percent' displays values as a percentage of loop span (Range Hi - Range Lo).
Deriv Type *	'Error' means that changes to PV or SP cause changes to the derivative output. Derivative on error should be used with a programmer since it tends to reduce ramp overshoot. 'Error' provides rapid response to small setpoint changes which makes it ideal for temperature control systems. 'PV' means that changes in PV alone cause changes to the derivative output. Typically used for process systems using valve control, as it reduces wear on the valve mechanics.
Setpoint Access	Allows setpoint editing permission in the loop display pages ( <a href="#">section 3.4.7</a> ). 'Read/Write' allows free access to all users 'Read Only' allows editing only in Configuration or Supervisor modes. 'Operator R/W' allows editing in all modes except 'Logged out'.

#### 4.6.2 SETUP MENU PARAMETERS (Cont.)

Auto/Man Access As 'Setpoint Access' above, but for Auto/manual parameter.

\*Note: 'PB Units' and 'Deriv Type' appear only if at least one of Ch1 Control and Ch2 Control is set to 'PID', 'VPU' or 'VPB'.

#### 4.6.3 Tune menu parameters

Tune Enable	'On' initiates autotune. Legend changes to 'Off' when autotune is complete. Can be set to 'Off' manually, to stop the tuning process.
Low Output	Sets a low limit to be imposed whilst autotune is running. The value must be greater than or equal to the 'Output Low' value, specified in the Output menu ( <a href="#">section 4.6.6</a> ).
High Output	Sets a high limit to be imposed whilst autotune is running. The value must be less than or equal to the 'Output High' value, specified in the Output menu ( <a href="#">section 4.6.6</a> ).
State	<p>Read only display of autotune progress:</p> <p>Off. Autotune not running</p> <p>Ready. Fleeting display. Changes immediately to 'Running'.</p> <p>Running. Autotune is in progress.</p> <p>Complete. Autotune completed successfully. This is a fleeting display which changes immediately to 'Off'.</p> <p>Timeout, TI Limit and R2G Limit are error conditions described in <a href="#">Appendix B section B2.4.5</a>. If any of these occurs, tuning is aborted and the PID settings remain unchanged.</p>
Stage	<p>A read only display showing the progress of the autotune:</p> <p>Settling. Displayed during the first minute whilst loop stability is checked (<a href="#">Appendix B, section B2.4.5</a>)</p> <p>To SP. Heating or cooling switched on.</p> <p>Wait min. Power output off.</p> <p>Wait max. Power output on.</p> <p>Timeout, TI Limit and R2G Limit are error conditions described in <a href="#">Appendix B section B2.4.5</a>.</p>
Stage Time	Time into the current stage of the autotune process. 0 to 99999 seconds.
AT.R2G	Autotune at R2G. 'Yes' means that the control loop uses the R2G value calculated by autotune. 'No' causes the loop to use the R2G value entered by the user (PID menu) calculated as described in <a href="#">Appendix B section B2.4.5</a> .

#### 4.6.4 PID menu parameters

Note: If control type is set to 'Off', or 'OnOff' in the Setup menu, the PID menu contains only the Loop Break time parameter 'LBT'.

Sched Type	Selects the type of gain scheduling (section B2.3.7) to be applied. Off. Gain scheduling not active Set. The user selects the PID parameter set to be used. Setpoint. Transfer from one set to the next depends on the setpoint value PV. The transfer from one set to another depends on the PV value Error. The transfer between sets depends on the value of the error signal OP. Transfer depends on the value of the output. Rem. Transfer is controlled by a remote input.
Number of Sets	Allows the number of sets of PID parameters for use in Gain scheduling to be selected.
Remote input	For 'Sched Type' = 'Rem' only, this shows the current value of the remote input channel being used to select which set is active. If the remote input value $\leq$ the Boundary 1-2 value (see below) then set 1 is selected. If it is $>$ Boundary 1-2 value but $\leq$ Boundary 2-3 value then set 2 is used. If the remote value is $>$ Boundary 2-3 value, then set three is used. If the Remote input is not 'wired', the value is user editable from the front panel.
Active Set	The set number currently in use.
Boundary 1-2	For all Sched Types except 'Set', this allows the user to enter a 'boundary' value, which means that if the relevant value (SP, PV, Error etc.) rises above this boundary, the loop switches from PID set 1 to PID set 2. If it falls below the boundary value, the loop switches from set 2 to set 1.
Boundary 2-3	As above but for switching between sets 2 and 3.
PB/PB2/PB3	Proportional band for set one/two/three. The proportional term in the units (Engineering units or %) set in 'PBUnits' in the Setup menu. See Appendix B section B2.2.2 for more details.
Ti/Ti2/Ti3	Integral time constant for set one/two/three. Valid entries are 1 to 9999.9 seconds, or 'Off'. If set Off, then integral action is disabled. Removes steady state control offsets by moving the output up or down at a rate proportional to the error signal.
Td/Td2/Td3	Derivative time constant for set one/two/three. Valid entries are 1 to 9999.9 seconds, or 'Off'. If set Off, then derivative action is disabled. Determines how strongly the controller reacts to a change in the PV. Used to control overshoot and undershoot and to restore the PV rapidly if there is a sudden change in demand.
R2G/R2G2/R2G3	Relative cool gain for set one/two/three. Appears only if cooling has been configured (Ch2 Control not 'Off' or 'OnOff' in Setup menu). Valid entries are 0.1 to 10. Sets the cooling proportional band which compensates for differences between heating and cooling power gains.
CBH/CBH2/CBH3	Cutback high for set one/two/three. Valid entries 'Auto' (3xPB) or 0.1 to 9999.9. The number of display units above setpoint at which the controller output is forced to 0% or -100% (OP min), in order to modify undershoot on cool down. See section B2.3.2 for more details.
CBL/CBL2/CBL3	Cutback low for set one/two/three. Valid entries 'Auto' (3xPB) or 0.1 to 9999.9. The number of display units below setpoint at which the controller output is forced to 100% (OP max), in order to modify overshoot on heat up. See section B2.3.2 for more details.
MR/MR2/MR3	Manual reset for set one/two/three. Valid entries 0 to 100%. Introduces a fixed additional power level to the output in order to eliminate steady state error from proportional only control. Applied instead of the integral component when Ti is set to 'Off'.
LBT/LBT2/LBT3	Loop break time for set one/two/three. valid entries are 1 to 99999 seconds, or 'Off'. See section B2.3.6 for more details.
Output Low/2/3	Output low limit for set one/two/three. Valid entries are in the range Output High/2/3 to -100.
Output High/2/3	Output high limit for set one/two/three. Valid entries are in the range Output Low/2/3 to +100

#### 4.6.5 Setpoint menu parameters

Range High/Low	Range limits. Valid entries from 99999 to -99999. Range limits set absolute maxima and minima for control loop setpoints. If the proportional band is configured as a % span, the span is derived from the range limits.
SP select	Select SP1 or SP2. SP1 is considered to be the primary setpoint for the controller, and SP2 a secondary (standby) setpoint.
SP1, SP2	Allows values for Setpoints 1 and 2 to be entered. Valid entries are any within the range 'SPHigh Limit' to 'SPLowLim'.
SP Low Limit	Minimum setpoint limit for SP1 and SP2. Valid entries are in the range 'Range Lo' and 'SP High Limit'
SP High Limit	Maximum setpoint limit for SP1 and SP2. Valid entries are in the range 'Range Hi' and 'SP Low Limit'
Alt SP Enable	'Yes' enables the alternative setpoint; 'No' disables it. May be wired to an external or internal source.
Alt SP	When wired this is a read only display of the alternative setpoint value. Otherwise, the user may insert a value. Valid values are limited by 'Range Hi' and 'Range Lo'.
Rate	Sets the maximum rate at which the working setpoint may change in Engineering units per minute. Often used to protect the load from thermal shock cause by large step changes in setpoint. 'Off' disables rate limiting.
Rate Done	Read only display. 'Yes' indicates that the working setpoint has completed its change. 'No' indicates that the setpoint is still ramping.
SP Rate Disable	Appears only if Rate is not 'Off'. 'Yes' disables rate limiting; 'No' enables rate limiting.
Servo To PV	If 'Rate' is set to any value other than 'Off', and if 'Servo to PV' is set to 'Yes' then any change in the current setpoint value causes the working setpoint to servo to the current PV before ramping to the new setpoint value.
SP Trim	A positive or negative value added to the setpoint, for local fine tuning. Valid entries are any value between 'SP Trim High' and 'SP Trim Low'.
SP Trim High/Low	Setpoint trim high and low limits
Manual Track	'On' enables manual tracking to allow the local SP to follow the value of the current PV. See <a href="#">section B2.5.5</a> for more details. 'Off' disables manual tracking.
Setpoint Track	'On' enables setpoint tracking to allow the local SP to follow the value of the alternative SP. See <a href="#">section B2.5.4</a> for more details. 'Off' disables setpoint tracking.
Track PV	The unit tracks the PV when it is servoing or tracking.
Track Value	The SP to track in manual tracking
SP Int Balance	Allows the user to enable (tick) or disable (cross) debump on PV change.

#### 4.6.6 Output menu items

Appendix B [section B2.6](#) contains details of the output functions.

Output Low	The minimum power, or the maximum 'negative' (i.e. cooling) power to be delivered by the system. The valid input range is -100% and Output High.
Output High	The maximum output power to be delivered by channels 1 and 2, where 100% is full power. The valid input range is Output Low to 100.0%. Reducing this value reduces the rate of change of the process, but it also reduces the controller's ability to react to perturbations.
Ch1 Output	Displays the positive power values used by the heat output. Values range from Output low to Output high
Ch2 Output	Displays the cooling power values for channel two. Appears as a value between Output high and -100%, where -100% represents full cooling power.
Ch2 Deadband	A gap (in %) between output 1 switching off, and output 2 switching on, and <i>vice-versa</i> . Valid inputs are 0 (off) to 100%.
Rate	Limit on the rate at which the output from the PID can change. Can be useful in preventing rapid changes in output that could damage the process, heater elements etc.
Ch1 OnOff Hyst	Appears only if 'Ch1 Control' has been set to 'OnOff' in the Setup menu. Allows the user to enter a hysteresis value for channel one. Valid entries are 0.0 to 200.0.
Ch2 OnOff Hyst	Appears only if 'Ch2 Control' has been set to 'OnOff' in the Setup menu. Allows the user to enter a hysteresis value for channel two. Valid entries are 0.0 to 200.0.
Ch1 Travel Time	Appears only if Setup menu parameter 'Ch1 Control' is set to 'VPB' or 'VPU'. This is the valve travel time from closed (0%) to open (100%). In a valve positioning application, channel 1 output is connected by a single software 'wire' to a Valve Raise/Valve Lower relay pair. For heat/cool applications, channel 1 is associated with the heating valve. Valid entries: 0.0 to 1000.0 seconds.
Ch2 Travel Time	Appears only if Setup menu parameter 'Ch2 Control' is set to 'VPB' or 'VPU'. This is the valve travel time from closed (0%) to open (100%). For heat/cool applications, channel 2 is associated with the cooling valve. Valid entries: 0.0 to 1000.0 seconds.
Nudge Raise	Appears only if Setup menu parameter 'Ch1 Control' or Ch2 Control is set to 'VPU'. If set to 'Yes', the valve can be moved towards the open position by, for example, a contact closure, an up arrow button operation or a serial communications command. The default minimum nudge time is 125 ms, but this can be edited in the relevant relay configuration - see <a href="#">section 4.7.2</a> . See also <a href="#">Section B2.6.10</a> for more 'Nudge' details.
Nudge Lower	As for 'Nudge Raise', above but moves the valve towards the closed position.
Ch1 Pot Pos*	The position of the channel one actuator as measured by the feedback potentiometer. 'On' indicates that the input to the relevant channel is open circuit.
Ch1 Pot Brk*	The position of the channel two actuator as measured by the feedback potentiometer. 'On' indicates that the input to the relevant channel is open circuit.
Ch2 Pot Pos*	Defines the action to be taken if a potentiometer break is detected:
Ch2 Pot Brk*	Raise: opens the valve Lower: closes the valve
Pot Brk Mode*	Rest: the valve remains in its current state. Model: the controller tracks the position of the valve and sets up a model of the system so that it continues to function if the potentiometer becomes faulty.

\* Note: These parameters appear only if the 'Setup' menu parameter 'Ch1 Control' or 'Ch2 control' (as appropriate) is set to 'VBP'. The Setup menu is described in [section 4.6.2](#).

#### 4.6.6 OUTPUT MENU PARAMETERS (Cont.)

SBrk Mode	Defines the action to be taken in the event of a sensor break. Safe: The output adopts the value configured in 'Sbrk OP', below. Hold: The output remains at its current level.
Sbrk OP	The value to be output if a sensor break occurs, and SBrk Mode (above) is set to 'Safe'.
Safe OP	The output level adopted when the loop is inhibited (Main menu <a href="#">section 4.6.1</a> ).
Manual Mode	Selects the type of transition to occur when changing to manual mode ( <a href="#">section 4.6.1</a> ): Track: Whilst in Auto mode, the manual output tracks the control output so that there is no change of output when manual mode is switched to. Step: On transition to manual mode, the output is set to the value entered for 'Forced-OP' (below). Last Man. Out: On transition to manual mode, the output adopts the manual output value as last set by the operator.
Manual Output	The output when the loop is in manual mode. In manual mode the controller limits the maximum power, but it is not recommended that it be left unattended at high power settings. It is important that over range alarms are fitted to protect the process.

**Note:** It is recommended that all processes are fitted with an independent over range detection system.

Forced Output	Forced Manual output value. When 'Manual Mode' = 'Step', this is the output value adopted when changing from Auto to Manual mode.
Manual Startup	When set to off (cross symbol), the controller powers up in the same (auto or manual) mode that obtained when it was switched off. When set to on (tick symbol) the controller always powers up in manual mode.
Pff En	Power feed forward enable. 'Yes' enables power feed forward (adjusts the output signal to compensate for variations in supply voltage. 'No' disables Pff. See <a href="#">section B2.6.6</a> for further details.
Power In	Read only display of the current supply voltage.
Cool Type	Appears only if 'Ch2 Control' = 'PID' in the setup menu ( <a href="#">section 4.6.2</a> ) and allows the user to enter the appropriate type of cooling ( <a href="#">section B2.6.7</a> ): Linear: For use when controller output changes linearly with PID demand. Oil: For oil cooled applications Water: For water cooled applications Fan: For forced air cooling.
FF Type	Feed forward type ( <a href="#">section B2.6.8</a> ): None: No signal fed forward. Remote: A remote signal fed forward. SP: Setpoint is fed forward. PV: PV is fed forward.
FF Gain	For FF types 'PV' and 'SP', this scales the feed forward signal.
FF Offset	For FF types 'PV' and 'SP', this defines the offset of the scaled feed forward signal.
FF Trim lim	For FF types 'PV' and 'SP', defines symmetrical limits about the PID output which are applied to the scaled feed forward signal.
FF OP	For FF types 'PV' and 'SP', this is the calculated (scaled, offset and trimmed) feed forward signal. FF OP = FF gain (input + FF Offset)
Track Output	If 'Track Enable' (below) is set to 'Yes', this is the value for the control output. PID remains in Auto mode and tracks the output. The Track OP value can be wired to an external source, or can be entered via the front panel. Similar to entering manual mode.
Track Enable	When set to 'Yes', the output follows the Track OP value (above). When subsequently set to 'Off' the loop makes a bump less return to control.
Rem. Output Low	Used to limit the output using a remote source. These limits cannot exceed the 'Output Low' and 'Output High' values described earlier in this section.

#### 4.6.7 Loop diagnostics

These 'parameters' are read only unless otherwise stated.

Error	The difference in value between the setpoint and the PV.
Target Output	The requested control output. The target of the active output if rate limiting is active.
Working Out Low	The low limit for the working output. This is the value used to limit the output power of the loop and is derived from the gain scheduled limit, the remote limit and the safety limit.
Working Out High	The high limit for the working output. This is the value used to limit the output power of the loop and is derived from the gain scheduled limit, the remote limit and the safety limit.
Loop Break	Loop Break Alarm. Becomes active 'Yes' if the loop break time (LBT), set in the PID menu ( <a href="#">section 4.6.4</a> ) is exceeded, otherwise 'No' is displayed.
Prop. Output	Shows the proportional term contribution to the control output
Integral Output	Shows the integral term contribution to the control output
Deriv. Output	Shows the derivative term contribution to the control output
Sensor Break	Indicates sensor break status. On (tick symbol) indicates a sensor break has occurred; Off (cross symbol) shows that no sensor breaks have been detected.
Sched PB	The scheduled proportional band for the current PID set.
Sched Ti	The scheduled integral time for the current PID set.
Sched Td	The scheduled derivative time for the current PID set.
Sched R2G	The scheduled relative cool gain value for the current PID set.
Sched CBH	The scheduled cutback high value for the current PID set.
Sched CBL	The scheduled cutback low value for the current PID set.
Sched MR	The scheduled manual reset value for the current PID set.
Sched Loop Break	The scheduled loop break time for the current PID set.
Sched Out Low	The scheduled output low limit for the current PID set.
Sched Out High	The scheduled output high limit for the current PID set.

## 4.7 DIGITAL I/O

This area of configuration allows the digital I/O types to be selected.

Notes:

1. If 2A2B is set to 'Valve Raise', then 3A3B is set to 'Valve Lower'. Similarly, if relay 4AC is set to 'Valve Raise', then relay 5AC is set to 'Valve Lower'.

When the loop channel output is wired to the PV input of a Valve Raise function, then the PV input of the associated Valve Lower function becomes unavailable for wiring, and both outputs are controlled by the loop as a pair, using only the single wire.

2. See section B2.6.11 for a description of time proportioning.

Note: These fields do not appear if they contain I/O type 'DC output'.

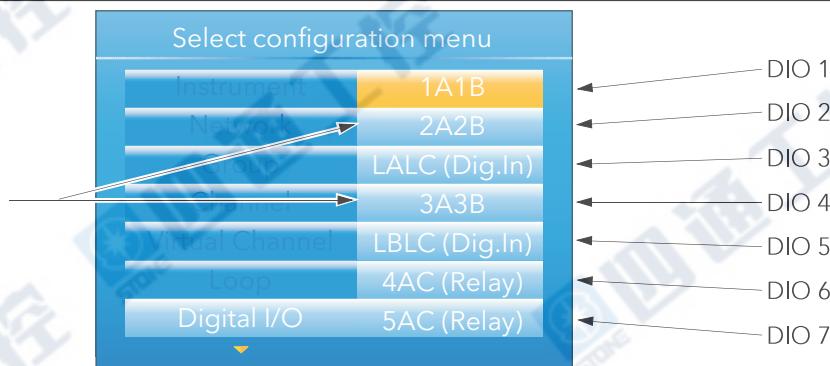


Figure 4.7 Digital I/O top level menu

### 4.7.1 Digital input/output

This applies to signals at terminals 1A/1B (figure 2.2). Highlight '1A1B', then operate the scroll key to reveal the configuration menu.

Module Ident	Dig IO
Type	On Off O/P, Time Prop O/P or Contact I/P (default)
PV	For inputs, 0 = contact is open; 1 = contact is closed. For On Off O/P, a value $\geq 0.5$ drives the output high, otherwise, the output is driven low. For Time Prop O/P, the value is the demanded output %.
Min On Time	For Type = Time Prop O/P only, this allows a minimum on time to be specified. Configurable range = 0.1 to 150 seconds
Invert	Inverts the output sense for digital outputs; or the input signal for digital inputs.
Output	Off = output being driven low; On = output being driven high. Does not appear for Type = Contact I/P

### 4.7.2 Relay outputs

This may apply to terminal pairs 1A1B, 2A2B, 3A3B, 4AC, 5AC (figure 2.2). Highlight the relevant terminal pair, then operate the scroll key to reveal the configuration menu.

Module Ident	Relay
Type (2A2B, 4AC)	On Off O/P (default), Time Prop O/P, Valve Raise (not if DC output I/O fitted).
Type (3A3B, 5AC)	'On Off O/P' (default), 'Time Prop O/P'. The 3A3B relay is not fitted if 'DC Output' I/O is fitted.
PV	For On Off O/P, a value $\geq 0.5$ closes the relay contacts, otherwise, the contacts are open. For Time Prop O/P, the value is the demanded output %.
Min On Time	For Type = Time Prop O/P only, this allows a minimum on time to be specified to reduce relay wear. Configurable range = 0.1 to 150 seconds
Invert	Inverts the output sense for the relays (not applicable if Type = Valve Raise).

(Continued)

#### 4.7.2 RELAY OUTPUTS (Cont.)

Inertia	For Type = Valve Raise only, this allows a value to be entered (in seconds) to take into account valve run-on.
Backlash	For Type = Valve Raise only, this allows a value to be entered (in seconds) in order to compensate for backlash in the valve linkage.
Standby action	For Type = Valve Raise only, this specifies the valve action when the instrument is in standby mode. Continue: Output continues at the demanded level Freeze: The valve stops being driven.
Output	Off = relay contacts open; On = relay contacts closed.

#### 4.7.3 Digital inputs

This applies to terminals pairs LALC, LBLC (figure 2.2). Highlight the relevant terminal pair, then operate the scroll key to reveal the configuration menu.

Module Ident	Dig.In
Type	Contact I/P
PV	0 = contact is open; 1 = contact is closed.
Invert	Inverts the sense of the input.

#### 4.7.4 Digital outputs

This applies to terminal pair 2A2B (figure 2.2). Highlight 2A2B, then operate the scroll key to reveal the configuration menu.

Module Ident	Dig.Out
Type	On Off O/P, Time Prop O/P or Valve Raise
PV	For On Off O/P, a value $\geq 0.5$ drives the output high, otherwise, the output is driven low. For Time Prop O/P, the value is the demanded output %.
Min On Time	For Type = Time Prop O/P only, this allows a minimum on time to be specified. Configurable range = 0.1 to 150 seconds
Invert	Inverts the output sense for digital outputs; or the input signal for digital inputs.
Inertia	For Type = Valve Raise only, this allows a value to be entered (in seconds) to take into account valve run-on.
Backlash	For Type = Valve Raise only, this allows a value to be entered (in seconds) in order to compensate for backlash in the valve linkage.
Standby action	For Type = Valve Raise only, this specifies the valve action when the instrument is in standby mode. Continue: Output continues at the demanded level Freeze: The valve stops being driven.
Output	Off = output being driven low; On = output being driven high.

## 4.8 DC OUTPUT

This option provides a voltage (terminals 3A3B only) or mA output. Terminal location is shown in figure 2.2.

### CAUTION

There are no mechanical interlocks to prevent a chassis with the dc output option being fitted into a 'sleeve' or 'case' which has previously been wired for the standard relay output. Before fitting the chassis into the case, it should be ensured that the terminal wiring is not attached to live voltage supplies, as such voltages may cause permanent damage to the instrument.

### 4.8.1 Configuration display

As shown in the figure below, highlight the required DC output, then operate the scroll button to reveal the configuration page.

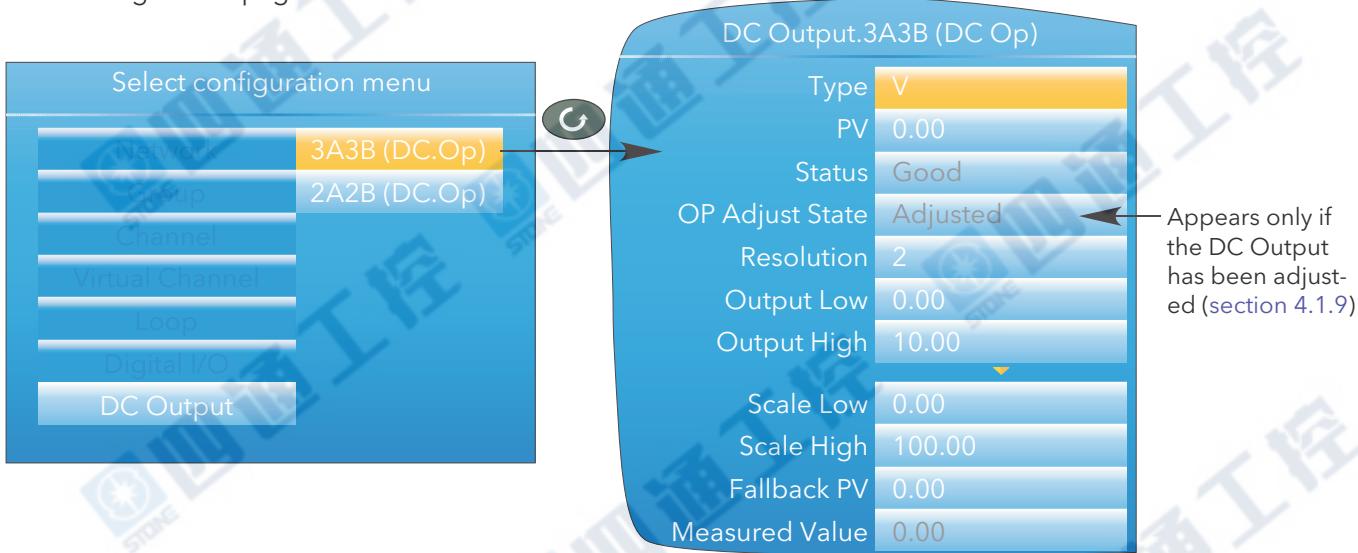


Figure 4.8.1 DC Output option configuration page (typical)

### PARAMETERS

Type	Select V(volts) (3A3B only) or mA as the output type.
PV	Input value to the function. Normally 'wired' to a suitable parameter.
Status	The status of the input parameter.
OP Adjust State	Adjusted. Appears only if the Output Adjust facility (section 4.1.9) has been used.
Resolution	The number of decimal places to be used for this configuration item.
Output Low	The minimum output value in Volts or mA as appropriate
Output High	The maximum output value to be output in Volts or mA as appropriate.
Scale Low	See 'SCALING INFORMATION' below.
Scale High	See 'SCALING INFORMATION' below.
Fallback PV	The output value when the status of the input parameter is not 'good'.
Measured Value	The Voltage or mA value appearing at the output terminals

Note: The output voltage or current can be calibrated by using the output adjust procedure described in section 4.1.9.

### SCALING INFORMATION

When PV = Scale Low, Output = output low value. When PV = Scale high, Output = output high value. The PV is mapped via the scale range onto the output range according to the equation:

$$\text{Output} = \left( \frac{\text{PV} - \text{Scale Low}}{\text{Scale High} - \text{Scale Low}} \right) (\text{Output High} - \text{Output Low}) + \text{Output Low}$$

## 4.9 USER LIN

Allows the entry of up to four user linearisation tables, any one of which can be selected as 'Lin Type' in Channel configuration (section 4.4.1). Configuration consists of defining the number of points to be included (2 to 32) and then entering an X and a Y value for each point, where X values are the inputs and the Y values are the resulting outputs.

### 4.9.1 User linearisation table rules

1. Tables must be monotonic - i.e. there may not be more than one X value with the same Y value assigned to it.
2. Each X value must be greater than the preceding one.
3. Each Y value must be greater than the preceding one.
4. If units other than temperature units are to be displayed, the channel scale high and scale low values should be set to the same as the range high and low values, and the required scale units entered.

Figure 4.9.1 shows the first part of the configuration table for an imaginary cylinder example.

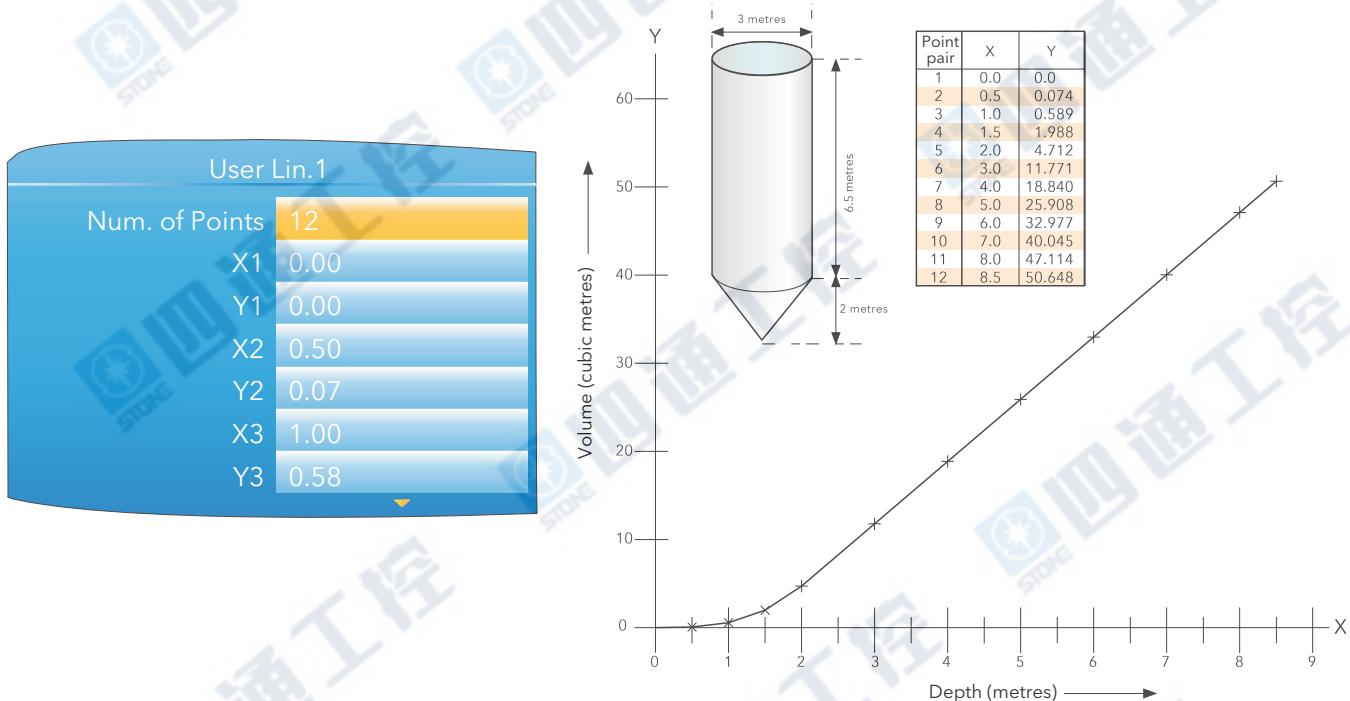


Figure 4.9.1 User Linearisation table example

When configuring a channel (section 4.4.1) to use a User linearisation table:

If Type = Thermocouple or RTD, then Range High/Low must be set to the highest and lowest 'Y' values to be used, respectively. The instrument automatically looks up the associated 'X' mV or Ohms values.

If Type = mV, V or mA, then Range High/Low must be set to the highest and lowest 'Y' values to be used, respectively. Input High/Low should be set to the highest and lowest 'X' values in the table, respectively.

## 4.10 CUSTOM MESSAGES

This feature allows the entry of up to 10 messages for sending to the history file, when triggered by a wired source (e.g. an alarm going active).

The messages of up to 100 characters each are entered using either the virtual keyboard, described in section 3.6, or by means of iTools configuration software.

Up to three parameter values may be embedded in messages in the format [Address], where 'Address' is the decimal Modbus address of the parameter (section 5.3). E.G. [256] embeds Channel 1 PV.

## 4.11 ZIRCONIA BLOCK OPTION

This option allows the calculation of Carbon Potential, Dew point or Oxygen concentration. A zirconia (oxygen) probe consists of two platinum electrodes bonded to a pellet or cylinder of zirconia. At elevated temperatures, such a probe develops an emf across it which is proportional to the probe absolute temperature and to the log of the difference in oxygen partial pressure between its two ends.

The temperature of the probe is normally measured using a type K or type R thermocouple. The temperature effect on the thermocouple is such, that for successful operation, the probe temperature must be greater than 973K (700°C).

### 4.11.1 Definitions

#### TEMPERATURE CONTROL

The sensor input of the temperature loop may come from the zirconia probe but it is common for a separate thermocouple to be used. The controller provides a heating output which may be used to control gas burners. In some applications a cooling output may also be connected to a circulation fan or exhaust damper.

#### CARBON POTENTIAL CONTROL

The zirconia probe generates a millivolt signal based on the ratio of oxygen concentrations on the reference side of the probe (outside the furnace) to the amount of oxygen in the furnace.

The controller uses the temperature and carbon potential signals to calculate the actual percentage of carbon in the furnace. This second loop generally has two outputs. One output is connected to a valve which controls the amount of an enrichment gas supplied to the furnace. The second output controls the level of dilution air.

#### SOOTING ALARM

In addition to other alarms which may be detected by the controller, the instrument can trigger an alarm when the atmospheric conditions are such that carbon will be deposited as soot on all surfaces inside the furnace. The alarm may be wired to an output (e.g. relay) to initiate an external alarm.

#### AUTOMATIC PROBE CLEANING

The instrument has a probe clean and recovery strategy that can be programmed to occur between batches or be manually requested. At the start of the cleaning process a 'snapshot' of the probe mV is taken, and a short blast of compressed air is used to remove any soot and other particles that may have accumulated on the probe. A minimum and maximum cleaning time can be set by the user. If the probe mV has not recovered to within 5% of the snapshot value within the maximum recovery time set then an alarm is given. This indicates that the probe is ageing and replacement or refurbishment is due. During the cleaning and recovery cycle the PV is frozen, thereby ensuring continuous furnace operation. The 'Pv Frozen' parameter can be used in an individual strategy, for example to hold the integral action during cleaning.

#### ENDOTHERMIC GAS CORRECTION

A gas analyser may be used to determine the carbon monoxide (CO) concentration of the endothermic gas. If a 4 to 20mA output is available from the analyser, this can be applied to the instrument to adjust the calculated % carbon reading automatically. Alternatively, this value can be entered manually.

#### CLEAN PROBE

As these sensors are used in furnace environments they require regular cleaning. Cleaning (Burn Off) is performed by forcing compressed air through the probe. Cleaning can be initiated either manually or automatically using a timed period. During cleaning 'PV Frozen' is set to 'Yes'.

#### OXYGEN CONCENTRATION

In order to measure oxygen concentrations, one end of the probe is inserted into the atmosphere to be measured, whilst the other is subjected to a reference atmosphere. For most applications, air provides a suitable reference (reference input = 20.95 for air).

#### 4.11.2 Configuration

The configuration parameters appear in one of three lists as shown in Figure 4.11.2a.

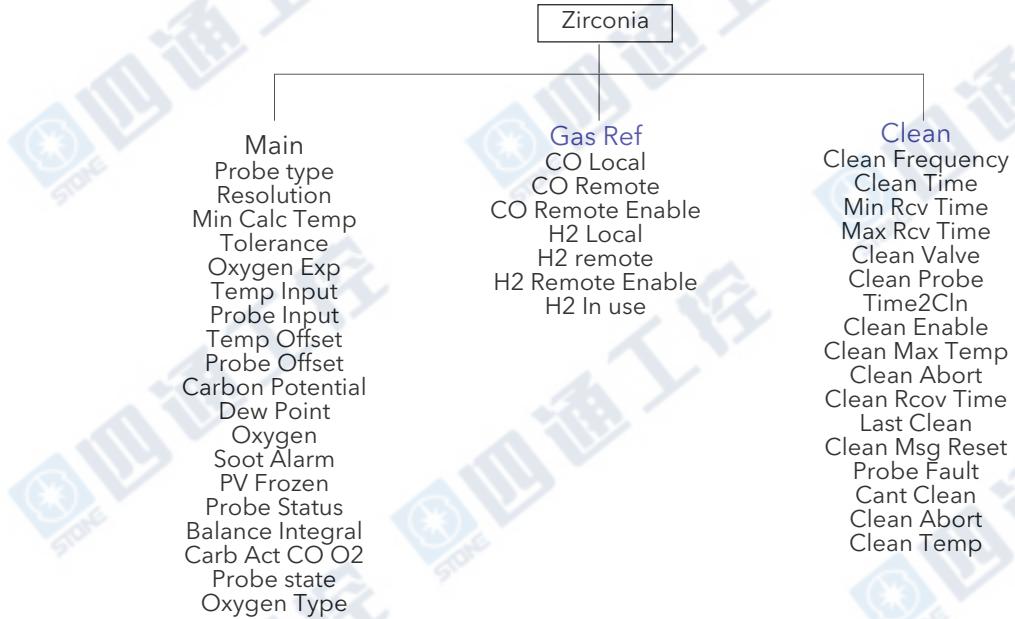


Figure 4.11.2a Zirconia probe configuration layout.

#### ZIRCONIA MAIN

The parameters that appear depend on the 'Probe Type' setting. For this reason, not all the parameters listed appear for all probe types. Figure 4.11.2b shows a typical configuration page.

Zirconia.Main	
Probe Type	Eurotherm
Resolution	2
Min Calc Temp	720
Tolerance	1.0
Oxygen Exp	2
Temp Input	0
Probe Input	0
Carbon Potential	Off
Dew Point	Off
Oxygen	Off
Temp Offset	0
Probe Offset	0
Soot alarm	No
PV Frozen	Yes
Probe Status	Min Calc Temp
Balance Integral	No
Carb Act CO O2	0.0000
Probe State	Not Ready
Oxygen type	Nernst

Figure 4.11.2b Zirconia Probe configuration (typical)

#### 4.11.2 CONFIGURATION (Cont.)

##### MAIN PARAMETERS

Probe Type	Select from a variety of probe manufacturers. The subsequent parameter list depends on which manufacturer is selected.
Resolution	Enter the number of decimal places to be used for the value display
Gas Reference	Reference value for the hydrogen concentration in the atmosphere.
Rem Gas Ref	Remote reference value for hydrogen concentration in the atmosphere. Allows hydrogen concentration to be read from an external source.
Rem Gas Enable	'Yes' allows remote gas measurement. 'No' uses the internal Gas Reference value.
Working Gas	Read only. Working Reference Gas value
Min Calc Temp*	The minimum temperature in at which the calculation is valid.
Oxygen Exp	The exponent units of the log oxygen type calculation. valid entries -24 to +24.
Tolerance	Sooting tolerance multiplier. Allows the user to adjust the sensitivity of the Sooting alarm, in order to reduce the incidence of nuisance alarms.
Process Factor	Process factor defined by the probe manufacturer.
Clean Frequency	Allows the interval between probe cleaning cycles to be entered in hours and minutes.
Clean Time	Allows Probe clean time to be entered in hours and minutes.
Min Rcov Time	The minimum recovery time after purging in hours and minutes.
Max Rcov Time	The maximum recovery time after purging in hours and minutes.
Temp Input*	Zirconia probe temperature input value
Temp Offset*	Allows a temperature offset to be entered for the probe.
Probe Input	Zirconia probe mV input
Probe mV Offset	Allows an offset to be entered for the probe mV input
Oxygen	Read only. calculated oxygen value
Carbon Potential	Read only. The calculated carbon potential.
Dew Point	Read only. The dew point value derived from temperature and remote gas reference inputs.
Soot Alarm	Read only. Sooting alarm. Active if sooting is likely to take place. The sensitivity of the alarm can be adjusted by using the 'Tolerance' parameter, above.
Probe Fault	'Yes' indicates a sensor break.
PV Frozen	Read only. Parameter set to 'Yes' during Probe cleaning.
Clean Valve	Read only. Enable the Clean valve.
Clean State	Read only. The burn off state of the zirconia probe: 'Waiting', 'Cleaning' or 'Recovering'. Clean Probe 'Yes' = Initiate probe cleaning. 'No' = Do not clean probe.
Time to Clean	Read only. The time remaining, in hours and minutes until the next cleaning cycle is due.
Probe Status	Read only. Current probe status
OK	Normal working
mV Sensor Brk	Probe input sensor break
Temp Sensor Brk	Temperature input sensor break
Min Calc Temp	Probe deteriorating
Balance Integral	This output goes 'true' when a step change in the output occurs, which requires an integral re-balance if the readings are used for PID control.
Carb Act CO O2	The carbon activity for the surface gas reaction between Carbon monoxide (CO) and Oxygen (O2)
Probe State	Read only. The current state of the probe. If 'Measuring', then the outputs are updated. For any other state (Clean, Clean Recovery, Test impedance, Impedance Recovery, Waiting), the outputs are not updated.
Oxygen Type	Oxygen equation being used.

\* Temperature units are those configured for the channel to which the temperature measuring transducer is connected.

#### 4.11.2 CONFIGURATION (Cont.)

##### GAS REFERENCES PARAMETERS

CO Local	Reference value for the carbon monoxide (CO) concentration in the atmosphere.
CO Remote	Remote reference value for the carbon monoxide concentration in the atmosphere. allows the value to be read remotely.
CO Remote En	'Yes' allows remote CO measurement. 'No' uses the internal value.
CO In Use	The CO gas measurement value currently being used.
H2 Local	Reference value for the hydrogen (H) concentration in the atmosphere.
H2 Remote	Remote reference value for the hydrogen concentration in the atmosphere. allows the value to be read remotely.
H2 Remote En	'Yes' allows remote H measurement. 'No' uses the internal value.
H2 In Use	The H gas measurement value currently being used.

##### CLEAN PARAMETERS

Clean Frequency	Allows the interval between probe cleaning cycles to be entered in hours and minutes.
Clean Time	Allows Probe clean time to be entered in hours and minutes.
Min Rcov Time	The minimum recovery time after purging in hours and minutes.
Max Rcov time	The maximum recovery time after purging in hours and minutes.
Clean Valve	Read only. Enable the Clean valve.
Clean Probe	Initiate probe cleaning
Time to Clean	Read only. The time remaining, in hours and minutes until the next cleaning cycle is due.
Clean Enable	Enable probe cleaning
Clean Max Temp	Maximum temperature for cleaning. If the temperature exceeds this value, cleaning is aborted.
Clean Abort	Abort probe cleaning
Clean Rcov Time	The time taken for the probe to recover to 95% of its original value after the last clean. If the last clean did not recover within the Max Rcov time, this value is set to 0.
Last Clean	The mV output from the probe after the last clean.
Clean Msg Reset	'Yes' clears cleaning related alarms
Probe Fault	'Yes' means that the probe failed to recover to 95% of its original output, following a clean,
Cant Clean	Conditions exist which prevent a clean cycle starting. Can be cleared using 'Clean Msg Reset'.
Clean Abort	A clean cycle was aborted. Can be cleared using 'Clean Msg Reset'.
Clean Temp	A clean cycle was aborted because the temperature was too high. Can be cleared using 'Clean Msg Reset'.

### 4.11.3 Wiring

Figure 4.11.3 shows a typical wiring arrangement for a Zirconia probe.

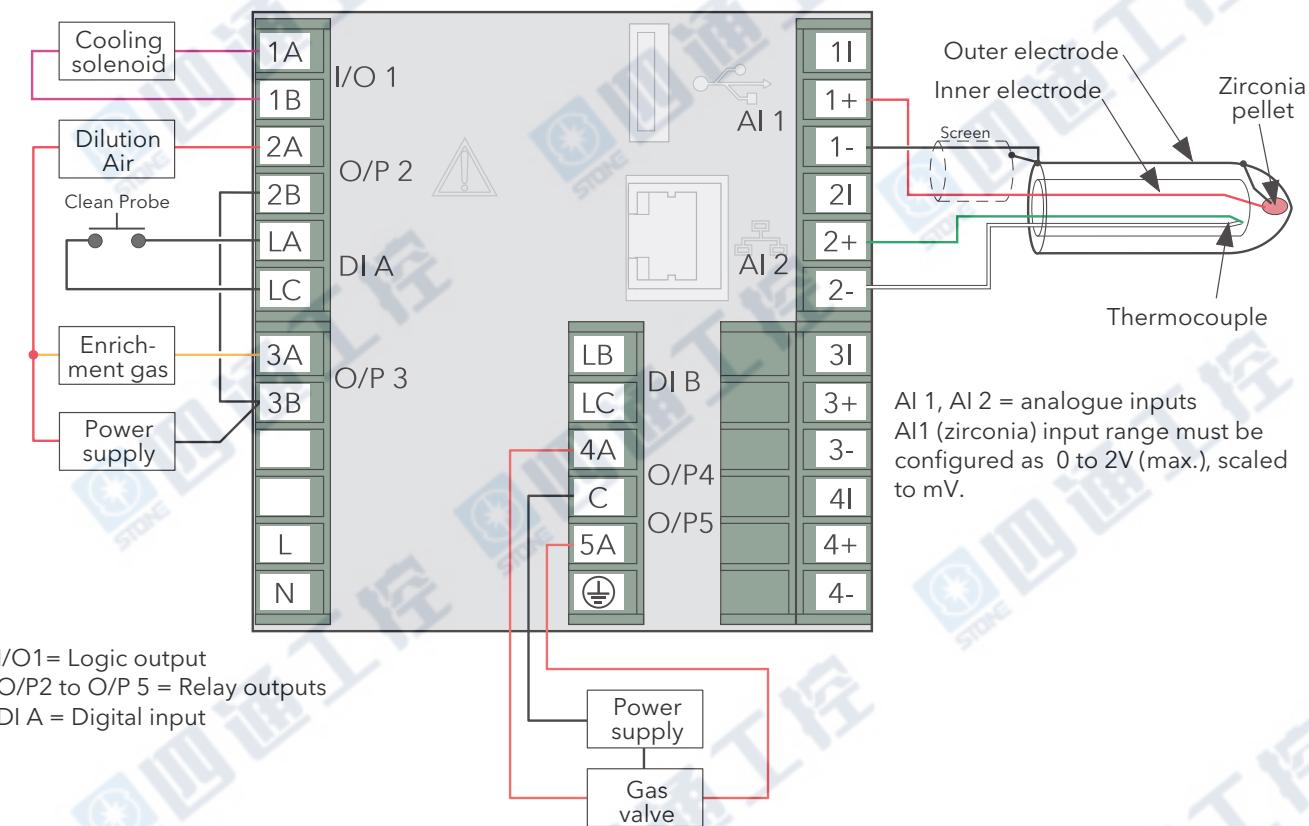


Figure 4.11.3 Typical zirconia probe wiring

## 4.12 STERILISER OPTION

This block provides a means of recording complete sterilisation cycles, including for example, venting and pumping as well as the actual sterilising period. See [section 3.4.8](#) for display mode details.

Data is stored in .uhh history files for viewing in Review software.

Steriliser	
Cycle status	Wait Start
Remaining	00:00:00
Equilibration	00:00:00
Sterilising	00:00:00
Total Cycle	00:00:00
$F_0 (A_0)$	00:00:00
Running Output	No
Passed Output	No
Start	No
Start 121°C	No
121°C Time	00:03:00
Start 134°C	No
134°C Time	00:15:00
Target Time	00:03:00
Cycle Number	0
Auto Counter	No
File by Tag	X
Input 1 Type	Thermocouple
PV1	0
Target SP	134
Band Low	134
Band High	137
Failure Dwell	00:00:00
Input 2 Type	Thermocouple Detect
Failure Dwell	00:00:00
Measured Temp.	115
Target Temp.	134
Z Temp.	10
Low Limit	134

Figure 4.12 Steriliser block configuration menu

### 4.12.1 Configuration parameters

Cycle Status

Wait start: The cycle is waiting to be started

Waiting: Waiting for input 1 to reach its target setpoint.

Equilibration: Currently in the equilibration period

Sterilising: Currently in the sterilising phase

Passed: The cycle has completed successfully

Failed: The cycle has failed

Test cycle: A test cycle is in progress

#### 4.12.1 CONFIGURATION PARAMETERS (Cont.)

Remaining Equilibration	The sterilising time remaining for the current cycle
Sterilising	The equilibration time period for the current cycle
Total Cycle	The time for which the load has currently been at sterilisation conditions
$F_0 (A_0)$	The total cycle time
Running Output	The current $F_0$ , $F_H$ or $A_0$ value
Passed Output	'Yes' = Cycle running; 'No' = Cycle not running
Start	'Yes' = Output passed; 'No' = Output did not pass
Start 121°C	Trigger to start a custom cycle (i.e. one for which High and Low band and / or Target setpoint have been changed from their default values.)
121°C Time	Trigger to start a pre-defined 121°C cycle (Setpoint, Band Low/Band High etc. values are set to their 121° defaults when the cycle is initiated).
Start 134°C	Target time for a 121°C cycle. Automatically copied to the 'Target Time' field when Start 121°C requested. Scrollable value in hh:mm:ss format.
134°C Time	Trigger to start a pre-defined 134°C cycle (Setpoint, Band Low/Band High etc. values are set to their 134° defaults when the cycle is initiated)
Target Time	Target time for a 134°C cycle. Automatically copied to the 'Target Time' field when Start 134°C requested. Scrollable value in hh:mm:ss format.
Cycle Number	The time for which the input values must remain at their sterilisation values in order that the cycle shall pass. The cycle fails if any input moves outside its specified band limits during the Target Time. Scrollable value in hh:mm:ss format.
Auto Counter	Each execution of the Steriliser block uses a unique cycle number. This may be entered manually, or can be set to increment automatically by setting 'Auto Counter' (below) to 'Yes'.
File By Tag	'Yes' causes the Cycle Number (above) to increment automatically each time a new cycle is initiated. If Auto counter = 'Yes', the Cycle Number forms part of the historical data and can be used to help identify data during later review.
File tag	'Tick' ensures that each cycle is recorded in its own unique history file identified by cycle number and 'File tag' (below).
Input n Type	Select 'Off', 'Thermocouple', 'Rising Pressure', 'Falling pressure', 'Rise Air Detect', or 'Fall Air Detect'.
Off	This input will not be included in steriliser monitoring calculations
Thermocouple	Degrees Celsius input
Rising pressure	A mBar pressure input with a rising pressure expected during the cycle. This pressure input would normally be synchronised with a temperature input, in the same chamber, when performing a 121°C or 134°C cycle.
Falling pressure	As 'Rising Pressure' above, but with a falling pressure expected during the cycle
Rise Air Detect	A mBar pressure input with a rising pressure expected during the cycle. This pressure input is not synchronised with a temperature input when performing a 121°C or 134°C cycle, as it is (typically) an outside chamber pressure.
Fall Air Detect	As 'Rise Air Detect' above, but with a falling pressure expected during the cycle
PV n	Input value (wireable only). See note 1 below.
Target SP	Target setpoint for this input. (Does not appear if relevant Input Type = 'Off'.) See note 2 below.
Band Low/High	The low and high steriliser temperature or pressure band for this input. (Does not appear if relevant Input Type = 'Off'.) See note 2 below. Values are effective only during Sterilisation mode.

#### 4.12.1 CONFIGURATION PARAMETERS (Cont.)

Failure Dwell A failure alarm is set if this input is out of band range for more than the Failure Dwell time. Scrollable value in hh:mm:ss format.

##### Notes

1.  $n = 1$  to 4, where typically, inputs 1 to 3 are temperature inputs and input 4 is a pressure input.
2. Target SP and Band High/Low values are set to their relevant default values when a 121°C or 134°C cycle is initiated.

Measured Temp.	For $F_0$ or $A_0$ calculations, this value must be in °C. Typically wired to an input channel PV.
Target Temp.	For $F_0$ or $A_0$ calculations, the target temperature (see <a href="#">section 3.4.8</a> for details). This typically is the same value as the Target SP (above).
Z Temp.	For $F_0$ or $A_0$ calculations this is a temperature interval representing a factor-of-10 increase in killing efficiency. Z = 10°C for $F_0$ and $A_0$ , and 20°C for $F_H$
Low Limit	The temperature below which $F_0$ or $A_0$ calculations are suspended.

#### 4.13 HUMIDITY BLOCK OPTION

This block uses wet and dry bulb temperatures, and atmospheric pressure inputs to derive values for relative humidity and dew point.



Figure 4.13 Humidity calculation configuration

#### 4.13.1 Configuration parameters

Resolution	The number of decimal places for the Relative humidity and Dew point displays.
Psychro constant	The psychrometric constant (default = $6.66 \times 10^{-4}$ ) (See note below).
Pressure	The current atmospheric pressure in mBar.
Wet Temperature	The wet bulb thermometer temperature.
Wet Offset	Offset for the wet bulb temperature.
Dry Temperature	The dry bulb thermometer temperature.
Relative Hum.	The relative humidity value calculated from the Wet temperature, the Dry temperature and the Pressure inputs. The number of decimal places depends on the Resolution setting.
Dew Point	The dew point value calculated from the Wet temperature, the Dry temperature and the Pressure inputs. The number of decimal places depends on the Resolution setting.
Sensor Break	'Yes' implies that a break has occurred between one (or more) of the temperature or pressure transducer and its input.

Note: The default value 6.66 may be edited, but the multiplier is always  $10^{-4}$  (i.e. it cannot be edited).

## 4.14 BCD INPUT

Part of the 'Toolkit Blocks' option, this block derives decimal and two-decade binary coded decimal (BCD) values from eight discrete inputs, where input 1 is the least significant input ( $2^0 = 1$ ) and input 8 is the most significant ( $2^7 = 128$ ). The example below shows that for inputs 2, 4, 6 and 8 high, the decimal input value is 170, but the BCD value is invalid. In any such case, the maximum BCD value for each decade is limited to 9.

Input number	8	7	6	5	4	3	2	1	
Input status	1	0	1	0	1	0	1	0	
Decimal input	128	0	32	0	8	0	2	0	(=170)
BCD output	1	0	1	0	1	0	1	0	(=10, 10)

Figure 4.14 BCD block example

### 4.14.1 Input rules

Valid BCD outputs are produced only with the following inputs set:

1. Any combination of inputs 1, 2, 3, 5, 6 and 7
2. Any combination of Inputs 1, 4, 5 and 8

### 4.14.2 Configuration

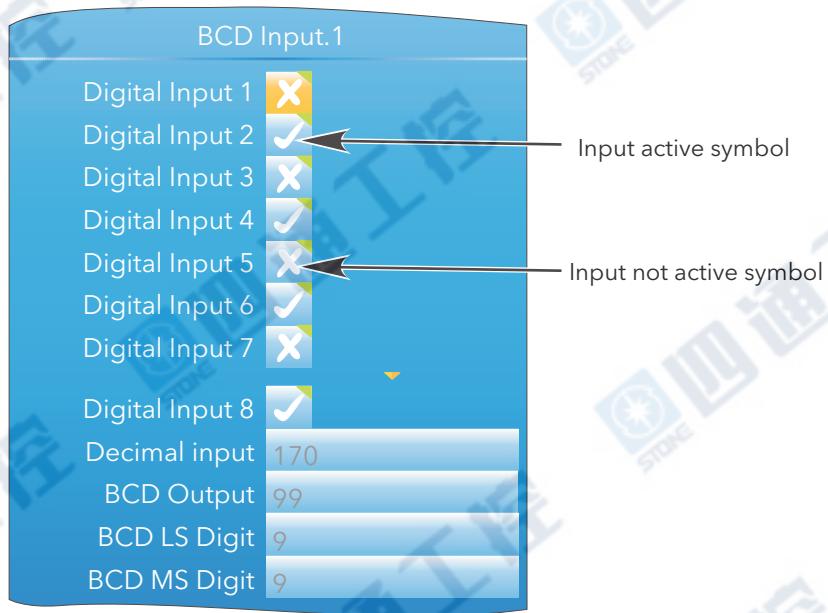


Figure 4.14.2 BCD block configuration

#### PARAMETERS

Digital Input N

Digital inputs, wired (for example) to contact inputs at the rear panel or to other suitable parameter outputs.

Decimal input

The value defined by the active inputs, where input 1 = 1, when active, input 2 = 2, input 3 = 4, input 4 = 8 and so on.

BCD Output

A two digit output being the binary coded decimal version of the input.

BCD LS Digit

This least significant (right-most) digit represents the value of inputs 1 to 4, where input 1 = 1, input 2 = 2, input 3 = 4, input 4 = 8. Maximum value = 9, even if input is greater than 9.

BCD MS Digit

This most significant (left-most) digit represents the value of inputs 5 to 8, where input 5 = 1, input 6 = 2, input 7 = 4, input 8 = 8. Maximum value = 9, even if input is greater than 9.

## 4.15 LOGIC (2 INPUT) BLOCK

Part of the 'Toolkit Blocks' option, this block allows a number of logic and comparison operations to be performed on a pair of inputs. For logic functions, the inputs can be inverted to allow, for example, a NOR function to be implemented by inverting the inputs to an AND function. 12 two-input logic blocks are available.

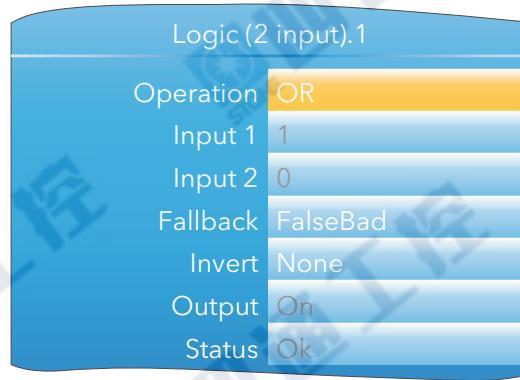


Figure 4.15 Two-input logic block configuration

### 4.15.1 Parameters

Operation	AND, OR, XOR, LATCH (boolean values only) == (Input 1 = Input 2) <> (Input 1 ≠ Input 2) < (Input 1 < Input 2) <= (Input 1 ≤ Input 2) > (Input 1 > Input 2) => (Input 1 ≥ Input 2)
Input 1(2)	The inputs to the specified operation. For inverted inputs (below), this shows the 'real' (non-inverted) state.
Fallback	Configures the output and status values to be used if either input has a status other than 'Good'. FalseBad: Output = False; Status = Bad TrueBad: Output = True; Status = Bad FalseGood: Output = False; Status = Good TrueGood: Output = True; Status = Good
Invert	For logic operators only allows neither, either or both inputs to be inverted. Input 1 and Input 2 show the non-inverted state.
Output	On or Off depending on input states etc.
Status	The status of the result ('Ok' or 'Error').

## 4.16 LOGIC (8 INPUT) BLOCK

Part of the 'Toolkit Blocks' option, this block allows AND, OR and cascading\* XOR logic operations to be carried out on up to eight inputs.

\*Cascading XOR example for inputs 1 to 4:  $((\text{Input1} \oplus \text{Input2}) \oplus \text{Input3}) \oplus \text{Input4}$ .

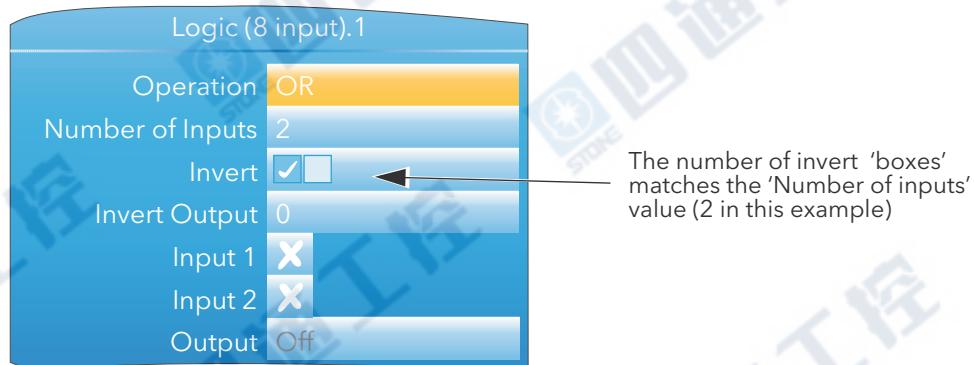


Figure 4.16 Eight input logic block configuration

### 4.16.1 Parameters

Operation	AND, OR or XOR
Number of inputs	The number of inputs to the logic operator
Invert	Allows the user to invert individual inputs, as described below.
Invert Output	'Yes' inverts the output status
Input 1	The status of input 1, ignoring the Invert status. Cross = off; Tick = on.
Inputs 2 to N	As for input 1, where N = the value of the 'Number of Inputs' parameter.
Output	On or Off. Includes the effect of 'Invert Output' status.

### INPUT INVERSION

1. Use the down arrow key to highlight the 'Invert' field and operate the scroll key to enter edit mode
2. Use the up arrow key to highlight the first input to be inverted (the relevant input numbers appear in the display boxes for uninverted inputs when highlighted).
3. Once the required input box is highlighted, use the scroll key to change the numeric character to a tick symbol (to invert) or change the tick character to a numeric character (to remove a previous inversion).
4. Repeat for any further inputs, then operate the page key to confirm the changes and to quit edit mode.

### 4.16.2 Schematic

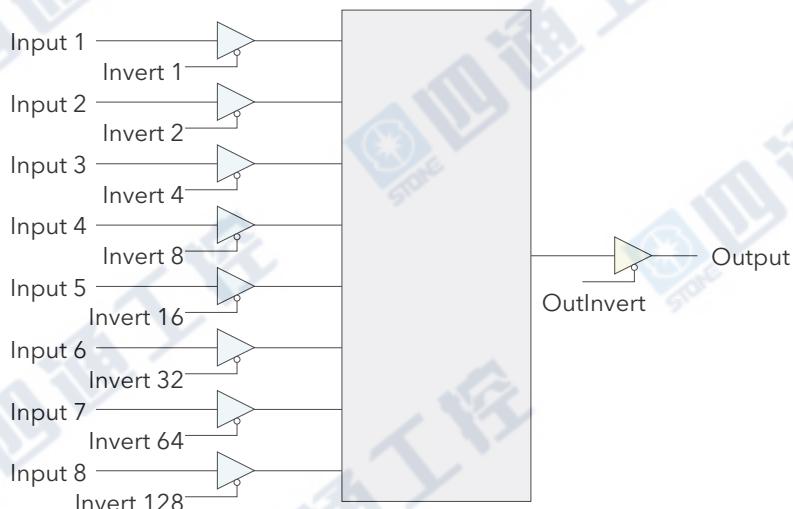


Figure 4.16.2 Logic (8 input) block schematic

### 4.16.3 Invert input decoding table

Over a communications link, the inversion status is transmitted as a decimal value, which can be encoded/decoded using the following table

Input		Input		Input		Input																																								
8	7	6	5	4	3	2	1	Hex	Dec	8	7	6	5	4	3	2	1	Hex	Dec	8	7	6	5	4	3	2	1	Hex	Dec																	
N	N	N	N	N	N	N	N	00	0	N	7	N	N	N	N	N	N	40	64	8	N	N	N	N	N	N	N	80	128	8	7	N	N	N	N	N	C0	192								
N	N	N	N	N	N	1		01	1	N	7	N	N	N	N	1		41	65	8	N	N	N	N	N	1		81	129	8	7	N	N	N	N	1	C1	193								
N	N	N	N	N	2			02	2	N	7	N	N	N	2	N		42	66	8	N	N	N	N	2	N		82	130	8	7	N	N	N	2	N	C2	194								
N	N	N	N	N	2	1		03	3	N	7	N	N	N	2	1		43	67	8	N	N	N	N	2	1		83	131	8	7	N	N	N	2	1	C3	195								
N	N	N	N	3	N			04	4	N	7	N	N	N	3	N		44	68	8	N	N	N	N	3	N		84	132	8	7	N	N	N	3	N	C4	196								
N	N	N	N	3	1			05	5	N	7	N	N	N	3	1		45	69	8	N	N	N	N	3	1		85	133	8	7	N	N	N	3	1	C5	197								
N	N	N	N	3	2			06	6	N	7	N	N	N	3	2		46	70	8	N	N	N	N	3	2		86	134	8	7	N	N	N	3	2	C6	198								
N	N	N	N	3	2	1		07	7	N	7	N	N	N	3	2	1	47	71	8	N	N	N	N	3	2	1	87	135	8	7	N	N	N	3	2	C7	199								
N	N	N	N	4	N	N		08	8	N	7	N	N	N	4	N	N		48	72	8	N	N	N	N	4	N	N	88	136	8	7	N	N	N	4	N	N	C8	200						
N	N	N	N	4	N	1		09	9	N	7	N	N	N	4	N	1		49	73	8	N	N	N	N	4	N	1	89	137	8	7	N	N	N	4	N	1	C9	201						
N	N	N	N	4	N	2	N	0A	10	N	7	N	N	N	4	N	2	N	4A	74	8	N	N	N	N	4	N	2	8A	138	8	7	N	N	N	4	N	2	NA	202						
N	N	N	N	4	N	2	1	0B	11	N	7	N	N	N	4	N	2	1	4B	75	8	N	N	N	N	4	N	2	1	8B	139	8	7	N	N	N	4	N	2	1	CB	203				
N	N	N	N	4	3	N		0C	12	N	7	N	N	N	4	3	N		4C	76	8	N	N	N	N	4	3	N	8C	140	8	7	N	N	N	4	3	N	N	CC	204					
N	N	N	N	4	3	1		0D	13	N	7	N	N	N	4	3	N	1	4D	77	8	N	N	N	N	4	3	N	1	8D	141	8	7	N	N	N	4	3	N	1	CD	205				
N	N	N	N	4	3	2	N	0E	14	N	7	N	N	N	4	3	2	N	4E	78	8	N	N	N	N	4	3	2	N	8E	142	8	7	N	N	N	4	3	2	N	CE	206				
N	N	N	N	4	3	2	1	0F	15	N	7	N	N	N	4	3	2	1	4F	79	8	N	N	N	N	4	3	2	1	8F	143	8	7	N	N	N	4	3	2	1	CF	207				
N	N	N	N	5	N	N	N	10	16	N	7	N	N	N	5	N	N	N	50	80	8	N	N	N	N	5	N	N	N	90	144	8	7	N	N	N	5	N	N	N	DO	208				
N	N	N	N	5	N	N	1	11	17	N	7	N	N	N	5	N	N	1	51	81	8	N	N	N	N	5	N	N	1	91	145	8	7	N	N	N	5	N	N	1	D1	209				
N	N	N	N	5	N	N	2	12	18	N	7	N	N	N	5	N	N	2	52	82	8	N	N	N	N	5	N	N	2	N	92	146	8	7	N	N	N	5	N	N	2	N	D2	210		
N	N	N	N	5	N	N	2	13	19	N	7	N	N	N	5	N	N	2	53	83	8	N	N	N	N	5	N	N	2	1	93	147	8	7	N	N	N	5	N	N	2	1	D3	211		
N	N	N	N	5	N	N	3	14	20	N	7	N	N	N	5	N	N	3	54	84	8	N	N	N	N	5	N	N	3	N	94	148	8	7	N	N	N	5	N	N	3	N	D4	212		
N	N	N	N	5	N	N	3	15	21	N	7	N	N	N	5	N	N	3	55	85	8	N	N	N	N	5	N	N	3	N	1	95	149	8	7	N	N	N	5	N	N	3	N	1	D5	213
N	N	N	N	5	N	N	3	16	22	N	7	N	N	N	5	N	N	3	56	86	8	N	N	N	N	5	N	N	3	2	N	96	150	8	7	N	N	N	5	N	N	3	2	N	D6	214
N	N	N	N	5	N	N	3	17	23	N	7	N	N	N	5	N	N	3	57	87	8	N	N	N	N	5	N	N	3	2	1	97	151	8	7	N	N	N	5	N	N	3	2	1	D7	215
N	N	N	N	5	N	N	4	18	24	N	7	N	N	N	5	N	N	4	58	88	8	N	N	N	N	5	N	N	4	N	N	98	152	8	7	N	N	N	5	N	N	4	N	N	D8	216
N	N	N	N	5	N	N	4	19	25	N	7	N	N	N	5	N	N	4	59	89	8	N	N	N	N	5	N	N	4	N	N	99	153	8	7	N	N	N	5	N	N	4	N	N	D9	217
N	N	N	N	5	N	N	4	20	26	N	7	N	N	N	5	N	N	4	60	90	8	N	N	N	N	5	N	N	4	N	N	9A	154	8	7	N	N	N	5	N	N	4	N	N	DA	218
N	N	N	N	5	N	N	4	21	27	N	7	N	N	N	5	N	N	4	61	91	8	N	N	N	N	5	N	N	4	N	N	9B	155	8	7	N	N	N	5	N	N	4	N	N	DB	219
N	N	N	N	5	N	N	4	22	28	N	7	N	N	N	5	N	N	4	62	92	8	N	N	N	N	5	N	N	4	N	N	9C	156	8	7	N	N	N	5	N	N	4	N	N	DC	220
N	N	N	N	5	N	N	4	29	30	N	7	N	N	N	5	N	N	4	63	93	8	N	N	N	N	5	N	N	4	N	N	9D	157	8	7	N	N	N	5	N	N	4	N	N	DD	221
N	N	N	N	5	N	N	4	30	31	N	7	N	N	N	5	N	N	4	64	94	8	N	N	N	N	5	N	N	4	N	N	9E	158	8	7	N	N	N	5	N	N	4	N	N	DE	222
N	N	N	N	5	N	N	4	31	32	N	7	N	N	N	5	N	N	4	65	95	8	N	N	N	N	5	N	N	4	N	N	9F	159	8	7	N	N	N	5	N	N	4	N	N	DF	223
N	N	N	N	6	N	N	N	20	32	N	7	N	N	N	6	N	N	N	60	96	8	N	N	N	N	6	N	N	N	N	A0	160	8	7	N	N	N	6	N	N	N	N	EO	224		
N	N	N	N	6	N	N	N	21	33	N	7	N	N	N	6	N	N	N	61	97	8	N	N	N	N	6	N	N	N	N	A1	161	8	7	N	N	N	6	N	N	N	N	E1	225		
N	N	N	N	6	N	N	N	22	34	N	7	N	N	N	6	N	N	N	62	98	8	N	N	N	N	6	N	N	N	N	A2	162	8	7	N	N	N	6	N	N	N	N	E2	226		
N	N	N	N	6	N	N	N	23	35	N	7	N	N	N	6	N	N	N	63	99	8	N	N	N	N	6	N	N	N	N	A3	163	8	7	N	N	N	6	N	N	N	N	E3	227		
N	N	N	N	6	N	N	N	24	36	N	7	N	N	N	6	N	N	N	64	100	8	N	N	N	N	6	N	N	N	N	A4	164	8	7	N	N	N	6	N	N	N	N	E4	228		
N	N	N	N	6	N	N	N	25	37	N	7	N	N	N	6	N	N	N	65	101	8	N	N	N	N	6	N	N	N	N	A5	165	8	7	N	N	N	6	N	N	N	N	E5	229		
N	N	N	N	6	N	N	N	26	38	N	7	N	N	N	6	N	N	N	66	102	8	N	N	N	N	6	N	N	N	N	A6	166	8	7	N	N	N	6	N	N	N	N	E6	230		
N	N	N	N	6	N	N	N	27	39	N	7	N	N	N	6	N	N	N	67	103	8	N	N	N	N	6	N	N	N	N	A7	167	8	7	N	N	N	6	N	N	N	N	E7	231		
N	N	N	N	6	N	N	N	28	40	N	7	N	N	N	6	N	N	N	68	104	8	N	N	N	N	6	N	N	N	N	A8	168	8	7	N	N	N	6	N	N	N	N	E8	232		
N	N	N	N	6	N	N	N	29	41	N	7	N	N	N	6	N	N	N	69	105	8	N	N	N	N	6	N	N	N	N	A9	169	8	7	N	N	N	6	N	N	N	N	E9	233		
N	N	N																																												

## 4.17 Multiplexer block

This 'Toolkit' option block selects one of eight analogue inputs to appear at its output

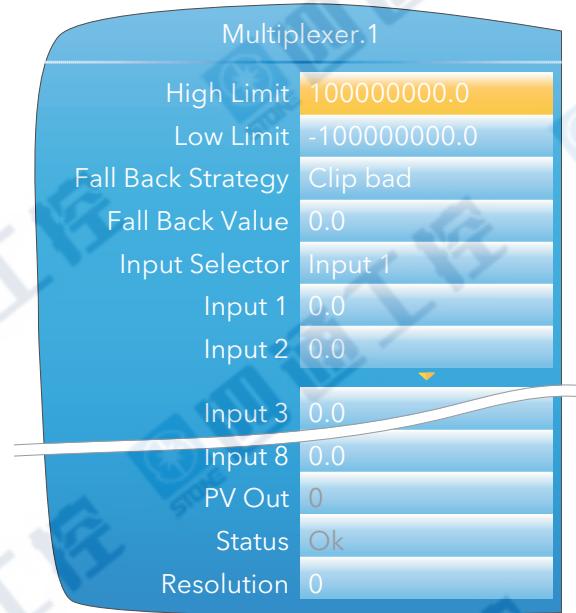


Figure 4.17 Multiplexer block configuration

### 4.17.1 Configuration parameters

High Limit	The high limit for input, output and fallback values. Minimum value is Low Limit.
Low Limit	The low limit for input and fallback values. Maximum value is High Limit.
Fallback Strategy	<p>Clip Bad: If the input value is above 'High Limit' or below 'Low Limit', then the output value is set to the appropriate limit, and the status is set to 'Bad'. If the input signal is within the limits, but its status is bad, the output is set to the Fallback value.</p> <p>Clip Good: If the input value is above 'High Limit' or below 'Low Limit', then the output value is set to the appropriate limit, and the status is set to 'Good'. If the input signal is within the limits, but its status is bad, the output is set to the Fallback value.</p> <p>Fall Bad: If the input value is above 'High Limit' or below 'Low Limit', then the output value is set to the Fallback value, and the status is set to 'Bad'</p> <p>Fall Good: If the input value is above 'High Limit' or below 'Low Limit', then the output value is set to the Fallback value, and the status is set to 'Good'</p> <p>Upscale: If the input status is bad, or if the input signal is above 'High Limit' or below 'Low Limit', the output value is set to the High limit.</p> <p>Downscale: If the input status is bad, or if the input signal is above 'High Limit' or below 'Low Limit', the output value is set to the Low limit.</p>
Fallback Value	The value to be adopted by the output, under error conditions, if 'Fallback Status' is set to 'Fall Good' or 'Fall Bad'.
Input Selector	Selects which of the eight inputs is presented at the output. When wired to a suitable parameter, Input Selector becomes read only. Input 1 is selected for an Input Selector value of 1, Input 2 for a value of 2 and so on. Input Selector values greater than 8 are ignored. If not wired, the user may select the required input using the scroll keys.
Input 1 to 8	Wired to the relevant analogue inputs.
PV Out	The output from the multiplexer block.
Status	Indicates the status of the operation as 'Ok' or 'Error'.
Resolution	The number of decimal places for the output value (maximum = 6)

## 4.18 MATH (2 INPUT)

This 'Toolkit' option block allows one of a number of operations to be carried out using two input values which may be analogue or digital in nature. Either or both of the inputs can be scaled, using a 'Multiplier'.

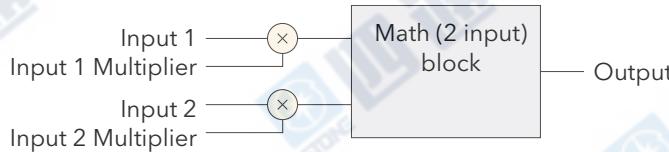


Figure 4.18a Block schematic



Figure 4.18b Block configuration (typical)

### 4.18.1 Parameters

Operation	Add	Output = Input 1 + Input 2
	Subtract	Output = Input 1 - Input 2
	Multiply	Output = Input 1 x Input 2
	Divide	Output = Input 1 ÷ Input 2
	Abs Diff	Output = the difference between Input 1 and Input 2, ignoring sign
	Select Max	Output = whichever is the larger of Input 1 or Input 2
	Select Min	Output = whichever is the smaller of Input 1 or Input 2
	Hot Swap	Output = Input 2 if Input 1 is 'Bad'; otherwise Output = Input 1
	Sample/Hold	Output tracks Input 1 whilst Input 2 = 1. Output value is held whilst Input 2 = 0 (See <a href="#">section 4.18.2</a> , below, for more details)
	Power*	Output = Input 1 to the power of Input 2. (Output = $Input 1^{Input 2}$ )
	Square Root	Output = $\sqrt{Input 1}$ (Input 2 ignored)
	Log Base 10	Output = $\log_{10} Input 1$ (Input 2 ignored)
	Log Base e	Output = $\ln Input 1$ (Input 2 ignored)
	Exponential	Output = $e^{Input 1}$ (Input 2 ignored)
	10 to the X	Output = $10^{Input 1}$ (Input 2 ignored)
	Sel1	Output = Input 1 if Input Selector = Input1 Output = Input 2 if Input Selector = Input2

\* Note... For this implementation:

0 to the power 0 = 1.

Negative values raised to any power result in bad status.

0 raised to a negative power results in bad status.

#### 4.18.1 PARAMETERS (Cont.)

Input 1(2) Multiplier	The scaling factor for input 1(2). This multiplying factor is applied to the input of the function, but does not affect the displayed values of Input1 and Input 2 (below).
Units	Allows a five-character string to be entered for the function
Resolution	Sets the number of decimal places for the Output value. Input resolution (if applicable) is that of the relevant input.
High Limit	The high limit for input, output and fallback values. Minimum value is Low Limit.
Low Limit	The low limit for input and fallback values. Maximum value is High Limit.
Fallback Strategy	<p>Clip Bad: If the input value is above 'High Limit' or below 'Low Limit', then the output value is set to the appropriate limit, and the status is set to 'Bad'. If the input signal is within the limits, but its status is bad, the output is set to the Fall Back value.</p> <p>Clip Good: If the input value is above 'High Limit' or below 'Low Limit', then the output value is set to the appropriate limit, and the status is set to 'Good'. If the input signal is within the limits, but its status is bad, the output is set to the Fall Back value.</p> <p>Fall Bad: If the input value is above 'High Limit' or below 'Low Limit', then the output value is set to the Fall Back value, and the status is set to 'Bad'</p> <p>Fall Good: If the input value is above 'High Limit' or below 'Low Limit', then the output value is set to the Fall Back value, and the status is set to 'Good'</p> <p>Upscale: If the input status is bad, or if the input signal is above 'High Limit' or below 'Low Limit', the output value is set to the High limit.</p> <p>Downscale: If the input status is bad, or if the input signal is above 'High Limit' or below 'Low Limit', the output value is set to the Low limit.</p>
Fallback Value	The value to be adopted by the output, under error conditions, if 'Fallback Status' is set to 'Fall Good' or 'Fall Bad'.
Input Selector	For 'Select' operation only. When wired to a suitable parameter, Input Select becomes read only. Input 1 is selected if 'Input Select' = 1; Input 2 is selected if 'Input Select' = 2. Input Select values greater than 2 are ignored. If not wired, the user may select the required input using the scroll keys.
Input 1(2)	Wired to suitable input parameters. Displayed values ignore any input multiplier effects.
Output	Gives the output value for the operation.
Status	Shows the status of the output value, as 'Ok' or 'Error'

#### 4.18.2 Sample and Hold details

As described above, Output follows Input1 as long as Input 2 is 'High'. When Input 2 goes Low, the output adopts the instantaneous value of Input 1 until Input 2 goes High again. When Input 2 goes high the output jumps to the current value of Input 1 and tracks it until Input 2 goes low.

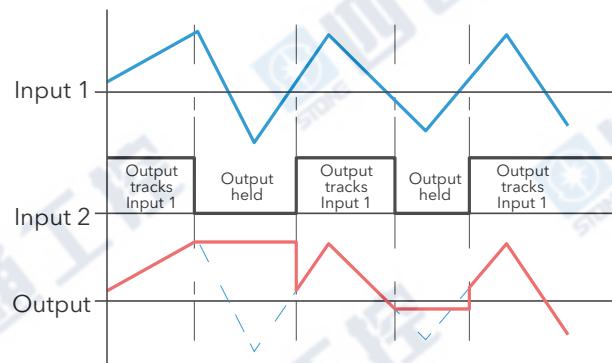


Figure 4.18.2 Sample and Hold example

## 4.19 TIMER

This 'Toolkit' option allows the user to configure up to four timers as: 'On Pulse', 'On Delay', 'One Shot' or 'Min On' types. The different types are described in section 4.19.2, below.



Figure 4.19 Timer configuration

### 4.19.1 Parameters

Mode	Select 'On pulse', 'On delay', 'One shot' or 'Min On'
Time	Allows the user to enter a period for the timer.
Elapsed time	This read-only parameter shows timing progress
Trigger in	Shows if the trigger source is active (tick) or inactive (cross)
Output	Shows if the output is on (tick) or off (cross)
Triggered	Shows if the timer is currently triggered (can remain triggered even after the trigger source has returned to off).

### 4.19.2 Timer modes

#### ON PULSE

Output goes 'on' as soon as the trigger input goes active, and remains on until the time period has elapsed. If the timer is re-triggered during the timing period, the timer restarts.

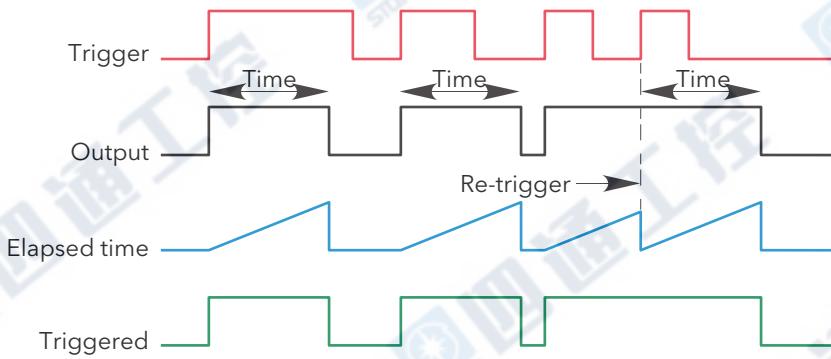


Figure 4.19.2a 'On Pulse' definitions

#### 4.19.2 TIMER MODES (Cont.)

##### ON DELAY

Provides a delay between the trigger point and the timer output becoming active.

###### Rules

1. After the trigger goes active, the output switches on after the delay time has elapsed, and stays on until the trigger goes inactive.
2. If the trigger goes inactive before the delay time has elapsed, the output does not switch on.

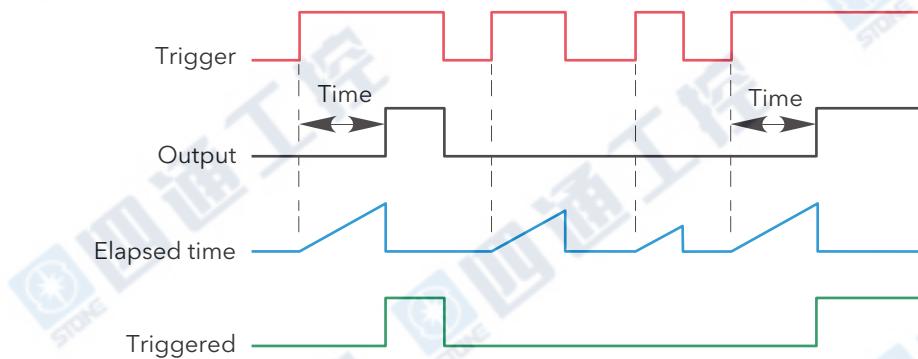


Figure 4.19.2b 'On Delay' definitions

##### ONE SHOT

If the trigger input is active, countdown timing is initiated as soon as the entered time value is confirmed (scroll key). The entered time decrements to zero, and must be re-entered by the user before any further timer function can be initiated.

###### Rules

1. The time value decrements only when the trigger input is active.
2. The output is On only when the trigger value is active (and the entered time value has not elapsed).
3. The entered time value can be edited at any time to increase or decrease the remaining time period.

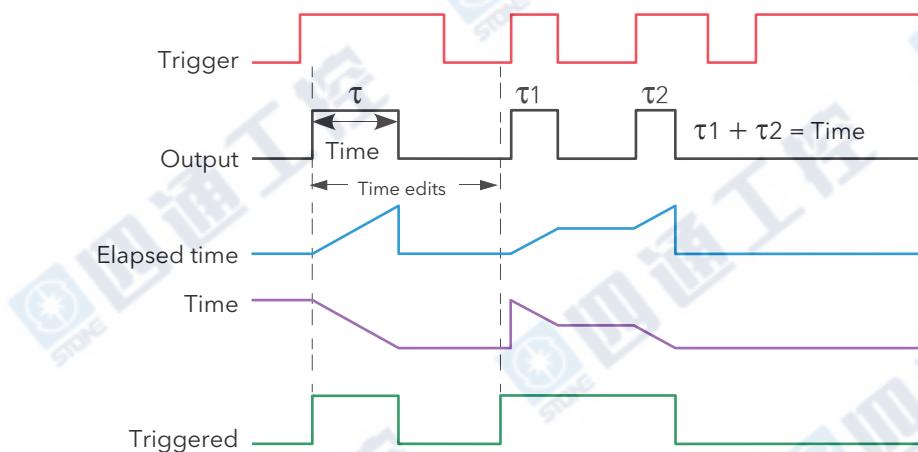


Figure 4.19.2c 'One Shot' timer definitions

Note: For ease of comparison the two time edits in the figure above were both to the same value. This is not a necessary condition.

#### 4.19.2 TIMER MODES (Cont.)

##### MIN ON

This 'Off delay' function provides an output signal that goes 'on' when the trigger goes active and remains on for a specified period after the trigger goes inactive.

If the trigger goes inactive, then active again before the time period has elapsed, then the elapsed time is reset to zero and the output remains on.

The 'Triggered' parameter is on whenever the elapsed time is counting down.

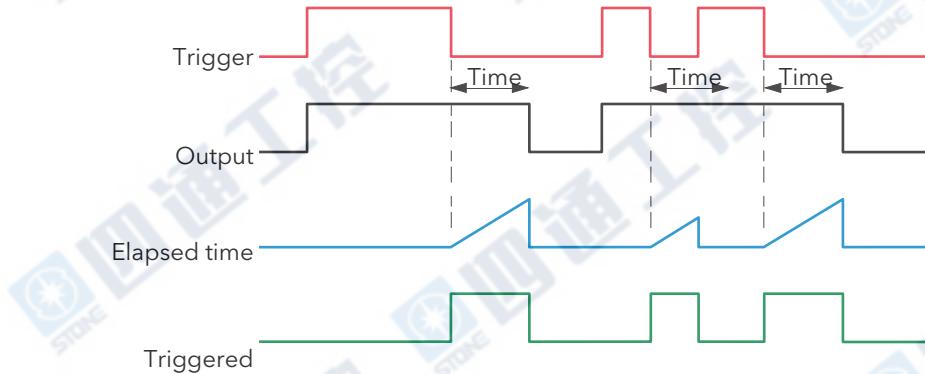


Figure 4.19.2d 'Min On' timer definitions

#### 4.20 USER VALUES

This 'Toolkit' option block allows up to 12 values to be configured for use as inputs to other parameters.



Figure 4.20 User value configuration

##### 4.20.1 Parameters

Units	Allows a five-character string to be entered for the user value units
Resolution	The number of decimal places for the user value (max. = 6)
High/Low Limit	Sets maximum and minimum values that the User value can be set to
Value	The user value, either entered manually, or wired to another appropriate parameter
Status	The output status for the User Value.

## 4.21 ALARM SUMMARY

Allows the user to view the overall status of the unit's alarms, and to carry out a global acknowledgement of active alarms if required.

Global Ack Allows the user to acknowledge all applicable alarms simultaneously. 'Manual' alarms must be non-active before they can be acknowledged.

Any Channel alarm Indicates if there are any channel alarms active, acknowledged etc.

Any Sys Alarm Indicates if there are any active system alarms.

Any Alarm Indicates if there are any channel or system alarms active.

Alarm Summary.Global	
Global Ack	No
Any Channel Alarm	Yes NAck
Any Sys Alarm	Yes
Any Alarm	Yes

Figure 4.21 Alarm summary display

## 5 MODBUS TCP SLAVE COMMS

### 5.1 INSTALLATION

The installation of the Modbus link consists of connecting a standard Ethernet cable between the RJ45 connector at the rear of the unit to a host computer either directly or via a network. A 'straight-through' cable can be used in either case (i.e. a cross-over cable is not required).

### 5.2 INTRODUCTION

MODBUS TCP allows the instrument to act as a 'slave' device to one or more host computers connected via the RJ45 connector at the rear of the recorder. Each recorder must have a unique Internet Protocol (IP) address, set up as described in Section 4.2.1 (Network.Interface).

MODBUS TCP (Transmission Control Protocol) is a variant of the MODBUS family of communications protocols intended for supervision and control of automated equipment specifically covering the use of MODBUS messaging in an intranet or internet environment, using TCP/IP protocols. Much of the MODBUS detail in this manual is derived from the document openmbus.doc, available at <http://www.modbus.org/default.htm>. The above mentioned document also includes implementation guidelines for users.

**Note:** The Modbus protocol allows a maximum of 255 data bytes to be read from or written to in one transaction. For this reason, the maximum number of standard (16 bit) registers that can be accessed in one transaction is  $255/2 = 127$  and the maximum number of IEEE (32-bit) registers is  $127/2 = 63$ .

#### 5.2.1 Function Codes

MODBUS function codes 3, 4, 6, 8 and 16, defined in table 8.2.1a below, are supported and are fully described in section 5.5, below.

Code	Modbus definition	Description
03	Read holding registers	Reads the binary contents of holding registers. In this implementation codes 3 and 4 are identical in operation.
04	Read input registers	Reads the binary contents of holding registers. In this implementation codes 3 and 4 are identical in operation.
06	Preset single register	Writes a single value to a single register.
08	Diagnostics	Performs a simple loop back test.
16	Preset multiple registers	Writes values to multiple holding registers.

Table 5.2.1a MODBUS Function code definition

#### DIAGNOSTIC CODES

Function code 08, subfunction 00 (Return query data) echoes the query (Loop back).

### 5.2.1 FUNCTION CODES (Cont.)

#### EXCEPTION CODES

MODBUS TCP provides reserved codes used for exceptions. These codes provide error information relating to failed requests. Exceptions are signalled by hex 80 being added to the function code of the request, followed by one of the codes listed in table 8.2.1b, below.

Code Dec   Hex	Modbus definition	Description (see Modbus specification for full details)
01   01	Illegal function	An invalid function code was received
02   02	Illegal Data Address	An invalid data address was received
03   03	Illegal Data Value	An invalid data value was received
04   04	Slave Device Failure	An unrecoverable error occurred in the recorder
09   09	Illegal Sub Function	An invalid sub function was received
10   0A	Gateway path unavailable	Gateway misconfigured or overloaded
11   0B	Gateway target device failed to respond	Device not present on the network

Table 5.2.1b Exception codes

### 5.2.2 Data types

The following data types are supported:

1. 2's complement signed 16-bit analogue values with implied decimal point. The decimal point position must be configured in both the recorder and the host computer.
2. 16, 32 and 64 bit signed integers.
3. 16-bit unsigned integer values.
4. 32 bit IEEE Floating point values.
5. Strings of limited size, can be transferred across Modbus TCP in Unicode format using a single non-multiplexed set of consecutive registers.

#### DATA ENCODING

MODBUS uses what is called a 'Big endian' representation for addresses and data items. This means that when a numerical quantity larger than a single byte is transmitted, the most significant byte is sent first. For example a 32-bit hex value of 12345678 would be transmitted as 12, followed by 34, followed by 56 and finally 78.

### 5.2.3 Invalid multiple register writes

When a recorder receives a multi-register write request, it is possible that one or more requests will be rejected. Under such a circumstance, the recorder accepts all valid write requests and ignores any invalid writes. No error response is produced.

### 5.2.4 Master communications timeout

Whilst the instrument is archiving, it is possible that communications responses slow sufficiently to cause communications timeouts. The Modbus master device should be configured with a timeout value large enough to ensure against nuisance timeouts during archiving.

## 5.2.4 Non-volatile parameters in EEPROM

### CAUTION

The parameters in the following list must not be written-to on a continuous basis as to do so will damage the EEPROM, greatly shortening its useful life.

Note: 'nvol' = 'non-volatile'. Loop 'N' = Loop1 and Loop2; Channel 'N' = Channel 1, 2, 3 and 4 etc.

BCDInput.N.InN	Instrument.Display.LoopSetpointColour
Channel.N.AlarmN.Amount	Instrument.Display.Numeric
Channel.N.AlarmN.AverageTime	Instrument.Display.PromoteListView
Channel.N.AlarmN.Block	Instrument.Display.ScreenSaverAfter
Channel.N.AlarmN.ChangeTime	Instrument.Display.ScreenSaverBrightness
Channel.N.AlarmN.Deviation	Instrument.Display.SteriliserPage
Channel.N.AlarmN.Dwell	Instrument.Display.TrendBackground
Channel.N.AlarmN.Hysteresis	Instrument.Display.VerticalBar
Channel.N.AlarmNLatch	Instrument.Display.VerticalTrend
Channel.N.AlarmN.Threshold	Instrument.Info.Name
Channel.N.AlarmN.Type	Instrument.Locale.DateFormat
Channel.N.Main.CJType	Instrument.Locale.DSTenable
Channel.N.Main.Descriptor	Instrument.Locale.EndDay
Channel.N.Main.ExtCJTemp	Instrument.Locale.EndMonth
Channel.N.Main.FaultResponse	Instrument.Locale.EndOn
Channel.N.Main.Filter	Instrument.Locale.EndTime
Channel.N.Main.InputHigh	Instrument.Locale.Language
Channel.N.Main.InputLow	Instrument.Locale.StartDay
Channel.N.Main.LinType	Instrument.Locale.StartMonth
Channel.N.Main.Offset	Instrument.Locale.StartOn
Channel.N.Main.RangeHigh	Instrument.Locale.StartTime
Channel.N.Main.RangeLow	Instrument.Locale.TimeZone
Channel.N.Main.RangeUnits	Instrument.Notes.NoteN
Channel.N.Main.Resolution	Instrument.PromoteList.PromoteParamN
Channel.N.Main.ScaleHigh	Instrument.PromoteList.PromoteParamNDesc
Channel.N.Main.ScaleLow	Instrument.Security.CommsPass
Channel.N.Main.SensorBreakType	Instrument.Security.DefaultConfig
Channel.N.Main.Shunt	Instrument.Security.EngineerPassword
Channel.N.Main.TestSignal	Instrument.Security.OperatorPassword
Channel.N.Main.Type	Instrument.Security.SupervisorPassword
Channel.N.Main.Units	Lgc2.N.FallbackType
Channel.N.Trend.Colour	Lgc2.N.In1
Channel.N.Trend.SpanHigh	Lgc2.N.In2
Channel.N.Trend.SpanLow	Lgc2.N.Invert
CustomMessage.MessageN	Lgc2.N.Oper
DCOutput.(Any)_DCOP.FallbackPV	Lgc8.N.InInvert
DCOutput.(Any)_DCOP.OutputHigh	Lgc8.N.InN
DCOutput.(Any)_DCOP.OutputLow	Lgc8.N.NumIn
DCOutput.(Any)_DCOP.Resolution	Lgc8.N.Oper
DCOutput.(Any)_DCOP.ScaleHigh	Lgc8.N.OutInvert
DCOutput.(Any)_DCOP.ScaleLow	Loop.N.Diag.LoopMode
DCOutput.(Any)_DCOP.Type	Loop.N.OP.Ch2Deadband
DigitalIO.(Any).Backlash	Loop.N.OP.Ch2OnOffHysteresis
DigitalIO.(Any).Inertia	Loop.N.OP.Ch2TravelTime
DigitalIO.(Any).Invert	Loop.N.OP.ChNOnOffHysteresis
DigitalIO.(Any).MinOnTime	Loop.N.OP.ChNTravelTime
DigitalIO.(Any).StandbyAction	Loop.N.OP.CoolType
DigitalIO.(Any).Type	Loop.N.OP.EnablePowerFeedforward
Group.Recording.ChannelNEn	Loop.N.OP.FeedForwardGain
Group.Recording.Compression	Loop.N.OP.FeedForwardOffset
Group.Recording.Enable	Loop.N.OP.FeedForwardTrimLimit
Group.Recording.Interval	Loop.N.OP.FeedForwardType
Group.Recording.VirtualChanNEn	Loop.N.OP.ManStartup
Group.Trend.Descriptor	Loop.N.OP.ManualMode
Group.Trend.Interval	Loop.N.OP.OutputHighLimit
Group.Trend.MajorDivisions	Loop.N.OP.OutputLowLimit
Group.Trend.PointN	Loop.N.OP.PotBreakMode
Humidity.Pressure	Loop.N.OP.Rate
Humidity.PsychroConst	Loop.N.OP.RateDisable
Humidity.Resolution	Loop.N.OP.SafeOutVal
Humidity.WetOffset	Loop.N.OP.SbrkOP
Instrument.Display.AlarmPanel	Loop.N.OP.SensorBreakMode
Instrument.Display.Brightness	Loop.N.PID.Boundary1-2
Instrument.Display.DualLoopControl	Loop.N.PID.Boundary2-3
Instrument.Display.HistoryBackground	Loop.N.PID.CutbackHigh
Instrument.Display.HomePage	Loop.N.PID.CutbackHigh2
Instrument.Display.HorizontalBar	Loop.N.PID.CutbackHigh3
Instrument.Display.HorizontalTrend	Loop.N.PID.CutbackLow
Instrument.Display.HPageTimeout	Loop.N.PID.CutbackLow2
Instrument.Display.HTrendScaling	Loop.N.PID.CutbackLow3
Instrument.Display.LoopControl	Loop.N.PID.DerivativeTime

### 5.2.4 NON-VOLATILE PARAMETERS IN EEPROM (Cont.)

Loop.N.PID.DerivativeTime2	Network.Interface.DNSserver
Loop.N.PID.DerivativeTime3	Network.Interface.Gateway
Loop.N.PID.IntegralTime	Network.Interface.IPType
Loop.N.PID.IntegralTime2	Network.Interface.SubnetMask
Loop.N.PID.IntegralTime3	Network.Modbus.Address
Loop.N.PID.LoopBreakTime	Network.Modbus.InputTimeout
Loop.N.PID.LoopBreakTime2	Network.Modbus.PrefMasterIP
Loop.N.PID.LoopBreakTime3	Network.Modbus.SerialMode
Loop.N.PID.ManualReset	Network.Modbus.TimeFormat
Loop.N.PID.ManualReset2	Network.Modbus.UnitIdEnable
Loop.N.PID.ManualReset3	Steriliser.AutoCounter
Loop.N.PID.NumSets	Steriliser.FailureDwellN
Loop.N.PID.ProportionalBand	Steriliser.FileTag
Loop.N.PID.ProportionalBand2	Steriliser.InputNPV
Loop.N.PID.ProportionalBand3	Steriliser.InputTypeN
Loop.N.PID.RelCh2Gain	Steriliser.IPNBandHigh
Loop.N.PID.RelCh2Gain2	Steriliser.IPNBandLow
Loop.N.PID.RelCh2Gain3	Steriliser.IPNTargetsP
Loop.N.PID.SchedulerRemoteInput	Steriliser.MeasuredTemp
Loop.N.PID.SchedulerType	Steriliser.TargetTime
Loop.N.Setup.AutoManAccess	Steriliser.TargetTime121
Loop.N.Setup.CH1ControlType	Steriliser.TargetTime134
Loop.N.Setup.CH2ControlType	Timer.N.In
Loop.N.Setup.ControlAction	Timer.N.Type
Loop.N.Setup.DerivativeType	UserLin.N.NumberOfBreakpoints
Loop.N.Setup.LoopName	UserLin.N.XN
Loop.N.Setup.PBUnits	UserLin.N.YN
Loop.N.Setup.SPAccess	UsrVal.N.HighLimit
Loop.N.SP.ManualTrack	UsrVal.N.LowLimit
Loop.N.SP.RangeHigh	UsrVal.N.Resolution
Loop.N.SP.RangeLow	UsrVal.N.Units
Loop.N.SP.ServoToPV	VirtualChannel.1.Main.PresetValue
Loop.N.SP.SPHighLimit	VirtualChannel.1.Main.Type
Loop.N.SP.SPIntBal	VirtualChannel.N.AlarmN.Amount
Loop.N.SP.SPLowLimit	VirtualChannel.N.AlarmN.AverageTime
Loop.N.SP.SPTTrack	VirtualChannel.N.AlarmN.Block
Loop.N.SP.SPTrimHighLimit	VirtualChannel.N.AlarmN.ChangeTime
Loop.N.SP.SPTrimLowLimit	VirtualChannel.N.AlarmN.Deviation
Loop.N.Tune.AutoTuneR2G	VirtualChannel.N.AlarmN.Dwell
Loop.N.Tune.OutputHighLimit	VirtualChannel.N.AlarmN.Hysteresis
Loop.N.Tune.OutputLowLimit	VirtualChannel.N.AlarmN.Latch
Loop.N.Tune.Type	VirtualChannel.N.AlarmN.Threshold
Math2.1.In2Mul	VirtualChannel.N.AlarmN.Type
Math2.N.Fallback	VirtualChannel.N.Main.Descriptor
Math2.N.FallbackVal	VirtualChannel.N.Main.HighCutOff
Math2.N.HighLimit	VirtualChannel.N.Main.LowCutOff
Math2.N.In1	VirtualChannel.N.Main.Operation
Math2.N.In1Mul	VirtualChannel.N.Main.Period
Math2.N.In2	VirtualChannel.N.Main.Resolution
Math2.N.LowLimit	VirtualChannel.N.Main.Units
Math2.N.Oper	VirtualChannel.N.Main.UnitsScaler
Math2.N.Resolution	VirtualChannel.N.Trend.Colour
Math2.N.Select	VirtualChannel.N.Trend.SpanHigh
Math2.N.Units	VirtualChannel.N.Trend.SpanLow
Mux8.N.Fallback	Zirconia.Clean.CleanEnable
Mux8.N.FallbackVal	Zirconia.Clean.CleanFreq
Mux8.N.HighLimit	Zirconia.Clean.CleanMaxTemp
Mux8.N.InN	Zirconia.Clean.CleanTime
Mux8.N.LowLimit	Zirconia.Clean.MaxRcovTime
Mux8.N.Select	Zirconia.Clean.MinRcovTime
Network.Archive.ArchiveRate	Zirconia.CleanFreq
Network.Archive.CSVDateFormat	Zirconia.CleanTime
Network.Archive.CSVHeaders	Zirconia.GasRef
Network.Archive.CSVHeadings	Zirconia.GasRefs.CO_Ideal
Network.Archive.CSVIncludeValues	Zirconia.GasRefs.CO_Local
Network.Archive.CSVMessages	Zirconia.GasRefs.CO_RemoteEn
Network.Archive.CSVTabDelimiter	Zirconia.GasRefs.H2_Local
Network.Archive.Destination	Zirconia.GasRefs.H2_RemoteEn
Network.Archive.FileFormat	Zirconia.MaxRcovTime
Network.Archive.OnFull	Zirconia.MinCalTemp
Network.Archive.Period	Zirconia.MinRcovTime
Network.Archive.PrimaryPassword	Zirconia.NumResolution
Network.Archive.PrimaryUser	Zirconia.OxygenExp
Network.Archive.PServerIPAddress	Zirconia.OxygenType
Network.Archive.RemotePath	Zirconia.ProbeOffset
Network.Archive.SecondaryPassword	Zirconia.ProbeType
Network.Archive.SecondaryUser	Zirconia.ProcFactor
Network.Archive.SServerIPAddress	Zirconia.RemGasEn
Network.FTPserver.Password	Zirconia.TempOffset
Network.FTPserver.Username	Zirconia.Tolerance

### 5.3 PARAMETER LIST

This list is arranged in alphabetical block order and gives the memory address for each parameter in both hex and decimal.

The Modbus addresses, in the range 0x0001 - 0x3FFF, listed in the table below give access to the parameter values in a scaled integer format. It is possible to gain access to the parameter values in native format by using the following formula:

Native address = (scaled integer address x 2) + 0x8000

The blocks are ordered as follows:

Alarm summary	Instrument	User Lin 1	Virtual chan 7
BCD Input	Logic (2 Input)	User Lin 2	Virtual chan 8
Channel 1	Logic (8 input)	User Lin 3	Virtual chan 9
Channel 2	Loop 1	User Lin 4	Virtual chan 10
Channel 3	Loop 2	User values	Virtual chan 11
Channel 4	Math (2 input)	Virtual chan 1	Virtual chan 12
Custom messages	Multiplexer	Virtual chan 2	Virtual chan 13
DC Output	Network	Virtual chan 3	Virtual chan 14
Digital I/O	OR block	Virtual chan 4	Zirconia
Group	Steriliser	Virtual chan 5	
Humidity	Timer	Virtual chan 6	

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
AlarmSummary.AnyAlarm	0 = No active alarms; 1 = one or more alarms active	bool	01a2	418	Not applicable
AlarmSummary.AnyChanAlarm	0 = No channel alarms 1 = Channel alarm(s) active but all ack'd. 2 = Channel alarm(s) active but not all ack'd	uint8	01a0	416	Not applicable
AlarmSummary.AnySystemAlarm	0 = No system alarms; 1 = 1 or more system alm(s)	bool	01a1	417	Not applicable
AlarmSummary.Channel.Alarm1Ack	Acknowledge the most recent channel alarm	bool	1192	4498	Not applicable
AlarmSummary.Channel.Alarm1Num	Channel and alarm number of most recent alarm	uint8	1190	4496	Not applicable
0 = No alarm	4 = Ch1;A11 5 =Ch1;A12 8 = Ch2;A11 9 = Ch2A12 12 = Ch3;A11 13 = Ch3;A12 16 = Ch4;A11 17 = Ch4;A12 132 = VC1;A11 133 = VC1;A12 136 = VC2;A11 137 = VC2;A12 140 = VC3;A11 141 = VC3;A12 144 = VC4;A11 145 = VC4;A12 148 = VC5;A11 149 = VC5;A12 152 = VC6;A11 153 = VC6;A12 156 = VC7;A11 157 = VC7;A12 160 = VC8;A11 161 = VC8;A12 164 = VC9;A11 165 = VC9;A12 168 = VC10;A11 169 = VC10;A12 172 = VC11;A11 173 = VC11;A12 176 = VC12;A11 177 = VC12;A12 180 = VC13;A11 181 = VC13;A12 184 = VC14;A11 185 = VC14;A12				
AlarmSummary.Channel.Alarm1Status	Status of most recent alarm 0 = Off 1 = Active	uint8	1191	4497	Not applicable
AlarmSummary.Channel.Alarm2Ack	2 = Safe unack 3 = Active unack	bool	1195	4501	Not applicable
AlarmSummary.Channel.Alarm2Num	Acknowledge the 2nd most recent channel alarm	uint8	1193	4499	Not applicable
AlarmSummary.Channel.Alarm2Status	As Alarm1Num, but for 2nd most recent alarm	uint8	1194	4500	Not applicable
AlarmSummary.Channel.Alarm3Ack	As Alarm1Status, but for 2nd most recent alarm	bool	1198	4504	Not applicable
AlarmSummary.Channel.Alarm3Num	Acknowledge the 3rd most recent channel alarm	uint8	1196	4502	Not applicable
AlarmSummary.Channel.Alarm3Status	As Alarm1Num, but for 3rd most recent alarm	uint8	1197	4503	Not applicable
AlarmSummary.Channel.Alarm4Ack	As Alarm1Status, but for 3rd most recent alarm	bool	119b	4507	Not applicable
AlarmSummary.Channel.Alarm4Num	Acknowledge the 4th most recent channel alarm	uint8	1199	4505	Not applicable
AlarmSummary.Channel.Alarm4Status	As Alarm1Num, but for 4th most recent alarm	uint8	119a	4506	Not applicable
AlarmSummary.Channel.Alarm5Ack	As Alarm1Status, but for 4th most recent alarm	bool	119e	4510	Not applicable
AlarmSummary.Channel.Alarm5Num	Acknowledge the 5th most recent channel alarm	uint8	119c	4508	Not applicable
AlarmSummary.Channel.Alarm5Status	As Alarm1Num, but for 5th most recent alarm	uint8	119d	4509	Not applicable
AlarmSummary.Channel.Alarm6Ack	As Alarm1Status, but for 5th most recent alarm	bool	11a1	4513	Not applicable
AlarmSummary.Channel.Alarm6Num	Acknowledge the 6th most recent channel alarm	uint8	119f	4511	Not applicable
AlarmSummary.Channel.Alarm6Status	As Alarm1Num, but for 6th most recent alarm	uint8	11a0	4512	Not applicable
AlarmSummary.Channel.Alarm7Ack	As Alarm1Status, but for 6th most recent alarm	bool	11a4	4516	Not applicable
AlarmSummary.Channel.Alarm7Num	Acknowledge the 7th most recent channel alarm	uint8	11a2	4514	Not applicable
AlarmSummary.Channel.Alarm7Status	As Alarm1Num, but for 7th most recent alarm	uint8	11a3	4515	Not applicable
AlarmSummary.Channel.Alarm8Ack	As Alarm1Status, but for 7th most recent alarm	bool	11a7	4519	Not applicable
AlarmSummary.Channel.Alarm8Num	Acknowledge the 8th most recent channel alarm	uint8	11a5	4517	Not applicable
AlarmSummary.Channel.Alarm8Status	As Alarm1Num, but for 8th most recent alarm	uint8	11a6	4518	Not applicable
AlarmSummary.Channel.Alarm9Ack	As Alarm1Status, but for 8th most recent alarm	bool	11aa	4522	Not applicable
AlarmSummary.Channel.Alarm9Num	Acknowledge the 9th most recent channel alarm	uint8	11a8	4520	Not applicable
AlarmSummary.Channel.Alarm9Status	As Alarm1Num, but for 9th most recent alarm	uint8	11a9	4521	Not applicable
AlarmSummary.Channel.Alarm10Ack	Acknowledge the 10th most recent channel alarm	bool	11ad	4525	Not applicable
AlarmSummary.Channel.Alarm10Num	As Alarm1Num, but for 10th most recent alarm	uint8	11ab	4523	Not applicable
AlarmSummary.Channel.Alarm10Status	As Alarm1Status, but for 10th most recent alarm	uint8	11ac	4524	Not applicable
AlarmSummary.Channel.Alarm11Ack	Acknowledge the 11th most recent channel alarm	bool	11b0	4528	Not applicable
AlarmSummary.Channel.Alarm11Num	As Alarm1Num, but for 11th most recent alarm	uint8	11ae	4526	Not applicable
AlarmSummary.Channel.Alarm11Status	As Alarm1Status, but for 11th most recent alarm	uint8	11af	4527	Not applicable
AlarmSummary.Channel.Alarm12Ack	Acknowledge the 12th most recent channel alarm	bool	11b3	4531	Not applicable
AlarmSummary.Channel.Alarm12Num	As Alarm1Num, but for 12th most recent alarm	uint8	11b1	4529	Not applicable
AlarmSummary.Channel.Alarm12Status	As Alarm1Status, but for 12th most recent alarm	uint8	11b2	4530	Not applicable
AlarmSummary.Channel.Alarm13Ack	Acknowledge the 13th most recent channel alarm	bool	11b6	4534	Not applicable
AlarmSummary.Channel.Alarm13Num	As Alarm1Num, but for 13th most recent alarm	uint8	11b4	4532	Not applicable
AlarmSummary.Channel.Alarm13Status	As Alarm1Status, but for 13th most recent alarm	uint8	11b5	4533	Not applicable
AlarmSummary.Channel.Alarm14Ack	Acknowledge the 14th most recent channel alarm	bool	11b9	4537	Not applicable
AlarmSummary.Channel.Alarm14Num	As Alarm1Num, but for 14th most recent alarm	uint8	11b7	4535	Not applicable
AlarmSummary.Channel.Alarm14Status	As Alarm1Status, but for 14th most recent alarm	uint8	11b8	4536	Not applicable
AlarmSummary.Channel.Alarm15Ack	Acknowledge the 15th most recent channel alarm	bool	11bc	4540	Not applicable
AlarmSummary.Channel.Alarm15Num	As Alarm1Num, but for 15th most recent alarm	uint8	11ba	4538	Not applicable
AlarmSummary.Channel.Alarm15Status	As Alarm1Status, but for 15th most recent alarm	uint8	11bb	4539	Not applicable
AlarmSummary.Channel.Alarm16Ack	Acknowledge the 16th most recent channel alarm	bool	11bf	4543	Not applicable
AlarmSummary.Channel.Alarm16Num	As Alarm1Num, but for 16th most recent alarm	uint8	11bd	4541	Not applicable
AlarmSummary.Channel.Alarm16Status	As Alarm1Status, but for 16th most recent alarm	uint8	11be	4542	Not applicable
AlarmSummary.Channel.Alarm17Ack	Acknowledge the 17th most recent channel alarm	bool	11c2	4546	Not applicable
AlarmSummary.Channel.Alarm17Num	As Alarm1Num, but for 17th most recent alarm	uint8	11c0	4544	Not applicable
AlarmSummary.Channel.Alarm17Status	As Alarm1Status, but for 17th most recent alarm	uint8	11c1	4545	Not applicable
AlarmSummary.Channel.Alarm18Ack	Acknowledge the 18th most recent channel alarm	bool	11c5	4549	Not applicable
AlarmSummary.Channel.Alarm18Num	As Alarm1Num, but for 18th most recent alarm	uint8	11c3	4547	Not applicable
AlarmSummary.Channel.Alarm18Status	As Alarm1Status, but for 18th most recent alarm	uint8	11c4	4548	Not applicable
AlarmSummary.Channel.Alarm19Ack	Acknowledge the 19th most recent channel alarm	bool	11c8	4552	Not applicable
AlarmSummary.Channel.Alarm19Num	As Alarm1Num, but for 19th most recent alarm	uint8	11c6	4550	Not applicable
AlarmSummary.Channel.Alarm19Status	As Alarm1Status, but for 19th most recent alarm	uint8	11c7	4551	Not applicable
AlarmSummary.Channel.Alarm20Ack	Acknowledge the 20th most recent channel alarm	bool	11cb	4555	Not applicable
AlarmSummary.Channel.Alarm20Num	As Alarm1Num, but for 20th most recent alarm	uint8	11c9	4553	Not applicable
AlarmSummary.Channel.Alarm20Status	As Alarm1Status, but for 20th most recent alarm	uint8	11ca	4554	Not applicable
AlarmSummary.Channel.Alarm21Ack	Acknowledge the 21st most recent channel alarm	bool	11ce	4558	Not applicable
AlarmSummary.Channel.Alarm21Num	As Alarm1Num, but for 21st most recent alarm	uint8	11cc	4556	Not applicable
AlarmSummary.Channel.Alarm21Status	As Alarm1Status, but for 21st most recent alarm	uint8	11cd	4557	Not applicable
AlarmSummary.Channel.Alarm22Ack	Acknowledge the 22nd most recent channel alarm	bool	11d1	4561	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
AlarmSummary.Channel.Alarm22Num	As Alarm1Num, but for 22nd most recent alarm	uint8	11cf	4559	Not applicable
AlarmSummary.Channel.Alarm22Status	As Alarm1Status, but for 22nd most recent alarm	uint8	11d0	4560	Not applicable
AlarmSummary.Channel.Alarm23Ack	Acknowledge the 23rd most recent channel alarm	bool	11d4	4564	Not applicable
AlarmSummary.Channel.Alarm23Num	As Alarm1Num, but for 23th most recent alarm	uint8	11d2	4562	Not applicable
AlarmSummary.Channel.Alarm23Status	As Alarm1Status, but for 23rd most recent alarm	uint8	11d3	4563	Not applicable
AlarmSummary.Channel.Alarm24Ack	Acknowledge the 24th most recent channel alarm	bool	11d7	4567	Not applicable
AlarmSummary.Channel.Alarm24Num	As Alarm1Num, but for 24th most recent alarm	uint8	11d5	4565	Not applicable
AlarmSummary.Channel.Alarm24Status	As Alarm1Status, but for 24th most recent alarm	uint8	11d6	4566	Not applicable
AlarmSummary.Channel.Alarm25Ack	Acknowledge the 25th most recent channel alarm	bool	11da	4570	Not applicable
AlarmSummary.Channel.Alarm25Num	As Alarm1Num, but for 25th most recent alarm	uint8	11d8	4568	Not applicable
AlarmSummary.Channel.Alarm25Status	As Alarm1Status, but for 25th most recent alarm	uint8	11d9	4569	Not applicable
AlarmSummary.Channel.Alarm26Ack	Acknowledge the 26th most recent channel alarm	bool	11dd	4573	Not applicable
AlarmSummary.Channel.Alarm26Num	As Alarm1Num, but for 26th most recent alarm	uint8	11db	4571	Not applicable
AlarmSummary.Channel.Alarm26Status	As Alarm1Status, but for 26th most recent alarm	uint8	11dc	4572	Not applicable
AlarmSummary.Channel.Alarm27Ack	Acknowledge the 27th most recent channel alarm	bool	11e0	4576	Not applicable
AlarmSummary.Channel.Alarm27Num	As Alarm1Num, but for 27th most recent alarm	uint8	11de	4574	Not applicable
AlarmSummary.Channel.Alarm27Status	As Alarm1Status, but for 27th most recent alarm	uint8	11df	4575	Not applicable
AlarmSummary.Channel.Alarm28Ack	Acknowledge the 28th most recent channel alarm	bool	11e3	4579	Not applicable
AlarmSummary.Channel.Alarm28Num	As Alarm1Num, but for 28th most recent alarm	uint8	11e1	4577	Not applicable
AlarmSummary.Channel.Alarm28Status	As Alarm1Status, but for 28th most recent alarm	uint8	11e2	4578	Not applicable
AlarmSummary.Channel.Alarm29Ack	Acknowledge the 29th most recent channel alarm	bool	11e6	4582	Not applicable
AlarmSummary.Channel.Alarm29Num	As Alarm1Num, but for 29th most recent alarm	uint8	11e4	4580	Not applicable
AlarmSummary.Channel.Alarm29Status	As Alarm1Status, but for 29th most recent alarm	uint8	11e5	4581	Not applicable
AlarmSummary.Channel.Alarm30Ack	Acknowledge the 30th most recent channel alarm	bool	11e9	4585	Not applicable
AlarmSummary.Channel.Alarm30Num	As Alarm1Num, but for 30th most recent alarm	uint8	11e7	4583	Not applicable
AlarmSummary.Channel.Alarm30Status	As Alarm1Status, but for 30th most recent alarm	uint8	11e8	4584	Not applicable
AlarmSummary.Channel.Alarm31Ack	Acknowledge the 31st most recent channel alarm	bool	11ec	4588	Not applicable
AlarmSummary.Channel.Alarm31Num	As Alarm1Num, but for 31st most recent alarm	uint8	11ea	4586	Not applicable
AlarmSummary.Channel.Alarm31Status	As Alarm1Status, but for 31st most recent alarm	uint8	11eb	4587	Not applicable
AlarmSummary.Channel.Alarm32Ack	Acknowledge the 32nd most recent channel alarm	bool	11ef	4591	Not applicable
AlarmSummary.Channel.Alarm32Num	As Alarm1Num, but for 32nd most recent alarm	uint8	11ed	4589	Not applicable
AlarmSummary.Channel.Alarm32Status	As Alarm1Status, but for 32nd most recent alarm	uint8	11ee	4590	Not applicable
AlarmSummary.Channel.Alarm33Ack	Acknowledge the 33rd most recent channel alarm	bool	11f2	4594	Not applicable
AlarmSummary.Channel.Alarm33Num	As Alarm1Num, but for 33rd most recent alarm	uint8	11f0	4592	Not applicable
AlarmSummary.Channel.Alarm33Status	As Alarm1Status, but for 33rd most recent alarm	uint8	11f1	4593	Not applicable
AlarmSummary.Channel.Alarm34Ack	Acknowledge the 34th most recent channel alarm	bool	11f5	4597	Not applicable
AlarmSummary.Channel.Alarm34Num	As Alarm1Num, but for 34th most recent alarm	uint8	11f3	4595	Not applicable
AlarmSummary.Channel.Alarm34Status	As Alarm1Status, but for 34th most recent alarm	uint8	11f4	4596	Not applicable
AlarmSummary.Channel.Alarm35Ack	Acknowledge the 35th most recent channel alarm	bool	11f8	4600	Not applicable
AlarmSummary.Channel.Alarm35Num	As Alarm1Num, but for 35th most recent alarm	uint8	11f6	4598	Not applicable
AlarmSummary.Channel.Alarm35Status	As Alarm1Status, but for 35th most recent alarm	uint8	11f7	4599	Not applicable
AlarmSummary.Channel.Alarm36Ack	Acknowledge the 36th most recent channel alarm	bool	11fb	4603	Not applicable
AlarmSummary.Channel.Alarm36Num	As Alarm1Num, but for 36th most recent alarm	uint8	11f9	4601	Not applicable
AlarmSummary.Channel.Alarm36Status	As Alarm1Status, but for 36th most recent alarm	uint8	11fa	4602	Not applicable
AlarmSummary.GlobalAck	Acknowledge all alarms. 0=No;1 = yes	bool	01a3	419	Not applicable
AlarmSummary.StatusWord1	A summary of Channel 1-4 alarms Bit 0: 1 = Channel 1 Alarm 1 active Bit 1: 1 = Channel 1 Alarm 1 not acknowledged Bit 2: 1 = Channel 1 Alarm 2 active Bit 3: 1 = Channel 1 Alarm 2 not acknowledged Bit 4: 1 = Channel 2 Alarm 1 active Bit 5: 1 = Channel 2 Alarm 1 not acknowledged Bit 6: 1 = Channel 2 Alarm 2 active Bit 7: 1 = Channel 2 Alarm 2 not acknowledged Bit 8: 1 = Channel 3 Alarm 1 active Bit 9: 1 = Channel 3 Alarm 1 not acknowledged Bit 10: 1 = Channel 3 Alarm 2 active Bit 11: 1 = Channel 3 Alarm 2 not acknowledged Bit 12: 1 = Channel 4 Alarm 1 active Bit 13: 1 = Channel 4 Alarm 1 not acknowledged Bit 14: 1 = Channel 4 Alarm 2 active Bit 15: 1 = Channel 4 Alarm 2 not acknowledged	int16	01a4	420	Not applicable
AlarmSummary.StatusWord2	A summary of Virtual Channel 1 to 4 alarms Bit 0: 1 = Virtual channel 1 Alarm 1 active Bit 1: 1 = Virtual channel 1 Alarm 1 not ack'd Bit 2: 1 = Virtual channel 1 Alarm 2 active Bit 3: 1 = Virtual channel 1 Alarm 2 not ack'd Bit 4: 1 = Virtual channel 2 Alarm 1 active Bit 5: 1 = Virtual channel 2 Alarm 1 not ack'd Bit 6: 1 = Virtual channel 2 Alarm 2 active Bit 7: 1 = Virtual channel 2 Alarm 2 not ack'd Bit 8: 1 = Virtual channel 3 Alarm 1 active Bit 9: 1 = Virtual channel 3 Alarm 1 not ack'd Bit 10: 1 = Virtual channel 3 Alarm 2 active Bit 11: 1 = Virtual channel 3 Alarm 2 not ack'd Bit 12: 1 = Virtual channel 4 Alarm 1 active Bit 13: 1 = Virtual channel 4 Alarm 1 not ack'd Bit 14: 1 = Virtual channel 4 Alarm 2 active Bit 15: 1 = Virtual channel 4 Alarm 2 not ack'd	int16	01a5	421	Not applicable
AlarmSummary.StatusWord3	A summary of Virtual Channel 5 to 8 alarms As for Status Word 2 but for virtual channels 5 to 8	int16	01a6	422	Not applicable

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
AlarmSummary.StatusWord4	A summary of Virtual Channel 9 to 12 alarms As for Status Word 2 but for virtual channels 9 to 12	int16	01a7	423	Not applicable
AlarmSummary.StatusWord5	A summary of Virtual Channel 13 to 14 alarms As for Status Word 2 but for virtual channels 13 to 14	int16	01a8	424	Not applicable
AlarmSummary.System.Alarm1ID	Most recent active system alarm	uint8	1210	4624	Not applicable
AlarmSummary.System.Alarm2ID	2nd most recent active system alarm	uint8	1211	4625	Not applicable
AlarmSummary.System.Alarm3ID	3rd most recent active system alarm	uint8	1212	4626	Not applicable
AlarmSummary.System.Alarm4ID	4th most recent active system alarm	uint8	1213	4627	Not applicable
AlarmSummary.System.Alarm5ID	5th most recent active system alarm	uint8	1214	4628	Not applicable
AlarmSummary.System.Alarm6ID	6th most recent active system alarm	uint8	1215	4629	Not applicable
AlarmSummary.System.Alarm7ID	7th most recent active system alarm	uint8	1216	4630	Not applicable
AlarmSummary.System.Alarm8ID	8th most recent active system alarm	uint8	1217	4631	Not applicable
AlarmSummary.System.Alarm9ID	9th most recent active system alarm	uint8	1218	4632	Not applicable
AlarmSummary.System.Alarm10ID	10th most recent active system alarm	uint8	1219	4633	Not applicable
AlarmSummary.System.Alarm11ID	11th most recent active system alarm	uint8	121a	4634	Not applicable
AlarmSummary.System.Alarm12ID	12th most recent active system alarm	uint8	121b	4635	Not applicable
AlarmSummary.System.Alarm13ID	13th most recent active system alarm	uint8	121c	4636	Not applicable
AlarmSummary.System.Alarm14ID	14th most recent active system alarm	uint8	121d	4637	Not applicable
AlarmSummary.System.Alarm15ID	15th most recent active system alarm	uint8	121e	4638	Not applicable
AlarmSummary.System.Alarm16ID	16th most recent active system alarm	uint8	121f	4639	Not applicable
AlarmSummary.System.Alarm17ID	17th most recent active system alarm	uint8	1220	4640	Not applicable
AlarmSummary.System.Alarm18ID	18th most recent active system alarm	uint8	1221	4641	Not applicable
AlarmSummary.System.Alarm19ID	19th most recent active system alarm	uint8	1222	4642	Not applicable
AlarmSummary.System.Alarm20ID	20th most recent active system alarm	uint8	1223	4643	Not applicable
AlarmSummary.System.Alarm21ID	21st most recent active system alarm	uint8	1224	4644	Not applicable
AlarmSummary.System.Alarm22ID	22nd most recent active system alarm	uint8	1225	4645	Not applicable
AlarmSummary.System.Alarm23ID	23rd most recent active system alarm	uint8	1226	4646	Not applicable
AlarmSummary.System.Alarm24ID	24th most recent active system alarm	uint8	1227	4647	Not applicable
AlarmSummary.System.Alarm25ID	25th most recent active system alarm	uint8	1228	4648	Not applicable
AlarmSummary.System.Alarm26ID	26th most recent active system alarm	uint8	1229	4649	Not applicable
AlarmSummary.System.Alarm27ID	27th most recent active system alarm	uint8	122a	4650	Not applicable
AlarmSummary.System.Alarm28ID	28th most recent active system alarm	uint8	122b	4651	Not applicable
AlarmSummary.System.Alarm29ID	29th most recent active system alarm	uint8	122c	4652	Not applicable
AlarmSummary.System.Alarm30ID	30th most recent active system alarm	uint8	122d	4653	Not applicable
AlarmSummary.System.Alarm31ID	31st most recent active system alarm	uint8	122e	4654	Not applicable
AlarmSummary.System.Alarm32ID	32nd most recent active system alarm	uint8	122f	4655	Not applicable
BCDInput.1.BCDVal	BCD1 BCD Value	uint8	2ed1	11985	Not applicable
BCDInput.1.DecByte	BCD1 Decimal Value	uint8	2ed0	11984	Not applicable
BCDInput.1.In1	BCD1 Input 1	bool	2ec8	11976	Not applicable
BCDInput.1.In2	BCD1 Input 2	bool	2ec9	11977	Not applicable
BCDInput.1.In3	BCD1 Input 3	bool	2eca	11978	Not applicable
BCDInput.1.In4	BCD1 Input 4	bool	2ecb	11979	Not applicable
BCDInput.1.In5	BCD1 Input 5	bool	2ecc	11980	Not applicable
BCDInput.1.In6	BCD1 Input 6	bool	2ecd	11981	Not applicable
BCDInput.1.In7	BCD1 Input 7	bool	2ece	11982	Not applicable
BCDInput.1.In8	BCD1 Input 8	bool	2ecf	11983	Not applicable
BCDInput.1.Tens	BCD1 Tens	uint8	2ed3	11987	Not applicable
BCDInput.1.Units	BCD1 Units	uint8	2ed2	11986	Not applicable
BCDInput.2.BCDVal	BCD2 BCD Value	uint8	2edd	11997	Not applicable
BCDInput.2.DecByte	BCD2 Decimal Value	uint8	2edc	11996	Not applicable
BCDInput.2.In1	BCD2 Input 1	bool	2ed4	11988	Not applicable
BCDInput.2.In2	BCD2 Input 2	bool	2ed5	11989	Not applicable
BCDInput.2.In3	BCD2 Input 3	bool	2ed6	11990	Not applicable
BCDInput.2.In4	BCD2 Input 4	bool	2ed7	11991	Not applicable
BCDInput.2.In5	BCD2 Input 5	bool	2ed8	11992	Not applicable
BCDInput.2.In6	BCD2 Input 6	bool	2ed9	11993	Not applicable
BCDInput.2.In7	BCD2 Input 7	bool	2eda	11994	Not applicable
BCDInput.2.In8	BCD2 Input 8	bool	2edb	11995	Not applicable
BCDInput.2.Tens	BCD2 Tens	uint8	2edf	11999	Not applicable
BCDInput.2.Units	BCD2 Units	uint8	2ede	11998	Not applicable
Channel.1.Alarm1.Acknowledge	1 = Acknowledge alarm	bool	01b0	432	Not applicable
Channel.1.Alarm1.Acknowledgement	1 = Alarm acknowledged	bool	1850	6224	Not applicable
Channel.1.Alarm1.Active	1 = Alarm source active, or safe but not ack'd	bool	184b	6219	Not applicable
Channel.1.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1848	6216	Same as Channel.1.Main.PV
Channel.1.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	184a	6218	Set by Network.Modbus.TimeFormat
Channel.1.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on.	uint8	1842	6210	Not applicable
Channel.1.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1849	6217	Not applicable
Channel.1.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1847	6215	Same as Channel.1.Main.PV
Channel.1.Alarm1.Dwell	Alarm dwell time	time_t	1845	6213	Set by Network.Modbus.TimeFormat
Channel.1.Alarm1.Hysteresis	Alarm hysteresis value	float32	1844	6212	Same as Channel.1.Main.PV
Channel.1.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	184e	6222	Not applicable
Channel.1.Alarm1Latch	Alarm latch type 0 = None      1 = Auto 2 = Manual      3 = Trigger	uint8	1841	6209	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Channel.1.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	184f	6223	Not applicable
Channel.1.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1846	6214	Same as Channel.1.Main.PV
Channel.1.Alarm1.Status	Alarm status 0 = Unacknowledged 1 = None 2 = Active 3 = Inactive 4 = Acknowledged	uint8	0102	258	Not applicable
Channel.1.Alarm1.Threshold	Alarm trigger threshold	float32	1843	6211	Same as Channel.1.Main.PV
Channel.1.Alarm1.Type	Alarm type 0 = None 1 = Abs High 2 = Abs Low 3 = Dev high 4 = Dev Low 5 = Dev band 6 = ROC rising 7 = ROC falling 10 = Dig Off 11 = Dig high 12 = Dig Low	uint8	1840	6208	Not applicable
Channel.1.Alarm2.Acknowledge	1 = Acknowledge alarm	bool	01b1	433	Not applicable
Channel.1.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1870	6256	Not applicable
Channel.1.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	186b	6251	Not applicable
Channel.1.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1868	6248	Same as Channel.1.Main.PV
Channel.1.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	186a	6250	Set by Network.Modbus.TimeFormat
Channel.1.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on.	uint8	1862	6242	Not applicable
Channel.1.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1869	6249	Not applicable
Channel.1.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	1867	6247	Same as Channel.1.Main.PV
Channel.1.Alarm2.Dwell	Alarm dwell time	time_t	1865	6245	Set by Network.Modbus.TimeFormat
Channel.1.Alarm2.Hysteresis	Alarm hysteresis value	float32	1864	6244	Same as Channel.1.Main.PV
Channel.1.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	186e	6254	Not applicable
Channel.1.Alarm2Latch	As channel.1.Alarm.1.Latch	uint8	1861	6241	Not applicable
Channel.1.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	186f	6255	Not applicable
Channel.1.Alarm2.Reference	Deviation alarm 'Reference' value	float32	1866	6246	Same as Channel.1.Main.PV
Channel.1.Alarm2.Status	As channel.1.Alarm.1.Status	uint8	0103	259	Not applicable
Channel.1.Alarm2.Threshold	Alarm trigger threshold	float32	1863	6243	Same as Channel.1.Main.PV
Channel.1.Alarm2.Type	As channel.1.Alarm.1.Status	uint8	1860	6240	Not applicable
Channel.1.Main.CJType	Cold junction compensation type 0 = Internal 1 = External 2 = Remote (Ch1) 3 = Remote (Ch2) 4 = Remote (Ch3) 5 = Remote (Ch4)	uint8	180c	6156	Not applicable
Channel.1.Main.Descriptor	Text string to describe the channel	string_t	4900	18688	Not applicable
Channel.1.Main.ExtCJTemp	External CJ temperature	float32	180d	6157	1dp
Channel.1.Main.FaultResponse	Fault response. 0 = none; 1 = Drive high; 2 = Drive low	uint8	1810	6160	Not applicable
Channel.1.Main.Filter	Filter time constant	float32	180e	6158	1dp
Channel.1.Main.InputHigh	Input range maximum value	float32	1804	6148	1dp
Channel.1.Main.InputLow	Input range minimum value	float32	1803	6147	1dp
Channel.1.Main.InternalCJTemp	Channel internal cold junction temperature	float32	1815	6165	1dp
Channel.1.Main.IPAdjustState	0 = Unadjusted; 1 = Adjusted	bool	1816	6166	Not applicable
Channel.1.Main.LinType	Linearisation type 0 = Type B 1 = Type C 2 = Type D 3 = Type E 4 = Type G2 5 = Type J 6 = Type K 7 = Type L 8 = Type N 9 = Type R 10 = Type S 11 = Type T 12 = Type U 13 = NoMoNiCo 14 = Platinel 15 = NiNiMo 16 = Pt20RhPt40Rh 17 = Cu10 18 = Pt100 19 = Pt100A 20 = JPt100 21 = Ni100 22 = Ni120 23 = Cu53 24 = Linear 25 = Sqrt 26 = $x^{3/2}$ 27 = $x^{5/2}$	uint8	1806	6150	Not applicable
Channel.1.Main.MeasuredValue	Input value before linearisation, scaling, adjust etc.	float32	1814	6164	Set by Channel.1.Main.Resolution
Channel.1.Main.Offset	Fixed value to be added to/subtracted from PV	float32	1817	6167	3dp
Channel.1.Main.PV	The output (displayed) value of the channel.	float32	0100	256	Set by Channel.1.Main.Resolution
Channel.1.Main.RangeHigh	Range high value	float32	1808	6152	Set by Channel.1.Main.Resolution
Channel.1.Main.RangeLow	Range low value	float32	1807	6151	Set by Channel.1.Main.Resolution
Channel.1.Main.RangeUnits	Range units: 0 = °C; 1 = °F; 2 = Kelvins	uint8	1809	6153	Not applicable
Channel.1.Main.Resolution	Specifies the resolution/number of decimal places	uint8	1801	6145	Not applicable
Channel.1.Main.ScaleHigh	Scale high value	float32	180b	6155	Set by Channel.1.Main.Resolution
Channel.1.Main.ScaleLow	Scale low value	float32	180a	6154	Set by Channel.1.Main.Resolution
Channel.1.Main.SensorBreakType	Sensor break type: 0 = Off; 1 = Low; 2 = High	uint8	180f	6159	Not applicable
Channel.1.Main.SensorBreakVal	A diagnostic indication of the input impedance	uint8	1811	6161	Not applicable
Channel.1.Main.Shunt	Shunt value (Ohms)	float32	1805	6149	1dp
Channel.1.Main.Status	The PV (output) status 0 = Good 1 = Off 2 = Over range 3 = Under range 4 = HW error 5 = Ranging 6 = Overflow 7 = bad 8 = HW exceeded 9 = No data 12 = Comm channel error	uint8	0101	257	Not applicable
Channel.1.Main.TestSignal	Channel test waveform 0 = Triangle 5hr 1 = Triangle 40 min 2 = Triangle 4 min 3 = triangle 40 sec 4 = Sine 5 hr 5 = Sine 40 min 6 = Sine 4 min 7 = Sine 40 sec	uint8	1802	6146	Not applicable
Channel.1.Main.Type	Specifies the type of channel 0 = Off 1 = TC 2 = mV 3 = V 4 = mA 5 = RTD 6 = Digital 7 = Test	uint8	1800	6144	Not applicable
Channel.1.Main.Units	Units descriptor	string_t	4915	18709	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Channel.1.Trend.Colour	Configures the trend colour for this channel 0 = Red 1 = Blue 2 = Green 3 = Honey 4 = Violet 5 = Russet 6 = Dark blue 7 = Jade 8 = Magenta 9 = Dusky rose 10 = Yellow 11 = Powder blue 12 = Dark red 13 = Avocado 14 = Indigo 15 = Dark brown 16 = Aegean 17 = Cyan 18 = Aubergine 19 = Dark orange 20 = Pale yellow 21 = Hyacinth 22 = Dark green 23 = Sugar pink 24 = Bluebell 25 = Orange 26 = Pink 27 = Buttersilk 28 = Terracotta 29 = Blue babe 30 = Lime 31 = Blue jive 32 = Cucumber 33 = Eurogreen 34 = Wheatgerm 35 = Sea Blue 36 = Ginger 37 = Aqua pool 38 = Pale red 39 = Pale blue 40 = Lilac 41 = Sky blue 42 = Wild moss 43 = Turquoise 44 = Pale green 45 = Coffee 49 = Dark Grey 53 = Light grey	uint8	1820	6176	Not applicable
Channel.1.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1822	6178	Same as Channel.1.Main.PV
Channel.1.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1821	6177	Same as Channel.1.Main.PV
Channel.2.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01b2	434	Not applicable
Channel.2.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	18d0	6352	Not applicable
Channel.2.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	18cb	6347	Not applicable
Channel.2.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	18c8	6344	Same as Channel.2.Main.PV
Channel.2.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	18ca	6346	Set by Network.Modbus.TimeFormat
Channel.2.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	18c2	6338	Not applicable
Channel.2.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	18c9	6345	Not applicable
Channel.2.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	18c7	6343	Same as Channel.2.Main.PV
Channel.2.Alarm1.Dwell	Alarm dwell time	time_t	18c5	6341	Set by Network.Modbus.TimeFormat
Channel.2.Alarm1.Hysteresis	Alarm hysteresis value	float32	18c4	6340	Same as Channel.2.Main.PV
Channel.2.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	18ce	6350	Not applicable
Channel.2.Alarm1.Latch	Alarm latch type (as for Channel.1.Alarm1)	uint8	18c1	6337	Not applicable
Channel.2.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	18cf	6351	Not applicable
Channel.2.Alarm1.Reference	Deviation alarm 'Reference' value	float32	18c6	6342	Same as Channel.2.Main.PV
Channel.2.Alarm1.Status	Alarm status (as for Channel.1.Alarm1)	uint8	0106	262	Not applicable
Channel.2.Alarm1.Threshold	Alarm trigger threshold	float32	18c3	6339	Same as Channel.2.Main.PV
Channel.2.Alarm1.Type	Alarm type (as for Channel.1.Alarm1)	uint8	18c0	6336	Not applicable
Channel.2.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01b3	435	Not applicable
Channel.2.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	18f0	6384	Not applicable
Channel.2.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	18eb	6379	Not applicable
Channel.2.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	18e8	6376	Same as Channel.2.Main.PV
Channel.2.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	18ea	6378	Set by Network.Modbus.TimeFormat
Channel.2.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	18e2	6370	Not applicable
Channel.2.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	18e9	6377	Not applicable
Channel.2.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	18e7	6375	Same as Channel.2.Main.PV
Channel.2.Alarm2.Dwell	Alarm dwell time	time_t	18e5	6373	Set by Network.Modbus.TimeFormat
Channel.2.Alarm2.Hysteresis	Alarm hysteresis value	float32	18e4	6372	Same as Channel.2.Main.PV
Channel.2.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	18ee	6382	Not applicable
Channel.2.Alarm2Latch	Alarm latch type (as for Channel.1.Alarm1)	uint8	18e1	6369	Not applicable
Channel.2.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	18ef	6383	Not applicable
Channel.2.Alarm2.Reference	Deviation alarm 'Reference' value	float32	18e6	6374	Same as Channel.2.Main.PV
Channel.2.Alarm2.Status	Alarm status (as for Channel.1.Alarm1)	uint8	0107	263	Not applicable
Channel.2.Alarm2.Threshold	Alarm trigger threshold	float32	18e3	6371	Same as Channel.2.Main.PV
Channel.2.Alarm2.Type	Alarm type (as for Channel.1.Alarm1)	uint8	18e0	6368	Not applicable
Channel.2.Main.CJType	Cold junction compensation type (as for Channel.1.Main)	uint8	188c	6284	Not applicable
Channel.2.Main.Descriptor	Channel descriptor	string_t	491b	18715	Not applicable
Channel.2.Main.ExtCJtemp	External CJ temperature	float32	188d	6285	1dp
Channel.2.Main.Filter	Filter time constant	float32	188e	6286	1dp
Channel.2.Main.InputHigh	Input range maximum value	float32	1884	6276	1dp
Channel.2.Main.InputLow	Input range minimum value	float32	1883	6275	1dp
Channel.2.Main.InternalCJTemp	Channel 2 internal cold junction temperature	float32	1895	6293	1dp
Channel.2.Main.IPAdjustState	0 = Channel unadjusted; 1 = Channel adjusted	bool	1896	6294	Not applicable
Channel.2.Main.LineType	Linearisation type (as for Channel.1.Main)	uint8	1886	6278	Not applicable
Channel.2.Main.MeasuredValue	Input value before linearisation, scaling, adjust etc.	float32	1894	6292	Set by Channel.2.Main.Resolution
Channel.2.Main.Offset	Fixed value to be added to/subtracted from PV	float32	1897	6295	3dp
Channel.2.Main.PV	The output (displayed) value of the channel.	float32	0104	260	Set by Channel.2.Main.Resolution
Channel.2.Main.RangeHigh	Range high value	float32	1888	6280	Set by Channel.2.Main.Resolution
Channel.2.Main.RangeLow	Range low value	float32	1887	6279	Set by Channel.2.Main.Resolution
Channel.2.Main.RangeUnits	Range units (as channel.1.Main)	uint8	1889	6281	Not applicable
Channel.2.Main.Resolution	Specifies the resolution/number of decimal places	uint8	1881	6273	Not applicable
Channel.2.Main.ScaleHigh	Scale high value	float32	188b	6283	Set by Channel.2.Main.Resolution
Channel.2.Main.ScaleLow	Scale low value	float32	188a	6282	Set by Channel.2.Main.Resolution
Channel.2.Main.SensorBreakType	Sensor break type (as for Channel.1.Main)	uint8	188f	6287	Not applicable
Channel.2.Main.SensorBreakVal	A diagnostic indication of the input impedance	uint8	1891	6289	Not applicable
Channel.2.Main.Shunt	Shunt value in Ohms	float32	1885	6277	1dp
Channel.2.Main.Status	Channel status (as for Channel.1.Main.Status)	uint8	0105	261	Not applicable
Channel.2.Main.TestSignal	Channel test waveform (as for Channel.1.Main)	uint8	1882	6274	Not applicable
Channel.2.Main.Type	Channel function (as for Channel.1.Main.Type)	uint8	1880	6272	Not applicable
Channel.2.Main.Units	Channel units string	string_t	4930	18736	Not applicable
Channel.2.Trend.Colour	Trend colour (as for Channel.1.Trend.Colour)	uint8	18a0	6304	Not applicable
Channel.2.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	18a2	6306	Same as Channel.2.Main.PV

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Channel.2.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	18a1	6305	Same as Channel.2.Main.PV
Channel.3.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01b4	436	Not applicable
Channel.3.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1950	6480	Not applicable
Channel.3.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	194b	6475	Not applicable
Channel.3.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1948	6472	Same as Channel.3.Main.PV
Channel.3.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	194a	6474	Set by Network.Modbus.TimeFormat
Channel.3.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on.	uint8	1942	6466	Not applicable
Channel.3.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1949	6473	Not applicable
Channel.3.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1947	6471	Same as Channel.3.Main.PV
Channel.3.Alarm1.Dwell	Alarm dwell time	time_t	1945	6469	Set by Network.Modbus.TimeFormat
Channel.3.Alarm1.Hysteresis	Alarm hysteresis value	float32	1944	6468	Same as Channel.3.Main.PV
Channel.3.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	194e	6478	Not applicable
Channel.3.Alarm1Latch	Alarm latch type (as for Channel.1.Alarm1)	uint8	1941	6465	Not applicable
Channel.3.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	194f	6479	Not applicable
Channel.3.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1946	6470	Same as Channel.3.Main.PV
Channel.3.Alarm1.Status	Alarm status (as for Channel.1.Alarm1)	uint8	010a	266	Not applicable
Channel.3.Alarm1.Threshold	Alarm trigger threshold	float32	1943	6467	Same as Channel.3.Main.PV
Channel.3.Alarm1.Type	Alarm type (as for Channel.1.Alarm1)	uint8	1940	6464	Not applicable
Channel.3.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01b5	437	Not applicable
Channel.3.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1970	6512	Not applicable
Channel.3.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	196b	6507	Not applicable
Channel.3.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1968	6504	Same as Channel.3.Main.PV
Channel.3.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	196a	6506	Set by Network.Modbus.TimeFormat
Channel.3.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on.	uint8	1962	6498	Not applicable
Channel.3.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1969	6505	Not applicable
Channel.3.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	1967	6503	Same as Channel.3.Main.PV
Channel.3.Alarm2.Dwell	Alarm dwell time	time_t	1965	6501	Set by Network.Modbus.TimeFormat
Channel.3.Alarm2.Hysteresis	Alarm hysteresis value	float32	1964	6500	Same as Channel.3.Main.PV
Channel.3.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	196e	6510	Not applicable
Channel.3.Alarm2Latch	Alarm latch type (as for Channel.1.Alarm1)	uint8	1961	6497	Not applicable
Channel.3.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	196f	6511	Not applicable
Channel.3.Alarm2.Reference	Deviation alarm 'Reference' value	float32	1966	6502	Same as Channel.3.Main.PV
Channel.3.Alarm2.Status	Alarm status (as for Channel.1.Alarm1)	uint8	010b	267	Not applicable
Channel.3.Alarm2.Threshold	Alarm trigger threshold	float32	1963	6499	Same as Channel.3.Main.PV
Channel.3.Alarm2.Type	Alarm type (as for Channel.1.Alarm1)	uint8	1960	6496	Not applicable
Channel.3.Main.CJType	Cold junction compensation type (as for Channel.1.Main)	uint8	190c	6412	Not applicable
Channel.3.Main.Descriptor	Text string to describe the channel	string_t	4936	18742	Not applicable
Channel.3.Main.ExtCJtemp	External CJ temperature	float32	190d	6413	1dp
Channel.3.Main.FaultResponse	Input fault response (As for Channel.1.Main)	uint8	1910	6416	Not applicable
Channel.3.Main.Filter	Filter time constant	float32	190e	6414	1dp
Channel.3.Main.InputHigh	Input range maximum value	float32	1904	6404	1dp
Channel.3.Main.InputLow	Input range minimum value	float32	1903	6403	1dp
Channel.3.Main.InternalCJtemp	Channel internal cold junction temperature	float32	1915	6421	1dp
Channel.3.Main.IADjustState	0 = Channel unadjusted; 1 = Channel adjusted	bool	1916	6422	Not applicable
Channel.3.Main.LinType	Linearisation type (as for Channel.1.Main.LinType)	uint8	1906	6406	Not applicable
Channel.3.Main.MeasuredValue	Input value before linearisation, scaling, adjust etc.	float32	1914	6420	Set by Channel.3.Main.Resolution
Channel.3.Main.Offset	Fixed value to be added to/subtracted from PV	float32	1917	6423	3dp
Channel.3.Main.PV	The output (displayed) value of the channel.	float32	0108	264	Set by Channel.3.Main.Resolution
Channel.3.Main.RangeHigh	Range high value	float32	1908	6408	Set by Channel.3.Main.Resolution
Channel.3.Main.RangeLow	Range low value	float32	1907	6407	Set by Channel.3.Main.Resolution
Channel.3.Main.RangeUnits	Range units (as channel.1.Main.Units)	uint8	1909	6409	Not applicable
Channel.3.Main.Resolution	Specifies the resolution/number of decimal places	uint8	1901	6401	Not applicable
Channel.3.Main.ScaleHigh	Scale high value	float32	190b	6411	Set by Channel.3.Main.Resolution
Channel.3.Main.ScaleLow	Scale low value	float32	190a	6410	Set by Channel.3.Main.Resolution
Channel.3.Main.SensorBreakType	Sensor break type (as for Channel.1.Main)	uint8	190f	6415	Not applicable
Channel.3.Main.SensorBreakVal	A diagnostic indication of the input impedance	uint8	1911	6417	Not applicable
Channel.3.Main.Shunt	Shunt value in Ohms	float32	1905	6405	1dp
Channel.3.Main.Status	Channel status (as for Channel.1.Main.Status)	uint8	0109	265	Not applicable
Channel.3.Main.TestSignal	Channel test waveform (as for Channel.1.Main)	uint8	1902	6402	Not applicable
Channel.3.Main.Type	Channel function (as for Channel.1.Main.Type)	uint8	1900	6400	Not applicable
Channel.3.Main.Units	Channel units string	string_t	494b	18763	Not applicable
Channel.3.Trend.Colour	Trend colour (as for Channel.1.Trend.Colour)	uint8	1920	6432	Not applicable
Channel.3.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1922	6434	Same as Channel.3.Main.PV
Channel.3.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1921	6433	Same as Channel.3.Main.PV
Channel.4.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01b6	438	Not applicable
Channel.4.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	19d0	6608	Not applicable
Channel.4.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	19cb	6603	Not applicable
Channel.4.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	19c8	6600	Same as Channel.4.Main.PV
Channel.4.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	19ca	6602	Set by Network.Modbus.TimeFormat
Channel.4.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on.	uint8	19c2	6594	Not applicable
Channel.4.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	19c9	6601	Not applicable
Channel.4.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	19c7	6599	Same as Channel.4.Main.PV
Channel.4.Alarm1.Dwell	Alarm dwell time	time_t	19c5	6597	Set by Network.Modbus.TimeFormat
Channel.4.Alarm1.Hysteresis	Alarm hysteresis value	float32	19c4	6596	Same as Channel.4.Main.PV
Channel.4.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	19ce	6606	Not applicable
Channel.4.Alarm1Latch	Alarm latch type (as for Channel.1.Alarm1)	uint8	19c1	6593	Not applicable
Channel.4.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	19cf	6607	Not applicable
Channel.4.Alarm1.Reference	Deviation alarm 'Reference' value	float32	19c6	6598	Same as Channel.4.Main.PV
Channel.4.Alarm1.Status	Alarm status (as for Channel.1.Alarm1)	uint8	010e	270	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Channel.4.Alarm1.Threshold	Alarm trigger threshold	float32	19c3	6595	Same as Channel.4.Main.PV
Channel.4.Alarm1.Type	Alarm type (as for Channel.1.Alarm1)	uint8	19c0	6592	Not applicable
Channel.4.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01b7	439	Not applicable
Channel.4.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	19f0	6640	Not applicable
Channel.4.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	19eb	6635	Not applicable
Channel.4.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	19e8	6632	Same as Channel.4.Main.PV
Channel.4.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	19ea	6634	Set by Network.Modbus.TimeFormat
Channel.4.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	19e2	6626	Not applicable
Channel.4.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	19e9	6633	Not applicable
Channel.4.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	19e7	6631	Same as Channel.4.Main.PV
Channel.4.Alarm2.Dwell	Alarm dwell time	time_t	19e5	6629	Set by Network.Modbus.TimeFormat
Channel.4.Alarm2.Hysteresis	Alarm hysteresis value	float32	19e4	6628	Same as Channel.4.Main.PV
Channel.4.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	19ee	6638	Not applicable
Channel.4.Alarm2Latch	Alarm latch type (as for Channel.1.Alarm1)	uint8	19e1	6625	Not applicable
Channel.4.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	19ef	6639	Not applicable
Channel.4.Alarm2.Reference	Deviation alarm 'Reference' value	float32	19e6	6630	Same as Channel.4.Main.PV
Channel.4.Alarm2.Status	Alarm status (as for Channel.1.Alarm1)	uint8	010f	271	Not applicable
Channel.4.Alarm2.Threshold	Alarm trigger threshold	float32	19e3	6627	Same as Channel.4.Main.PV
Channel.4.Alarm2.Type	Alarm type (as for Channel.1.Alarm1)	uint8	19e0	6624	Not applicable
Channel.4.Main.CJType	Cold junction compensation type(as for Channel.1.Main)	uint8	198c	6540	Not applicable
Channel.4.Main.Descriptor	Text string to describe the channel	string_t	4951	18769	Not applicable
Channel.4.Main.ExtCJTemp	External CJ temperature	float32	198d	6541	1dp
Channel.4.Main.FaultResponse	Input fault response (as for Channel.1.Main)	uint8	1990	6544	Not applicable
Channel.4.Main.Filter	Filter time constant	float32	198e	6542	1dp
Channel.4.Main.InputHigh	Input range maximum value	float32	1984	6532	1dp
Channel.4.Main.InputLow	Input range minimum value	float32	1983	6531	1dp
Channel.4.Main.InternalCJTemp	Channel internal cold junction temperature	float32	1995	6549	1dp
Channel.4.Main.IADjustState	0 = Channel unadjusted; 1 = Channel adjusted	bool	1996	6550	Not applicable
Channel.4.Main.LinType	Linearisation type (as for Channel.1.Main.LinType)	uint8	1986	6534	Not applicable
Channel.4.Main.MeasuredValue	Input value before linearisation, scaling, adjust etc.	float32	1994	6548	Set by Channel.4.Main.Resolution
Channel.4.Main.Offset	Fixed value to be added to/subtracted from PV	float32	1997	6551	3dp
Channel.4.Main.PV	The output (displayed) value of the channel.	float32	010c	268	Set by Channel.4.Main.Resolution
Channel.4.Main.RangeHigh	Range high value	float32	1988	6536	Set by Channel.4.Main.Resolution
Channel.4.Main.RangeLow	Range low value	float32	1987	6535	Set by Channel.4.Main.Resolution
Channel.4.Main.RangeUnits	Range units (as channel.1.Main.RangeUnits)	uint8	1989	6537	Not applicable
Channel.4.Main.Resolution	Specifies the resolution/number of decimal places	uint8	1981	6529	Not applicable
Channel.4.Main.ScaleHigh	Scale high value	float32	198b	6539	Set by Channel.4.Main.Resolution
Channel.4.Main.ScaleLow	Scale low value	float32	198a	6538	Set by Channel.4.Main.Resolution
Channel.4.Main.SensorBreakType	Sensor break type (as for Channel.1.Main)	uint8	198f	6543	Not applicable
Channel.4.Main.SensorBreakVal	A diagnostic indication of the input impedance	uint8	1991	6545	Not applicable
Channel.4.Main.Shunt	Shunt value in Ohms	float32	1985	6533	1dp
Channel.4.Main.Status	Channel status (as for Channel.1.Main.Status)	uint8	010d	269	Not applicable
Channel.4.Main.TestSignal	Channel test waveform (as for Channel.1.Main.TestSignal)	uint8	1982	6530	Not applicable
Channel.4.Main.Type	Channel function (as for Channel.1.Main.Type)	uint8	1980	6528	Not applicable
Channel.4.Main.Units	Units descriptor	string_t	4966	18790	Not applicable
Channel.4.Trend.Colour	Trend colour (as for Channel.1.Trend.Colour)	uint8	19a0	6560	Not applicable
Channel.4.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	19a2	6562	Same as Channel.4.Main.PV
Channel.4.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	19a1	6561	Same as Channel.4.Main.PV
CustomMessage.Message1	Custom Message No. 1	string_t	5e00	24064	Not applicable
CustomMessage.Message2	Custom Message No. 2	string_t	5e65	24165	Not applicable
CustomMessage.Message3	Custom Message No. 3	string_t	5eca	24266	Not applicable
CustomMessage.Message4	Custom Message No. 4	string_t	5f2f	24367	Not applicable
CustomMessage.Message5	Custom Message No. 5	string_t	5f94	24468	Not applicable
CustomMessage.Message6	Custom Message No. 6	string_t	5ff9	24569	Not applicable
CustomMessage.Message7	Custom Message No. 7	string_t	605e	24670	Not applicable
CustomMessage.Message8	Custom Message No. 8	string_t	60c3	24771	Not applicable
CustomMessage.Message9	Custom Message No. 9	string_t	6128	24872	Not applicable
CustomMessage.Message10	Custom Message No. 10	string_t	618d	24973	Not applicable
CustomMessage.Trigger1	Custom Message No. 1 Trigger	bool	28f0	10480	Not applicable
CustomMessage.Trigger2	Custom Message No. 2 Trigger	bool	28f1	10481	Not applicable
CustomMessage.Trigger3	Custom Message No. 3 Trigger	bool	28f2	10482	Not applicable
CustomMessage.Trigger4	Custom Message No. 4 Trigger	bool	28f3	10483	Not applicable
CustomMessage.Trigger5	Custom Message No. 5 Trigger	bool	28f4	10484	Not applicable
CustomMessage.Trigger6	Custom Message No. 6 Trigger	bool	28f5	10485	Not applicable
CustomMessage.Trigger7	Custom Message No. 7 Trigger	bool	28f6	10486	Not applicable
CustomMessage.Trigger8	Custom Message No. 8 Trigger	bool	28f7	10487	Not applicable
CustomMessage.Trigger9	Custom Message No. 9 Trigger	bool	28f8	10488	Not applicable
CustomMessage.Trigger10	Custom Message No. 10 Trigger	bool	28f9	10489	Not applicable
DCOutput.1A1B_DCOP.FallbackPV	Fallback PV value	float32	0x15c9	5577	Set by DCOutput.1A1B_DCOP.Resolution
DCOutput.1A1B_DCOP.MeasuredValue	Measured Value	float32	0x15ca	5578	2dp
DCOutput.1A1B_DCOP.OPAdjustState	0 = Unadjusted, 1 = Adjusted	bool	0x15c3	5571	Not applicable
DCOutput.1A1B_DCOP.OutputHigh	DC Output High value	float32	0x15c6	5574	2dp
DCOutput.1A1B_DCOP.OutputLow	DC Output Low value	float32	0x15c5	5573	2dp
DCOutput.1A1B_DCOP.PV	DC Output PV	float32	0x15c1	5569	Set by DCOutput.1A1B_DCOP.Resolution
DCOutput.1A1B_DCOP.Resolution	Specifies the resolution/number of decimal places	uint8	0x15c4	5572	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
DCOutput.1A1B_DCOP.ScaleHigh	Scale High value	float32	0x15c8	5576	Set by DCOutput.1A1B_DCOP.Resolution
DCOutput.1A1B_DCOP.ScaleLow	Scale Low value	float32	0x15c7	5575	Set by DCOutput.1A1B_DCOP.Resolution
DCOutput.1A1B_DCOP.Status	PV Status 0 = OK 1 = Off 2 = Over range 3 = Under range 4 = HW error 5 = Ranging 6 = Overflow 7 = Bad 8 = HW exceeded 9 = No data 10 = Comms channel error	uint8	0x15c2	5570	Not applicable
DCOutput.1A1B_DCOP.Type	DC Output Type (0 = Volts; 1 = mA)	uint8	0x15c0	5568	Not applicable
DCOutput.2A2B_DCOP.FallbackPV	Fallback PV value	float32	0x15b9	5561	Set by DCOutput.2A2B_DCOP.Resolution
DCOutput.2A2B_DCOP.MeasuredValue	Measured Value	float32	0x15ba	5562	2dp
DCOutput.2A2B_DCOP.OPAdjustState	0 = Unadjusted, 1 = Adjusted	bool	0x15b3	5555	Not applicable
DCOutput.2A2B_DCOP.OutputHigh	DC Output High value	float32	0x15b6	5558	2dp
DCOutput.2A2B_DCOP.OutputLow	DC Output Low value	float32	0x15b5	5557	2dp
DCOutput.2A2B_DCOP.PV	DC Output PV	float32	0x15b1	5553	Set by DCOutput.2A2B_DCOP.Resolution
DCOutput.2A2B_DCOP.Resolution	Specifies the resolution/number of decimal places	uint8	0x15b4	5556	Not applicable
DCOutput.2A2B_DCOP.ScaleHigh	Scale High value	float32	0x15b8	5560	Set by DCOutput.2A2B_DCOP.Resolution
DCOutput.2A2B_DCOP.ScaleLow	Scale Low value	float32	0x15b7	5559	Set by DCOutput.2A2B_DCOP.Resolution
DCOutput.2A2B_DCOP.Status	PV Status (as DCOutput.1A1B_DCOP.Status)	uint8	0x15b2	5554	Not applicable
DCOutput.2A2B_DCOP.Type	DC Output Type (0 = Volts; 1 = mA)	uint8	0x15b0	5552	Not applicable
DCOutput.3A3B_DCOP.FallbackPV	Fallback PV value	float32	0x15a9	5545	Set by DCOutput.3A3B_DCOP.Resolution
DCOutput.3A3B_DCOP.MeasuredValue	Measured Value	float32	0x15aa	5546	2dp
DCOutput.3A3B_DCOP.OPAdjustState	0 = Unadjusted, 1 = Adjusted	bool	0x15a3	5539	Not applicable
DCOutput.3A3B_DCOP.OutputHigh	DC Output High value	float32	0x15a6	5542	2dp
DCOutput.3A3B_DCOP.OutputLow	DC Output Low value	float32	0x15a5	5541	2dp
DCOutput.3A3B_DCOP.PV	DC Output PV	float32	0x15a1	5537	Set by DCOutput.3A3B_DCOP.Resolution
DCOutput.3A3B_DCOP.Resolution	Specifies the resolution/number of decimal places	uint8	0x15a4	5540	Not applicable
DCOutput.3A3B_DCOP.ScaleHigh	Scale High value	float32	0x15a8	5544	Set by DCOutput.3A3B_DCOP.Resolution
DCOutput.3A3B_DCOP.ScaleLow	Scale Low value	float32	0x15a7	5543	Set by DCOutput.3A3B_DCOP.Resolution
DCOutput.3A3B_DCOP.Status	PV Status (as DCOutput.1A1B_DCOP.Status)	uint8	0x15a2	5538	Not applicable
DCOutput.3A3B_DCOP.Type	DC Output Type (0 = Volts; 1 = mA)	uint8	0x15a0	5536	Not applicable
DigitalIO.1A1B.Backlash	Valve positioning backlash compensation (seconds)	float32	0x1508	5384	1dp
DigitalIO.1A1B.Inertia	Inertia value for the valve	float32	0x1507	5383	1dp
DigitalIO.1A1B.Invert	1 = Invert; 0 = Do not invert	bool	0x1503	5379	Not applicable
DigitalIO.1A1B.MinOnTime	Time proportioned output minimum on time	float32	0x1502	5378	2dp
DigitalIO.1A1B.ModuleIdent	Module Identification 0 = Digital I/O 1 = Relay output 2 = Triac output 3 = Digital input 4 = Digital output	uint8	0x150a	5386	Not applicable
DigitalIO.1A1B.Output	0 = Output off, 1 = Output on	bool	0x1504	5380	Not applicable
DigitalIO.1A1B.PV	For contact inputs, 0 = Open, 1 = Closed. For On Off outputs, <0.5 = Drive low, else drive high	float32	0x1501	5377	0dp
DigitalIO.1A1B.StandbyAction	For Time Proportional outputs, PV = demanded output %	uint8	0x1509	5385	Not applicable
DigitalIO.1A1B.Type	Valve positioning standby action (0 = Continue; 1 = Freeze). Specifies the type of the digital input / output 0 = Contact input 1 = On Off output 2 = Time proportioniing output 3 = Valve raise 4 = Valve lower	uint8	0x1500	5376	Not applicable
DigitalIO.2A2B.Backlash	Valve positioning backlash compensation (seconds)	float32	0x1518	5400	1dp
DigitalIO.2A2B.Inertia	Inertia value for the valve	float32	0x1517	5399	1dp
DigitalIO.2A2B.Invert	1 = Invert; 0 = Do not invert	bool	0x1513	5395	Not applicable
DigitalIO.2A2B.MinOnTime	Time proportioned output minimum on time	float32	0x1512	5394	2dp
DigitalIO.2A2B.ModuleIdent	As DigitalIO.1A1B.ModuleIdent	uint8	0x151a	5402	Not applicable
DigitalIO.2A2B.Output	0 = Output off, 1 = Output on	bool	0x1514	5396	Not applicable
DigitalIO.2A2B.PV	Digital I/O process value (as DigitalIO.1A1B.PV)	float32	0x1511	5393	0dp
DigitalIO.2A2B.StandbyAction	Valve positioning standby action (0 = Continue; 1 = Freeze). Digital I/O type (as DigitalIO.1A1B.Type).	uint8	0x1519	5401	Not applicable
DigitalIO.2A2B.Type	uint8	0x1510	5392	Not applicable	
DigitalIO.3A3B.Backlash	Valve positioning backlash compensation (seconds)	float32	0x1538	5432	1dp
DigitalIO.3A3B.Inertia	Inertia value for the valve	float32	0x1537	5431	1dp
DigitalIO.3A3B.Invert	1 = Invert; 0 = Do not invert	bool	0x1533	5427	Not applicable
DigitalIO.3A3B.MinOnTime	Time proportioned output minimum on time	float32	0x1532	5426	2dp
DigitalIO.3A3B.ModuleIdent	As DigitalIO.1A1B.ModuleIdent	uint8	0x153a	5434	Not applicable
DigitalIO.3A3B.Output	0 = Output off, 1 = Output on	bool	0x1534	5428	Not applicable
DigitalIO.3A3B.PV	Digital I/O process value (as DigitalIO.1A1B.PV)	float32	0x1531	5425	0dp
DigitalIO.3A3B.StandbyAction	Valve positioning standby action (0 = Continue; 1 = Freeze). Digital I/O type (as DigitalIO.1A1B.Type).	uint8	0x1539	5433	Not applicable
DigitalIO.3A3B.Type	uint8	0x1530	5424	Not applicable	
DigitalIO.DI_LALC.Backlash	Valve positioning backlash compensation (seconds)	float32	0x1528	5416	1dp
DigitalIO.DI_LALC.Inertia	Inertia value for the valve	float32	0x1527	5415	1dp

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
DigitalIO.DI_LALC.Invert	1 = Invert; 0 = Do not invert	bool	0x1523	5411	Not applicable
DigitalIO.DI_LALC.MinOnTime	Time proportioned output minimum on time	float32	0x1522	5410	2dp
DigitalIO.DI_LALC.ModuleIdent	As DigitalIO.1A1B.ModuleIdent	uint8	0x152a	5418	Not applicable
DigitalIO.DI_LALC.Output	0 = Output off, 1 = Output on	bool	0x1524	5412	Not applicable
DigitalIO.DI_LALC.PV	Digital I/O process value (as DigitalIO.1A1B.PV)	float32	0x1521	5409	0dp
DigitalIO.DI_LALC.StandbyAction	Valve positioning standby action (0 = Continue; 1 = Freeze).	uint8	0x1529	5417	Not applicable
DigitalIO.DI_LALC.Type	Digital I/O type (as DigitalIO.1A1B.Type).	uint8	0x1520	5408	Not applicable
DigitalIO.DI_LBLC.Backlash	Valve positioning backlash compensation (seconds)	float32	0x1548	5448	1dp
DigitalIO.DI_LBLC.Inertia	Inertia value for the valve	float32	0x1547	5447	1dp
DigitalIO.DI_LBLC.Invert	1 = Invert; 0 = Do not invert	bool	0x1543	5443	Not applicable
DigitalIO.DI_LBLC.MinOnTime	Time proportioned output minimum on time	float32	0x1542	5442	2dp
DigitalIO.DI_LBLC.ModuleIdent	As DigitalIO.1A1B.ModuleIdent	uint8	0x154a	5450	Not applicable
DigitalIO.DI_LBLC.Output	0 = Output off, 1 = Output on	bool	0x1544	5444	Not applicable
DigitalIO.DI_LBLC.PV	Digital I/O process value (as DigitalIO.1A1B.PV)	float32	0x1541	5441	0dp
DigitalIO.DI_LBLC.StandbyAction	Valve positioning standby action (0 = Continue; 1 = Freeze).	uint8	0x1549	5449	Not applicable
DigitalIO.DI_LBLC.Type	Digital I/O type (as DigitalIO.1A1B.Type).	uint8	0x1540	5440	Not applicable
DigitalIO.RELAY_4AC.Backlash	Valve positioning backlash compensation (seconds)	float32	0x1558	5464	1dp
DigitalIO.RELAY_4AC.Inertia	Inertia value for the valve	float32	0x1557	5463	1dp
DigitalIO.RELAY_4AC.Invert	1 = Invert; 0 = Do not invert	bool	0x1553	5459	Not applicable
DigitalIO.RELAY_4AC.MinOnTime	Time proportioned output minimum on time	float32	0x1552	5458	2dp
DigitalIO.RELAY_4AC.ModuleIdent	As DigitalIO.1A1B.ModuleIdent	uint8	0x155a	5466	Not applicable
DigitalIO.RELAY_4AC.Output	0 = Output off, 1 = Output on	bool	0x1554	5460	Not applicable
DigitalIO.RELAY_4AC.PV	Digital I/O process value (as DigitalIO.1A1B.PV)	float32	0x1551	5457	0dp
DigitalIO.RELAY_4AC.StandbyAction	Valve positioning standby action (0 = Continue; 1 = Freeze).	uint8	0x1559	5465	Not applicable
DigitalIO.RELAY_4AC.Type	Digital I/O type (as DigitalIO.1A1B.Type).	uint8	0x1550	5456	Not applicable
DigitalIO.RELAY_5AC.Backlash	Valve positioning backlash compensation (seconds)	float32	0x1568	5480	1dp
DigitalIO.RELAY_5AC.Inertia	Inertia value for the valve	float32	0x1567	5479	1dp
DigitalIO.RELAY_5AC.Invert	1 = Invert; 0 = Do not invert	bool	0x1563	5475	Not applicable
DigitalIO.RELAY_5AC.MinOnTime	Time proportioned output minimum on time	float32	0x1562	5474	2dp
DigitalIO.RELAY_5AC.ModuleIdent	As DigitalIO.1A1B.ModuleIdent	uint8	0x156a	5482	Not applicable
DigitalIO.RELAY_5AC.Output	0 = Output off, 1 = Output on	bool	0x1564	5476	Not applicable
DigitalIO.RELAY_5AC.PV	Digital I/O process value (as DigitalIO.1A1B.PV)	float32	0x1561	5473	0dp
DigitalIO.RELAY_5AC.StandbyAction	Valve positioning standby action (0 = Continue; 1 = Freeze).	uint8	0x1569	5481	Not applicable
DigitalIO.RELAY_5AC.Type	Digital I/O type (as DigitalIO.1A1B.Type).	uint8	0x1560	5472	Not applicable
Group.Recording.Channel1En	Channel 1 enable (0 = Disabled; 1 = Enabled)	bool	1023	4131	Not applicable
Group.Recording.Channel2En	Channel 2 enable (0 = Disabled; 1 = Enabled)	bool	1024	4132	Not applicable
Group.Recording.Channel3En	Channel 3 enable (0 = Disabled; 1 = Enabled)	bool	1025	4133	Not applicable
Group.Recording.Channel4En	Channel 4 enable (0 = Disabled; 1 = Enabled)	bool	1026	4134	Not applicable
Group.Recording.Compression	The UHH file compression rate (0 = Normal; 1 = High)	uint8	1040	4160	Not applicable
Group.Recording.Enable	0 = Recording disabled; 1 = Recording enabled	uint8	1020	4128	Not applicable
Group.Recording.FlashDuration	Time in days until flash history files begin to be overwritten	float32	1039	4153	2dp
Group.Recording.FlashFree	Size of the internal flash in MBytes	float32	1038	4152	2dp
Group.Recording.FlashSize	Size of the internal flash in MBytes	float32	1037	4151	2dp
Group.Recording.Interval	Recording interval	int32	1022	4130	Not applicable
	0 = 8Hz                    1 = 4 Hz                    2 = 2Hz 3 = 1Hz                    4 = 2 sec                    5 = 5 sec 6 = 10 sec                7 = 20 sec                8 = 30 sec 9 = 1 min                10 = 2 min                11 = 5 min 12 = 10 min              13 = 20 min              14 = 30 min 15 = 1 hr				
Group.Recording.Status	Recording status 0 = Not recording        1 = Disabled 2 = Messages only       3 = Recording enabled 4 = Recording paused	int16	1036	4150	Not applicable
Group.Recording.Suspend	1 = Suspend recording	bool	1035	4149	Not applicable
Group.Recording.VirtualChan1En	Virtual Channel 1 enable (0 = Disabled; 1 = Enabled)	bool	1027	4135	Not applicable
Group.Recording.VirtualChan2En	Virtual Channel 2 enable (0 = Disabled; 1 = Enabled)	bool	1028	4136	Not applicable
Group.Recording.VirtualChan3En	Virtual Channel 3 enable (0 = Disabled; 1 = Enabled)	bool	1029	4137	Not applicable
Group.Recording.VirtualChan4En	Virtual Channel 4 enable (0 = Disabled; 1 = Enabled)	bool	102a	4138	Not applicable
Group.Recording.VirtualChan5En	Virtual Channel 5 enable (0 = Disabled; 1 = Enabled)	bool	102b	4139	Not applicable
Group.Recording.VirtualChan6En	Virtual Channel 6 enable (0 = Disabled; 1 = Enabled)	bool	102c	4140	Not applicable
Group.Recording.VirtualChan7En	Virtual Channel 7 enable (0 = Disabled; 1 = Enabled)	bool	102d	4141	Not applicable
Group.Recording.VirtualChan8En	Virtual Channel 8 enable (0 = Disabled; 1 = Enabled)	bool	102e	4142	Not applicable
Group.Recording.VirtualChan9En	Virtual Channel 9 enable (0 = Disabled; 1 = Enabled)	bool	102f	4143	Not applicable
Group.Recording.VirtualChan10En	Virtual Channel 10 enable (0 = Disabled; 1 = Enabled)	bool	1030	4144	Not applicable
Group.Recording.VirtualChan11En	Virtual Channel 11 enable (0 = Disabled; 1 = Enabled)	bool	1031	4145	Not applicable
Group.Recording.VirtualChan12En	Virtual Channel 12 enable (0 = Disabled; 1 = Enabled)	bool	1032	4146	Not applicable
Group.Recording.VirtualChan13En	Virtual Channel 13 enable (0 = Disabled; 1 = Enabled)	bool	1033	4147	Not applicable
Group.Recording.VirtualChan14En	Virtual Channel 14 enable (0 = Disabled; 1 = Enabled)	bool	1034	4148	Not applicable
Group.Trend.Descriptor	Group descriptor	string_t	5b00	23296	Not applicable
Group.Trend.Interval	Trend interval. As Group.Recording.Interval, above	int32	1002	4098	Not applicable
Group.Trend.MajorDivisions	Number of major divisions	uint8	1004	4100	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Group.Trend.Point1	1st point in the group (VCh = Virtual channel) 0 = No trend 1 = Channel 1 2 = Channel 2 3 = Channel 3 4 = Channel 4 5 = VCh1 6 = VCh2 7 = VCh3 8 = VCh4 9 = VCh5 10 = VCh6 11 = VCh7 12 = VCh8 13 = VCh9 14 = VCh10 15 = VCh11 16 = VCh12 17 = VCh13 18 = VCh14	uint8	1006	4102	Not applicable
Group.Trend.Point2	As Group.Trend.Point1 but for 2nd point in group	uint8	1007	4103	Not applicable
Group.Trend.Point3	As Group.Trend.Point1 but for 3rd point in group	uint8	1008	4104	Not applicable
Group.Trend.Point4	As Group.Trend.Point1 but for 4th point in group	uint8	1009	4105	Not applicable
Group.Trend.Point5	As Group.Trend.Point1 but for 5th point in group	uint8	100a	4106	Not applicable
Group.Trend.Point6	As Group.Trend.Point1 but for 6th point in group	uint8	100b	4107	Not applicable
IHumidity.DewPoint	Dewpoint	float32	2e79	11897	Set by Humidity.Resolution
Humidity.DryTemp	Dry Bulb Temperature Measurement	float32	2e7d	11901	0dp
Humidity.Pressure	Current Atmospheric Pressure	float32	2e80	11904	1dp
Humidity.PsychroConst	Psychrometric Constant	float32	2e7f	11903	2dp
Humidity.RelHumid	Calculated Relative Humidity	float32	2e78	11896	Set by Humidity.Resolution
Humidity.Resolution	Result Resolution	uint8	2e81	11905	Not applicable
Humidity.SBrk	Sensor Broken (0 = No; 1 = Yes)	bool	2e7e	11902	Not applicable
Humidity.WetOffset	Offset of the Wet Bulb Temperature	float32	2e7b	11899	Same as Humidity.WetTemp
Humidity.WetTemp	Wet Bulb Temperature Measurement	float32	2e7c	11900	0dp
Instrument.Clock.Date	Local Date	string_t	4400	17408	Not applicable
Instrument.Clock.DST	1 = DST active; 0 = DST not active	bool	1082	4226	Not applicable
Instrument.Clock.Time	Local time (including Zone and DST effects)	time_t	1081	4225	Set by Network.Modbus.TimeFormat
Instrument.Display.AlarmPanel	1 = Alarm Panel display mode enabled	bool	10eb	4331	Not applicable
Instrument.Display.Brightness	Display brightness 10 = 10%; 20 = 20% etc. (whole decades)	uint8	1090	4240	Not applicable
Instrument.Display.DualLoopControl	1 = Dual loop control page enabled	bool	109b	4251	Not applicable
Instrument.Display.FaceplateCycling	1 = Faceplate cycling On	bool	109e	4254	Not applicable
Instrument.Display.HistoryBackground	History background colour	uint8	10a8	4264	Not applicable
Instrument.Display.HomePage	0 = Black; 1 = Dark grey; 2 = Light grey; 3 = White	uint8	1093	4243	Not applicable
Instrument.Display.HorizontalBar	Home display page	bool	1098	4248	Not applicable
Instrument.Display.HorizontalTrend	1 = Horizontal bar mode enabled	bool	1096	4246	Not applicable
Instrument.Display.HPageTimeout	1 = Horizontal trend mode enabled	bool	1094	4244	Not applicable
Instrument.Display.HTrendScaling	Home time out value in minutes (0 = no timeout)	int16	1094	4244	Not applicable
Instrument.Display.LoopControl	0 = hide horizontal trend scale; 1 = scale permanent	uint8	109d	4253	Not applicable
Instrument.Display.LoopSetpointColour	1 = Single loop control pages available for use	bool	109a	4250	Not applicable
Instrument.Display.Numeric	Loop setpoint colour (As Channel.1.Trend.Colour)	uint8	109f	4255	Not applicable
Instrument.Display.PromoteListView	1 = Numeric mode enabled	bool	1099	4249	Not applicable
Instrument.Display.ScreenSaverAfter	1 = promote list display enabled	bool	10ea	4330	Not applicable
Instrument.Display.ScreenSaverBrightness	Screen saver time in minutes. 0 = off	int16	1091	4241	Not applicable
Instrument.Display.TrendBackground	Screen saver brightness 10 = 10%; 20 = 20% etc.	uint8	1092	4242	Not applicable
Instrument.Display.TrendBackground	(whole decades only)	uint8	109c	4252	Not applicable
Instrument.Display.VerticalBar	Trend chart colour:	uint8	109c	4252	Not applicable
Instrument.Display.VerticalTrend	0 = Black; 1 = Dark Grey; 2 = Light grey; 3 = White.	bool	1097	4247	Not applicable
Instrument.Info.Bootrom	1 = vertical bar mode enabled	bool	1095	4245	Not applicable
Instrument.Info.CompanyID	1 = Vertical trend mode enabled	string_t	447a	17530	Not applicable
Instrument.Info.ConfigRev	BootROM version	string_t	0079	121	Not applicable
Instrument.Info.IM	Always returns 1280	int16	10a0	4256	Not applicable
Instrument.Info.LineVoltage	The instrument configuration revision number	uint8	00c7	199	Not applicable
Instrument.Info.MicroBoardIssue	Instrument mode				
Instrument.Info.Name	Operating: All algorithms and I/O active.				
Instrument.Info.NvwlWrites	Standby: Control o/p off. Absolute alarms active				
Instrument.Info.PSUType	Engineer: All outputs inactive.				
Instrument.Info.SecurityRev	The current supply voltage (for PFF applications)	float32	10a6	4262	1dp
Instrument.Info.Type	Micro Board Issue	uint8	10aa	4266	Not applicable
Instrument.Info.Version	The instrument descriptor	string_t	445f	17503	Not applicable
Instrument.IOFitted.1A1B	Displays the number of non-volatile writes performed	int32	10a5	4261	Not applicable
Instrument.IOFitted.2A2B	PSU type. 0 = 240Vac; 1 = 24v ac/dc	uint	10a9	4265	Not applicable
Instrument.IOFitted.3A3B	The instrument security revision number	int32	10a4	4260	Not applicable
Instrument.IOFitted.4AC	Shows instrument type	uint8	10a2	4258	Not applicable
Instrument.IOFitted.5AC	Shows instrument version	string_t	4474	17524	Not applicable
Instrument.IOFitted.LALC	I/O fitted at terminals 1A1B	uint8	10f4	4340	Not applicable
Instrument.IOFitted.LBLC	0 = Digital IO 1 = non-isolated dc op (mA only)				
Instrument.Locale.DateFormat	2 = Isolated dc output (mA only)				
Instrument.Locale.DSTenable	3 = Digital op 4 = Relay				
	5 = Isolated dc op (V/mA)				
	6 = Digital ip				
	I/O fitted at terminals 2A2B (as for 1A1B above)	uint8	10f5	4341	Not applicable
	I/O type fitted at terminals 3A3B (as for 1A1B above)	uint8	10f7	4343	Not applicable
	I/O type fitted at terminals 4AC (as for 1A1B above)	uint8	10f9	4345	Not applicable
	I/O type fitted at terminals 5AC (as for 1A1B above)	uint8	10fa	4346	Not applicable
	I/O type fitted at terminals LALC (as for 1A1B above)	uint8	10f6	4342	Not applicable
	I/O type fitted at terminals LBLC (as for 1A1B above)	uint8	10f8	4344	Not applicable
	Date format (0 = DDMYY. 1 = MMDDYY; 2 = YYMMDD)	uint8	10b1	4273	Not applicable
	1 = Daylight Saving Time enabled	bool	10b3	4275	Not applicable

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Instrument.Locale.EndDay	Daylight savings: End day 0 = Sunday 1 = Monday 2 = Tuesday 3 = Wednesday 4 = Thursday 5 = Friday 6 = Saturday	uint8	10ba	4282	Not applicable
Instrument.Locale.EndMonth	Daylight savings: End month 0 = February 1 = February 2 = March 3 = April 4 = May 5 = June 6 = July 7 = August 8 = September 9 = October 10 = November 11 = December	uint8	10bb	4283	Not applicable
Instrument.Locale.EndOn	Week for changing to/from DST 0 = First 1 = Second 2 = Third 3 = Fourth 4 = Last 5 = Second to last	uint8	10b9	4281	Not applicable
Instrument.Locale.EndTime	DST end time in hours, minutes, seconds and milliseconds	time_t	10b8	4280	Set by Network.Modbus.TimeFormat
Instrument.Locale.Language	Language (0 = English)	uint8	10b0	4272	Not applicable
Instrument.Locale.StartDay	DST start day. As Instrument.Locale.EndDay, above	uint8	10b6	4278	Not applicable
Instrument.Locale.StartMonth	DST start month. As Instrument.Locale.EndMonth, above	uint8	10b7	4279	Not applicable
Instrument.Locale.StartOn	Start DST on. As Instrument.Locale.EndOn, above	uint8	10b5	4277	Not applicable
Instrument.Locale.StartTime	DST start time. As Instrument.Locale.EndTime above	time_t	10b4	4276	Set by Network.Modbus.TimeFormat
Instrument.Locale.TimeZone	Time zone 0 = GMT - 12 hours 1 = GMT - 11 hours 2 = GMT - 10 hours 3 = GMT - 9 hours 4 = GMT - 8 hours 5 = GMT - 7 hours 6 = GMT - 6 hours 7 = GMT - 5 hours 8 = GMT - 4 hours 9 = GMT - 3.5 hours 10 = GMT - 3 hours 11 = GMT - 2 hours 12 = GMT - 1 hour 13 = GMT 14 = GMT + 1 hour 15 = GMT + 2 hours 16 = GMT + 3 hours 17 = GMT + 3.5 hours 18 = GMT + 4 hours 19 = GMT + 4.5 hours 20 = GMT + 5 hours 21 = GMT + 5.5 hours 22 = GMT + 5.75 hours 23 = GMT + 6 hours 24 = GMT + 6.5 hours 25 = GMT + 7 hours 26 = GMT + 8 hours 27 = GMT + 9 hours 28 = GMT + 9.5 hours 29 = GMT + 10 hours 30 = GMT + 11 hours 31 = GMT + 12 hours 32 = GMT + 13 hours	uint8	10b2	4274	Not applicable
Instrument.Notes.Note	Operator Note	string_t	5500	21760	Not applicable
Instrument.Notes.Note1	Operator note 1	string_t	5580	21888	Not applicable
Instrument.Notes.Note2	Operator note 2	string_t	5600	22016	Not applicable
Instrument.Notes.Note3	Operator note 3	string_t	5680	22144	Not applicable
Instrument.Notes.Note4	Operator note 4	string_t	5700	22272	Not applicable
Instrument.Notes.Note5	Operator note 5	string_t	5780	22400	Not applicable
Instrument.Notes.Note6	Operator note 6	string_t	5800	22528	Not applicable
Instrument.Notes.Note7	Operator note 7	string_t	5880	22656	Not applicable
Instrument.Notes.Note8	Operator note 8	string_t	5900	22784	Not applicable
Instrument.Notes.Note9	Operator note 9	string_t	5980	22912	Not applicable
Instrument.Notes.Note10	Operator note 10	string_t	5a00	23040	Not applicable
Instrument.PromoteList.PromoteParam1	Promote parameter No. 1	eint32	10e0	4320	Not applicable
Instrument.PromoteList.PromoteParam1Desc	Descriptor for promote parameterNo. 1	string_t	6300	25344	Not applicable
Instrument.PromoteList.PromoteParam2	Promote parameter No. 2	eint32	10e1	4321	Not applicable
Instrument.PromoteList.PromoteParam2Desc	Descriptor for promote parameter No. 2	string_t	6315	25365	Not applicable
Instrument.PromoteList.PromoteParam3	Promote parameter No. 3	eint32	10e2	4322	Not applicable
Instrument.PromoteList.PromoteParam3Desc	Descriptor for promote parameter No. 3	string_t	632a	25386	Not applicable
Instrument.PromoteList.PromoteParam4	Promote parameter No. 4	eint32	10e3	4323	Not applicable
Instrument.PromoteList.PromoteParam4Desc	Descriptor for promote parameter No. 4	string_t	633f	25407	Not applicable
Instrument.PromoteList.PromoteParam5	Promote parameter No. 5	eint32	10e4	4324	Not applicable
Instrument.PromoteList.PromoteParam5Desc	Descriptor for promote parameter No. 5	string_t	6354	25428	Not applicable
Instrument.PromoteList.PromoteParam6	Promote parameter No. 6	eint32	10e5	4325	Not applicable
Instrument.PromoteList.PromoteParam6Desc	Descriptor for promote parameter No. 6	string_t	6369	25449	Not applicable
Instrument.PromoteList.PromoteParam7	Promote parameter No. 7	eint32	10e6	4326	Not applicable
Instrument.PromoteList.PromoteParam7Desc	Descriptor for promote parameterNo. 7	string_t	637e	25470	Not applicable
Instrument.PromoteList.PromoteParam8	Promote parameter No. 8	eint32	10e7	4327	Not applicable
Instrument.PromoteList.PromoteParam8Desc	Descriptor for promote parameter No. 8	string_t	6393	25491	Not applicable
Instrument.PromoteList.PromoteParam9	Promote parameter No. 9	eint32	10e8	4328	Not applicable
Instrument.PromoteList.PromoteParam9Desc	Descriptor for promote parameter No. 9	string_t	63a8	25512	Not applicable
Instrument.PromoteList.PromoteParam10	Promote parameter No. 10	eint32	10e9	4329	Not applicable
Instrument.PromoteList.PromoteParam10Desc	Descriptor for promote parameter No. 10	string_t	63bd	25533	Not applicable
Instrument.Security.CommsPass	1 = Password required for comms access	bool	10c1	4289	Not applicable
Instrument.Security.DefaultConfig	1 = set all parameters to factory settings	bool	10c2	4290	Not applicable
Instrument.Security.EngineerAccess	1 = Engineer access required	bool	10c0	4288	Not applicable
Instrument.Security.EngineerPassword	Engineer pass phrase (default = 100)	string_t	63d3	25555	Not applicable
Instrument.Security.FeaturePass	Option enable code (manufacturer supplied)	int32	10c3	4291	Not applicable
Instrument.Security.OperatorPassword	Operator pass phrase (default = blank)	string_t	6437	25655	Not applicable
Instrument.Security.PassPhrase	The password required if 'CommsPass' = 1	string_t	444a	17482	Not applicable
Instrument.Security.SupervisorPassword	Supervisor pass phrase (default = blank)	string_t	6405	25605	Not applicable
Instrument.Notes.Note	Operator Note	string_t	5500	21760	Not applicable
Instrument.Notes.Note1	Operator note 1	string_t	5580	21888	Not applicable
Instrument.Notes.Note2	Operator note 2	string_t	5600	22016	Not applicable
Instrument.Notes.Note3	Operator note 3	string_t	5680	22144	Not applicable
Instrument.Notes.Note4	Operator note 4	string_t	5700	22272	Not applicable
Instrument.Notes.Note5	Operator note 5	string_t	5780	22400	Not applicable

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Instrument.Notes.Note6	Operator note 6	string_t	5800	22528	Not applicable
Instrument.Notes.Note7	Operator note 7	string_t	5880	22656	Not applicable
Instrument.Notes.Note8	Operator note 8	string_t	5900	22784	Not applicable
Instrument.Notes.Note9	Operator note 9	string_t	5980	22912	Not applicable
Instrument.Notes.Note10	Operator note 10	string_t	5a00	23040	Not applicable
Instrument.PromoteList.PromoteParam1	Promote parameter No. 1	uint32	10e0	4320	Not applicable
Instrument.PromoteList.PromoteParam1Desc	Descriptor for promote parameterNo. 1	string_t	6300	25344	Not applicable
Instrument.PromoteList.PromoteParam2	Promote parameter No. 2	uint32	10e1	4321	Not applicable
Instrument.PromoteList.PromoteParam2Desc	Descriptor for promote parameter No. 2	string_t	6315	25365	Not applicable
Instrument.PromoteList.PromoteParam3	Promote parameter No. 3	uint32	10e2	4322	Not applicable
Instrument.PromoteList.PromoteParam3Desc	Descriptor for promote parameter No. 3	string_t	632a	25386	Not applicable
Instrument.PromoteList.PromoteParam4	Promote parameter No. 4	uint32	10e3	4323	Not applicable
Instrument.PromoteList.PromoteParam4Desc	Descriptor for promote parameter No. 4	string_t	633f	25407	Not applicable
Instrument.PromoteList.PromoteParam5	Promote parameter No. 5	uint32	10e4	4324	Not applicable
Instrument.PromoteList.PromoteParam5Desc	Descriptor for promote parameter No. 5	string_t	6354	25428	Not applicable
Instrument.PromoteList.PromoteParam6	Promote parameter No. 6	uint32	10e5	4325	Not applicable
Instrument.PromoteList.PromoteParam6Desc	Descriptor for promote parameter No. 6	string_t	6369	25449	Not applicable
Instrument.PromoteList.PromoteParam7	Promote parameter No. 7	uint32	10e6	4326	Not applicable
Instrument.PromoteList.PromoteParam7Desc	Descriptor for promote parameterNo. 7	string_t	637e	25470	Not applicable
Instrument.PromoteList.PromoteParam8	Promote parameter No. 8	uint32	10e7	4327	Not applicable
Instrument.PromoteList.PromoteParam8Desc	Descriptor for promote parameter No. 8	string_t	6393	25491	Not applicable
Instrument.PromoteList.PromoteParam9	Promote parameter No. 9	uint32	10e8	4328	Not applicable
Instrument.PromoteList.PromoteParam9Desc	Descriptor for promote parameter No. 9	string_t	63a8	25512	Not applicable
Instrument.PromoteList.PromoteParam10	Promote parameter No. 10	uint32	10e9	4329	Not applicable
Instrument.PromoteList.PromoteParam10Desc	Descriptor for promote parameter No. 10	string_t	63bd	25533	Not applicable
Instrument.Security.CommsPass	1 = Password required for comms access	bool	10c1	4289	Not applicable
Instrument.Security.DefaultConfig	1 = set all parameters to factory settings	bool	10c2	4290	Not applicable
Instrument.Security.EngineerAccess	1 = Engineer access required	bool	10c0	4288	Not applicable
Instrument.Security.EngineerPassword	Engineer pass phrase (default = 100)	string_t	63d3	25555	Not applicable
Instrument.Security.FeaturePass	Option enable code (manufacturer supplied)	int32	10c3	4291	Not applicable
Instrument.Security.OperatorPassword	Operator pass phrase (default = blank)	string_t	6437	25655	Not applicable
Instrument.Security.PassPhrase	The password required if 'CommsPass' = 1	string_t	444a	17482	Not applicable
Instrument.Security.SupervisorPassword	Supervisor pass phrase (default = blank)	string_t	6405	25605	Not applicable
Lgc2.1.FallbackType	Fallback Condition 0 = Output False; Status Bad. 1 = Output True; Status Bad 2 = Output False; Status Good. 3 = Output True; Status good	uint8	2efb	12027	Not applicable
Lgc2.1.In1	Input Value 1	float32	2ef9	12025	0dp
Lgc2.1.In2	Input Value 2	float32	2efa	12026	0dp
Lgc2.1.Invert	Sense of Input Values 0 = Neither input inverted 1 = Input 1 inverted 2 = Input 2 inverted 3 = Both inputs inverted	uint8	2efc	12028	Not applicable
Lgc2.1.Oper	Logic Operation 0 = Off; 1 = AND; 2 = OR; 3 = XOR; 4 = set/reset 5 = Input 1 = Input 2? 6 = Input 1 ≠ Input 2 7 = Input 1 > Input 2? 8 = Input 1 < Input 2? 9 = Input 1 ≥ Input 2? 10 = Input 1 ≤ Input 2?	uint8	2ef8	12024	Not applicable
Lgc2.1.Out	Output Value (0 = Off (false); 1 = On (true))	bool	2efd	12029	Not applicable
Lgc2.1.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2efe	12030	Not applicable
Lgc2.2.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f02	12034	Not applicable
Lgc2.2.In1	Input Value 1	float32	2f00	12032	0dp
Lgc2.2.In2	Input Value 2	float32	2f01	12033	0dp
Lgc2.2.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f03	12035	Not applicable
Lgc2.2.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2eff	12031	Not applicable
Lgc2.2.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f04	12036	Not applicable
Lgc2.2.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f05	12037	Not applicable
Lgc2.3.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f09	12041	Not applicable
Lgc2.3.In1	Input Value 1	float32	2f07	12039	0dp
Lgc2.3.In2	Input Value 2	float32	2f08	12040	0dp
Lgc2.3.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f0a	12042	Not applicable
Lgc2.3.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f06	12038	Not applicable
Lgc2.3.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f0b	12043	Not applicable
Lgc2.3.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f0c	12044	Not applicable
Lgc2.4.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f10	12048	Not applicable
Lgc2.4.In1	Input Value 1	float32	2f0e	12046	0dp
Lgc2.4.In2	Input Value 2	float32	2f0f	12047	0dp
Lgc2.4.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f11	12049	Not applicable
Lgc2.4.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f0d	12045	Not applicable
Lgc2.4.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f12	12050	Not applicable
Lgc2.4.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f13	12051	Not applicable

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Lgc2.5.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f17	12055	Not applicable
Lgc2.5.In1	Input Value 1	float32	2f15	12053	0dp
Lgc2.5.In2	Input Value 2	float32	2f16	12054	0dp
Lgc2.5.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f18	12056	Not applicable
Lgc2.5.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f14	12052	Not applicable
Lgc2.5.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f19	12057	Not applicable
Lgc2.5.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f1a	12058	Not applicable
Lgc2.6.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f1e	12062	Not applicable
Lgc2.6.In1	Input Value 1	float32	2f1c	12060	0dp
Lgc2.6.In2	Input Value 2	float32	2f1d	12061	0dp
Lgc2.6.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f1f	12063	Not applicable
Lgc2.6.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f1b	12059	Not applicable
Lgc2.6.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f20	12064	Not applicable
Lgc2.6.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f21	12065	Not applicable
Lgc2.7.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f25	12069	Not applicable
Lgc2.7.In1	Input Value 1	float32	2f23	12067	0dp
Lgc2.7.In2	Input Value 2	float32	2f24	12068	0dp
Lgc2.7.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f26	12070	Not applicable
Lgc2.7.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f22	12066	Not applicable
Lgc2.7.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f27	12071	Not applicable
Lgc2.7.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f28	12072	Not applicable
Lgc2.8.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f2c	12076	Not applicable
Lgc2.8.In1	Input Value 1	float32	2f2a	12074	0dp
Lgc2.8.In2	Input Value 2	float32	2f2b	12075	0dp
Lgc2.8.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f2d	12077	Not applicable
Lgc2.8.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f29	12073	Not applicable
Lgc2.8.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f2e	12078	Not applicable
Lgc2.8.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f2f	12079	Not applicable
Lgc2.9.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f33	12083	Not applicable
Lgc2.9.In1	Input Value 1	float32	2f31	12081	0dp
Lgc2.9.In2	Input Value 2	float32	2f32	12082	0dp
Lgc2.9.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f34	12084	Not applicable
Lgc2.9.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f30	12080	Not applicable
Lgc2.9.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f35	12085	Not applicable
Lgc2.9.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f36	12086	Not applicable
Lgc2.10.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f3a	12090	Not applicable
Lgc2.10.In1	Input Value 1	float32	2f38	12088	0dp
Lgc2.10.In2	Input Value 2	float32	2f39	12089	0dp
Lgc2.10.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f3b	12091	Not applicable
Lgc2.10.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f37	12087	Not applicable
Lgc2.10.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f3c	12092	Not applicable
Lgc2.10.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f3d	12093	Not applicable
Lgc2.11.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f41	12097	Not applicable
Lgc2.11.In1	Input Value 1	float32	2f3f	12095	0dp
Lgc2.11.In2	Input Value 2	float32	2f40	12096	0dp
Lgc2.11.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f42	12098	Not applicable
Lgc2.11.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f3e	12094	Not applicable
Lgc2.11.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f43	12099	Not applicable
Lgc2.11.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f44	12100	Not applicable
Lgc2.12.FallbackType	Fallback Condition (as Lgc2.1.FallbackType)	uint8	2f48	12104	Not applicable
Lgc2.12.In1	Input Value 1	float32	2f46	12102	0dp
Lgc2.12.In2	Input Value 2	float32	2f47	12103	0dp
Lgc2.12.Invert	Sense of Input Value (as Lgc2.1.Invert)	uint8	2f49	12105	Not applicable
Lgc2.12.Oper	Logic Operation (as Lgc2.1.Oper)	uint8	2f45	12101	Not applicable
Lgc2.12.Out	The result of the logic operation (as Lgc2.1.Out)	bool	2f4a	12106	Not applicable
Lgc2.12.OutputStatus	Output Status (0 = Good; 1 = Bad)	uint8	2f4b	12107	Not applicable
Lgc8.1.In1	Input 1 Value (0 = Off; 1 = On)	bool	2f4f	12111	Not applicable
Lgc8.1.In2	Input 2 Value (0 = Off; 1 = On)	bool	2f50	12112	Not applicable
Lgc8.1.In3	Input 3 Value (0 = Off; 1 = On)	bool	2f51	12113	Not applicable
Lgc8.1.In4	Input 4 Value (0 = Off; 1 = On)	bool	2f52	12114	Not applicable
Lgc8.1.In5	Input 5 Value (0 = Off; 1 = On)	bool	2f53	12115	Not applicable
Lgc8.1.In6	Input 6 Value (0 = Off; 1 = On)	bool	2f54	12116	Not applicable
Lgc8.1.In7	Input 7 Value (0 = Off; 1 = On)	bool	2f55	12117	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Lgc8.1.In8	Input 8 Value (0 = Off; 1 = On)	bool	2f56	12118	Not applicable
Lgc8.1.InInvert	Invert Selected Inputs (See also <a href="#">section 4.16.3</a> ) Hex0001 = Invert input 1 Hex0010 = invert input 5 Hex0002 = Invert input 2 Hex0020 = invert input 6 Hex0003 = Invert input 3 Hex0030 = invert input 7 Hex0004 = invert input 4 Hex0040 = invert input 8	uint8	2f4d	12109	Not applicable
Lgc8.1.NumIn	Number of Inputs	uint8	2f4e	12110	Not applicable
Lgc8.1.Oper	Logic Operation (0 = Off; 1 = AND; 2 = OR; 3 = XOR)	uint8	2f4c	12108	Not applicable
Lgc8.1.Out	Output Value (0 = Off (false); 1 = On (true))	bool	2f57	12119	Not applicable
Lgc8.1.OutInvert	Invert the Output (0 = No; 1 = Yes)	bool	2f58	12120	Not applicable
Lgc8.2.In1	Input 1 Value (0 = Off; 1 = On)	bool	2f5c	12124	Not applicable
Lgc8.2.In2	Input 2 Value (0 = Off; 1 = On)	bool	2f5d	12125	Not applicable
Lgc8.2.In3	Input 3 Value (0 = Off; 1 = On)	bool	2f5e	12126	Not applicable
Lgc8.2.In4	Input 4 Value (0 = Off; 1 = On)	bool	2f5f	12127	Not applicable
Lgc8.2.In5	Input 5 Value (0 = Off; 1 = On)	bool	2f60	12128	Not applicable
Lgc8.2.In6	Input 6 Value (0 = Off; 1 = On)	bool	2f61	12129	Not applicable
Lgc8.2.In7	Input 7 Value (0 = Off; 1 = On)	bool	2f62	12130	Not applicable
Lgc8.2.In8	Input 8 Value (0 = Off; 1 = On)	bool	2f63	12131	Not applicable
Lgc8.2.InInvert	Invert Selected Inputs (as Lgc8.1.InInvert)	uint8	2f5a	12122	Not applicable
Lgc8.2.NumIn	Number of Inputs	uint8	2f5b	12123	Not applicable
Lgc8.2.Oper	Logic Operation (0 = Off; 1 = AND; 2 = OR; 3 = XOR)	uint8	2f59	12121	Not applicable
Lgc8.2.Out	Output Value (as Lgc8.1.Out)	bool	2f64	12132	Not applicable
Lgc8.2.OutInvert	Invert the Output (0 = No; 1 = Yes)	bool	2f65	12133	Not applicable
Loop.1.Diag.DerivativeOutContrib	Derivative Output Contribution	float32	0212	530	0dp
Loop.1.Diag.Error	Calculated error	float32	020d	525	Same as Loop.1.Main.PV
Loop.1.Diag.IntegralOutContrib	Integral Output Contribution	float32	0211	529	0dp
Loop.1.Diag.LoopBreakAlarm	Loop Break (0 = No break; 1 = Break)	bool	020f	527	Not applicable
Loop.1.Diag.LoopMode	Mode of the Loop (0 = Auto; 1 = Man; 2 = Off)	uint8	1691	5777	Not applicable
Loop.1.Diag.PropOutContrib	Proportional Output Contribution	float32	0210	528	0dp
Loop.1.Diag.SBk	Sensor Break Status (0 = No break; 1 = Break)	bool	0213	531	Not applicable
Loop.1.Diag.SchedCBH	The Scheduled Cutback High (0 = Auto)	float32	1695	5781	0dp
Loop.1.Diag.SchedCBL	The Scheduled Cutback Low (0 = Auto)	float32	1696	5782	0dp
Loop.1.Diag.SchedLPBrk	The Scheduled Loop Break Time	float32	1698	5784	0dp
Loop.1.Diag.SchedMR	The Scheduled Manual Reset	float32	1697	5783	1dp
Loop.1.Diag.SchedOPHi	The Scheduled Output High Limit	float32	169a	5786	1dp
Loop.1.Diag.SchedOPLo	The Scheduled Output Low Limit	float32	169b	5787	1dp
Loop.1.Diag.SchedPB	The Scheduled Proportional Band	float32	1692	5778	1dp
Loop.1.Diag.SchedR2G	The Scheduled Relative Cool Gain	float32	1699	5785	1dp
Loop.1.Diag.SchedTd	The Scheduled Derivative Time (0 = Off)	float32	1694	5780	0dp
Loop.1.Diag.SchedTi	The Scheduled Integral Time (0 = Off)	float32	1693	5779	0dp
Loop.1.Diag.TargetOutVal	Target Output value	float32	020e	526	Same as Loop.1.OP.OutputHighLimit
Loop.1.Diag.WrkOPHi	Working Output High Limit	float32	0215	533	0dp
Loop.1.Diag.WrkOPLo	Working Output Low Limit	float32	0214	532	0dp
Loop.1.Main.ActiveOut	Working Output	float32	0204	516	Same as Loop.1.OP.OutputHighLimit
Loop.1.Main.AutoMan	Auto/Manual Mode (0 = Auto; 1 = Man)	bool	0201	513	Not applicable
Loop.1.Main.Inhibit	Control Inhibit (0 = No; 1 = Yes)	bool	0205	517	Not applicable
Loop.1.Main.IntHold	Integral action inhibit. 0 = No; 1 = Yes	uint8	0206	518	Not applicable
Loop.1.Maim.PV	Process variable	float32	0200	512	1dp
Loop.1.Maint.TargetSP	Target Setpoint	float32	0202	514	Same as Loop.1.Main.PV
Loop.1.Main.WorkingSP	Working Setpoint	float32	0203	515	Same as Loop.1.Main.PV
Loop.1.OP.Ch1OnOffHysteresis	Ch1 On/Off Hysteresis in Engineering Units	float32	1672	5746	Same as Loop.1.Main.PV
Loop.1.OP.Ch1Out	Channel 1 Output Value	float32	020b	523	Same as Loop.1.OP.OutputHighLimit
Loop.1.OP.Ch1PotBreak	Ch1 Potentiometer Break (0 = Off; 1 = On)	uint8	1679	5753	Not applicable
Loop.1.OP.Ch1PotPosition	Ch1 Valve Position	float32	1678	5752	0dp
Loop.1.OP.Ch1TravelTime	Channel 1 Travel Time	float32	1674	5748	1dp
Loop.1.OP.Ch2Deadband	Channel 2 Deadband	float32	166f	5743	Same as Loop.1.OP.OutputHighLimit
Loop.1.OP.Ch2OnOffHysteresis	Ch2 On/Off Hysteresis in Eng Units	float32	1673	5747	Same as Loop.1.Main.PV
Loop.1.OP.Ch2Out	Channel 2 (Cool) Output Value	float32	020c	524	Same as Loop.1.OP.OutputHighLimit
Loop.1.OP.Ch2PotBreak	Ch2 Potentiometer Break (0 = Off; 1 = On)	uint8	167b	5755	Not applicable
Loop.1.OP.Ch2PotPosition	Ch2 Valve Position	float32	167a	5754	0dp
Loop.1.OP.Ch2TravelTime	Channel 2 Travel Time	float32	1675	5749	1dp
Loop.1.OP.CoolType	Cooling Algorithm Type	uint8	1683	5763	Not applicable
Loop.1.OP.EnablePowerFeedforward	0 = Linear 1 = Oil 2 = Water 3 = Fan	uint8	1681	5761	Not applicable
Loop.1.OP.FeedForwardGain	0 = Power Feedforward disabled; 1 = PFF enabled	uint8	1685	5765	3dp
Loop.1.OP.FeedForwardOffset	Feedforward Gain	float32	1685	5766	0dp
Loop.1.OP.FeedForwardTrimLimit	Feedforward Offset	float32	1686	5767	0dp
Loop.1.OP.FeedForwardType	Feedforward Trim Limit	float32	1687	5768	0dp
Loop.1.OP.FeedForwardVal	Feedforward Type (0 = None; 1 = Remote; 2 = SP; 3 = PV)	uint8	1684	5764	Not applicable
Loop.1.OP.FF_Rem	Feedforward Value	float32	1688	5768	0dp
Loop.1.OP.ForcedOP	Remote Feed Forward Input	float32	168d	5773	0dp
Loop.1.OP.ManStartup	Forced manual output value	float32	168f	5775	1dp
Loop.1.OP.ManualMode	Manual Startup Mode (0 = Off; 1 = On)	bool	1690	5776	Not applicable
Loop.1.OP.ManualOutVal	Manual Output Mode (0 = Track; 1 = Step; 2 = Last MOP)	uint8	167f	5759	Not applicable
Loop.1.OP.MeasuredPower	Manual Output Value	float32	1680	5760	Same as Loop.1.OP.OutputHighLimit
Loop.1.OP.NudgeLower	Measured Mains Voltage	float32	1682	5762	0dp
Loop.1.OP.NudgeRaise	Valve Nudge Lower (1 = Lower)	uint8	1677	5751	Not applicable
Loop.1.OP.NudgeRaise	Valve Nudge Raise (1 = Raise)	uint8	1676	5750	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Loop.1.OP.OutputHighLimit	Output High Limit	float32	166d	5741	1dp
Loop.1.OP.OutputLowLimit	Output Low Limit	float32	166e	5742	Same as Loop.1.OP.OutputHighLimit
Loop.1.OP.PotBreakMode	Potentiometer Break Mode (0 = Raise; 1 = Lower; 2 = Rest; 3 = Model)	uint8	167c	5756	Not applicable
Loop.1.OP.Rate	Output Rate Limit Value (0 = Off)	float32	1670	5744	1dp
Loop.1.OP.RateDisable	Output Rate Limit Disable (1 = Disabled)	bool	1671	5745	Not applicable
Loop.1.OP.RemOPH	Remote Output High Limit	float32	168c	5772	Same as Loop.1.Main.ActiveOut
Loop.1.OP.RemOPL	Remote Output Low Limit	float32	168b	5771	Same as Loop.1.Main.ActiveOut
Loop.1.OP.SafeOutVal	Safe Output Value	float32	167e	5758	Same as Loop.1.OP.OutputHighLimit
Loop.1.OP.SbrkOP	The output power in sensor break	float32	168e	5774	Same as Loop.1.OP.OutputHighLimit
Loop.1.OP.SensorBreakMode	Sensor Break Mode (0 = SbrkOP; 1 = Hold)	uint8	167d	5757	Not applicable
Loop.1.OP.TrackEnable	Enable Output Tracking (0 = Disabled; 1 = Enabled)	uint8	168a	5770	Not applicable
Loop.1.OP.TrackOutVal	Output Track Value	float32	1689	5769	0dp
Loop.1.PID.ActiveSet	Current PID Set	uint8	1638	5688	Not applicable
Loop.1.PID.Boundary1-2	Threshold for swapping between set 1 and set 2	float32	1639	5689	0dp
Loop.1.PID.Boundary2-3	Threshold for swapping between set 2 and set 3	float32	163a	5690	0dp
Loop.1.PID.CutbackHigh	Cutback high value for PID set 1 (0 = Auto)	float32	163f	5695	1dp
Loop.1.PID.CutbackHigh2	Cutback high value for PID set 2 (0 = Auto)	float32	1647	5703	1dp
Loop.1.PID.CutbackHigh3	Cutback high value for PID set 3 (0 = Auto)	float32	164f	5711	1dp
Loop.1.PID.CutbackLow	Cutback low value for PID set 1 (0 = Auto)	float32	1640	5696	1dp
Loop.1.PID.CutbackLow2	Cutback low value for PID set 2 (0 = Auto)	float32	1648	5704	1dp
Loop.1.PID.CutbackLow3	Cutback low value for PID set 3 (0 = Auto)	float32	1650	5712	1dp
Loop.1.PID.DerivativeTime	Derivative time for PID set 1	float32	163d	5693	0dp
Loop.1.PID.DerivativeTime2	Derivative time for PID set 2	float32	1645	5701	0dp
Loop.1.PID.DerivativeTime3	Derivative time for PID set 3	float32	164d	5709	0dp
Loop.1.PID.IntegralTime	Integral time for PID set 1	float32	163c	5692	0dp
Loop.1.PID.IntegralTime2	Integral time for PID set 2	float32	1644	5700	0dp
Loop.1.PID.IntegralTime3	Integral time for PID set 3	float32	164c	5708	0dp
Loop.1.PID.LoopBreakTime	Loop break time for PID set 1	float32	1642	5698	0dp
Loop.1.PID.LoopBreakTime2	Loop break time for PID set 2	float32	164a	5706	0dp
Loop.1.PID.LoopBreakTime3	Loop break time for PID set 3	float32	1652	5714	0dp
Loop.1.PID.ManualReset	Manual reset value for PID set 1	float32	1641	5697	1dp
Loop.1.PID.ManualReset2	Manual reset value for PID set 2	float32	1649	5705	1dp
Loop.1.PID.ManualReset3	Manual reset value for PID set 3	float32	1651	5713	1dp
Loop.1.PID.NumSets	Number of PID Sets to be used (max = 3)	uint8	1636	5686	Not applicable
Loop.1.PID.OutputHi	Gain scheduled output high limit for PID set 1	float32	1653	5715	1dp
Loop.1.PID.OutputHi2	Gain scheduled output high limit for PID set 2	float32	1655	5717	1dp
Loop.1.PID.OutputHi3	Gain scheduled output high limit for PID set 3	float32	1657	5719	1dp
Loop.1.PID.OutputLo	Gain scheduled output low limit for PID set 1	float32	1654	5716	1dp
Loop.1.PID.OutputLo2	Gain scheduled output low limit for PID set 2	float32	1656	5718	1dp
Loop.1.PID.OutputLo3	Gain scheduled output low limit for PID set 3	float32	1658	5720	1dp
Loop.1.PID.ProportionalBand	Proportional band value for PID set 1	float32	163b	5691	1dp
Loop.1.PID.ProportionalBand2	Proportional band value for PID set 2	float32	1643	5699	1dp
Loop.1.PID.ProportionalBand3	Proportional band value for PID set 3	float32	164b	5707	1dp
Loop.1.PID.RelCh2Gain	Channel 2 relative cool gain value for PID set 1	float32	163e	5694	1dp
Loop.1.PID.RelCh2Gain2	Channel 2 relative cool gain value for PID set 2	float32	1646	5702	1dp
Loop.1.PID.RelCh2Gain3	Channel 2 relative cool gain value for PID set 3	float32	164e	5710	1dp
Loop.1.PID.SchedulerRemoteInput	Scheduler Remote Input	float32	1637	5687	0dp
Loop.1.PID.SchedulerType	Scheduler Type 0 = Off 1 = Set 2 = SP 3 = PV	uint8	1635	5685	Not applicable
Loop.1.Setup.AutoManAccess	Edit access to 'Auto Man' in Loop display page 0 = Read/Write (R/W) all modes 1 = Editable in all modes except 'Logged out' 2 = Editable only at Engineer and Supervisor levels	uint8	16a8	5800	Not applicable
Loop.1.Setup.CH1ControlType	Heat/Ch1 Control Type 0 = Off; 1 = On Off; 2 = PID; 3 = VPU; 4 = VPB	uint8	1601	5633	Not applicable
Loop.1.Setup.CH2ControlType	Channel 2 control type (As channel 1, above)	uint8	1602	5634	Not applicable
Loop.1.Setup.ControlAction	Control Action (0 = Reverse; 1 = Direct)	uint8	1603	5635	Not applicable
Loop.1.Setup.DerivativeType	Derivative Type (0 = PV; 1 = Error)	uint8	1605	5637	Not applicable
Loop.1.Setup.LoopName	Loop Name	string_t	5d00	23808	Not applicable
Loop.1.Setup.LoopType	Loop Type (0 = Single; 1 = Cascade; 2 = Override; 3 = Ratio)	uint8	1600	5632	Not applicable
Loop.1.Setup.PBUnits	Proportional Band Units	uint8	1604	5636	Not applicable
Loop.1.Setup.SPAccess	Edit access to 'SP' in Loop display page 0 = Read/Write (R/W) all modes 1 = Editable in all modes except 'Logged out' 2 = Editable only at Engineer and Supervisor levels	uint8	16a7	5799	Not applicable
Loop.1.SP.AltSP	Alternative Setpoint	float32	1660	5728	Same as Loop.1.Main.PV
Loop.1.SP.AltSPSelect	Alternative Setpoint Enable (0 = disable; 1 = enable)	uint8	1661	5729	Not applicable
Loop.1.SP.ManualTrack	Manual Track Enable (0 = disable; 1 = enable)	uint8	1667	5735	Not applicable
Loop.1.SP.RangeHigh	Setpoint Range High Limit	float32	1659	5721	Same as Loop.1.Main.PV
Loop.1.SP.RangeLow	Setpoint Range Low Limit	float32	165a	5722	Same as Loop.1.Main.PV
Loop.1.SP.Rate	Setpoint Rate Limit Value (0 = Rate limit off)	float32	1662	5730	Same as Loop.1.Main.PV
Loop.1.SP.RateDisable	Setpoint Rate Limit Disable (0 = No; 1 = Yes)	bool	1663	5731	Not applicable
Loop.1.SP.RateDone	Setpoint Rate Limit Complete (0 = No; 1 = Yes)	bool	020a	522	Not applicable
Loop.1.SP.ServoToPV	Servo to PV Enable (0 = No; 1 = Yes)	bool	166c	5740	Not applicable
Loop.1.SP.SP1	Setpoint 1	float32	165c	5724	Same as Loop.1.Main.PV
Loop.1.SP.SP2	Setpoint 2	float32	165d	5725	Same as Loop.1.Main.PV
Loop.1.SP.SPHighLimit	Setpoint High Limit	float32	165e	5726	Same as Loop.1.Main.PV
Loop.1.SP.SPIntBal	SP Integral Balance (0 = Off; 1 = On)	bool	166b	5739	Not applicable
Loop.1.SP.SPLowLimit	Setpoint Low Limit	float32	165f	5727	Same as Loop.1.Main.PV
Loop.1.SP.SPSelect	Active Setpoint Select (0 = SP1; 1 = SP2)	uint8	165b	5723	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Loop.1.SP.SPTrack	Enables setpoint tracking (0 = Off; 1 = On)	uint8	1668	5736	Not applicable
Loop.1.SP.SPTrim	Setpoint Trim value	float32	1664	5732	Same as Loop.1.Main.PV
Loop.1.SP.SPTrimHighLimit	Setpoint Trim High Limit	float32	1665	5733	Same as Loop.1.Main.PV
Loop.1.SP.SPTrimLowLimit	Setpoint Trim Low Limit	float32	1666	5734	Same as Loop.1.Main.PV
Loop.1.SP.TrackPV	PV for Programmer to Track	float32	1669	5737	Same as Loop.1.Main.PV
Loop.1.SP.TrackSP	Manual Tracking Value	float32	166a	5738	Same as Loop.1.Main.PV
Loop.1.Tune.AutotuneEnable	Autotune Enable (0 = Autotune Off; 1 = on)	bool	1631	5681	Not applicable
Loop.1.Tune.AutoTuneR2G	Enable Auto-Tune of R2G (0 = Yes; 1 = No)	uint8	1634	5684	Not applicable
Loop.1.Tune.OutputHighLimit	Autotune High Output Power Limit	float32	1632	5682	Same as Loop.1.OP.OutputHighLimit
Loop.1.Tune.OutputLowLimit	Autotune Low Output Power Limit	float32	1633	5683	Same as Loop.1.OP.OutputHighLimit
Loop.1.Tune.Stage	Autotune stage 0 = Reset      1 = None      2 = Monitor 3 = Current SP      4 = NewSP      5 = ToSp 6 = Max      7 = Min	uint8	0208	520	Not applicable
Loop.1.Tune.StageTime	Time in this Stage of Tune	float32	0209	521	0dp
Loop.1.Tune.State	Tune status 0 = Off      1 = Ready      2 = Complete 3 = Timeout      4 = Ti Lmit      5 = R2g limit	uint8	0207	519	Not applicable
Loop.1.Tune.Type	Autotune Algorithm Type (0 = Cycle; 1 = Single; 2 = Adaptive)	uint8	1630	5680	Not applicable
Loop.2.Diag.DerivativeOutContrib	Derivative Output Contribution	float32	0292	658	0dp
Loop.2.Diag.Error	Calculated Error	float32	028d	653	Same as Loop.2.Main.PV
Loop.2.Diag.IntegralOutContrib	Integral Output Contribution	float32	0291	657	0dp
Loop.2.Diag.LoopBreakAlarm	Loop Break (0 = No break; 1 = Break)	bool	028f	655	Not applicable
Loop.2.Diag.LoopMode	Loop mode (0 = Auto; 1 = Man; 2 = Off)	uint8	1791	6033	Not applicable
Loop.2.Diag.PropOutContrib	Proportional Output Contribution	float32	0290	656	0dp
Loop.2.Diag.SBrk	Sensor break status (0 = No break; 1 = Break)	bool	0293	659	Not applicable
Loop.2.Diag.SchedCBH	The Scheduled Cutback Hi (0 = Auto)	float32	1795	6037	0dp
Loop.2.Diag.SchedCBL	The Scheduled Cutback Lo (0 = Auto)	float32	1796	6038	0dp
Loop.2.Diag.SchedLPBrk	The Scheduled Loop Break Time	float32	1798	6040	0dp
Loop.2.Diag.SchedMR	The Scheduled Manual Reset	float32	1797	6039	1dp
Loop.2.Diag.SchedOPHi	The Scheduled Output High Limit	float32	179a	6042	1dp
Loop.2.Diag.SchedOPLo	The Scheduled Output Low Limit	float32	179b	6043	1dp
Loop.2.Diag.SchedPB	The Scheduled Proportional Band	float32	1792	6034	1dp
Loop.2.Diag.SchedR2G	The Scheduled Relative Cool Gain	float32	1799	6041	1dp
Loop.2.Diag.SchedTd	The Scheduled Derivative Time (0 = Off)	float32	1794	6036	0dp
Loop.2.Diag.SchedTi	The Scheduled Integral Time (0 = Off)	float32	1793	6035	0dp
Loop.2.Diag.TargetOutVal	Target Output	float32	028e	654	Same as Loop.2.OP.OutputHighLimit
Loop.2.Diag.WrkOPHi	Working Output Hi Limit	float32	0295	661	0dp
Loop.2.Diag.WrkOPLo	Working Output Lo Limit	float32	0294	660	0dp
Loop.2.Main.ActiveOut	Working Output	float32	0284	644	Same as Loop.2.OP.OutputHighLimit
Loop.2.Main.AutoMan	Auto/Manual Mode (Mode. 0 = Auto; 1 = Man)	bool	0281	641	Not applicable
Loop.2.Main.Inhibit	Control Inhibit (0 = No; 1 = Yes)	bool	0285	645	Not applicable
Loop.2.Main.IntHold	Integral action inhibit. 0 = No; 1 = Yes	uint8	0286	646	Not applicable
Loop.2.Main.PV	Process Variable value	float32	0280	640	1dp
Loop.2.Main.TargetSP	Target Setpoint	float32	0282	642	Same as Loop.2.Main.PV
Loop.2.Main.WorkingSP	Working Setpoint	float32	0283	643	Same as Loop.2.Main.PV
Loop.2.OP.Ch1OnOffHysteresis	Channel 1 hysteresis in engineering units	float32	1772	6002	Same as Loop.2.Main.PV
Loop.2.OP.Ch1Out	Channel 1 Output Value	float32	028b	651	Same as Loop.2.OP.OutputHighLimit
Loop.2.OP.Ch1PotBreak	Ch1 Potentiometer Break (0 = Off; 1 = On)	uint8	1779	6009	Not applicable
Loop.2.OP.Ch1PotPosition	Ch1 Valve Position	float32	1778	6008	0dp
Loop.2.OP.Ch1TravelTime	Channel 1 Travel Time	float32	1774	6004	1dp
Loop.2.OP.Ch2Deadband	Channel 2 Deadband	float32	176f	5999	Same as Loop.2.OP.OutputHighLimit
Loop.2.OP.Ch2OnOffHysteresis	Channel 2 hysteresis in engineering units	float32	1773	6003	Same as Loop.2.Main.PV
Loop.2.OP.Ch2Out	Channel 2 output value	float32	028c	652	Same as Loop.2.OP.OutputHighLimit
Loop.2.OP.Ch2PotBreak	Channel 2 Potentiometer Break (0 = Off; 1 = On)	uint8	177b	6011	Not applicable
Loop.2.OP.Ch2PotPosition	Channel 2 Valve Position	float32	177a	6010	0dp
Loop.2.OP.Ch2TravelTime	Channel 2 Travel Time	float32	1775	6005	1dp
Loop.2.OP.CoolType	Cooling Algorithm Type 0 = Linear; 1 = Oil; 2 = Water; 3 = Fan	uint8	1783	6019	Not applicable
Loop.2.OP.EnablePowerFeedforward	0 = Power Feedforward disabled; 1 = PFF enabled	uint8	1781	6017	Not applicable
Loop.2.OP.FeedForwardGain	Feedforward Gain	float32	1785	6021	3dp
Loop.2.OP.FeedForwardOffset	Feedforward Offset	float32	1786	6022	0dp
Loop.2.OP.FeedForwardTrimLimit	Feedforward Trim Limit	float32	1787	6023	0dp
Loop.2.OP.FeedForwardType	Feedforward Type (0 = None; 1 = Remote; 2 = SP; 3 = PV)	uint8	1784	6020	Not applicable
Loop.2.OP.FeedForwardVal	Feedforward Value	float32	1788	6024	0dp
Loop.2.OP.FF_Rem	Remote Feed Forward Input	float32	178d	6029	0dp
Loop.2.OP.ForcedOP	Forced manual output value	float32	178f	6031	1dp
Loop.2.OP.ManStartup	Manual Startup Mode (0 = Off; 1 = On)	bool	1790	6032	Not applicable
Loop.2.OP.ManualMode	Manual Output Mode (0 = Track; 1 = Step; 2 = Last MOP)	uint8	177f	6015	Not applicable
Loop.2.OP.ManualOutVal	Manual Output Value	float32	1780	6016	Same as Loop.2.OP.OutputHighLimit
Loop.2.OP.MeasuredPower	Measured Mains Voltage	float32	1782	6018	0dp
Loop.2.OP.NudgeLower	Valve Nudge Lower (1 = Lower)	uint8	1777	6007	Not applicable
Loop.2.OP.NudgeRaise	Valve Nudge Raise (1 = Raise)	uint8	1776	6006	Not applicable
Loop.2.OP.OutputHighLimit	Output High Limit	float32	176d	5997	1dp
Loop.2.OP.OutputLowLimit	Output Low Limit	float32	176e	5998	Same as Loop.2.OP.OutputHighLimit
Loop.2.OP.PotBreakMode	Potentiometer Break Mode (0 = Raise; 1 = Lower; 2 = Rest; 3 = Model)	uint8	177c	6012	Not applicable
Loop.2.OP.Rate	Output Rate Limit Value (0 = off)	float32	1770	6000	1dp
Loop.2.OP.RateDisable	Output Rate Limit Disable (0 = No, 1 = Yes)	bool	1771	6001	Not applicable
Loop.2.OP.RemOPH	Remote Output High Limit	float32	178c	6028	Same as Loop.2.Main.ActiveOut

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Loop.2.OP.RemOPL	Remote Output Low Limit	float32	178b	6027	Same as Loop.2.Main.ActiveOut
Loop.2.OP.SafeOutVal	Safe Output Value	float32	177e	6014	Same as Loop.2.OP.OutputHighLimit
Loop.2.OP.SbrkOP	The output power under sensor break conditions	float32	178e	6030	Same as Loop.2.OP.OutputHighLimit
Loop.2.OP.SensorBreakMode	Sensor Break Mode (0 = SbrkOP; 1 = Hold)	uint8	177d	6013	Not applicable
Loop.2.OP.TrackEnable	Enable Output Tracking (0 = Off; 1 = On)	uint8	178a	6026	Not applicable
Loop.2.OP.TrackOutVal	Output Track Value	float32	1789	6025	0dp
Loop.2.PID.ActiveSet	Current PID set	uint8	1738	5944	Not applicable
Loop.2.PID.Boundary1-2	Threshold for swapping between set 1 and set 2	float32	1739	5945	0dp
Loop.2.PID.Boundary2-3	Threshold for swapping between set 2 and set 3	float32	173a	5946	0dp
Loop.2.PID.CutbackHigh	Cutback high value for PID set 1 (0 = Auto)	float32	173f	5951	1dp
Loop.2.PID.CutbackHigh2	Cutback high value for PID set 2 (0 = Auto)	float32	1747	5959	1dp
Loop.2.PID.CutbackHigh3	Cutback high value for PID set 3 (0 = Auto)	float32	174f	5967	1dp
Loop.2.PID.CutbackLow	Cutback low value for PID set 1 (0 = Auto)	float32	1740	5952	1dp
Loop.2.PID.CutbackLow2	Cutback low value for PID set 2 (0 = Auto)	float32	1748	5960	1dp
Loop.2.PID.CutbackLow3	Cutback low value for PID set 3 (0 = Auto)	float32	1750	5968	1dp
Loop.2.PID.DerivativeTime	Derivative time for PID set 1	float32	173d	5949	0dp
Loop.2.PID.DerivativeTime2	Derivative time for PID set 2	float32	1745	5957	0dp
Loop.2.PID.DerivativeTime3	Derivative time for PID set 3	float32	174d	5965	0dp
Loop.2.PID.IntegralTime	Integral time for PID set 1	float32	173c	5948	0dp
Loop.2.PID.IntegralTime2	Integral time for PID set 2	float32	1744	5956	0dp
Loop.2.PID.IntegralTime3	Integral time for PID set 3	float32	174c	5964	0dp
Loop.2.PID.LoopBreakTime	Loop break time for PID set 1	float32	1742	5954	0dp
Loop.2.PID.LoopBreakTime2	Loop break time for PID set 2	float32	174a	5962	0dp
Loop.2.PID.LoopBreakTime3	Loop break time for PID set 3	float32	1752	5970	0dp
Loop.2.PID.ManualReset	Manual reset value for PID set 1	float32	1741	5953	1dp
Loop.2.PID.ManualReset2	Manual reset value for PID set 2	float32	1749	5961	1dp
Loop.2.PID.ManualReset3	Manual reset value for PID set 3	float32	1751	5969	1dp
Loop.2.PID.NumSets	Number of PID sets to be used (max. 3)	uint8	1736	5942	Not applicable
Loop.2.PID.OutputHi	Gain scheduled output high limit for PID set 1	float32	1753	5971	1dp
Loop.2.PID.OutputHi2	Gain scheduled output high limit for PID set 2	float32	1755	5973	1dp
Loop.2.PID.OutputHi3	Gain scheduled output high limit for PID set 3	float32	1757	5975	1dp
Loop.2.PID.OutputLo	Gain scheduled output low limit for PID set 1	float32	1754	5972	1dp
Loop.2.PID.OutputLo2	Gain scheduled output low limit for PID set 2	float32	1756	5974	1dp
Loop.2.PID.OutputLo3	Gain scheduled output low limit for PID set 3	float32	1758	5976	1dp
Loop.2.PID.ProportionalBand	Proportional band value for PID set 1	float32	173b	5947	1dp
Loop.2.PID.ProportionalBand2	Proportional band value for PID set 2	float32	1743	5955	1dp
Loop.2.PID.ProportionalBand3	Proportional band value for PID set 3	float32	174b	5963	1dp
Loop.2.PID.RelCh2Gain	Channel 2 relative cool gain value for PID set 1	float32	173e	5950	1dp
Loop.2.PID.RelCh2Gain2	Channel 2 relative cool gain value for PID set 2	float32	1746	5958	1dp
Loop.2.PID.RelCh2Gain3	Channel 2 relative cool gain value for PID set 3	float32	174e	5966	1dp
Loop.2.PID.SchedulerRemoteInput	Scheduler Remote Input	float32	1737	5943	0dp
Loop.2.PID.SchedulerType	Scheduler Type 0 = Off 1 = Set 2 = SP 3 = PV 4 = Error 5 = OP 6 = Rem	uint8	1735	5941	Not applicable
Loop.2.Setup.AutoManAccess	Edit access to 'Auto Man' in Loop display page 0 = Read/Write (R/W) all modes 1 = Editable in all modes except 'Logged out' 2 = Editable only at Engineer and Supervisor levels	uint8	17a8	6056	Not applicable
Loop.2.Setup.CH1ControlType	Channel 1 Control Type 0 = Off; 1 = On Off; 2 = PID; 3 = VPU; 4 = VPB	uint8	1701	5889	Not applicable
Loop.2.Setup.CH2ControlType	Channel 2 Control Type (As channel 1, above)	uint8	1702	5890	Not applicable
Loop.2.Setup.ControlAction	Control Action (0 = Reverse; 1 = Direct)	uint8	1703	5891	Not applicable
Loop.2.Setup.DerivativeType	Derivative Type (0 = PV; 1 = Error)	uint8	1705	5893	Not applicable
Loop.2.Setup.LoopName	Loop Name	string_t	5d10	23824	Not applicable
Loop.2.Setup.LoopType	Loop Type (0 = single; 1 = cascade; 2 = override; 3 = ratio)	uint8	1700	5888	Not applicable
Loop.2.Setup.PBUnits	Proportional Band Units (0 = Engineering units; 1 = percent)	uint8	1704	5892	Not applicable
Loop.2.Setup.SPAccess	Edit access to 'SP' in Loop display page 0 = Read/Write (R/W) all modes 1 = Editable in all modes except 'Logged out' 2 = Editable only at Engineer and Supervisor levels	uint8	17a7	6055	Not applicable
Loop.2.SP.AltSP	Alternative Setpoint	float32	1760	5984	Same as Loop.2.Main.PV
Loop.2.SP.AltSPSelect	Select alternative setpoint (0 = No; 1 = Yes)	uint8	1761	5985	Not applicable
Loop.2.SP.ManualTrack	Manual Track Enable (0 = disable; 1 = enable)	uint8	1767	5991	Not applicable
Loop.2.SP.RangeHigh	Setpoint Range High Limit	float32	1759	5977	Same as Loop.2.Main.PV
Loop.2.SP.RangeLow	Setpoint Range Low Limit	float32	175a	5978	Same as Loop.2.Main.PV
Loop.2.SP.Rate	Setpoint Rate Limit Value (0 = Rate limit off)	float32	1762	5986	Same as Loop.2.Main.PV
Loop.2.SP.RateDisable	Setpoint Rate Limit Disable (0 = No; 1 = Yes)	bool	1763	5987	Not applicable
Loop.2.SP.RateDone	Setpoint Rate Limit Complete (0 = No; 1 = Yes)	bool	028a	650	Not applicable
Loop.2.SP.ServoToPV	Servo to PV Enable (0 = No; 1 = Yes)	bool	176c	5996	Not applicable
Loop.2.SP.SP1	Setpoint 1	float32	175c	5980	Same as Loop.2.Main.PV
Loop.2.SP.SP2	Setpoint 2	float32	175d	5981	Same as Loop.2.Main.PV
Loop.2.SP.SPHighLimit	Setpoint High Limit	float32	175e	5982	Same as Loop.2.Main.PV
Loop.2.SP.SPIntrBal	SP Integral Balance (0 = Off; 1 = On)	bool	176b	5995	Not applicable
Loop.2.SP.SPLowLimit	Setpoint Low Limit	float32	175f	5983	Same as Loop.2.Main.PV
Loop.2.SP.SPSelect	Active Setpoint Select (0 = SP1; 1 = SP2)	uint8	175b	5979	Not applicable
Loop.2.SP.SPTrack	Enables setpoint tracking (0 = Off; 1 = On)	uint8	1768	5992	Not applicable
Loop.2.SP.SPTrim	Setpoint Trim	float32	1764	5988	Same as Loop.2.Main.PV
Loop.2.SP.SPTrimHighLimit	Setpoint Trim High Limit	float32	1765	5989	Same as Loop.2.Main.PV
Loop.2.SP.SPTrimLowLimit	Setpoint Trim Low Limit	float32	1766	5990	Same as Loop.2.Main.PV
Loop.2.SP.TrackPV	PV for Programmer to Track	float32	1769	5993	Same as Loop.2.Main.PV
Loop.2.SP.TrackSP	Manual Tracking Value	float32	176a	5994	Same as Loop.2.Main.PV

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Loop.2.Tune.AutotuneEnable	Initiate autotune (0 = Autotune Off; 1 = on)	bool	1731	5937	Not applicable
Loop.2.Tune.AutoTuneR2G	Enable autotune of R2G (0 = Yes; 1 = No)	uint8	1734	5940	Not applicable
Loop.2.Tune.OutputHighLimit	Autotune High Output Power Limit	float32	1732	5938	Same as Loop.2.OP.OutputHighLimit
Loop.2.Tune.OutputLowLimit	Autotune Low Output Power Limit	float32	1733	5939	Same as Loop.2.OP.OutputHighLimit
Loop.2.Tune.Stage	Stage of Tune	uint8	0288	648	Not applicable
	0 = Reset      1 = None      2 = Monitor				
	3 = Current SP      4 = NewSP      5 = ToSp				
	6 = Max      7 = Min				
Loop.2.Tune.StageTime	Time in this Stage of Tune	float32	0289	649	0dp
Loop.2.Tune.State	Autotune state	uint8	0287	647	Not applicable
	0 = Off      1 = Ready      2 = Complete				
	3 = Timeout      4 = Ti Lmit      5 = R2g limit				
Loop.2.Tune.Type	Autotune Algorithm Type	uint8	1730	5936	Not applicable
Math2.1.Fallback	Fallback strategy	uint8	2faf	12207	Not applicable
	0 = Clip Bad; 1 = Clip Good; 2 = Fallback Good				
	3 = Fallback Good; 4 = Up scale; 5 = Down scale.				
Math2.1.FallbackVal	Fallback Value	float32	2fab	12203	Same as Math2.1.Out
Math2.1.HighLimit	Output High Limit	float32	2fac	12204	Same as Math2.1.Out
Math2.1.In1	Input 1 Value	float32	2fa7	12199	0dp
Math2.1.In1Mul	Input 1 Multiplier	float32	2fa6	12198	1dp
Math2.1.In2	Input 2 Value	float32	2fa9	12201	0dp
Math2.1.In2Mul	Input 2 Multiplier	float32	2fa8	12200	1dp
Math2.1.LowLimit	Output Low Limit	float32	2fad	12205	Same as Math2.1.Out
Math2.1.Oper	Operation	uint8	2faa	12202	Not applicable
	0 = Off      1 = Add      2 = Subtract				
	3 = Multiply      4 = Divide      5 = Abs diff				
	6 = Select Max      7 = Select Min      8 = Hot Swap				
	9 = Sample & Hold      10 = Power      11 = Square root				
	12 = Log      13 = Ln      14 = Exponential				
	15 = 10 to the X      51 = Select				
Math2.1.Out	Output Value	float32	2fae	12206	Set by Math2.1.Resolution
Math2.1.Resolution	Output Resolution	uint8	2fb2	12210	Not applicable
Math2.1.Select	Select Input 1 or Input 2	bool	2fb0	12208	Not applicable
Math2.1.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	2fb1	12209	Not applicable
Math2.1.Units	Output Units	string_t	6944	26948	Not applicable
Math2.2.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	2fbc	12220	Not applicable
Math2.2.FallbackVal	Fallback Value	float32	2fb8	12216	Same as Math2.2.Out
Math2.2.HighLimit	Output High Limit	float32	2fb9	12217	Same as Math2.2.Out
Math2.2.In1	Input 1 Value	float32	2fb4	12212	0dp
Math2.2.In1Mul	Input 1 Scale	float32	2fb3	12211	1dp
Math2.2.In2	Input 2 Value	float32	2fb6	12214	0dp
Math2.2.In2Mul	Input 2 Scale	float32	2fb5	12213	1dp
Math2.2.LowLimit	Output Low Limit	float32	2fba	12218	Same as Math2.2.Out
Math2.2.Oper	Operation (as Math2.1.Oper)	uint8	2fb7	12215	Not applicable
Math2.2.Out	Output Value	float32	2ffb	12219	Set by Math2.2.Resolution
Math2.2.Resolution	Output Resolution	uint8	2fbf	12223	Not applicable
Math2.2.Select	Select Input 1 or Input 2	bool	2fbd	12221	Not applicable
Math2.2.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	2fbe	12222	Not applicable
Math2.2.Units	Output Units	string_t	694a	26954	Not applicable
Math2.3.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	2fc9	12233	Not applicable
Math2.3.FallbackVal	Fallback Value	float32	2fc5	12229	Same as Math2.3.Out
Math2.3.HighLimit	Output High Limit	float32	2fc6	12230	Same as Math2.3.Out
Math2.3.In1	Input 1 Value	float32	2fc1	12225	0dp
Math2.3.In1Mul	Input 1 Scale	float32	2fc0	12224	1dp
Math2.3.In2	Input 2 Value	float32	2fc3	12227	0dp
Math2.3.In2Mul	Input 2 Scale	float32	2fc2	12226	1dp
Math2.3.LowLimit	Output Low Limit	float32	2fc7	12231	Same as Math2.3.Out
Math2.3.Oper	Operation (as Math2.1.Oper)	uint8	2fc4	12228	Not applicable
Math2.3.Out	Output Value	float32	2fc8	12232	Set by Math2.3.Resolution
Math2.3.Resolution	Output Resolution	uint8	2fcc	12236	Not applicable
Math2.3.Select	Select Between Input 1 and Input 2	bool	2fca	12234	Not applicable
Math2.3.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	2fcb	12235	Not applicable
Math2.3.Units	Output Units	string_t	6950	26960	Not applicable
Math2.4.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	2fd6	12246	Not applicable
Math2.4.FallbackVal	Fallback Value	float32	2fd2	12242	Same as Math2.4.Out
Math2.4.HighLimit	Output High Limit	float32	2fd3	12243	Same as Math2.4.Out
Math2.4.In1	Input 1 Value	float32	2fce	12238	0dp
Math2.4.In1Mul	Input 1 Scale	float32	2fdc	12237	1dp
Math2.4.In2	Input 2 Value	float32	2fd0	12240	0dp
Math2.4.In2Mul	Input 2 Scale	float32	2fcf	12239	1dp
Math2.4.LowLimit	Output Low Limit	float32	2fd4	12244	Same as Math2.4.Out

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Math2.4.Oper	Operation (as Math2.1.Oper)	uint8	2fd1	12241	Not applicable
Math2.4.Out	Output Value	float32	2fd5	12245	Set by Math2.4.Resolution
Math2.4.Resolution	Output Resolution	uint8	2fd9	12249	Not applicable
Math2.4.Select	Select Between Input 1 and Input 2	bool	2fd7	12247	Not applicable
Math2.4.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	2fd8	12248	Not applicable
Math2.4.Units	Output Units	string_t	6956	26966	Not applicable
Math2.5.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	2fe3	12259	Not applicable
Math2.5.FallbackVal	Fallback Value	float32	2fdf	12255	Same as Math2.5.Out
Math2.5.HighLimit	Output High Limit	float32	2fe0	12256	Same as Math2.5.Out
Math2.5.In1	Input 1 Value	float32	2fdb	12251	0dp
Math2.5.In1Mul	Input 1 Scale	float32	2fda	12250	1dp
Math2.5.In2	Input 2 Value	float32	2fd9	12253	0dp
Math2.5.In2Mul	Input 2 Scale	float32	2fdc	12252	1dp
Math2.5.LowLimit	Output Low Limit	float32	2fe1	12257	Same as Math2.5.Out
Math2.5.Oper	Operation (as Math2.1.Oper)	uint8	2fde	12254	Not applicable
Math2.5.Out	Output Value	float32	2fe2	12258	Set by Math2.5.Resolution
Math2.5.Resolution	Output Resolution	uint8	2fe6	12262	Not applicable
Math2.5.Select	Select Between Input 1 and Input 2	bool	2fe4	12260	Not applicable
Math2.5.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	2fe5	12261	Not applicable
Math2.5.Units	Output Units	string_t	695c	26972	Not applicable
Math2.6.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	2ff0	12272	Not applicable
Math2.6.FallbackVal	Fallback Value	float32	2fec	12268	Same as Math2.6.Out
Math2.6.HighLimit	Output High Limit	float32	2fed	12269	Same as Math2.6.Out
Math2.6.In1	Input 1 Value	float32	2fe8	12264	0dp
Math2.6.In1Mul	Input 1 Scale	float32	2fe7	12263	1dp
Math2.6.In2	Input 2 Value	float32	2fea	12266	0dp
Math2.6.In2Mul	Input 2 Scale	float32	2fe9	12265	1dp
Math2.6.LowLimit	Output Low Limit	float32	2fee	12270	Same as Math2.6.Out
Math2.6.Oper	Operation (as Math2.1.Oper)	uint8	2feb	12267	Not applicable
Math2.6.Out	Output Value	float32	2fef	12271	Set by Math2.6.Resolution
Math2.6.Resolution	Output Resolution	uint8	2ff3	12275	Not applicable
Math2.6.Select	Select Between Input 1 and Input 2	bool	2ff1	12273	Not applicable
Math2.6.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	2ff2	12274	Not applicable
Math2.6.Units	Output Units	string_t	6962	26978	Not applicable
Math2.7.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	2fd	12285	Not applicable
Math2.7.FallbackVal	Fallback Value	float32	2ff9	12281	Same as Math2.7.Out
Math2.7.HighLimit	Output High Limit	float32	2ffa	12282	Same as Math2.7.Out
Math2.7.In1	Input 1 Value	float32	2ff5	12277	0dp
Math2.7.In1Mul	Input 1 Scale	float32	2ff4	12276	1dp
Math2.7.In2	Input 2 Value	float32	2ff7	12279	0dp
Math2.7.In2Mul	Input 2 Scale	float32	2ff6	12278	1dp
Math2.7.LowLimit	Output Low Limit	float32	2ffb	12283	Same as Math2.7.Out
Math2.7.Oper	Operation (as Math2.1.Oper)	uint8	2ff8	12280	Not applicable
Math2.7.Out	Output Value	float32	2ffc	12284	Set by Math2.7.Resolution
Math2.7.Resolution	Output Resolution	uint8	3000	12288	Not applicable
Math2.7.Select	Select Between Input 1 and Input 2	bool	2fe	12286	Not applicable
Math2.7.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	2fff	12287	Not applicable
Math2.7.Units	Output Units	string_t	6968	26984	Not applicable
Math2.8.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	300a	12298	Not applicable
Math2.8.FallbackVal	Fallback Value	float32	3006	12294	Same as Math2.8.Out
Math2.8.HighLimit	Output High Limit	float32	3007	12295	Same as Math2.8.Out
Math2.8.In1	Input 1 Value	float32	3002	12290	0dp
Math2.8.In1Mul	Input 1 Scale	float32	3001	12289	1dp
Math2.8.In2	Input 2 Value	float32	3004	12292	0dp
Math2.8.In2Mul	Input 2 Scale	float32	3003	12291	1dp
Math2.8.LowLimit	Output Low Limit	float32	3008	12296	Same as Math2.8.Out
Math2.8.Oper	Operation (as Math2.1.Oper)	uint8	3005	12293	Not applicable
Math2.8.Out	Output Value	float32	3009	12297	Set by Math2.8.Resolution
Math2.8.Resolution	Output Resolution	uint8	300d	12301	Not applicable
Math2.8.Select	Select Between Input 1 and Input 2	bool	300b	12299	Not applicable
Math2.8.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	300c	12300	Not applicable
Math2.8.Units	Output Units	string_t	696e	26990	Not applicable
Math2.9.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	3017	12311	Not applicable
Math2.9.FallbackVal	Fallback Value	float32	3013	12307	Same as Math2.9.Out
Math2.9.HighLimit	Output High Limit	float32	3014	12308	Same as Math2.9.Out
Math2.9.In1	Input 1 Value	float32	300f	12303	0dp

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Math2.9.In1Mul	Input 1 Scale	float32	300e	12302	1dp
Math2.9.In2	Input 2 Value	float32	3011	12305	0dp
Math2.9.In2Mul	Input 2 Scale	float32	3010	12304	1dp
Math2.9.LowLimit	Output Low Limit	float32	3015	12309	Same as Math2.9.Out
Math2.9.Oper	Operation (as Math2.1.Oper)	uint8	3012	12306	Not applicable
Math2.9.Out	Output Value	float32	3016	12310	Set by Math2.9.Resolution
Math2.9.Resolution	Output Resolution	uint8	301a	12314	Not applicable
Math2.9.Select	Select Between Input 1 and Input 2	bool	3018	12312	Not applicable
Math2.9.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	3019	12313	Not applicable
Math2.9.Units	Output Units	string_t	6974	26996	Not applicable
Math2.10.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	3024	12324	Not applicable
Math2.10.FallbackVal	Fallback Value	float32	3020	12320	Same as Math2.10.Out
Math2.10.HighLimit	Output High Limit	float32	3021	12321	Same as Math2.10.Out
Math2.10.In1	Input 1 Value	float32	301c	12316	0dp
Math2.10.In1Mul	Input 1 Scale	float32	301b	12315	1dp
Math2.10.In2	Input 2 Value	float32	301e	12318	0dp
Math2.10.In2Mul	Input 2 Scale	float32	301d	12317	1dp
Math2.10.LowLimit	Output Low Limit	float32	3022	12322	Same as Math2.10.Out
Math2.10.Oper	Operation (as Math2.1.Oper)	uint8	301f	12319	Not applicable
Math2.10.Out	Output Value	float32	3023	12323	Set by Math2.10.Resolution
Math2.10.Resolution	Output Resolution	uint8	3027	12327	Not applicable
Math2.10.Select	Select Between Input 1 and Input 2	bool	3025	12325	Not applicable
Math2.10.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	3026	12326	Not applicable
Math2.10.Units	Output Units	string_t	697a	27002	Not applicable
Math2.11.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	3031	12337	Not applicable
Math2.11.FallbackVal	Fallback Value	float32	302d	12333	Same as Math2.11.Out
Math2.11.HighLimit	Output High Limit	float32	302e	12334	Same as Math2.11.Out
Math2.11.In1	Input 1 Value	float32	3029	12329	0dp
Math2.11.In1Mul	Input 1 Scale	float32	3028	12328	1dp
Math2.11.In2	Input 2 Value	float32	302b	12331	0dp
Math2.11.In2Mul	Input 2 Scale	float32	302a	12330	1dp
Math2.11.LowLimit	Output Low Limit	float32	302f	12335	Same as Math2.11.Out
Math2.11.Oper	Operation (as Math2.1.Oper)	uint8	302c	12332	Not applicable
Math2.11.Out	Output Value	float32	3030	12336	Set by Math2.11.Resolution
Math2.11.Resolution	Output Resolution	uint8	3034	12340	Not applicable
Math2.11.Select	Select Between Input 1 and Input 2	bool	3032	12338	Not applicable
Math2.11.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	3033	12339	Not applicable
Math2.11.Units	Output Units	string_t	6980	27008	Not applicable
Math2.12.Fallback	Fallback strategy (as Math2.1.Fallback)	uint8	303e	12350	Not applicable
Math2.12.FallbackVal	Fallback Value	float32	303a	12346	Same as Math2.12.Out
Math2.12.HighLimit	Output High Limit	float32	303b	12347	Same as Math2.12.Out
Math2.12.In1	Input 1 Value	float32	3036	12342	0dp
Math2.12.In1Mul	Input 1 Scale	float32	3035	12341	1dp
Math2.12.In2	Input 2 Value	float32	3038	12344	0dp
Math2.12.In2Mul	Input 2 Scale	float32	3037	12343	1dp
Math2.12.LowLimit	Output Low Limit	float32	303c	12348	Same as Math2.12.Out
Math2.12.Oper	Operation (as Math2.1.Oper)	uint8	3039	12345	Not applicable
Math2.12.Out	Output Value	float32	303d	12349	Set by Math2.12.Resolution
Math2.12.Resolution	Output Resolution	uint8	3041	12353	Not applicable
Math2.12.Select	Select Between Input 1 and Input 2	bool	303f	12351	Not applicable
Math2.12.Status	Status. 0 = Good (OK); 7 = Bad (Error)	uint8	3040	12352	Not applicable
Math2.12.Units	Output Units	string_t	6986	27014	Not applicable
Mux8.1.Fallback	Fallback Strategy 0 = Clip Bad; 1 = Clip Good; 2 = Fallback Good 3 = Fallback Good; 4 = Up scale; 5 = Down scale.	uint8	2f66	12134	Not applicable
Mux8.1.FallbackVal	Fallback Value	float32	2f67	12135	1dp
Mux8.1.HighLimit	High Limit	float32	2f69	12137	1dp
Mux8.1.In1	Input 1	float32	2f6b	12139	1dp
Mux8.1.In2	Input 2	float32	2f6c	12140	1dp
Mux8.1.In3	Input 3	float32	2f6d	12141	1dp
Mux8.1.In4	Input 4	float32	2f6e	12142	1dp
Mux8.1.In5	Input 5	float32	2f6f	12143	1dp
Mux8.1.In6	Input 6	float32	2f70	12144	1dp
Mux8.1.In7	Input 7	float32	2f71	12145	1dp
Mux8.1.In8	Input 8	float32	2f72	12146	1dp
Mux8.1.LowLimit	Low Limit	float32	2f6a	12138	1dp
Mux8.1.Out	Output	float32	2f73	12147	Set by Mux8.1.Resolution

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Mux8.1.Resolution	Resolution	uint8	2f75	12149	Not applicable
Mux8.1.Select	Input Selection Switch 1 to 8 = input 1 to 8 (respectively) selected for output	uint8	2f68	12136	Not applicable
Mux8.1.Status	Status. 0 = Good (OK); 7 = Bad (Error)	bool	2f74	12148	Not applicable
Mux8.2.Fallback	Fallback Strategy (as Mux8.1.Fallback)	uint8	2f76	12150	Not applicable
Mux8.2.FallbackVal	Fallback Value	float32	2f77	12151	1dp
Mux8.2.HighLimit	High Limit	float32	2f79	12153	1dp
Mux8.2.In1	Input 1	float32	2f7b	12155	1dp
Mux8.2.In2	Input 2	float32	2f7c	12156	1dp
Mux8.2.In3	Input 3	float32	2f7d	12157	1dp
Mux8.2.In4	Input 4	float32	2f7e	12158	1dp
Mux8.2.In5	Input 5	float32	2f7f	12159	1dp
Mux8.2.In6	Input 6	float32	2f80	12160	1dp
Mux8.2.In7	Input 7	float32	2f81	12161	1dp
Mux8.2.In8	Input 8	float32	2f82	12162	1dp
Mux8.2.LowLimit	Low Limit	float32	2f7a	12154	1dp
Mux8.2.Out	Output	float32	2f83	12163	Set by Mux8.2.Resolution
Mux8.2.Resolution	Resolution	uint8	2f85	12165	Not applicable
Mux8.2.Select	Input Selection (as Mux8.1.Select)	uint8	2f78	12152	Not applicable
Mux8.2.Status	Status. 0 = Good (OK); 7 = Bad (Error)	bool	2f84	12164	Not applicable
Mux8.3.Fallback	Fallback Strategy (as Mux8.1.Fallback)	uint8	2f86	12166	Not applicable
Mux8.3.FallbackVal	Fallback Value	float32	2f87	12167	1dp
Mux8.3.HighLimit	High Limit	float32	2f89	12169	1dp
Mux8.3.In1	Input 1	float32	2f8b	12171	1dp
Mux8.3.In2	Input 2	float32	2f8c	12172	1dp
Mux8.3.In3	Input 3	float32	2f8d	12173	1dp
Mux8.3.In4	Input 4	float32	2f8e	12174	1dp
Mux8.3.In5	Input 5	float32	2f8f	12175	1dp
Mux8.3.In6	Input 6	float32	2f90	12176	1dp
Mux8.3.In7	Input 7	float32	2f91	12177	1dp
Mux8.3.In8	Input 8	float32	2f92	12178	1dp
Mux8.3.LowLimit	Low Limit	float32	2f8a	12170	1dp
Mux8.3.Out	Output	float32	2f93	12179	Set by Mux8.3.Resolution
Mux8.3.Resolution	Resolution	uint8	2f95	12181	Not applicable
Mux8.3.Select	Input Selection (as Mux8.1.Select)	uint8	2f88	12168	Not applicable
Mux8.3.Status	Status. 0 = Good (OK); 7 = Bad (Error)	bool	2f94	12180	Not applicable
Mux8.4.Fallback	Fallback Strategy (as Mux8.1.Fallback)	uint8	2f96	12182	Not applicable
Mux8.4.FallbackVal	Fallback Value	float32	2f97	12183	1dp
Mux8.4.HighLimit	High Limit	float32	2f99	12185	1dp
Mux8.4.In1	Input 1	float32	2f9b	12187	1dp
Mux8.4.In2	Input 2	float32	2f9c	12188	1dp
Mux8.4.In3	Input 3	float32	2f9d	12189	1dp
Mux8.4.In4	Input 4	float32	2f9e	12190	1dp
Mux8.4.In5	Input 5	float32	2f9f	12191	1dp
Mux8.4.In6	Input 6	float32	2fa0	12192	1dp
Mux8.4.In7	Input 7	float32	2fa1	12193	1dp
Mux8.4.In8	Input 8	float32	2fa2	12194	1dp
Mux8.4.LowLimit	Low Limit	float32	2f9a	12186	1dp
Mux8.4.Out	Output	float32	2fa3	12195	Set by Mux8.4.Resolution
Mux8.4.Resolution	Resolution	uint8	2fa5	12197	Not applicable
Mux8.4.Select	Input Selection (as Mux8.1.Select)	uint8	2f98	12184	Not applicable
Mux8.4.Status	Status. 0 = Good (OK); 7 = Bad (Error)	bool	2fa4	12196	Not applicable
nano_ui.Access	Access level 0 = Logged out; 1 = Operator; 2 = Supervisor; 3 = Engineer	uint8	2c00	11264	Not applicable
nano_ui.Password	Password	string_t	5400	21504	Not applicable
Network.Archive.ArchiveRate	Rate at which to archive history files 0 = None 1 = Every minute 2 = Hourly 3 = Daily 4 = Weekly 5 = Monthly 6 = Automatic	uint8	1114	4372	Not applicable
Network.Archive.CSVDateFormat	Date/Time format (0 = Text; 1 = spreadsheet numeric)	uint8	111d	4381	Not applicable
Network.Archive.CSVHeaders	Include header details (0 = No; 1 = Yes)	bool	111b	4379	Not applicable
Network.Archive.CSVHeadings	Include headings (0 = No; 1 = Yes)	bool	111c	4380	Not applicable
Network.Archive.CSVIncludeValues	Include process values (0 = No; 1 = Yes)	bool	1119	4377	Not applicable
Network.Archive.CSVMessages	Include messages (0 = No; 1 = Yes)	bool	111a	4378	Not applicable
Network.Archive.CSVTabDelimiter	Use Tab delimiter instead of comma (0 = No; 1 = Yes)	bool	111e	4382	Not applicable
Network.Archive.Destination	Archive destination. 0 = USB; 1 = FTP Server	uint8	1111	4369	Not applicable
Network.Archive.FileFormat	Archive file format (0 = Binary; 1 = CSV; 2 = both)	uint8	1115	4373	Not applicable
Network.Archive.MediaDuration	Time in days until the USB is full	float32	1118	4376	2dp

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Network.Archive.MediaFree	Amount of unused USB memory remaining (MB)	float32	1120	4384	2dp
Network.Archive.MediaSize	The size of the USB memory	float32	1117	4375	2dp
Network.Archive.OnFull	Media full event strategy (0 = Overwrite; 1 = Stop archiving)	uint8	1116	4374	Not applicable
Network.Archive.Period	Period of history to be archived 0 = None      1 = last 60 mins      2 = last 24hrs 3 = last 7 days      4 = last 31 days      5 = all history 6 = all history since last archive	uint8	1155	4437	Not applicable
Network.Archive.PrimaryPassword	Primary FTP server password	string_t	6469	25705	Not applicable
Network.Archive.PrimaryUser	Primary FTP server username	string_t	4566	17894	Not applicable
Network.Archive.PServerIPAddress	Primary FTP server IP address	string_t	45d4	17876	Not applicable
Network.Archive.RemotePath	The destination path for the archive files	string_t	456f	17775	Not applicable
Network.Archive.SecondaryPassword	Secondary FTP server password	string_t	64c3	25795	Not applicable
Network.Archive.SecondaryUser	Secondary FTP server username	string_t	464a	17994	Not applicable
Network.Archive.SServerIPAddress	Secondary FTP server IP address	string_t	4638	17976	Not applicable
Network.Archive.Trigger	Triggers an immediate demand archive	bool	1153	4435	Not applicable
Network.DemandArchive.LastWrittenOn	Last archive write date/time	string_t	4700	18176	Not applicable
Network.DemandArchive.PrimaryStatus	FTP Demand archive status (Primary server) 0 = Inactive      1 = Connecting      2 = Transferring 3 = Failed      4 = Complete	uint8	1150	4432	Not applicable
Network.DemandArchive.SecStatus	FTP Demand archive status (Secondary server)	uint8	1151	4433	Not applicable
Network.DemandArchive.Status	See PrimaryStatus (above)	uint8	1152	4434	Not applicable
Network.DemandArchive.SuspendSchedule	USB Demand archive status	bool	1154	4436	Not applicable
Network.FTPServer.Password	1 = Suspend scheduled archiving	string_t	651d	25885	Not applicable
Network.FTPServer.Username	FTP Server account password	string_t	46ae	18094	Not applicable
Network.Interface.ClientIdentifier	FTP Server account username	string_t	4715	18197	Not applicable
Network.Interface.Gateway	DHCP option 21 Instrument ID	string_t	4524	17700	Not applicable
Network.Interface.IpAddress	Default gateway internet protocol address	string_t	4500	17664	Not applicable
Network.Interface.IPType	Internet Protocol (IP) address of this instrument	uint8	1102	4354	Not applicable
Network.Interface.MAC	IP Lookup. 0 = DHCP, 1 = Fixed	string_t	4548	17736	Not applicable
Network.Interface.SubnetMask	Media Access Control (MAC) address of this instrument	string_t	4512	17682	Not applicable
Network.Modbus.Address	Sub network identification mask	uint8	1140	4416	Not applicable
Network.Modbus.InputTimeout	Modbus address for this instrument	int16	1141	4417	Not applicable
Network.Modbus.PrefMasterIP	Modbus Input inactivity timeout (in seconds)	string_t	469c	18076	Not applicable
Network.Modbus.SerialMode	Preferred master IP	uint8	1143	4419	Not applicable
Network.Modbus.TimeFormat	Modbus serial port mode	uint8	1144	4420	Not applicable
Network.Modbus.UnitIdEnable	Time parameter comms resolution	uint8	1142	4418	Not applicable
OR.1.Input1	Unit ident enable	bool	2d00	11520	Not applicable
OR.1.Input2	OR Block 1, input 1. 0 = off; 1 = on	bool	2d01	11521	Not applicable
OR.1.Input3	OR Block 1, input 2. 0 = off; 1 = on	bool	2d02	11522	Not applicable
OR.1.Input4	OR Block 1, input 3. 0 = off; 1 = on	bool	2d03	11523	Not applicable
OR.1.Input5	OR Block 1, input 4. 0 = off; 1 = on	bool	2d04	11524	Not applicable
OR.1.Input6	OR Block 1, input 5. 0 = off; 1 = on	bool	2d05	11525	Not applicable
OR.1.Input7	OR Block 1, input 6. 0 = off; 1 = on	bool	2d06	11526	Not applicable
OR.1.Input8	OR Block 1, input 7. 0 = off; 1 = on	bool	2d07	11527	Not applicable
OR.1.Output	OR Block 1, input 8. 0 = off; 1 = on	bool	2d08	11528	Not applicable
OR.2.Input1	OR Block 1, output. 0 = off; 1 = on	bool	2d10	11536	Not applicable
OR.2.Input2	OR Block 2, input 1. 0 = off; 1 = on	bool	2d11	11537	Not applicable
OR.2.Input3	OR Block 2, input 2. 0 = off; 1 = on	bool	2d12	11538	Not applicable
OR.2.Input4	OR Block 2, input 3. 0 = off; 1 = on	bool	2d13	11539	Not applicable
OR.2.Input5	OR Block 2, input 4. 0 = off; 1 = on	bool	2d14	11540	Not applicable
OR.2.Input6	OR Block 2, input 5. 0 = off; 1 = on	bool	2d15	11541	Not applicable
OR.2.Input7	OR Block 2, input 6. 0 = off; 1 = on	bool	2d16	11542	Not applicable
OR.2.Input8	OR Block 2, input 7. 0 = off; 1 = on	bool	2d17	11543	Not applicable
OR.2.Output	OR Block 2, input 8. 0 = off; 1 = on	bool	2d18	11544	Not applicable
OR.3.Input1	OR Block 1, output. 0 = off; 1 = on	bool	2d20	11552	Not applicable
OR.3.Input2	OR Block 3, input 1. 0 = off; 1 = on	bool	2d21	11553	Not applicable
OR.3.Input3	OR Block 3, input 2. 0 = off; 1 = on	bool	2d22	11554	Not applicable
OR.3.Input4	OR Block 3, input 3. 0 = off; 1 = on	bool	2d23	11555	Not applicable
OR.3.Input5	OR Block 3, input 4. 0 = off; 1 = on	bool	2d24	11556	Not applicable
OR.3.Input6	OR Block 3, input 5. 0 = off; 1 = on	bool	2d25	11557	Not applicable
OR.3.Input7	OR Block 3, input 6. 0 = off; 1 = on	bool	2d26	11558	Not applicable
OR.3.Input8	OR Block 3, input 7. 0 = off; 1 = on	bool	2d27	11559	Not applicable
OR.3.Output	OR Block 3, input 8. 0 = off; 1 = on	bool	2d28	11560	Not applicable
OR.4.Input1	OR Block 3, output. 0 = off; 1 = on	bool	2d30	11568	Not applicable
OR.4.Input2	OR Block 4, input 1. 0 = off; 1 = on	bool	2d31	11569	Not applicable
OR.4.Input3	OR Block 4, input 2. 0 = off; 1 = on	bool	2d32	11570	Not applicable
OR.4.Input4	OR Block 4, input 3. 0 = off; 1 = on	bool	2d33	11571	Not applicable
OR.4.Input5	OR Block 4, input 4. 0 = off; 1 = on	bool	2d34	11572	Not applicable
OR.4.Input6	OR Block 4, input 5. 0 = off; 1 = on	bool	2d35	11573	Not applicable
OR.4.Input7	OR Block 4, input 6. 0 = off; 1 = on	bool	2d36	11574	Not applicable
OR.4.Input8	OR Block 4, input 7. 0 = off; 1 = on	bool	2d37	11575	Not applicable
OR.4.Output	OR Block 4, input 8. 0 = off; 1 = on	bool	2d38	11576	Not applicable
OR.5.Input1	OR Block 4, output. 0 = off; 1 = on	bool	2d40	11584	Not applicable
OR.5.Input2	OR Block 5, input 1. 0 = off; 1 = on	bool	2d41	11585	Not applicable
OR.5.Input3	OR Block 5, input 2. 0 = off; 1 = on	bool	2d42	11586	Not applicable
OR.5.Input4	OR Block 5, input 3. 0 = off; 1 = on	bool	2d43	11587	Not applicable
OR.5.Input5	OR Block 5, input 4. 0 = off; 1 = on	bool	2d44	11588	Not applicable
OR.5.Input6	OR Block 5, input 5. 0 = off; 1 = on	bool	2d45	11589	Not applicable
OR.5.Input7	OR Block 5, input 6. 0 = off; 1 = on	bool	2d46	11590	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
OR.5.Input8	OR Block 5, input 8. 0 = off; 1 = on	bool	2d47	11591	Not applicable
OR.5.Output	OR Block 5, output. 0 = off; 1 = on	bool	2d48	11592	Not applicable
OR.6.Input1	OR Block 6, input 1. 0 = off; 1 = on	bool	2d50	11600	Not applicable
OR.6.Input2	OR Block 6, input 2. 0 = off; 1 = on	bool	2d51	11601	Not applicable
OR.6.Input3	OR Block 6, input 3. 0 = off; 1 = on	bool	2d52	11602	Not applicable
OR.6.Input4	OR Block 6, input 4. 0 = off; 1 = on	bool	2d53	11603	Not applicable
OR.6.Input5	OR Block 6, input 5. 0 = off; 1 = on	bool	2d54	11604	Not applicable
OR.6.Input6	OR Block 6, input 6. 0 = off; 1 = on	bool	2d55	11605	Not applicable
OR.6.Input7	OR Block 6, input 7. 0 = off; 1 = on	bool	2d56	11606	Not applicable
OR.6.Input8	OR Block 6, input 8. 0 = off; 1 = on	bool	2d57	11607	Not applicable
OR.6.Output	OR Block 6, output. 0 = off; 1 = on	bool	2d58	11608	Not applicable
OR.7.Input1	OR Block 7, input 1. 0 = off; 1 = on	bool	2d60	11616	Not applicable
OR.7.Input2	OR Block 7, input 2. 0 = off; 1 = on	bool	2d61	11617	Not applicable
OR.7.Input3	OR Block 7, input 3. 0 = off; 1 = on	bool	2d62	11618	Not applicable
OR.7.Input4	OR Block 7, input 4. 0 = off; 1 = on	bool	2d63	11619	Not applicable
OR.7.Input5	OR Block 7, input 5. 0 = off; 1 = on	bool	2d64	11620	Not applicable
OR.7.Input6	OR Block 7, input 6. 0 = off; 1 = on	bool	2d65	11621	Not applicable
OR.7.Input7	OR Block 7, input 7. 0 = off; 1 = on	bool	2d66	11622	Not applicable
OR.7.Input8	OR Block 7, input 8. 0 = off; 1 = on	bool	2d67	11623	Not applicable
OR.7.Output	OR Block 7, output. 0 = off; 1 = on	bool	2d68	11624	Not applicable
OR.8.Input1	OR Block 8, input 1. 0 = off; 1 = on	bool	2d70	11632	Not applicable
OR.8.Input2	OR Block 8, input 2. 0 = off; 1 = on	bool	2d71	11633	Not applicable
OR.8.Input3	OR Block 8, input 3. 0 = off; 1 = on	bool	2d72	11634	Not applicable
OR.8.Input4	OR Block 8, input 4. 0 = off; 1 = on	bool	2d73	11635	Not applicable
OR.8.Input5	OR Block 8, input 5. 0 = off; 1 = on	bool	2d74	11636	Not applicable
OR.8.Input6	OR Block 8, input 6. 0 = off; 1 = on	bool	2d75	11637	Not applicable
OR.8.Input7	OR Block 8, input 7. 0 = off; 1 = on	bool	2d76	11638	Not applicable
OR.8.Input8	OR Block 8, input 8. 0 = off; 1 = on	bool	2d77	11639	Not applicable
OR.8.Output	OR Block 8, output. 0 = off; 1 = on	bool	2d78	11640	Not applicable
OR.9.Input1	OR Block 9, input 1. 0 = off; 1 = on	bool	2d80	11648	Not applicable
OR.9.Input2	OR Block 9, input 2. 0 = off; 1 = on	bool	2d81	11649	Not applicable
OR.9.Input3	OR Block 9, input 3. 0 = off; 1 = on	bool	2d82	11650	Not applicable
OR.9.Input4	OR Block 9, input 4. 0 = off; 1 = on	bool	2d83	11651	Not applicable
OR.9.Input5	OR Block 9, input 5. 0 = off; 1 = on	bool	2d84	11652	Not applicable
OR.9.Input6	OR Block 9, input 6. 0 = off; 1 = on	bool	2d85	11653	Not applicable
OR.9.Input7	OR Block 9, input 7. 0 = off; 1 = on	bool	2d86	11654	Not applicable
OR.9.Input8	OR Block 9, input 8. 0 = off; 1 = on	bool	2d87	11655	Not applicable
OR.9.Output	OR Block 9, output. 0 = off; 1 = on	bool	2d88	11656	Not applicable
OR.10.Input1	OR Block 10, input 1. 0 = off; 1 = on	bool	2d90	11664	Not applicable
OR.10.Input2	OR Block 10, input 2. 0 = off; 1 = on	bool	2d91	11665	Not applicable
OR.10.Input3	OR Block 10, input 3. 0 = off; 1 = on	bool	2d92	11666	Not applicable
OR.10.Input4	OR Block 10, input 4. 0 = off; 1 = on	bool	2d93	11667	Not applicable
OR.10.Input5	OR Block 10, input 5. 0 = off; 1 = on	bool	2d94	11668	Not applicable
OR.10.Input6	OR Block 10, input 6. 0 = off; 1 = on	bool	2d95	11669	Not applicable
OR.10.Input7	OR Block 10, input 7. 0 = off; 1 = on	bool	2d96	11670	Not applicable
OR.10.Input8	OR Block 10, input 8. 0 = off; 1 = on	bool	2d97	11671	Not applicable
OR.10.Output	OR Block 10, output. 0 = off; 1 = on	bool	2d98	11672	Not applicable
OR.11.Input1	OR Block 11, input 1. 0 = off; 1 = on	bool	2d99	11680	Not applicable
OR.11.Input2	OR Block 11, input 2. 0 = off; 1 = on	bool	2d9a	11681	Not applicable
OR.11.Input3	OR Block 11, input 3. 0 = off; 1 = on	bool	2d9b	11682	Not applicable
OR.11.Input4	OR Block 11, input 4. 0 = off; 1 = on	bool	2d9c	11683	Not applicable
OR.11.Input5	OR Block 11, input 5. 0 = off; 1 = on	bool	2d9d	11684	Not applicable
OR.11.Input6	OR Block 11, input 6. 0 = off; 1 = on	bool	2d9e	11685	Not applicable
OR.11.Input7	OR Block 11, input 7. 0 = off; 1 = on	bool	2d9f	11686	Not applicable
OR.11.Input8	OR Block 11, input 8. 0 = off; 1 = on	bool	2d9g	11687	Not applicable
OR.11.Output	OR Block 11, output. 0 = off; 1 = on	bool	2d9h	11688	Not applicable
OR.12.Input1	OR Block 12, input 1. 0 = off; 1 = on	bool	2d9i	11696	Not applicable
OR.12.Input2	OR Block 12, input 2. 0 = off; 1 = on	bool	2d9j	11697	Not applicable
OR.12.Input3	OR Block 12, input 3. 0 = off; 1 = on	bool	2d9k	11698	Not applicable
OR.12.Input4	OR Block 12, input 4. 0 = off; 1 = on	bool	2d9l	11699	Not applicable
OR.12.Input5	OR Block 12, input 5. 0 = off; 1 = on	bool	2d9m	11700	Not applicable
OR.12.Input6	OR Block 12, input 6. 0 = off; 1 = on	bool	2d9n	11701	Not applicable
OR.12.Input7	OR Block 12, input 7. 0 = off; 1 = on	bool	2d9o	11702	Not applicable
OR.12.Input8	OR Block 12, input 8. 0 = off; 1 = on	bool	2d9p	11703	Not applicable
OR.12.Output	OR Block 12, output. 0 = off; 1 = on	bool	2d9q	11704	Not applicable
Steriliser.AutoCounter	Automatically increments the cycle number	bool	2e0f	11791	Not applicable
Steriliser.CycleNumber	Current cycle number	int32	2e04	11780	Not applicable
Steriliser.CycleStatus	The current cycle status. 0 = Waiting start    1 = Waiting    2 = Equilibration 3 = Sterilising    4 = Passed    5 = Failed 6 = Aborted    7 = Test cycle	uint8	2e08	11784	Not applicable
Steriliser.CycleTime	The total cycle time	time_t	2e25	11813	Set by Network.Modbus.TimeFormat
Steriliser.EquilibrationTime	The equilibration time period for the current cycle.	time_t	2e0c	11788	Set by Network.Modbus.TimeFormat
Steriliser.FailureDwell1	Failure alarm dwell time for input 1	time_t	2e22	11810	Set by Network.Modbus.TimeFormat
Steriliser.FailureDwell2	Failure alarm dwell time for input 2	time_t	2e2b	11819	Set by Network.Modbus.TimeFormat
Steriliser.FailureDwell3	Failure alarm dwell time for input 3	time_t	2e2c	11820	Set by Network.Modbus.TimeFormat
Steriliser.FailureDwell4	Failure alarm dwell time for input 4	time_t	2e2d	11821	Set by Network.Modbus.TimeFormat
Steriliser.FileByTag	Name historical files by cycle number and tagbool 0 = File by Tag Off; 1 = File by Tag On	2e21	11809		Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Steriliser.FileTag	Used as part of the historical filename	string_t	68f7	26871	Not applicable
Steriliser.Value	F0 (A0)	time_t	2e26	11814	Set by Network.Modbus.TimeFormat
Steriliser.Input1PV	Input 1	float32	2e00	11776	0dp
Steriliser.Input2PV	Input 2	float32	2e01	11777	0dp
Steriliser.Input3PV	Input 3	float32	2e02	11778	0dp
Steriliser.Input4PV	Input 4	float32	2e03	11779	0dp
Steriliser.InputType1	Input type 1 0 = Off                    1 = thermocouple    2 = Rising pressure 3 = Falling pressure    4 = Rise air detect    5 = Fall air detect	uint8	2e1d	11805	Not applicable
Steriliser.InputType2	Input type 2 (as Input type 1, above)	uint8	2e1e	11806	Not applicable
Steriliser.InputType3	Input type 3 (as Input type 1, above)	uint8	2e1f	11807	Not applicable
Steriliser.InputType4	Input type 4 (as Input type 1, above)	uint8	2e20	11808	Not applicable
Steriliser.IP1BandHigh	Sterilisation temperature input 1 band high.	float32	2e0a	11786	Same as Steriliser.Input1PV
Steriliser.IP1BandLow	Sterilisation temperature input 1 band low.	float32	2e0b	11787	Same as Steriliser.Input1PV
Steriliser.IP1TargetSP	Input 1 target setpoint	float32	2e07	11783	Same as Steriliser.Input1PV
Steriliser.IP2BandHigh	Sterilisation temperature input 2 band high.	float32	2e10	11792	Same as Steriliser.Input2PV
Steriliser.IP2BandLow	Sterilisation temperature input 2 band low.	float32	2e11	11793	Same as Steriliser.Input2PV
Steriliser.IP2TargetSP	Input 2 target setpoint	float32	2e16	11798	Same as Steriliser.Input2PV
Steriliser.IP3BandHigh	Sterilisation temperature input 3 band high.	float32	2e12	11794	Same as Steriliser.Input3PV
Steriliser.IP3BandLow	Sterilisation temperature input 3 band low.	float32	2e13	11795	Same as Steriliser.Input3PV
Steriliser.IP3TargetSP	Input 3 target setpoint	float32	2e17	11799	Same as Steriliser.Input3PV
Steriliser.IP4BandHigh	Sterilisation temperature input 4 band high.	float32	2e14	11796	Same as Steriliser.Input4PV
Steriliser.IP4BandLow	Sterilisation temperature input 4 band low.	float32	2e15	11797	Same as Steriliser.Input3PV
Steriliser.IP4TargetSP	Input 4 target setpoint	float32	2e18	11800	Same as Steriliser.Input4PV
Steriliser.LowLimit	Low temperature limit for the F0 calculation.	float32	2e2a	11818	0dp
Steriliser.MeasuredTemp	Measured Temperature used in the F0 calculation.	float32	2e27	11815	0dp
Steriliser.PassedOutput	1 = cycle passed; 0 = cycle failed.	uint8	2e1c	11804	Not applicable
Steriliser.Remaining	The holding time remaining for the current cycle.	time_t	2e0e	11790	Set by Network.Modbus.TimeFormat
Steriliser.RunningOutput	1 = cycle running; 0 = cycle not running	uint8	2e1b	11803	Not applicable
Steriliser.Start121	Start a predefined 121°C cycle	bool	2e19	11801	Not applicable
Steriliser.Start134	Start a predefined 134°C cycle	bool	2e1a	11802	Not applicable
Steriliser.StartCycle	Start a custom cycle	bool	2e05	11781	Not applicable
Steriliser.SterilisingTime	The total time the load was at sterilisation conditions.	time_t	2e0d	11789	Set by Network.Modbus.TimeFormat
Steriliser.TargetTemperature	Target Temperature for the F0 calculation.	float32	2e29	11817	0dp
Steriliser.TargetTime	The target time of the sterilisation period.	time_t	2e09	11785	Set by Network.Modbus.TimeFormat
Steriliser.TargetTime121	The target time for a 121°C cycle	time_t	2e23	11811	Set by Network.Modbus.TimeFormat
Steriliser.TargetTime134	The target time for a 134°C cycle	time_t	2e24	11812	Set by Network.Modbus.TimeFormat
Steriliser.ZTemperatureInterval	The Z temperature interval for the F0 calculation.	float32	2e28	11816	0dp
Timer.1.ElapsedTime	Elapsed Time	time_t	2ee0	12000	Set by Network.Modbus.TimeFormat
Timer.1.In	Trigger/Gate input	bool	2ee5	12005	Not applicable
Timer.1.Out	Output (1 = On; 0 = Off)	bool	2ee1	12001	Not applicable
Timer.1.Time	Period for the timer (hh:mm:ss)	time_t	2ee2	12002	Set by Network.Modbus.TimeFormat
Timer.1.Triggered	1 = Timer triggered; 0 = Timer not triggered	bool	2ee3	12003	Not applicable
Timer.1.Type	Type of Timer	uint8	2ee4	12004	Not applicable
	0 = Disabled (off)    1 = On Pulse    2 = On delay 3 = One shot            4 = Min on.				
Timer.2.ElapsedTime	Elapsed Time	time_t	2ee6	12006	Set by Network.Modbus.TimeFormat
Timer.2.In	Trigger/Gate input	bool	2eeb	12011	Not applicable
Timer.2.Out	Output (1 = On; 0 = Off)	bool	2ee7	12007	Not applicable
Timer.2.Time	Period for the timer (hh:mm:ss)	time_t	2ee8	12008	Set by Network.Modbus.TimeFormat
Timer.2.Triggered	1 = Timer triggered; 0 = Timer not triggered	bool	2ee9	12009	Not applicable
Timer.2.Type	Type of Timer (as Timer.1.Type)	uint8	2eea	12010	Not applicable
Timer.3.ElapsedTime	Elapsed Time	time_t	2eec	12012	Set by Network.Modbus.TimeFormat
Timer.3.In	Trigger/Gate input	bool	2ef1	12017	Not applicable
Timer.3.Out	Output (1 = On; 0 = Off)	bool	2eed	12013	Not applicable
Timer.3.Time	Period for the timer (hh:mm:ss)	time_t	2eee	12014	Set by Network.Modbus.TimeFormat
Timer.3.Triggered	1 = Timer triggered; 0 = Timer not triggered	bool	2ef0	12015	Not applicable
Timer.3.Type	Type of Timer (as Timer.1.Type)	uint8	2ef0	12016	Not applicable
Timer.4.ElapsedTime	Elapsed Time	time_t	2ef2	12018	Set by Network.Modbus.TimeFormat
Timer.4.In	Trigger/Gate input	bool	2ef7	12023	Not applicable
Timer.4.Out	Output (1 = On; 0 = Off)	bool	2ef3	12019	Not applicable
Timer.4.Time	Period for the timer (hh:mm:ss)	time_t	2ef4	12020	Set by Network.Modbus.TimeFormat
Timer.4.Triggered	1 = Timer triggered; 0 = Timer not triggered	bool	2ef5	12021	Not applicable
Timer.4.Type	Type of Timer (as Timer.1.Type)	uint8	2ef6	12022	Not applicable
UserLin.1.NumberOfBreakpoints	Number of points in user linearisation table 1	uint8	2900	10496	Not applicable
UserLin.1.X1	User linearisation table 1 'X' value 1	float32	2901	10497	2dp

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
UserLin.1.X2	User linearisation table 1 'X' value 2	float32	2903	10499	2dp
UserLin.1.X3	User linearisation table 1 'X' value 3	float32	2905	10501	2dp
UserLin.1.X4	User linearisation table 1 'X' value 4	float32	2907	10503	2dp
UserLin.1.X5	User linearisation table 1 'X' value 5	float32	2909	10505	2dp
UserLin.1.X6	User linearisation table 1 'X' value 6	float32	290b	10507	2dp
UserLin.1.X7	User linearisation table 1 'X' value 7	float32	290d	10509	2dp
UserLin.1.X8	User linearisation table 1 'X' value 8	float32	290f	10511	2dp
UserLin.1.X9	User linearisation table 1 'X' value 9	float32	2911	10513	2dp
UserLin.1.X10	User linearisation table 1 'X' value 10	float32	2913	10515	2dp
UserLin.1.X11	User linearisation table 1 'X' value 11	float32	2915	10517	2dp
UserLin.1.X12	User linearisation table 1 'X' value 12	float32	2917	10519	2dp
UserLin.1.X13	User linearisation table 1 'X' value 13	float32	2919	10521	2dp
UserLin.1.X14	User linearisation table 1 'X' value 14	float32	291b	10523	2dp
UserLin.1.X15	User linearisation table 1 'X' value 15	float32	291d	10525	2dp
UserLin.1.X16	User linearisation table 1 'X' value 16	float32	291f	10527	2dp
UserLin.1.X17	User linearisation table 1 'X' value 17	float32	2921	10529	2dp
UserLin.1.X18	User linearisation table 1 'X' value 18	float32	2923	10531	2dp
UserLin.1.X19	User linearisation table 1 'X' value 19	float32	2925	10533	2dp
UserLin.1.X20	User linearisation table 1 'X' value 20	float32	2927	10535	2dp
UserLin.1.X21	User linearisation table 1 'X' value 21	float32	2929	10537	2dp
UserLin.1.X22	User linearisation table 1 'X' value 22	float32	292b	10539	2dp
UserLin.1.X23	User linearisation table 1 'X' value 23	float32	292d	10541	2dp
UserLin.1.X24	User linearisation table 1 'X' value 24	float32	292f	10543	2dp
UserLin.1.X25	User linearisation table 1 'X' value 25	float32	2931	10545	2dp
UserLin.1.X26	User linearisation table 1 'X' value 26	float32	2933	10547	2dp
UserLin.1.X27	User linearisation table 1 'X' value 27	float32	2935	10549	2dp
UserLin.1.X28	User linearisation table 1 'X' value 28	float32	2937	10551	2dp
UserLin.1.X29	User linearisation table 1 'X' value 29	float32	2939	10553	2dp
UserLin.1.X30	User linearisation table 1 'X' value 30	float32	293b	10555	2dp
UserLin.1.X31	User linearisation table 1 'X' value 31	float32	293d	10557	2dp
UserLin.1.X32	User linearisation table 1 'X' value 32	float32	293f	10559	2dp
UserLin.1.Y1	User linearisation table 1 'Y' value 1	float32	2902	10498	2dp
UserLin.1.Y2	User linearisation table 1 'Y' value 2	float32	2904	10500	2dp
UserLin.1.Y3	User linearisation table 1 'Y' value 3	float32	2906	10502	2dp
UserLin.1.Y4	User linearisation table 1 'Y' value 4	float32	2908	10504	2dp
UserLin.1.Y5	User linearisation table 1 'Y' value 5	float32	290a	10506	2dp
UserLin.1.Y6	User linearisation table 1 'Y' value 6	float32	290c	10508	2dp
UserLin.1.Y7	User linearisation table 1 'Y' value 7	float32	290e	10510	2dp
UserLin.1.Y8	User linearisation table 1 'Y' value 8	float32	2910	10512	2dp
UserLin.1.Y9	User linearisation table 1 'Y' value 9	float32	2912	10514	2dp
UserLin.1.Y10	User linearisation table 1 'Y' value 10	float32	2914	10516	2dp
UserLin.1.Y11	User linearisation table 1 'Y' value 11	float32	2916	10518	2dp
UserLin.1.Y12	User linearisation table 1 'Y' value 12	float32	2918	10520	2dp
UserLin.1.Y13	User linearisation table 1 'Y' value 13	float32	291a	10522	2dp
UserLin.1.Y14	User linearisation table 1 'Y' value 14	float32	291c	10524	2dp
UserLin.1.Y15	User linearisation table 1 'Y' value 15	float32	291e	10526	2dp
UserLin.1.Y16	User linearisation table 1 'Y' value 16	float32	2920	10528	2dp
UserLin.1.Y17	User linearisation table 1 'Y' value 17	float32	2922	10530	2dp
UserLin.1.Y18	User linearisation table 1 'Y' value 18	float32	2924	10532	2dp
UserLin.1.Y19	User linearisation table 1 'Y' value 19	float32	2926	10534	2dp
UserLin.1.Y20	User linearisation table 1 'Y' value 20	float32	2928	10536	2dp
UserLin.1.Y21	User linearisation table 1 'Y' value 21	float32	292a	10538	2dp
UserLin.1.Y22	User linearisation table 1 'Y' value 22	float32	292c	10540	2dp
UserLin.1.Y23	User linearisation table 1 'Y' value 23	float32	292e	10542	2dp
UserLin.1.Y24	User linearisation table 1 'Y' value 24	float32	2930	10544	2dp
UserLin.1.Y25	User linearisation table 1 'Y' value 25	float32	2932	10546	2dp
UserLin.1.Y26	User linearisation table 1 'Y' value 26	float32	2934	10548	2dp
UserLin.1.Y27	User linearisation table 1 'Y' value 27	float32	2936	10550	2dp
UserLin.1.Y28	User linearisation table 1 'Y' value 28	float32	2938	10552	2dp
UserLin.1.Y29	User linearisation table 1 'Y' value 29	float32	293a	10554	2dp
UserLin.1.Y30	User linearisation table 1 'Y' value 30	float32	293c	10556	2dp
UserLin.1.Y31	User linearisation table 1 'Y' value 31	float32	293e	10558	2dp
UserLin.1.Y32	User linearisation table 1 'Y' value 32	float32	2940	10560	2dp
UserLin.2.NumberOfBreakpoints	Number of points in user linearisation table 2	uint8	29c0	10688	Not applicable
UserLin.2.X1	User linearisation table 2 'X' value 1	float32	29c1	10689	2dp
UserLin.2.X2	User linearisation table 2 'X' value 2	float32	29c3	10691	2dp
UserLin.2.X3	User linearisation table 2 'X' value 3	float32	29c5	10693	2dp
UserLin.2.X4	User linearisation table 2 'X' value 4	float32	29c7	10695	2dp
UserLin.2.X5	User linearisation table 2 'X' value 5	float32	29c9	10697	2dp
UserLin.2.X6	User linearisation table 2 'X' value 6	float32	29cb	10699	2dp
UserLin.2.X7	User linearisation table 2 'X' value 7	float32	29cd	10701	2dp
UserLin.2.X8	User linearisation table 2 'X' value 8	float32	29cf	10703	2dp
UserLin.2.X9	User linearisation table 2 'X' value 9	float32	29d1	10705	2dp
UserLin.2.X10	User linearisation table 2 'X' value 10	float32	29d3	10707	2dp
UserLin.2.X11	User linearisation table 2 'X' value 11	float32	29d5	10709	2dp
UserLin.2.X12	User linearisation table 2 'X' value 12	float32	29d7	10711	2dp
UserLin.2.X13	User linearisation table 2 'X' value 13	float32	29d9	10713	2dp
UserLin.2.X14	User linearisation table 2 'X' value 14	float32	29db	10715	2dp
UserLin.2.X15	User linearisation table 2 'X' value 15	float32	29dd	10717	2dp
UserLin.2.X16	User linearisation table 2 'X' value 16	float32	29df	10719	2dp

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
UserLin.2.X17	User linearisation table 2 'X' value 17	float32	29e1	10721	2dp
UserLin.2.X18	User linearisation table 2 'X' value 18	float32	29e3	10723	2dp
UserLin.2.X19	User linearisation table 2 'X' value 19	float32	29e5	10725	2dp
UserLin.2.X20	User linearisation table 2 'X' value 20	float32	29e7	10727	2dp
UserLin.2.X21	User linearisation table 2 'X' value 21	float32	29e9	10729	2dp
UserLin.2.X22	User linearisation table 2 'X' value 22	float32	29eb	10731	2dp
UserLin.2.X23	User linearisation table 2 'X' value 23	float32	29ed	10733	2dp
UserLin.2.X24	User linearisation table 2 'X' value 24	float32	29ef	10735	2dp
UserLin.2.X25	User linearisation table 2 'X' value 25	float32	29f1	10737	2dp
UserLin.2.X26	User linearisation table 2 'X' value 26	float32	29f3	10739	2dp
UserLin.2.X27	User linearisation table 2 'X' value 27	float32	29f5	10741	2dp
UserLin.2.X28	User linearisation table 2 'X' value 28	float32	29f7	10743	2dp
UserLin.2.X29	User linearisation table 2 'X' value 29	float32	29f9	10745	2dp
UserLin.2.X30	User linearisation table 2 'X' value 30	float32	29fb	10747	2dp
UserLin.2.X31	User linearisation table 2 'X' value 31	float32	29fd	10749	2dp
UserLin.2.X32	User linearisation table 2 'X' value 32	float32	29ff	10751	2dp
UserLin.2.Y1	User linearisation table 2 'Y' value 1	float32	29c2	10690	2dp
UserLin.2.Y2	User linearisation table 4 'Y' value 2	float32	29c4	10692	2dp
UserLin.2.Y3	User linearisation table 4 'Y' value 3	float32	29c6	10694	2dp
UserLin.2.Y4	User linearisation table 4 'Y' value 4	float32	29c8	10696	2dp
UserLin.2.Y5	User linearisation table 4 'Y' value 5	float32	29ca	10698	2dp
UserLin.2.Y6	User linearisation table 4 'Y' value 6	float32	29cc	10700	2dp
UserLin.2.Y7	User linearisation table 4 'Y' value 7	float32	29ce	10702	2dp
UserLin.2.Y8	User linearisation table 4 'Y' value 8	float32	29d0	10704	2dp
UserLin.2.Y9	User linearisation table 4 'Y' value 9	float32	29d2	10706	2dp
UserLin.2.Y10	User linearisation table 4 'Y' value 10	float32	29d4	10708	2dp
UserLin.2.Y11	User linearisation table 4 'Y' value 11	float32	29d6	10710	2dp
UserLin.2.Y12	User linearisation table 4 'Y' value 12	float32	29d8	10712	2dp
UserLin.2.Y13	User linearisation table 4 'Y' value 13	float32	29da	10714	2dp
UserLin.2.Y14	User linearisation table 4 'Y' value 14	float32	29dc	10716	2dp
UserLin.2.Y15	User linearisation table 4 'Y' value 15	float32	29de	10718	2dp
UserLin.2.Y16	User linearisation table 4 'Y' value 16	float32	29e0	10720	2dp
UserLin.2.Y17	User linearisation table 4 'Y' value 17	float32	29e2	10722	2dp
UserLin.2.Y18	User linearisation table 4 'Y' value 18	float32	29e4	10724	2dp
UserLin.2.Y19	User linearisation table 4 'Y' value 19	float32	29e6	10726	2dp
UserLin.2.Y20	User linearisation table 4 'Y' value 20	float32	29e8	10728	2dp
UserLin.2.Y21	User linearisation table 4 'Y' value 21	float32	29ea	10730	2dp
UserLin.2.Y22	User linearisation table 4 'Y' value 22	float32	29ec	10732	2dp
UserLin.2.Y23	User linearisation table 4 'Y' value 23	float32	29ee	10734	2dp
UserLin.2.Y24	User linearisation table 4 'Y' value 24	float32	29f0	10736	2dp
UserLin.2.Y25	User linearisation table 4 'Y' value 25	float32	29f2	10738	2dp
UserLin.2.Y26	User linearisation table 4 'Y' value 26	float32	29f4	10740	2dp
UserLin.2.Y27	User linearisation table 4 'Y' value 27	float32	29f6	10742	2dp
UserLin.2.Y28	User linearisation table 4 'Y' value 28	float32	29f8	10744	2dp
UserLin.2.Y29	User linearisation table 4 'Y' value 29	float32	29fa	10746	2dp
UserLin.2.Y30	User linearisation table 4 'Y' value 30	float32	29fc	10748	2dp
UserLin.2.Y31	User linearisation table 4 'Y' value 31	float32	29fe	10750	2dp
UserLin.2.Y32	User linearisation table 4 'Y' value 32	float32	2a00	10752	2dp
UserLin.3.NumberOfBreakpoints	Number of points in user linearisation table 32	uint8	2a80	10880	Not applicable
UserLin.3.X1	User linearisation table 3 'X' value 1	float32	2a81	10881	2dp
UserLin.3.X2	User linearisation table 3 'X' value 2	float32	2a83	10883	2dp
UserLin.3.X3	User linearisation table 3 'X' value 3	float32	2a85	10885	2dp
UserLin.3.X4	User linearisation table 3 'X' value 4	float32	2a87	10887	2dp
UserLin.3.X5	User linearisation table 3 'X' value 5	float32	2a89	10889	2dp
UserLin.3.X6	User linearisation table 3 'X' value 6	float32	2a8b	10891	2dp
UserLin.3.X7	User linearisation table 3 'X' value 7	float32	2a8d	10893	2dp
UserLin.3.X8	User linearisation table 3 'X' value 8	float32	2a8f	10895	2dp
UserLin.3.X9	User linearisation table 3 'X' value 9	float32	2a91	10897	2dp
UserLin.3.X10	User linearisation table 3 'X' value 10	float32	2a93	10899	2dp
UserLin.3.X11	User linearisation table 3 'X' value 11	float32	2a95	10901	2dp
UserLin.3.X12	User linearisation table 3 'X' value 12	float32	2a97	10903	2dp
UserLin.3.X13	User linearisation table 3 'X' value 13	float32	2a99	10905	2dp
UserLin.3.X14	User linearisation table 3 'X' value 14	float32	2a9b	10907	2dp
UserLin.3.X15	User linearisation table 3 'X' value 15	float32	2a9d	10909	2dp
UserLin.3.X16	User linearisation table 3 'X' value 16	float32	2a9f	10911	2dp
UserLin.3.X17	User linearisation table 3 'X' value 17	float32	2aa1	10913	2dp
UserLin.3.X18	User linearisation table 3 'X' value 18	float32	2aa3	10915	2dp
UserLin.3.X19	User linearisation table 3 'X' value 19	float32	2aa5	10917	2dp
UserLin.3.X20	User linearisation table 3 'X' value 20	float32	2aa7	10919	2dp
UserLin.3.X21	User linearisation table 3 'X' value 21	float32	2aa9	10921	2dp
UserLin.3.X22	User linearisation table 3 'X' value 22	float32	2aab	10923	2dp
UserLin.3.X23	User linearisation table 3 'X' value 23	float32	2aad	10925	2dp
UserLin.3.X24	User linearisation table 3 'X' value 24	float32	2aab	10927	2dp
UserLin.3.X25	User linearisation table 3 'X' value 25	float32	2ab1	10929	2dp
UserLin.3.X26	User linearisation table 3 'X' value 26	float32	2ab3	10931	2dp
UserLin.3.X27	User linearisation table 3 'X' value 27	float32	2ab5	10933	2dp
UserLin.3.X28	User linearisation table 3 'X' value 28	float32	2ab7	10935	2dp
UserLin.3.X29	User linearisation table 3 'X' value 29	float32	2ab9	10937	2dp
UserLin.3.X30	User linearisation table 3 'X' value 30	float32	2abb	10939	2dp
UserLin.3.X31	User linearisation table 3 'X' value 31	float32	2abd	10941	2dp

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
UserLin.3.X32	User linearisation table 3 'X' value 32	float32	2abf	10943	2dp
UserLin.3.Y1	User linearisation table 4 'Y' value 1	float32	2a82	10882	2dp
UserLin.3.Y2	User linearisation table 4 'Y' value 2	float32	2a84	10884	2dp
UserLin.3.Y3	User linearisation table 4 'Y' value 3	float32	2a86	10886	2dp
UserLin.3.Y4	User linearisation table 4 'Y' value 4	float32	2a88	10888	2dp
UserLin.3.Y5	User linearisation table 4 'Y' value 5	float32	2a8a	10890	2dp
UserLin.3.Y6	User linearisation table 4 'Y' value 6	float32	2a8c	10892	2dp
UserLin.3.Y7	User linearisation table 4 'Y' value 7	float32	2a8e	10894	2dp
UserLin.3.Y8	User linearisation table 4 'Y' value 8	float32	2a90	10896	2dp
UserLin.3.Y9	User linearisation table 4 'Y' value 9	float32	2a92	10898	2dp
UserLin.3.Y10	User linearisation table 4 'Y' value 10	float32	2a94	10900	2dp
UserLin.3.Y11	User linearisation table 4 'Y' value 11	float32	2a96	10902	2dp
UserLin.3.Y12	User linearisation table 4 'Y' value 12	float32	2a98	10904	2dp
UserLin.3.Y13	User linearisation table 4 'Y' value 13	float32	2a9a	10906	2dp
UserLin.3.Y14	User linearisation table 4 'Y' value 14	float32	2a9c	10908	2dp
UserLin.3.Y15	User linearisation table 4 'Y' value 15	float32	2a9e	10910	2dp
UserLin.3.Y16	User linearisation table 4 'Y' value 16	float32	2aa0	10912	2dp
UserLin.3.Y17	User linearisation table 4 'Y' value 17	float32	2aa2	10914	2dp
UserLin.3.Y18	User linearisation table 4 'Y' value 18	float32	2aa4	10916	2dp
UserLin.3.Y19	User linearisation table 4 'Y' value 19	float32	2aa6	10918	2dp
UserLin.3.Y20	User linearisation table 4 'Y' value 20	float32	2aa8	10920	2dp
UserLin.3.Y21	User linearisation table 4 'Y' value 21	float32	2aaa	10922	2dp
UserLin.3.Y22	User linearisation table 4 'Y' value 22	float32	2aac	10924	2dp
UserLin.3.Y23	User linearisation table 4 'Y' value 23	float32	2aae	10926	2dp
UserLin.3.Y24	User linearisation table 4 'Y' value 24	float32	2ab0	10928	2dp
UserLin.3.Y25	User linearisation table 4 'Y' value 25	float32	2ab2	10930	2dp
UserLin.3.Y26	User linearisation table 4 'Y' value 26	float32	2ab4	10932	2dp
UserLin.3.Y27	User linearisation table 4 'Y' value 27	float32	2ab6	10934	2dp
UserLin.3.Y28	User linearisation table 4 'Y' value 28	float32	2ab8	10936	2dp
UserLin.3.Y29	User linearisation table 4 'Y' value 29	float32	2aba	10938	2dp
UserLin.3.Y30	User linearisation table 4 'Y' value 30	float32	2abc	10940	2dp
UserLin.3.Y31	User linearisation table 4 'Y' value 31	float32	2abe	10942	2dp
UserLin.3.Y32	User linearisation table 4 'Y' value 32	float32	2ac0	10944	2dp
UserLin.4.NumberOfBreakpoints	Number of points in user linearisation table 4	uint8	2b40	11072	Not applicable
UserLin.4.X1	User linearisation table 4 'X' value 1	float32	2b41	11073	2dp
UserLin.4.X2	User linearisation table 4 'X' value 2	float32	2b43	11075	2dp
UserLin.4.X3	User linearisation table 4 'X' value 3	float32	2b45	11077	2dp
UserLin.4.X4	User linearisation table 4 'X' value 4	float32	2b47	11079	2dp
UserLin.4.X5	User linearisation table 4 'X' value 5	float32	2b49	11081	2dp
UserLin.4.X6	User linearisation table 4 'X' value 6	float32	2b4b	11083	2dp
UserLin.4.X7	User linearisation table 4 'X' value 7	float32	2b4d	11085	2dp
UserLin.4.X8	User linearisation table 4 'X' value 8	float32	2b4f	11087	2dp
UserLin.4.X9	User linearisation table 4 'X' value 9	float32	2b51	11089	2dp
UserLin.4.X10	User linearisation table 4 'X' value 10	float32	2b53	11091	2dp
UserLin.4.X11	User linearisation table 4 'X' value 11	float32	2b55	11093	2dp
UserLin.4.X12	User linearisation table 4 'X' value 12	float32	2b57	11095	2dp
UserLin.4.X13	User linearisation table 4 'X' value 13	float32	2b59	11097	2dp
UserLin.4.X14	User linearisation table 4 'X' value 14	float32	2b5b	11099	2dp
UserLin.4.X15	User linearisation table 4 'X' value 15	float32	2b5d	11101	2dp
UserLin.4.X16	User linearisation table 4 'X' value 16	float32	2b5f	11103	2dp
UserLin.4.X17	User linearisation table 4 'X' value 17	float32	2b61	11105	2dp
UserLin.4.X18	User linearisation table 4 'X' value 18	float32	2b63	11107	2dp
UserLin.4.X19	User linearisation table 4 'X' value 19	float32	2b65	11109	2dp
UserLin.4.X20	User linearisation table 4 'X' value 20	float32	2b67	11111	2dp
UserLin.4.X21	User linearisation table 4 'X' value 21	float32	2b69	11113	2dp
UserLin.4.X22	User linearisation table 4 'X' value 22	float32	2b6b	11115	2dp
UserLin.4.X23	User linearisation table 4 'X' value 23	float32	2b6d	11117	2dp
UserLin.4.X24	User linearisation table 4 'X' value 24	float32	2b6f	11119	2dp
UserLin.4.X25	User linearisation table 4 'X' value 25	float32	2b71	11121	2dp
UserLin.4.X26	User linearisation table 4 'X' value 26	float32	2b73	11123	2dp
UserLin.4.X27	User linearisation table 4 'X' value 27	float32	2b75	11125	2dp
UserLin.4.X28	User linearisation table 4 'X' value 28	float32	2b77	11127	2dp
UserLin.4.X29	User linearisation table 4 'X' value 29	float32	2b79	11129	2dp
UserLin.4.X30	User linearisation table 4 'X' value 30	float32	2b7b	11131	2dp
UserLin.4.X31	User linearisation table 4 'X' value 31	float32	2b7d	11133	2dp
UserLin.4.X32	User linearisation table 4 'X' value 32	float32	2b7f	11135	2dp
UserLin.4.Y1	User linearisation table 4 'Y' value 1	float32	2b42	11074	2dp
UserLin.4.Y2	User linearisation table 4 'Y' value 2	float32	2b44	11076	2dp
UserLin.4.Y3	User linearisation table 4 'Y' value 3	float32	2b46	11078	2dp
UserLin.4.Y4	User linearisation table 4 'Y' value 4	float32	2b48	11080	2dp
UserLin.4.Y5	User linearisation table 4 'Y' value 5	float32	2b4a	11082	2dp
UserLin.4.Y6	User linearisation table 4 'Y' value 6	float32	2b4c	11084	2dp
UserLin.4.Y7	User linearisation table 4 'Y' value 7	float32	2b4e	11086	2dp
UserLin.4.Y8	User linearisation table 4 'Y' value 8	float32	2b50	11088	2dp
UserLin.4.Y9	User linearisation table 4 'Y' value 9	float32	2b52	11090	2dp
UserLin.4.Y10	User linearisation table 4 'Y' value 10	float32	2b54	11092	2dp
UserLin.4.Y11	User linearisation table 4 'Y' value 11	float32	2b56	11094	2dp
UserLin.4.Y12	User linearisation table 4 'Y' value 12	float32	2b58	11096	2dp
UserLin.4.Y13	User linearisation table 4 'Y' value 13	float32	2b5a	11098	2dp
UserLin.4.Y14	User linearisation table 4 'Y' value 14	float32	2b5c	11100	2dp
UserLin.4.Y15	User linearisation table 4 'Y' value 15	float32	2b5e	11102	2dp

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
UserLin.4.Y16	User linearisation table 4 'Y' value 16	float32	2b60	11104	2dp
UserLin.4.Y17	User linearisation table 4 'Y' value 17	float32	2b62	11106	2dp
UserLin.4.Y18	User linearisation table 4 'Y' value 18	float32	2b64	11108	2dp
UserLin.4.Y19	User linearisation table 4 'Y' value 19	float32	2b66	11110	2dp
UserLin.4.Y20	User linearisation table 4 'Y' value 20	float32	2b68	11112	2dp
UserLin.4.Y21	User linearisation table 4 'Y' value 21	float32	2b6a	11114	2dp
UserLin.4.Y22	User linearisation table 4 'Y' value 22	float32	2b6c	11116	2dp
UserLin.4.Y23	User linearisation table 4 'Y' value 23	float32	2b6e	11118	2dp
UserLin.4.Y24	User linearisation table 4 'Y' value 24	float32	2b70	11120	2dp
UserLin.4.Y25	User linearisation table 4 'Y' value 25	float32	2b72	11122	2dp
UserLin.4.Y26	User linearisation table 4 'Y' value 26	float32	2b74	11124	2dp
UserLin.4.Y27	User linearisation table 4 'Y' value 27	float32	2b76	11126	2dp
UserLin.4.Y28	User linearisation table 4 'Y' value 28	float32	2b78	11128	2dp
UserLin.4.Y29	User linearisation table 4 'Y' value 29	float32	2b7a	11130	2dp
UserLin.4.Y30	User linearisation table 4 'Y' value 30	float32	2b7c	11132	2dp
UserLin.4.Y31	User linearisation table 4 'Y' value 31	float32	2b7e	11134	2dp
UserLin.4.Y32	User linearisation table 4 'Y' value 32	float32	2b80	11136	2dp
UsrVal.1.HighLimit	User Value High Limit	float32	2e8c	11916	Set by UsrVal.1.Resolution
UsrVal.1.LowLimit	User Value Low Limit	float32	2e8d	11917	Set by UsrVal.1.Resolution
UsrVal.1.Resolution	Result Resolution	uint8	2e90	11920	Not applicable
UsrVal.1.Status	User Value 1 Status (0 = Good (OK); 7 = Bad (Error))	bool	2e8f	11919	Not applicable
UsrVal.1.Units	Units of the value	string_t	68fc	26876	Not applicable
UsrVal.1.Val	The User Value	float32	2e8e	11918	Set by UsrVal.1.Resolution
UsrVal.2.HighLimit	User Value High Limit	float32	2e91	11921	Set by UsrVal.2.Resolution
UsrVal.2.LowLimit	User Value Low Limit	float32	2e92	11922	Set by UsrVal.2.Resolution
UsrVal.2.Resolution	Result Resolution	uint8	2e95	11925	Not applicable
UsrVal.2.Status	User Value 2 Status (0 = Good (OK); 7 = Bad (Error))	bool	2e94	11924	Not applicable
UsrVal.2.Units	Units of the value	string_t	6902	26882	Not applicable
UsrVal.2.Val	Thw User Value	float32	2e93	11923	Set by UsrVal.2.Resolution
UsrVal.3.HighLimit	User Value High Limit	float32	2e96	11926	Set by UsrVal.3.Resolution
UsrVal.3.LowLimit	User Value Low Limit	float32	2e97	11927	Set by UsrVal.3.Resolution
UsrVal.3.Resolution	Result Resolution	uint8	2e9a	11930	Not applicable
UsrVal.3.Status	User Value 3 Status (0 = Good (OK); 7 = Bad (Error))	bool	2e99	11929	Not applicable
UsrVal.3.Units	Units of the value	string_t	6908	26888	Not applicable
UsrVal.3.Val	The User Value	float32	2e98	11928	Set by UsrVal.3.Resolution
UsrVal.4.HighLimit	User Value High Limit	float32	2e9b	11931	Set by UsrVal.4.Resolution
UsrVal.4.LowLimit	User Value Low Limit	float32	2e9c	11932	Set by UsrVal.4.Resolution
UsrVal.4.Resolution	Result Resolution	uint8	2e9f	11935	Not applicable
UsrVal.4.Status	User Value 4 Status (0 = Good (OK); 7 = Bad (Error))	bool	2e9e	11934	Not applicable
UsrVal.4.Units	Units of the value	string_t	690e	26894	Not applicable
UsrVal.4.Val	The User Value	float32	2e9d	11933	Set by UsrVal.4.Resolution
UsrVal.5.HighLimit	User Value High Limit	float32	2ea0	11936	Set by UsrVal.5.Resolution
UsrVal.5.LowLimit	User Value Low Limit	float32	2ea1	11937	Set by UsrVal.5.Resolution
UsrVal.5.Resolution	Result Resolution	uint8	2ea4	11940	Not applicable
UsrVal.5.Status	User Value 5 Status (0 = Good (OK); 7 = Bad (Error))	bool	2ea3	11939	Not applicable
UsrVal.5.Units	Units of the value	string_t	6914	26900	Not applicable
UsrVal.5.Val	The User Value	float32	2ea2	11938	Set by UsrVal.5.Resolution
UsrVal.6.HighLimit	User Value High Limit	float32	2ea5	11941	Set by UsrVal.6.Resolution
UsrVal.6.LowLimit	User Value Low Limit	float32	2ea6	11942	Set by UsrVal.6.Resolution
UsrVal.6.Resolution	Result Resolution	uint8	2ea9	11945	Not applicable
UsrVal.6.Status	User Value 6 Status (0 = Good (OK); 7 = Bad (Error))	bool	2ea8	11944	Not applicable
UsrVal.6.Units	Units of the value	string_t	691a	26906	Not applicable
UsrVal.6.Val	The User Value	float32	2ea7	11943	Set by UsrVal.6.Resolution
UsrVal.7.HighLimit	User Value High Limit	float32	2eaa	11946	Set by UsrVal.7.Resolution
UsrVal.7.LowLimit	User Value Low Limit	float32	2eab	11947	Set by UsrVal.7.Resolution
UsrVal.7.Resolution	Result Resolution	uint8	2eae	11950	Not applicable
UsrVal.7.Status	User Value 7 Status (0 = Good (OK); 7 = Bad (Error))	bool	2ead	11949	Not applicable
UsrVal.7.Units	Units of the value	string_t	6920	26912	Not applicable
UsrVal.7.Val	The User Value	float32	2eac	11948	Set by UsrVal.7.Resolution
UsrVal.8.HighLimit	User Value High Limit	float32	2eaf	11951	Set by UsrVal.8.Resolution
UsrVal.8.LowLimit	User Value Low Limit	float32	2eb0	11952	Set by UsrVal.8.Resolution
UsrVal.8.Resolution	Result Resolution	uint8	2eb3	11955	Not applicable
UsrVal.8.Status	User Value 8 Status (0 = Good (OK); 7 = Bad (Error))	bool	2eb2	11954	Not applicable
UsrVal.8.Units	Units of the value	string_t	6926	26918	Not applicable
UsrVal.8.Val	The User Value	float32	2eb1	11953	Set by UsrVal.8.Resolution

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
UsrVal.9.HighLimit	User Value High Limit	float32	2eb4	11956	Set by UsrVal.9.Resolution
UsrVal.9.LowLimit	User Value Low Limit	float32	2eb5	11957	Set by UsrVal.9.Resolution
UsrVal.9.Resolution	Result Resolution	uint8	2eb8	11960	Not applicable
UsrVal.9.Status	User Value 9 Status (0 = Good (OK); 7 = Bad (Error))	bool	2eb7	11959	Not applicable
UsrVal.9.Units	Units of the value	string_t	692c	26924	Not applicable
UsrVal.9.Val	The User Value	float32	2eb6	11958	Set by UsrVal.9.Resolution
UsrVal.10.HighLimit	User Value High Limit	float32	2eb9	11961	Set by UsrVal.10.Resolution
UsrVal.10.LowLimit	User Value Low Limit	float32	2eba	11962	Set by UsrVal.10.Resolution
UsrVal.10.Resolution	Result Resolution	uint8	2ebd	11965	Not applicable
UsrVal.10.Status	User Value 10 Status (0 = Good (OK); 7 = Bad (Error))	bool	2ebc	11964	Not applicable
UsrVal.10.Units	Units of the value	string_t	6932	26930	Not applicable
UsrVal.10.Val	The User Value	float32	2ebb	11963	Set by UsrVal.10.Resolution
UsrVal.11.HighLimit	User Value High Limit	float32	2ebf	11966	Set by UsrVal.11.Resolution
UsrVal.11.LowLimit	User Value Low Limit	float32	2ec0	11967	Set by UsrVal.11.Resolution
UsrVal.11.Resolution	Result Resolution	uint8	2ec2	11970	Not applicable
UsrVal.11.Status	User Value 11 Status (0 = Good (OK); 7 = Bad (Error))	bool	2ec1	11969	Not applicable
UsrVal.11.Units	Units of the value	string_t	6938	26936	Not applicable
UsrVal.11.Val	The User Value	float32	2ec0	11968	Set by UsrVal.11.Resolution
UsrVal.12.HighLimit	User Value High Limit	float32	2ec3	11971	Set by UsrVal.12.Resolution
UsrVal.12.LowLimit	User Value Low Limit	float32	2ec4	11972	Set by UsrVal.12.Resolution
UsrVal.12.Resolution	Result Resolution	uint8	2ec7	11975	Not applicable
UsrVal.12.Status	User Value 12 Status (0 = Good (OK); 7 = Bad (Error))	bool	2ec6	11974	Not applicable
UsrVal.12.Units	Units of the value	string_t	693e	26942	Not applicable
UsrVal.12.Val	The User Value	float32	2ec5	11973	Set by UsrVal.12.Resolution
VirtualChannel.1.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01c0	448	Not applicable
VirtualChannel.1.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1c50	7248	Not applicable
VirtualChannel.1.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	1c4b	7243	Not applicable
VirtualChannel.1.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1c48	7240	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	1c4a	7242	Set by Network.Modbus.TimeFormat
VirtualChannel.1.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1c42	7234	Not applicable
VirtualChannel.1.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1c49	7241	Not applicable
VirtualChannel.1.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1c47	7239	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Alarm1.Dwell	Alarm dwell time	time_t	1c45	7237	Set by Network.Modbus.TimeFormat
VirtualChannel.1.Alarm1.Hysteresis	Alarm hysteresis value	float32	1c44	7236	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1c4e	7246	Not applicable
VirtualChannel.1.Alarm1Latch	Alarm latch type (0 = None; 1 = Auto; 2 = Manual; 3 = Trigger	uint8	1c41	7233	Not applicable
VirtualChannel.1.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	1c4f	7247	Not applicable
VirtualChannel.1.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1c46	7238	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Alarm1.Status	Indication of the active and acknowledge status	uint8	0122	290	Not applicable
VirtualChannel.1.Alarm1.Threshold	0 = Unacknowledged 1 = None				
VirtualChannel.1.Alarm1.Type	2 = Active 3 = Inactive				
VirtualChannel.1.Alarm1.Type	4 = Acknowledged				
VirtualChannel.1.Alarm2.Acknowledge	Alarm trigger threshold	float32	1c43	7235	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Alarm2.Acknowledgement	Alarm type	uint8	1c40	7232	Not applicable
VirtualChannel.1.Alarm2.Active	0 = None 1 = Abs High 2 = Abs Low				
VirtualChannel.1.Alarm2.Amount	3 = Dev high 4 = Dev Low 5 = Dev band				
VirtualChannel.1.Alarm2.AverageTime	6 = ROC rising 7 = ROC falling 10 = Dig Off				
VirtualChannel.1.Alarm2.Block	11 = Dig High 12 = Dig Low				
VirtualChannel.1.Alarm2.ChangeTime	1 = acknowledge alarm	bool	01c1	449	Not applicable
VirtualChannel.1.Alarm2.Deviation	1 = alarm acknowledged	bool	1c70	7280	Not applicable
VirtualChannel.1.Alarm2.Dwell	1 = alarm source active, or safe but not ack'd	bool	1c6b	7275	Not applicable
VirtualChannel.1.Alarm2.Hysteresis	Rate-of-change alarm 'Amount'	float32	1c68	7272	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Alarm2.Inactive	Rate-of-change alarm 'Average time'	time_t	1c6a	7274	Set by Network.Modbus.TimeFormat
VirtualChannel.1.Alarm2Latch	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1c62	7266	Not applicable
VirtualChannel.1.Alarm2.NotAcknowledged	Rate-of-change alarm 'Change Time'	uint8	1c69	7273	Not applicable
VirtualChannel.1.Alarm2.Reference	Deviation alarm 'Deviation Value'	float32	1c67	7271	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Alarm2.Status	Alarm dwell time	time_t	1c65	7269	Set by Network.Modbus.TimeFormat
VirtualChannel.1.Alarm2.Threshold	Alarm hysteresis value	float32	1c64	7268	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Alarm2.Type	1 = alarm source safe and ack'd (if necessary)	bool	1c6e	7278	Not applicable
VirtualChannel.1.Main.Descriptor	As VirtualChannel1.Alarm1.Latch	uint8	1c61	7265	Not applicable
VirtualChannel.1.Main.Disable	1 = alarm has not been acknowledged	bool	1c6f	7279	Not applicable
VirtualChannel.1.Main.HighCutOff	Deviation alarm 'Reference' value	float32	1c66	7270	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Main.Input1	As VirtualChannel1.Alarm1.Status	uint8	0123	291	Not applicable
VirtualChannel.1.Main.Input2	Alarm trigger threshold	float32	1c63	7267	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Main.LowCutOff	As VirtualChannel1.Alarm1.Type	uint8	1c60	7264	Not applicable
VirtualChannel.1.Main.ModbusInput	Virtual Channel descriptor	string_t	4b00	19200	Not applicable
	1 = Virtual channel disabled	bool	1c23	7203	Not applicable
	High cut off value for totalisers and counters	float32	1c05	7173	Set by VirtualChannel.1.Main.Resolution
	Input 1 value	float32	1c07	7175	Set by VirtualChannel.1.Main.Resolution
	Input 2 value	float32	1c08	7176	Set by VirtualChannel.1.Main.Resolution
	Low cutoff value for totalisers and counters	float32	1c04	7172	Set by VirtualChannel.1.Main.Resolution
	Modbus input value	float32	1c06	7174	Set by VirtualChannel.1.Main.Resolution

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.1.Main.Operation	Specifies the operation of the virtual channel 0 = Off 2 = Add 3 = Subtract 4 = Multiply 5 = Divide 6 = Group avg 7 = Group min 8 = Group max 9 = Modbus i/p 11 = Copy 20 = Grp min latch 21 = Grp max latch 34 = Chan max 35 = Chan min 36 = Chan avg 43 = Config rev 64 = Off 65 = On 80 = Off 81 = On	uint8	1c01	7169	Not applicable
VirtualChannel.1.Main.Period	The time period over which the calculation is made	int32	1c0a	7178	Not applicable
VirtualChannel.1.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	1c0c	7180	Not applicable
VirtualChannel.1.Main.PresetValue	The preset value	float32	1c0d	7181	Set by VirtualChannel.1.Main.Resolution
VirtualChannel.1.Main.PV	The virtual channel output value	float32	0120	288	Set by VirtualChannel.1.Main.Resolution
VirtualChannel.1.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	1c0b	7179	Not applicable
VirtualChannel.1.Main.Resolution	Number of decimal places (0 to 6)	uint8	1c02	7170	Not applicable
VirtualChannel.1.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	1c11	7185	Not applicable
VirtualChannel.1.Main.Status	Virtual Channel output status 0 = Good 1 = Off 2 = Over range 3 = Under range 4 = HW error 5 = Ranging 6 = Overflow 7 = bad 8 = HW exceeded 9 = No data 12 = Comms channel error	uint8	0121	289	Not applicable
VirtualChannel.1.Main.TimeRemaining	Time remaining before the calculation is made	time_t	1c09	7177	Set by Network.Modbus.TimeFormat
VirtualChannel.1.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	1c0e	7182	Not applicable
VirtualChannel.1.Main.Type	Specifies the type of virtual channel 1 = Maths; 2 = Totaliser; 3 = Counter	uint8	1c00	7168	Not applicable
VirtualChannel.1.Units	Units descriptor	string_t	4b15	19221	Not applicable
VirtualChannel.1.UnitsScaler	Units scaler for totalisers	float32	1c03	7171	1dp
VirtualChannel.1.Trend.Colour	Configures the trend colour for this virtual channel 0 = Red 1 = Blue 2 = Green 3 = Honey 4 = Violet 5 = Russet 6 = Dark blue 7 = Jade 8 = Magenta 9 = Dusky rose 10 = Yellow 11 = Powder blue 12 = Dark red 13 = Avocado 14 = Indigo 15 = Dark brown 16 = Aegean 17 = Cyan 18 = Aubergine 19 = Dark orange 20 = Pale yellow 21 = Hyacinth 22 = Dark green 23 = Sugar pink 24 = Bluebell 25 = Orange 26 = Pink 27 = Buttersilk 28 = Terracotta 29 = Blue babe 30 = Lime 31 = Blue jive 32 = Cucumber 33 = Eurogreen 34 = Wheatgerm 35 = Sea Blue 36 = Ginger 37 = Aqua pool 38 = Pale red 39 = Pale blue 40 = Lilac 41 = Sky blue 42 = Wild moss 43 = Turquoise 44 = Pale green 45 = Coffee 49 = Dark Grey 53 = Light grey	uint8	1c20	7200	Not applicable
VirtualChannel.1.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1c22	7202	Same as VirtualChannel.1.Main.PV
VirtualChannel.1.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1c21	7201	Same as VirtualChannel.1.Main.PV
VirtualChannel.2.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01c2	450	Not applicable
VirtualChannel.2.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1cd0	7376	Not applicable
VirtualChannel.2.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	1ccb	7371	Not applicable
VirtualChannel.2.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1cc8	7368	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	1cca	7370	Set by Network.Modbus.TimeFormat
VirtualChannel.2.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1cc2	7362	Not applicable
VirtualChannel.2.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1cc9	7369	Not applicable
VirtualChannel.2.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1cc7	7367	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm1.Dwell	Alarm dwell time	time_t	1cc5	7365	Set by Network.Modbus.TimeFormat
VirtualChannel.2.Alarm1.Hysteresis	Alarm hysteresis value	float32	1cc4	7364	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1cce	7374	Not applicable
VirtualChannel.2.Alarm1.Latch	As VirtualChannel1.Alarm1.Latch	uint8	1cc1	7361	Not applicable
VirtualChannel.2.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	1ccf	7375	Not applicable
VirtualChannel.2.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1cc6	7366	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	0126	294	Not applicable
VirtualChannel.2.Alarm1.Threshold	Alarm trigger threshold	float32	1cc3	7363	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	1cc0	7360	Not applicable
VirtualChannel.2.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01c3	451	Not applicable
VirtualChannel.2.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1cf0	7408	Not applicable
VirtualChannel.2.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	1ceb	7403	Not applicable
VirtualChannel.2.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1ce8	7400	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	1cea	7402	Set by Network.Modbus.TimeFormat
VirtualChannel.2.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1ce2	7394	Not applicable
VirtualChannel.2.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1ce9	7401	Not applicable
VirtualChannel.2.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	1ce7	7399	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm2.Dwell	Alarm dwell time	time_t	1ce5	7397	Set by Network.Modbus.TimeFormat
VirtualChannel.2.Alarm2.Hysteresis	Alarm hysteresis value	float32	1ce4	7396	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1cee	7406	Not applicable
VirtualChannel.2.Alarm2.Latch	As VirtualChannel1.Alarm1.Latch	uint8	1ce1	7393	Not applicable
VirtualChannel.2.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	1cef	7407	Not applicable
VirtualChannel.2.Alarm2.Reference	Deviation alarm 'Reference' value	float32	1ce6	7398	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	0127	295	Not applicable
VirtualChannel.2.Alarm2.Threshold	Alarm trigger threshold	float32	1ce3	7395	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	1ce0	7392	Not applicable
VirtualChannel.2.Main.Descriptor	Virtual Channel descriptor	string_t	4b1b	19227	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.2.Main.Disable	1 = Virtual channel disabled	bool	1ca3	7331	Not applicable
VirtualChannel.2.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	1c85	7301	Set by VirtualChannel.2.Main.Resolution
VirtualChannel.2.Main.Input1	Input 1 value	float32	1c87	7303	Set by VirtualChannel.2.Main.Resolution
VirtualChannel.2.Main.Input2	Input 2 value	float32	1c88	7304	Set by VirtualChannel.2.Main.Resolution
VirtualChannel.2.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	1c84	7300	Set by VirtualChannel.2.Main.Resolution
VirtualChannel.2.Main.ModbusInput	Modbus input value	float32	1c86	7302	Set by VirtualChannel.2.Main.Resolution
VirtualChannel.2.Main.Operation	As VirtualChannel1.Main.Operation	uint8	1c81	7297	Not applicable
VirtualChannel.2.Main.Period	The time period over which the calculation is made	int32	1c8a	7306	Not applicable
VirtualChannel.2.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	1c8c	7308	Not applicable
VirtualChannel.2.Main.PresetValue	The Preset value	float32	1c8d	7309	Set by VirtualChannel.2.Main.Resolution
VirtualChannel.2.Main.PV	The virtual channel output value	float32	0124	292	Set by VirtualChannel.2.Main.Resolution
VirtualChannel.2.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	1c8b	7307	Not applicable
VirtualChannel.2.Main.Resolution	Specifies the resolution/number of decimal places	uint8	1c82	7298	Not applicable
VirtualChannel.2.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	1c91	7313	Not applicable
VirtualChannel.2.Main.Status	As VirtualChannel1.Main.Status	uint8	0125	293	Not applicable
VirtualChannel.2.Main.TimeRemaining	Time remaining before the calculation is made	time_t	1c89	7305	Set by Network.Modbus.TimeFormat
VirtualChannel.2.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	1c8e	7310	Not applicable
VirtualChannel.2.Main.Type	As VirtualChannel1.Main.Type	uint8	1c80	7296	Not applicable
VirtualChannel.2.Main.Units	Units descriptor	string_t	4b30	19248	Not applicable
VirtualChannel.2.Main.UnitsScaler	Units scaler for totalisers	float32	1c83	7299	1dp
VirtualChannel.2.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	1c00	7328	Not applicable
VirtualChannel.2.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1c22	7330	Same as VirtualChannel.2.Main.PV
VirtualChannel.2.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1c01	7329	Same as VirtualChannel.2.Main.PV
VirtualChannel.3.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01c4	452	Not applicable
VirtualChannel.3.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1d50	7504	Not applicable
VirtualChannel.3.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	1d4b	7499	Not applicable
VirtualChannel.3.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1d48	7496	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	1d4a	7498	Set by Network.Modbus.TimeFormat
VirtualChannel.3.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1d42	7490	Not applicable
VirtualChannel.3.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1d49	7497	Not applicable
VirtualChannel.3.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1d47	7495	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm1.Dwell	Alarm dwell time	time_t	1d45	7493	Set by Network.Modbus.TimeFormat
VirtualChannel.3.Alarm1.Hysteresis	Alarm hysteresis value	float32	1d44	7492	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1d4e	7502	Not applicable
VirtualChannel.3.Alarm1.Latch	As VirtualChannel1.Alarm1.Latch	uint8	1d41	7489	Not applicable
VirtualChannel.3.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	1d4f	7503	Not applicable
VirtualChannel.3.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1d46	7494	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	012a	298	Not applicable
VirtualChannel.3.Alarm1.Threshold	Alarm trigger threshold	float32	1d43	7491	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	1d40	7488	Not applicable
VirtualChannel.3.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01c5	453	Not applicable
VirtualChannel.3.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1d70	7536	Not applicable
VirtualChannel.3.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	1d6b	7531	Not applicable
VirtualChannel.3.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1d68	7528	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	1d6a	7530	Set by Network.Modbus.TimeFormat
VirtualChannel.3.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1d62	7522	Not applicable
VirtualChannel.3.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1d69	7529	Not applicable
VirtualChannel.3.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	1d67	7527	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm2.Dwell	Alarm dwell time	time_t	1d65	7525	Set by Network.Modbus.TimeFormat
VirtualChannel.3.Alarm2.Hysteresis	Alarm hysteresis value	float32	1d64	7524	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1d6e	7534	Not applicable
VirtualChannel.3.Alarm2.Latch	As VirtualChannel1.Alarm1.Latch	uint8	1d61	7521	Not applicable
VirtualChannel.3.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	1d6f	7535	Not applicable
VirtualChannel.3.Alarm2.Reference	Deviation alarm 'Reference' value	float32	1d66	7526	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	012b	299	Not applicable
VirtualChannel.3.Alarm2.Threshold	Alarm trigger threshold	float32	1d63	7523	Same as VirtualChannel.3.Main.PV
VirtualChannel.3.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	1d60	7520	Not applicable
VirtualChannel.3.Main.Descriptor	Virtual Channel descriptor	string_t	4b36	19254	Not applicable
VirtualChannel.3.Main.Disable	1 = Virtual channel disabled	bool	1d23	7459	Not applicable
VirtualChannel.3.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	1d05	7429	Set by VirtualChannel.3.Main.Resolution
VirtualChannel.3.Main.Input1	Input 1	float32	1d07	7431	Set by VirtualChannel.3.Main.Resolution
VirtualChannel.3.Main.Input2	Input 2	float32	1d08	7432	Set by VirtualChannel.3.Main.Resolution
VirtualChannel.3.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	1d04	7428	Set by VirtualChannel.3.Main.Resolution
VirtualChannel.3.Main.ModbusInput	Modbus input value	float32	1d06	7430	Set by VirtualChannel.3.Main.Resolution
VirtualChannel.3.Main.Operation	As VirtualChannel1.Main.Operation	uint8	1d01	7425	Not applicable
VirtualChannel.3.Main.Period	The time period over which the calculation is made	int32	1d0a	7434	Not applicable
VirtualChannel.3.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	1d0c	7436	Not applicable
VirtualChannel.3.Main.PresetValue	The Preset value	float32	1d0d	7437	Set by VirtualChannel.3.Main.Resolution
VirtualChannel.3.Main.PV	The virtual channel output value	float32	0128	296	Set by VirtualChannel.3.Main.Resolution
VirtualChannel.3.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	1d0b	7435	Not applicable
VirtualChannel.3.Main.Resolution	Number of decimal places (0 to 6)	uint8	1d02	7426	Not applicable
VirtualChannel.3.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	1d11	7441	Not applicable
VirtualChannel.3.Main.Status	As VirtualChannel1.Main.Status	uint8	0129	297	Not applicable
VirtualChannel.3.Main.TimeRemaining	Time remaining before the calculation is made	time_t	1d09	7433	Set by Network.Modbus.TimeFormat
VirtualChannel.3.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	1d0e	7438	Not applicable
VirtualChannel.3.Main.Type	As VirtualChannel1.Main.Type	uint8	1d00	7424	Not applicable
VirtualChannel.3.Main.Units	Units descriptor	string_t	4b4b	19275	Not applicable
VirtualChannel.3.Main.UnitsScaler	Units scaler for totalisers	float32	1d03	7427	1dp
VirtualChannel.3.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	1d20	7456	Not applicable
VirtualChannel.3.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1d22	7458	Same as VirtualChannel.3.Main.PV

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.3.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1d21	7457	Same as VirtualChannel.3.Main.PV
VirtualChannel.4.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01c6	454	Not applicable
VirtualChannel.4.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1dd0	7632	Not applicable
VirtualChannel.4.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	1dc8	7627	Not applicable
VirtualChannel.4.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1dc8	7624	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	1dca	7626	Set by Network.Modbus.TimeFormat
VirtualChannel.4.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1dc2	7618	Not applicable
VirtualChannel.4.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1dc9	7625	Not applicable
VirtualChannel.4.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1dc7	7623	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm1.Dwell	Alarm dwell time	time_t	1dc5	7621	Set by Network.Modbus.TimeFormat
VirtualChannel.4.Alarm1.Hysteresis	Alarm hysteresis value	float32	1dc4	7620	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1dce	7630	Not applicable
VirtualChannel.4.Alarm1Latch	As VirtualChannel1.Alarm1.Latch	uint8	1dc1	7617	Not applicable
VirtualChannel.4.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	1dcf	7631	Not applicable
VirtualChannel.4.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1dc6	7622	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	012e	302	Not applicable
VirtualChannel.4.Alarm1.Threshold	Alarm trigger threshold	float32	1dc3	7619	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	1dc0	7616	Not applicable
VirtualChannel.4.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01c7	455	Not applicable
VirtualChannel.4.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1df0	7664	Not applicable
VirtualChannel.4.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	1deb	7659	Not applicable
VirtualChannel.4.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1de8	7656	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	1dea	7658	Set by Network.Modbus.TimeFormat
VirtualChannel.4.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1de2	7650	Not applicable
VirtualChannel.4.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1de9	7657	Not applicable
VirtualChannel.4.Alarm2.Deviation	Deviation alarm dwell time	time_t	1d5	7653	Set by Network.Modbus.TimeFormat
VirtualChannel.4.Alarm2.Hysteresis	Alarm hysteresis value	float32	1d4	7652	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1dee	7662	Not applicable
VirtualChannel.4.Alarm2Latch	As VirtualChannel1.Alarm1.Latch	uint8	1d1	7649	Not applicable
VirtualChannel.4.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	1def	7663	Not applicable
VirtualChannel.4.Alarm2.Reference	Deviation alarm 'Reference' value	float32	1d6	7654	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	012f	303	Not applicable
VirtualChannel.4.Alarm2.Threshold	Alarm trigger threshold	float32	1d3	7651	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	1de0	7648	Not applicable
VirtualChannel.4.Main.Descriptor	Virtual Channel descriptor	string_t	4b51	19281	Not applicable
VirtualChannel.4.Main.Disable	1 = Virtual channel disabled	bool	1da3	7587	Not applicable
VirtualChannel.4.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	1d85	7557	Set by VirtualChannel.4.Main.Resolution
VirtualChannel.4.Main.Input1	Input 1 value	float32	1d87	7559	Set by VirtualChannel.4.Main.Resolution
VirtualChannel.4.Main.Input2	Input 2 value	float32	1d88	7560	Set by VirtualChannel.4.Main.Resolution
VirtualChannel.4.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	1d84	7556	Set by VirtualChannel.4.Main.Resolution
VirtualChannel.4.Main.ModbusInput	Modbus input value	float32	1d86	7558	Set by VirtualChannel.4.Main.Resolution
VirtualChannel.4.Main.Operation	As VirtualChannel1.Main.Operation	uint8	1d81	7553	Not applicable
VirtualChannel.4.Main.Period	Averaging period	int32	1d8a	7562	Not applicable
VirtualChannel.4.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	1d8c	7564	Not applicable
VirtualChannel.4.Main.PresetValue	The Preset value	float32	1d8d	7565	Set by VirtualChannel.4.Main.Resolution
VirtualChannel.4.Main.PV	The virtual channel output value	float32	012c	300	Set by VirtualChannel.4.Main.Resolution
VirtualChannel.4.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	1d8b	7563	Not applicable
VirtualChannel.4.Main.Resolution	Number of decimal places (0 to 6)	uint8	1d82	7554	Not applicable
VirtualChannel.4.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	1d91	7569	Not applicable
VirtualChannel.4.Main.Status	As VirtualChannel1.Main.Status	uint8	012d	301	Not applicable
VirtualChannel.4.Main.TimeRemaining	Time remaining before the calculation is made	time_t	1d89	7561	Set by Network.Modbus.TimeFormat
VirtualChannel.4.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	1d8e	7566	Not applicable
VirtualChannel.4.Main.Type	As VirtualChannel1.Main.Type	uint8	1d80	7552	Not applicable
VirtualChannel.4.Main.Units	Units descriptor	string_t	4b66	19302	Not applicable
VirtualChannel.4.Main.UnitsScaler	Units scaler for totalisers	float32	1d83	7555	1dp
VirtualChannel.4.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	1d0	7584	Not applicable
VirtualChannel.4.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1d2	7586	Same as VirtualChannel.4.Main.PV
VirtualChannel.4.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1d1	7585	Same as VirtualChannel.4.Main.PV
VirtualChannel.5.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01c8	456	Not applicable
VirtualChannel.5.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1e50	7760	Not applicable
VirtualChannel.5.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	1e4b	7755	Not applicable
VirtualChannel.5.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1e48	7752	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	1e4a	7754	Set by Network.Modbus.TimeFormat
VirtualChannel.5.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1e42	7746	Not applicable
VirtualChannel.5.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1e49	7753	Not applicable
VirtualChannel.5.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1e47	7751	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm1.Dwell	Alarm dwell time	time_t	1e45	7749	Set by Network.Modbus.TimeFormat
VirtualChannel.5.Alarm1.Hysteresis	Alarm hysteresis value	float32	1e44	7748	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1e4e	7758	Not applicable
VirtualChannel.5.Alarm1Latch	As VirtualChannel1.Alarm1.Latch	uint8	1e41	7745	Not applicable
VirtualChannel.5.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	1e4f	7759	Not applicable
VirtualChannel.5.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1e46	7750	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	0132	306	Not applicable
VirtualChannel.5.Alarm1.Threshold	Alarm trigger threshold	float32	1e43	7747	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	1e40	7744	Not applicable
VirtualChannel.5.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01c9	457	Not applicable
VirtualChannel.5.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1e70	7792	Not applicable
VirtualChannel.5.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	1e6b	7787	Not applicable
VirtualChannel.5.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1e68	7784	Same as VirtualChannel.5.Main.PV

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.5.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	1e6a	7786	Set by Network.Modbus.TimeFormat
VirtualChannel.5.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1e62	7778	Not applicable
VirtualChannel.5.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1e69	7785	Not applicable
VirtualChannel.5.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	1e67	7783	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm2.Dwell	Alarm dwell time	time_t	1e65	7781	Set by Network.Modbus.TimeFormat
VirtualChannel.5.Alarm2.Hysteresis	Alarm hysteresis value	float32	1e64	7780	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1e6e	7790	Not applicable
VirtualChannel.5.Alarm2Latch	As VirtualChannel1.Alarm1Latch	uint8	1e61	7777	Not applicable
VirtualChannel.5.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	1e6f	7791	Not applicable
VirtualChannel.5.Alarm2.Reference	Deviation alarm 'Reference' value	float32	1e66	7782	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	0133	307	Not applicable
VirtualChannel.5.Alarm2.Threshold	Alarm trigger threshold	float32	1e63	7779	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	1e60	7776	Not applicable
VirtualChannel.5.Main.Descriptor	Virtual Channel descriptor	string_t	4b6c	19308	Not applicable
VirtualChannel.5.Main.Disable	1 = Virtual channel disabled	bool	1e23	7715	Not applicable
VirtualChannel.5.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	1e05	7685	Set by VirtualChannel.5.Main.Resolution
VirtualChannel.5.Main.Input1	Input 1 value	float32	1e07	7687	Set by VirtualChannel.5.Main.Resolution
VirtualChannel.5.Main.Input2	Input 2 value	float32	1e08	7688	Set by VirtualChannel.5.Main.Resolution
VirtualChannel.5.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	1e04	7684	Set by VirtualChannel.5.Main.Resolution
VirtualChannel.5.Main.ModbusInput	Modbus input value	float32	1e06	7686	Set by VirtualChannel.5.Main.Resolution
VirtualChannel.5.Main.Operation	As VirtualChannel1.Main.Operation	uint8	1e01	7681	Not applicable
VirtualChannel.5.Main.Period	The time period over which the calculation is made	int32	1e0a	7690	Not applicable
VirtualChannel.5.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	1e0c	7692	Not applicable
VirtualChannel.5.Main.PresetValue	The Preset value	float32	1e0d	7693	Set by VirtualChannel.5.Main.Resolution
VirtualChannel.5.Main.PV	The virtual channel output value	float32	0130	304	Set by VirtualChannel.5.Main.Resolution
VirtualChannel.5.Main.Reset	initiate reset. 0 = No; 1 = Yes	bool	1e0b	7691	Not applicable
VirtualChannel.5.Main.Resolution	Number of decimal places (0 to 6)	uint8	1e02	7682	Not applicable
VirtualChannel.5.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	1e11	7697	Not applicable
VirtualChannel.5.Main.Status	As VirtualChannel1.Main.Status	uint8	0131	305	Not applicable
VirtualChannel.5.Main.TimeRemaining	Time remaining before the calculation is made	time_t	1e09	7689	Set by Network.Modbus.TimeFormat
VirtualChannel.5.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	1e0e	7694	Not applicable
VirtualChannel.5.Main.Type	As VirtualChannel1.Main.Type	uint8	1e00	7680	Not applicable
VirtualChannel.5.Main.Units	Units descriptor	string_t	4b81	19329	Not applicable
VirtualChannel.5.Main.UnitsScaler	Units scaler for totalisers	float32	1e03	7683	1dp
VirtualChannel.5.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	1e20	7712	Not applicable
VirtualChannel.5.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1e22	7714	Same as VirtualChannel.5.Main.PV
VirtualChannel.5.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1e21	7713	Same as VirtualChannel.5.Main.PV
VirtualChannel.6.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01ca	458	Not applicable
VirtualChannel.6.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1ed0	7888	Not applicable
VirtualChannel.6.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	1ecb	7883	Not applicable
VirtualChannel.6.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1ec8	7880	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	1eca	7882	Set by Network.Modbus.TimeFormat
VirtualChannel.6.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1ec2	7874	Not applicable
VirtualChannel.6.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1ec9	7881	Not applicable
VirtualChannel.6.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1ec7	7879	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm1.Dwell	Alarm dwell time	time_t	1ec5	7877	Set by Network.Modbus.TimeFormat
VirtualChannel.6.Alarm1.Hysteresis	Alarm hysteresis value	float32	1ec4	7876	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1ece	7886	Not applicable
VirtualChannel.6.Alarm1Latch	As VirtualChannel1.Alarm1Latch	uint8	1e1c	7873	Not applicable
VirtualChannel.6.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	1ecf	7887	Not applicable
VirtualChannel.6.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1ec6	7878	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	0136	310	Not applicable
VirtualChannel.6.Alarm1.Threshold	Alarm trigger threshold	float32	1ec3	7875	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	1ec0	7872	Not applicable
VirtualChannel.6.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01cb	459	Not applicable
VirtualChannel.6.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1ef0	7920	Not applicable
VirtualChannel.6.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	1eeb	7915	Not applicable
VirtualChannel.6.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1ee8	7912	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	1eea	7914	Set by Network.Modbus.TimeFormat
VirtualChannel.6.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1ee2	7906	Not applicable
VirtualChannel.6.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1ee9	7913	Not applicable
VirtualChannel.6.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	1ee7	7911	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm2.Dwell	Alarm dwell time	time_t	1ee5	7909	Set by Network.Modbus.TimeFormat
VirtualChannel.6.Alarm2.Hysteresis	Alarm hysteresis value	float32	1ee4	7908	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1eee	7918	Not applicable
VirtualChannel.6.Alarm2Latch	As VirtualChannel1.Alarm1Latch	uint8	1ee1	7905	Not applicable
VirtualChannel.6.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	1eef	7919	Not applicable
VirtualChannel.6.Alarm2.Reference	Deviation alarm 'Reference' value	float32	1ee6	7910	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	0137	311	Not applicable
VirtualChannel.6.Alarm2.Threshold	Alarm trigger threshold	float32	1ee3	7907	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	1ee0	7904	Not applicable
VirtualChannel.6.Main.Descriptor	Virtual Channel descriptor	string_t	4b87	19335	Not applicable
VirtualChannel.6.Main.Disable	1 = Virtual channel disabled	bool	1ea3	7843	Not applicable
VirtualChannel.6.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	1e85	7813	Set by VirtualChannel.6.Main.Resolution
VirtualChannel.6.Main.Input1	Input 1 value	float32	1e87	7815	Set by VirtualChannel.6.Main.Resolution
VirtualChannel.6.Main.Input2	Input 2 value	float32	1e88	7816	Set by VirtualChannel.6.Main.Resolution
VirtualChannel.6.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	1e84	7812	Set by VirtualChannel.6.Main.Resolution
VirtualChannel.6.Main.ModbusInput	Modbus input value	float32	1e86	7814	Set by VirtualChannel.6.Main.Resolution
VirtualChannel.6.Main.Operation	As VirtualChannel1.Main.Operation	uint8	1e81	7809	Not applicable
VirtualChannel.6.Main.Period	The time period over which the calculation is made	int32	1e8a	7818	Not applicable

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.6.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	1e8c	7820	Not applicable
VirtualChannel.6.Main.PresetValue	The Preset value	float32	1e8d	7821	Set by VirtualChannel.6.Main.Resolution
VirtualChannel.6.Main.PV	The virtual channel output value	float32	0134	308	Set by VirtualChannel.6.Main.Resolution
VirtualChannel.6.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	1e8b	7819	Not applicable
VirtualChannel.6.Main.Resolution	Number of decimal places (0 to 6)	uint8	1e82	7810	Not applicable
VirtualChannel.6.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	1e91	7825	Not applicable
VirtualChannel.6.Main.Status	As VirtualChannel1.Main.Status	uint8	0135	309	Not applicable
VirtualChannel.6.Main.TimeRemaining	Time remaining before the calculation is made	time_t	1e89	7817	Set by Network.Modbus.TimeFormat
VirtualChannel.6.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	1e8e	7822	Not applicable
VirtualChannel.6.Main.Type	As VirtualChannel1.Main.Type	uint8	1e80	7808	Not applicable
VirtualChannel.6.Main.Units	Units descriptor	string_t	4b9c	19356	Not applicable
VirtualChannel.6.Main.UnitsScaler	Units scaler for totalisers	float32	1e83	7811	1dp
VirtualChannel.6.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	1ea0	7840	Not applicable
VirtualChannel.6.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1ea2	7842	Same as VirtualChannel.6.Main.PV
VirtualChannel.6.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1ea1	7841	Same as VirtualChannel.6.Main.PV
VirtualChannel.7.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01cc	460	Not applicable
VirtualChannel.7.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1f50	8016	Not applicable
VirtualChannel.7.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	1f4b	8011	Not applicable
VirtualChannel.7.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1f48	8008	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	1f4a	8010	Set by Network.Modbus.TimeFormat
VirtualChannel.7.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1f42	8002	Not applicable
VirtualChannel.7.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1f49	8009	Not applicable
VirtualChannel.7.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1f47	8007	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm1.Dwell	Alarm dwell time	time_t	1f45	8005	Set by Network.Modbus.TimeFormat
VirtualChannel.7.Alarm1.Hysteresis	Alarm hysteresis value	float32	1f44	8004	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1f4e	8014	Not applicable
VirtualChannel.7.Alarm1.Latch	As VirtualChannel1.Alarm1.Latch	uint8	1f41	8001	Not applicable
VirtualChannel.7.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	1f4f	8015	Not applicable
VirtualChannel.7.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1f46	8006	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	013a	314	Not applicable
VirtualChannel.7.Alarm1.Threshold	Alarm trigger threshold	float32	1f43	8003	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	1f40	8000	Not applicable
VirtualChannel.7.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01cd	461	Not applicable
VirtualChannel.7.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1f70	8048	Not applicable
VirtualChannel.7.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	1f6b	8043	Not applicable
VirtualChannel.7.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1f68	8040	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	1f6a	8042	Set by Network.Modbus.TimeFormat
VirtualChannel.7.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1f62	8034	Not applicable
VirtualChannel.7.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1f69	8041	Not applicable
VirtualChannel.7.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	1f67	8039	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm2.Dwell	Alarm dwell time	time_t	1f65	8037	Set by Network.Modbus.TimeFormat
VirtualChannel.7.Alarm2.Hysteresis	Alarm hysteresis value	float32	1f64	8036	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1f6e	8046	Not applicable
VirtualChannel.7.Alarm2.Latch	As VirtualChannel1.Alarm1.Latch	uint8	1f61	8033	Not applicable
VirtualChannel.7.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	1f6f	8047	Not applicable
VirtualChannel.7.Alarm2.Reference	Deviation alarm 'Reference' value	float32	1f66	8038	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm2.Status	As VirtualChanneAlarm trigger thresholdAlarm threshold	float32	1f63	8035	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	1f60	8032	Not applicable
VirtualChannel.7.Main.Descriptor	Virtual Channel descriptor	string_t	4ba2	19362	Not applicable
VirtualChannel.7.Main.Disable	1 = Virtual channel disabled	bool	1f23	7971	Not applicable
VirtualChannel.7.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	1f05	7941	Set by VirtualChannel.7.Main.Resolution
VirtualChannel.7.Main.Input1	Input 1 value	float32	1f07	7943	Set by VirtualChannel.7.Main.Resolution
VirtualChannel.7.Main.Input2	Input 2 value	float32	1f08	7944	Set by VirtualChannel.7.Main.Resolution
VirtualChannel.7.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	1f04	7940	Set by VirtualChannel.7.Main.Resolution
VirtualChannel.7.Main.ModbusInput	Modbus input value	float32	1f06	7942	Set by VirtualChannel.7.Main.Resolution
VirtualChannel.7.Main.Operation	As VirtualChannel1.Main.Operation	uint8	1f01	7937	Not applicable
VirtualChannel.7.Main.Period	Averaging period	int32	1f0a	7946	Not applicable
VirtualChannel.7.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	1f0c	7948	Not applicable
VirtualChannel.7.Main.PresetValue	The Preset value	float32	1f0d	7949	Set by VirtualChannel.7.Main.Resolution
VirtualChannel.7.Main.PV	The virtual channel output value	float32	0138	312	Set by VirtualChannel.7.Main.Resolution
VirtualChannel.7.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	1f0b	7947	Not applicable
VirtualChannel.7.Main.Resolution	Number of decimal places (0 to 6)	uint8	1f02	7938	Not applicable
VirtualChannel.7.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	1f11	7953	Not applicable
VirtualChannel.7.Main.Status	As VirtualChannel1.Main.Status	uint8	0139	313	Not applicable
VirtualChannel.7.Main.TimeRemaining	Time remaining before calculation is made	time_t	1f09	7945	Set by Network.Modbus.TimeFormat
VirtualChannel.7.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	1f0e	7950	Not applicable
VirtualChannel.7.Main.Type	As VirtualChannel1.Main.Type	uint8	1f00	7936	Not applicable
VirtualChannel.7.Main.Units	Units descriptor	string_t	4bb7	19383	Not applicable
VirtualChannel.7.Main.UnitsScaler	Units scaler for totalisers	float32	1f03	7939	1dp
VirtualChannel.7.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	1f20	7968	Not applicable
VirtualChannel.7.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1f22	7970	Same as VirtualChannel.7.Main.PV
VirtualChannel.7.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1f21	7969	Same as VirtualChannel.7.Main.PV
VirtualChannel.8.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01ce	462	Not applicable
VirtualChannel.8.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	1f0d	8144	Not applicable
VirtualChannel.8.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	1fc8	8139	Not applicable
VirtualChannel.8.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	1fc8	8136	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	1fca	8138	Set by Network.Modbus.TimeFormat
VirtualChannel.8.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1fc2	8130	Not applicable
VirtualChannel.8.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1fc9	8137	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.8.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	1fc7	8135	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm1.Dwell	Alarm dwell time	time_t	1fc5	8133	Set by Network.Modbus.TimeFormat
VirtualChannel.8.Alarm1.Hysteresis	Alarm hysteresis value	float32	1fc4	8132	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1fce	8142	Not applicable
VirtualChannel.8.Alarm1.Latch	As VirtualChannel1.Alarm1.Latch	uint8	1fc1	8129	Not applicable
VirtualChannel.8.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	1fcf	8143	Not applicable
VirtualChannel.8.Alarm1.Reference	Deviation alarm 'Reference' value	float32	1fc6	8134	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	013e	318	Not applicable
VirtualChannel.8.Alarm1.Threshold	Alarm trigger threshold	float32	1fc3	8131	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	1fc0	8128	Not applicable
VirtualChannel.8.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01cf	463	Not applicable
VirtualChannel.8.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	1ff0	8176	Not applicable
VirtualChannel.8.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	1feb	8171	Not applicable
VirtualChannel.8.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	1fe8	8168	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	1fea	8170	Set by Network.Modbus.TimeFormat
VirtualChannel.8.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	1fe2	8162	Not applicable
VirtualChannel.8.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	1fe9	8169	Not applicable
VirtualChannel.8.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	1fe7	8167	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm2.Dwell	Alarm dwell time	time_t	1fe5	8165	Set by Network.Modbus.TimeFormat
VirtualChannel.8.Alarm2.Hysteresis	Alarm hysteresis value	float32	1fe4	8164	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	1fe1	8161	Not applicable
VirtualChannel.8.Alarm2.Latch	As VirtualChannel1.Alarm1.Latch	uint8	1fef	8175	Not applicable
VirtualChannel.8.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	1fe6	8166	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm2.Reference	Deviation alarm 'Reference' value	float32	013f	319	Not applicable
VirtualChannel.8.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	1fe3	8163	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Alarm2.Threshold	Alarm trigger threshold	float32	1fe0	8160	Not applicable
VirtualChannel.8.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	4bbd	19389	Not applicable
VirtualChannel.8.Main.Descriptor	Virtual Channel descriptor	string_t	1fa3	8099	Not applicable
VirtualChannel.8.Main.Disable	1 = Virtual channel disabled	bool	1fa3	8099	Not applicable
VirtualChannel.8.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	1f85	8069	Set by VirtualChannel.8.Main.Resolution
VirtualChannel.8.Main.Input1	Input 1 value	float32	1f87	8071	Set by VirtualChannel.8.Main.Resolution
VirtualChannel.8.Main.Input2	Input 2 value	float32	1f88	8072	Set by VirtualChannel.8.Main.Resolution
VirtualChannel.8.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	1f84	8068	Set by VirtualChannel.8.Main.Resolution
VirtualChannel.8.Main.ModbusInput	Modbus input value	float32	1f86	8070	Set by VirtualChannel.8.Main.Resolution
VirtualChannel.8.Main.Operation	As VirtualChannel1.Main.Operation	uint8	1f81	8065	Not applicable
VirtualChannel.8.Main.Period	The time period over which the calculation is made	int32	1f8a	8074	Not applicable
VirtualChannel.8.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	1f8c	8076	Not applicable
VirtualChannel.8.Main.PresetValue	The Preset value	float32	1f8d	8077	Set by VirtualChannel.8.Main.Resolution
VirtualChannel.8.Main.PV	The virtual channel output value	float32	013c	316	Set by VirtualChannel.8.Main.Resolution
VirtualChannel.8.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	1f8b	8075	Not applicable
VirtualChannel.8.Main.Resolution	Number of decimal places (0 to 6)	uint8	1f82	8066	Not applicable
VirtualChannel.8.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	1f91	8081	Not applicable
VirtualChannel.8.Main.Status	As VirtualChannel1.Main.Status	uint8	013d	317	Not applicable
VirtualChannel.8.Main.TimeRemaining	Time remaining before the calculation is made	time_t	1f89	8073	Set by Network.Modbus.TimeFormat
VirtualChannel.8.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	1f8e	8078	Not applicable
VirtualChannel.8.Main.Type	As VirtualChannel1.Main.Type	uint8	1f80	8064	Not applicable
VirtualChannel.8.Main.Units	Units descriptor	string_t	4bd2	19410	Not applicable
VirtualChannel.8.Main.UnitsScaler	Units scaler for totalisers	float32	1f83	8067	1dp
VirtualChannel.8.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	1fa0	8096	Not applicable
VirtualChannel.8.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	1fa2	8098	Same as VirtualChannel.8.Main.PV
VirtualChannel.8.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	1fa1	8097	Same as VirtualChannel.8.Main.PV
VirtualChannel.9.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01d0	464	Not applicable
VirtualChannel.9.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	2050	8272	Not applicable
VirtualChannel.9.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	204b	8267	Not applicable
VirtualChannel.9.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	2048	8264	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	204a	8266	Set by Network.Modbus.TimeFormat
VirtualChannel.9.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	2042	8258	Not applicable
VirtualChannel.9.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	2049	8265	Not applicable
VirtualChannel.9.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	2047	8263	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm1.Dwell	Alarm dwell time	time_t	2045	8261	Set by Network.Modbus.TimeFormat
VirtualChannel.9.Alarm1.Hysteresis	Alarm hysteresis value	float32	2044	8260	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	204e	8270	Not applicable
VirtualChannel.9.Alarm1.Latch	As VirtualChannel1.Alarm1.Latch	uint8	2041	8257	Not applicable
VirtualChannel.9.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	204f	8271	Not applicable
VirtualChannel.9.Alarm1.Reference	Deviation alarm 'Reference' value	float32	2046	8262	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	0142	322	Not applicable
VirtualChannel.9.Alarm1.Threshold	Alarm trigger threshold	float32	2043	8259	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	2040	8256	Not applicable
VirtualChannel.9.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01d1	465	Not applicable
VirtualChannel.9.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	2070	8304	Not applicable
VirtualChannel.9.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	206b	8299	Not applicable
VirtualChannel.9.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	2068	8296	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	206a	8298	Set by Network.Modbus.TimeFormat
VirtualChannel.9.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	2062	8290	Not applicable
VirtualChannel.9.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	2069	8297	Not applicable
VirtualChannel.9.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	2067	8295	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm2.Dwell	Alarm dwell time	time_t	2065	8293	Set by Network.Modbus.TimeFormat
VirtualChannel.9.Alarm2.Hysteresis	Alarm hysteresis value	float32	2064	8292	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	206e	8302	Not applicable
VirtualChannel.9.Alarm2Latch	As VirtualChannel1.Alarm1.Latch	uint8	2061	8289	Not applicable

### 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.9.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	206f	8303	Not applicable
VirtualChannel.9.Alarm2.Reference	Deviation alarm 'Reference' value	float32	2066	8294	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	0143	323	Not applicable
VirtualChannel.9.Alarm2.Threshold	Alarm trigger threshold	float32	2063	8291	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	2060	8288	Not applicable
VirtualChannel.9.Main.Descriptor	Virtual Channel descriptor	string_t	4bd8	19416	Not applicable
VirtualChannel.9.Main.Disable	1 = Virtual channel disabled	bool	2023	8227	Not applicable
VirtualChannel.9.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	2005	8197	Set by VirtualChannel.9.Main.Resolution
VirtualChannel.9.Main.Input1	Input 1 value	float32	2007	8199	Set by VirtualChannel.9.Main.Resolution
VirtualChannel.9.Main.Input2	Input 2 value	float32	2008	8200	Set by VirtualChannel.9.Main.Resolution
VirtualChannel.9.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	2004	8196	Set by VirtualChannel.9.Main.Resolution
VirtualChannel.9.Main.ModbusInput	Modbus input value	float32	2006	8198	Set by VirtualChannel.9.Main.Resolution
VirtualChannel.9.Main.Operation	As VirtualChannel1.Main.Operation	uint8	2001	8193	Not applicable
VirtualChannel.9.Main.Period	The time period over which the calculation is made	int32	200a	8202	Not applicable
VirtualChannel.9.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	200c	8204	Not applicable
VirtualChannel.9.Main.PresetValue	The Preset value	float32	200d	8205	Set by VirtualChannel.9.Main.Resolution
VirtualChannel.9.Main.PV	The virtual channel output value	float32	0140	320	Set by VirtualChannel.9.Main.Resolution
VirtualChannel.9.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	200b	8203	Not applicable
VirtualChannel.9.Main.Resolution	Number of decimal places (0 to 6)	uint8	2002	8194	Not applicable
VirtualChannel.9.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	2011	8209	Not applicable
VirtualChannel.9.Main.Status	As VirtualChannel1.Main.Status	uint8	0141	321	Not applicable
VirtualChannel.9.Main.TimeRemaining	Time remaining before the calculation is made	time_t	2009	8201	Set by Network.Modbus.TimeFormat
VirtualChannel.9.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	200e	8206	Not applicable
VirtualChannel.9.Main.Type	As VirtualChannel1.Main.Type	uint8	2000	8192	Not applicable
VirtualChannel.9.Main.Units	Units descriptor	string_t	4bed	19437	Not applicable
VirtualChannel.9.Main.UnitsScaler	Units scaler for totalisers	float32	2003	8195	1dp
VirtualChannel.9.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	2020	8224	Not applicable
VirtualChannel.9.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	2022	8226	Same as VirtualChannel.9.Main.PV
VirtualChannel.9.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	2021	8225	Same as VirtualChannel.9.Main.PV
VirtualChannel.10.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01d2	466	Not applicable
VirtualChannel.10.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	20d0	8400	Not applicable
VirtualChannel.10.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	20cb	8395	Not applicable
VirtualChannel.10.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	20c8	8392	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	20ca	8394	Set by Network.Modbus.TimeFormat
VirtualChannel.10.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	20c2	8386	Not applicable
VirtualChannel.10.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	20c9	8393	Not applicable
VirtualChannel.10.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	20c7	8391	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm1.Dwell	Alarm dwell time	time_t	20c5	8389	Set by Network.Modbus.TimeFormat
VirtualChannel.10.Alarm1.Hysteresis	Alarm hysteresis value	float32	20c4	8388	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	20ce	8398	Not applicable
VirtualChannel.10.Alarm1.Latch	As VirtualChannel1.Alarm1.Latch	uint8	20c1	8385	Not applicable
VirtualChannel.10.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	20cf	8399	Not applicable
VirtualChannel.10.Alarm1.Reference	Deviation alarm 'Reference' value	float32	20c6	8390	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	0146	326	Not applicable
VirtualChannel.10.Alarm1.Threshold	Alarm trigger threshold	float32	20c3	8387	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	20c0	8384	Not applicable
VirtualChannel.10.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01d3	467	Not applicable
VirtualChannel.10.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	20f0	8432	Not applicable
VirtualChannel.10.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	20eb	8427	Not applicable
VirtualChannel.10.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	20e8	8424	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	20ea	8426	Set by Network.Modbus.TimeFormat
VirtualChannel.10.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	20e2	8418	Not applicable
VirtualChannel.10.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	20e9	8425	Not applicable
VirtualChannel.10.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	20e7	8423	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm2.Dwell	Alarm dwell time	time_t	20e5	8421	Set by Network.Modbus.TimeFormat
VirtualChannel.10.Alarm2.Hysteresis	Alarm hysteresis value	float32	20e4	8420	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	20ee	8430	Not applicable
VirtualChannel.10.Alarm2.Latch	As VirtualChannel1.Alarm1.Latch	uint8	20e1	8417	Not applicable
VirtualChannel.10.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	20ef	8431	Not applicable
VirtualChannel.10.Alarm2.Reference	Deviation alarm 'Reference' value	float32	20e6	8422	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	0147	327	Not applicable
VirtualChannel.10.Alarm2.Threshold	Alarm trigger threshold	float32	20e3	8419	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	20e0	8416	Not applicable
VirtualChannel.10.Main.Descriptor	Virtual Channel descriptor	string_t	4bf3	19443	Not applicable
VirtualChannel.10.Main.Disable	1 = Virtual channel disabled	bool	20a3	8355	Not applicable
VirtualChannel.10.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	2085	8325	Set by VirtualChannel.10.Main.Resolution
VirtualChannel.10.Main.Input1	Input 1 value	float32	2087	8327	Set by VirtualChannel.10.Main.Resolution
VirtualChannel.10.Main.Input2	Input 2 value	float32	2088	8328	Set by VirtualChannel.10.Main.Resolution
VirtualChannel.10.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	2084	8324	Set by VirtualChannel.10.Main.Resolution
VirtualChannel.10.Main.ModbusInput	Modbus input value	float32	2086	8326	Set by VirtualChannel.10.Main.Resolution
VirtualChannel.10.Main.Operation	As VirtualChannel1.Main.Operation	uint8	2081	8321	Not applicable
VirtualChannel.10.Main.Period	Averaging period	int32	208a	8330	Not applicable
VirtualChannel.10.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	208c	8332	Not applicable
VirtualChannel.10.Main.PresetValue	The Preset value	float32	208d	8333	Set by VirtualChannel.10.Main.Resolution
VirtualChannel.10.Main.PV	The virtual channel output value	float32	0144	324	Set by VirtualChannel.10.Main.Resolution
VirtualChannel.10.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	208b	8331	Not applicable
VirtualChannel.10.Main.Resolution	Number of decimal places (0 to 6)	uint8	2082	8322	Not applicable
VirtualChannel.10.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	2091	8337	Not applicable
VirtualChannel.10.Main.Status	As VirtualChannel1.Main.Status	uint8	0145	325	Not applicable
VirtualChannel.10.Main.TimeRemaining	Time remaining before the calculation is made	time_t	2089	8329	Set by Network.Modbus.TimeFormat

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.10.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	208e	8334	Not applicable
VirtualChannel.10.Main.Type	As VirtualChannel1.Main.Type	uint8	2080	8320	Not applicable
VirtualChannel.10.Main.Units	Units descriptor	string_t	4c08	19464	Not applicable
VirtualChannel.10.Main.UnitsScaler	Units scaler for totalisers	float32	2083	8323	1dp
VirtualChannel.10.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	20a0	8352	Not applicable
VirtualChannel.10.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	20a2	8354	Same as VirtualChannel.10.Main.PV
VirtualChannel.10.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	20a1	8353	Same as VirtualChannel.10.Main.PV
VirtualChannel.11.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01d4	468	Not applicable
VirtualChannel.11.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	2150	8528	Not applicable
VirtualChannel.11.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	214b	8523	Not applicable
VirtualChannel.11.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	2148	8520	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	214a	8522	Set by Network.Modbus.TimeFormat
VirtualChannel.11.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	2142	8514	Not applicable
VirtualChannel.11.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	2149	8521	Not applicable
VirtualChannel.11.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	2147	8519	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm1.Dwell	Alarm dwell time	time_t	2145	8517	Set by Network.Modbus.TimeFormat
VirtualChannel.11.Alarm1.Hysteresis	Alarm hysteresis value	float32	2144	8516	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	214e	8526	Not applicable
VirtualChannel.11.Alarm1.Latch	As VirtualChannel1.Alarm1.Latch	uint8	2141	8513	Not applicable
VirtualChannel.11.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	214f	8527	Not applicable
VirtualChannel.11.Alarm1.Reference	Deviation alarm 'Reference' value	float32	2146	8518	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	01a4	330	Not applicable
VirtualChannel.11.Alarm1.Threshold	Alarm trigger threshold	float32	2143	8515	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	2140	8512	Not applicable
VirtualChannel.11.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01d5	469	Not applicable
VirtualChannel.11.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	2170	8560	Not applicable
VirtualChannel.11.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	216b	8555	Not applicable
VirtualChannel.11.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	2168	8552	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	216a	8554	Set by Network.Modbus.TimeFormat
VirtualChannel.11.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	2162	8546	Not applicable
VirtualChannel.11.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	2169	8553	Not applicable
VirtualChannel.11.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	2167	8551	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm2.Dwell	Alarm dwell time	time_t	2165	8549	Set by Network.Modbus.TimeFormat
VirtualChannel.11.Alarm2.Hysteresis	Alarm hysteresis value	float32	2164	8548	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	216e	8558	Not applicable
VirtualChannel.11.Alarm2.Latch	As VirtualChannel1.Alarm1.Latch	uint8	2161	8545	Not applicable
VirtualChannel.11.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	216f	8559	Not applicable
VirtualChannel.11.Alarm2.Reference	Deviation alarm 'Reference' value	float32	2166	8550	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	014b	331	Not applicable
VirtualChannel.11.Alarm2.Threshold	Alarm trigger threshold	float32	2163	8547	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	2160	8544	Not applicable
VirtualChannel.11.Main.Descriptor	Virtual Channel descriptor	string_t	4c0e	19470	Not applicable
VirtualChannel.11.Main.Disabled	1 = Virtual channel disabled	bool	2123	8483	Not applicable
VirtualChannel.11.Main.HighCutOff	The highest input value that will be totalised/counterd	float32	2105	8453	Set by VirtualChannel.11.Main.Resolution
VirtualChannel.11.Main.Input1	Input 1 value	float32	2107	8455	Set by VirtualChannel.11.Main.Resolution
VirtualChannel.11.Main.Input2	Input 2 value	float32	2108	8456	Set by VirtualChannel.11.Main.Resolution
VirtualChannel.11.Main.LowCutOff	The lowest input value that will be totalised/counterd	float32	2104	8452	Set by VirtualChannel.11.Main.Resolution
VirtualChannel.11.Main.ModbusInput	Modbus input value	float32	2106	8454	Set by VirtualChannel.11.Main.Resolution
VirtualChannel.11.Main.Operation	As VirtualChannel1.Main.Operation	uint8	2101	8449	Not applicable
VirtualChannel.11.Main.Period	The time period over which the calculation is made	int32	210a	8458	Not applicable
VirtualChannel.11.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	210c	8460	Not applicable
VirtualChannel.11.Main.PresetValue	The Preset value	float32	210d	8461	Set by VirtualChannel.11.Main.Resolution
VirtualChannel.11.Main.PV	The virtual channel output value	float32	0148	328	Set by VirtualChannel.11.Main.Resolution
VirtualChannel.11.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	210b	8459	Not applicable
VirtualChannel.11.Main.Resolution	Number of decimal places (0 to 6)	uint8	2102	8450	Not applicable
VirtualChannel.11.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	2111	8465	Not applicable
VirtualChannel.11.Main.Status	As VirtualChannel1.Main.Status	uint8	0149	329	Not applicable
VirtualChannel.11.Main.TimeRemaining	Time remaining before the calculation is made	time_t	2109	8457	Set by Network.Modbus.TimeFormat
VirtualChannel.11.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	210e	8462	Not applicable
VirtualChannel.11.Main.Type	As VirtualChannel1.Main.Type	uint8	2100	8448	Not applicable
VirtualChannel.11.Main.Units	Units descriptor	string_t	4c23	19491	Not applicable
VirtualChannel.11.Main.UnitsScaler	Units scaler for totalisers	float32	2103	8451	1dp
VirtualChannel.11.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	2120	8480	Not applicable
VirtualChannel.11.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	2122	8482	Same as VirtualChannel.11.Main.PV
VirtualChannel.11.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	2121	8481	Same as VirtualChannel.11.Main.PV
VirtualChannel.12.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01d6	470	Not applicable
VirtualChannel.12.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	21d0	8656	Not applicable
VirtualChannel.12.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	21cb	8651	Not applicable
VirtualChannel.12.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	21c8	8648	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	21ca	8650	Set by Network.Modbus.TimeFormat
VirtualChannel.12.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	21c2	8642	Not applicable
VirtualChannel.12.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	21c9	8649	Not applicable
VirtualChannel.12.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	21c7	8647	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm1.Dwell	Alarm dwell time	time_t	21c5	8645	Set by Network.Modbus.TimeFormat
VirtualChannel.12.Alarm1.Hysteresis	Alarm hysteresis value	float32	21c4	8644	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	21ce	8654	Not applicable
VirtualChannel.12.Alarm1.Latch	As VirtualChannel1.Alarm1.Latch	uint8	21c1	8641	Not applicable
VirtualChannel.12.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	21cf	8655	Not applicable
VirtualChannel.12.Alarm1.Reference	Deviation alarm 'Reference' value	float32	21c6	8646	Same as VirtualChannel.12.Main.PV

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.12.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	014e	334	Not applicable
VirtualChannel.12.Alarm1.Threshold	Alarm trigger threshold	float32	21c3	8643	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	21c0	8640	Not applicable
VirtualChannel.12.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01d7	471	Not applicable
VirtualChannel.12.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	21f0	8688	Not applicable
VirtualChannel.12.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	21eb	8683	Not applicable
VirtualChannel.12.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	21e8	8680	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	21ea	8682	Set by Network.Modbus.TimeFormat
VirtualChannel.12.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	21e2	8674	Not applicable
VirtualChannel.12.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	21e9	8681	Not applicable
VirtualChannel.12.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	21e7	8679	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm2.Dwell	Alarm dwell time	time_t	21e5	8677	Set by Network.Modbus.TimeFormat
VirtualChannel.12.Alarm2.Hysteresis	Alarm hysteresis value	float32	21e4	8676	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	21ee	8686	Not applicable
VirtualChannel.12.Alarm2Latch	As VirtualChannel1.Alarm1.Latch	uint8	21e1	8673	Not applicable
VirtualChannel.12.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	21ef	8687	Not applicable
VirtualChannel.12.Alarm2.Reference	Deviation alarm 'Reference' value	float32	21e6	8678	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	014f	335	Not applicable
VirtualChannel.12.Alarm2.Threshold	Alarm trigger threshold	float32	21e3	8675	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	21e0	8672	Not applicable
VirtualChannel.12.Main.Descriptor	Virtual Channel descriptor	string_t	4c29	19497	Not applicable
VirtualChannel.12.Main.Disable	1 = Virtual channel disabled	bool	21a3	8611	Not applicable
VirtualChannel.12.Main.HighCutOff	The highest input value that will be totalised/counter	float32	2185	8581	Set by VirtualChannel.12.Main.Resolution
VirtualChannel.12.Main.Input1	Input 1 value	float32	2187	8583	Set by VirtualChannel.12.Main.Resolution
VirtualChannel.12.Main.Input2	Input 2 value	float32	2188	8584	Set by VirtualChannel.12.Main.Resolution
VirtualChannel.12.Main.LowCutOff	The lowest input value that will be totalised/counter	float32	2184	8580	Set by VirtualChannel.12.Main.Resolution
VirtualChannel.12.Main.ModbusInput	Modbus input value	float32	2186	8582	Set by VirtualChannel.12.Main.Resolution
VirtualChannel.12.Main.Operation	As VirtualChannel1.Main.Operation	uint8	2181	8577	Not applicable
VirtualChannel.12.Main.Period	The time period over which the calculation is made	int32	218a	8586	Not applicable
VirtualChannel.12.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	218c	8588	Not applicable
VirtualChannel.12.Main.PresetValue	The Preset value	float32	218d	8589	Set by VirtualChannel.12.Main.Resolution
VirtualChannel.12.Main.PV	The virtual channel output value	float32	014c	332	Set by VirtualChannel.12.Main.Resolution
VirtualChannel.12.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	218b	8587	Not applicable
VirtualChannel.12.Main.Resolution	Number of decimal places (0 to 6)	uint8	2182	8578	Not applicable
VirtualChannel.12.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	2191	8593	Not applicable
VirtualChannel.12.Main.Status	As VirtualChannel1.Main.Status	uint8	014d	333	Not applicable
VirtualChannel.12.Main.TimeRemaining	Time remaining before the calculation is made	time_t	2189	8585	Set by Network.Modbus.TimeFormat
VirtualChannel.12.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	218e	8590	Not applicable
VirtualChannel.12.Main.Type	As VirtualChannel1.Main.Type	uint8	2180	8576	Not applicable
VirtualChannel.12.Main.Units	Units descriptor	string_t	4c3e	19518	Not applicable
VirtualChannel.12.Main.UnitsScaler	Units scaler for totalisers	float32	2183	8579	1dp
VirtualChannel.12.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	21a0	8608	Not applicable
VirtualChannel.12.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	21a2	8610	Same as VirtualChannel.12.Main.PV
VirtualChannel.12.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	21a1	8609	Same as VirtualChannel.12.Main.PV
VirtualChannel.13.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01d8	472	Not applicable
VirtualChannel.13.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	2250	8784	Not applicable
VirtualChannel.13.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	224b	8779	Not applicable
VirtualChannel.13.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	2248	8776	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	224a	8778	Set by Network.Modbus.TimeFormat
VirtualChannel.13.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	2242	8770	Not applicable
VirtualChannel.13.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	2249	8777	Not applicable
VirtualChannel.13.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	2247	8775	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm1.Dwell	Alarm dwell time	time_t	2245	8773	Set by Network.Modbus.TimeFormat
VirtualChannel.13.Alarm1.Hysteresis	Alarm hysteresis value	float32	2244	8772	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	224e	8782	Not applicable
VirtualChannel.13.Alarm1Latch	As VirtualChannel1.Alarm1.Latch	uint8	2241	8769	Not applicable
VirtualChannel.13.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	224f	8783	Not applicable
VirtualChannel.13.Alarm1.Reference	Deviation alarm 'Reference' value	float32	2246	8774	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	0152	338	Not applicable
VirtualChannel.13.Alarm1.Threshold	Alarm trigger threshold	float32	2243	8771	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	2240	8768	Not applicable
VirtualChannel.13.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01d9	473	Not applicable
VirtualChannel.13.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	2270	8816	Not applicable
VirtualChannel.13.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	226b	8811	Not applicable
VirtualChannel.13.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	2268	8808	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	226a	8810	Set by Network.Modbus.TimeFormat
VirtualChannel.13.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	2262	8802	Not applicable
VirtualChannel.13.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	2269	8809	Not applicable
VirtualChannel.13.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	2267	8807	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm2.Dwell	Alarm dwell time	time_t	2265	8805	Set by Network.Modbus.TimeFormat
VirtualChannel.13.Alarm2.Hysteresis	Alarm hysteresis value	float32	2264	8804	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	226e	8814	Not applicable
VirtualChannel.13.Alarm2Latch	As VirtualChannel1.Alarm1.Latch	uint8	2261	8801	Not applicable
VirtualChannel.13.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	226f	8815	Not applicable
VirtualChannel.13.Alarm2.Reference	Deviation alarm 'Reference' value	float32	2266	8806	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	0153	339	Not applicable
VirtualChannel.13.Alarm2.Threshold	Alarm trigger threshold	float32	2263	8803	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	2260	8800	Not applicable
VirtualChannel.13.Main.Descriptor	Virtual Channel descriptor	string_t	4c44	19524	Not applicable
VirtualChannel.13.Main.Disable	1 = Virtual channel disabled	bool	2223	8739	Not applicable

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
VirtualChannel.13.Main.HighCutOff	The highest input value that will be totalised/counter	float32	2205	8709	Set by VirtualChannel.13.Main.Resolution
VirtualChannel.13.Main.Input1	Input 1 value	float32	2207	8711	Set by VirtualChannel.13.Main.Resolution
VirtualChannel.13.Main.Input2	Input 2 value	float32	2208	8712	Set by VirtualChannel.13.Main.Resolution
VirtualChannel.13.Main.LowCutOff	The lowest input value that will be totalised/counter	float32	2204	8708	Set by VirtualChannel.13.Main.Resolution
VirtualChannel.13.Main.ModbusInput	Modbus input value	float32	2206	8710	Set by VirtualChannel.13.Main.Resolution
VirtualChannel.13.Main.Operation	As VirtualChannel1.Main.Operation	uint8	2201	8705	Not applicable
VirtualChannel.13.Main.Period	The time period over which the calculation is made	int32	220a	8714	Not applicable
VirtualChannel.13.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	220c	8716	Not applicable
VirtualChannel.13.Main.PresetValue	The Preset value	float32	220d	8717	Set by VirtualChannel.13.Main.Resolution
VirtualChannel.13.Main.PV	The virtual channel output value	float32	0150	336	Set by VirtualChannel.13.Main.Resolution
VirtualChannel.13.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	220b	8715	Not applicable
VirtualChannel.13.Main.Resolution	Number of decimal places (0 to 6)	uint8	2202	8706	Not applicable
VirtualChannel.13.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	2211	8721	Not applicable
VirtualChannel.13.Main.Status	As VirtualChannel1.Main.Status	uint8	0151	337	Not applicable
VirtualChannel.13.Main.TimeRemaining	Time remaining before the calculation is made	time_t	2209	8713	Set by Network.Modbus.TimeFormat
VirtualChannel.13.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	220e	8718	Not applicable
VirtualChannel.13.Main.Type	As VirtualChannel1.Main.Type	uint8	2200	8704	Not applicable
VirtualChannel.13.Main.Units	Units descriptor	string_t	4c59	19545	Not applicable
VirtualChannel.13.Main.UnitsScaler	Units scaler for totalisers	float32	2203	8707	1dp
VirtualChannel.13.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	2220	8736	Not applicable
VirtualChannel.13.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	2222	8738	Same as VirtualChannel.13.Main.PV
VirtualChannel.13.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	2221	8737	Same as VirtualChannel.13.Main.PV
VirtualChannel.14.Alarm1.Acknowledge	1 = acknowledge alarm	bool	01da	474	Not applicable
VirtualChannel.14.Alarm1.Acknowledgement	1 = alarm acknowledged	bool	22d0	8912	Not applicable
VirtualChannel.14.Alarm1.Active	1 = alarm source active, or safe but not ack'd	bool	22cb	8907	Not applicable
VirtualChannel.14.Alarm1.Amount	Rate-of-change alarm 'Amount'	float32	22c8	8904	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm1.AverageTime	Rate-of-change alarm 'Average time'	time_t	22ca	8906	Set by Network.Modbus.TimeFormat
VirtualChannel.14.Alarm1.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	22c2	8898	Not applicable
VirtualChannel.14.Alarm1.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	22c9	8905	Not applicable
VirtualChannel.14.Alarm1.Deviation	Deviation alarm 'Deviation Value'	float32	22c7	8903	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm1.Dwell	Alarm dwell time	time_t	22c5	8901	Set by Network.Modbus.TimeFormat
VirtualChannel.14.Alarm1.Hysteresis	Alarm hysteresis value	float32	22c4	8900	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm1.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	22ce	8910	Not applicable
VirtualChannel.14.Alarm1Latch	As VirtualChannel1.Alarm1.Latch	uint8	22c1	8897	Not applicable
VirtualChannel.14.Alarm1.NotAcknowledged	1 = alarm has not been acknowledged	bool	22cf	8911	Not applicable
VirtualChannel.14.Alarm1.Reference	Deviation alarm 'Reference' value	float32	22c6	8902	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm1.Status	As VirtualChannel1.Alarm1.Status	uint8	0156	342	Not applicable
VirtualChannel.14.Alarm1.Threshold	Alarm trigger threshold	float32	22c3	8899	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm1.Type	As VirtualChannel1.Alarm1.Type	uint8	22c0	8896	Not applicable
VirtualChannel.14.Alarm2.Acknowledge	1 = acknowledge alarm	bool	01db	475	Not applicable
VirtualChannel.14.Alarm2.Acknowledgement	1 = alarm acknowledged	bool	22f0	8944	Not applicable
VirtualChannel.14.Alarm2.Active	1 = alarm source active, or safe but not ack'd	bool	22eb	8939	Not applicable
VirtualChannel.14.Alarm2.Amount	Rate-of-change alarm 'Amount'	float32	22e8	8936	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm2.AverageTime	Rate-of-change alarm 'Average time'	time_t	22ea	8938	Set by Network.Modbus.TimeFormat
VirtualChannel.14.Alarm2.Block	0 = Blocking alarms off; 1 = Blocking alarms on	uint8	22e2	8930	Not applicable
VirtualChannel.14.Alarm2.ChangeTime	Rate-of-change alarm 'Change Time'	uint8	22e9	8937	Not applicable
VirtualChannel.14.Alarm2.Deviation	Deviation alarm 'Deviation Value'	float32	22e7	8935	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm2.Dwell	Alarm dwell time	time_t	22e5	8933	Set by Network.Modbus.TimeFormat
VirtualChannel.14.Alarm2.Hysteresis	Alarm hysteresis value	float32	22e4	8932	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm2.Inactive	1 = alarm source safe and ack'd (if necessary)	bool	22ee	8942	Not applicable
VirtualChannel.14.Alarm2Latch	As VirtualChannel1.Alarm1.Latch	uint8	22e1	8929	Not applicable
VirtualChannel.14.Alarm2.NotAcknowledged	1 = alarm has not been acknowledged	bool	22ef	8943	Not applicable
VirtualChannel.14.Alarm2.Reference	Deviation alarm 'Reference' value	float32	22e6	8934	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm2.Status	As VirtualChannel1.Alarm1.Status	uint8	0157	343	Not applicable
VirtualChannel.14.Alarm2.Threshold	Alarm trigger threshold	float32	22e3	8931	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Alarm2.Type	As VirtualChannel1.Alarm1.Type	uint8	22e0	8928	Not applicable
VirtualChannel.14.Main.Descriptor	Virtual Channel descriptor	string_t	4c5f	19551	Not applicable
VirtualChannel.14.Main.Disable	1 = Virtual channel disabled	bool	22a3	8867	Not applicable
VirtualChannel.14.Main.HighCutOff	The highest input value that will be totalised/counter	float32	2285	8837	Set by VirtualChannel.14.Main.Resolution
VirtualChannel.14.Main.Input1	Input 1 value	float32	2287	8839	Set by VirtualChannel.14.Main.Resolution
VirtualChannel.14.Main.Input2	Input 2 value	float32	2288	8840	Set by VirtualChannel.14.Main.Resolution
VirtualChannel.14.Main.LowCutOff	The lowest input value that will be totalised/counter	float32	2284	8836	Set by VirtualChannel.14.Main.Resolution
VirtualChannel.14.Main.ModbusInput	Modbus input value	float32	2286	8838	Set by VirtualChannel.14.Main.Resolution
VirtualChannel.14.Main.Operation	As VirtualChannel1.Main.Operation	uint8	2281	8833	Not applicable
VirtualChannel.14.Main.Period	The time period over which the calculation is made	int32	228a	8842	Not applicable
VirtualChannel.14.Main.Preset	Initiate preset. 0 = No; 1 = Yes	bool	228c	8844	Not applicable
VirtualChannel.14.Main.PresetValue	The preset value	float32	228d	8845	Set by VirtualChannel.14.Main.Resolution
VirtualChannel.14.Main.PV	The virtual channel output value	float32	0154	340	Set by VirtualChannel.14.Main.Resolution
VirtualChannel.14.Main.Reset	Initiate reset. 0 = No; 1 = Yes	bool	228b	8843	Not applicable
VirtualChannel.14.Main.Resolution	Number of decimal places (0 to 6)	uint8	2282	8834	Not applicable
VirtualChannel.14.Main.Rollover	A pulse signal to indicate PV (output) has just rolled over	bool	2291	8849	Not applicable
VirtualChannel.14.Main.Status	As VirtualChannel1.Main.Status	uint8	0155	341	Not applicable
VirtualChannel.14.Main.TimeRemaining	Time remaining before the calculation is made	time_t	2289	8841	Set by Network.Modbus.TimeFormat
VirtualChannel.14.Main.Trigger	Increment/decrement counter. 0 = No; 1 = Yes	bool	228e	8846	Not applicable
VirtualChannel.14.Main.Type	As VirtualChannel1.Main.Type	uint8	2280	8832	Not applicable
VirtualChannel.14.Main.Units	Units descriptor	string_t	4c75	19573	Not applicable
VirtualChannel.14.Main.UnitsScaler	Units scaler for totalisers	float32	2283	8835	1dp
VirtualChannel.14.Trend.Colour	As VirtualChannel1.Trend.Colour	uint8	22a0	8864	Not applicable
VirtualChannel.14.Trend.SpanHigh	Specifies the highest PV (output value) to be displayed	float32	22a2	8866	Same as VirtualChannel.14.Main.PV
VirtualChannel.14.Trend.SpanLow	Specifies the lowest PV (output value) to be displayed	float32	22a1	8865	Same as VirtualChannel.14.Main.PV

## 5.3 PARAMETER LIST (Cont.)

Parameter path	Description	Type	Hex	Dec	Resolution
Zirconia.aC_CO_O2	Carbon Activity Between CO and O2	float32	289e	10398	4dp
Zirconia.BalanceIntegral	Balance Integral	bool	289d	10397	Not applicable
Zirconia.CarbonPot	Calculated Carbon Potential	float32	2892	10386	Set by Zirconia.Resolution
Zirconia.Clean.AbortClean	1 = Abort cleaning process	bool	28b5	10421	Not applicable
Zirconia.Clean.CantClean	1 = can't clean	bool	28c3	10435	Not applicable
Zirconia.Clean.CleanAbort	1 = Cleaning cycle has been aborted	bool	28c4	10436	Not applicable
Zirconia.Clean.CleanEnable	1 = probe cleaning allowed	bool	28b2	10418	Not applicable
Zirconia.Clean.CleanFreq	Interval between probe cleaning cycles	time_t	28aa	10410	Set by Network.Modbus.TimeFormat
Zirconia.Clean.CleanMaxTemp	Maximum temperature for cleaning. If, during the cleaning cycle, the probe temperature exceeds this value, cleaning is aborted.	float32	28b4	10420	0dp
Zirconia.Clean.CleanMsgReset	1 = Clear cleaning related alarms	bool	28b3	10419	Not applicable
Zirconia.Clean.CleanProbe	1 = Initiate a probe cleaning cycle	bool	28b0	10416	Not applicable
Zirconia.Clean.CleanRecoveryTime	The time taken to recover from last clean.	time_t	28b6	10422	Set by Network.Modbus.TimeFormat
Zirconia.Clean.CleanTemp	0 = max. clean recovery time exceeded last time 1 = Clean cycle aborted because cleaning temperature was too high.	bool	28c5	10437	Not applicable
Zirconia.Clean.CleanTime	The time for which the probe is cleaned	time_t	28ab	10411	Set by Network.Modbus.TimeFormat
Zirconia.Clean.CleanValue	1 = Enable probe cleaning valve	bool	28af	10415	Not applicable
Zirconia.Clean.LastCleanMv	Probe output after last clean, in mV	float32	28b7	10423	0dp
Zirconia.Clean.MaxRcovTime	Max. recovery time after a purge	time_t	28ad	10413	Set by Network.Modbus.TimeFormat
Zirconia.Clean.MinRcovTime	Min. recovery time after a purge	time_t	28ac	10412	Set by Network.Modbus.TimeFormat
Zirconia.Clean.ProbeFault	1 = Probe failed to recover following the clean cycle	bool	28ae	10414	Not applicable
Zirconia.Clean.Time2Clean	Time to next cleaning cycle	time_t	28b1	10417	Set by Network.Modbus.TimeFormat
Zirconia.CleanFreq	Interval between cleaning cycles	time_t	2889	10377	Set by Network.Modbus.TimeFormat
Zirconia.CleanProbe	Initiates a demand cleaning cycle	bool	289a	10394	Not applicable
Zirconia.CleanState	Cleaning State (0 = Waiting, 1 = Cleaning, 2 = Recovering)	uint8	2899	10393	Not applicable
Zirconia.CleanTime	The time for which the probe is cleaned	time_t	288a	10378	Set by Network.Modbus.TimeFormat
Zirconia.CleanValve	1 = Enable probe cleaning valve	bool	2898	10392	Not applicable
Zirconia.DewPoint	Calculated Dewpoint	float32	2893	10387	Set by Zirconia.Resolution
Zirconia.GasRef	Reference value for hydrogen concentration	float32	2882	10370	1dp
Zirconia.GasRefs.CO_Ideal	Gas ref value when Oxygen Type = Nernst	float32	28a9	10409	1dp
Zirconia.GasRefs.CO_InUse	The CO gas measurement value being used	float32	28a4	10404	1dp
Zirconia.GasRefs.CO_Local	Reference value for CO concentration	float32	28a1	10401	1dp
Zirconia.GasRefs.CO_Remote	CO concentration from remote source	float32	28a2	10402	1dp
Zirconia.GasRefs.CO_RemoteEn	1 = Allow remote gas measurement	bool	28a3	10403	Not applicable
Zirconia.GasRefs.H2_InUse	The hydrogen gas measurement value being used	float32	28a8	10408	1dp
Zirconia.GasRefs.H2_Local	Reference value for hydrogen concentration	float32	28a5	10405	1dp
Zirconia.GasRefs.H2_Remote	Hydrogen concentration from remote source	float32	28a6	10406	1dp
Zirconia.GasRefs.H2_RemoteEn	1 = Allow remote gas measurement	bool	28a7	10407	Not applicable
Zirconia.MaxRcovTime	Maximum recovery time after a purge	time_t	288c	10380	Set by Network.Modbus.TimeFormat
Zirconia.MinCalTemp	Min. temp at which the calculation is valid	float32	2886	10374	Same as Zirconia.TemplInput
Zirconia.MinRcovTime	Minimum recovery time after a purge	time_t	288b	10379	Set by Network.Modbus.TimeFormat
Zirconia.NumResolution	Number of decimal places	uint8	2881	10369	Not applicable
Zirconia.Oxygen	Calculated Oxygen value	float32	2894	10388	Set by Zirconia.Resolution
Zirconia.OxygenExp	Exponent used by log oxygen calculations	int16	288d	10381	Not applicable
Zirconia.OxygenType	The oxygen equation being used.uint8	28a0	10400		Not applicable
Zirconia.ProbeFault	0 = Nernst 1=Nernst Bosch 2 = Nernst CP 3= Ferronova				
Zirconia.ProbeInput	Probe Clean Recovery Warning	bool	2896	10390	Not applicable
Zirconia.ProbeOffset	Probe input in mV	float32	2890	10384	0dp
Zirconia.ProbeState	Probe offset in mV	float32	2891	10385	Set by Zirconia.Resolution
Zirconia.ProbeStatus	State of the probe measurement system 0 = Measuring 1 = Cleaning 2 = Clean Recovery 3 = Test impedance 4 = Impedance recovery 5 = Not ready	uint8	289f	10399	Not applicable
Zirconia.ProbeType	Status of Probe uint8 0 = OK 1 = mVSB 2 = TempSbr 3 = MincalcT	289c		10396	Not applicable
Zirconia.ProcFactor	Type of Probe 25 = MMI 26 = AACC 27 = Dray 28 = Accu 29 = SSI 30 = MacD 31 = Bosch 32 = Barber 33 = ferono 34 = PrbmV 35 = Eurotherm	uint8	2880	10368	Not applicable
Zirconia.PVFrozen	Process Factor (Value defined by probe manufacturer)	float32	2888	10376	1dp
Zirconia.RemGasEn	1 = PV frozen	bool	2897	10391	Not applicable
Zirconia.RemGasRef	1 = Enable use of remote gas reference	bool	2884	10372	Not applicable
Zirconia.SootAlm	Remote Gas Reference Value	float32	2883	10371	1dp
Zirconia.TemplInput	1 = Soot alarm active	bool	2895	10389	Not applicable
Zirconia.TempOffset	Probe temperature Input	float32	288e	10382	0dp
Zirconia.Time2Clean	Temperature Offset	float32	288f	10383	Set by Zirconia.Resolution
Zirconia.Tolerance	Time To Next Clean	time_t	289b	10395	Set by Network.Modbus.TimeFormat
Zirconia.WrkGas	Sooting Tolerance	float32	2887	10375	1dp
	Working Reference Gas Value	float32	2885	10373	1dp

## 6 iTOOLS

iTools software running on a pc allows quick and easy access to the configuration of the unit. The parameters used are generally the same as those described in [section 4](#) above, with the addition of various diagnostic parameters.

iTools also gives the user the ability to create software wiring between function blocks, such wiring being carried out using the Graphical wiring Editor feature.

A further feature - the display mode 'Promote List', is populated using iTools - see [section 3.4.9](#) for details. In addition to the guidance given here, there are two on-line Help systems available within iTools: Parameter help and iTools help. Parameter help is accessed by clicking on 'Help' in the toolbar (opens the complete parameter help system), by right-clicking on a parameter and selecting 'Parameter Help' from the resulting context menu, or by clicking on the Help menu and selecting 'Device Help'. iTools help is accessed by clicking on the Help menu, and selecting 'Contents'. iTools help is also available in manual format under part number HA028838, either as a physical manual or as a pdf file.

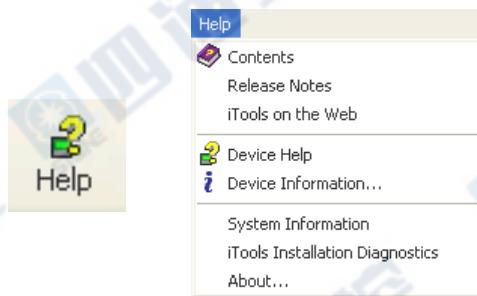


Figure 6 Help access

## 6.1 iTools CONNECTION

The following descriptions assume that iTools software has been correctly installed on the pc.

### 6.1.1 Ethernet (Modbus TCP) communications

**Note:** the following description is based on windows XP. Windows 'Vista' is similar.

It is first necessary to determine the IP address of the unit, as described under 'Network.Interface' in [section 4.2.1](#).

Once the Ethernet link has been correctly installed, carry out the following actions at the pc:

1. Click on 'Start'
2. Click on 'Control Panel'. (If Control Panel opens in 'Category View' select 'Classic View' instead.)
3. Double-click on 'iTools'.
4. Click on the TCP/IP tab in the Registry settings configuration.
5. Click on 'Add...' The 'New TCP/IP Port' dialogue box opens.
6. Type-in a name for the port, then click 'Add...' again
7. Type the IP address of the unit in the 'Edit Host' box which appears. Click OK.
8. Check the details in the 'New TCP/IP Port' box, then click on 'OK'.
9. Click on 'OK' in the 'Registry settings' box to confirm the new port.

(Continued)

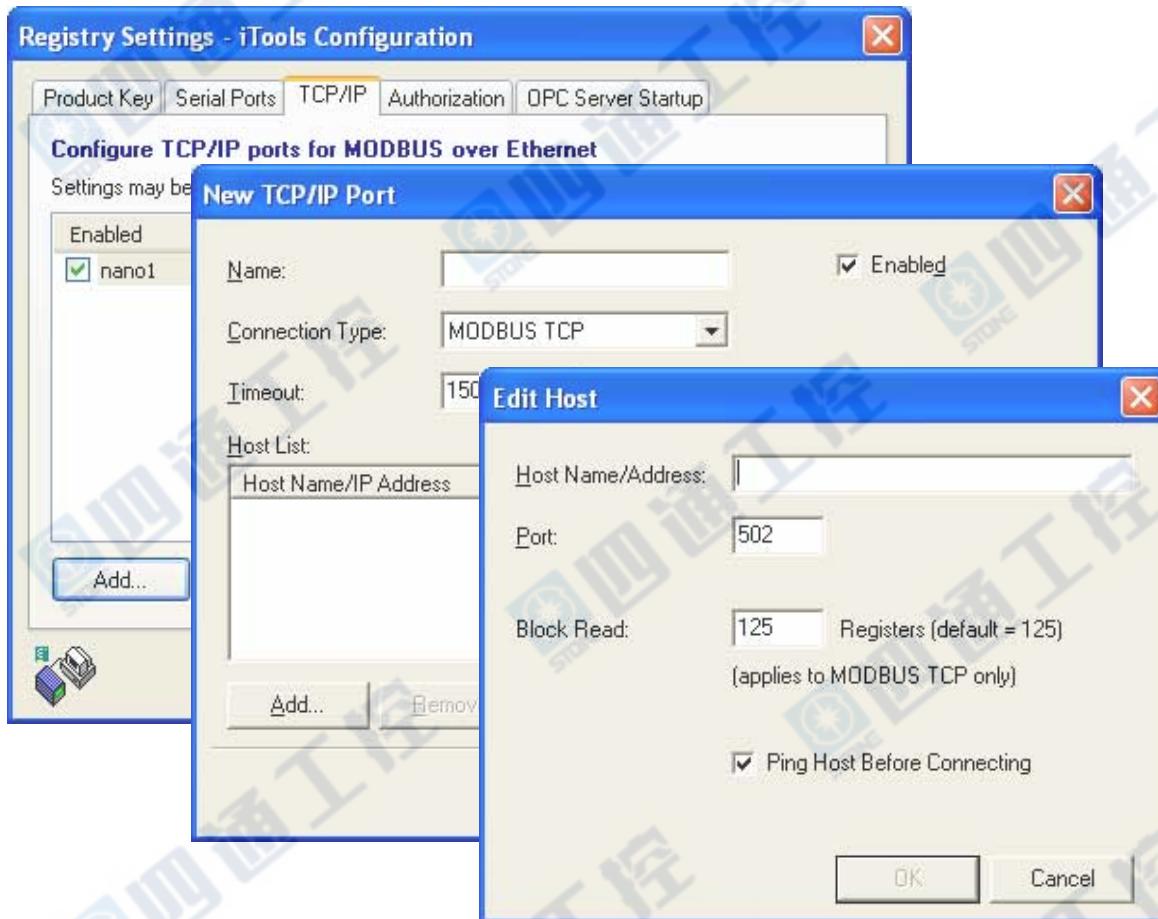


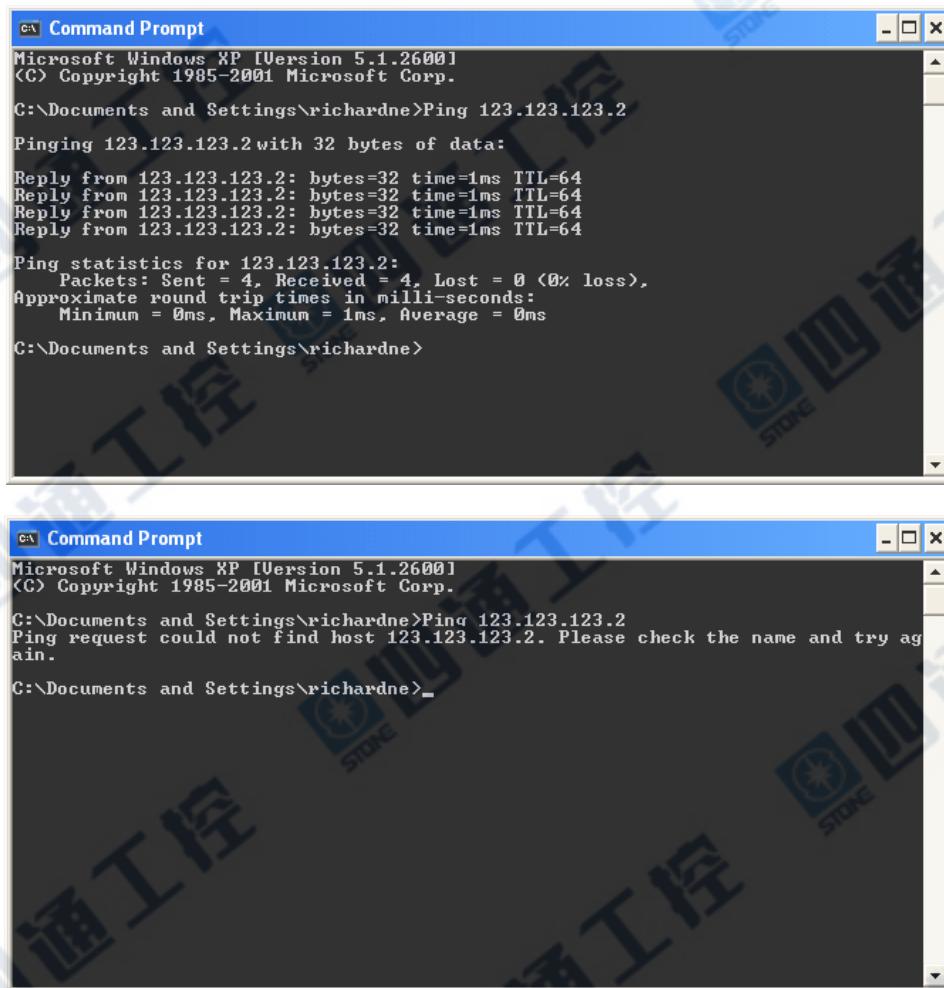
Figure 6.1.1a Adding a new Ethernet port

### 6.1.1 ETHERNET (TCP/IP) COMMUNICATIONS (Cont.)

To check that the pc can now communicate with the instrument, Click 'Start', 'All Programs', 'Accessories', 'Command Prompt'

when the Command Prompt box appears, type in: Ping<Space>IP1.IP2.IP3.IP4<Enter> (where IP1 to IP4 are the IP address of the instrument).

If the Ethernet link to the instrument is operating correctly, the 'successful' reply arrives. Otherwise, the 'failed' reply arrives, in which case, the Ethernet link, IP address, and pc port details should be verified.



The image contains two side-by-side screenshots of a Microsoft Windows XP Command Prompt window. Both windows show the following text:

```
Microsoft Windows XP [Version 5.1.2600]
(C) Copyright 1985-2001 Microsoft Corp.

C:\Documents and Settings\richardne>Ping 123.123.123.2

Pinging 123.123.123.2 with 32 bytes of data:
Reply from 123.123.123.2: bytes=32 time=1ms TTL=64

Ping statistics for 123.123.123.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 1ms, Average = 1ms

C:\Documents and Settings\richardne>
```

The left window shows a successful ping with four replies and a 1ms average round trip time. The right window shows a failed ping with the message: "Ping request could not find host 123.123.123.2. Please check the name and try again."

Figure 6.1.1b Command prompt 'Ping' screens (typical)

Once the Ethernet link to the instrument has been verified, iTools can be started (or shut down and restarted), and the Scan toolbar icon used, to 'find' the instrument. The scan can be stopped at any time by clicking on the Scan icon a second time.

See [section 6.2](#) for more details of the scan procedure.

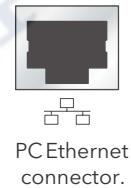


### 6.1.2 Direct Connection

This section describes how to connect a pc directly to the instrument.

#### WIRING

Connection is made from the Ethernet connector at the rear of the Instrument to an Ethernet RJ45 connector, usually located at the rear of the pc. The cable can be either a 'cross-over' or 'straight through' type.



Once wired correctly, and powered up, it is necessary to enter a suitable IP address and subnet mask into the Comms configuration of the Driver Module. This information can be found as follows:

1. At the pc, click 'Start', 'All Programs', 'Accessories', 'Command Prompt'
2. When the Command Prompt box appears, type IPConfig<Enter>

The response is a display, such as that shown below, giving the IP address and Subnet mask of the pc. Choose an address in the range covered by these two values.

A subnet mask element of 255 means that the equivalent element of the IP address must be used unchanged. A subnet mask element of 0 means that the equivalent element of the IP address may take any value between 1 and 255 (0 is not allowed). In the example below, the range of IP addresses which may be chosen for the Driver Module is 123.123.123.2 to 123.123.123.255. (123.123.123.0 is not allowed and 123.123.123.1 is the same as the pc's address, and may therefore not be used.)

```

C:\ Command Prompt
Microsoft Windows XP [Version 5.1.2600]
(C) Copyright 1985-2001 Microsoft Corp.

C:\Documents and Settings\richardne>IPConfig

Windows IP Configuration

Ethernet adapter Local Area Connection:
      Connection-specific DNS Suffix  . : 
      IP Address. . . . . : 123.123.123.1
      Subnet Mask . . . . . : 255.255.255.0
      Default Gateway . . . . . : 

C:\Documents and Settings\richardne>
  
```

Figure 6.1.2b IP Config command

3. In Network.Interface configuration (section 4.2.1) enter the selected IP address and the subnet mask (as it appears in the command prompt window) in the relevant parts of the menu.
4. Check communications by 'pinging' as described in section 6.1.1, above.

Once the link to the instrument has been verified, iTools can be started (or shut down and re-started), and the Scan toolbar icon used, to 'find' the instrument. The scan can be stopped at any time by clicking on the Scan icon a second time.

See section 6.2 for more details of the scan procedure.

#### Subnet Masks and IP addresses.

Subnet Masks are most readily understood when looked at in binary format.

For example, a mask of 255.255.240.10 can be re-written as:

11111111.11111111.11110000.00001010. In such a case, IP addresses

11111111.11111111.1111xxxx.xxxx1x1x would be recognised (where x can be either a 0 or



## 6.2 SCANNING FOR INSTRUMENTS

Clicking on the 'Scan' toolbar icon causes a dialogue box (shown below) to appear. This allows the user to define a search range of addresses.

### Notes:

1. The relevant instrument address is that entered in the Network.Modbus configuration item (section 4.2.4, and it can take any value between 1 and 254 inclusive, as long as it is unique to the comms link).
2. The default selection (Scan all device addresses...) will detect any instrument on the serial link, which has a valid address.

As the search progresses, any instruments detected by the scan appear as thumbnails (faceplates) in the 'Panel Views' area, normally located at the bottom of the iTools screen. (options/Panel Views position allows this area to be moved to the top of the window, or the Close icon  can be used to close it. Once closed it can be re-opened by clicking on 'Panel Views' in the 'View' menu.)



Figure 6.2a Scan range enable

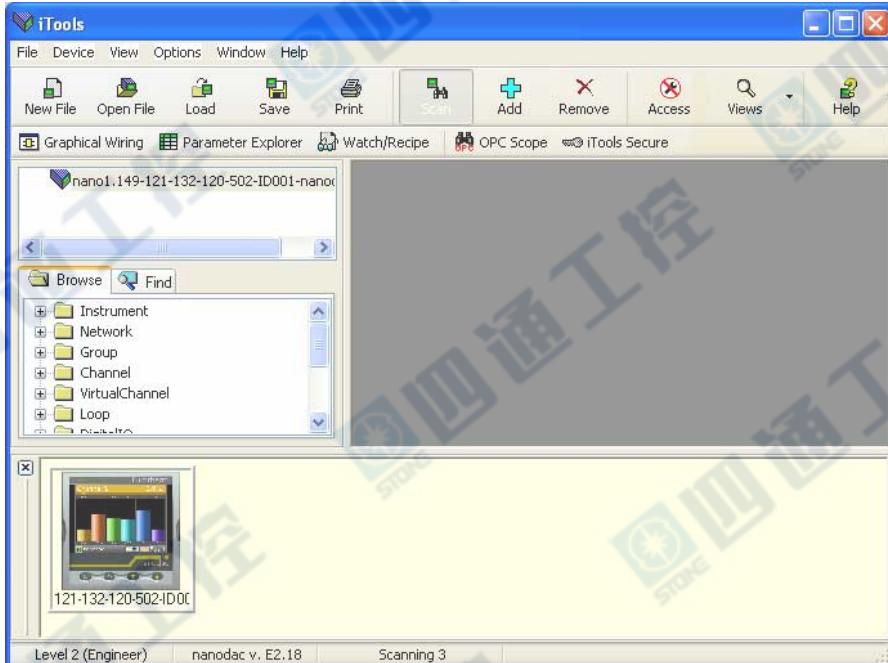


Figure 6.2b iTools initial window with one instrument detected

Once the instrument has been detected stop the scan. When the instrument has synchronised, click on the 'Access' button to enter configuration mode (a password might be required). Once the editing session is complete, click on the Access button again to quit configuration mode.

## 6.3 GRAPHICAL WIRING EDITOR Graphical Wiring

Clicking on the Graphical wiring Editor tool bar icon causes the Graphical wiring window for the current instrument configuration to open.

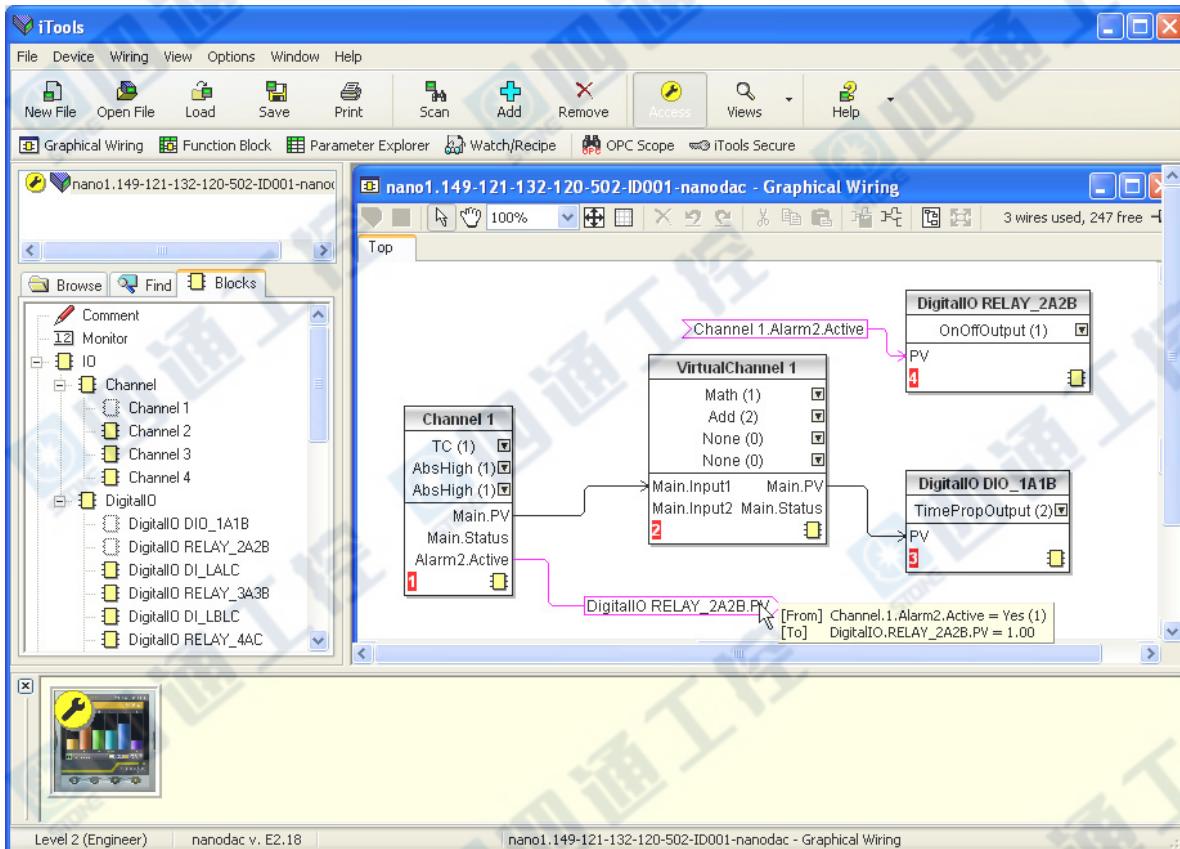
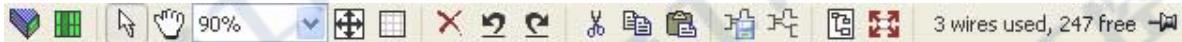


Figure 6.3 Graphical wiring Editor

The graphical wiring editor allows:

1. Function blocks, notes, comments etc. to be 'drag and dropped' into the wiring diagram from the tree list (left pane).
2. Parameters to be wired to one another by clicking on the output, the clicking on the required input.
3. Viewing and/or editing of parameter values by right-clicking on a function block and selecting 'Function Block View'.
4. The user to select parameter lists and to switch between parameter and wiring editors.
5. Completed wiring to be downloaded to the instrument (function blocks and wiring items with dashed outlines are new, or have been edited since the last download).

### 6.3.1 Tool bar



-  Download wiring to instrument
-  Mouse select. Select normal mouse operation. Mutually exclusive with 'Mouse Pan' below.
-  Mouse Pan. When active, this causes the mouse cursor to change to a hand-shaped icon. Allows the graphical wiring diagram to be click-dragged within the GWE window aperture.
-  100%  Zoom. Allows the magnification factor of the wiring diagram to be selected
-  Pan tool. Whilst left clicked, the cursor appears as a rectangle showing which part of the wiring diagram is currently displayed. Click dragging allows the rectangle to be moved freely about the diagram. The size of the rectangle depends on the zoom setting.
-  Show/Hide grid. This toggles an alignment grid on and off.
-  Undo, redo. Allows the user to undo the last action, or, once an undo action has taken place, to redo the undo. Short cuts are <Ctrl>+<Z> for undo; <Ctrl>+<V> for redo
-  Cut, Copy, Paste. Normal Cut (copy and delete), Copy (copy without delete) and Paste (insert into) functions. Shortcuts are: <Ctrl> + <X> for 'Cut'; <Ctrl> + <C> for copy and <Ctrl> + <V> for Paste.
-  Copy diagram fragment; Paste diagram fragment. Allows a part of the wiring diagram to be selected, named and be saved to file. The fragment may then be pasted into any wiring diagram, including the source diagram
-  Create compound; Flatten compound. These two icons allow compounds to be created and 'un created' (flattened).

### 6.3.2 Wiring editor operating details

#### COMPONENT SELECTION

Single wires are shown with boxes at 'corners' when selected. When more than one wire is selected, as part of a group, the wire colour changes to magenta. All other items have a dashed line drawn round them when selected.

Clicking on a single item selects it. An item can be added to the selection by holding down the control key (ctrl) whilst clicking on the item. (A selected item can be deselected in the same way.) If a block is selected, then all its associated wires are also selected.

Alternatively, the mouse can be click-dragged on the background to create a 'rubber band' round the relevant area; anything within this area being selected when the mouse is released.

<Ctrl>+<A> selects all items on the active diagram.

#### BLOCK EXECUTION ORDER

The order in which the blocks are executed by the instrument depends on the way in which they are wired. Each block displays its place in its sequence in a coloured block in the bottom left-hand corner (figure 6.3.2a).

### 6.3.2 WIRING EDITOR OPERATING DETAILS (Cont.)

#### FUNCTION BLOCKS

A Function Block is an algorithm which may be wired to and from other function blocks to make a control strategy. Each function block has inputs and outputs. Any parameter may be wired from, but only parameters that are alterable in Operator Mode may be wired to. A function block includes any parameters that are needed to configure or operate the algorithm. The inputs and outputs which are considered to be of most use are always shown. In most cases all of these need to be wired before the block can perform a useful task. If a function block is not faded in the tree (left hand pane) it can be dragged onto the diagram. The block can be dragged around the diagram using the mouse.

A Channel block is shown below as an example. When block type information is alterable (as in this case) click on the box with the down arrow in it to display a dialogue box allowing the value to be edited.

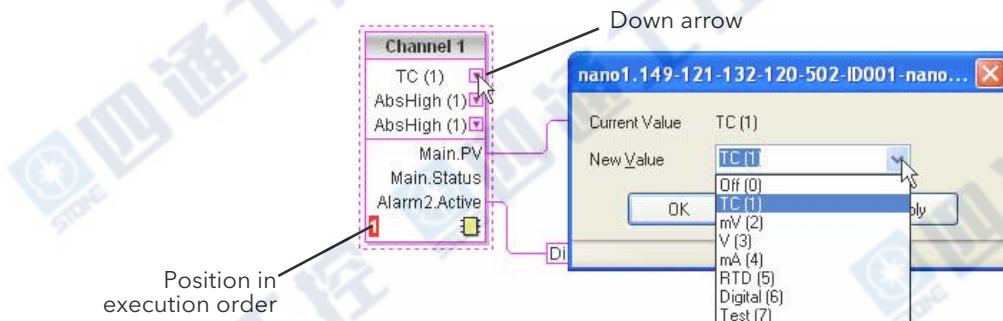


Figure 6.3.2a Function block example

If it is required to wire from a parameter, which is not shown as a recommended output, click on the 'Click to Select Output' icon in the bottom right hand corner to display a full list of parameters in the block (figure 6.3.2c, below). Click on one of these to start a wire.



#### FUNCTION BLOCK CONTEXT MENU

Right click in the function block to display the context menu.

**Function block view** Displays a list of parameters associated with the function block. 'Hidden' parameters can be displayed by de-selecting 'Hide Parameters and Lists when not Relevant' in the options menu 'Parameter availability setting...' item

**Re-Route wires** Redraws all wiring associated with the function block.

**Re-route input wires** Redraws all input wiring associated with the function block

**Re-route output wires** Redraws all output wiring associated with the function block.

**Show wiring using tags**

Wires are not drawn, but their start and end destinations are indicated by tags instead. Reduces wire clutter in diagrams where source and destination are widely separated.

Hovering the cursor over the tag shows both its source and destination parameters and their values

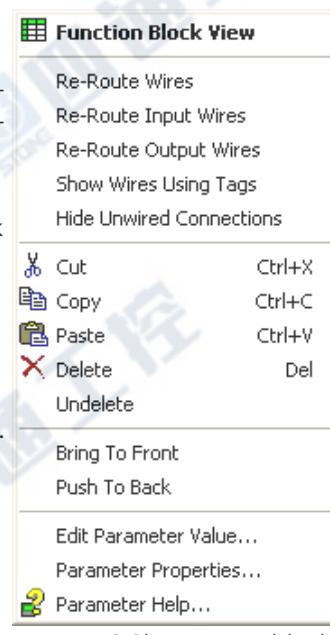
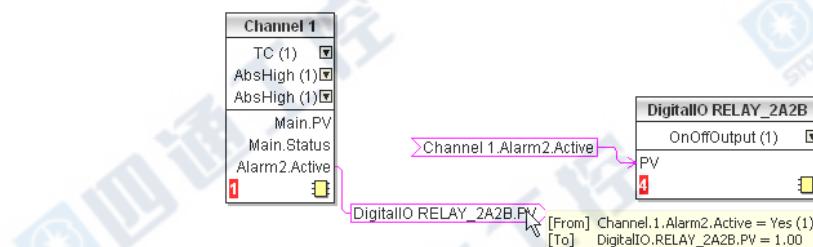


Figure 6.3.2b Function block context menu

### 6.3.2 WIRING EDITOR OPERATING DETAILS (Cont.)

#### FUNCTION BLOCK CONTEXT MENU (Cont.)

Hide unwanted connections

Causes the display to include only wired items.

Cut

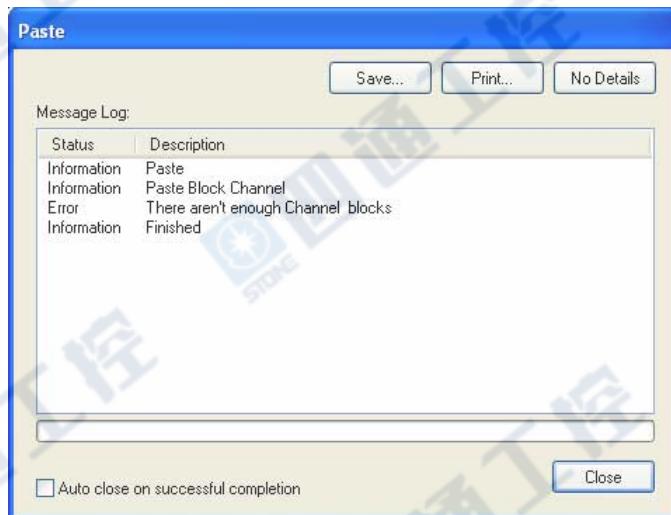
Allows one or more selected items to be moved to the Clipboard ready for pasting into another diagram or compound, or for use in a Watch window, or OPC scope. The original items are greyed out, and function blocks and wires are shown dashed until next download, after which they are removed from the diagram. Short cut =  $<\text{Ctrl}>+<\text{X}>$ . Cut operations carried out since the last download can be 'undone' by using the 'Undo' tool bar icon, by selecting 'Undelete' or by using the short cut  $<\text{Ctrl}>+<\text{Z}>$ .

Copy

Allows one or more selected items to be copied to the Clipboard ready for pasting into another diagram or compound, or for use in a Watch window, or OPC scope. The original items remain in the current wiring diagram. Short cut =  $<\text{Ctrl}>+<\text{C}>$ . If items are pasted to the same diagram from which they were copied, the items will be replicated with different block instances. Should this result in more instances of a block than are available, an error display appears showing details of which items couldn't be copied.

Paste

Copies items from the Clipboard to the current wiring diagram. Short cut =  $<\text{Ctrl}>+<\text{V}>$ . If items are pasted to the same diagram from which they were copied, the items will be replicated with different block instances. Should this result in more instances of a block than are available, a Paste error display appears showing details of those items which could not be copied.



Delete

Marks all selected items for deletion. Such items are shown dashed until next download, after which they are removed from the diagram. Short cut =  $<\text{Del}>$ .

Undelete

Reverses 'Delete' and 'Cut' operations carried out on selected item(s) since the last download.

Bring to Front

Brings selected items to the front of the diagram.

Push to Back

Sends the selected items to the back of the diagram.

Edit Parameter Value... This menu item is active if the cursor is hovering over an editable parameter. Selecting this menu item causes a pop-up window to appear, which allows the user to edit the parameter value.

Parameter Properties

This menu item is active if the cursor is hovering over an editable parameter. Selecting this menu item causes a pop-up window to appear, which allows the user to view the parameter properties, and also, to view the parameter Help (by clicking on the 'Help' tab).

Parameter Help

Produces Parameter Properties and Help information for the selected function block or parameter, depending on the hover position of the cursor, when the right-click occurs.

### 6.3.2 WIRING EDITOR OPERATING DETAILS (Cont.)

#### WIRES

To make a wire

1. Drag two (or more) blocks onto the diagram from the function block tree.
2. Start a wire by either clicking on a recommended output or clicking on the 'Click to Select output' icon at the bottom right corner of the block to bring up the connection dialogue, and clicking on the required parameter. Recommended connections are shown with a green plug symbol; other parameters which are available being shown in yellow. Clicking on the red button causes all parameters to be shown. To dismiss the connection dialogue either press the escape key on the keyboard, or click the cross at the bottom left of the dialogue box.
3. Once the wire has started a dashed wire is drawn from the output to the current mouse position. To complete the wire click on the required destination parameter.
4. Wires remain dashed until they are downloaded

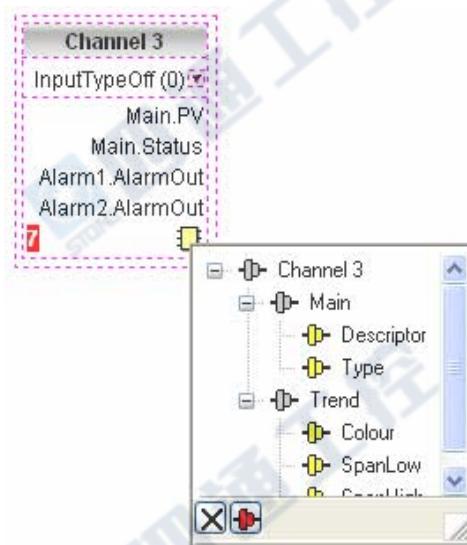


Figure 6.3.2c Output selection dialogue box.

#### Routing wires

When a wire is placed it is auto-routed. The auto routing algorithm searches for a clear path between the two blocks. A wire can be auto-routed again using the context menus or by double clicking the wire. A wire segment can be edited manually by click-dragging. If the block to which it is connected is moved, the end of the wire moves with it, retaining as much of the path as possible.

If a wire is selected by clicking on it, it is drawn with small boxes on its corners.

#### Wire Context Menu

Right click on a wire to display the wire block context menu:

Force Exec Break	When wires form a loop, a break point must be introduced, where the value written to the block comes from a source which was last executed during the previous cycle. A break is automatically placed by iTools, and appears in red.  Force Exec Break allows the user to define where a break must be placed. Surplus breaks appear in black.
Re-Route wire	Replaces the current wire route with a new route generated from scratch.
Use Tags	Toggles between wire and tag mode between parameters. Tag mode is useful for sources and destinations which are widely separated.
Find Start	Goes to the source of the wire.
Find End	Goes to the destination of the wire.
Cut, Copy, Paste	Not used in this context.
Delete	Marks the wire for deletion. The wire is redrawn as a dashed line (or dashed tags) until next download. Operation can be reversed until after next download.
Undelete	Reverses the effect of the Delete operation up until the next download, after which, Undelete is disabled.
Bring to Front	Brings the wire to the front of the diagram.
Push to Back	Sends the wire to the back of the diagram.



### 6.3.2 WIRING EDITOR OPERATING DETAILS (Cont.)

#### Wire Colours

Black	Normal functioning wire
Red	The wire is connected to a non-changeable parameter. Values are rejected by the destination block.
Magenta	A normal functioning wire is being hovered-over by the mouse cursor.
Purple	A red wire is being hovered-over by the mouse cursor.
Green	New Wire (dashed green wire changes to solid black after being downloaded.)

#### COMMENTS

Comments are added to a wiring diagram by click-dragging them from the Function Block tree onto the diagram. As soon as the mouse is released, a dialogue box opens to allow the comment text to be entered. Carriage returns are used to control the width of the comment. Once text entry is complete, 'OK' causes the comment to appear on the diagram. There are no restrictions on the size of a comment. Comments are saved to the instrument along with the diagram layout information.

Comments can be linked to function blocks and wires by clicking on the chain icon at the bottom right-hand corner of the comment box and then clicking again on the required block or wire. A dashed line is drawn to the top of the block or to the selected wire segment (figure 6.3.2f).

**Note:** Once the comment has been linked, the Chain icon disappears. It reappears when the mouse cursor is hovered over the bottom right-hand corner of the comment box.

#### Comment Context Menu

Edit	Opens the Comment dialogue box to allow the comment text to be edited.
Unlink	Deletes the current link from the comment.
Cut	Moves the comment to the Clipboard, ready to be pasted elsewhere. Short cut = <Ctrl>+<X>.
Copy	Copies the comment from the wiring diagram to the Clipboard, ready to be pasted elsewhere. Short cut = <Ctrl>+<C>.
Paste	Copies a comment from the Clipboard to the wiring diagram. Short cut = <Ctrl>+<V>.
Delete	Marks the comment for deletion at next download.
Undelete	Undoes the Delete command if download has not taken place since.

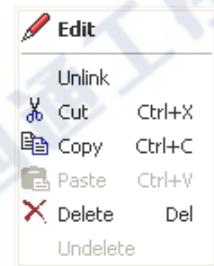


Figure 6.3.2e  
Comment context menu

### 6.3.2 WIRING EDITOR OPERATING DETAILS (Cont.)

#### MONITORS

Monitor points are added to a wiring diagram by click-dragging them from the Function Block tree onto the diagram. A monitor shows the current value (updated at the iTools parameter list update rate) of the parameter to which it is linked. By default the name of the parameter is shown. To hide the parameter name either double click on the monitor box or 'Show Names' in the context (right-click) menu can be used to toggle the parameter name on and off.

Monitors are linked to function blocks and wires by clicking on the chain icon at the bottom right-hand corner of the box and then clicking again on the required parameter. A dashed line is drawn to the top of the block or the selected wire segment.

**Note:** Once the monitor has been linked, the Chain icon disappears. It reappears when the mouse cursor is hovered over the bottom right-hand corner of the monitor box.

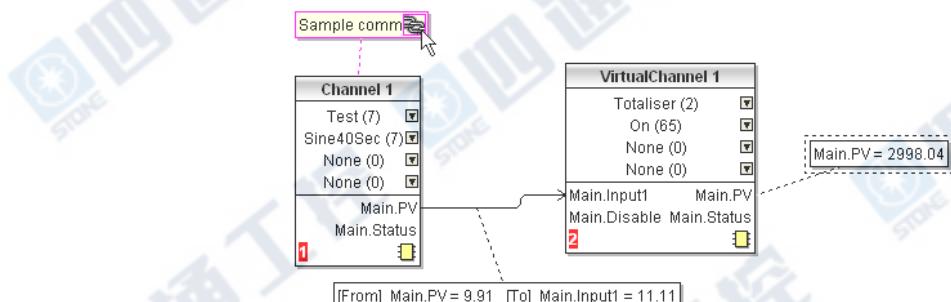


Figure 6.3.2f Comment and Monitor appearance

#### Monitor Context Menu

Show names	Toggles parameter names on and off in the monitor box.
Unlink	Deletes the current link from the monitor.
Cut	Moves the monitor to the Clipboard, ready to be pasted elsewhere. Short cut = <Ctrl>+<X>.
Copy	Copies the monitor from the wiring diagram to the Clipboard, ready to be pasted elsewhere. Short cut = <Ctrl>+<C>.
Paste	Copies a monitor from the Clipboard to the wiring diagram. Short cut = <Ctrl>+<V>.
Delete	Marks the monitor for deletion at next download.
Undelete	Undoes the Delete command if download has not taken place since.
Bring to Front	Moves the item to the 'top' layer of the diagram.
Push to Back	Moves the item to the 'bottom' layer of the diagram.
Parameter Help	Shows parameter help for the item.

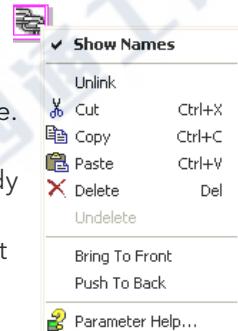


Figure 6.3.2g  
Monitor context menu

#### DOWNLOADING

When the wiring editor is opened the current wiring and diagram layout is read from the instrument. No changes are made to the instrument function block execution or wiring until the download button is pressed. Any changes made using the operator interface after the editor is opened are lost on download.

When a block is dropped onto the diagram, instrument parameters are changed to make the parameters for that block available. If changes are made and the editor is closed without saving them there is a delay while the editor clears these parameters.

During download, the wiring is written to the instrument which then calculates the block execution order and starts executing the blocks. The diagram layout including comments and monitors is then written into instrument flash memory along with the current editor settings. When the editor is reopened, the diagram is shown positioned as it was when it was last downloaded.

### 6.3.2 WIRING EDITOR OPERATING DETAILS (Cont.)

#### COLOURS

Items on the diagram are coloured as follows:

Red	Items which totally or partially obscure other items and items which are totally or partially obscured by other items. Wires that are connected to unalterable or non-available parameters. Execution breaks.
Blue	Non-available parameters in function blocks.
Green	Items added to the diagram since last download are shown as green dashed lines.
Magenta	All selected items, or any item over which the cursor is hovering.
Purple	Red wires when being hovered over by the mouse cursor.
Black	All items added to the diagram before the last download. Redundant execution breaks. Monitor and comment text.

#### DIAGRAM CONTEXT MENU

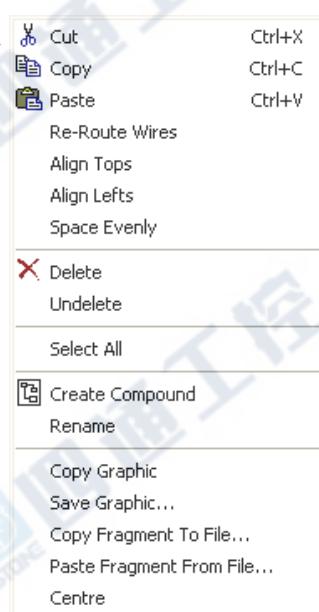
Cut	Active only when the right click occurs within the bounding rectangle which appears when more than one item is selected. Moves the selection off the diagram to the Clipboard. Short cut = <Ctrl>+<X>.	
Copy	As for 'Cut', but the selection is copied, leaving the original on the diagram. Short cut = <Ctrl>+<C>.	
Paste	Copies the contents of the Clipboard to the diagram. Short cut = <Ctrl>+<V>.	
Re-Route wires	Reroutes all selected wires. If no wires are selected, all wires are re-routed.	
Align Tops	Aligns the tops of all blocks in the selected area.	
Align Lefts	Aligns the left edges of all blocks in the selected area.	
Space Evenly	Spaces selected items such that their top left corners are spaced evenly across the width of the diagram. Click on the item which is to be the left-most item, then <Ctrl>+<left click> the remaining items in the order in which they are to appear.	
Delete	Marks the item for deletion at next download time. Can be 'Undeleted' up until download occurs.	
Undelete	Reverses the action of 'Delete' on the selected item.	
Select All	Selects all items on the current diagram.	
Create Compound	Active only when the right click occurs, in the top level diagram, within the bounding rectangle which appears when more than one item is selected. Creates a new wiring diagram as described in 'Compound', below.	
Rename	Allows a new name to be entered for the current wiring diagram. This name appears in the relevant tab.	
Copy Graphic	Copies the selected items (or the whole diagram if no items are selected) to the clipboard as a Windows metafile, suitable for pasting into a documentation application. Wiring entering/leaving the selection (if any) are drawn in tag mode.	
Save Graphic...	As for 'Copy Graphic' above, but saves to a user-specified file location instead of the clipboard.	
Copy Fragment To File...	Copies selected items to a user-named file in folder 'My iTools Wiring Fragments' located in 'My Documents'.	
Paste Fragment From File	Allows the user to select a stored fragment for inclusion in the wiring diagram.	
Centre	Places the display window at the centre of the selected items. If 'Select All' has previously been clicked-on, then the display window is placed over the centre of the diagram.	

Figure 6.3.2h  
Diagram context menu

### 6.3.2 WIRING EDITOR OPERATING DETAILS (Cont.)

#### COMPOUNDS

Compounds are used to simplify the top level wiring diagram, by allowing the placing of any number of function blocks within one 'box', the inputs and outputs of which operate in the same way as those of a normal function block.

Each time a compound is created, a new tab appears at the top of the wiring diagram. Initially compounds and their tabs are named 'Compound 1', 'Compound 2', etc. but they can be renamed by right clicking either on the compound in the top level diagram, or anywhere within an open Compound, selecting 'Rename' and typing in the required text string (16 characters max.).

Compounds cannot contain other compounds (i.e. they can be created only in the top level diagram).

#### Compound creation

1. Empty compounds are created within the top level diagram by clicking on the 'Create Compound' tool bar icon.
2. Compounds can also be created by highlighting one or more function blocks in the top level diagram and then clicking on the 'Create Compound' tool bar icon. The highlighted items are moved from the top level diagram into a new compound.
3. Compounds are 'uncreated' (flattened), by highlighting the relevant item in the top level menu and then clicking on the 'Flatten Compound' tool bar icon. All the items previously contained within the compound appear on the top level diagram.
4. Wiring between top level and compound parameters is carried out by clicking on the source parameter, then clicking on the compound (or the compound tab) and then clicking on the destination parameter. Wiring from a compound parameter to a top level parameter or from compound to compound is carried out in similar manner.
5. Unused function blocks can be moved into compounds by dragging from the tree view. Existing blocks can be dragged from the top level diagram, or from another compound, onto the tab associated with the destination compound. Blocks are moved out of compounds to the top level diagram or to another compound in a similar way. Function blocks can also be 'cut and pasted'.
6. Default compound names (e.g. 'Compound 2') are used only once, so that if, for example, Compounds 1 and 2 have been created, and Compound 2 is subsequently deleted, then the next compound to be created will be named 'Compound 3'.
7. Top level elements can be click-dragged into compounds.



#### TOOL TIPS

Hovering the cursor over the block displays 'tooltips' describing that part of the block beneath the cursor. For function block parameters the tooltip shows the parameter description, its OPC name, and, if downloaded, its value. Similar tooltips are shown when hovering over inputs, outputs and over many other items on the iTools screen.

A Function Block is enabled by dragging the block onto the diagram, wiring it, and finally downloading it to the instrument. Initially blocks and associated wires are drawn with dashed lines, and when in this state the parameter list for the block is enabled but the block is not executed by the instrument.

The block is added to the instrument function block execution list when the 'Download' icon is operated and the items are redrawn using solid lines.

If a block which has been downloaded is deleted, it is shown on the diagram in a ghosted form until the download button is pressed. (This is because it and any wires to/from it are still being executed in the instrument. On download it will be removed from the instrument execution list and the diagram.) A ghosted block can be 'undeleted' as described in 'Context menu', above.

When a dashed block is deleted it is removed immediately.

## 6.4 PARAMETER EXPLORER



This view can be displayed:

1. by clicking on the 'Parameter Explorer' toolbar icon,
2. by double clicking on the relevant block in the tree pane or in the graphical wiring editor
3. by selecting 'Function Block View' from the Function block context menu in the Graphical wiring Editor.
4. by selecting 'parameter Explorer' from the 'View' menu
5. by using the short cut <Alt>+<Enter>

In each case the function block parameters appear in the iTools window in tabular form, such as the example in figure 6.4a, below.

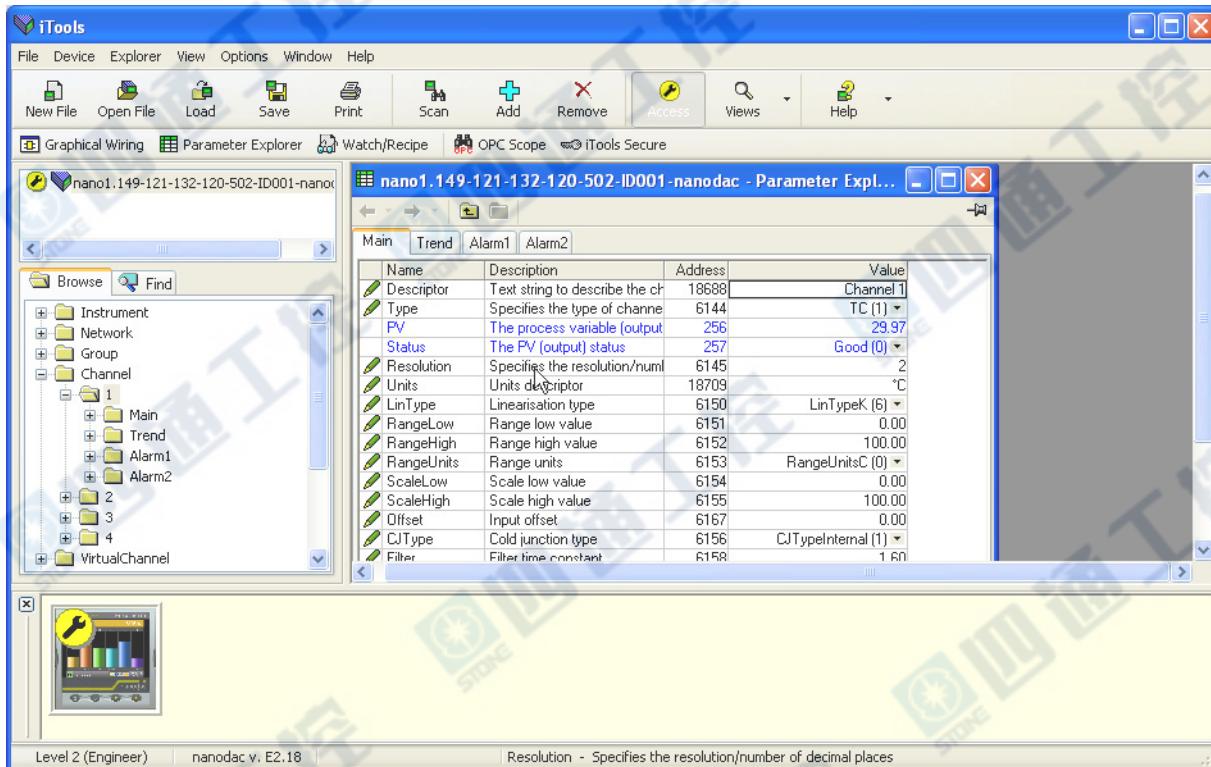


Figure 6.4a Parameter table example

The figure above shows the default table layout. Columns can be added/deleted from the view using the 'Columns' item of the Explorer or context menus (figure 6.4b).

## 6.4 PARAMETER EXPLORER (Cont.)

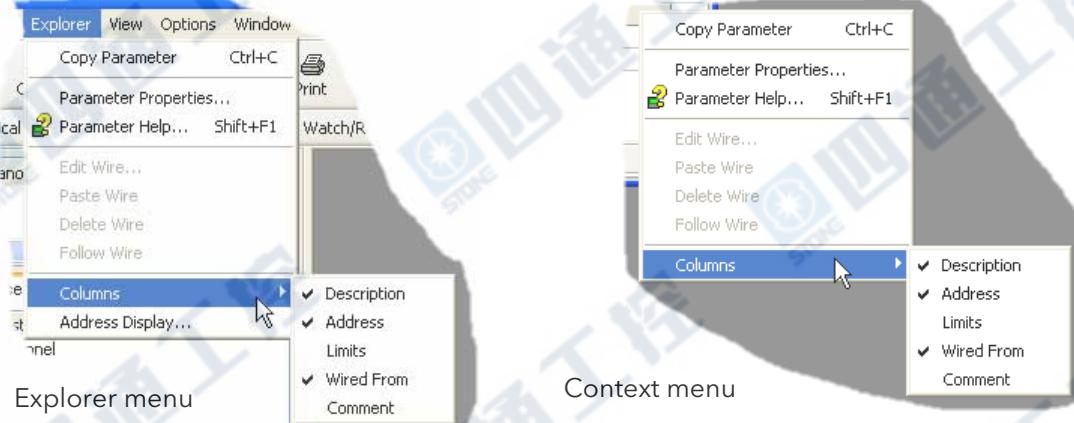


Figure 6.4b Column enable/disable

### 6.4.1 Parameter explorer detail

Figure 6.4.1a shows a typical parameter table. This particular parameter has a number of subfolders associated with it, and each of these is represented by a 'tab' across the top of the table.

nano1.149-121-132-120-502-ID001-nanodac - Parameter Explorer (Channel.1)					
	Name	Description	Address	Value	Wired From
Descriptor	Text string to describe the ch	18688	Channel 1		
Type	Specifies the type of channel	6144	TC (1)		
PV	The process variable (output)	256	30.11		
Status	The PV (output) status	257	Good (0)		
Resolution	Specifies the resolution/numb	6145	2		
Units	Units descriptor	18709	°C		
LinType	Linearisation type	6150	LinTypeK (6)		
RangeLow	Range low value	6151	0.00		
RangeHigh	Range high value	6152	100.00		
RangeUnits	Range units	6153	RangeUnitsC (0)		
ScaleLow	Scale low value	6154	0.00		
ScaleHigh	Scale high value	6155	100.00		
Offset	Input offset	6157	0.00		
CJType	Cold junction type	6156	CJTypeInternal (1)		
Filter	Filter time constant	6158	1.60		
SensorBreakTyp	Sensor break type	6159	xBreakTypeBreakLow (1)		
BreakResponse	Sensor break response	6160	BreakDrvNone (0)		
SensorBreakVal	Sensor break value	6161	1		

Figure 6.4.1a Typical parameter table

#### Notes:

1. Parameters in blue are non-editable (Read only). In the example above all the parameters are read only. Read/write parameters are in black and have a 'pencil' symbol in the 'read/Write access' column at the left edge of the table. A number of such items are shown in figure 6.4.1a, above.
2. Columns. The default explorer window (figure 6.4a) contains the columns 'Name', 'Description', 'Address', 'Value', and 'Wired From'. As can be seen from figure 6.4b, the columns to be displayed can be selected, to a certain extent, using either the 'Explorer' menu or the context menu. 'Limits' have been enabled for the example above.
3. Hidden Parameters. By default, iTools hides parameters which are considered irrelevant in the current context. Such hidden parameters can be shown in the table using the 'Parameter availability' settings item of the options menu (figure 6.4.1b). Such items are displayed with a shaded background.
4. The full pathname for the displayed parameter list is shown at the bottom left hand corner of the window.

#### 6.4.1 PARAMETER EXPLORER DETAIL (Cont.)

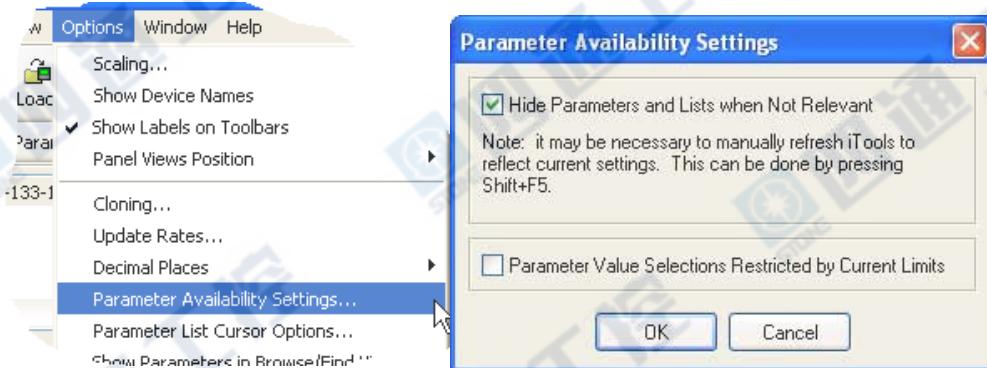


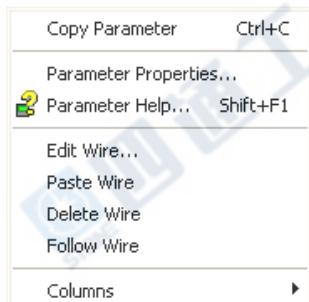
Figure 6.4.1b Show/Hide parameters

#### 6.4.2 Explorer tools

A number of tool icons appear above the parameter list:

- Back to: and Forward to:.. The parameter explorer contains a history buffer of up to 10 lists that have been browsed in the current instance of the window. The 'Back to: (list name)' and 'Forward to: (list name)' icons allow easy retracing or repeating of the parameter list view sequence. If the mouse cursor is hovered over the tool icon, the name of the parameter list which will appear if the icon is clicked-on appears. Clicking on the arrow head displays a pick list of up to 10 previously visited lists which the user can select. Short cut = <Ctrl>+<B> for 'Back to' or <Ctrl>+<F> for 'Forward to'.
- Go Up a Level, Go Down a Level. For nested parameters, these buttons allow the user to navigate 'vertically' between levels. Short cut = <Ctrl>+<U> for 'Go Up a Level' or <Ctrl>+<D> for 'Go Down a Level'.
- Push pin to give the window global scope. Clicking on this icon causes the current parameter list to be permanently displayed, even if another instrument becomes the 'current device'.

#### 6.4.3 Context Menu



Copy Parameter Copies the clicked-on parameter to the clipboard

Parameter properties Displays parameter properties for the clicked-on parameter

Parameter Help... Displays help information for the clicked-on parameter

Edit/Paste/Delete/Follow Wire Not used in this application

Columns Allows the user to enable/disable a number of parameter table columns (figure 6.1.4b).

## 6.5 WATCH/RECIPE EDITOR

The watch/recipe editor is opened by clicking on the Watch/Recipe tool icon, by selecting 'Watch/Recipe' in the 'Views' menu or by using the short cut  $<\text{Ctrl}>+<\text{A}>$ . The window is in two parts: the left part containing the watch list; the right-hand part containing one or more data sets, initially empty and unnamed.

The Watch/Recipe window is used:

1. To monitor a list of parameters. This list can contain parameters from many different, and otherwise unrelated parameter lists within the same device. It cannot contain parameters from different devices.
2. To create 'data sets' of parameter values which can be selected and downloaded to the device in the sequence defined in the recipe. The same parameter may be used more than once in a recipe.

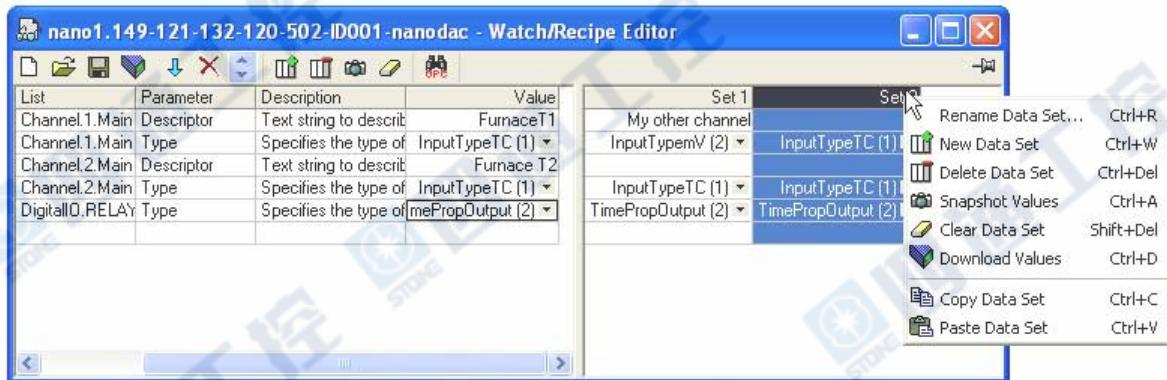


Figure 6.5 Watch/Recipe Editor window (with context menu)

### 6.5.1 Creating a Watch List

After opening the window, parameters can be added to it as described below. The values of the parameters update in real-time, allowing the user to monitor a number of values simultaneously.

#### ADDING PARAMETERS TO THE WATCH LIST

1. Parameters can be click-dragged into the watch list from another area of the iTools window (for example, the parameter explorer window, the graphical wiring editor, the browse tree). The parameter is placed either in an empty row at the bottom of the list, or if it is dragged on top of an already existing parameter, it is inserted above this parameter, with the remaining parameters being moved down one place.
2. Parameters can be dragged from one position in the list to another. In such a case, a copy of the parameter is produced, the source parameter remaining in its original position.
3. Parameters can be copied  $<\text{Ctrl}>+<\text{C}>$  and pasted  $<\text{Ctrl}>+<\text{V}>$  either within the list, or from a source external to it, for example the parameter browse window or the graphical wiring editor.
4. The 'Insert item...' tool button  the 'Insert Parameter' item in the Recipe or context menu or the short cut  $<\text{Insert}>$  can be used to open a browse window from which a parameter is selected for insertion above the currently selected parameter.

#### DATA SET CREATION

Once all the required parameters have been added to the list, select the empty data set by clicking on the column header. Fill the data set with current values using one of the following methods:

1. Clicking on the 'Capture current values into a data set' tool icon  (also known as the 'Snapshot Values' tool).
2. Selecting 'Snapshot Values' from the Recipe or Context (right-click) menu.
3. Using the short cut  $<\text{Ctrl}>+<\text{A}>$ .

### 6.5.1 CREATING A WATCH LIST (Cont.)

#### DATA SET CREATION (Cont.)

Individual data values can now be edited by typing directly into the grid cells. Data values can be left blank or cleared, in which case, no values will be written for those parameters at download. Data values are cleared by deleting all the characters in the cell then either moving to a different cell or typing <Enter>.

The set is called 'Set 1' by default, but it can be renamed by either by using the 'Rename data set...' item in the Recipe or context menus, or by using the short cut <Ctrl>+<R>.

New, empty data sets can be added using one of the following:

1. Clicking on the 'Create a new empty data set' toolbar icon.
2. Selecting 'New Data Set' in the Recipe or context menus
3. Using the short cut <Ctrl>+<W>

Once created, the data sets are edited as described above.

Finally, once all the required data sets have been created, edited and saved, they can be downloaded the instrument, one at a time, using the Download tool, the 'Download Values' item in the Recipe or context menus, or the short cut <Ctrl>+<D>.

### 6.5.2 Watch Recipe toolbar icons

-  Create a new watch/recipe list. Creates a new list by clearing out all parameters and data sets from an open window. If the current list has not been saved, confirmation is requested. Short cut <ctrl>+<N>
-  Open an existing watch/recipe file. If the current list or data set has not been saved, confirmation is requested. A file dialogue box then opens allowing the user to select a file to be opened. Short cut <ctrl>+<O>
-  Save the current watch/recipe list. Allows the current set to be saved to a user specified location. Short cut <ctrl>+<S>.
-  Download the selected data set to the device. Short cut <ctrl>+<D>
-  Insert item ahead of selected item. Short cut <Insert>.
-  Remove recipe parameter. Short cut <ctrl>+<Delete>.
-  Move selected item. Up arrow moves selected parameter up the list; down arrow move the selected parameter down the list.
-  Create a new empty data set. Short cut <ctrl>+<w>.
-  Delete an empty data set. Short cut <ctrl>+<Delete>
-  Capture current values into a data set. Fills the selected data set with values. Short cut <ctrl>+<A>.
-  Clear the selected data set. Removes values from the selected data set. Short cut <Shift>+<Delete>.
-  Open OPC Scope. Opens a separate utility that allows trending, data logging and Dynamic Data Exchange (DDE). OPC Scope is an OPC explorer program that can connect to any OPC server that is in the windows registry.
- (OPC is an acronym for 'OLE for Process Control, where OLE stands for 'Object Linking and Embedding').

### 6.5.3 Watch/Recipe Context Menu

The Watch/Recipe Context menu items have the same functions as described above for toolbar items.

## 7 USER WIRING

User wiring, created from the instrument front panel, allows parameters to be wired together so that, for example, a counter can be configured to be incremented when an alarm goes active. This can be used as an alternative to iTools.

This section is presented as two examples that show the general techniques used to create and delete wires from the instrument user interface.

### Notes:

1. These examples refer to Channel Configuration and to Virtual Channel configuration, descriptions of which are to be found in sections 4.4 and 4.5 respectively.
2. The destination parameter field has a small green triangle at the top left corner to indicate that it has a wire routed to it. 3A/3B (Relay)

### 7.1 DRIVE RELAY EXAMPLE

To drive the relay whose terminal contacts are 3A/3B, whilst the temperature being measured by Channel 2 exceeds 30°C. For this example Channel 2 alarm 1 and a hysteresis of 4°C will be used.

1. In channel 2, Alarm 1 page (see note), set the following parameters:

Type: Abs. High  
 Threshold: 30  
 Hysteresis: 4  
 Latch: None  
 Block: Off  
 Dwell:00:00:00  
 Acknowledge: No

Channel.2.Alarm1	
Type	Abs Hi
Status	Active Not ackd
Threshold	30.0
Hysteresis	4.0
Latch	None
Block	Off
Dwell	00:00:00
Acknowledge	No
Active	Yes
Inactive	No
N.acknowledged	Yes
Acknowledgement	No

Figure 7.1a Channel 2, Alarm 1 set up

Note: the channel alarm areas of configuration become accessible only once the channel with which they are associated has been configured with a suitable 'Type' (section 4.4.1).

## 7.1 DRIVE RELAY EXAMPLE (Cont.)

2. Highlight the 'Active' field, and press and hold the scroll button for a few seconds, until the top level User Wiring page appears.

The name of the selected parameter appears at the top of the page. Any already existing wires from this parameter would appear below the 'Add new wire' area.

3. With 'Add new wire' highlighted operate the Scroll button.

4. Use the down arrow to highlight 'Digital I/O' and press the scroll button.

5. Use the down arrow to highlight '3A3B (Relay)' and press the scroll button.

6. Use the down arrow to highlight 'PV' and press the scroll button.

**Note:** If this parameter is already wired-to, the 'wired' symbol appears to the left of the parameter.



7. When the confirmation window appears, use the up or down arrow to highlight 'Ok', then operate the scroll button again.

8. The top level user wiring page reappears, showing the destination parameter.

### 7.1.1 Wire removal

At the top level user wiring page, use the up and down arrow buttons to highlight the wire to be deleted, and operate the scroll key. In the 'Delete Wire' confirmation window, highlight 'Ok' and operate the scroll key again. The wire is deleted without further confirmation.



## 7.2 COUNTER EXAMPLE

This example shows how to set up a counter to be incremented each time Channel 1 Alarm 1 becomes active, and reset each time channel 2, alarm 1 is acknowledged. For this example, Virtual Channel 3 will be configured as the counter, with a preset value of 0.

1. At Channel.1.Main, set:  
Type = test  
Test Signal = Sine 4 min.  
Scale Low = 0  
Scale High = 100
2. At Channel.1.Alarm1, set:  
Type = Abs Hi  
Threshold = 50  
Latch = None
3. At Channel.2.Main, set:  
Type = Test  
Test Signal = Sine 40 min.  
Scale Low = 0  
Scale High = 100
4. At Channel.2.Alarm 1, set:  
Type = Abs Hi  
Threshold = 90  
Latch = Manual
5. At Virtual Channel.3.Main, set:  
Type = Counter  
Operation = On  
Input = 1

All the other parameters can be left at their defaults.

6. Still at Virtual Channel 3 (Main), use the up/down arrow buttons to highlight 'Trigger'. Press and hold the scroll key. The top level User Wiring page appears, this time with a 'From Source' tab as well as the 'To Destination' tab of example 1. This is because this parameter is read/write, whereas Alarm Active is read only (i.e. its value may be read but not changed).
7. Use the up (or down) arrow button to select the 'From Source' tab.

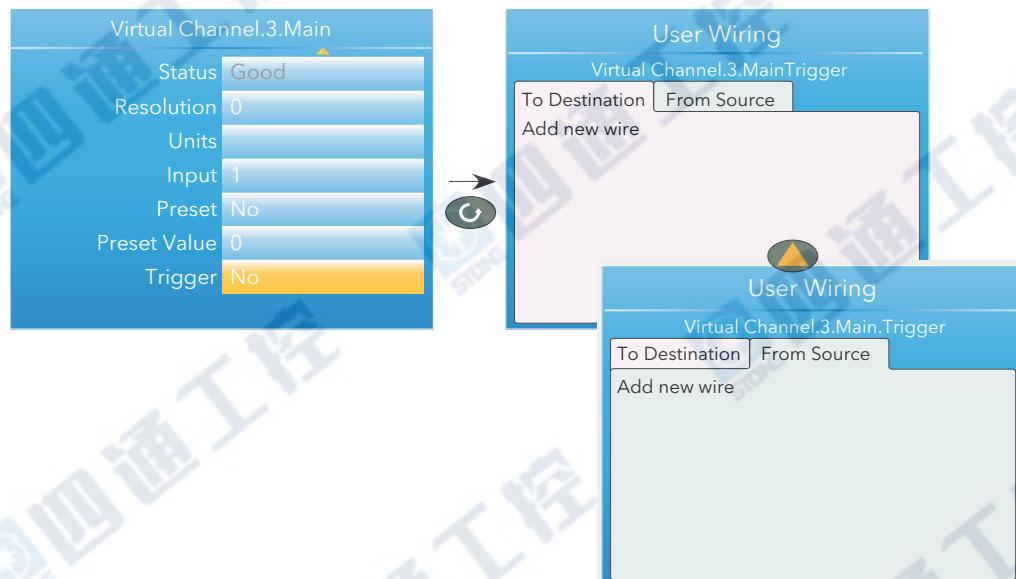


Figure 7.2a. Wiring a counter: part 1

## 7.2 COUNTER EXAMPLE (Cont.)

8. Operate the Scroll key to highlight 'Add new wire', then again to display the top level parameter list.
9. Use the down arrow button to highlight 'Channel' and operate the scroll button.
10. Operate the scroll button to select '1'.
11. Highlight 'Alarm 1' and operate the scroll button.
12. Use the down arrow button to highlight 'Active'. Operate the Scroll button again, and create the new wire.
13. Use the Page button twice to return to the Virtual Channel 3 menu.



Figure 7.2b Wiring a counter: part 2

## 7.2 COUNTER EXAMPLE (Cont.)

14. At Virtual Channel.3.Main, use the down arrow to select 'Preset'. Press and hold the scroll key. The top level User Wiring page appears.
15. Use the up (or down) arrow button to select the 'From Source' tab, if not already selected.
16. Operate the Scroll key to highlight 'Add new wire', then again to display the top level parameter list.
17. Use the down arrow button to highlight 'Channel' and operate the scroll button.
18. Use the down arrow button to highlight '2' and operate the scroll button.
19. Highlight 'Alarm 1' and operate the scroll button.
20. Use the down arrow button to highlight 'Acknowledgement' (not 'Acknowledge'). Operate the Scroll button again, and create the new wire.

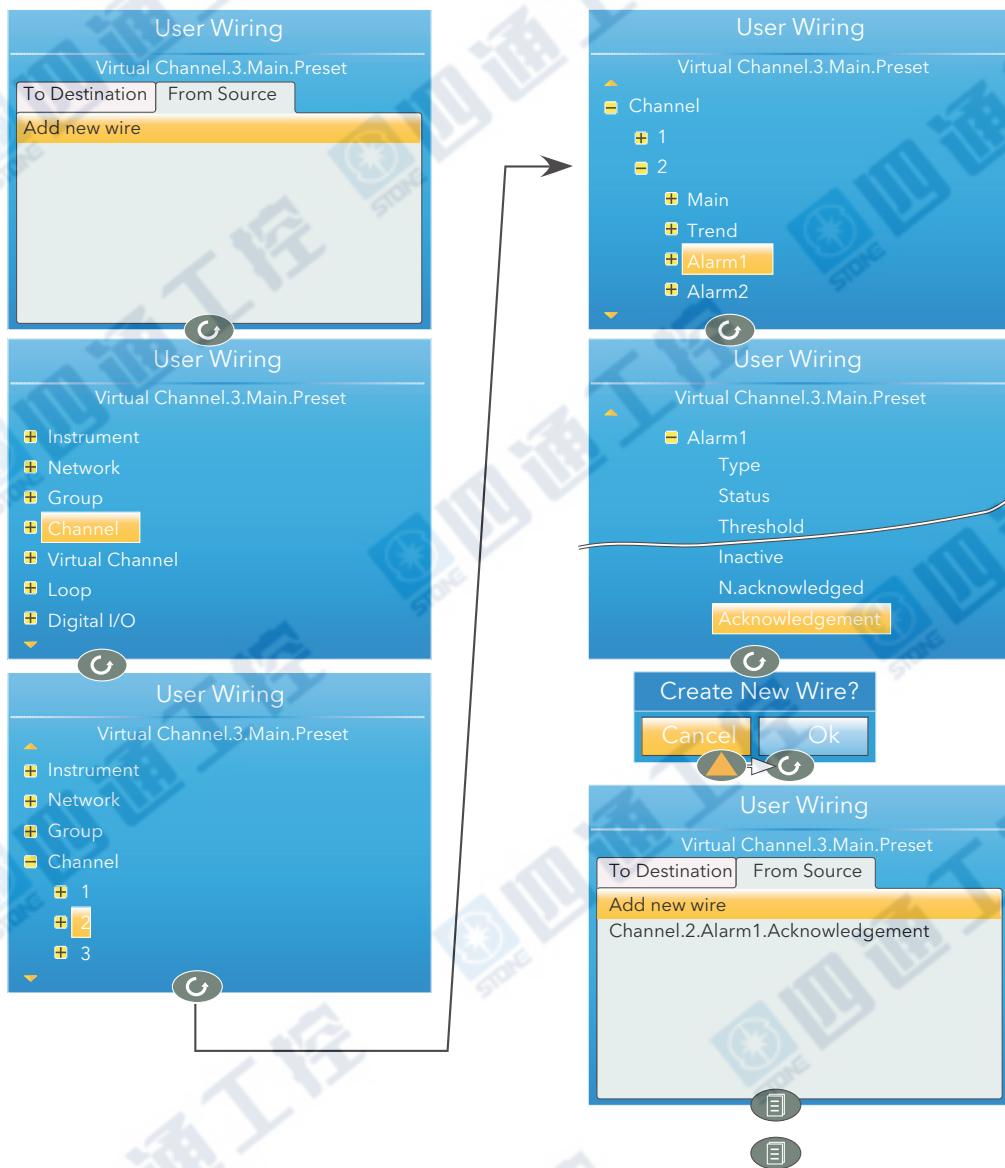


Figure 7.2c Wiring a counter: part 3

## 8 USB DEVICES

The devices listed below can be plugged into the USB connector at the back of the instrument, providing that the maximum current required is less than 100 mA.

1. Memory Stick
2. Bar code reader
3. Keyboard

### Notes:

1. See 'USB device precautions' in the Safety Notes preamble section of the manual.
2. See Section A2 for the USB port specification
3. The use of USB hubs is not supported by this instrument.

### 8.1 MEMORY STICK

The use of the memory stick as an archiving device, or to facilitate software upgrades is well documented in the relevant sections of this manual.

### 8.2 BAR CODE READER

If 'USB Auto Scan' is set to 'Yes' in Display Configuration (section 4.1.3) then, with the bar code reader plugged into the USB port, the scanned data input stream is packaged into a general message displayed on the trend page and included in the .uhh history file. The format of the message is: DD/MM/YY HH:MM:SS 123--13 (where 123--13 represents the ASCII data read from the bar code).

If 'USB auto Scan' is set to 'No', the ASCII data read from the bar code is displayed as a message ready for editing prior to being sent to the display etc. Figure 8.2 shows an example.

Note: the bar code reader must be configured to use a carriage return (decimal 13) terminating character.

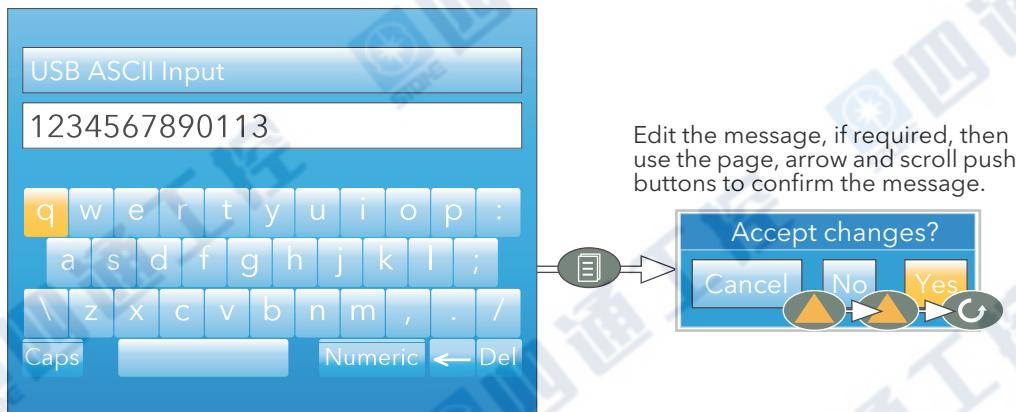


Figure 8.2 Bar Code reader display

### 8.3 USB KEYBOARD

A QWERTY keyboard may be plugged into the rear USB port to act in parallel with the [virtual keyboard](#). The editing keys listed below are supported in addition to the standard alpha-numeric characters.

Left arrow	Moves the cursor left-wards through the text string (stops at the start of the string).
Right arrow	Moves the cursor right-wards through the text string (stops at the end of the string).
Backspace	Deletes the character immediately to the left of the cursor.
Delete	Removes the character immediately to the right of the cursor.
End	Moves the cursor to the end of the string
Home	Moves the cursor to the start of the string
Insert	Highlights the entire string, for overwriting
Esc	Exit without saving changes.

## Appendix A: TECHNICAL SPECIFICATION

### A1 INSTALLATION CATEGORY AND POLLUTION DEGREE

This product has been designed to conform to BS EN61010 installation category II and pollution degree 2, defined as follows:

#### Installation category II

The rated impulse voltage for equipment on nominal 230V mains is 2500V.

#### Pollution degree 2

Normally, only non-conductive pollution occurs. Occasionally, however, a temporary conductivity caused by condensation shall be expected.

## A2 RECORDER SPECIFICATION

### I/O types

Analogue i/p	Four
Digital i/p	Two
Digital (logic) o/p	See table A2 for options
Relay o/p	See table A2 for options
DC output	See table A2 for options
Features	CSV archive format File transfer protocol (FTP) Messages Modbus TCP slave uhh (history file) archiving USB port at rear of instrument User linearisation tables (four) Two control loops (optional) Zirconia probe support (optional) 14 Virtual channels (each configurable as maths, totaliser or counter).

IO1	OP2	OP3	OP4	OP5
L	R	R	R	R
L	R	D	R	R
L	L	R	R	R
R	D	D	R	R

L = Logic output; R = Relay; D = DC output  
OP4 and OP5 share Common terminals.

Table A2 Output options

### Environmental performance

Ambient temperature range	Operating: 0 to 55°C Storage: -20 to +70°C
Humidity range	Operating: 5% to 85% RH non condensing Storage: 5% to 85% RH non condensing
Protection	Front panel: IP65, NEMA4X (International) Behind panel: IP10 (International)
Shock/Vibration	To BS EN61131-2 (5 to 150 Hz. at 1g; 1 octave per min.)
Altitude	<2000 metres
Atmosphere	Not suitable for use in explosive or corrosive atmospheres.
Electrical safety	BS EN61010-1 (Installation category II; Pollution degree 2)
Electromagnetic compatibility	Emissions (standard units): BS EN61326 Class B - Light industrial. Emissions (Low voltage option): BS EN61326 Class A - Heavy industrial Immunity: BS EN61326 Industrial

### Other approvals and compliance details

General:	CE and cUL, EN61010
PV input	AMS2750D compliant
RoHS	EU; China BS EN61131-2 section 2.1.3.3.

### Physical

Panel mounting	1/4 DIN
Weight	0.44kg (15.52 oz.)
Panel cutout dimension	92 mm x 92 mm (both -0.0 +0.8) or 3.62 in x 3.62 in (both -0.00 +0.03 in) (figure 2.1)
Depth behind panel	90 mm (3.54 in) (figure 2.1) excluding wiring.

### Operator interface

Display	3.5" TFT colour display (320 pixels wide x 240 pixels high)
Controls	Four navigation pushbuttons below the display screen (Page, Scroll, Lower and Raise)

### Power requirements

Supply voltage	Standard: 100 to 230Vac ± 15% at 48 to 62Hz. Low voltage option: 24Vac (+20% - 15%), at 48 to 62 Hz, or 24Vdc (+10% -20%)
Power dissipation	9 W
Fuse type	None
Interrupt protection	Standard: Holdup >10ms at 85V RMS supply voltage. Low voltage option: Holdup >10ms at 20.4V RMS supply voltage.

### Battery backup

Stored data	Time, date.
Support time (for real-time clock)	Minimum of 1 year with unit unpowered.
Replacement period	Three years typical
Type	poly-carbononofluoride / lithium (BR2330) (PA260195)

### Ethernet communications

Type:	10/100baseT Ethernet (IEEE802.3)
Protocols:	Modbus TCP/IP slave, FTP, DHCP
Cable type	Category 5
Maximum length	100metres (110 yards)
Termination	RJ45. Green LED illuminated = link connected; Amber LED flashing shows link activity.

### USB port

Number of ports	One at rear of instrument
Standard	USB1.1
Transmission speeds	1.5Mbits/sec (low speed device)
Maximum current	<100mA
Peripherals supported	Memory stick (8GB max), Bar code reader, QWERTY keyboard.

## A2 RECORDER SPECIFICATION (Cont.)

Update/Archive rates	
Sample rate (input/output)	8Hz
Trend update	8 Hz max
Archive sample value	Latest value at archive time
Display value	Latest value at display update time.

## A3 ANALOGUE INPUT SPECIFICATION

### General

Number of analogue inputs	Four
Input types	dc Volts, dc mV, dc mA (external shunt required), thermocouple, RTD (2-wire and 3-wire), digital (contact closure)
Input type mix	Freely configurable
Sample rate	8Hz (125ms)
Conversion method	16 bit delta sigma.
Input ranges	See below.
Mains rejection (48 to 62Hz)	
Series mode:	>95dB
Common mode:	>179dB
Common mode voltage	250Vac max.
Series mode voltage	280mV at lowest range; 5V peak-to-peak, at highest range.
Input impedance	See relevant Range specification, below.
Overvoltage protection	Continuous: ± 30V RMS Transient (<1ms): ±200V pk-pk between terminals.
Sensor break detection	Type ac sensor break on each input giving quick response with no associated dc errors.
Recognition time:	<3 secs.
Minimum break resistance:	40mV, 80mV ranges: 5kΩ; other ranges: 12.5kΩ
Shunt (mA inputs only)	Values 1Ω to 1kΩ, mounted externally.
additional error due to shunt:	0.1% input
Isolation	Channel to channel: 300V RMS or dc (double insulation)
Channel to common electronics:	300V RMS or dc (double insulation)
Channel to ground:	300V RMS or dc (double insulation)
Dielectric strength	Test: BS EN61010, 1 minute type test
Channel to channel:	2500 Vac
Channel to ground:	1500 Vac

### DC input ranges

Ranges	40mV, 80mV, 2V; 10V (-4.0 to +10V)
40mV Range	<p>Range: -40mV to +40mV</p> <p>Resolution: 1.9µV (unfiltered)</p> <p>Measurement noise: 1.0µV peak-to-peak with 1.6s input filter</p> <p>Linearity error: 0.003% (best fit straight line)</p> <p>Calibration error: ±4.6µV ±0.053% of measurement at 25°C ambient</p> <p>Temperature coefficient: ±0.2µV/°C ± 13ppm/°C of measurement from 25°C ambient</p> <p>Input leakage current: ±14nA</p> <p>Input resistance: 100MΩ</p>
80mV Range	<p>Range: -80mV to +80mV</p> <p>Resolution: 3.2µV (unfiltered)</p> <p>Measurement noise: 3.3µV peak-to-peak with 1.6s input filter</p> <p>Linearity error: 0.003% (best fit straight line)</p> <p>Calibration error: ±7.5µV ±0.052% of measurement at 25°C ambient</p> <p>Temperature coefficient: ±0.2µV/°C ± 13ppm/°C of measurement from 25°C ambient</p> <p>Input leakage current: ±14nA</p> <p>Input resistance: 100MΩ</p>
2V Range	<p>Range: ±2V</p> <p>Resolution: 82µV</p> <p>Measurement noise: 90µV peak-to-peak with 1.6s input filter</p> <p>Linearity error: 0.003% (best fit straight line)</p> <p>Calibration error: ±420µV ±0.044% of measurement at 25°C ambient</p> <p>Temperature coefficient: ±125µV/°C ± 13ppm/°C of measurement from 25°C ambient</p> <p>Input leakage current: ±14nA</p> <p>Input resistance: 100MΩ</p>
10V Range	<p>Range: -3V to +10V</p> <p>Resolution: 500µV</p> <p>Measurement noise: 550µV peak-to-peak with 1.6s input filter</p> <p>Linearity error: 0.007% (best fit straight line) for zero source resistance. Add 0.003% for each 10Ω source and lead resistance</p> <p>Calibration error: ±1.5mV ±0.063% measurement at 25°C ambient</p> <p>Temperature coefficient: ±66µV/°C ± 45ppm/°C of measurement from 25°C ambient</p> <p>Input resistance: 62.5kΩ for input voltages &gt; 5.6V. 667kΩ for input ranges &lt; 5.6V.</p>

### A3 ANALOGUE INPUT SPECIFICATION (Cont.)

Resistance input ranges

Temperature scale

RTD Types, ranges and accuracies

Maximum source current

ITS90

See table

200µA

Resistance input figures

Range: 0 to 400Ω (-200 to +850°C)

Resolution: 0.05°C

Measurement noise: 0.05°C peak-peak with 1.6s input filter

Linearity error: 0.0033% (best fit straight line)

Calibration error: ±0.31°C ±0.023% of measurement in °C at 25°C ambient

Temperature coefficient: ±0.01°C/°C ±25ppm/°C measurement in °C from 25°C ambient

Lead resistance: 0 to 22Ω matched lead resistances

Bulb current: 200µA nominal

RTD type	Overall range °C	Standard	Max. linearisation error
Cu10	-20 to + 400	General electric Co.	0.02°C
Cu53	-70 to + 200	RC21-4-1966	<0.01°C
JPT100	-220 to + 630	JIS C1604:1989	0.01°C
Ni100	-60 to + 250	DIN43760:1987	0.01°C
Ni120	-50 to + 170	DIN43760:1987	0.01°C
Pt100	-200 to + 850	IEC751	0.01°C
Pt100A	-200 to + 600	Eurotherm Recorders SA	0.09°C

Table A3a RTD type details

Thermocouple data

Temperature scale

CJC

Types:

ITS90

Off, internal, external, remote.

Remote CJC source

Internal CJC error

&lt;1 °C max, with instrument at 25 °C

Internal CJC rejection ratio: 40:1 from 25°C

Upscale/downscale drive

Types, ranges and accuracies

High, low or none independently configurable for each channel's sensor break detection.

See table A3b

T/C type	Overall range (°C)	Standard	Max. linearisation error
B	0 to + 1820	IEC584.1	0 to 400°C = 1.7°C 400 to 1820°C = 0.03°C
C	0 to + 2300	Hoskins	0.12°C
D	0 to + 2495	Hoskins	0.08°C
E	-270 to + 1000	IEC584.1	0.03°C
G2	0 to + 2315	Hoskins	0.07°C
J	-210 to + 1200	IEC584.1	0.02°C
K	-270 to + 1372	IEC584.1	0.04°C
L	-200 to + 900	DIN43710:1985 (to IPTS68)	0.02°C
N	-270 to + 1300	IEC584.1	0.04°C
R	-50 to + 1768	IEC584.1	0.04°C
S	-50 to + 1768	IEC584.1	0.04°C
T	-270 to + 400	IEC584.1	0.02°C
U	-200 to + 600	DIN43710:1985	0.08°C
NiMo/NiCo	-50 to + 1410	ASTM E1751-95	0.06°C
Platinel	0 to + 1370	Engelhard	0.02°C
Mi/NiMo	0 to + 1406	Ipsen	0.14°C
Pt20%Rh/Pt40%Rh	0 to + 1888	ASTM E1751-95	0.07°C

Table A3b Thermocouple types, ranges and accuracies

## A4 RELAY AND LOGIC I/O SPECIFICATION

OP1, OP2, OP3 logic input, logic output and relay specification.

Active (current on) current sourcing logic output

Voltage output across terminals +11V min; +13V max.

Short circuit output current 6mA min. (steady state); 44mA max. (switch current)

Inactive (current off) current sourcing logic output (OP1 or OP2 only)

Voltage output across terminals 0V (min.); 300mV (max)

Output source leakage current into short circuit 0µA (min.); 100µA max

Active (current on) contact closure sourcing logic input (OP1 only)

Input current Input at 12V: 0mA (min.); 44mA (max.)  
inout at 0V: 6mA min. (steady state); 44mA max. (switch current)

Open circuit input voltage 11V (min.); 13V (max.)

Open circuit (inactive) resistance 500Ω (min.); ∞ (max.)

Closed circuit (active) resistance 0Ω (min.); 150Ω (max.)

Relay contacts

Contact switching power (resistive) Max: 2A at 230V RMS ±15%; Min: 100mA @ 12V.

Maximum current through terminals 2A

## A5 DIGITAL INPUTS

DigInA, DigInB, contact closure logic input

Contact closure

Short circuit sensing current (source) 5.5mA (min.); 6.5mA (max.)  
Open circuit (inactive) resistance 600 Ω (min.); ∞ (max.)  
Closed circuit (active) resistance 0Ω (min.); 300Ω (max.)

## A6 DC OUTPUTS

OP2, OP3 DC analogue outputs

Current outputs (OP2 and OP3)

Output ranges Configurable within 0 to 20mA  
Load resistance 500Ω Max.  
Calibration accuracy <±100µA ±1% of reading

Voltage outputs (OP3 only)

Output range Configurable within 0 to 10V  
Output impedance 500Ω Min.  
Calibration accuracy <±50mV ±1% of reading

General

Isolation 300Vac double insulated from instrument and other I/O  
Resolution >11 bits  
Thermal drift <100ppm/°C

## A7 BLOCKS SUPPORTED

### A7.1 'TOOLKIT' BLOCKS

BCD input

Eight-input logic

Eight input multiplexer

Timers

Two-input logic

Two-input maths

User values

## A7.2 APPLICATION BLOCKS

Humidity  
Steriliser  
Zirconia

## Appendix B CONTROL LOOPS

Note: See section 4.6 for Loop configuration details

### B.1 INTRODUCTION

With this recorder, two control loops are available, each loop containing two outputs (Channel 1 and Channel 2) which can be individually configured for PID, On/Off or valve position. For temperature control, channel 1 is normally configured for heating and channel 2 for cooling.

#### B1.1 EXAMPLE (HEAT ONLY)

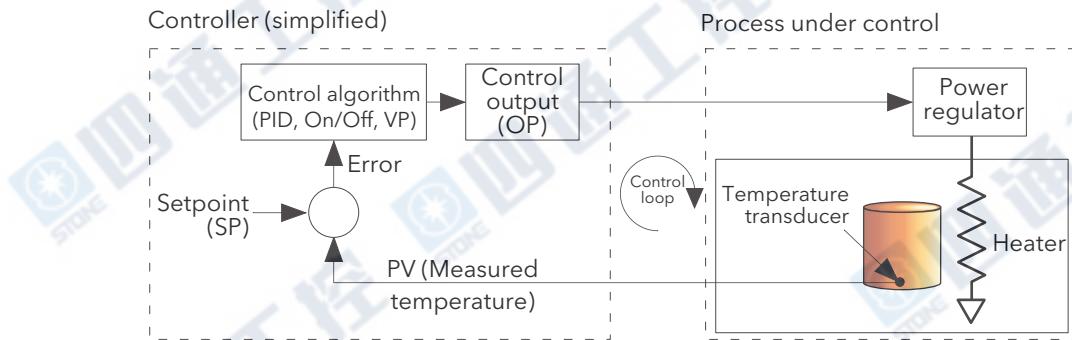


Figure B1.1 Control loop example

The measured temperature (process variable, or 'PV') is connected to the input of the controller, where it is compared with the 'Setpoint' (SP) (the target temperature). If there is a difference between the PV and the SP, the controller calculates and outputs a heating demand. This output is applied to the process heating device, which in turn causes a change in the PV in a direction intended to result in a zero error.

## B2 CONTROL LOOP DEFINITIONS

### B2.1 AUTO/MANUAL

In manual mode, if 'On/Off' control is configured, the output power may be edited by the user but the only power values allowed are: +100% (heat on; cool off) for positive user entries, 0% (heat off; cool off) for zero entry or -100% (heat off; cool on) for negative entries.

In manual mode, for 'PID' control the output may be edited between +100% and (if 'cool' is configured), -100%. The actual output value is subject to limiting and output rate limit.

In manual mode, for valve position control, the up and down arrow buttons directly control (nudge) the raise and lower relay outputs respectively. It is also possible to control the valve by sending nudge commands over a serial link, or by software wiring from a suitable parameter. A single nudge command moves the valve by 1 minimum on time; longer nudge demands produce longer valve movements. See [section B2.6.10](#) for more details.

If sensor break occurs while the controller is in automatic the controller outputs the sensor break output power. In such a case the user can switch to manual control and edit the output power. On returning to automatic control, the controller checks again for sensor break.

If autotune is enabled while in manual mode, the autotune remains in a reset state such that when the user puts the controller into automatic control the autotune starts.

## B2.2 TYPES OF CONTROL LOOP

### B2.2.1 On/Off control

This form of control turns heating power on when the process value is below the setpoint, and turns it off when it is above the setpoint (see also [figure B2.6.9a](#)). If cooling is configured, it has its own relay which operates in a similar way. In Direct Acting mode, the behaviour is inverted. On/off is suitable for controlling switching devices such as relays.

Because of the thermal inertia of the load, a certain amount of oscillation will take place, and this can affect the quality of the product. For this reason, On/Off control is not recommended for critical applications.

Depending on the nature of the process being controlled, some hysteresis may have to be included to prevent continuous operation or chatter in the controlling device.

### B2.2.2 PID Control

Also known as 'three term control', this type of control continuously adjusts the output demand, according to a set of rules, in order to control the process as closely as possible to requirements. PID provides more stable control than On/Off control but is more complex to set up as the parameters must match the characteristics of the process under control.

The three major parameters are: Proportional band (PB), Integral time (Ti) and Derivative time (Td) and the output from the controller is the sum of these three terms. This output is a function of the size and duration of the error value and the rate-of-change of the process value.

It is possible to disable the integral and/or derivative terms and control on proportional only, on proportional plus integral (PI) or proportional plus derivative (PD).

PI control is often used when the PV is noisy and/or subject to rapid variations, where derivative action would cause the output power to fluctuate wildly.

#### PROPORTIONAL BAND

The proportional band (PB) delivers an output which is proportional to the size of the error signal. It is the range over which the output power is continuously adjustable in a linear fashion from 0% to 100% (for a heat only controller). Below the proportional band the output is full on (100%), above the proportional band the output is full off (0%) as shown in [figure B2.2.2a](#).

The width of the proportional band determines the magnitude of the response to the error. If PB is too narrow (high gain) the system oscillates; if it is too wide (low gain) control is sluggish. The ideal situation is when the proportional band is as narrow as possible without causing oscillation.

[Figure B2.2.2a](#) also shows the effect of narrowing proportional band to the point of oscillation. A wide proportional band results in straight line control but with an appreciable initial error between setpoint and actual temperature. As the band is narrowed the temperature gets closer to setpoint until eventually, it becomes unstable.

The proportional band may be set in engineering units or as a percentage of the controller range.

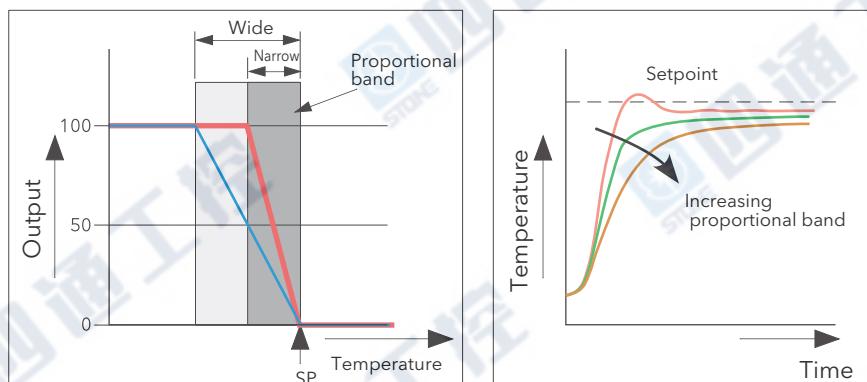


Figure B2.2.2a Proportional band action (reverse acting)

## B2.2 TYPES OF CONTROL LOOP (Cont.)

### INTEGRAL TERM

In a proportional only controller, as seen in the previous section, an error must exist between setpoint and PV in order for the controller to deliver power. Integral is used to achieve zero steady state control error.

The integral term slowly modifies the output level as a result of any error between setpoint and measured value. If the measured value is below setpoint the integral action gradually increases the output in an attempt to correct the error. If it is above setpoint integral action gradually decreases the output or increases the cooling power to correct the error.

Figure B2.2.2b shows proportional plus integral action.

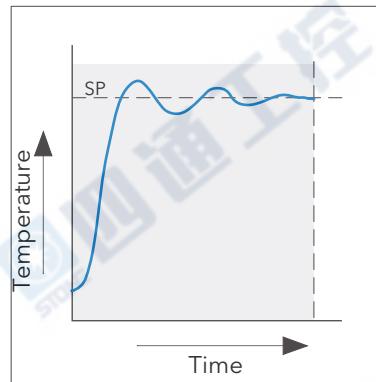


Figure B2.2.2b: Proportional + Integral Control

The integral term is set in seconds. The longer the integral time constant, the more slowly the output is modified and the more sluggish the response. Too small an integral time causes the process to overshoot, and perhaps to start oscillating. The integral action may be disabled by setting its value to Off.

### DERIVATIVE TERM

Derivative (or rate) action provides a sudden change in output linked to the rate of change in error, whether this is caused by PV alone (derivative on PV) or by a change in the SP as well (derivative on error selection). If the measured value falls quickly, derivative provides a large change in output in an attempt to correct the perturbation before it goes too far. It is most beneficial in recovering from small perturbations.

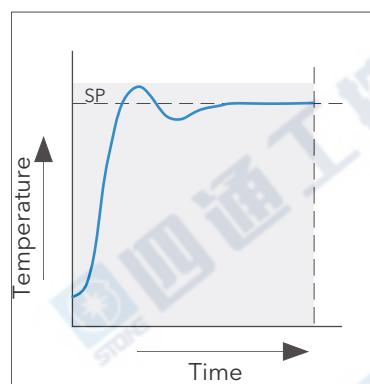


Figure B2.2.2c Proportional + Integral + Derivative Action

Derivative is used to improve the performance of the loop. There are, however, situations where derivative may be the cause of instability. For example, if the PV is noisy, then derivative can amplify that noise and cause excessive output changes, in these situations it is often better to disable the derivative and re-tune the loop.

## B2.2 TYPES OF CONTROL LOOP (Cont.)

Derivative should not be used to curb overshoot in situations when the output is saturated at Op High or Op Low for extended periods, such as process start up, since to do so degrades the steady state performance of the system. Overshoot inhibition is best left to the approach control parameters, High and Low Cutback. If Derivative is set to Off, no derivative action will be applied.

Derivative can be calculated on change of PV or change of Error. If configured on error, then changes in the setpoint will be transmitted to the output. For applications such as furnace temperature control, it is common practice to select Derivative on PV to prevent thermal shock caused by a sudden change of output as a result of a change in setpoint.

### B2.2.3 Motorised valve control

Designed specifically for driving motorised valves this type of control can operate in 'Unbounded' mode (VPU) or 'Bounded' mode (VPB). Relay outputs are used to drive the valve motor.

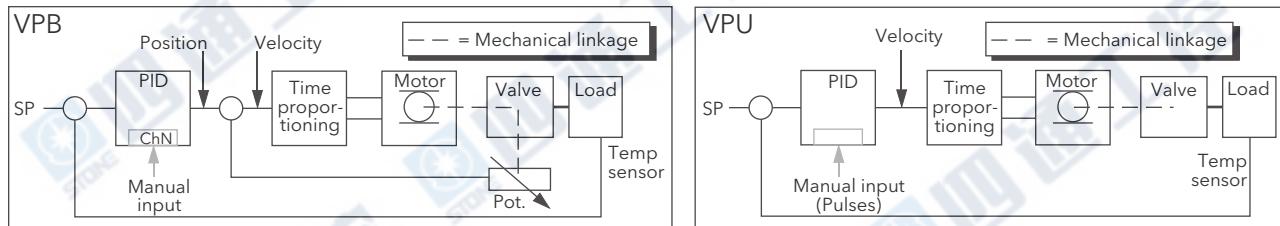


Figure B2.2.3 VPB and VPU comparison

Unbounded valve positioning (VPU) does not require a position feedback potentiometer in order to operate because it controls directly the direction and velocity of the movement of the valve in order to minimise the error between the setpoint (SP) and the process variable (PV). Control is performed by delivering a 'raise' or 'lower' pulse to control the velocity of the valve in response to the control demand signal.

Bounded VP (VPB) control uses PID (or any other combination of the three terms) to set a required valve position. A feedback potentiometer linked to the valve provides a signal giving actual valve position. This allows the control loop to calculate the difference between required and actual position dynamically, and adjust control output accordingly. Control is performed by delivering a 'raise' or 'lower' pulse to adjust the valve position.

### MANUAL MODE

Bounded VP controls in manual mode because the inner positional loop is still running against the potentiometer feedback, so it is operating as a position loop.

In boundless mode the algorithm is a velocity mode positioner. When manual is selected then the up and down arrow produce +100% or -100% velocity respectively for the duration of the key press.

In boundless mode it is essential that the motor travel time is set accurately in order to allow the integral time to calculate correctly. Motor travel time is defined as (valve fully open - valve fully closed). This is not necessarily the time printed on the motor since, if mechanical stops have been set on the motor, the travel time of the valve may be different.

Every time the valve is driven to its end stops the algorithm is reset to 0% or 100% to compensate for any changes which may occur due to wear in linkages or other mechanical parts.

This technique makes boundless VP look like a positional loop in manual even though it is not. This enables combinations of heating and cooling e.g. PID heat, VPU cool with manual mode working as expected.

### MOTORIZED VALVE OUTPUT CONNECTIONS

The loop output which has been configured as valve position can be wired to the PV input of one of the pairs of relays 2A2B/3A3B or 4AC/5AC which has been configured as Type = 'Valve Raise'. Only one relay input needs to be wired as the other relay of the pair will be automatically set to 'Valve Lower'. For example, if Loop 1 Channel 1 output is wired to Relay 2A2B and the 'Type' is configured as 'Valve Raise' then the Type for Relay 3A3B will be 'Valve Lower'.

## B2.3 LOOP PARAMETERS

### B2.3.1 Relative cool gain (R2G)

This is the gain of channel 2 control output, relative to the channel 1 control output and is used to compensate for the different quantities of power available to heat and to cool a process. For example, water cooling applications might require a relative cool gain of 0.25 because cooling is 4 times greater than the heating process at the operating temperature.

By default, this parameter is set automatically when an Autotune is performed, but setting the [Tune menu parameter 'AT.R2G'](#) to 'No' causes the R2G value(s) entered in the [PID menu](#) to be used instead.

### B2.3.2 High and Low cutback

Cutback high 'CBH' and Cutback low 'CBL' are values that modify the amount of overshoot, or undershoot, that occurs during large step changes in PV under start-up conditions, for example. They are independent of the PID terms which means that the PID terms can be set for optimal steady state response and the cutback parameters used to modify any overshoot which may be present.

Cutback involves moving the proportional band towards the cutback point nearest the measured value whenever the latter is outside the proportional band and the power is saturated (at 0 or 100% for a heat only controller). The proportional band moves downscale to the lower cutback point and waits for the measured value to enter it. It then escorts the measured value with full PID control to the setpoint. In some cases it can cause a 'dip' in the measured value as it approaches setpoint as shown in figure B2.3.2 but generally decreases the time to needed to bring the process into operation.

The action described above is reversed for falling temperature.

If cutback is set to Auto the cutback values are automatically configured to  $3 \times PB$ .

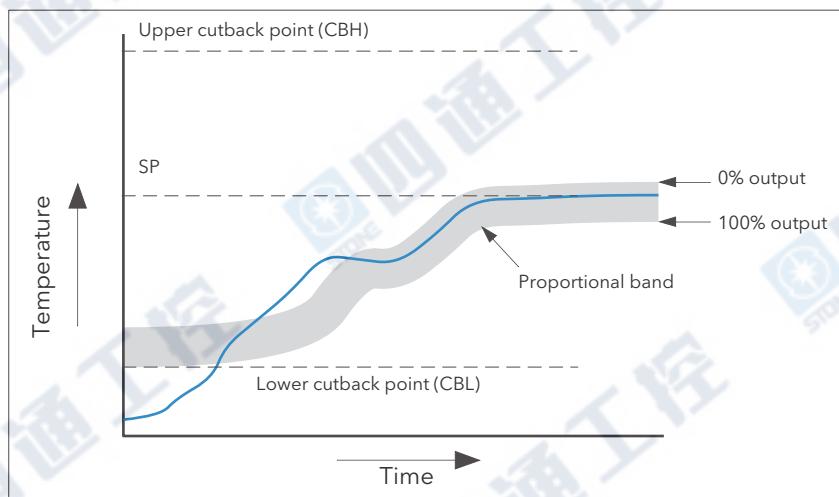


Figure B2.3.2 Cutback operation

Briefly, if  $PV < CBL$  then the output is set to its maximum.

If  $PV > CBH$ , then the output is set to its minimum

If  $PV$  lies within the range  $CBH-CBL$ , then PID calculations take control.

### B2.3.3 Manual Reset

With PID control, the integral term automatically removes the steady state error from the setpoint. With PD control, the integral term is set to 'OFF', and the measured value will not settle precisely at the setpoint. The Manual Reset parameter (MR in the [PID menu](#)) represents the value of the power output that will be delivered when the error is zero. This value must be set manually in order to remove the steady state error.

## B2.3 LOOP PARAMETERS (Cont.)

### B2.3.4 Integral Hold

If 'Integral Hold' ([Main menu](#)) is set to 'Yes', the integral component of the PID calculation is frozen, that is, it holds its current value but does not integrate any disturbances in the plant. This is equivalent to switching into PD control with a manual reset value preconfigured.

Integral Hold may be used, in a situation where the loop is expected to open. For example, it may be necessary to turn heaters off for a short period or to switch into manual at low power. In this case it may be advantageous to wire Integral Hold to a digital input which activates when the heaters are turned off. When the heaters are switched on again, because the integral is at its previous value, overshoot is minimised.

### B2.3.5 Integral De-bump

This feature is not accessible to the user. When changing from Manual to Auto control, the integral component is forced to: (out put value - proportional component - derivative component) ( $I = OP - P - D$ ).

This ensures that no change occurs in output at the point of switch over, ('Bumpless Transfer'). The output power then gradually changes in accordance with the demand from the PID algorithm.

If manual mode = 'Track', bumpless transfer also occurs when changing from Auto to Manual control. At the point of changeover the output power remains the same as the demand in the auto state. The value can then be altered by the operator. For other modes, the output steps to the 'Forced output' or 'Last MOP' value as appropriate. See 'Manual Mode in the [Output menu](#) for further details

### B2.3.6 Loop Break

Loop Break attempts to detect loss of restoring action in the control loop by checking the control output, the process value and its rate of change. Since response times vary from process to process, the Loop Break Time (LBT) parameter ([PID menu](#)) allows a time to be set before a Loop Break Alarm (Loop Break - Diagnostics menu) becomes active. LBT is set automatically in Autotune.

The Loop Break Alarm parameter has no direct effect on control. In order to define behaviour under Loop Break conditions, the parameter must be wired, for example, to a relay, which can then activate an external indicator.

It is assumed that, so long as the requested output power is within the output power limits of a control loop, the loop is operating in linear control and is therefore not in a loop break condition. If, however, the output becomes saturated then the loop is operating outside its linear control region. If the output remains saturated at the same output power for a significant duration, then this might be symptomatic of a fault in the control loop. The source of the loop break is not important, but the loss of control could be catastrophic.

Since the worst case time constant for a given load is usually known, a worst case time can be calculated over which the load should have responded with a minimum movement in temperature. By performing this calculation the corresponding rate of approach towards setpoint can be used to determine if the loop can no longer control at the chosen setpoint. If the PV was drifting away from the setpoint or approaching the setpoint at a rate less than that calculated, the loop break condition would be met.

If an autotune is performed the loop break time is automatically set to  $Ti \times 2$  for a PI or PID loop, or to  $12 \times Td$  for a PD loop. For an On/Off controller loop break detection is based on loop range settings as  $0.1 \times \text{Span}$  where Span = Range High - Range Low. Therefore, if the output is at limit and the PV has not moved by  $0.1\text{Span}$  in the loop break time a loop break will occur.

If the loop break time is 0 (off) the loop break time can be set manually. Then, if the output is in saturation and the PV has not moved by  $>0.5 \times Pb$  in the loop break time, a loop break condition is considered to have occurred.

### B2.3.7 Gain Scheduling

In some processes the tuned PID set may be different at low temperatures from that at high temperatures particularly in control systems where the response to the cooling power is significantly different from that of the heating power, or when changes in the process have occurred. Gain scheduling allows a number of PID sets to be stored and provides automatic transfer of control between one set of PID values and another. For this instrument, the maximum number of sets is three which means that two boundaries are provided to select when the next PID set is used. When a boundary is exceeded the next PID set is selected bumplessly. Hysteresis is used to stop scheduling oscillation at the boundaries.

Gain scheduling is basically a look up table which can be selected using different strategies or types. Auto tune tunes to the active scheduled PID set.

The following Gain Scheduled types are offered using the [PID menu](#) parameter 'Sched Type':

Set	Required set selected by the user. Alternatively soft wiring may be used to control the PID set selection
Setpoint	Transfer between sets is dependent on the setpoint value
PV	Transfer between sets is dependent on the process value
Error	Transfer between sets is dependent on the Error value
Output	Transfer between sets is dependent on the output demand value
Remote	A remote parameter may be wired into the scheduler. The PID set is then selected according to the value of this input.

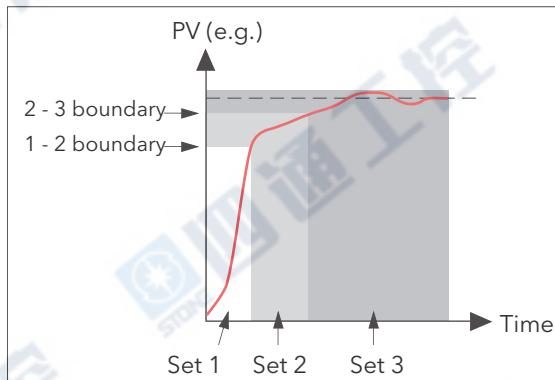


Figure B2.3.7 gain scheduling

## B2.4 TUNING

### B2.4.1 Introduction

The balancing of the P, I and D terms varies from process to process. In a plastics extruder, for example, there are different responses to a die, casting roll, drive loop, thickness control loop or pressure loop. In order to achieve the best performance from an extrusion line all loop tuning parameters must be set to their optimum values.

Tuning involves setting the following [PID menu](#) parameters:

Proportional Band (PB), Integral Time (Ti), Derivative Time (Td), Cutback High (CBH), Cutback Low (CBL), and Relative Cool Gain (R2G - applicable to heat/cool systems only).

The recorder/controller is shipped with these parameters set to default values. In many cases the default values give adequate, stable, straight-line control, but the response of the loop may not be ideal. Because process characteristics vary it is often necessary to adjust the control parameters to achieve best control. To determine the optimum values for any particular loop or process it is necessary to carry out a procedure called loop tuning. If significant changes are later made to the process which affect the way in which it responds it may be necessary to retune the loop.

Users have the choice of tuning the loop automatically or manually. Both procedures require the loop to oscillate and both are described in the following sections.

### B2.4.2 Loop Response

Ignoring loop oscillation, there are three categories of loop performance *viz* Under damped, Critically damped and Over damped:

#### UNDER DAMPED

In this situation the parameters are set to prevent oscillation but lead to an overshoot of the Process Value (PV) followed by decaying oscillation until the PV finally settles at the Setpoint. This type of response can give a minimum time to Setpoint but overshoot may cause problems in certain situations and the loop may be sensitive to sudden changes in PV, resulting in further decaying oscillations before settling once again.

#### CRITICALLY DAMPED

This represents an ideal situation where noticeable overshoot to small step changes does not occur and the process responds to changes in a controlled, non oscillatory manner.

#### OVER DAMPED

In this situation the loop responds in a controlled but sluggish manner which results in a non-ideal and unnecessarily slow loop performance.

### B2.4.3 Initial Settings

In addition to the tuning parameters listed above, there are a number of other parameters which can affect loop response. These parameters must be correctly configured before tuning is initiated. Parameters include, but are not limited to:-

#### SETPOINT

Before tuning, the loop conditions should be set as closely as practicable to the actual conditions which will be met in normal operation. For example, in a furnace or oven application a representative load should be included, an extruder should be running, etc.

#### OUTPUT HIGH, OUTPUT LOW

These Output menu heat and cool limits define the overall maximum and minimum power which may be delivered to the process by the control loop. For a heat only controller the default values are 0 and 100%. For a heat/cool controller the defaults are -100 and 100%. Although most processes are designed to work between these limits there may be instances where it is desirable to limit the power delivered to the process.

#### REM. OUTPUT LOW, REM. OUTPUT HIGH

If these Remote Output Limits parameters ([Output menu](#)) are used, they are effective only if they lie within the Heat/Cool Limits above.

#### CH2 DEADBAND

Heat/Cool Dead band If a second (cool) channel is configured, a parameter 'Ch2 Deadband' is also available in the Output menu which sets the distance between the heat and cool proportional bands. The default value is 0% which means that heating will cease to be available at the same time as cooling becomes available. The dead band may be set to ensure that there is no possibility of the heat and cool channels operating together, particularly when cycling output stages are installed.

#### MINIMUM ON TIME

If either or both of the output channels is fitted with a relay or logic output, the parameter 'Min On Time' appears in the output menu. This is the cycling time for a time proportioning output and should be set correctly before tuning is started.

#### FILTER

The 'Filter' parameter is found in the Channel '[Main](#)' menu (section 4.4). It is used to remove noise from slowly changing signals so that the underlying trend can be seen more clearly.

### B2.4.3 INITIAL SETTINGS (Cont.)

#### RATE

Sets the maximum PID rate-of-change. The output rate limit is active during tuning and can affect the tuning results. Rate is useful in preventing rapid changes in output from damaging the process or heater elements. The parameter 'Rate' is found in the 'Setpoint' menu.

#### CH1 TRAVEL TIME, CH2 TRAVEL TIME

Valve Travel Time. If the output is a motor valve positioner the 'Ch1 Travel Time' and Ch2 Travel Time' Output menu parameters must be set correctly. The valve travel time is the time taken for the valve to travel from 0% (closed) to 100% (open). This may be different from the motor travel time limits because the mechanical linkage between the motor and the valve, setting of limit switches etc. can modify behaviour. In a valve positioner application, the channel output is wired to the 'PV' input of relay 2A2B or 4AC. Configuring this relay as Type = Valve Raise causes the associated relay (3A3C or 5AC respectively) to be configured automatically as Type = Valve Lower, and the action of the relay pair is controlled by the single wire. In a heat/cool application, channel one is the heat valve and channel two is the cool valve.

### B2.4.4 Other tuning considerations

If a process includes adjacent interactive zones, each zone should be tuned independently with the adjacent zones at operating temperature.

It is recommended that a tuning process be initiated when the PV and setpoint are far apart. This allows start up conditions to be measured and cutback values to be calculated more accurately. Cutback is not set for 'Tune at setpoint'.

In a programmer/controller tuning should only be attempted during dwell periods and not during ramp stages. If a programmer/controller is tuned automatically the controller should be placed in 'Hold' during each dwell period whilst autotune is active.

**Note:** Tuning, carried out in dwell periods which are at different extremes of temperature may give different results owing to non linearity of heating (or cooling). This may provide a convenient way to establish values for Gain Scheduling.

If an auto tune is initiated there are two further parameters ('High Output' and 'Low Output') which need to be set. These are found in the 'Tune' menu.

High Output      Sets a high output limit to be imposed during autotune. Must be  $\leq$  Output High, set in the Output menu.  
 Low Output      Sets a low output limit to be imposed during autotune. Must be  $\geq$  Output Low, set in the Output menu.

The above values must be set correctly, otherwise sufficient power to achieve SP might not be available during tuning, and the tune will eventually fail.

### B2.4.5 Autotune

Autotune automatically sets the following [PID menu](#) parameters:

PB	Proportional band.
Ti	Integral time. If previously set to 'Off' Ti will remain off after an autotune.
Td	Derivative time. If previously set to 'Off' Td will remain off after an autotune.
CBH, CBL	Cutback high and low values. If either is set to 'Auto', it will remain so after auto tuning. In order that Autotune set the cutback values for the user, a value other than 'Auto' must be selected before Autotune is initiated. Autotune never returns cutback values less than $1.6 \times PB$
R2G	Calculated only if the unit is configured as Heat/Cool. Following an Autotune, R2G lies between 0.1 and 10. If the calculated value lies outside this range, a 'Tune Fail' alarm is set.
LBT	Loop break time. Following an autotune, LBT is set to $2 \times Ti$ (if Ti was not previously set 'Off'), or to $12 \times Td$ (if Ti was previously set to 'Off').

### B2.4.5 AUTOTUNE (Cont.)

Autotune can be performed at any time, but normally it is performed only once, during the initial commissioning of the process. However, if the process under control subsequently becomes unsatisfactory (because its characteristics have changed), it may be necessary to tune again for the new conditions.

The auto tune algorithm reacts in different ways depending on the initial conditions of the plant. The explanations given later in this section are for the following example conditions:-

1. Initial PV is below the setpoint and, therefore, approaches the setpoint from below for a heat/cool control loop
2. As above, but for a heat only control loop
3. Initial PV is at the same value as the setpoint (tune at setpoint). That is, within 0.3% of the range of the controller if 'PB Units' (Setup menu) is set to 'Percent', or  $\pm 1$  engineering unit (1 in 1000) if the 'PB Units' is set to 'Eng'. Range is defined as 'Range High' - 'Range Low' for process inputs or the thermocouple or RTD range defined in section A3 for temperature inputs. If the PV is just outside the range stated above the autotune will attempt a tune from above or below SP.

### AUTOTUNE AND SENSOR BREAK

When the controller is autotuning and sensor break occurs, the autotune aborts and the controller outputs the sensor break output power 'Sbrk OP' set up in the [Output menu](#). Autotune must be re-started when the sensor break condition is no longer present.

### AUTOTUNE AND INHIBIT

If the controller is in autotune when 'Inhibit' is asserted, the tune goes to the Off state (Stage = Reset). On inhibit being released the controller will re-start autotune.

### AUTOTUNE AND GAIN SCHEDULING

When gain scheduling is enabled and an autotune is performed, the calculated PID values are written into the PID set that is active, on completion of the tune. Therefore, the user may tune within the boundaries of a set and the values will be written into the appropriate PID set. However, if the boundaries are close (because the range of the loop is not large), then, at the completion of the tune, it cannot be guaranteed that the PID values will be written to the correct set particularly if the schedule type is PV or OP. In this situation the scheduler ('Sched Type') should be switched to 'Set' and the 'active set' chosen manually.

### INITIAL CONDITIONS

Configure the parameters described in sections B2.4.3 and B2.4.4, above.

#### Notes:

1. The 'tighter' power limit applies. For example, if 'High Output' is set to 80% and 'Output High' is set to 70% then the output power will be limited to 70%
2. The PV must oscillate to some degree to allow the tuner to calculate the relevant values. The limits must be set so as to allow oscillation about the setpoint.

### INITIATING THE AUTOTUNE

In the Loop [Tune menu](#) for the relevant loop, set 'TuneEn' to 'On'.

### B2.4.5 AUTOTUNE (Cont.)

#### EXAMPLE 1: AUTOTUNE FROM BELOW SP (HEAT/COOL)

The point at which Automatic tuning is performed (Tune Control Point) lies just below the setpoint at which the process is normally expected to operate (Target Setpoint). This ensures that the process is not significantly overheated or overcooled. The Tune Control Point is calculated as follows:-

$$\text{Tune Control Point} = \text{Initial PV} + 0.75(\text{Target Setpoint} - \text{Initial PV}).$$

The Initial PV is the PV measured after a 1 minute settling period (point 'B' in the figure below).

Examples:

If Target Setpoint = 500°C and Initial PV = 20°C, then the Tune Control Point is 380°C.

If Target Setpoint = 500°C and Initial PV = 400°C, then the Tune Control Point is 475°C.

This is because the overshoot is likely to be less as the process temperature approaches the target setpoint.

Figure B2.4.5a shows the auto tune sequence.

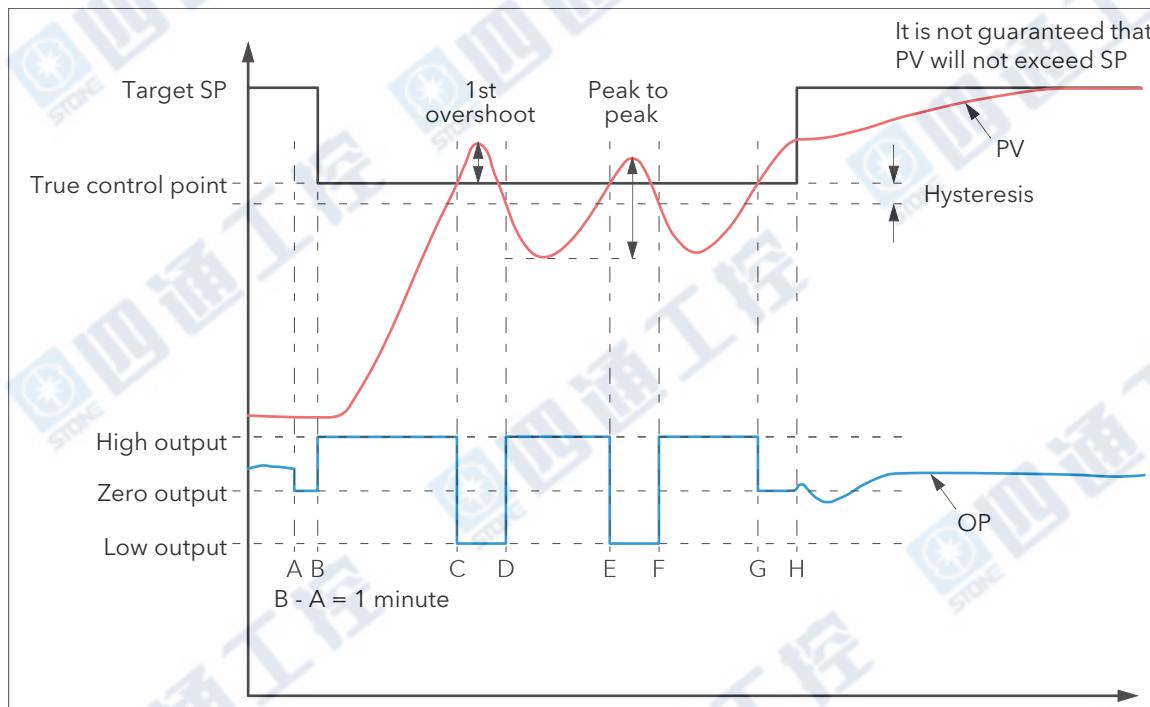


Figure B2.4.5a Autotune heat/cool process

#### KEY

- A Start of Autotune
- A to B Heating and Cooling off for one minute allows steady state conditions to be established.
- B to D First heat/cool cycle to establish first overshoot. Cutback low (CBL) value calculated from the overshoot magnitude (unless CBL set to 'Auto').
- B to F Two cycles of oscillation allow peak-to-peak value and oscillation period to be determined. PID terms are calculated.
- F Heating is switched on.
- G Heating (and cooling) are switched off allowing the plant to respond naturally. Measurements over the period F to G are used to calculate the Relative Cool Gain (R2G). Cutback High is calculated from the equation (CBH = CBL x R2G).
- H Autotune is turned off and the process is allowed to control at the target setpoint using the new control terms.

Note: Controlling from above SP is identical except that heating and cooling are reversed.

### B2.4.5 AUTOTUNE (Cont.)

#### EXAMPLE 2: AUTOTUNE FROM BELOW SP (HEAT ONLY)

The sequence of operation for a heat only loop is the same as that described above for a heat/cool loop, except that the sequence ends at 'F' since there is no need to calculate 'R2G' (R2G is set to 1.0 for heat only processes). At 'F' autotune is turned off and the process is allowed to control using the new control terms.

For a tune from below setpoint 'CBL' is calculated on the basis of the size of the overshoot (assuming it was not set to Auto in the initial conditions). CBH is then set to the same value as CBL.

Note: Autotune can also occur when the initial PV is above SP. The sequence is the same as tuning from below setpoint except that the sequence starts with natural cooling applied at 'B' after the first one minute settling time. In this case CBH is calculated and CBL is then set to the same value as CBH.

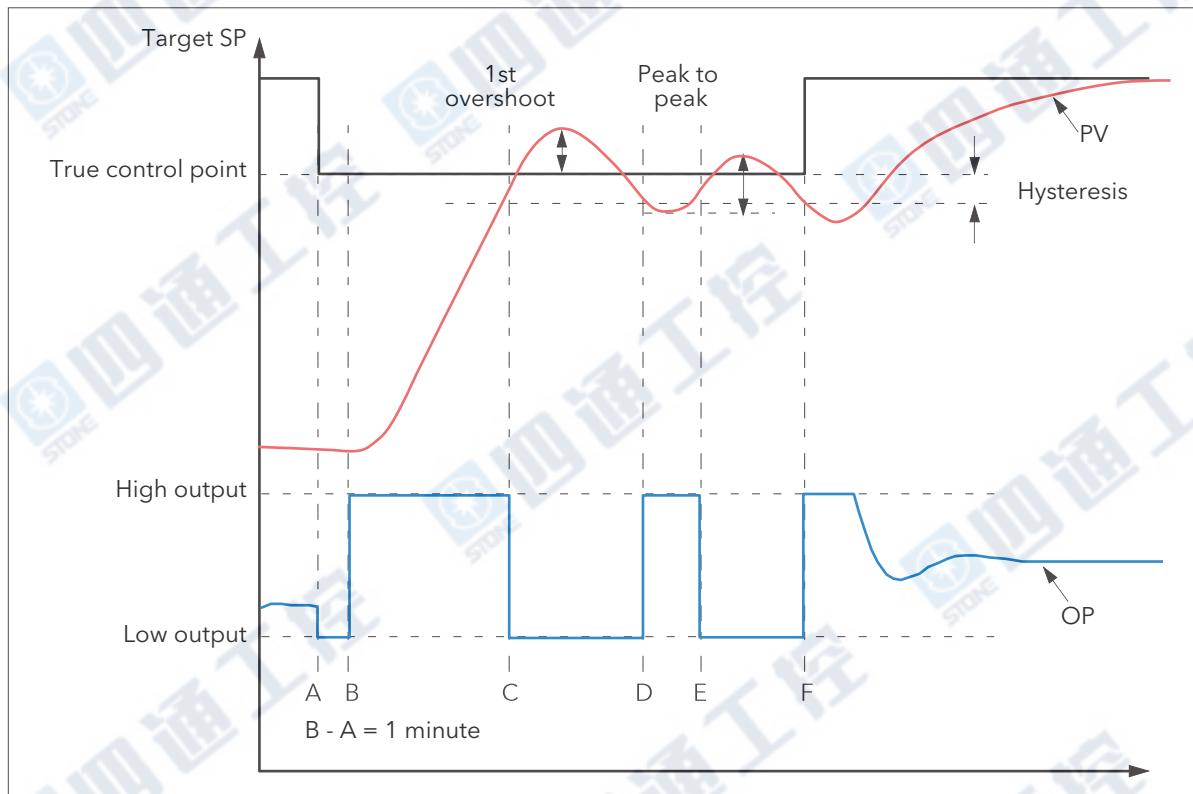


Figure B2.4.5b Autotune heat only process (from below SP)

- A Start of Autotune
- A to B Heating off for one minute to allow steady state conditions to be established.
- B to D First heat cycle to establish first overshoot. Cutback low (CBL) value calculated from the overshoot magnitude (unless CBL set to 'Auto').
- D to F Calculate PID terms.
- F Autotune is turned off and the process is allowed to control at the target setpoint using the new control terms.

### B2.4.5 AUTOTUNE (Cont.)

#### EXAMPLE 3: AUTOTUNE AT SP (HEAT / COOL)

It is sometimes necessary to tune at the actual setpoint being used as shown below.

For a tune at setpoint, autotune does not calculate cutback since there was no initial start up response to the application of heating or cooling. Cutback values of less than  $1.6 \times PB$  will not be returned.

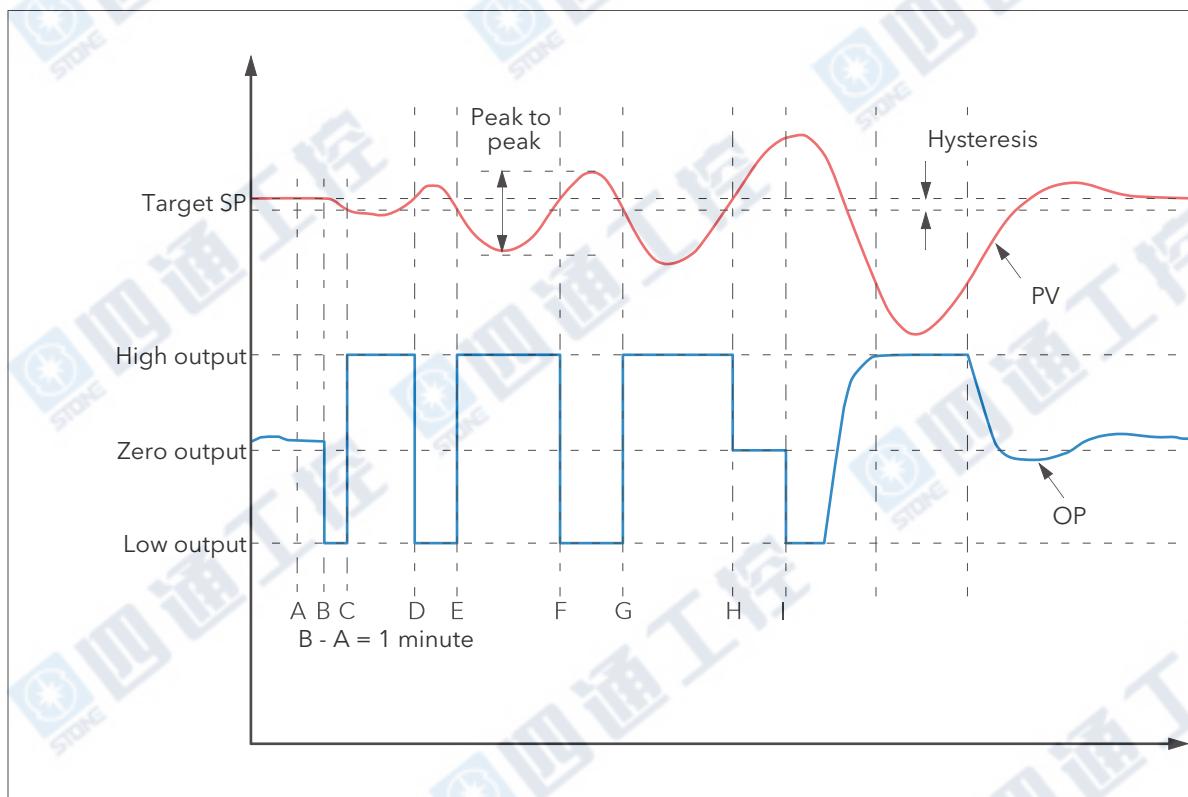


Figure B2.4.5c Autotune at setpoint

A Start of Autotune. A test is done at the start of autotune to establish conditions for a tune at setpoint. Conditions are that SP must remain within 0.3% of the range of the controller if 'PB Units' (Setup menu) is set to 'Percent', or  $\pm 1$  engineering unit (1 in 1000) if the 'PB Units' is set to 'Eng'. Range is defined as 'Range High' - 'Range Low' for process inputs or the thermocouple or RTD range defined in section A3 for temperature inputs.

A to B The output is frozen at the current value for one minute, and the conditions are continuously monitored during this period. If the conditions specified above are met, then an autotune at setpoint is initiated at 'B'. If PV drifts outside the condition limits at any time during this period, tuning at SP is abandoned, and tuning resumes as a 'tune from above' or 'tune from below', depending on the direction of drift. Since the loop is already at setpoint, a Tune Control setpoint is not calculated; the loop is forced to oscillate about the Target SP.

C to G The process is forced to oscillate by switching the output between the output limits. The oscillation period and the peak-to-peak response are determined, and the PID terms calculated.

G to H An extra heating stage is initiated, then all heating and cooling are switched off at H, allowing the plant to respond naturally. The relative cool gain (R2G) is calculated.

I Autotune is switched off and the process is allowed to control at the target setpoint using the newly calculated terms.

### B2.4.5 AUTOTUNE (Cont.)

#### AT.R2G

Some load types and process conditions can cause autotune to set an incorrect value for R2G resulting in an instability in the system after an autotune has completed. In such circumstances, the value of R2G should be checked, and if it is low (approaching 0.1) a manual entry should be made as follows:

1. In the Tune menu, set the AT.R2G parameter to 'No'.
2. In the PID menu, enter the new R2G value (calculated as described below)
3. In the Tune menu, enter a value for Low Output, calculated from: Low Output = -High Output x R2G
4. In the Tune menu, set 'TuneEn' On.

#### R2G CALCULATION

1. In the Main menu, set the controller to Manual mode
2. Turn heating on (limited by the value of 'Output High' in the [Output menu](#)) and measure the heating rate ('H' °C/minute).
3. Allow the process to heat to, say, 10% above the setpoint value then turn the heating off and allow the temperature to settle.
4. Turn cooling power on (limited by the value of 'Output Low' in the [Output menu](#)) and measure the cooling rate ('C' °C/minute) whilst allowing the temperature to fall below the setpoint value.
5. Calculate the value of R2G from the equation  $R2G = (H/C) \times (\text{Output Low}/\text{Output High})$

Example:

For a measured heating rate (H) of 10°C per min and a measured cooling rate (C) of 25° per minute and with, Output High = 80% and Output Low = 40%, then  $R2G = (10/25) \times (40/80) = 0.4 \times 0.5 = 0.2$ .

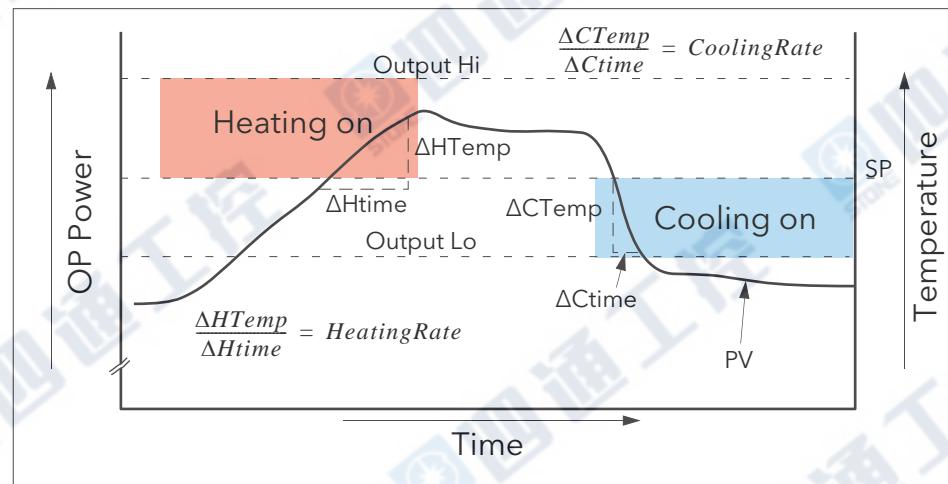


Figure 2.4.5d R2G calculation

Note: This is not a very accurate method as it does not take natural cooling into account. Its main advantage is that it is simple to achieve.

### B2.4.5 AUTOTUNE (Cont.)

#### FAILURE MODES

The conditions for performing an autotune are monitored by the **Tune menu** parameter 'State'. If autotune is not successful error conditions are read by this parameter as follows:

Timeout	Set if any one stage is not completed within an hour. Possible causes are the loop being open circuit, or not responding to the controller demands. Some heavily lagged systems may produce a timeout if the cooling rate is very slow.
TI Limit	This is set if Autotune calculates a value for the integral term which is greater than the maximum allowable (99999 seconds). This indicates that the loop is not responding or that the tune is taking too long.
R2G Limit	Error occurs if the calculate value of R2G is outside the range 0.1 to 10.0. R2G limit can occur if the gain difference between heating and cooling is too large, or if the controller is configured for heat/cool, but the heating and/or cooling device is turned off or not working correctly.

### B2.4.6 Manual tuning

If, for any reason, automatic tuning gives unsatisfactory results the controller can be tuned manually. There are a number of standard methods for manual tuning, the Zeigler-Nichols method being described here:

1. Adjust the setpoint to its normal running conditions (assumed to be above the PV so that 'heat only' is applied).
2. Set the integral and derivative times (Ti and Td) to 'Off'
3. Set High and Low cutback (CBH and CBL) to 'Auto'.
4. If the PV is stable (not necessarily at the setpoint), reduce the proportional band (PB) such that the PV just starts to oscillate, leaving time between adjustments to allow the loop to stabilise. Make a note of the PB at this point (PB'), and also note the oscillation period ('T').  
If the PV is already oscillating measure the oscillation period ('T') and then gradually increase PB to the point at which oscillation just ceases. Make a note of the PB (PB') at this point.
5. If the controller is fitted with a cooling channel, enable this now.
6. Observe the oscillation waveform and adjust 'R2G' until a symmetrical wave form is observed (Figure B2.4.6).
7. Set PB, Ti and Td according to table B2.4.6.

Control type	PB	Ti	Td
Proportional only	$2 \times PB'$	Off	Off
P + I	$2.2 \times PB'$	$0.8 \times T$	Off
P + I + D	$1.7 \times PB'$	$0.5 \times T$	$0.12 \times T$

Table B2.4.6 Calculate parameter values

### B2.4.6 MANUAL TUNING (Cont.)

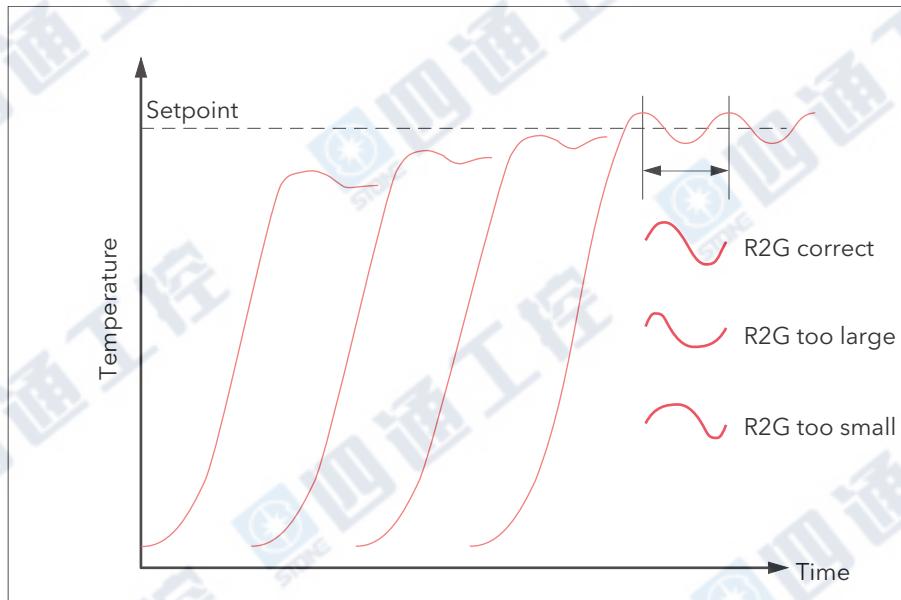


Figure 2.4.6a Relative Cool Gain

### CUTBACK VALUES

The PID terms calculated from Table 2.4.6, above, should be entered before the cutback values are set.

The above procedure sets up the parameters for optimum steady state control. If unacceptable levels of overshoot or undershoot occur during start-up, or for large step changes in PV, then the cutback parameters should be set manually, as follows:

1. Initially set the cutback values to one proportional bandwidth converted into display units. This can be calculated by taking the value in percent that has been installed into the parameter 'PB' and entering it into the following formula:

$$PB/100 \times \text{Span of controller} = \text{Cutback High and Cutback Low}$$

For example, if PB = 10% and the span of the controller is 0 to 1200°C, then

$$\text{Cutback High} = \text{Cutback Low} = 10/100 \times 1200 = 120$$

2. If overshoot is observed following the correct settings of the PID terms increase the value of 'CBL' by the value of the overshoot in display units. If undershoot is observed increase the value of the parameter 'CBH' by the value of the undershoot in display units.

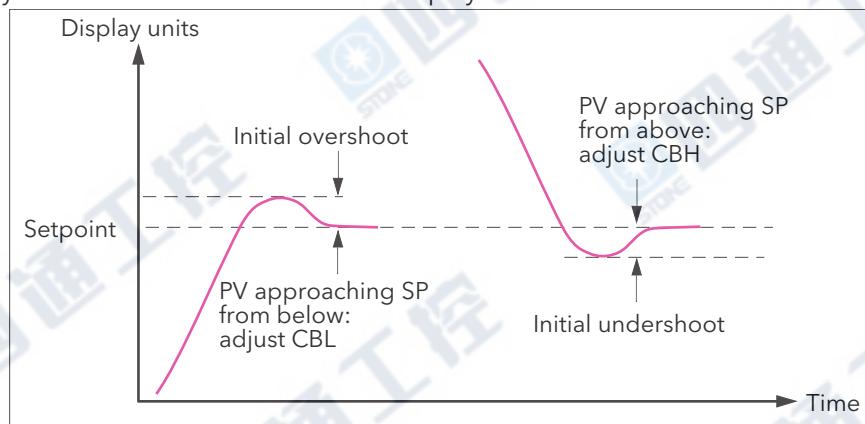


Figure 2.4.6b Manual Cutback setting

## B2.5 SETPOINT

The controller setpoint is the Working Setpoint which can be derived from:-

1. SP1 or SP2, both of which are manually set by the user and can be switched into use by an external signal or via the user interface.
2. From an external (remote) analogue source
3. The output of a programmer function block.

### B2.5.1 Setpoint function block

As well as providing a setpoint, the function block also provides:

1. The ability to limit the rate of change of the setpoint before it is applied to the control algorithm.
2. Upper and lower limits. These are defined as setpoint limits, 'SP High Limit' and 'SP Low Limit', for the local setpoints and instrument range high and low for other setpoint sources.

**Note:** All setpoints are limited by 'Range High' and 'Range Low' so that if 'SP High Limit', for example, is set higher than 'Range High', then 'SP High Limit' is ignored and the setpoint is limited at the 'Range High' value.

User configurable methods for tracking are available, such that the transfers between setpoints and between operating modes do not cause 'bumps' in the setpoint.

Figure B2.5.1, below, shows the function block schematic.

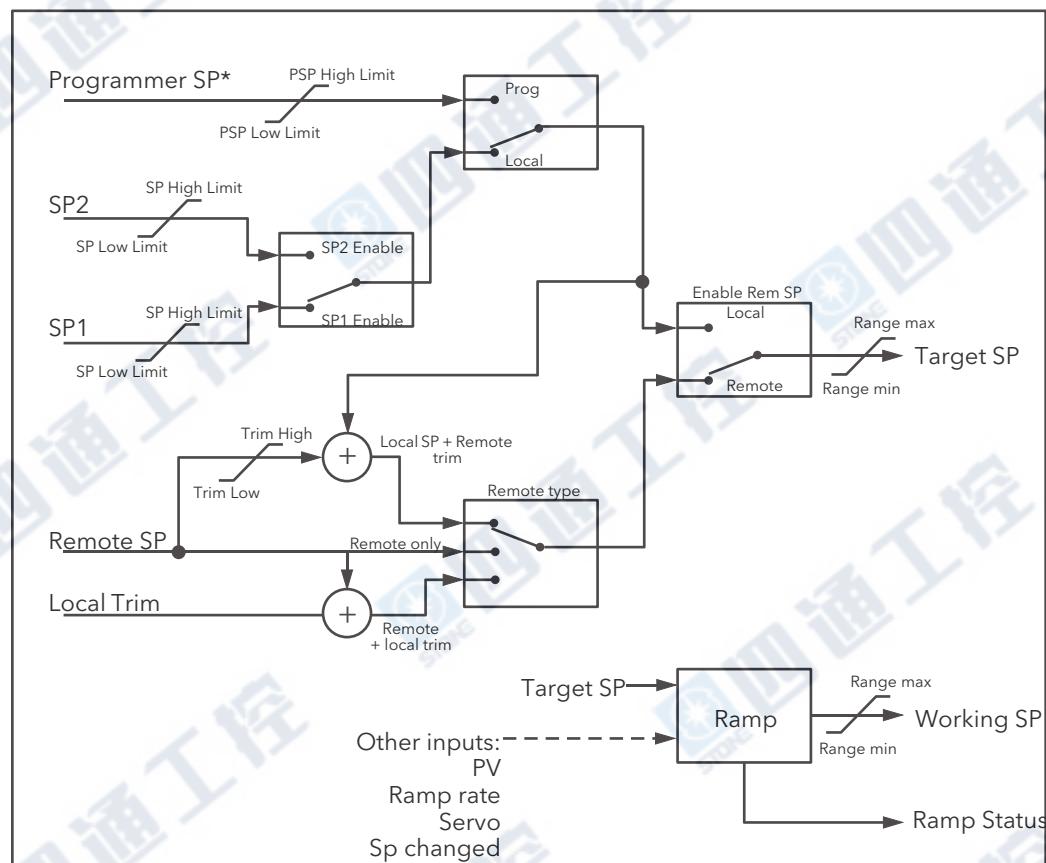


Figure 2.5.1 Setpoint Function block

\*Note: Programmer not available this release.

### B2.5.2 Setpoint Limits

The setpoint generator provides limits for each of the setpoint sources as well as an overall set of limits for the loop. These are summarised in figure 2.5.2, below.

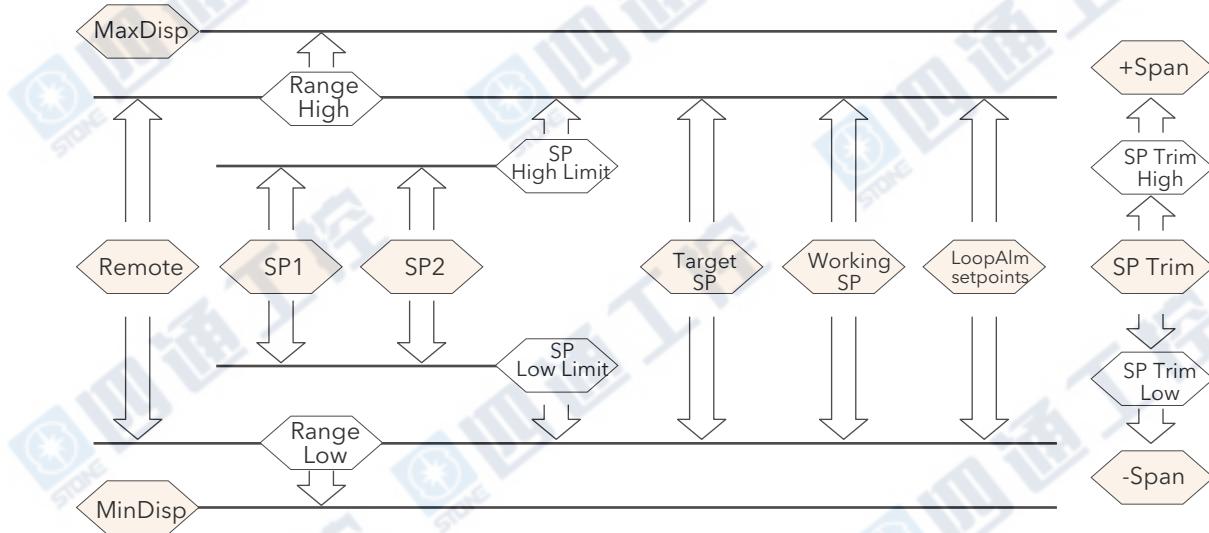


Figure 2.5.2 Setpoint Limits

'Range High' and 'Range Low' provide the range information for the control loop. They are used in control calculations to generate proportional bands. Span = Range High - Range Low.

### B2.5.3 Setpoint Rate Limit

This symmetrical rate limiter allows the rate of change of setpoint to be controlled, preventing step changes in the setpoint. The limit is applied to the working setpoint which includes setpoint trim.

Rate limiting is enabled using the 'Rate' parameter. If this is set to '0' then any change made to the setpoint will be effective immediately. If it is set to any other value, then a change in the setpoint will be have rate limiting applied at the value set, in units per minute. Rate limit applies to SP1, SP2 and Remote SP.

When rate limit is active 'Rate Done' displays 'No'. When the setpoint has been reached the value changes to 'Yes'.

When 'Rate' is set to a value (other than 'Off') an additional parameter 'SP Rate Disable' is displayed which allows the setpoint rate limit to be turned off and on without the need to adjust the 'Rate' parameter between Off and a working value.

If the PV is in sensor break, the rate limit is suspended and the working setpoint takes the value of 0. On sensor break being released the working setpoint goes from 0 to the selected setpoint value at the rate limit.

## B2.5.4 Setpoint Tracking

The setpoint used by the controller may be derived from a number of sources. For example:-

1. Local setpoints SP1 and SP2. These may be selected through the front panel using the parameter 'SP Select', through digital communications or by configuring a digital input which selects either SP1 or SP2. This might be used, for example, to switch between normal running conditions and standby conditions. If Rate Limit is switched off the new setpoint value is adopted immediately when the switch is changed.
2. A programmer\* generating a setpoint which varies over time. When the programmer is running, the 'Track SP' and 'Track PV' parameters update continuously so that the programmer can perform its own servo. This is sometimes referred to as 'Program Tracking'.
3. From a Remote analogue source. The source could be an external analogue input into an analogue input module wired to the 'Alt SP' parameter or a User Value wired to the 'Alt SP' parameter. The remote setpoint is used when the parameter 'Alt SP Enable' is set to 'Yes'.

Setpoint tracking (sometimes referred to as Remote Tracking) ensures that the Local setpoint adopts the Remote setpoint value when switching from Local to Remote to maintain bumpless transfer from Remote to Local. Bumpless transfer does not take place when changing from Local to Remote.

---

**Note:** If Rate Limit is applied, the setpoint will change at the set rate, when changing from Local to Remote.

---

## B2.5.5 Manual Tracking

When the controller is operating in manual mode the currently selected SP (SP1 or SP2) tracks the PV. When the controller resumes automatic control there will be no step change in the resolved SP. Manual tracking does not apply to the remote setpoint or programmer setpoint.

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\*Note: Programmer not available this release.

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## B2.6 OUTPUT

### B2.6.1 Introduction

The output function block selects the correct output sources to be used, determines whether to heat or cool and then applies limits. Power feed forward and non-linear cooling are also applied.

It is this block that manages the output in exception conditions such as start up and sensor break.

The outputs, 'Ch1 Output' and 'Ch2 Output', are normally wired to a digital I/O where they are converted into analogue or time proportioned signals for electrical heating, cooling or valve movement.

### B2.6.2 Output Limits

Figure B2.6.2 shows where output limits are applied.

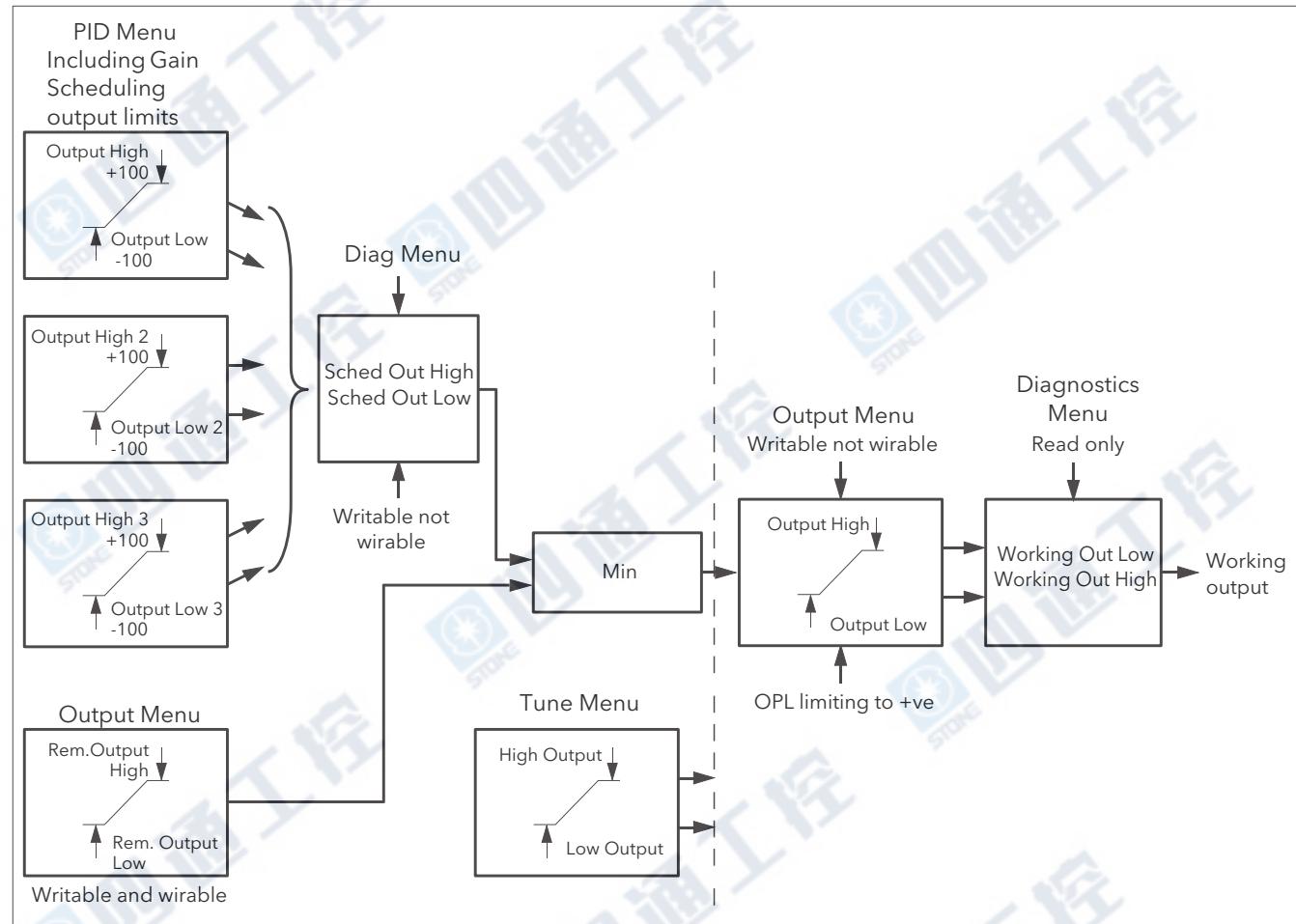


Figure B2.6.2 Output Limits

#### Notes:

1. Individual output limits may be set in the PID list for each set of PID parameters when gain scheduling is in use.
2. Limits may also be applied from an external source. These are 'Rem.Output High' and 'Rem. Output Low' found in the Output menu. These parameters are wireable; for example they may be wired to an analogue input module so that a limit may be applied through some external strategy. If these parameters are not wired  $\pm 100\%$  limit is applied every time the instrument is powered up.

(Continued)

## B2.6.2 OUTPUT LIMITS (Cont.)

### Notes (Continued)

3. The tightest limits (between Remote and PID) are connected to the output where an overall limit is applied using parameters 'Output High' and 'Output Low'.
4. 'Working Out High' and 'Working Out low' found in the **Diagnostics** list are read only parameters showing the overall working output limits.
5. The tune limits are a separate part of the algorithm and are applied to the output during the tuning process. The overall limits 'Output Hi' and 'Output Lo' always have priority.

## B2.6.3 Output Rate Limit

The output rate limiter is a rate-of-change limiter, set in (%/sec) which prevents step changes in output power being demanded. Rate limiting is performed by determining the direction in which the output is changing, and then incrementing or decrementing the Working Output (**Main menu**) until it equals the required output (Target OP).

The amount to increment or decrement is calculated using the sampling rate of the algorithm (125ms) and the selected rate limit. If the change in output is less than the rate limit increment the change takes effect immediately.

The rate limit direction and increment is calculated on every execution of the rate limit. Therefore, if the rate limit is changed during execution, the new rate of change takes immediate effect. If the output is changed whilst rate limiting is taking place, the new value takes immediate effect on the direction of the rate limit and in determining whether the rate limit has completed.

The rate limiter is self-correcting such that if the increment is small it is accumulated until it takes effect.

The output rate limit is active when the loop is in both auto and manual modes, and during autotune.

## B2.6.4 Sensor Break Mode

If a Sensor break is detected by the measurement system the loop reacts in one of two ways, according to the configuration of 'Sbrk Mode' ('Safe' or 'Hold'). On exit from sensor break the transfer is bumpless - the power output starts controlling again from the current operating setpoint and moves, under PID closed-loop control, from its pre-set value to the control value.

### SAFE

If set to 'Safe', the output adopts a pre-set level (Sbrk OP). If rate limit is not configured, the output steps to the Sbrk OP value, otherwise it ramps to this value at the rate limit.

### HOLD

If set to 'Hold' the output remains at its current value. If Output Rate Limit (Rate) has been configured a small step may be seen as the working output will limit to the value existing two iterations ago.

## B2.6.5 Forced Output

This feature enables the user to specify what the output of the loop should do when moving from automatic control to manual control. The default is that the output power is maintained but it is then adjustable by the user.

If Manual Mode is set to 'Step', the user can set a manual output power value and on transition to manual the output will be forced to that value.

If Manual Mode is set to 'Track' the output steps to the forced manual output and then subsequent edits to the output power are tracked back into the manual output value.

If Manual Mode is set to 'Last Man. Out' then when moving from automatic to manual mode, the output adopts the last manual output value.

## B2.6.6 Power Feed Forward

Power feed forward is used when driving an electrical heating element. It monitors the line voltage and compensates for fluctuations before they affect the process temperature. The use of this will give better steady state performance when the line voltage is not stable.

It is mainly used for digital type outputs which drive contactors or solid state relays. Because it only has value in this type of application it can be switched off using the parameter 'Pff En'. It should also be disabled for any non-electric heating process. It is not necessary when Eurotherm analogue thyristor control is used since compensation for power changes is included in the thyristor driver.

Consider a process running at 25% power, with zero error and then the line voltage falls by 20%. The heater power would drop by 36% because of the square law dependence of power on voltage. A drop in temperature would result. After a time, the thermocouple and controller would sense this fall and increase the ON-TIME of the contactor just enough to bring the temperature back to set point. Meanwhile the process would be running a bit cooler than optimum which may cause some imperfection in the product.

With power feed forward enabled the line voltage is monitored continuously and ON-TIME increased or decreased to compensate immediately. In this way the process need never suffer a temperature disturbance caused by a line voltage change.

'Power Feed forward' should not be confused with 'Feed forward' which is described in section B2.6.8.

## B2.6.7 Cool Type

Cooling methods vary from application to application. For example, an extruder barrel may be cooled by forced air (from a fan), or by circulating water or oil around a jacket. The cooling effect will be different depending on the method. 'Cool Type' (appears only if the 'setup' parameter 'Ch2 Control' is set to 'PID') is used to accommodate different types of cooling methods as follows:

### LINEAR

The cooling algorithm may be set to linear where the controller output changes linearly with the PID demand signal.

### OIL COOLING

'Cool Type' = 'Oil'. As oil is, to all intents and purposes, non-evaporative, oil cooling is pulsed in a linear manner.

### WATER COOLING

If the area being cooled is running well above 100°C, then the first few pulses of water flash into steam giving greatly increased cooling due to the latent heat of evaporation. When the area cools, less (or even no) evaporation takes place and the cooling is less effective.

Setting 'Cool Type' to 'Water' delivers much shortened pulses of water for the first few percent of the cooling range, when the water is likely to be flashing into steam. This compensates for the transition out of the initial strong evaporative cooling.

### FAN COOLING

'Cool Type' = 'Fan'. Fan cooling is much gentler than water cooling and not so immediate or decisive (because of the long heat transfer path through the process mechanics). With fan cooling, a cool gain setting of three upwards is typical. Delivery of pulses to the blower is non linear, this non-linearity being caused by a combination of forced air movement and fan efficiency as a function of air velocity (e. g. the efficiency of a fan when producing a low speed (laminar) air flow is different from its efficiency when producing a high-speed, turbulent flow.

### B2.6.8 Feed forward

Feed forward is a method of adding an extra scalable component to the PID output, before any limiting. It can be used, for example, in the implementation of cascade loops and constant head control or it can be used to pre-load the control signal with a value close to that which is required to achieve the setpoint, thus improving system response. Feed forward (FF) is applied such that the PID output is limited by trim limits and acts as a trim on a FF value. The FF value is derived either from the PV or setpoint by scaling the PV or SP by the 'FF Gain' and 'FF Offset'. Alternatively, a remote value may be used for the FF value, but this is not subject to any scaling. The resultant FF value is added to the limited PID OP and becomes the PID output as far as the output algorithm is concerned. The feedback value then generated must then have the FF contribution removed before being used again by the PID algorithm. The diagram below shows how feed forward is implemented.

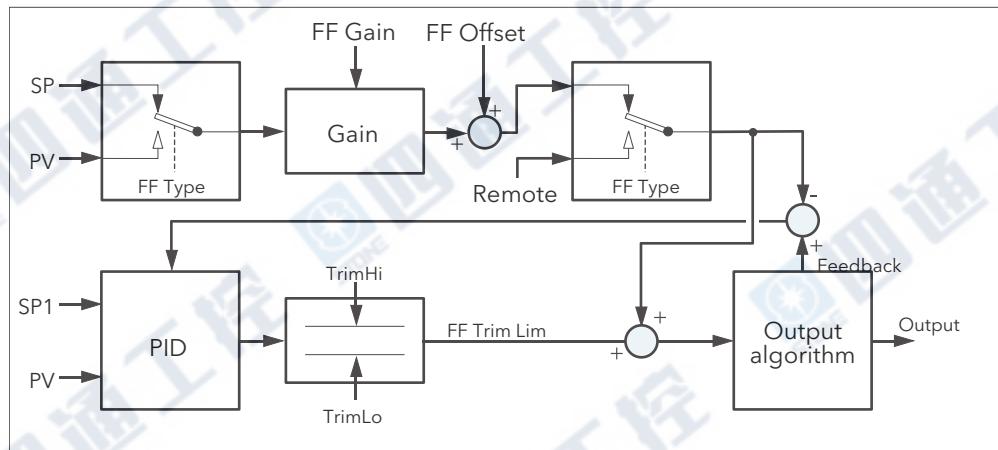


Figure B2.6.8 Implementation of Feed forward

### B2.6.9 Effect of Control Action, Hysteresis and Deadband

#### CONTROL ACTION

For temperature control 'Control Act' should be set to 'Rev'. For a PID controller this means that the heater power decreases as the PV increases. For an on/off controller, output 1 (usually heat) will be on (100%) when PV is below the setpoint and output 2 (usually cool) will be on when PV is above the setpoint.

#### HYSTERESIS

Hysteresis applies to on/off control only and is set in the units of the PV. In heating applications the output will turn off when the PV is at setpoint. It will turn on again when the PV falls below SP by the hysteresis value. This is shown in Figures B2.6.9a and B2.6.9b below for a heat and cool controller.

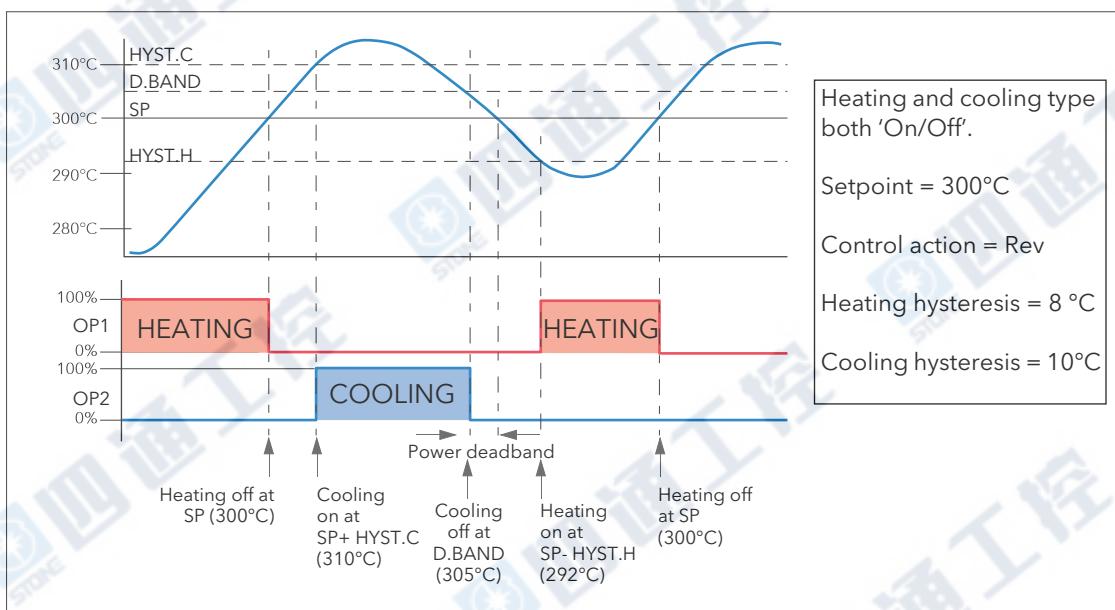
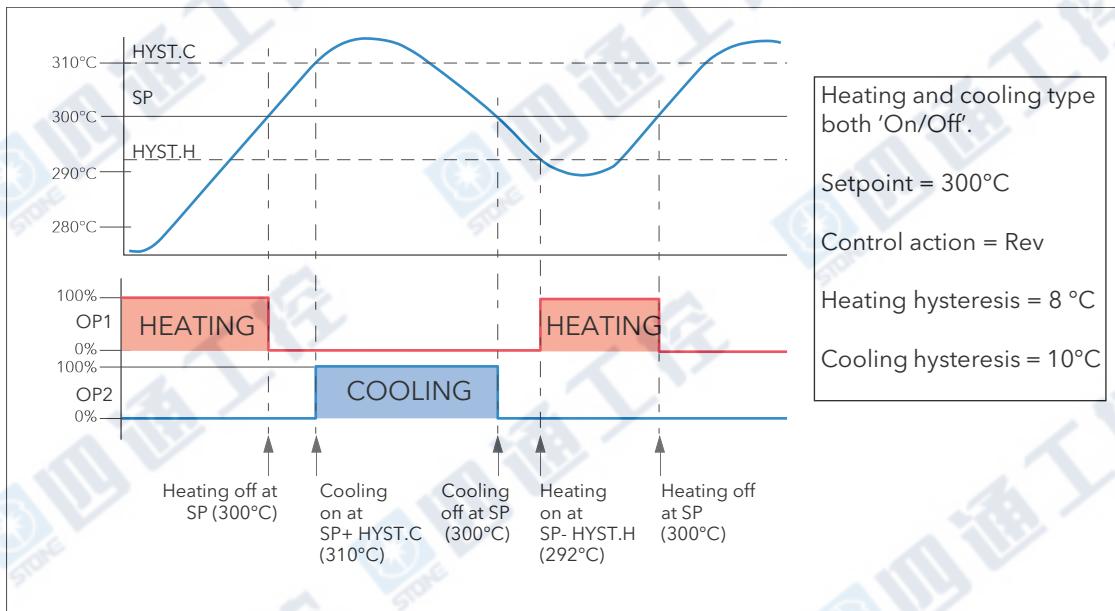
Hysteresis is intended to prevent the output from repeated switching on and off 'chattering' at the control setpoint. If the hysteresis is set to 0 then even the smallest change in the PV when at setpoint will cause the output to switch. Hysteresis should be set to a value which provides an acceptable life for the output contacts, but which does not cause unacceptable oscillations in the PV.

If this performance is unacceptable, it is recommended that PID control be used instead.

#### DEADBAND

Deadband 'Ch2 Deadband' can operate on both on/off control or PID control where it has the effect of extending the period when no heating or cooling is applied. In PID control the effect is modified by both the integral and derivative terms. Deadband might be used in PID control, for example, where actuators take time to complete their cycle thus ensuring that heating and cooling are not being applied at the same time. Deadband is likely to be used, therefore, in on/off control only. Figure B2.6.9b, below, adds a deadband of 20 to the first example in figure B2.6.9a.

## B2.6.9 EFFECT OF CONTROL ACTION, HYSTERESIS AND DEADBAND (Cont.)



## B2.6.10 Valve nudge

For systems configured as Unbounded Valve Positioning (VPU) - set up in Loop Setup configuration Ch1(2) control), it is possible to move the valve in small increments towards the open position (Nudge Raise) or towards the closed position (Nudge Lower). The trigger for such nudging can be a digital input (e.g. contact closure) 'wired' to the nudge raise or lower parameter, the up or down arrow keys or a command received over the serial link.

The nudge command causes the valve drive output to drive the valve for either the minimum on time, or for as long as the command is 'true', whichever is the longer (note 2). The default minimum on time is 125ms, but this can be edited in the configuration for the relevant output relay (section 4.7.2).

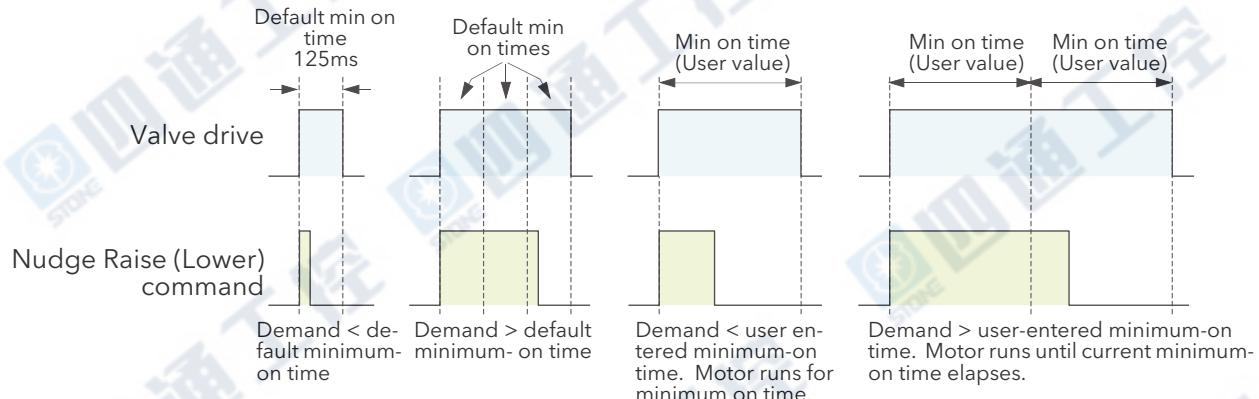


Figure B2.6.10 Valve nudge examples

### Notes:

1. If Ch1 is set to VPU, Nudge operates the channel 1 valve, no matter what Ch2 is set to. If Ch1 is not set to VPU, and Ch2 is set to VPU then the nudge operates on channel 2 valve.
2. The minimum on time is continuously retriggered. This means that if a minimum on time of (say) 10 seconds has been configured, then the valve may continue to move for up to 10 seconds after the command has been removed. That is, it continues until the current minimum on time period has expired.

### B2.6.11 Time Proportioning

PID controllers sometimes use Time Proportioning to control the average power to the load. This is done by repeatedly switching the output on for a period ( $T_{on}$ ) and then off for a period ( $T_{off}$ ). The total period ( $T_{on} + T_{off}$ ) is called the 'cycle time'. During each cycle, the average power delivered to the load is:

$$P_{Avg} = P_{Heater} \times \text{Duty cycle},$$

where ' $P_{Heater}$ ' is the actual transferred heater (or cooler) power and Duty cycle =  $T_{on}/(T_{on} + T_{off})$ , normally represented as a percentage value.

The PID controller calculates the Duty Cycle (the PID output control signal from 0 to 100%) and provides a Minimum on time between 100ms to 150 seconds.

Figure B2.6.11 shows how  $T_{on}$ ,  $T_{off}$  and cycle time vary with demand %.

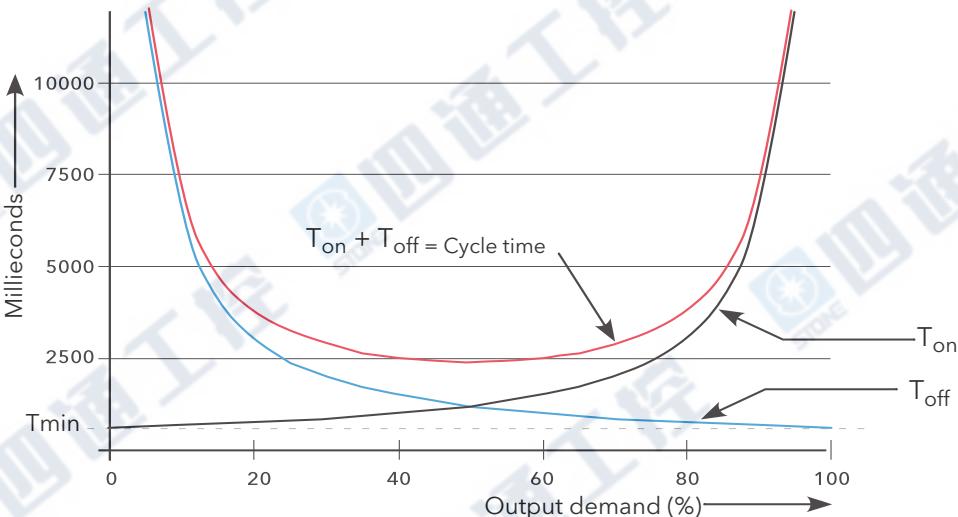


Figure B2.6.11 Time proportioning curves (Minimum on time = 625ms)

Note: For this instrument, only 'Min on time' is configurable

## B2.7 DIAGNOSTICS

See [section 4.6.7](#) for definitions of these parameters

## Appendix C: REFERENCE

### C1 BATTERY REPLACEMENT

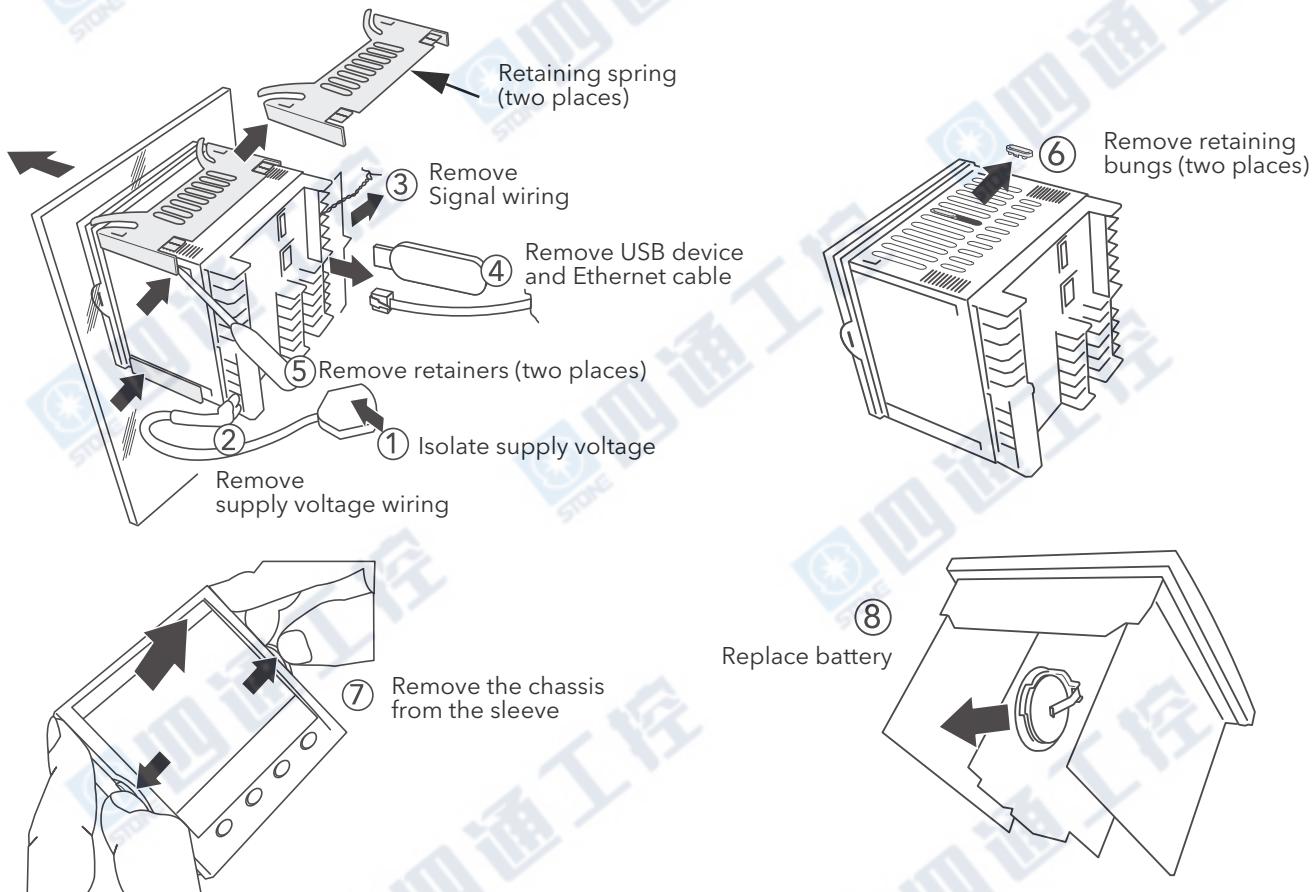
The battery can be replaced only after the unit has been withdrawn from the panel. It is therefore normally necessary to unwire the instrument before changing the battery.

#### WARNING

Before removing the supply voltage wiring, isolate the supply voltage and secure it against unintended operation.

Note: The new battery must be installed within 10 seconds of the exhausted battery's removal, or data will be lost.

1. Isolate the supply voltage and secure it against accidental operation.
2. Remove supply voltage wiring from the rear terminals.
3. Remove all signal wiring
4. Remove the Ethernet cable and USB device if fitted.
5. Remove the two securing springs, using a small screwdriver if necessary.
6. Prise the two chassis-retaining bungs, using a small screwdriver if necessary.
7. Ease the latching ears outwards, whilst pulling forwards on the bezel, until the chassis is free of the sleeve.
8. Replace the battery. Recycle the exhausted battery according to local procedures.
9. Reinsert the chassis into the sleeve, and secure it using the chassis-retaining bungs previously removed.
10. Reinstall the chassis into the panel and secure it using the retaining springs previously removed.
11. Reinstall all wiring, the Ethernet cable and USB device, if any.
12. Reset the date and time as described in [section 4.1.1](#).

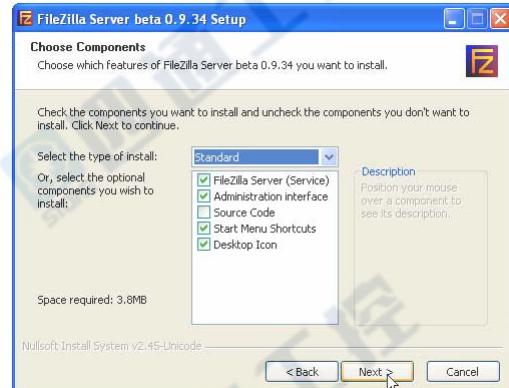
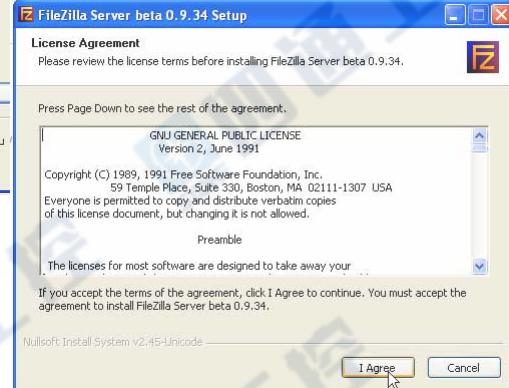


## C2 SETTING UP AN FTP SERVER USING FILEZILLA

### C2.1 DOWNLOADING

'FileZilla' is a free download from the internet (search for 'FileZilla server download').

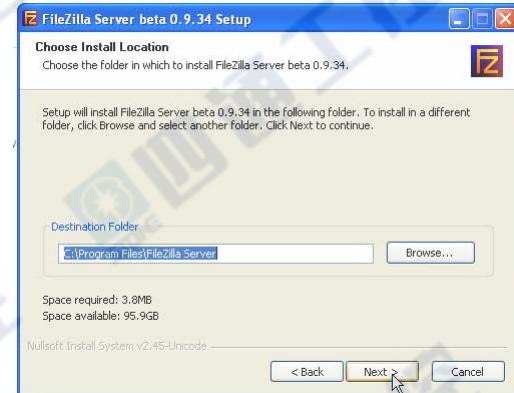
1. Download the latest version, following the instructions on the screen.
2. Answer 'No' to the question 'Do you want to view only the webpage content that was delivered securely'.
3. If necessary enable file download.
4. In the 'Do you want to run or save this file' Security Warning window click on 'Run'
5. In the 'The Publisher could not be verified...', Security Warning window, click on 'Run'



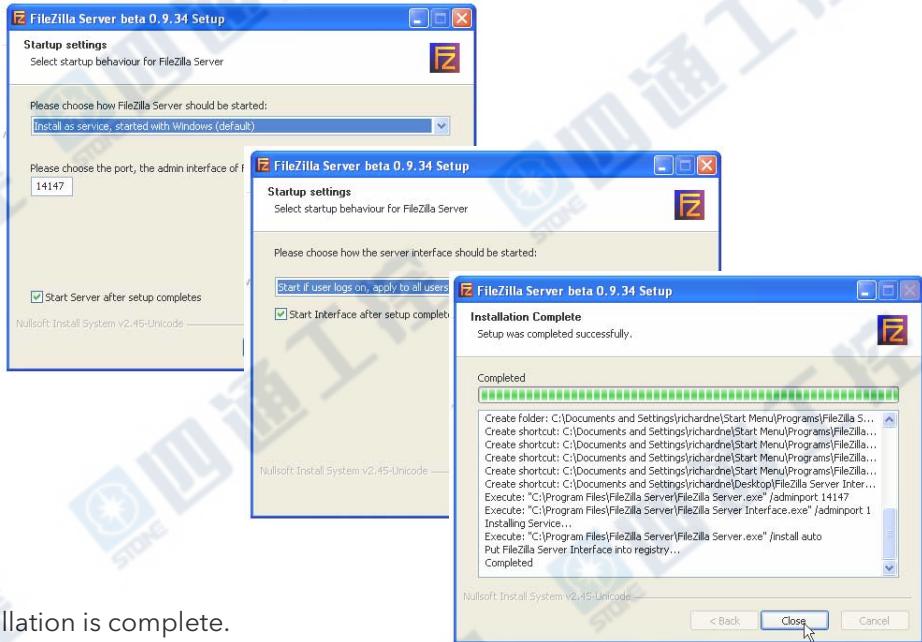
6. Agree or cancel the License agreement. If 'Agree', choose 'Standard' as the type of install.

## C2.1 DOWNLOADING (Cont.)

7. Choose the destination for the file



8. Select startup settings



9. Click on Close when Installation is complete.

10. Click 'OK' in the 'Connect to Server' window.

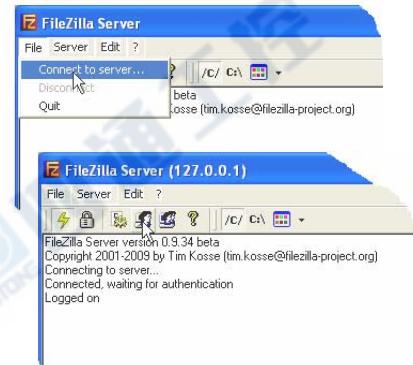


## C2.2 SERVER SETUP

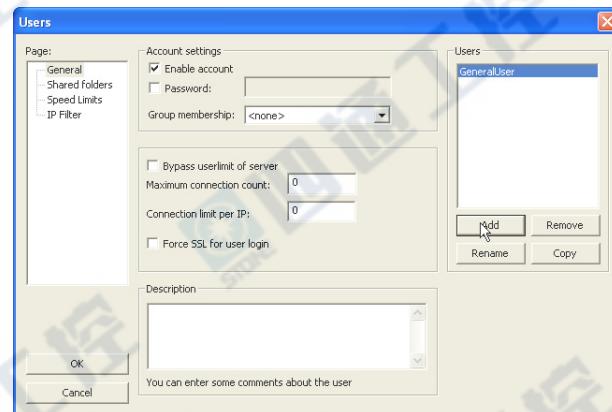
1. Create a new folder (directory) called, for this example, 'Archive' in a suitable location such as the C drive, or the desktop.

2. In the Filezilla server window, click on 'File' and select 'Connect to Server'.

The 'Logged on' message appears



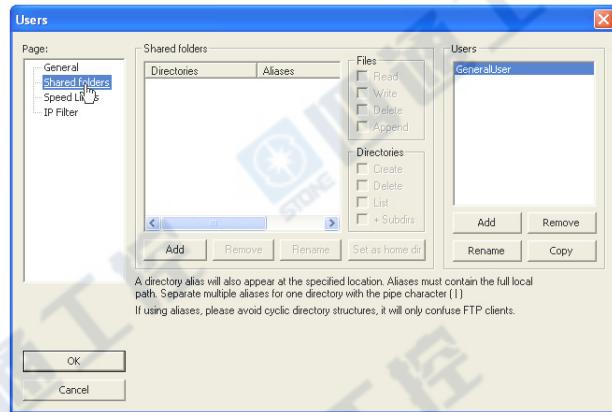
3. In the Edit menu, select 'Users' and in the 'General' page, click on 'Add' and enter a name for the user, then click 'OK'. For this example, 'GeneralUser' has been used, but it may be more advantageous to use 'Anonymous' because this is the default name in the recorder/controller. Click on 'OK'.



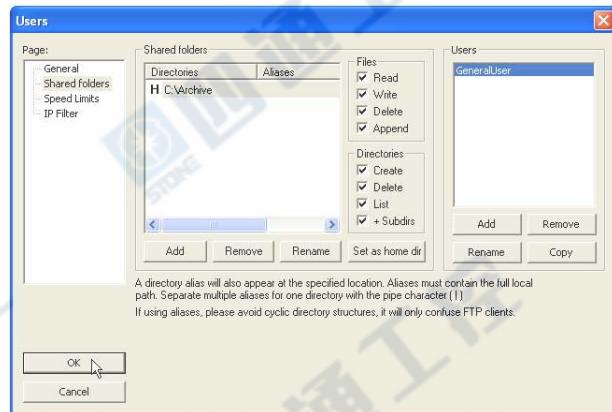
4. In the Edit menu, select 'Users' and in the 'Shared Folders' page, click on 'Add'

A browse window opens allowing the user to select the new folder ('Archive') created in step 1, above.

When OK has been clicked to confirm the selection, the new folder appears in the centre window (with an 'h' next to it to indicate that this is the home folder for this ftp user setup).



5. Click on the relevant folder to enable the tick boxes. Click on all the 'File' and 'Directory' enable tick boxes, then click OK



## C2.3 PC SETUP

1. Operate the 'Start' button, and select 'Control Panel' from the window that appears. Double click on 'Windows Firewall'
2. Click on the 'Exceptions' tab in the window that appears, and check that both 'FTPControl' and 'FTPData' are enabled (ticked). If not, the user's IT department should be contacted for advice.

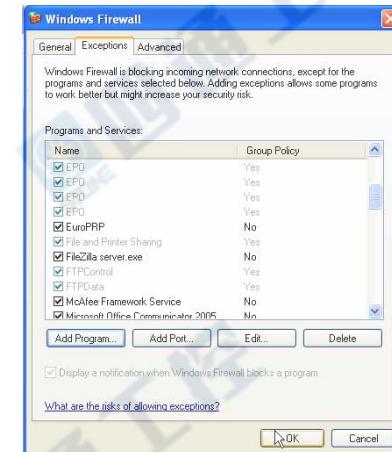


3. Click on 'Add Program...' and browse to the Filezilla destination defined in step 7 of the download section (C2.1). Select 'FileZilla server.exe' and click on 'Open'



'FileZilla server.exe' appears in the Exceptions list.

Click on 'OK'



## C2.4 RECORDER/CONTROLLER SET UP

In Network Archiving (section 4.2.2):

1. Enter the IP address of the pc in which the FTP server has been enabled in the 'Primary Server' field.
2. Enter the Primary User name, as entered in step three of the Server setup procedure (section C2.2) above (GeneralUser in this example).
3. Enter the IP address of another suitable pc which has been configured as an ftp server in the 'Sec. Server' field, and enter the relevant 'Sec. User' name.
4. Configure the other unattended archive parameters as required (section 4.2.2).

Note: For the example above, 'Password' was not enabled in the User Accounts setup page (section C2.2), so for this example any Primary (Sec.) password entry is ignored. If a password had been entered in the User Accounts setup, then the Primary (Sec.) Password field would have to contain this password.

## C2.5 ARCHIVE ACTIVITY

Once a demand or unattended archive is initiated, the FileZilla Server page shows the activity status as the archive progresses. Figure C2.5 shows a typical page. The top of the page shows the transaction details between the server and any clients to which it is connected. The bottom portion shows details of the files currently being transferred. These files are archived to the 'Archive' folder.

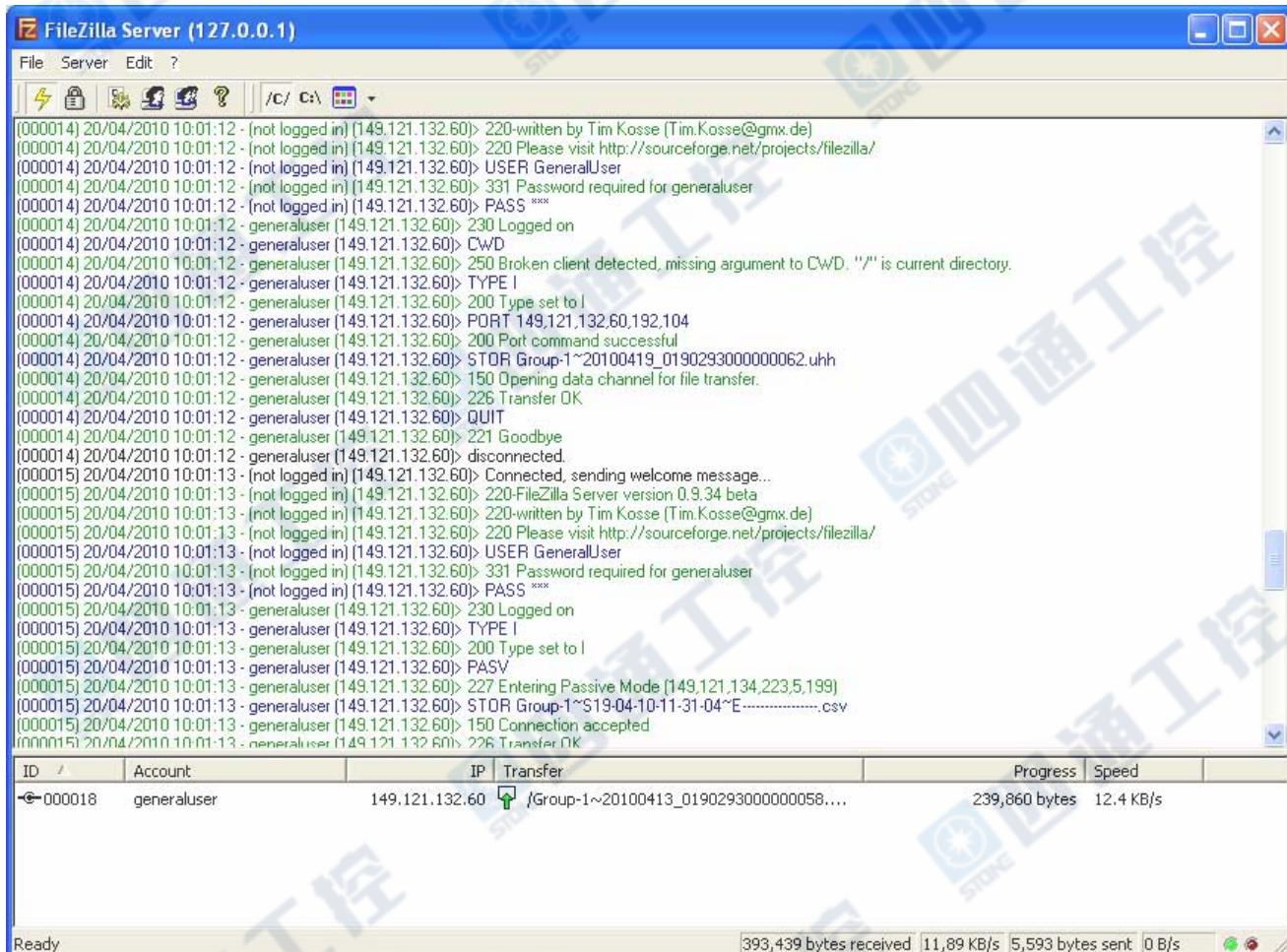


Figure C2.5 FileZilla Server archive activity page

## C3 FUNCTION BLOCK DETAILS

### C3.1 EIGHT INPUT OR BLOCK

An eight input logical OR block whose output is high (1, On) if any one or more inputs is high (1, On). If more than eight inputs are required, a second block is automatically introduced, as shown in figure C3.1a. The blocks in the figure are given the names 'A' and 'B', where 'A' and 'B' can be any of the 12 available instances.

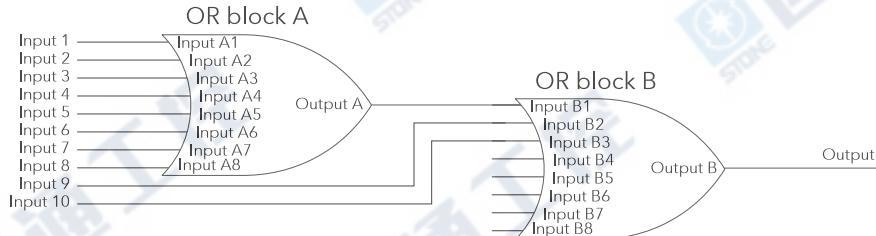


Figure C3.1a Eight input OR block

OR blocks are used automatically by the 'user wiring' when more than one source is wired to the same destination parameter. For example, it may be required that Relay (Digital I/O 2A2B) is to operate if channel 1 alarm 1 and/or channel 2 alarm 1 channels goes active. In such a case, the 'Active' parameter for the two channel alarms would be wired to the same relay's 'PV' parameter.

OR blocks are invisible to the user interface, but the iTools graphical wiring page for this configuration (figure C3.1b), shows that an OR block has been introduced to OR the two alarm outputs together.

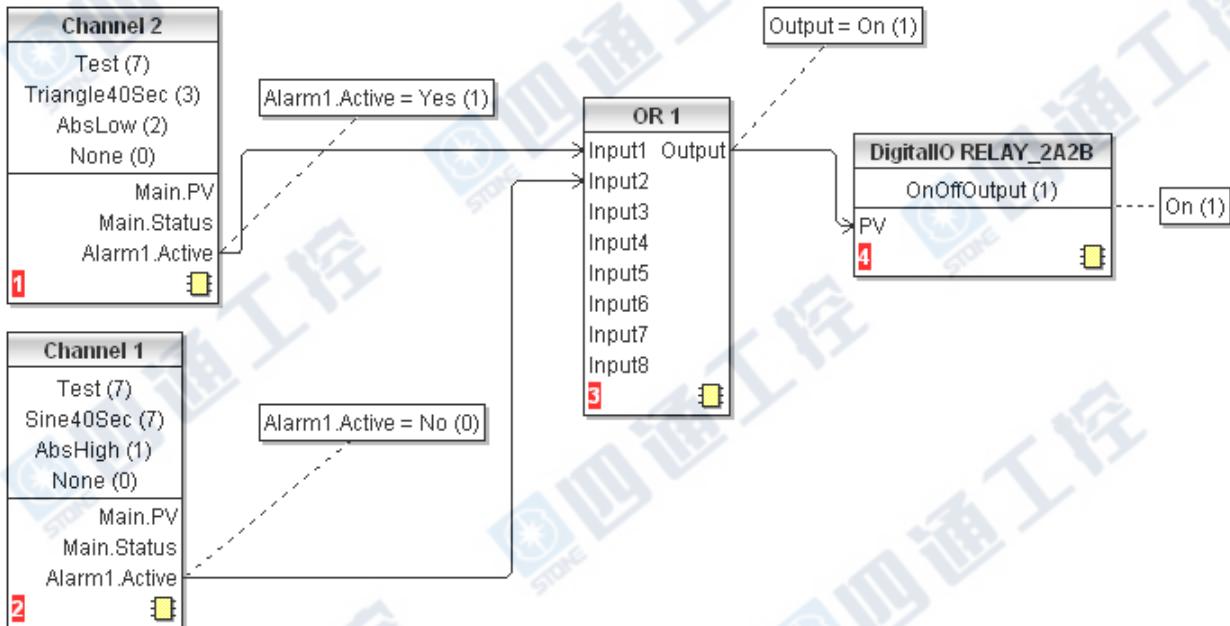


Figure C3.1b iTools representation of OR block usage

## C4 TCP PORT NUMBERS

The following TCP ports are made use of by the instrument.

Port	Usage
20	File Transfer protocol (FTP) data
21	FTP control
502	Modbus TCP communications

## C5 ISOLATION DIAGRAM

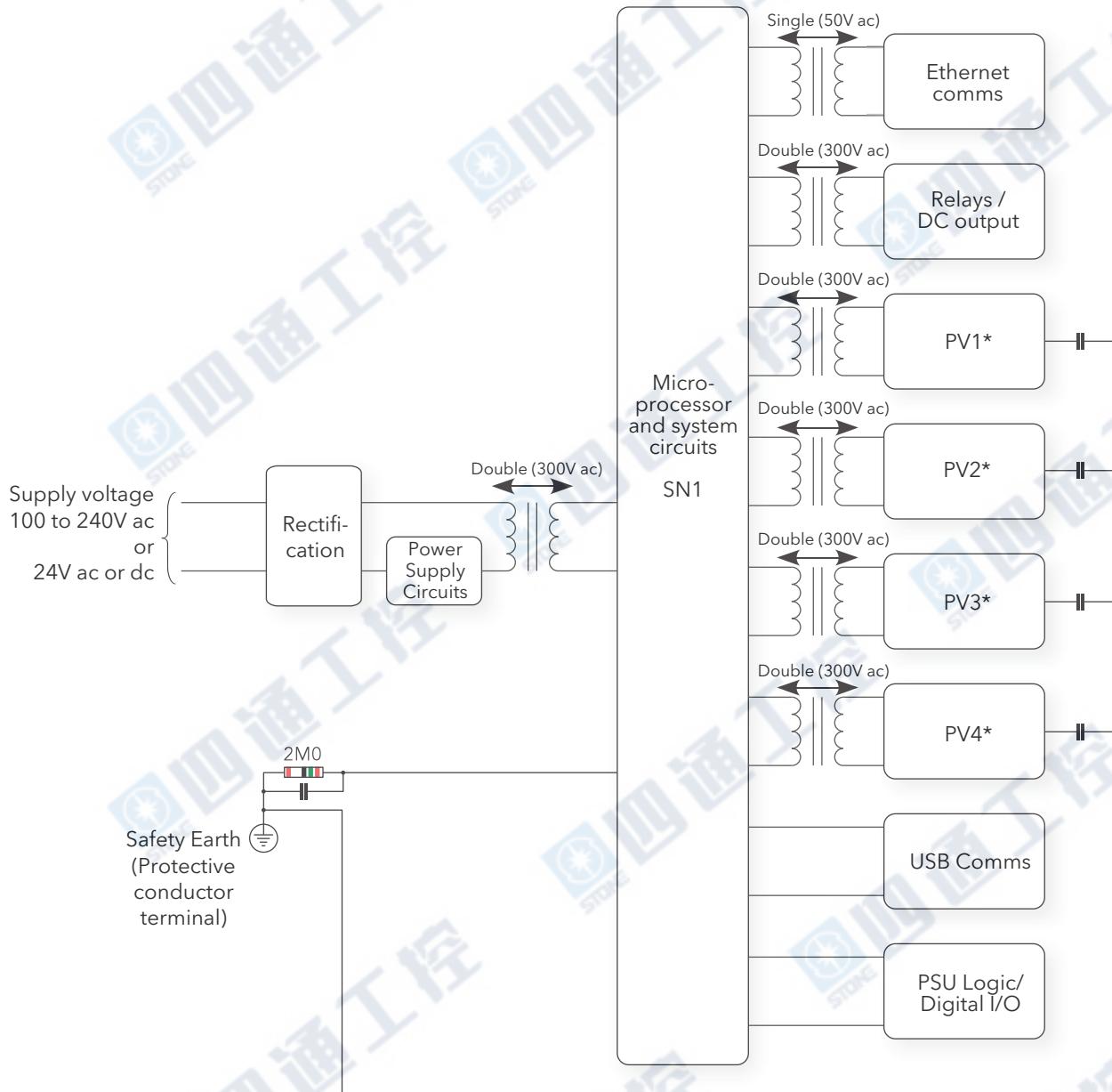


Figure C5 Isolation diagram

\* Note: Each 'PV' is double isolated (300VRMS) from all other 'PV's.

## Appendix D: CONFIGURATION MENU OVERVIEW

This appendix contains an overview of the configuration menus for the instrument, including all options as follows:

Instrument	-----	Section D1
Network	-----	Section D2
Group	-----	Section D3
Channel	-----	Section D4
Virtual Channel	-----	Section D5
Loop	-----	Section D6
Digital I/O	-----	Section D7
DC Output	-----	Section D8
User Lin	-----	Section D9
Custom Message	--	Section D10
Zirconia	-----	Section D11
Steriliser	-----	Section D12
Humidity	-----	Section D13
BCD Input	-----	Section D14
Logic (2 input)	-----	Section D15
Logic (8 input)	-----	Section D16
Multiplexer	-----	Section D17
Math (2 Input)	-----	Section D18
Timer	-----	Section D19
User Values	-----	Section D20

## D1 INSTRUMENT CONFIGURATION MENUS

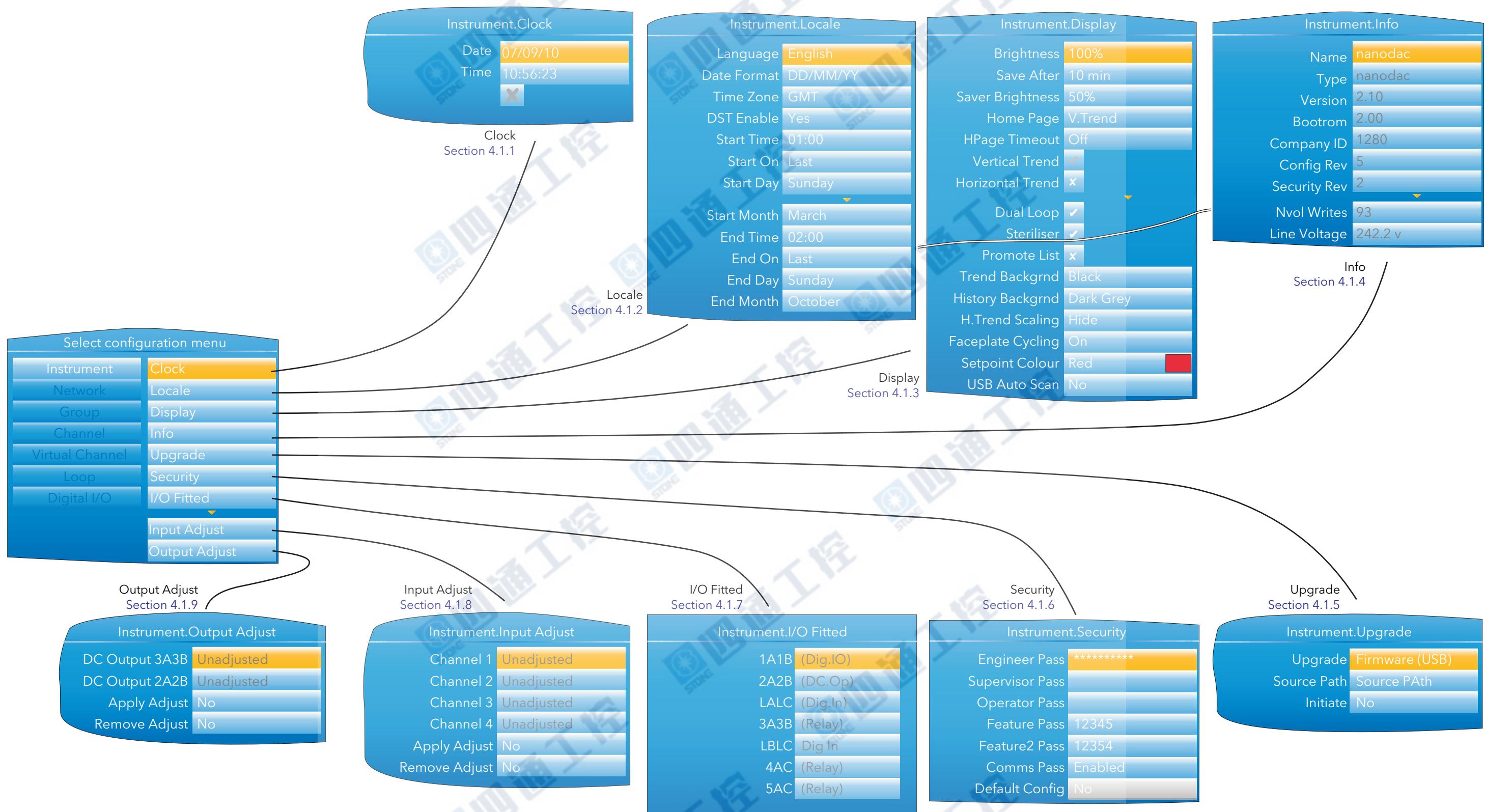


Figure D1 Instrument configuration menus

## D2 NETWORK CONFIGURATION MENUS

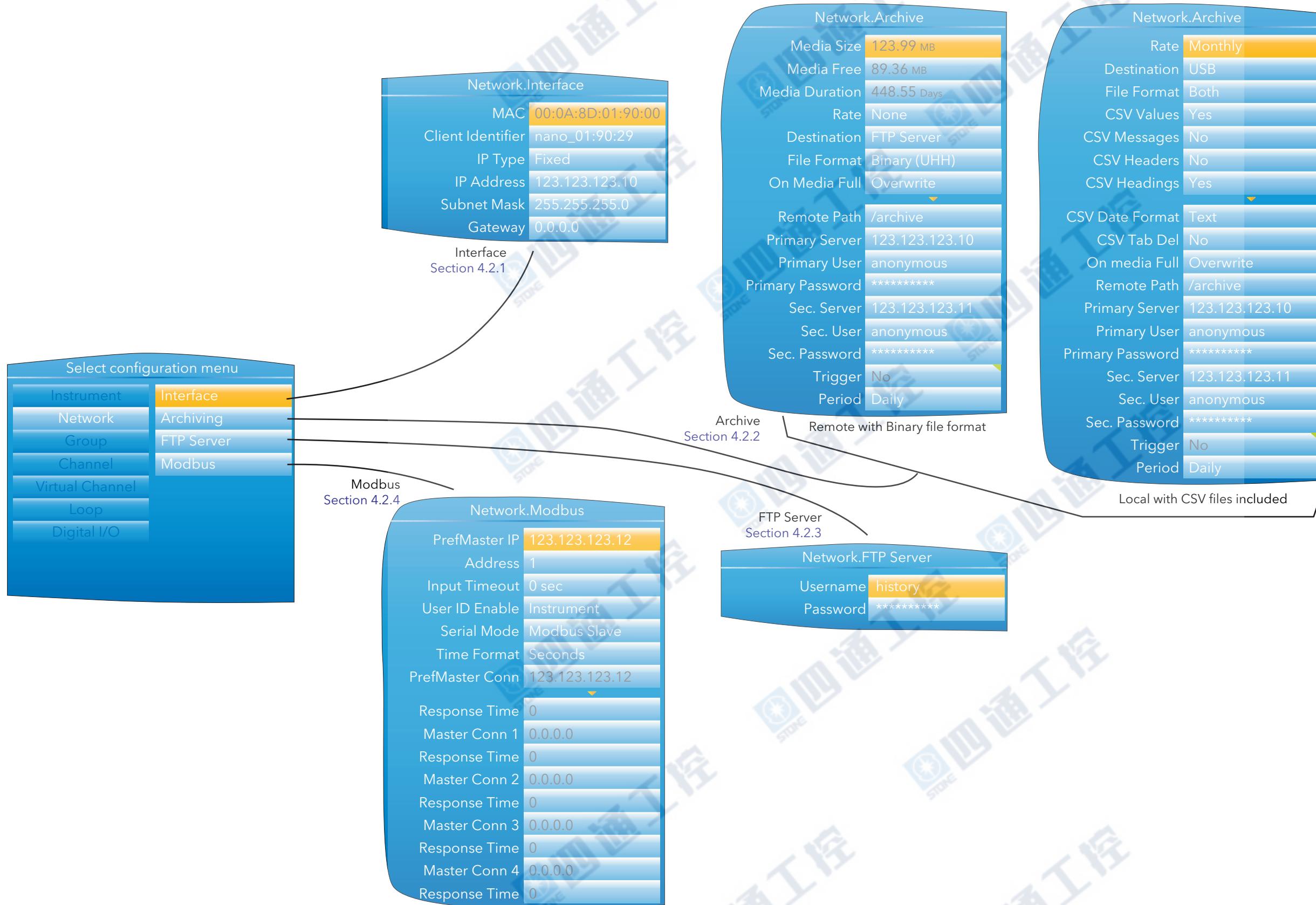


Figure D2 Network configuration menus

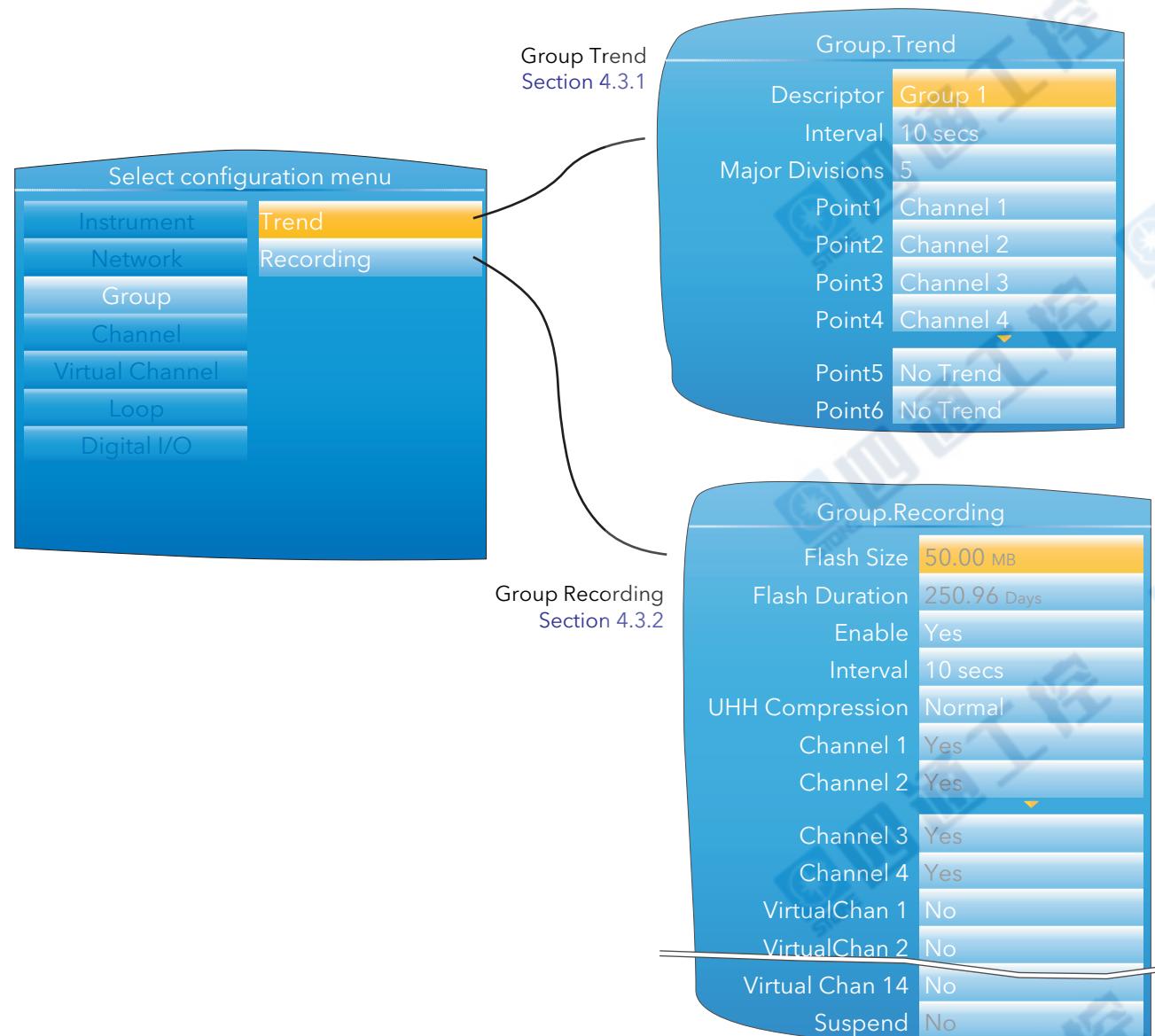
**D3 GROUP CONFIGURATION MENU**

Figure D3 Group configuration menus

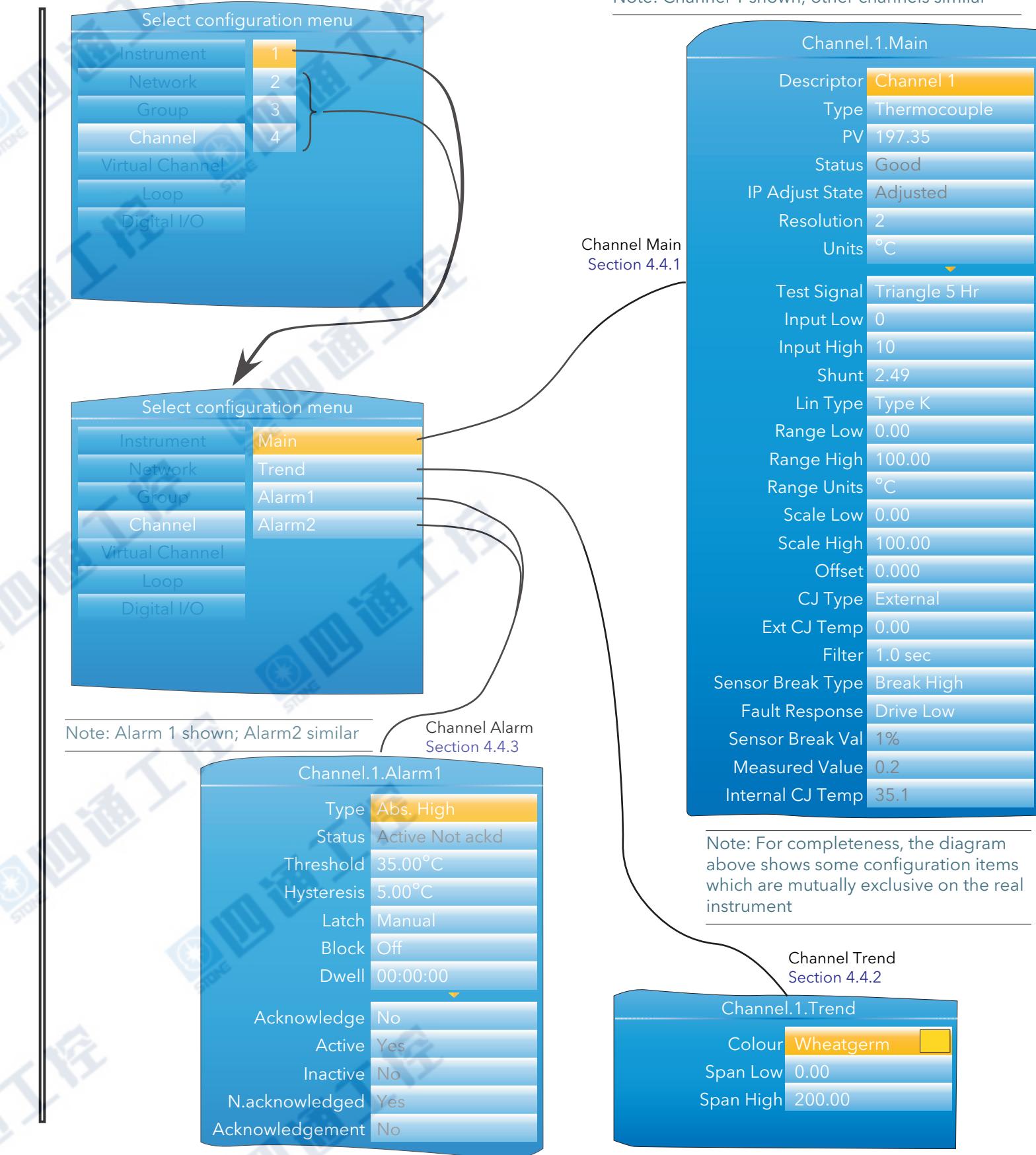
**D4 CHANNEL CONFIGURATION MENU**

Figure D4 Channel configuration menus

## D5 VIRTUAL CHANNEL CONFIGURATION MENU

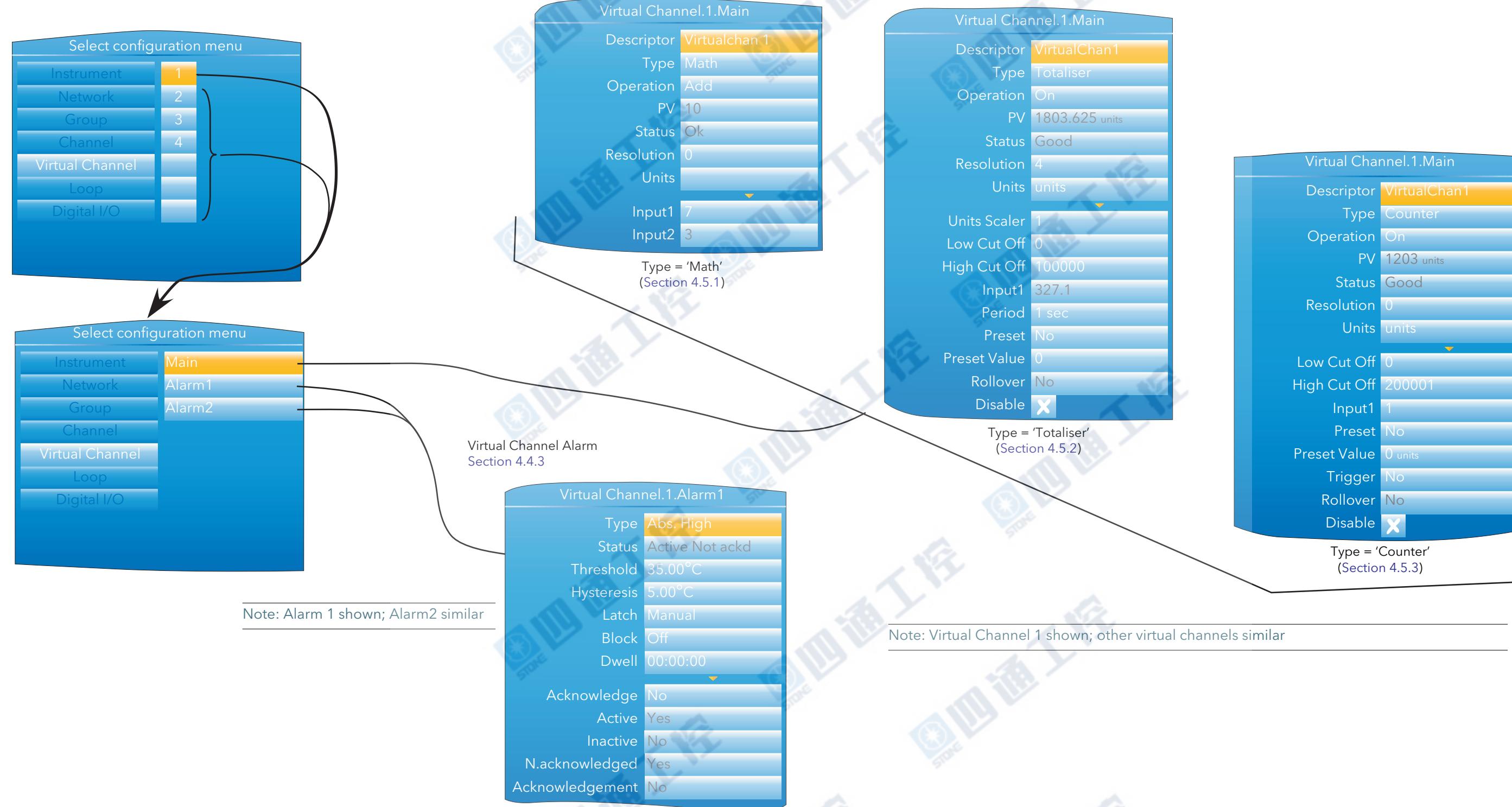


Figure D5 Virtual channel configuration menus

## D6 LOOP CONFIGURATION MENUS

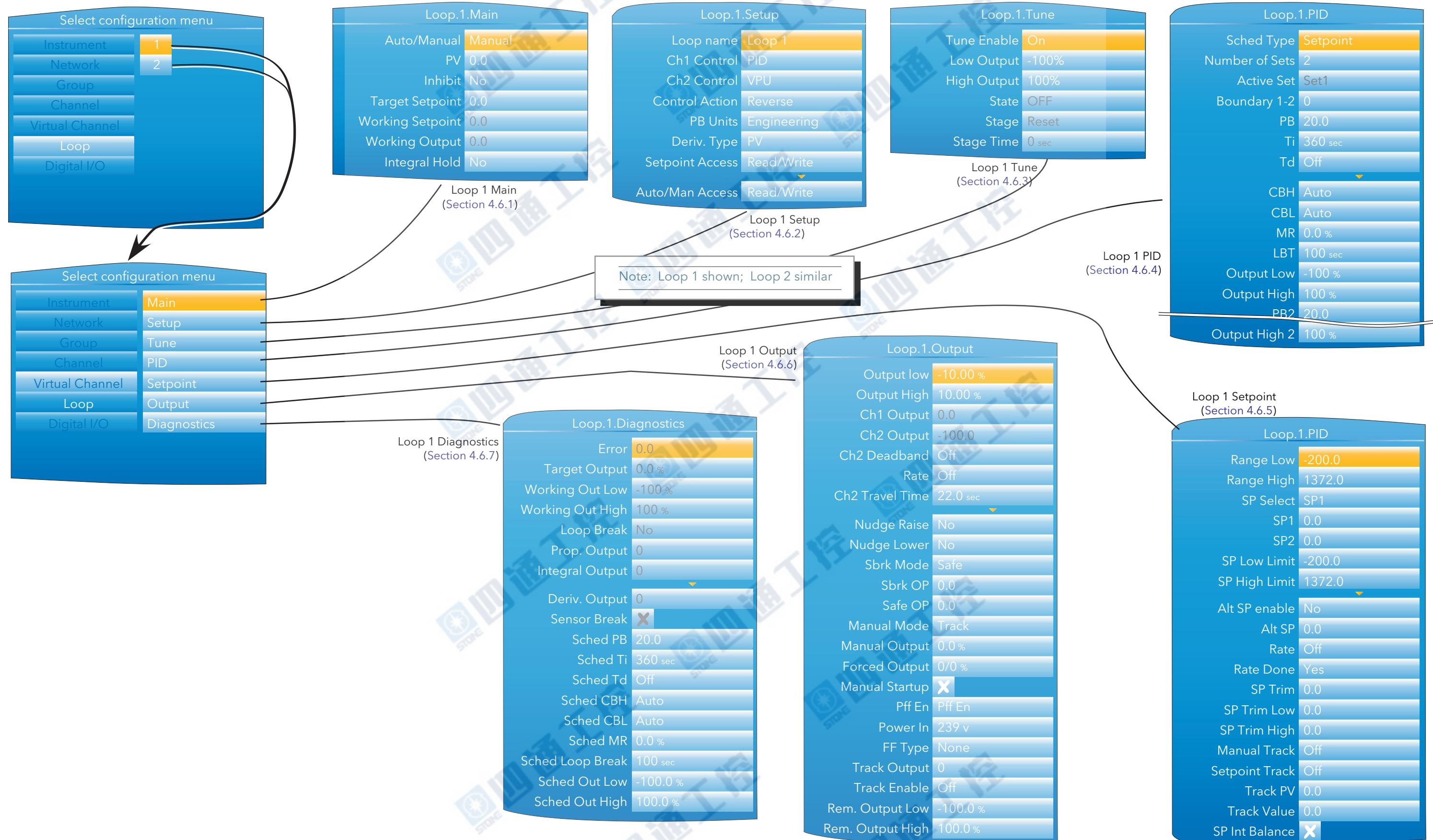


Figure D6 Loop Configuration menus

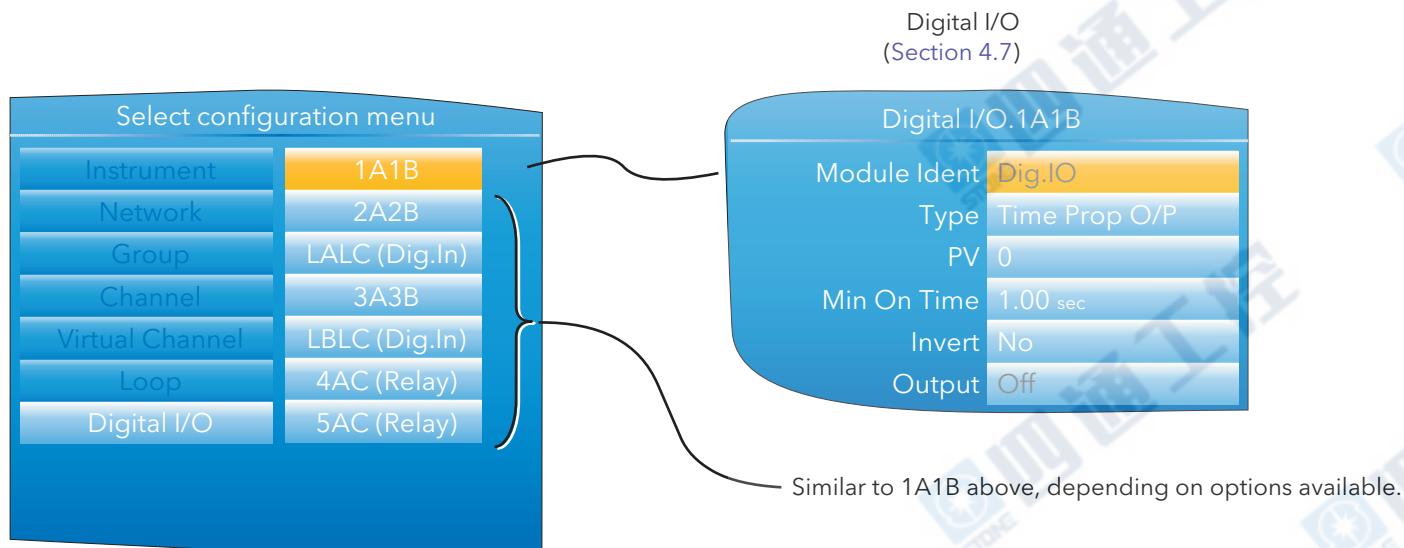
**D7 DIGITAL I/O CONFIGURATION MENUS**

Figure D7 Digital I/O configuration menus

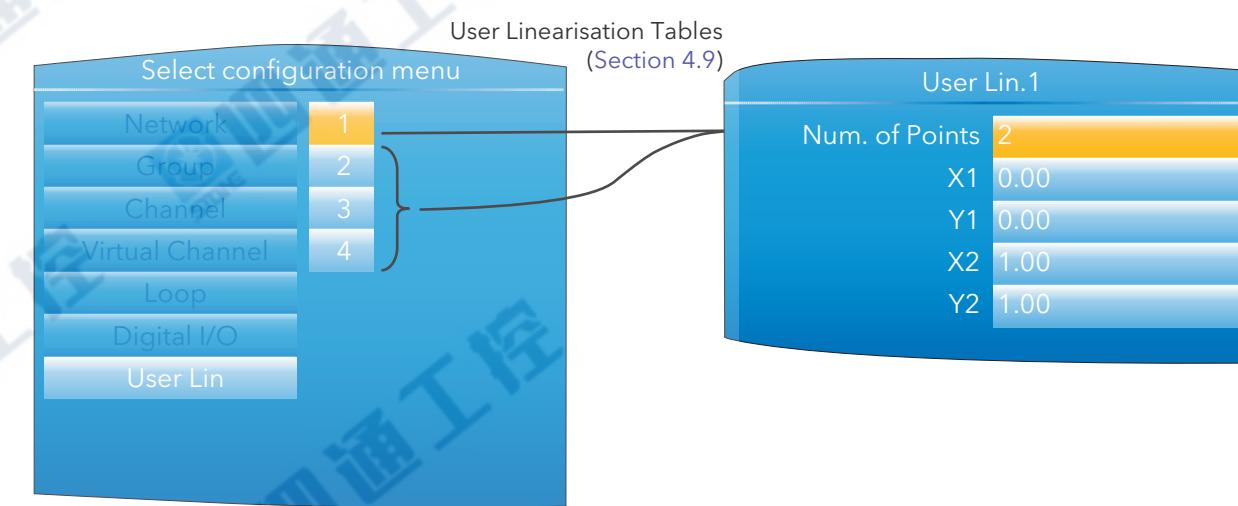
**D9 USER LINEARISATION TABLE CONFIGURATION MENU**

Figure D9 User Linearisation table menus

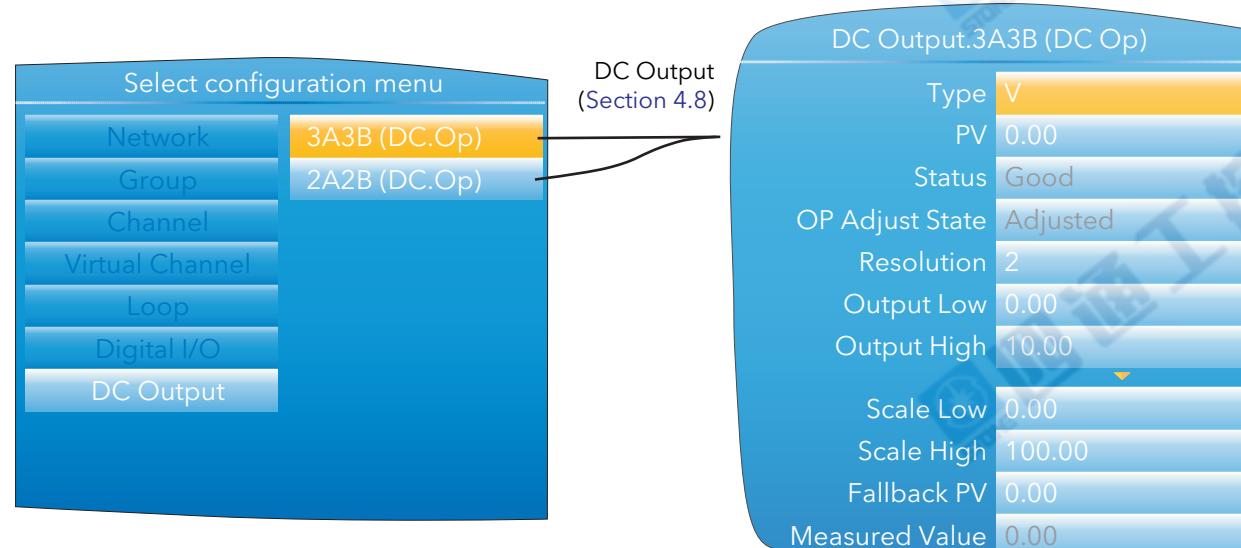
**D8 DC OUTPUT CONFIGURATION MENUS**

Figure D8 DC output configuration menus

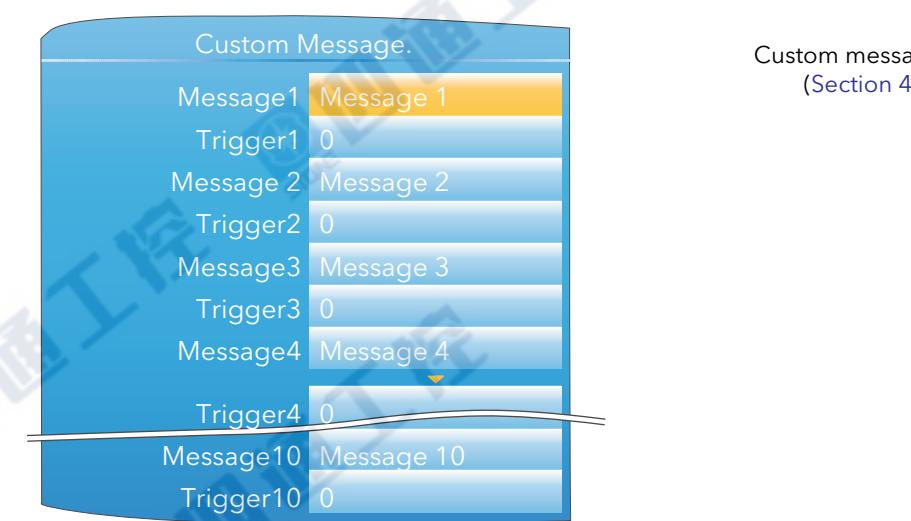
**D10 CUSTOM MESSAGES CONFIGURATION MENU**

Figure D10 Custom messages configuration

## D11 ZIRCONIA BLOCK CONFIGURATION

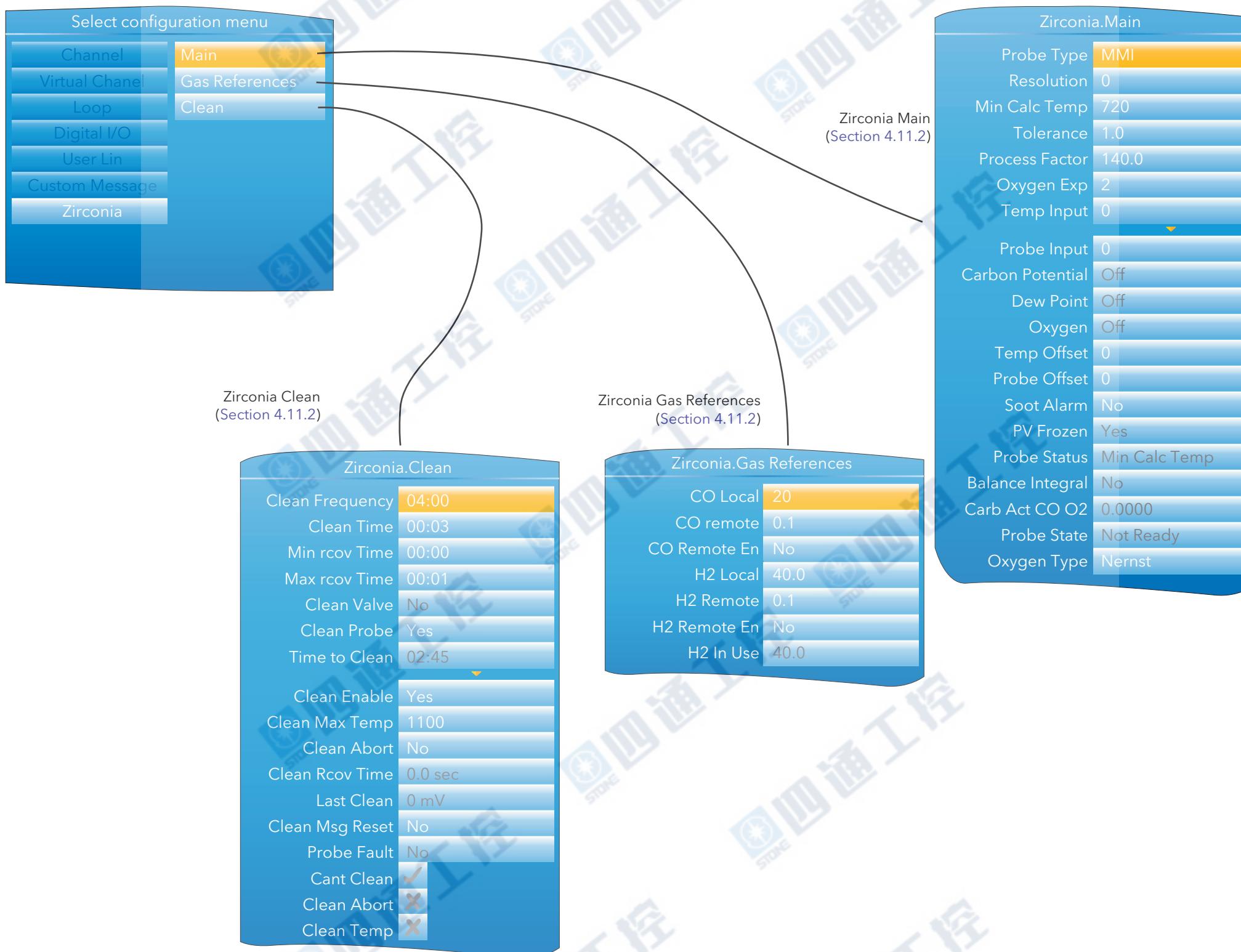


Figure D.11 Zirconia block configuration menus

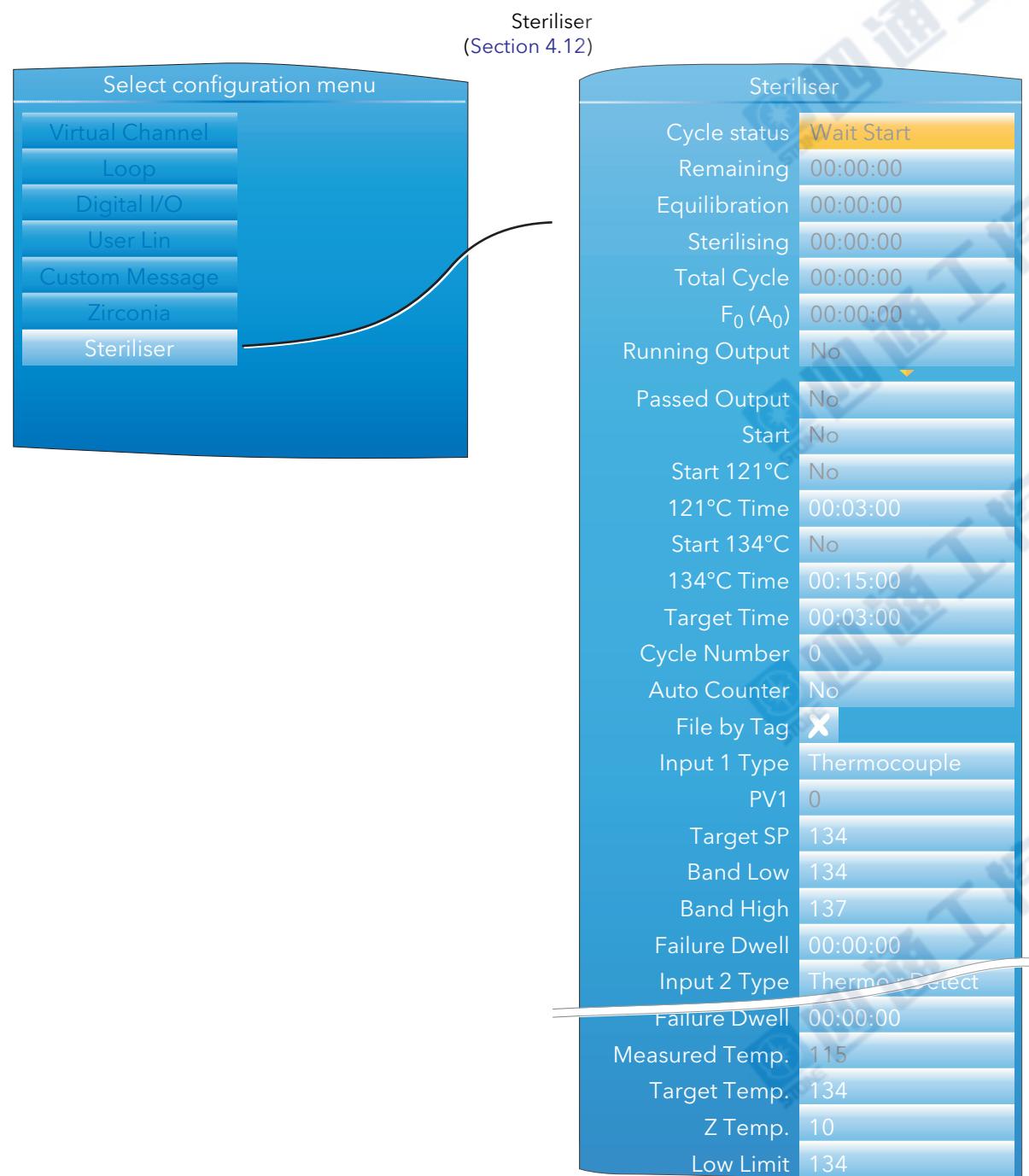
**D12 STERILISER BLOCK CONFIGURATION MENU**

Figure D.12 Steriliser menu

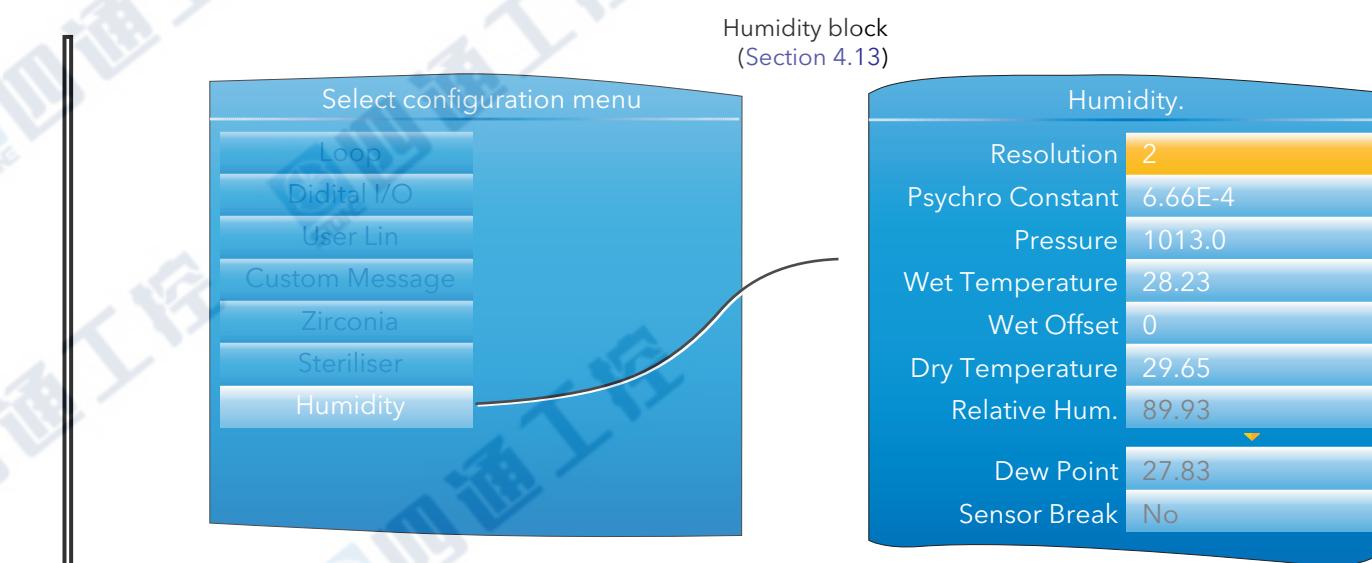
**D.13 HUMIDITY BLOCK CONFIGURATION MENU**

Figure 4.13 Humidity Block configuration menu

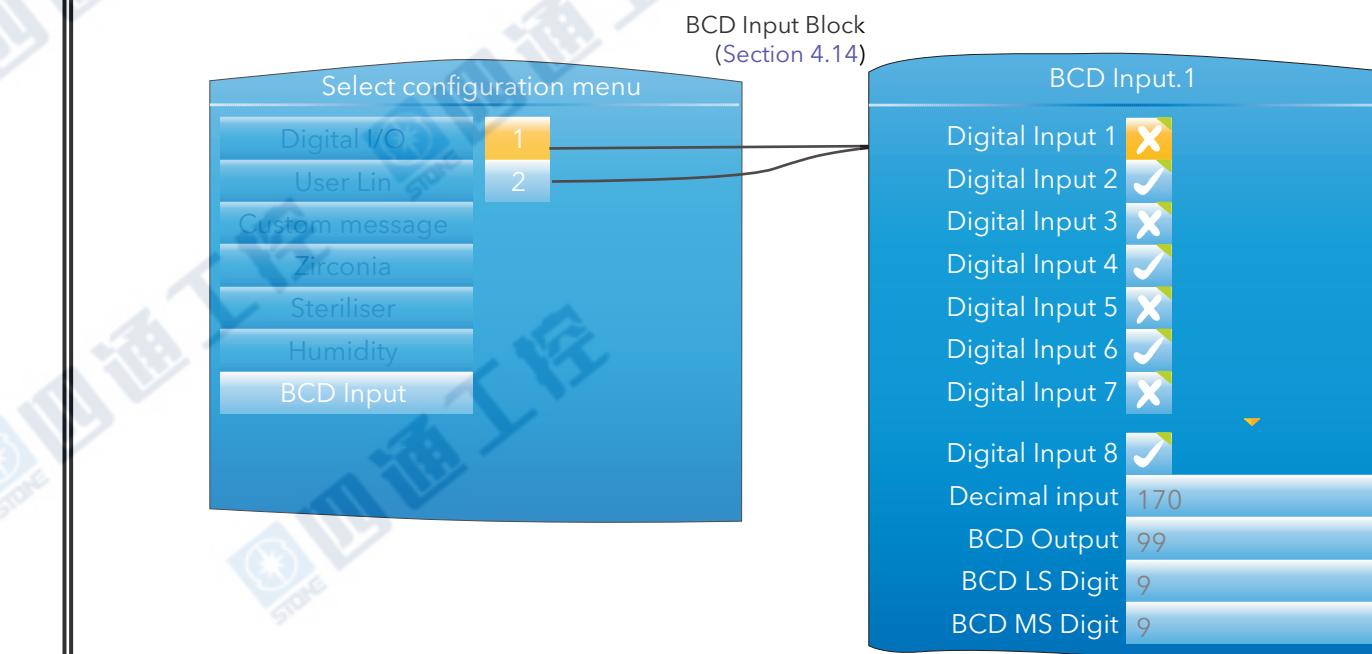
**D.14 BCD INPUT BLOCK CONFIGURATION MENU**

Figure D.14 BCD input block menu

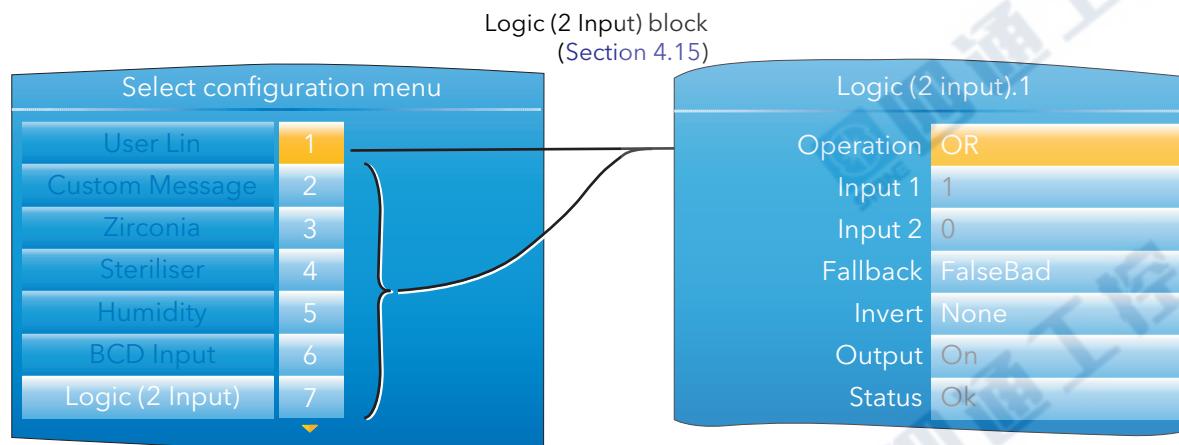
**D.15 LOGIC (2 INPUT) CONFIGURATION MENU**

Figure D.15 logic (2 input) configuration menu

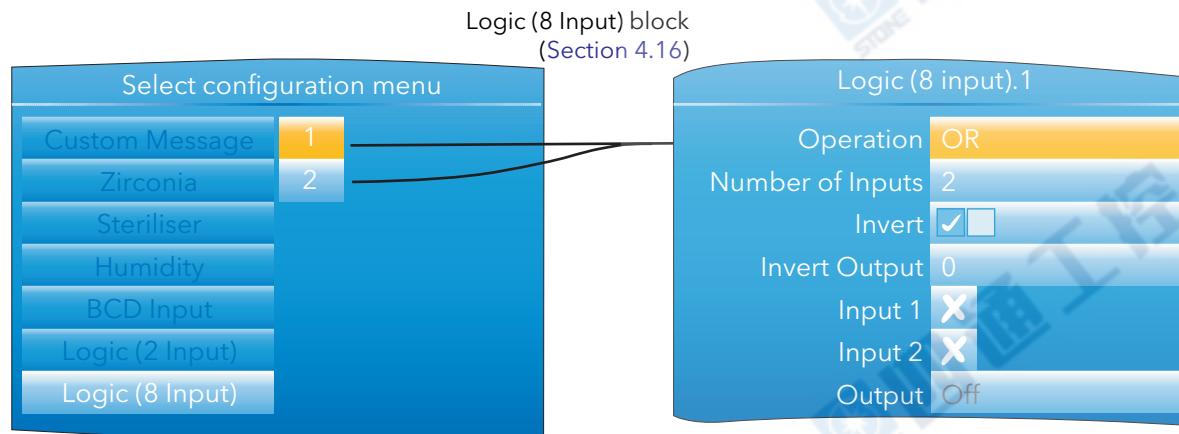
**D.16 LOGIC (8 INPUT) CONFIGURATION MENU**

Figure D.16 logic (8 input) configuration menu

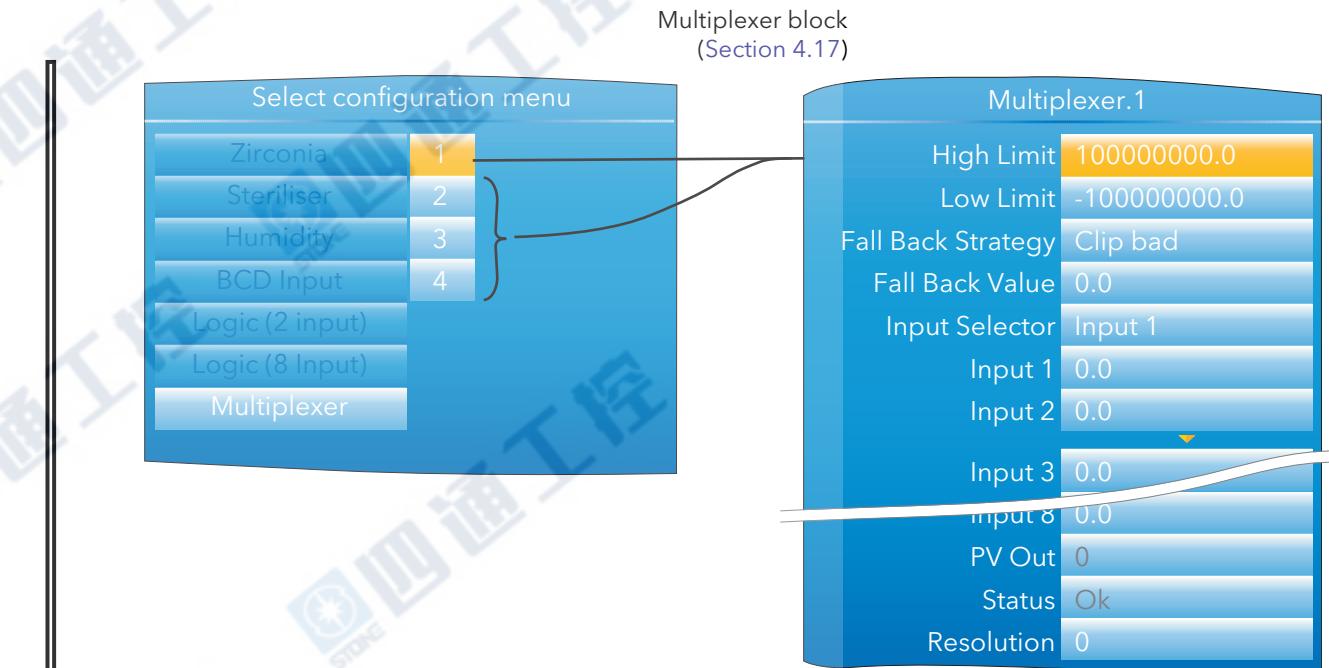
**D.17 MULTIPLEXER BLOCK CONFIGURATION MENU**

Figure D.17 Logic (2 input) configuration menu

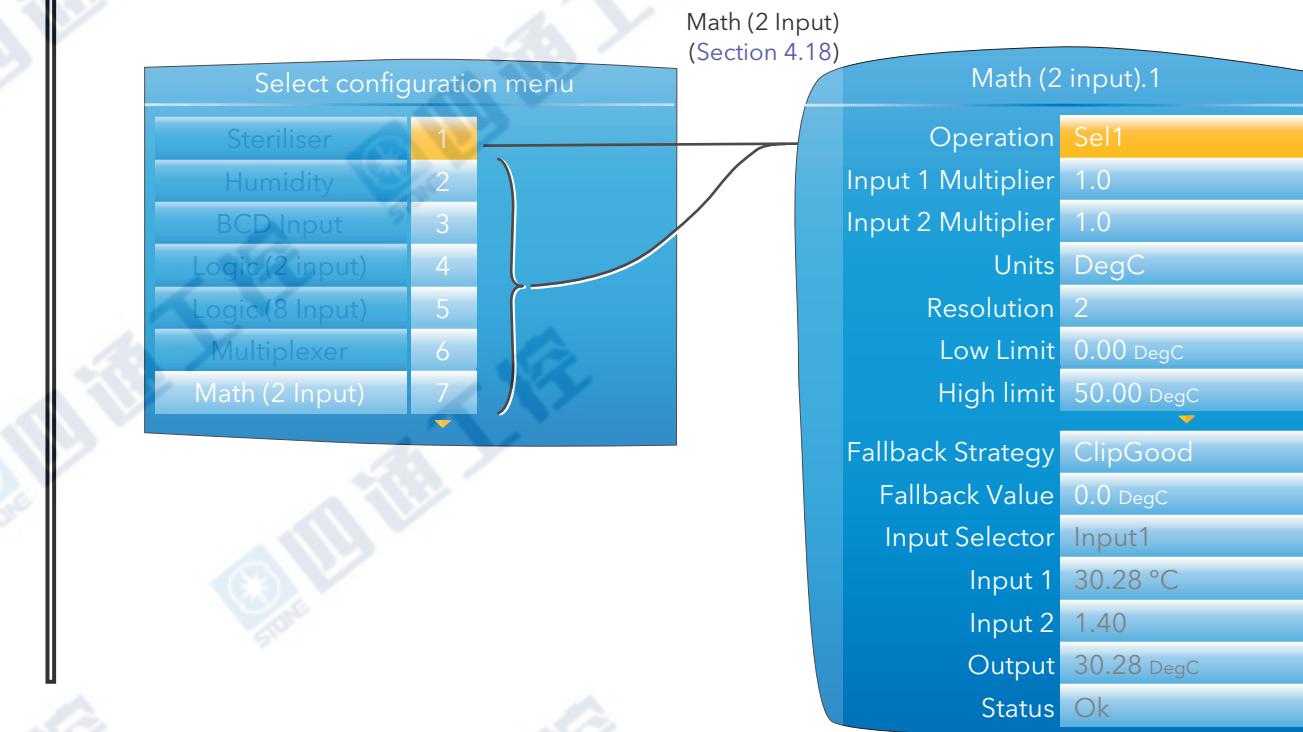
**D.18 MATH (2 INPUT) CONFIGURATION MENU**

Figure D.18 Math (2 Input) configuration menu

## D.19 TIMER CONFIGURATION MENU

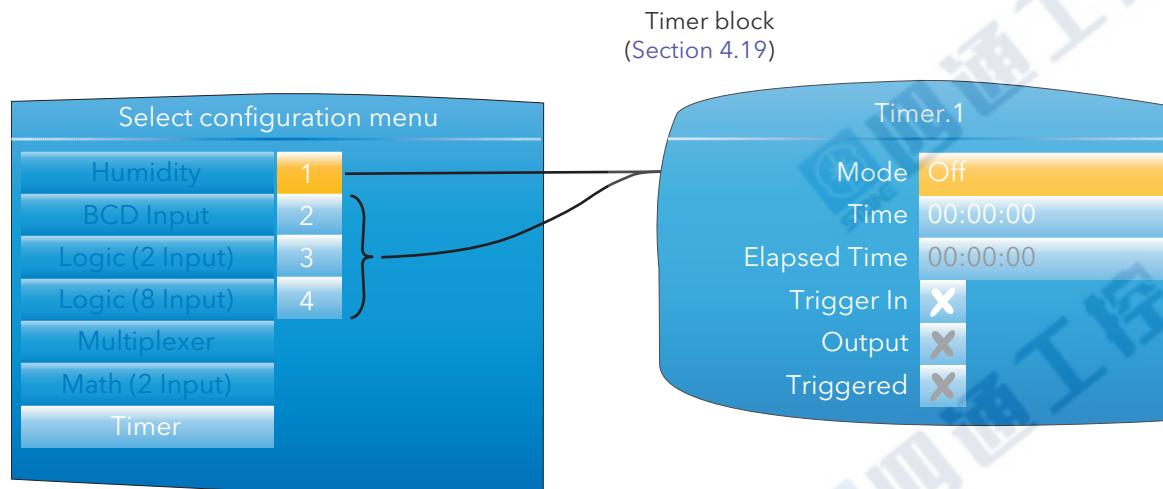


Figure D.19 Timer configuration menu

## D.20 USER VALUES CONFIGURATION MENUS

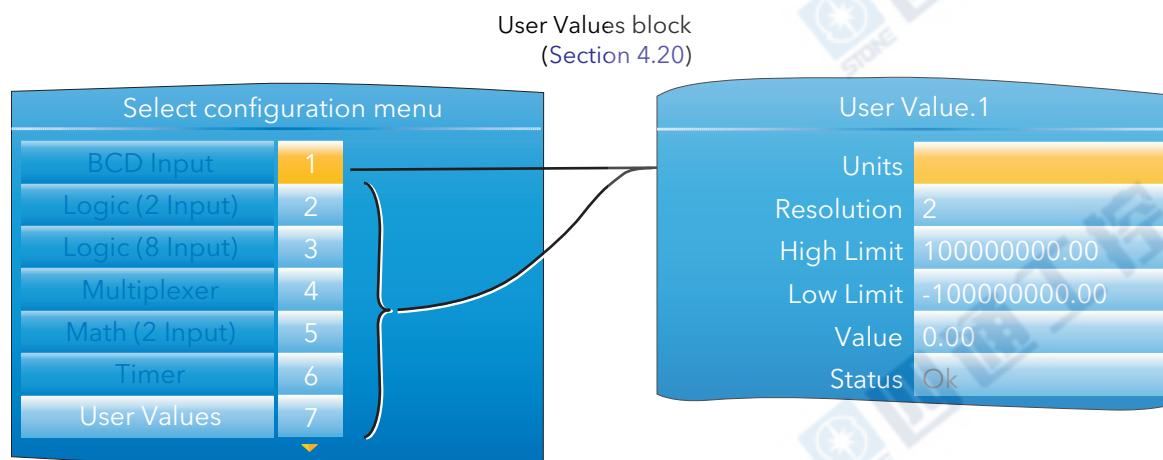


Figure D.20 User Values configuration menu

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